Neural Methods for NLP

Course 2: Introduction to Deep Learning

Master LiTL --- 2021-2022 chloe.braud@irit.fr

https://github.com/chloebt/m2-litl-students

(Tentative) Schedule

14.02: Assignments due (code + report)

```
- S47 - C1: 23.11 13h30-15h30 (2H) → ML reminder + TP1
- S48 - C2: 30.11 13h30-15h30 (2H) → Intro DL + TP2
<del>S49 - C3: 07.12 13h30-16h30 (3H)</del> →
- S50 - C3: 14.12 13h30-16h30 (3H) → Embeddings + TP3
- S51 - 21.12: break
- S52 - 28.12: break
- S1 - C4: 04.01 10h-12h (2H) → Training a NN
- ?? S1 - C5: 06.01 13h-15h (2H) → TP4
- S2 - C6: 14.01 10h-12h (2H) → [Start projects]
- S3 - C7: 18.01 13h-16h (3H) → CNN, RNN + TP5
- S4 - C8: 25.01 13h-16h (3H) → NLP applications and NN + TP6
- S5 - C9: 01.02 10h-12h (2H) → [Work on projects]
- S6 - C10: 15.02 10h-12h (2H→ 3H) → Current challenges + project defense
```

2

Neural methods for NLP

- 1980's: Symbolic NLP
 - rule-based approach, hand-written rules
 - advantages: based on linguistics expertise, very precise
 - inconvenients: lack of coverage, time consuming
- 1990's: 'Statistical' NLP
 - learn rules automatically = (mostly linear) functions, with high-dimensional, sparse feature vectors
 - large annotated corpora
 - handcrafted features
 - rather fast to train, still good baselines
- ~ 2010: 'Neural' NLP
 - combine linear and non-linear functions, over dense inputs
 - (very) large annotated corpora and very large unannotated corpora
 - improved performance (in general), no feature engineering
 - harder to interpret ("black box")









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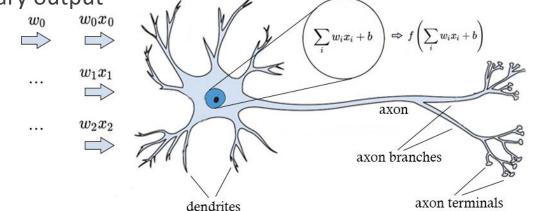
A bit more of history: The brain inspired metaphor

Brain's computation is based on computation units called neurons (Perceptron, Rosenblatt, 1957):

- A neuron has scalar inputs and outputs
- Each input has an associated weight to control its importance
- The neuron multiplies each input by its weight and then sums them

If the weighted sum is greater than the activation potential, the neuron is said to "fire" = produce a single binary output

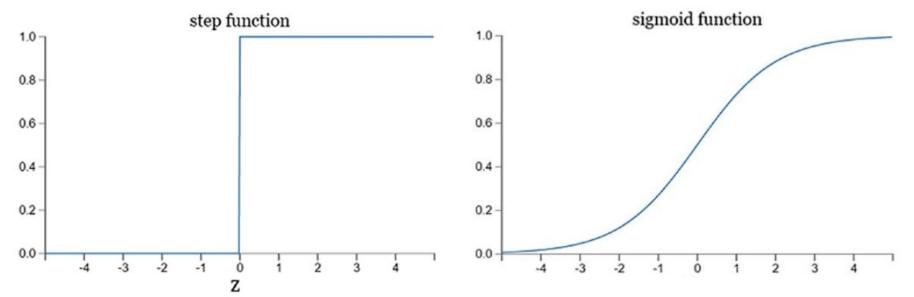
- The neurons are connected to each other, forming a network: the output of a neuron may feed into the inputs of one or more neurons



Artificial neuron

Using a binary output: not very practical

→ We prefer having small change in weight leading to small change in output



'Statistical' vs 'neural' models

Standard approach:

linear model trained over high-dimensional but very sparse feature vectors

Neural approach:

non-linear neural networks over dense input vectors

Content

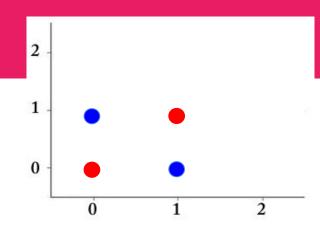
Introduction to Deep Learning

- 1. Introducing non linearity
- 2. Feed-forward architecture
- 3. Common activation functions
- 4. Output Transformation functions

Practical session 2: walk through code in PyTorch

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Introducing non-linearity



XOR problem: exclusive "or"

→ return a true value if the two inputs are not equal and a false value if they are equal.

But it's impossible to find w, b such that:

$$-$$
 (0,0).w + b < 0

$$-$$
 (0,1).w + b >= 0

$$-$$
 (1,0).w + b >= 0

-
$$(1,1).w + b < 0$$

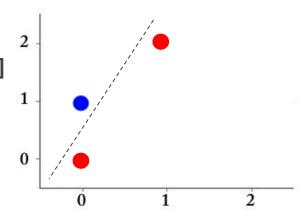
Input 1	Input 2	Output
0	0	0
0	1	1
1	1	(0)
1	0	(1)

Solution: non-linear input transformations

If we transform the points using: $\phi(x1, x2) = [x1 \times x2, x1 + x2]$

The problem becomes linearly separable:

- $\phi(0,0) = (0,0) \rightarrow 0$
- $\phi(0,1) = (0,1) \rightarrow 1$
- $\phi(1,0) = (0,1) \rightarrow 1$
- $\phi(1,1) = (1,2) \rightarrow 0$



The function ϕ mapped the data into a representation that is suitable for linear classification, we can find:

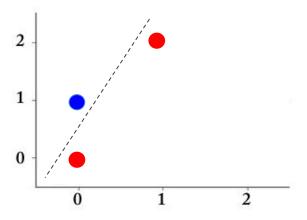
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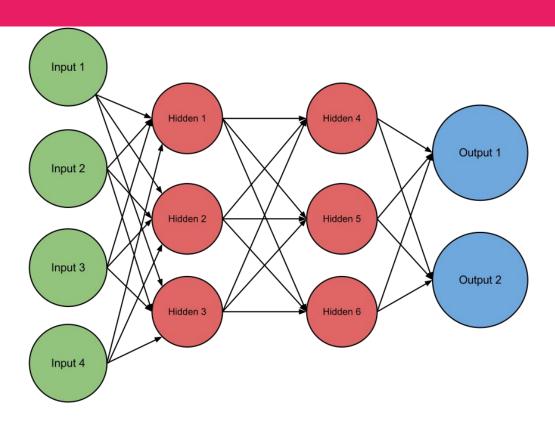


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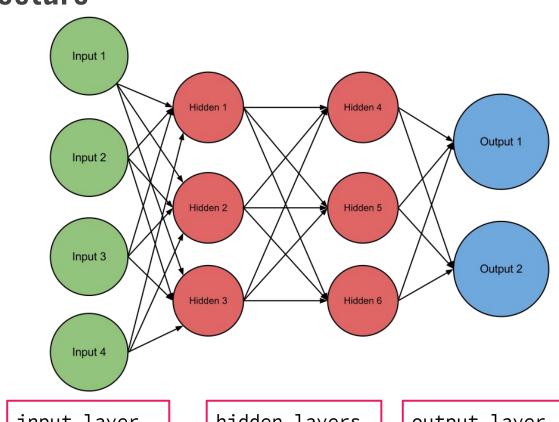
Note: here the transformed data has the same dimension as the original, but often we'll need to map to a higher dimensional space.

Note: SVM = defining *a priori* generic mapping functions *vs* NN = trainable mapping functions



Multi-layer Perceptron

- best known, standard neural network approach
- Fully connected layers
- Can be used as drop-in replacement for typical classifiers



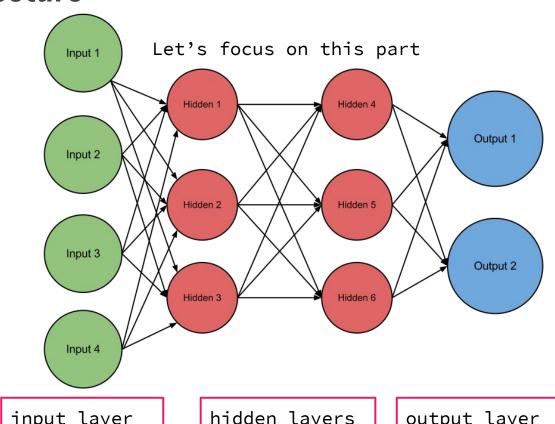
input layer

hidden layers

output layer

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Neural networks: basics

- Layers are made of neurons = building blocks of neural networks
- A single neuron works like logistic regression, we know that!

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Reminder: LR model yields **probability** of an instance belonging to a particular class **based on the instance's features weighted by the model's parameters**

- Spam (binary) classification
- We take word frequency as features

feature f _i	weight w _i
pharmacie	0.4
viagra	1.2
meilleure	0.2
offre	0.2
demande	-0.8
transmets	-1.7
bias	0.1

- Spam (binary) classification
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x₁: "Pharmacie en ligne: viagra meilleure offre!

 $score(\mathbf{x_1}) = 0.4 \times 1 + 1.2 \times 1 + 0.2 \times 1 + 0.2 \times 1 + (-0.8) \times 0 + (-1.7) \times 0 + 0.1 = 2.1$

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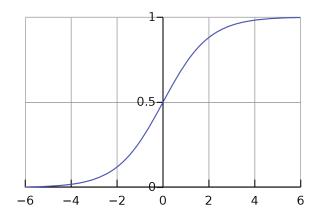
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) = $0.4 \times 1 + 1.2 \times 1 + 0.2 \times 1 + (-0.8) \times 0 + (-1.7) \times 0 + 0.1 = 2.1$

 \mathbf{x}_2 : "Suite à votre demande, je vous transmets notre meilleure offre"

$$score(\mathbf{x}_2) = 0.4 \times 0 + 1.2 \times 0 + 0.2 \times 1 + 0.2 \times 1 + (-0.8) \times 1 + (-1.7) \times 1 + 0.1 = -2.0$$

feature f _i	weight w _i
pharmacie	0.4
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- Linear scores (range ° to ∞) difficult to interpret, we'd rather have probabilities
- Linear scores are transformed using **non-linear** *logistic function* → range [0,1]



logistic function
$$(\frac{1}{1+e^{-x}})$$

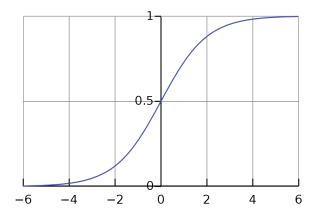
$$f(score(x1)) = \frac{1}{1+e^{-2.1}} = .89$$

 $f(score(x2)) = \frac{1}{1+e^{2.0}} = .12$

Input number \rightarrow [0, 1]

- Large negative number \rightarrow 0
- Large positive number $\rightarrow 1$

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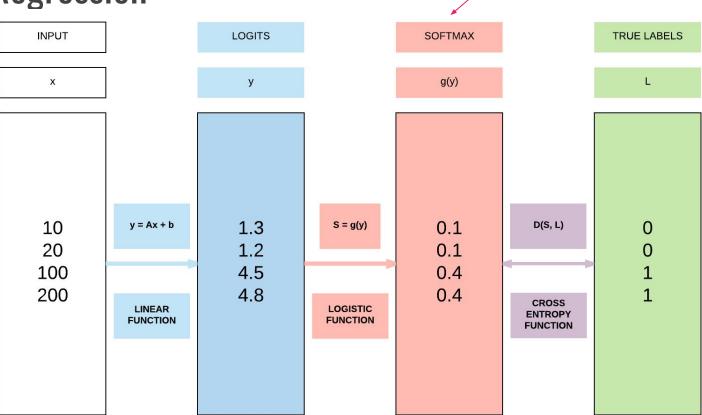
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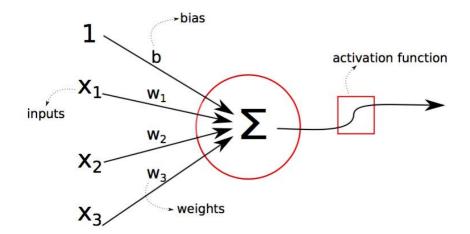




softmax = généralisation de la fonction logistique qui prend en entrée un vecteur

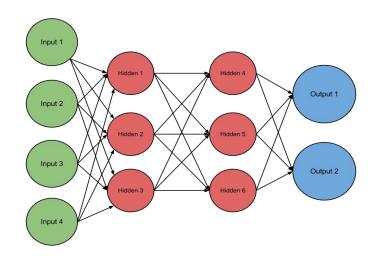
Neuron = Logistic Regression

These are the exact computations of a single neuron



- We can feed an input vector to a bunch of LR functions and get an output vector
- which can be fed to another layer of LR functions

Multi-layer perceptron with 2 hidden layers

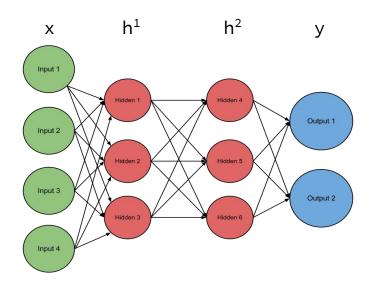


input layer

hidden layers

output layer

Multi-layer perceptron with 2 hidden layers



input layer

hidden layers

output layer

$$NN_{MLP2}(\mathbf{x}) = \mathbf{y}$$
 (1)
 $\mathbf{h}^1 = g(\mathbf{x}\mathbf{W}^1 + \mathbf{b}^1)$ (2)
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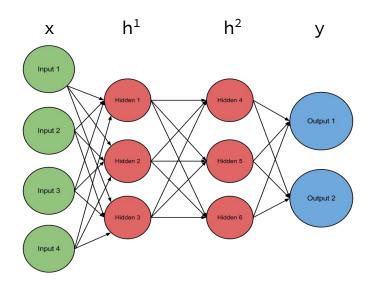
$$y = h^2 W^3 \tag{4}$$

x: vector of size $d_{in} = 4$

y: vector of size $d_{out} = 2$

 $\mathbf{h^1}, \mathbf{h^2}$: vectors of size $d_{hidden} = 3$

Multi-layer perceptron with 2 hidden layers



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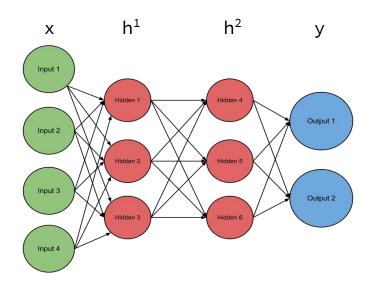
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x: vector of size $d_{in} = 4$ **y**: vector of size $d_{out} = 2$ $\mathbf{h^1}$, $\mathbf{h^2}$: vectors of size $d_{hidden} = 3$

 $\mathbf{W^1}, \mathbf{W^2}, \mathbf{W^3}$: matrices of size $[4 \times 3], [3 \times 3], [3 \times 2]$ $\mathbf{b^1}, \mathbf{b^2}$: 'bias' vectors of size $d_{hidden} = 4$ $g(\cdot)$: non-linear activation function (elementwise)

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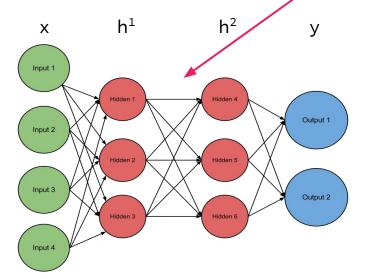
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Deep learning

Multi-layer perceptron with 2 hidden layers



 $NN_{MLP2}(\mathbf{x}) = \mathbf{y}$ (1)

$$h^1 = g(xW^1 + b^1)$$
 (2)

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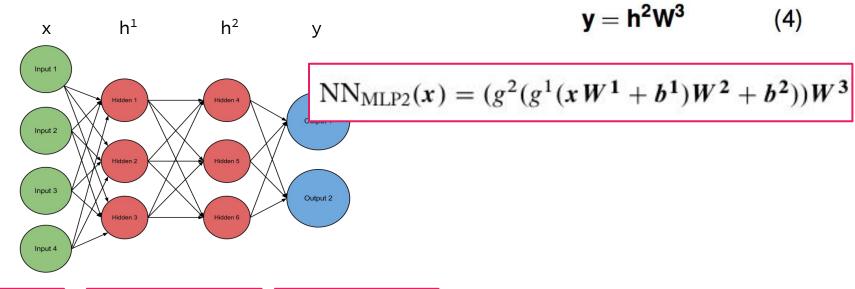
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Linear algebra (what? why?)

Linear algebra is the branch of mathematics concerning **linear** equations and **linear** functions and their representations through matrices and vector spaces. (Wikipedia)

— "Under the hood, the feed forward neural network is just a composite function, that multiplies some matrices and vectors together. It is not that vectors and matrices are the only way to do these operations but they become highly efficient if you do so. (..) neural networks are computationally expensive, so they require this nice trick to make them compute faster. It's called vectorization. They make computations extremely faster. This is one of the main reasons why GPUs are required for deep learning, as they are specialized in vectorized operations like matrix multiplication."

Linear algebra

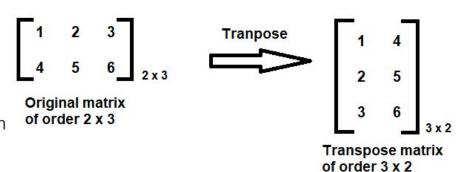
- Scalar: A single number (rank 0 tensor)
- Vector : A list of values (rank 1 tensor)
- Matrix: A two dimensional list of values (rank 2 tensor)
- Tensor: A multi dimensional matrix with rank n.

Operations:

- Transpose of a matrix: mirror image of the matrix across the diagonal line (from top left to the bottom right of the matrix)
- Dot product: between 2 vectors, return a scalar
- Dimension / shape of a matrix: row by column
- Norm is the size of the vector, e.g. $L2 = \sqrt{\sum (x_i)^2}$
- Matrix multiplication

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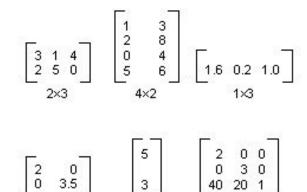
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$$\begin{bmatrix} a & b \end{bmatrix} \bullet \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} ax + by \end{bmatrix}$$

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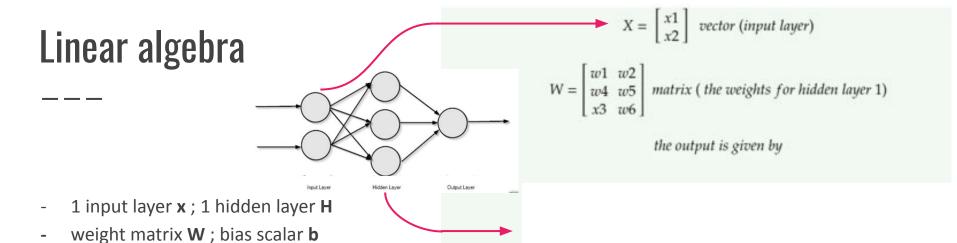
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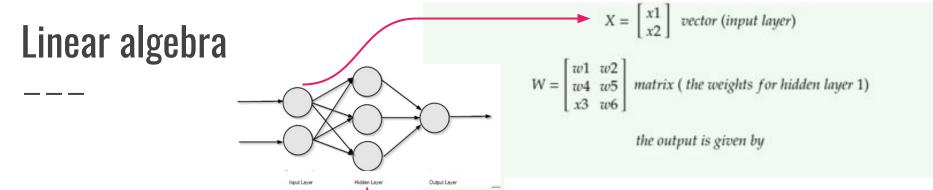
$\vec{b_1} \quad \vec{b_2}$ $\downarrow \quad \downarrow$ $\vec{a_1} \rightarrow \begin{bmatrix} 1 & 7 \\ 2 & 4 \end{bmatrix} \cdot \begin{bmatrix} 3 & 3 \\ 5 & 2 \end{bmatrix} = \begin{bmatrix} \overrightarrow{a_1} \cdot \overrightarrow{b_1} & \overrightarrow{a_1} \cdot \overrightarrow{b_2} \\ \overrightarrow{a_2} \cdot \overrightarrow{b_1} & \overrightarrow{a_2} \cdot \overrightarrow{b_2} \end{bmatrix}$ or)

- Transpose of a matrix: mirror image of the matrix across the diagonal line (from top left to the bottom right of the matrix)
- Dot product: between 2 vectors, return a scalar
- Dimension / shape of a matrix: row by column
- Norm is the size of the vector, e.g. L2 = $\sqrt{\sum (x_i)^2}$
- Matrix multiplication:
 - The number of columns of the 1st matrix must equal the number of rows of the 2nd
 - The product of an M x N matrix and an N x K matrix is an M x K matrix. The new matrix takes the rows of the $\frac{1}{40}$



- In a computer, the layers of the neural network are represented as vectors/matrices(/tensors)
- H = f(x.W + b)

W.x; this is a **matrix-vector product**

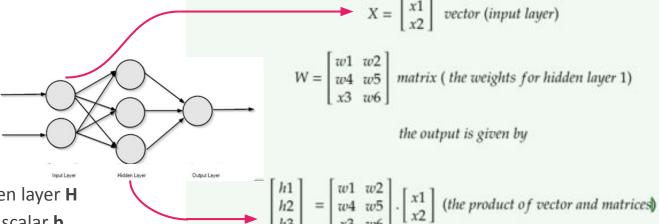


- 1 input layer x; 1 hidden layer H
- weight matrix W; bias scalar b
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- H = f(x.W + b)

W.x; this is a matrix-vector product

Shape of W.x?

Shape of W.x + b?



$$X = \begin{bmatrix} x1 \\ x2 \end{bmatrix}$$
 vector (input layer)

$$W = \begin{bmatrix} w1 & w2 \\ w4 & w5 \\ x3 & w6 \end{bmatrix} matrix (the weights for hidden layer 1)$$

the output is given by

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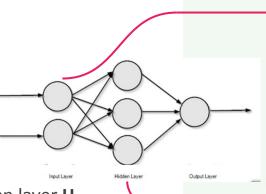
W.x; this is a matrix-vector product Shape of W.x?

Shape of W.x + **b**?

this is done by taking each row of the first matrix and doing elemnt wise multiplication with each column of the second matrix. thus.

$$h1 = w1.x1 + w2.x2$$

 $h2 = w3.x1 + w3.x2$
 $h3 = w5.x1 + w6.x2$



$$X = \begin{bmatrix} x1 \\ x2 \end{bmatrix} \ vector (input layer)$$

$$W = \begin{bmatrix} w1 & w2 \\ w4 & w5 \\ x3 & w6 \end{bmatrix} matrix (the weights for hidden layer 1)$$

the output is given by

- 1 input layer x; 1 hidden layer H
- $\begin{vmatrix} h1 \\ h2 \\ k3 \end{vmatrix} = \begin{bmatrix} w1 & w2 \\ w4 & w5 \\ x2 & w6 \end{vmatrix} \cdot \begin{bmatrix} x1 \\ x2 \end{bmatrix}$ (the product of vector and matrices) weight matrix W; bias scalar b
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W.x; this is a matrix-vector product Shape of W.x?

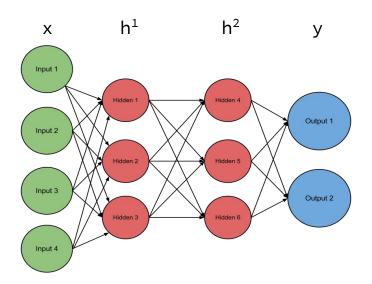
this is done by taking each row of the first matrix and doing elemnt wise multiplication with each column of the second matrix. thus.

$$h1 = w1.x1 + w2.x2$$

 $h2 = w3.x1 + w3.x2$
 $h3 = w5.x1 + w6.x2$

Feed-forward architecture

Multi-layer perceptron with 2 hidden layers



output layer

$$NN_{MLP2}(\mathbf{x}) = \mathbf{y}$$
 (1)
 $\mathbf{h}^1 = g(\mathbf{x}\mathbf{W}^1 + \mathbf{b}^1)$ (2)
 $\mathbf{h}^2 = g(\mathbf{h}^1\mathbf{W}^2 + \mathbf{b}^2)$ (3)
 $\mathbf{v} = \mathbf{h}^2\mathbf{W}^3$ (4)

x: vector of size $d_{in} = 4$ **y**: vector of size $d_{out} = 2$ **h**¹, **h**²: vectors of size $d_{hidden} = 3$

$$h1 \rightarrow x.W1 = (1xd_{in}).(d_{in}xd_{h1}) \rightarrow (1x3)$$

 $h2 \rightarrow h1.W2 = (1xd_{h1}).(d_{h1}xd_{h2}) \rightarrow (1x3)$
 $y \rightarrow h2.W3 = (1xd_{h2}).(d_{h2}xd_{out}) \rightarrow (1x2)$

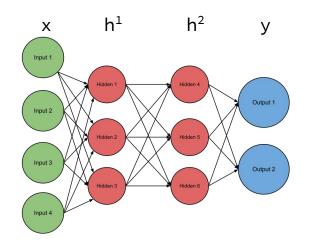
 $\mathbf{W^1}, \mathbf{W^2}, \mathbf{W^3}$: matrices of size $[4 \times 3], [3 \times 3], [3 \times 2]$ $\mathbf{b^1}, \mathbf{b^2}$: 'bias' vectors of size $d_{hidden} = 4$ $g(\cdot)$: non-linear activation function (elementwise)

input layer

hidden layers

Feed-forward architecture

Multi-layer perceptron with 2 hidden layers

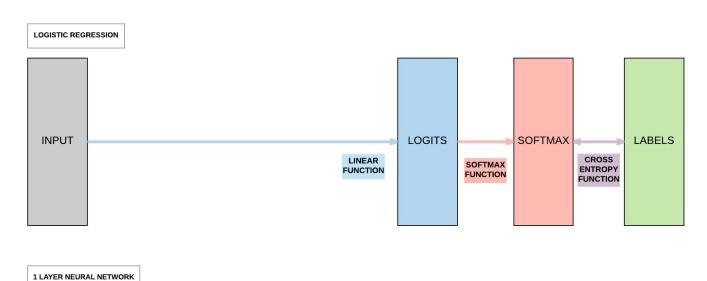


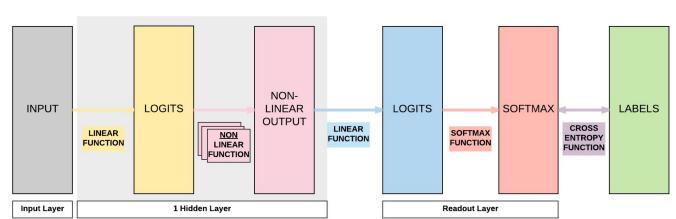
input layer hidden layers output layer

- layer = vector resulting from each linear transformation
- the outer-most linear transform results in the output layer
 - if dout = 1 : regression or binary classif
 - if dout > 1: classif MC
- the other linear transforms result in hidden layers
- each hidden layer is followed by a non-linear activation
- the bias vector can be forced to 0 (= "dropped") as here in the last layer
 - layers resulting from linear transformations are often referred to as *fully connected* or *affine* (other types: *pooling* or *convolutional* layers)

Summary

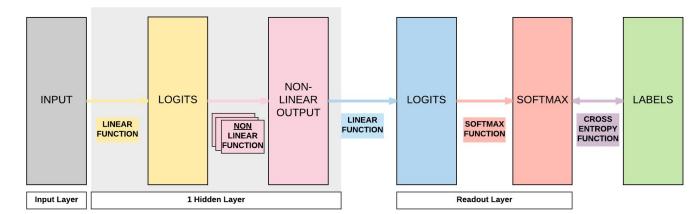
a feed-forward
network is simply
a stack of linear
models separated
by nonlinear
functions





Summary

Representation power:



- MLP1 = universal approximator: it can approximate a large family of functions [Hornik et al. 1989; Cybenko, 1989]. Why going beyond MLP1?
 - theoretical results do not discuss the learnability of the NN: a representation exists, but we
 don't know how easy or hard it is to set the parameters based on training data and learning
 algorithm
 - + does not guarantee that a training algorithm will find the correct function
 - + it does not state how large the hidden layer should be
- → in real worlds conditions: there is benefit at trying more complex architectures

Practical session

Walk through code in PyTorch:

- sentiment classification
- feed-forward Neural Network, with BoW representation of documents

Sources

- Course borrowed, with a few modifications, to P. Muller
- Softmax: https://www.wikiwand.com/fr/Fonction-softmax
- https://www.deeplearningbook.org/
- https://towardsdatascience.com/linear-algebra-explained-in-the-context-of-deep-learning-8fcb8fca1494
- https://ml-cheatsheet.readthedocs.io/en/latest/linear_algebra.html
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- https://www.i2tutorials.com/explain-softmax-activation-function-and-difference-between-sigmoid-and-softmax-function/
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