

All in Test: 68 total, 68 passed

61 ms

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<b>Boat</b>		3 ms
<b>getBank()</b>		0 ms
Left bank	passed	0 ms
Right bank	passed	0 ms
<b>MoveTo()</b>		0 ms
Move to with no one	passed	0 ms
Move to with one driver	passed	0 ms
<b>move person on boat</b>		0 ms
add person from bank next to boat	passed	0 ms
add person from bank far from boat	passed	0 ms
2 persons max on boat	passed	0 ms
<b>children and robbers cannot drive boat</b>		3 ms
2 children cannot drive boat	passed	0 ms
robber cannot drive boat	passed	0 ms
1 child and 1 parent can drive boat	passed	0 ms
robber and policeman can drive boat	passed	0 ms
<b>Cop</b>		15 ms
<b>check()</b>		0 ms
Should not throw exception	passed	0 ms
Should return true	passed	0 ms
<b>getName()</b>		0 ms
Should return name	passed	0 ms
<b>canDrive()</b>		0 ms
Should return true	passed	0 ms
<b>move()</b>		15 ms
Move to boat should be ok	passed	0 ms

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■	Check()	0 ms
	Should not throw exception	passed 0 ms
	Should return false if alone with father	passed 0 ms
	Should return true if not alone with father	passed 0 ms
■	getFather()	0 ms
	Should return father	passed 0 ms
■	getMother()	1 ms
	Should return mother	passed 0 ms
■	canDrive()	0 ms
	Should return false	passed 0 ms
■	getName()	0 ms
	Should return name	passed 0 ms
■	move()	0 ms
	Move to boat should be ok	passed 0 ms
	Move to right bank should be ok	passed 0 ms
	Move back to left bank should be ok	passed 0 ms
■	Cannot stay with father if mother is not there	0 ms
	Mother cannot leave her daughter with father	passed 0 ms
	Father can leave her daughter with mother	passed 0 ms

■	Father	4 ms
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■	check()	0 ms
	Should not throw exception	passed 0 ms
	Should return true	passed 0 ms
■	getName()	0 ms
	Should return name	passed 0 ms

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	Move to boat should be ok	passed	0 ms
	Move to right bank should be ok by driving boat	passed	0 ms
	Move back to left bank should be ok	passed	0 ms
Mother			4 ms
■	check()		0 ms
	Should not throw exception	passed	0 ms
	Should return true	passed	0 ms
■	getName()		0 ms
	Should return name	passed	0 ms
■	canDrive()		0 ms
	Should return false	passed	0 ms
■	move()		0 ms
	Move to boat should be ok	passed	0 ms
	Move to right bank should be ok	passed	0 ms
	Move back to left bank should be ok	passed	0 ms
Robber			6 ms
■	Check()		0 ms
	Should not throw exception	passed	0 ms
	Should return false	passed	0 ms
	Should return true	passed	0 ms
■	getFamily()		0 ms
	Should return the family	passed	0 ms
■	getName()		0 ms
	Should return preferredParent	passed	0 ms
■	canDrive()		0 ms
	Should return false	passed	0 ms

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	Move to boat should be ok	passed	0 ms
	Move back to left bank should be ok	passed	0 ms
■	Cannot be with member of family without policeman		0 ms
	Cannot move to boat with member of family	passed	0 ms
	Cannot move to right bank with member of family	passed	0 ms
	Can move to right bank with member of family and policeman	passed	0 ms
■	Son		4 ms
■	check()		0 ms
	Should not throw exception	passed	0 ms
	Should return false	passed	0 ms
	Should return true	passed	0 ms
■	getFather()		0 ms
	Should return preferredParent	passed	0 ms
■	getMother()		0 ms
	Should return preferredParent	passed	0 ms
■	canDrive()		0 ms
	Should return false	passed	0 ms
■	getName()		0 ms
	Should return name	passed	0 ms
■	move()		0 ms
	Move to boat should be ok	passed	0 ms
	Move to right bank should be ok	passed	0 ms
	Move back to left bank should be ok	passed	0 ms
■	Cannot stay with secondParent if preferredParent is not there		0 ms
	Father cannot leave his son with secondParent	passed	0 ms
	Mother can leave her son with preferredParent	passed	0 ms

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