Special Topic 10.7

Enumeration Types Revisited

In Special Topic 5.3, we introduced the concept of an enumeration type: a type with a finite number of values. An example is

```
public enum FilingStatus { SINGLE, MARRIED }
```

In Java, enumeration types are classes with special properties. They have a finite number of instances, namely the objects declared inside the braces. For example, there are exactly two objects of the `FilingStatus` class: `FilingStatus.SINGLE` and `FilingStatus.MARRIED`. Since `FilingStatus` has no public constructor, it is impossible to construct additional objects.

Enumeration classes extend the `Enum` class, from which they inherit `toString` and `clone` methods. The `toString` method returns a string that equals the object's name. For example, `FilingStatus.SINGLE.toString()` returns `"SINGLE"`. The `clone` method returns the given object *without making a copy*. After all, it should not be possible to generate new objects of an enumeration class.

The `Enum` class inherits the `equals` method from its superclass, `Object`. Thus, two enumeration constants are only considered equal when they are identical.

You can add your own methods and constructors to an enumeration class, for example

```
public enum CoinType
{
    private double value;
    PENNY(0.01), NICKEL(0.05), DIME(0.1), QUARTER(0.25);
    CoinType(double aValue) { value = aValue; }
    public double getValue() { return value; }
}
```

This `CoinType` class has exactly four instances: `CoinType.PENNY`, `CoinType.NICKEL`, `CoinType.DIME`, and `CoinType.QUARTER`. If you have one of these four `CoinType` objects, you can apply the `getValue` method to obtain the coin's value.

Note that there is a major philosophical difference between this `CoinType` class and the `Coin` class that we have discussed elsewhere in this chapter. A `Coin` object represents a particular coin. You can construct as many `Coin` objects as you like. Different `Coin` objects can be equal to another. We consider two `Coin` objects equal when their names and values match. However, `CoinType` describes a type of coins, not an individual coin. The four `CoinType` objects are distinct from each other.