

# COMP47670

## Next Steps in Python

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# Overview

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- File Input/Output
- Error Handling
  - Python Error Messages
  - Exceptions
- Python Modules
- Built-in modules
- Basic Mathematical and Random Functions
- Accessing Files and Directories
- Writing Python Scripts
- Command Line Arguments

# File Input/Output

- Files are special types of variables in Python, which are created using the `open()` function. Remember to `close()` the file when you are finished!

```
f = open( "<filepath>", "<action>" )  
.....  
f.close()
```

"r": read  
"w": write  
(default is read)

- Reading files:** After opening a file to read, you can use several functions to access plain-text data:

`read()`            read the full file

`readline()`       read a full line from a file

`readlines()`      read all lines from a file into a list

Need to strip  
line endings

```
f = open("test.txt", "r")  
lines = f.readlines()  
f.close()  
for line in lines:  
    line = line.strip()  
    print(line)
```

Read all lines from  
a file into a list

# Example: Reading Files

- Read a list of names and student numbers, storing the information in a dictionary.

Input: students.txt

```
17211426,Stephanie Gale
16212133,Jill Doyle
13388136,Pat Gilbert
17211824,Daryl Bishop
16216364,Carlos Alvarado
17211833,Alison Rogers
17212834,Neil Smith
13312141,Sandra Wright
```

```
register = {}
fin = open("students.txt","r")
lines = fin.readlines()
fin.close()
for line in lines:
    line = line.strip()
    parts = line.split(",")
    student_id = int(parts[0])
    fullname = parts[1]
    register[student_id] = fullname
```

Need to strip  
line endings



- Display the new contents of the dictionary:

```
for sid in register:
    print( "%d -> %s" % (sid, register[sid]) )
```

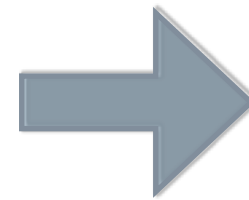
```
17211426 -> Stephanie Gale
16212133 -> Jill Doyle
13388136 -> Pat Gilbert
17211824 -> Daryl Bishop
16216364 -> Carlos Alvarado
17211833 -> Alison Rogers
17212834 -> Neil Smith
13312141 -> Sandra Wright
```

# Working with Files

- **Writing files:** After opening a file to write, use the `write()` function to output strings to the file.

```
names = ["Mark", "Lisa", "Alice", "Bob"]  
f = open("out.txt", "w")  
for name in names:  
    f.write(name)  
    f.write("\n")  
f.close()
```

Need to explicitly  
move to next line



out.txt

```
Mark  
Lisa  
Alice  
Bob
```

- Note: By default Python will overwrite an existing file with the same name if it already exists.
- To add data to the end of an existing file, use append mode "a" when opening the file:

```
f = open("out.txt", "a")
```

Indicates open in  
append mode



# Example: Writing Files

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- Read a list of lines from one file, write the contents back out to a second file with an additional prefix.

Open two files: one to read ("r"),  
one to write ("w")

```
fin = open("sample.txt", "r")
fout = open("modified.txt", "w")
for line in fin.readlines():
    fout.write("Copy: ")
    fout.write(line)
fin.close()
fout.close()
```

Note that the lines already end with  
a new line character

Input: sample.txt

```
County Dublin
County Galway
County Limerick
County Louth
County Wexford
```

Output: modified.txt

```
Copy: County Dublin
Copy: County Galway
Copy: County Limerick
Copy: County Louth
Copy: County Wexford
```

# Writing Files + String Formatting

- We can write a variety of Python variables into a text file on multiple lines.
- Note we must convert values to strings before calling `write()`
- We can do this either using type conversion or using string formatting.

```
year = 2013
d = {"a":3.0, "b":4.5, "c":9.87}
fout = open("data.txt","w")
fout.write( str(year) + "\n" )
for key in d:
    fout.write(key + " " + str( d[key] ) + "\n")
fout.close()
```

```
year = 2013
d = {"a":3.0, "b":4.5, "c":9.87}
fout = open("data.txt","w")
fout.write( "%d\n" % year )
for key in d:
    fout.write("%s,%.1f\n" % (key, d[key]))
fout.close()
```

Output: data.txt

```
2013
a,3.0
b,4.5
c,9.9
```

# Python Error Messages

- A key programming task is debugging when a program does not work correctly or as expected.
- If Python finds an error in your code, it raises an **exception**.
  - e.g. We try to convert incompatible types
  - e.g. We try to read a non-existent file
  - Also... When we have invalid syntax in our code (a "typo")

```
number = int("UCD")
```

```
Traceback (most recent call last):  
  File "test.py", line 1, in <module>  
    number = int("UCD")  
ValueError: invalid literal for int() with base 10: 'UCD'
```

Where the error occurred

Type of exception  
that has occurred

Text describing  
the error



# Python Error Messages

```
d = {"Ireland": "Dublin"}  
d["France"]
```

Where the error occurred

```
Traceback (most recent call last):  
  File "test2.py", line 2, in <module>  
    d["France"]  
KeyError: 'France'
```

Type of exception  
that has occurred

```
def showuser(username):  
    print(user_name)  
  
showuser("bob")
```

```
Traceback (most recent call last):  
  File "test3.py", line 4, in <module>  
    showuser("bob")  
  File "test3.py", line 2, in showuser  
    print(user_name)  
NameError: name 'user_name' is not defined
```

Error originated  
here

# Exception Handling

- By default, an exception will terminate a script or notebook.
- We can handle errors in a structured way by "catching" exceptions. We plan in advance for errors that might occur...

## General Format

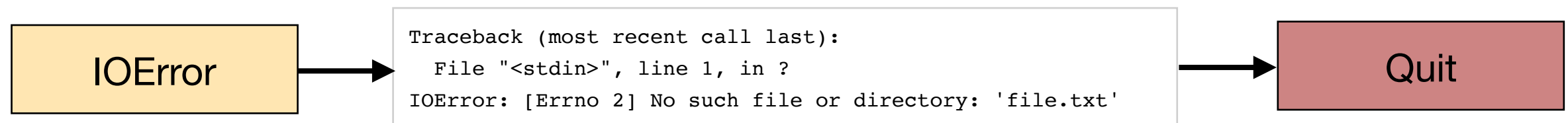
```
try:  
    <block of code>  
except <errorType>:  
    <error handling block>
```

```
try:  
    f = open("file.txt", "r")  
except IOError:  
    print("Got error, but continuing anyway")
```

Code where error  
might occur

Error handling  
code

## Without exception handling



## With exception handling



# More Complex Exception Handling

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- We can get details about the specific cause of the exception - i.e. the error message.
- Try statements can include an optional `finally` clause that always executes regardless of whether an exception occurs.
- Multiple except clauses: A try statement can check for several different exception types in sequence.

```
try:
    x = int("ucd")
except ValueError as e:
    print("Error:",e)
```

```
Error: invalid literal for int()
with base 10: 'ucd'
```

```
try:
    x = int(some_string)
except ValueError:
    print("Conversion error")
finally:
    print("Always print this")
```

```
try:
    x = int(some_string)
    answer = x/y
except ValueError:
    print("Conversion error")
except ZeroDivisionError:
    print("Dividing by 0!")
```

# Example: Exception Handling

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- Common file input tasks required handling the case where we try to read from a file path that does not exist...

```
file_path = "/home/user/data.csv"
try:
    fin = open(file_path, "r")
    content = fin.read()
    print(content)
    fin.close()
except IOError:
    print("Unable to read from file", file_path)
finally:
    print("Process complete")
```

- If `file_path` does not exist, the except code block will be run:

```
Unable to read from file /home/user/data.csv
Process complete
```

# Python Modules

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- **Module:** A single file of Python code, often containing functions and variables related to a particular programming task.
- Accessing functions in a module requires first importing the module for use in the current Python environment. Two different ways to do this.

```
import <module_name>
```

Import the whole module in its entirety

```
from <module_name> import <something>
```

Import a subset of functionality  
i.e. just certain functions or  
variables which we require

- Examples of imports:

```
import math  
import sys, os
```

Import whole modules. Note we can  
import multiple modules on each line.

```
from sys import exit  
from math import sqrt, log
```

Import a subset of functionality. This can  
be one or more functions or variables.

# Python Modules

- If we have imported an entire module, we then prefix the function names with the module name followed by a dot (i.e. dot notation).

```
import math  
x = math.sqrt(9)  
print(x)
```

3

If we forget to import the module...

```
x = math.sqrt(9)
```

NameError: name 'math' is not defined

- If we have imported a subset of a module, we can access all of those functions or variables without requiring the module name as a prefix.

```
from math import sqrt, log  
x = sqrt(9)  
y = log(2)  
print(x+y)
```

3.6931471805599454

Now if we include the prefix in the call, it won't work...

```
x = math.sqrt(9)
```

NameError: name 'math' is not defined



# Built-in Modules

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- The Python standard library contains a large number of built-in modules for performing different tasks:

Name	Description
<code>sys</code>	Program control, command line arguments (e.g. <code>exit</code> , <code>argv</code> )
<code>math</code>	Basic mathematical functions (e.g. <code>sqrt</code> , <code>exp</code> , <code>sin</code> , <code>cos</code> )
<code>os</code>	File/directory operations (e.g. <code>listdir</code> , <code>mkdir</code> , <code>rmdir</code> )
<code>random</code>	Generate pseudo-random numbers (e.g. <code>random</code> , <code>randint</code> )
<code>re</code>	Provides regular expression matching and replacement operations

Full list of standard modules: <https://docs.python.org/3/library>

# Basic Mathematical Functions

- Python has a `math` module that provides most basic mathematical functions. Before we can use it, we have to import it...

```
import math
x = math.sqrt(9)
print(x)
```

- We can then call various familiar functions:

```
ratio = signal_power / noise_power
decibels = 10 * math.log10(ratio)
```

```
radians = 0.6
height = math.sin(radians)
```

- We can also access variables contained in the module:

```
degrees = 45
radians = degrees / 360.0 * 2 * math.pi
answer = math.sin(radians)
```

*pi is a variable defined in the math module*

- Alternatively we could have imported the subset we required:

```
from math import pi, sin
degrees = 45
radians = degrees / 360.0 * 2 * pi
answer = sin(radians)
```

*now no prefix required to access pi variable*

# Random Number Generation

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- The `random` module provides functions that generate pseudorandom numbers - i.e. not truly random because they are generated by a deterministic computation, but are generally indistinguishable from them.
- The function `random()` returns a random float between 0.0 and 1.0. Each time we call it, we get the next number from a series.

```
import random
for i in range(4):
    y = random.random()
    print(y)
```

```
0.21660381103801063
0.10168268009500758
0.5845753014438958
0.4436497677624016
```

Prefix functions with  
`random.` after  
importing!

- The module contains many other functions - e.g. `randint()` returns a random integer from the specified range.

```
import random
for i in range(4):
    y = random.randint(10,20)
    print(y)
```

```
20
14
20
15
```

e.g. return a random  
integer, from 10 to 20  
inclusive.

# Accessing Files and Directories

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- The built-in `os` module provides comprehensive functionality for working with files and directories.

Get the current  
working directory

```
import os
print( os.getcwd() )

/home/user/Downloads
```

Prefix functions with  
`os.` after importing!

Change the current  
working directory

```
os.chdir( "/usr/local" )
print( os.getcwd() )

/home/user/Downloads
```

Get list of files in  
specified directory

```
os.listdir( "/home/user/Documents" )

[ 'letter.doc', 'names.xls', 'results.doc' ]
```

Delete a file

```
os.remove( "letter.doc" )
```

Create a directory

```
os.mkdir( "python" )
```

# Writing Python Scripts

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- As well as IPython Notebooks, we will frequently need to write `.py` files either as stand-alone scripts or to create new modules.
- Many editors available for creating Python script files  
e.g. PyDev, PyCharm, Gedit, Sublime Text, Textmate, Notepad++
- Basic steps:
  1. Write your script in a text editor.
  2. Save your script as a `.py` file - e.g. `hello.py`
  3. In the terminal, change to the directory containing the script.
  4. Run python, passing the script filename as the first argument:

**File: hello.py**

```
for i in range(3):  
    print("Hello world")
```

```
~> python hello.py  
Hello world  
Hello world  
Hello world  
~>
```

# Debugging Python Scripts

- Debugging becomes a little more complicated when working with scripts. Need to be able to read output of Python error messages!
- Follow the **traceback** provided by Python to identify the original source of the error in the script...

## File: squares.py

```
1 def add_squares( x, y ):
2     sx = x * x
3     sy = y * y
4     return sx + sy
5
6 result1 = add_squares( 3, 4 )
7 print("Result 1 = %d" % result1)
8
9 result2 = add_squares( 3, "9" )
10 print("Result 2 = %d" % result2)
```

```
~> python squares.py
```

```
Result 1 = 25
```

```
Traceback (most recent call last):
```

```
  File "squares.py", line 9, in <module>
```

```
    result2 = add_squares( 3, "9" )
```

```
  File "squares.py", line 3, in add_squares
```

```
    sy = y * y
```

```
TypeError: can't multiply sequence by non-  
int of type 'str'
```

Error message is    `TypeError: can't multiply sequence by non-int of type 'str'`

Error originated in    `line 3, in add_squares    sy = y * y`



# Command Line Arguments

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- Many programs allow **command-line arguments** to be specified when they are run.
- A **command-line argument** is the information that follows a program's name on the terminal / command line, when it is executed.
- These arguments are used to pass information (e.g. file paths, options etc). to the program.

```
myprog argument1 argument2 argument3
```

```
cd /home/alice/code
```

```
find /home/alice -type f -name README
```

```
python myscript.py
```

# Command Line Arguments

- **Command-line arguments** are used to pass information when you start a Python script from the terminal.
- The **argv** variable in the **sys** module contains the list of command line arguments passed to the current script.

```
python name.py fred lisa john
```

↑  
script  
name

↑ ↑ ↑  
user-specified  
arguments

## File: name.py

```
import sys

print("Got %d arguments" % len(sys.argv))
print("Script name is %s" % sys.argv[0])

for name in sys.argv[1:]:
    print("Hello %s" % name )
```

```
python name.py fred lisa john
```

```
Received 4 arguments
Script name is name.py
Received parameter fred
Received parameter lisa
Received parameter john
```

Contents of `sys.argv` above is

```
['name.py', 'fred', 'lisa', 'john']
```

# Using Scripts as Modules

A single script file corresponds to a single module. You can import any script into another script.

**File: fibo.py**

```
# Build Fibonacci series up to n
def calc_fib(n):
    series = []
    a = 0
    b = 1
    while b < n:
        series.append(b)
        temp = a
        a = b
        b = temp + b
    return series
```

Exclude the .py file  
extension from module  
name when importing



**File: testfib.py**

```
import fibo
series = fibo.calc_fib(4)
print(series)
```