

## **Special Topic 4.3**

## **Combining Assignment and Arithmetic**

```
In Java you can combine arithmetic and assignment. For example, the instruction
   balance += amount;
is a shortcut for
   balance = balance + amount;
Similarly,
   items *= 2;
is another way of writing
   items = items * 2;
```

Many programmers find this a convenient shortcut. If you like it, go ahead and use it in your own code. For simplicity, we won't use it in this book.