## Kubernetes (k8s)



Greek for "governor", "helmsman" or "captain")

## Kubernetes (k8s)



- 1. What is Kubernetes?
- 2. Kubernetes Concepts
- 3. Hands on Lab
- 4. Kubernetes Architecture

## Agenda

1

Kubernetes - What is it?



### Kubernetes - What is it?

Kubernetes is a powerful open-source system, initially developed by Google, for managing containerized applications in a clustered environment. It aims to provide better ways of managing related, distributed components and services across varied infrastructure.







## History

- Founded by Google: Joe Beda, Brendan Burns and Craig McLucki
- Development and design are heavily influenced by Google's Borg system.
- Original codename for Kubernetes within Google was Project Seven of Nine, the « friendlier » Borg
- Kubernetes v1.0 was released on July 21, 2015.
   Google partnered with the Linux Foundation to form the Cloud Native Computing Foundation (CNCF)

### Certified Kubernetes

- 1. Consistency users want consistency when interacting with any installation of Kubernetes.
- 2. Timely Updates vendors need to provide the latest version of Kubernetes yearly or more frequently, so you can be sure that you'll always have access to the latest features the community has been working hard to deliver.
- 3. Confirmability any end user can confirm that their distribution or platform remains conformant by running the identical open source conformance application (Sonobuoy) that was used to certify.







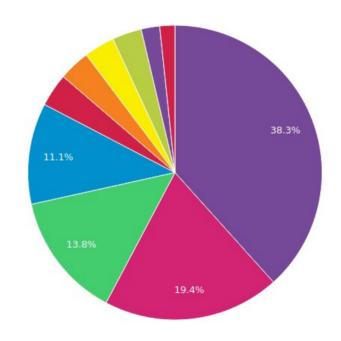


https://www.cncf.io/certification/software-conformanc

### **Kubernetes Community Contributions**

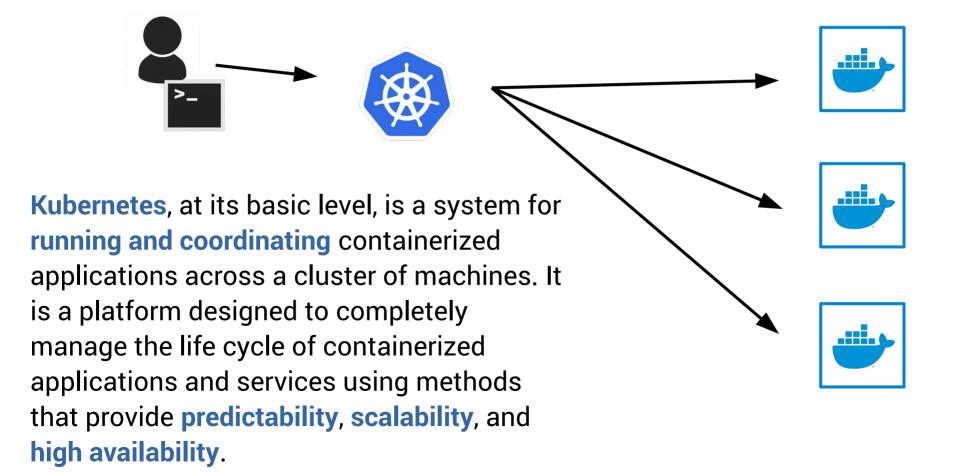
Commits by Company

Show 10 v entries		Search	
#	Company	Commits	
	• *independent	10780	
	Google	5462	
	Red Hat	3124	
	• IBM	1021	
4	<ul><li>VMware</li></ul>	965	
	<ul><li>Microsoft</li></ul>	946	
	Huawei	910	
	Ticket Master	571	
	Mirantis	467	
	Amazon	449	
Show	ring 1 to 10 of 116 entries	Previous Next	



https://www.stackalytics.com/?release=all&project\_type=kubernetes-group&metric=commits

### Kubernetes - What is it?

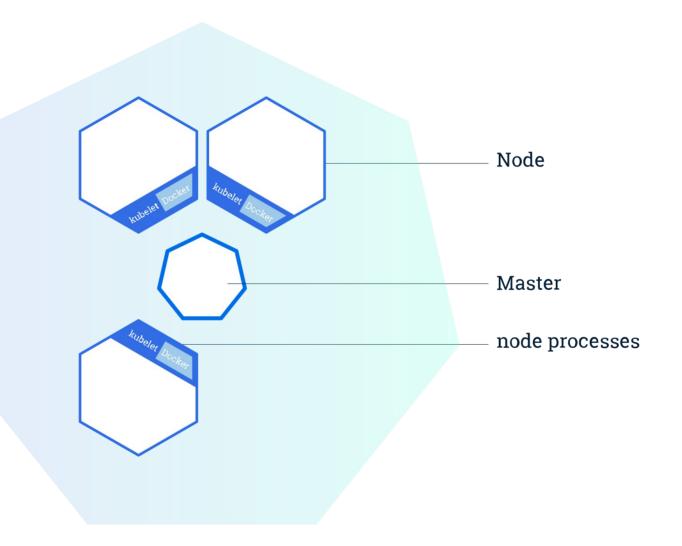


2

## Kubernetes - Concepts

## Kubernetes Objects

### Cluster

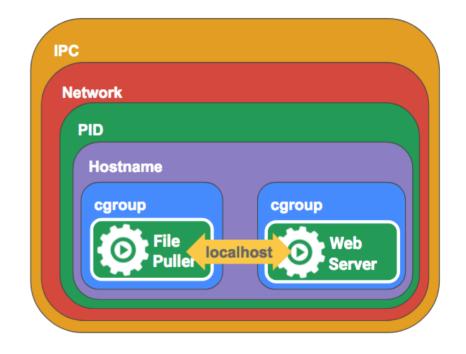


## Kubernetes Objects

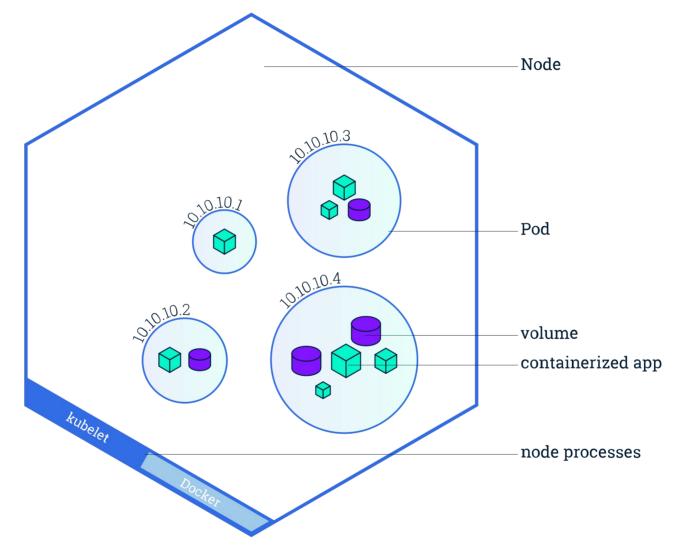
Pod is the smallest deployable unit on a Node. It's a group of containers which must run together. Quite often, but not necessarily, a Pod usually contains one container.

https://kubernetes.io/docs/concepts/workloads/pods/pod-overview/

Volume is essentially a directory accessible to all containers running in a Pod. https://kubernetes.io/docs/concepts/stora ge/volumes/



### **Pods**



### Pods



```
apiVersion: v1
kind: Pod
metadata:
  name: nginx
  labels:
    name: nginx
spec:
  containers:
    - name: nginx
      image: nginx
```

## Kubernetes Objects

Replication Set is an object that defines a pod template and control parameters to scale identical replicas of a pod horizontally by increasing or decreasing the number of running copies. https://kubernetes.io/docs/con cepts/workloads/controllers/ replicaset/

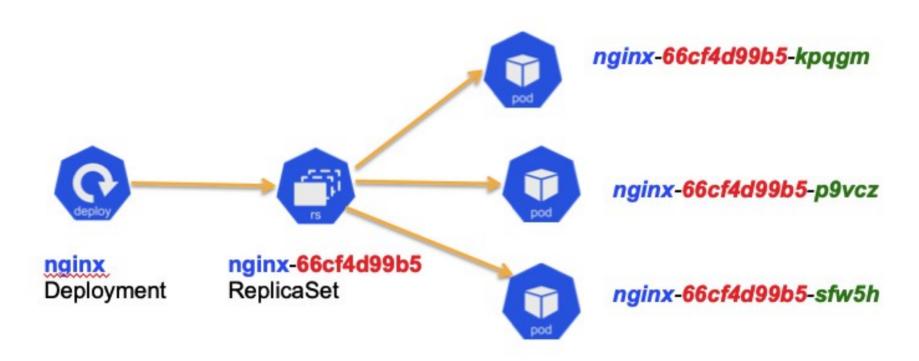
```
apiVersion: apps/v1
kind: ReplicaSet
metadata:
  name: frontend
  labels:
    app: questbook
    tier: frontend
spec:
  replicas: 3
  selector:
    matchLabels:
      tier: frontend
  template:
```

## Kubernetes Objects

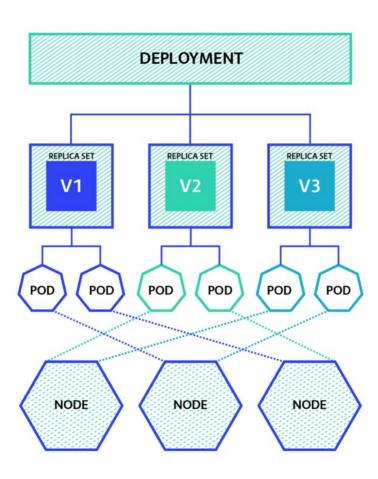
Deployments are one of the most common workloads to directly create and manage. Deployments use replication sets as a building block, adding flexible life cycle management functionality to the mix. https://kubernetes.io/docs/con cepts/workloads/controllers/de ployment/

```
apiVersion: apps/v1
kind: Deployment
metadata:
  name: frontend
  labels:
    app: questbook
    tier: frontend
spec:
  replicas: 3
  strategy:
    type: RollingUpdate
  selector:
    matchLabels:
      tier: frontend
  template:
```

### Deployments & Replication Set



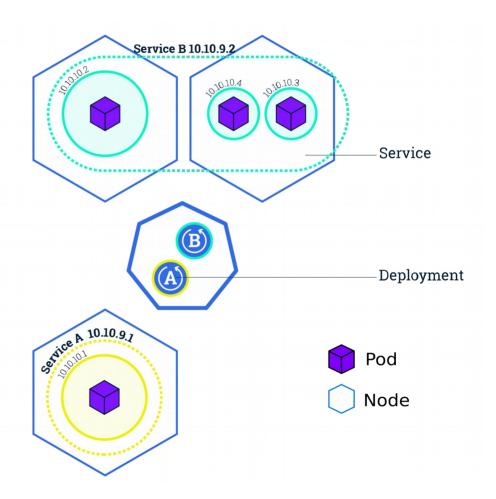
## Deployments & Replication Set



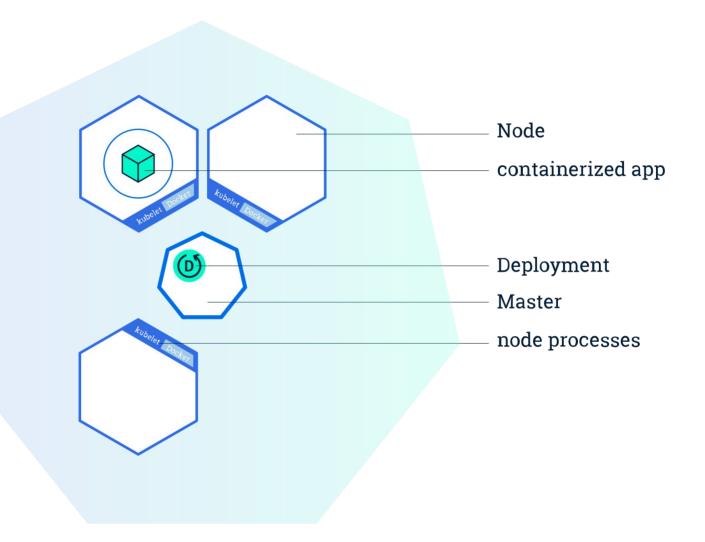
## **Kubernetes Objects**

Service is used to define a logical set of Pods and related policies used to access them.

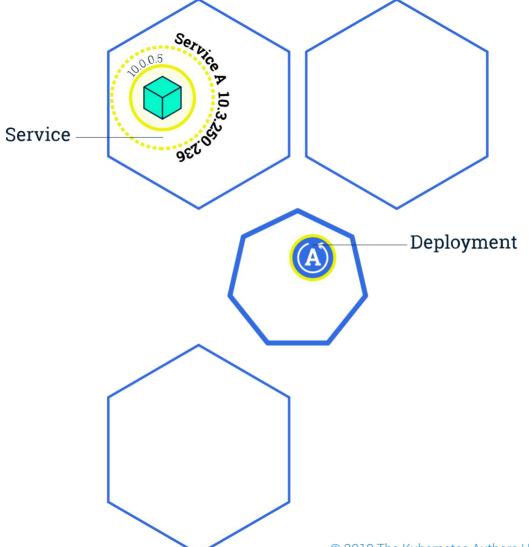
https://kubernetes.io/docs/concepts/ services-networking/service/



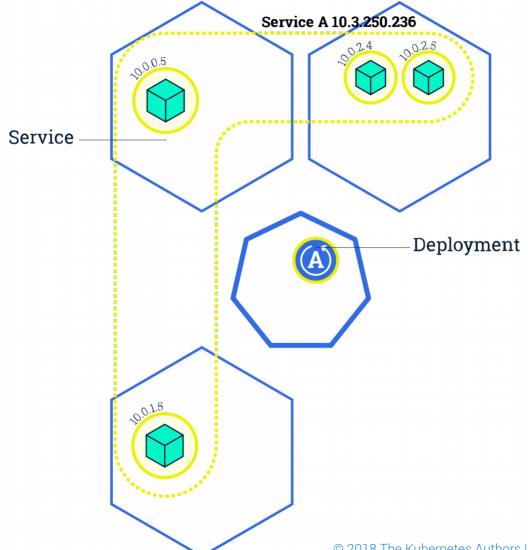
# Deploy an app



## Scaling



## Scaling



## Kubernetes Objects

Namespaces are virtual clusters backed by the physical cluster. https://kubernetes.io/docs/concepts/overview/working-with-objects/namespaces/

Namespaces are intended for use in environments with many users spread across multiple teams, or projects.

Namespaces provide a scope for names. Names of resources need to be unique within a namespace, but not across namespaces. Namespaces can not be nested inside one another and each Kubernetes resource can only be in one namespace.

Namespaces are a way to divide cluster resources between multiple users (via resource quota).

## Communication

### **Kubernetes - Communication**

- Highly-coupled container to container communication
- Pod to pod communication
- Pod to service communication
- External to service communication

### Kubernetes - Network Model

- All containers can communicate with each other without NAT
- All nodes can communicate with containers without NAT
- The IP address a container sees for itself is the same address everyone else sees

https://kubernetes.io/docs/concepts/cluster-administration/networking/#the-kubernetes-network-model



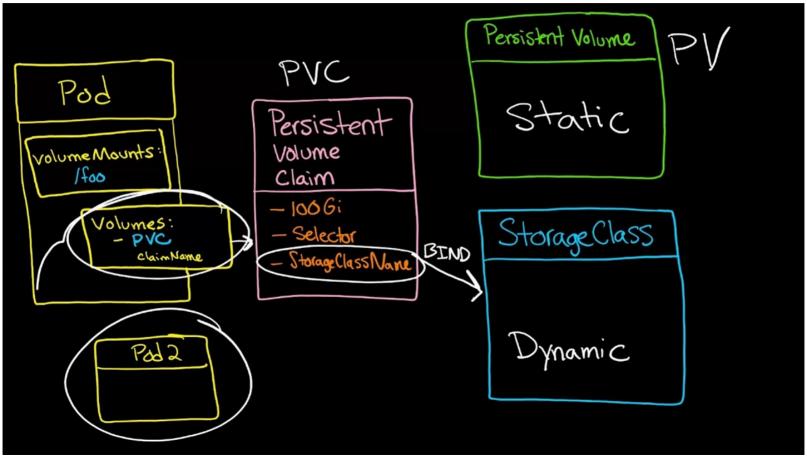
## Perstistent Storage

### Persistent Storage

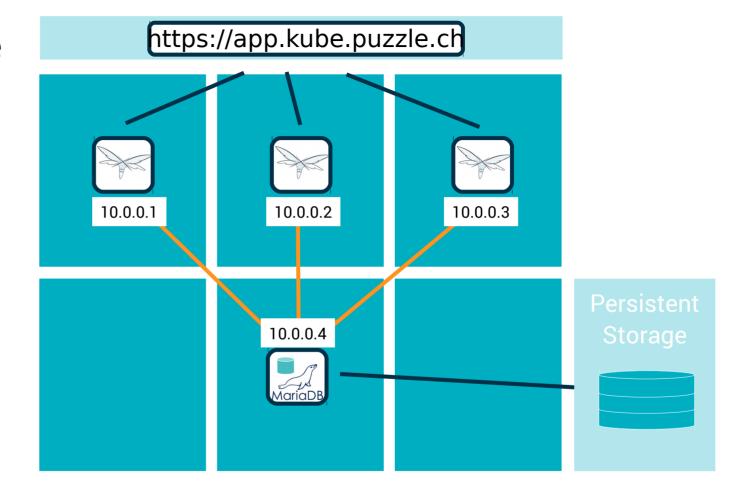
A PersistentVolume (PV) is a piece of storage in the cluster that has been provisioned by an administrator or dynamically provisioned using Storage Classes. It is a resource in the cluster just like a node is a cluster resource. PVs are volume plugins like Volumes, but have a lifecycle independent of any individual pod that uses the PV. This API object captures the details of the implementation of the storage, be that NFS, iSCSI, or a cloud-provider-specific storage system.

A PersistentVolumeClaim (PVC) is a request for storage by a user. It is similar to a pod. Pods consume node resources and PVCs consume PV resources. Pods can request specific levels of resources (CPU and Memory). Claims can request specific size and access modes (e.g., can be mounted once read/write or many times read-only).

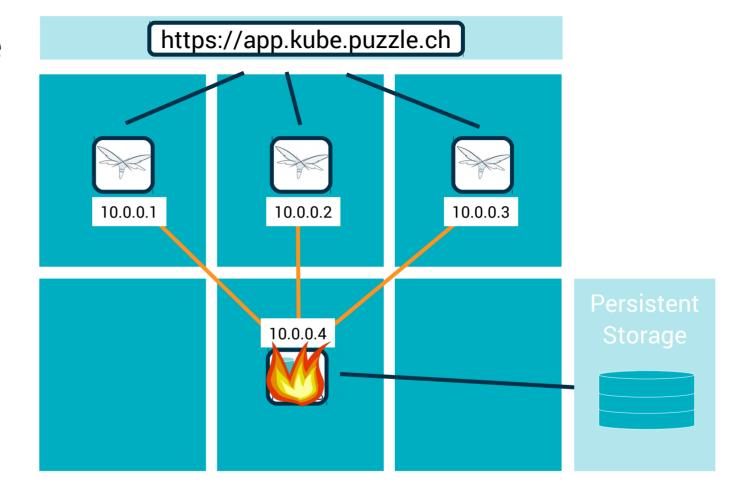
## Persistent Storage



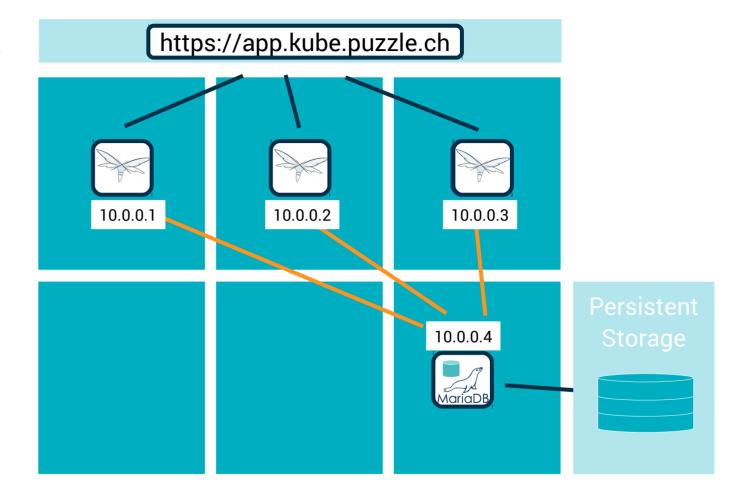
## Persistent storage example



## Persistent storage example



## Persistent storage example



3

## Hands On Lab

#### Hand on Lab

#### **URLs**

1. https://github.com/puzzle/kubernetes-techlab/tree/rancherversion https://github.com/puzzle/kubernetes-techlab/archive/rancherversion.zip https://rancher.puzzle.ch

#### **Access Information**

Username: (will be given by your teacher)

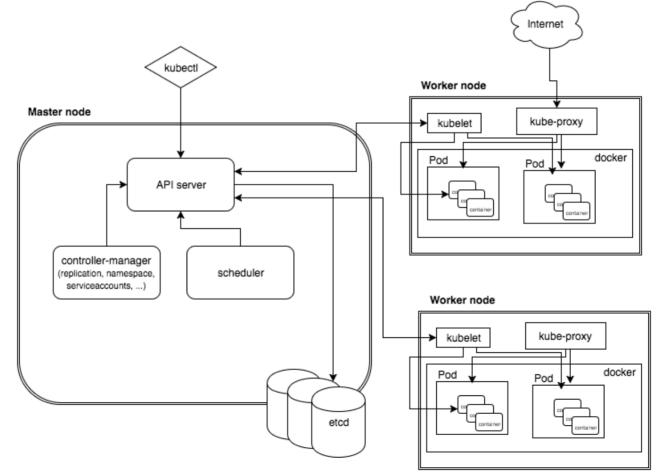
Password: (will be given by your teacher)

Project: techlab

4

## Kubernetes - Architecture

## High Level Architecture



### Master Node

The master node is responsible for the management of Kubernetes cluster. This is the entry point of all administrative tasks. The master node is the one taking care of orchestrating the worker nodes, where the actual services are running.

### Master Node - Components - 1

#### **API Server**

The API server is the entry points for all the REST commands used to control the cluster. It processes the REST requests, validates them, and executes the bound business logic. The result state has to be persisted somewhere, and that brings us to the next component of the master node.

#### **Etcd storage**

etcd is a simple, distributed, consistent key-value store. It provides a REST API for CRUD operations as well as an interface to register watchers on specific nodes, which enables a reliable way to notify the rest of the cluster about configuration changes.

### Master Node – Components - 2

#### scheduler

The deployment of configured pods and services onto the nodes happens thanks to the scheduler component.

The scheduler has the information regarding resources available on the members of the cluster, as well as the ones required for the configured service to run and hence is able to decide where to deploy a specific service.

#### controller-manager

A controller uses apiserver to watch the shared state of the cluster and makes corrective changes to the current state to change it to the desired one.

An example of such a controller is the Replication controller, which takes care of the number of pods in the system. The replication factor is configured by the user, and it's the controller's responsibility to recreate a failed pod or remove an extra-scheduled one.

### Worker Node

The pods are run here, so the worker node contains all the necessary services to manage the networking between the containers, communicate with the master node, and assign resources to the containers scheduled.

### Worker Node - Components - 1

#### Docker

Docker runs on each of the worker nodes, and runs the configured pods. It takes care of downloading the images and starting the containers.

#### kubelet

kubelet gets the configuration of a pod from the apiserver and ensures that the described containers are up and running. This is the worker service that's responsible for communicating with the master node.

It also communicates with etcd, to get information about services and write the details about newly created ones.

### Worker Node – Components - 2

#### kube-proxy

kube-proxy acts as a network proxy and a load balancer for a service on a single worker node. It takes care of the network routing for TCP and UDP packets.

#### kubectl

And the final bit – a command line tool to communicate with the API service and send commands to the master node.

## Thank you!

