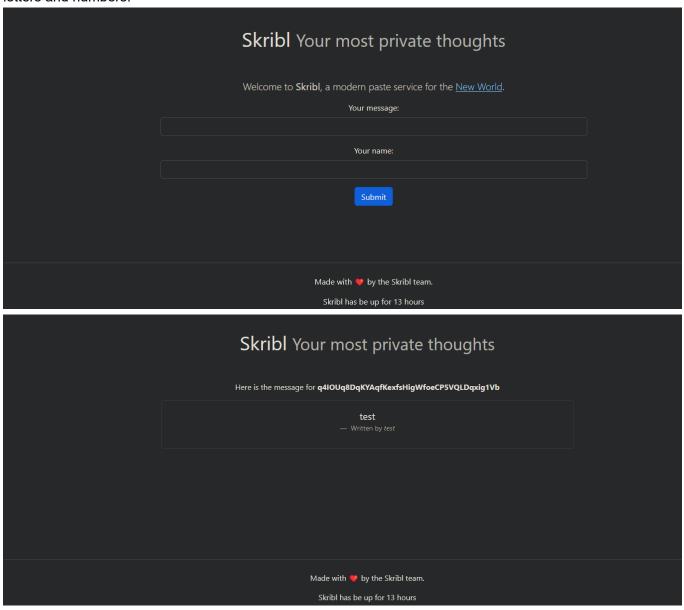
Rev 3 (Skribl)



https://skribl.chall.pwnoh.io

Given for the challenge is a .zip file and a link to a website. The website allows you to write a note and attach it to a name. From this, it appends /view/<key> to the URL, where key is a randomly generated string of letters and numbers:



Given in the .zip archive is the source code of the website, contained within the file skribl.py:

```
import math
import time
from flask import Flask, render_template, redirect, url_for, request
```

```
from flask_bootstrap import Bootstrap5
from flask_wtf import FlaskForm, CSRFProtect
from wtforms import StringField, SubmitField
from wtforms.validators import DataRequired, Length
# Don't try this at home, kids
try:
    from backend import create_skribl, init_backend
except:
    from .backend import create_skribl, init_backend
app = Flask(__name__)
app.secret_key = 't0$&!|0wkamvVia0?n$NqIRVWOG'
bootstrap = Bootstrap5(app)
csrf = CSRFProtect(app)
skribls = {}
stime = math.floor(time.time())
init_backend(skribls)
class SkriblForm(FlaskForm):
    skribl = StringField('Your message: ', validators=[DataRequired(), Length(1, 250)])
    author = StringField("Your name:", validators=[Length(0, 40)])
```

```
submit = SubmitField('Submit')
@app.route('/', methods=['GET', 'POST'])
def index():
    form = SkriblForm()
    message = ""
    if form.validate_on_submit():
        message = form.skribl.data
        author = form.author.data
        key = create_skribl(skribls, message, author)
        return redirect(url_for('view', key=key))
    return render_template('index.html', form=form, error_msg=request.args.get("error_msg",
''))
@app.route('/view/<key>', methods=['GET'])
def view(key):
    print(f"Viewing with key {key}")
   if key in skribls:
       message, author = skribls[key]
        return render_template("view.html", message=message, author=author, key=key)
    else:
        return redirect(url_for('index', error_msg=f"Skribl not found: {key}"))
@app.route('/about', methods=["GET"])
def about():
    return render_template('about.html')
```

```
@app.context_processor

def inject_stime():
    return dict(stime=math.floor(time.time()) - stime)
```

My first instinct was to try pasting the "Secret Key" at the end of the sire view URL, which didn't work. The second notable thing in this file is that a library called backend is imported.

Going back to the .zip archive, inside a folder called pycache is the backend library:

```
backend.cpython-313.pyc
```

Very promising, as it includes the string "FLAG" in it.

```
SstxSetxnulnulnulnulnul nulgnul)etxN�eotFLAG�eotrene)esr
```

However, the bad news is that the library exists as a compiled file. Usually, decompiling Python is a simple task using something like pydcd or Uncompyle. However, there's a catch: the file was compiled with Python version 3.13, which was at the time of writing this the experimental branch of Python. Because of this, pydcd and Uncompyle didn't support 3.13 decompliation yet.

The first action I took was to actually install cPython to get access to the 3.13 branch of Python. After this, I unsuccessfully tried to modify pydcd to support 3.13. During this time, I stumbled across the dis library for Python, which allows disassembly of Python bytecode, and is able to run on the experimental branch. With my lack of success modifying pydcd, I figured I'd give dis a shot.

```
dis.dis(x=None, *, file=None, depth=None, show_caches=False, adaptive=False)
```

Disassemble the *x* object. *x* can denote either a module, a class, a method, a function, a generator, an asynchronous generator, a coroutine, a code object, a string of source code or a byte sequence of raw bytecode. For a module, it disassembles all functions. For a class, it disassembles all methods (including class and static methods). For a code object or sequence of raw bytecode, it prints one line per bytecode instruction. It also recursively disassembles nested code objects. These can include generator expressions, nested functions, the bodies of nested classes, and the code objects used for annotation scopes. Strings are first compiled to code objects with the compile() built-in function before being disassembled. If no object is provided, this function disassembles the last traceback.

The disassembly is written as text to the supplied file argument if provided and to sys.stdout otherwise.

The maximal depth of recursion is limited by depth unless it is None. depth=0 means no recursion.

If show_caches is True, this function will display inline cache entries used by the interpreter to specialize the bytecode.

If adaptive is True, this function will display specialized bytecode that may be different from the original bytecode.

https://docs.python.org/3.13/library/dis.html

The dis.dis() function is the focus here, as it should show what the bytecodes in the .pyc file correspond with in a semi-readable format. As a file can't be passed directly to it, I needed to convert it to a code object. Luckily, this is just the contents of the .pyc file I had, minus the header. To disassembly the file from there, I ran the following commands:

```
import dis, marshal

pyc = open("PATH_TO_BACKEND_PYC", "rb")

pyc.seek(16)

obj = marshal.load(pyc)

dis.dis(obj)
```

The seek is necessary to bypass the header of the .pyc file.

This gave me the bytecode operations for the .pyc:

```
1
            2 LOAD_CONST
                                       0 (0)
            4 LOAD CONST
                                       1 (None)
            6 IMPORT_NAME
                                       0 (string)
            8 STORE_NAME
                                       0 (string)
2
           10 LOAD CONST
                                       0 (0)
           12 LOAD_CONST
                                       1 (None)
           14 IMPORT NAME
                                       1 (random)
           16 STORE_NAME
                                       1 (random)
3
           18 LOAD CONST
                                       0 (0)
           20 LOAD CONST
                                       1 (None)
           22 IMPORT_NAME
                                       2 (time)
           24 STORE_NAME
                                       2 (time)
4
           26 LOAD_CONST
                                       0 (0)
```

```
28 LOAD CONST
                                          1 (None)
             30 IMPORT_NAME
                                          3 (math)
             32 STORE NAME
                                          3 (math)
             34 LOAD_CONST
                                         0 (0)
  5
             36 LOAD_CONST
                                         1 (None)
             38 IMPORT NAME
                                         4 (os)
             40 STORE NAME
                                         4 (os)
  8
             42 LOAD CONST
                                         2 ('return')
             44 LOAD NAME
                                         5 (str)
             46 BUILD_TUPLE
                                         2
                                          3 (<code object create skribl at 0x7f1a1bf78d50, file
             48 LOAD CONST
"/home/rene/Documents/Java/OSUCyberSecurityClub/buckeyectf23/buckeyectf-challenges/chals/rev-
pycache/dist/chal/backend.py", line 8>)
             50 MAKE_FUNCTION
             52 SET FUNCTION ATTRIBUTE 4 (annotations)
             54 STORE_NAME
                                         6 (create_skribl)
             56 LOAD_CONST
                                         4 (<code object init_backend at 0x7f1a1c005f70, file
18
"/home/rene/Documents/Java/OSUCyberSecurityClub/buckeyectf23/buckeyectf-challenges/chals/rev-
pycache/dist/chal/backend.py", line 18>)
             58 MAKE FUNCTION
             60 STORE_NAME
                                         7 (init_backend)
             62 RETURN CONST
                                         1 (None)
Disassembly of <code object create_skribl at 0x7f1a1bf78d50, file
"/home/rene/Documents/Java/OSUCyberSecurityClub/buckeyectf23/buckeyectf-challenges/chals/rev-
pycache/dist/chal/backend.py", line 8>:
               0 RESUME
                                           0
                                          1 (print + NULL)
               2 LOAD_GLOBAL
              12 LOAD_CONST
                                          1 ('Creating skribl')
              14 LOAD_FAST
                                          1 (message)
              16 FORMAT_SIMPLE
              18 BUILD_STRING
                                           2
              20 CALL
                                           1
              28 POP_TOP
  11
              30 LOAD_GLOBAL
                                           2 (string)
              40 LOAD_ATTR
                                          4 (ascii_lowercase)
              60 LOAD_GLOBAL
                                          2 (string)
              70 LOAD ATTR
                                          6 (ascii_uppercase)
              90 BINARY_OP
                                          0 (+)
              94 LOAD_GLOBAL
                                          2 (string)
             104 LOAD_ATTR
                                          8 (digits)
             124 BINARY_OP
                                          0 (+)
             128 STORE FAST
                                          3 (alphabet)
  12
             130 LOAD_GLOBAL
                                         11 (range + NULL)
             140 LOAD_CONST
                                           2 (40)
             142 CALL
                                           1
             150 GET_ITER
```

```
152 LOAD FAST AND CLEAR
                                          4 (i)
             154 SWAP
                                          2
                                          0
             156 BUILD LIST
                                          2
             158 SWAP
                                         25 (to 214)
         >> 160 FOR ITER
             164 STORE_FAST
                                         4 (i)
             166 LOAD_GLOBAL
                                         12 (random)
             176 LOAD ATTR
                                         14 (choice)
             196 PUSH_NULL
             198 LOAD_FAST
                                         3 (alphabet)
             200 CALL
                                          1
             208 LIST_APPEND
                                          2
             210 JUMP_BACKWARD
                                        27 (to 160)
         >> 214 END_FOR
                                          5 (key_list)
             216 STORE_FAST
             218 STORE_FAST
                                          4 (i)
             220 LOAD CONST
                                         3 ('')
 14
             222 LOAD_ATTR
                                         17 (join + NULL|self)
             242 LOAD_FAST
                                         5 (key_list)
             244 CALL
             252 STORE_FAST
                                         6 (key)
 15
             254 LOAD_FAST_LOAD_FAST
                                         18 (message, author)
             256 BUILD_TUPLE
                                          2
             258 LOAD_FAST_LOAD_FAST
                                          6 (skribls, key)
             260 STORE_SUBSCR
 16
             264 LOAD_FAST
                                          6 (key)
             266 RETURN_VALUE
         >> 268 SWAP
None
                                          2
             270 POP_TOP
 12
             272 SWAP
             274 STORE_FAST
                                          4 (i)
             276 RERAISE
ExceptionTable:
 156 to 214 -> 268 [2]
Disassembly of <code object init_backend at 0x7f1a1c005f70, file
"/home/rene/Documents/Java/OSUCyberSecurityClub/buckeyectf23/buckeyectf-challenges/chals/rev-
pycache/dist/chal/backend.py", line 18>:
18
              0 RESUME
 19
             2 LOAD_GLOBAL
                                         0 (random)
             12 LOAD_ATTR
                                         2 (seed)
             32 PUSH NULL
             34 LOAD_GLOBAL
                                         4 (math)
             44 LOAD_ATTR
                                         6 (floor)
             64 PUSH_NULL
             66 LOAD_GLOBAL
                                         8 (time)
             76 LOAD_ATTR
                                         8 (time)
```

```
96 PUSH NULL
           98 CALL
                                     0
          106 CALL
                                     1
          114 CALL
                                     1
          122 POP TOP
21
         124 LOAD GLOBAL
                                  11 (create skribl + NULL)
          134 LOAD FAST
                                   0 (skribls)
          136 LOAD GLOBAL
                                  12 (os)
                                  14 (environ)
          146 LOAD_ATTR
          166 LOAD CONST
                                   1 ('FLAG')
          168 BINARY_SUBSCR
          172 LOAD CONST
                                    2 ('rene')
          174 CALL
          182 POP TOP
          184 RETURN_CONST
                                   0 (None)
```

The first important part is the block of disassembly at 0x7f1a1c005f70. This can be rewritten as something like:

```
random.seed(math.floor(time.time()))
create_skribbl("FLAG", "rene")
```

time.time returns the time in UNIX epoch format, math.floor rounds it down to the nearest whole number, and random.seed sets the passed parameter to the seed to be used to generate pseudorandom numbers. This means that the time whenever this function was called can be used to generate the same key that was generated for the flag message.

The second important part is at 0x7f1a1bf78d50, this is the create_skribbl function from the last snippet, of which the relevant part can be rewritten as something like:

```
def create_skribbl(message, name):
    print('Creating skribl: ')
    alphabet = string.ascii_lowercase + string.ascii_ppercase + string.digits
    key = ""
    for i in range(40):
        key+=random.choice(alphabet)
```

We know from this now how to generate a key using the seed. The last piece is actually on the website. There is a line of code showing how long it has been up in epoch time:

```
stime = moment.duration(95736, 'seconds'); stime_text = document.getElementById("stime"); stime_text.outerHTML = stime.humanize()
```

By taking this time and setting up a timer to count the amount of time since I copied the time to then add, I was able to calculate how long ago the website was brought online to the precision of about a few seconds. After that, the only thing left is to make a key generator.

```
import random
import time
import math
```

```
import string
alphabet = string.ascii_lowercase + string.ascii_uppercase + string.digits
random.seed(1696023787)
full_url = "https://skribl.chall.pwnoh.io/view/"
for i in range(40):
    full_url+=random.choice(alphabet)
print(full_url)
```

The seed is the exact epoch time the site was last brought online. The program generated the URL https://skribl.chall.pwnoh.io/view/ByiOmilUKsYQ60fMaWPq8S6X22aEC4pyS82NSp3y, and visiting this URL gave me the flag:

```
Here is the message for <code>ByiOmilUKsYQ60fMaWPq8S6X22aEC4pyS82NSp3y</code>

bctf{wHy_d0_w3_Ne3d_s0_m@ny_N0T3$_aNyW@y}

— Written by rene
```