INFO 6350 Final Project Flutter application - Garage Sale

-By Santhoshi Manogna Chintakuntla - 002986388 Pooja Yendhe - 002922341

Getting Started:

This project is a Smartphone application to publish garage sale information.

- 1. After loading the project into IDE, click on 'get dependencies' which is highlighted under the toolbar or click 'pub get' after going to pubspec.yaml file of application to load packages and libraries.
- 2. Libraries and packages includes firebase, cloud_firestore, camera, google_sign_in, firebase_messaging, etc.
- 3. Once the libraries and packages are loaded, the application should be ready for run.

Contribution:

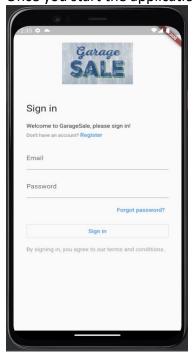
Team work: Add product to the list - Connection to Firebase Storage & Firestore Database

By Santhoshi Manogna Chintakuntla – Display product list Page Display product detail Page

By Pooja Yendhe – Sign - In Page (Firebase Authentication) Sign out Page

Navigating through the application:

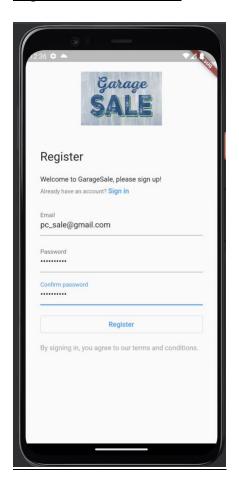
Once you start the application, the home page would appear as below.



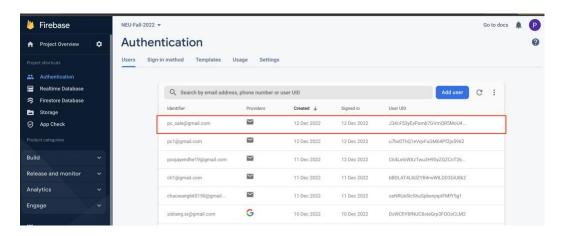
To start, one need to sign-in into the application. Below are the various ways to do it.

- 1. For new user, one need to register.
- 2. There is sign-in option for returning user.

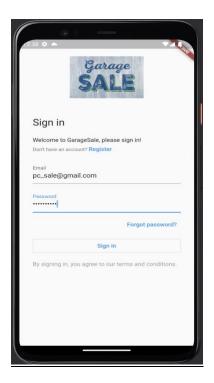
Registration for New User



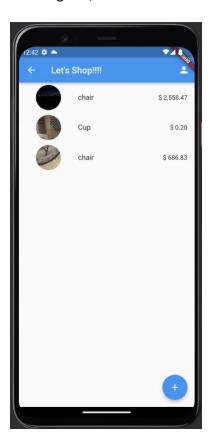
After registration, the email address of the user should appear as user in authentication section of firebase console of the project.



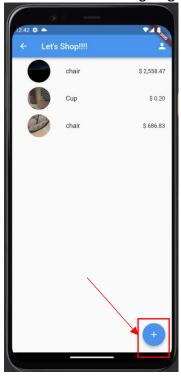
Email/password Sign-in



After sign-in, user should see the below screen.

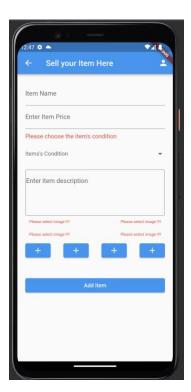


To add new item for garage - sale click on the '+' icon at right bottom of the screen.

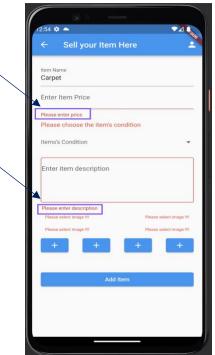


Screen to add new product

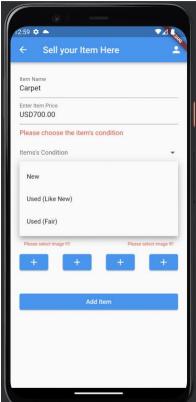
To add new product, user must fill the fields mentioned in the screen like item name, price, description, choose item's condition from drop-down menu and images.



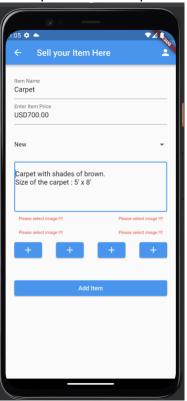
If user tries to add item without price or description alert messages appear below the screen and user is not allowed to add the new product.



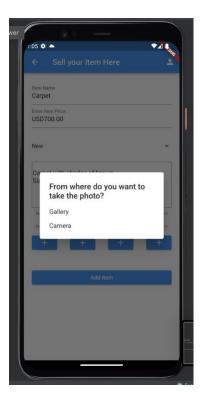
Drop-down menu to choose product's condition



Description added to product form

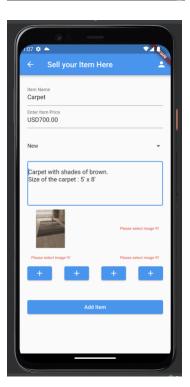


To add image for product, one can add from gallery or capture image from camera.

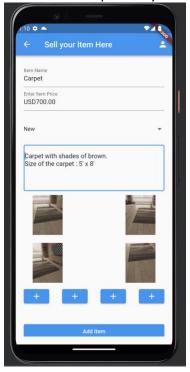


Capturing image from camera on android simulator.



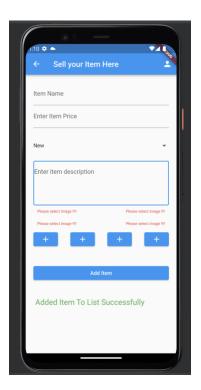


User can add up to only 4 images for a product.

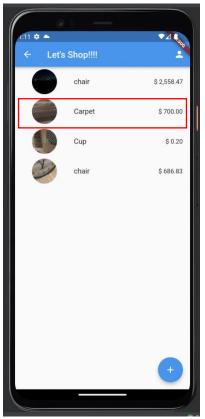


After filing all the fields user can add the product by clicking on 'Add Item' and user will get a message – 'Added Item to List Successfully'.

User can also check the product added by them in product list by clicking on the arrow on top left side.



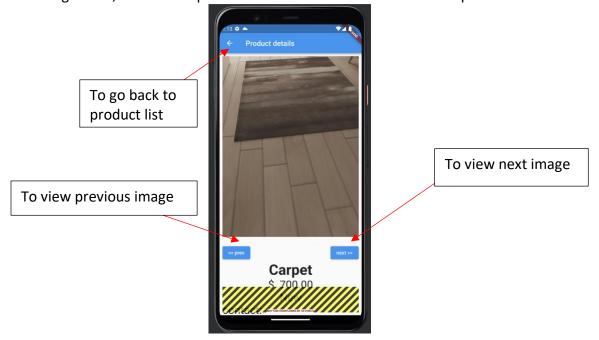
Product List



To view the item in detail, user can click on the product.



To view the next image user can click on next button and on previous button to view the previous image. Also, to view the product list user can click on arrow on top left side of screen.

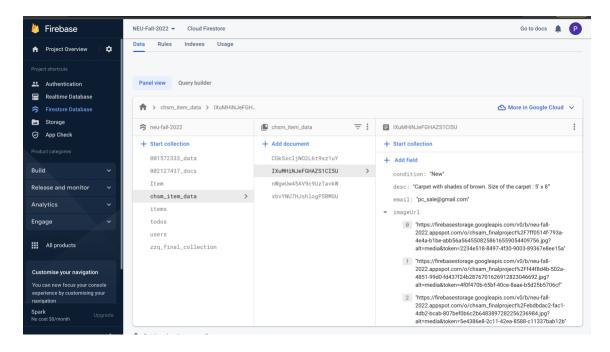


User can also view the product on firebase console.

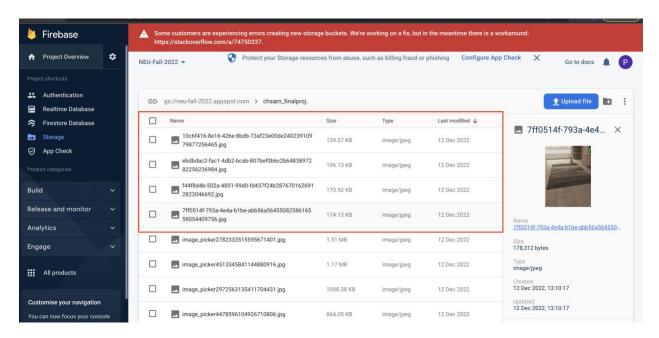
The data of the product is stored in Firestore Database of firebase project.

Collection name: chsm item data

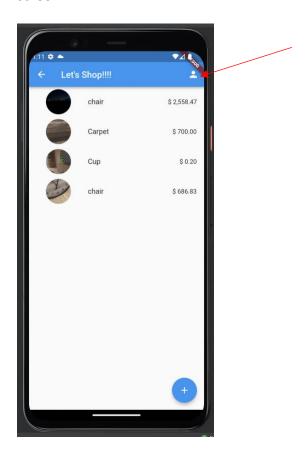
The data consist of document for each product in collection. The fields in the collection are -condition, description, imageUrl (Url for each image added; here 4), item and price.



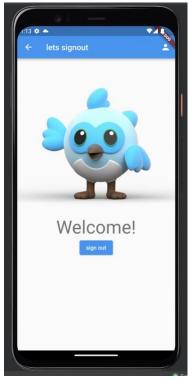
The images of the products are separately stored in firebase storage of firebase project. The highlighted rectangle consists of images added for item – Carpet.



Back in the android app; user can sign-out by clicking on person icon on top right corner of the screen.



Once the user clicks on the icon the below screen would appear to user



User can sign out by clicking on sign out button on the screen. Once the user is sign out the user will be re-directed to home page.



Thank you.