YABE

YABE is **Y**et **A**nother **B**inary **E**ncoding proposal as simple as JSON, but with the addition of a binary blob data value (i.e. Images) and the benefit of marshalling binary data.

Author: Christophe Meessen

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Value types

Atomic data values:

1. null;

2. Boolean : true & false ;3. Integer : 64 bit integer ;

4. Floating point: 64 bit IEEE 754-2008; **5. String**: utf8 encoded character sequence;

6. Blob: array of raw bytes with a mime type string;

Composed values:

1. Array: Sequence of any values;

2. Object: Sequence of a pair of value identifier (string) and any value;

Value Encoding

Each value is encoded as a tag byte identifying its type, followed by an optional value size and the value itself. When possible the size or the value are stored in the tag.

[tag]([size])([value])

```
| Value | Tag | arguments | comment
                                                            : integer value 0..127
: utf8 char string
: null value
: 16 bit integer
: 32 bit integer
: 64 bit integer
: 0. float value
: 16 bit float
: 32 bit float
  0..127 : [0xxxxxxx]
  str6 : [10xxxxxx] [byte]*
null : [11000000]
  null : [11000000]
  int16 : [11000001] [int16]
int32 : [11000010] [int32]
int64 : [11000011] [int64]
  flt0 : [11000100]
  flt16 : [11000101] [flt16]
  flt32 : [11000110] [flt32]
flt64 : [11000111] [flt64]
                                                                  : 64 bit float
  none : [11001000] : tag byte to be ignored str16 : [11001001] [len16][byte]* : utf8 char string str32 : [11001010] [len32][byte]* : utf8 char string str64 : [11001011] [len64][byte]* : utf8 char string ends : [11001100]
  ends : [11001100]
  blob16 : [11001101] [len16][str][byte]* : mime typed byte array
  blob32 : [11001110] [len32][str][byte]* : mime typed byte array
  blob64 : [11001111] [len64][str][byte]* : mime typed byte array arrayn : [11010xxx] [value]* : 0 to 6 value array
  array : [11010111] [value]*
                                                                  : equivalent to [
  objectn: [11011xxx] [str,value]* : equivalent to [
object : [11011111] [str,value]* : equivalent to {
-1..-32: [111xxxxx]
   -1...-32: [111xxxxxx]
                                                                    : integer value -1..-32
```

- The tag is a one byte value;
- Integer values from -32 to 127 are encoded as is as the tag value;
- Integer values are encoded as little endian signed integer;
- Floating point values are encoded in the IEEE 754-2008 format;
- A strings is a sequence of utf8 encoded chars with the number of bytes as length;
- A length value are encoded as little endian unsigned integer of 16, 32 or 64 bits;
- A blob is an array of raw bytes with a string, if not empty, specifiying its mime type;
- An Array is encoded as a stream of values;
- An Object is encoded as a stream of string and value pairs where the string is a unique identifier :
- An Object may not have an empty string as identifier;
- A array of object stream is ended by the *ends* tag;
- If an array or an object have lest than 7 items, the *arrayn* or *objectn* encoding may be used where the number of items is encoded in the tag;

YABE data Signature

Stored or transmitted YABE encoded data starts with a five byte signature. The first four bytes are the ASCII code 'Y', 'A', 'B', 'E' in that order, and the fifth byte is the version number of the encoding. This specification describes the encoding version 0.

YABE data size

The encoded data byte length is defined by the context (i.e. file or record size) or is implicit if the data is limited to one value like an array or an object.

File extension and mime type

A file name with extention .yabe and starting with the YABE tag contains YABE encoded data. The mime type is "application/yabe" (to be registered).