CPE 349 Kearns

## Lab week 3-1: Heaps and HeapSort

## Implement a Heap class to contain Integer

Eventually you may need to implement a Class MyMinHeap (a min heap) that contains arbitrary objects. But for this lab implement a min heap that contains integers. A MyMinHeap object will have a capacity where the capacity is the maximum number of items the heap can hold.

- Implement class MyMinHeap of integers that has:
  - Constructor creating an empty heap with default capacity = 50
    public MyHeap()
  - Constructor creating an empty heap with the capacity given as a parameter public **MyHeap(int capacity)**
  - Public method buildHeap that has a single explicit argument "array of int" and builds a heap using the MyHeap object that is the implicit parameter. It should return True if the build was successful and False if the capacity of the MyHeap object is not large enough to hold the "array of int" argument. buildHeap must use bottom up heap construction.
  - boolean insert(int).
  - int **findMin**(), returns the minimum value in the heap
  - int **deleteMin**(), deletes and returns the minimum value in the heap
  - boolean **isEmpty**(), returns true if the heap is empty, false otherwise
  - boolean **isFull**(), returns true if the number of items in the heap is equal to the capacity of the heap
  - Your build, insert, and delete methods should use one of public methods "void driftDown(int index)" or "void driftUp(int index)". Normally these would be private but make them public for testing purposes.
  - Finally for testing purposes your MyHeap class should also contain the following:
    - **getHeapCap()** --- this is the maximum number of a entries the heap can hold.
    - **getHeapSize()** -- the actual number of elements in the heap

## **Implement HeapSort**

Implement Heap Sort as a method in the MyHeap class. At this point it will contain a single method with signature :

## int[] heapSortDecreasing(int[])

This method should perform the sorting as discussed in class. Thus the storage for the heap on which it is called will no longer be a heap.. Do not restore the heap to its original state.

This takes an array of integers and returns an array with the integers in **decreasing** order. Note both the input array and output array begin their indexing at 0.

Submit to PolyLearn the classes: MyMinHeap