

# SEC-205: Distributed Ledger and Blockchain

## Lab/Practical Session 1: Introduction to Solidity

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# What is Solidity?

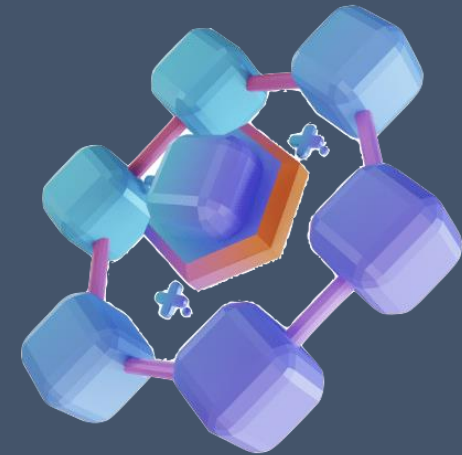
- **Programming Language** that creates smart contracts and instructs them how to behave.



Code



Smart Contract



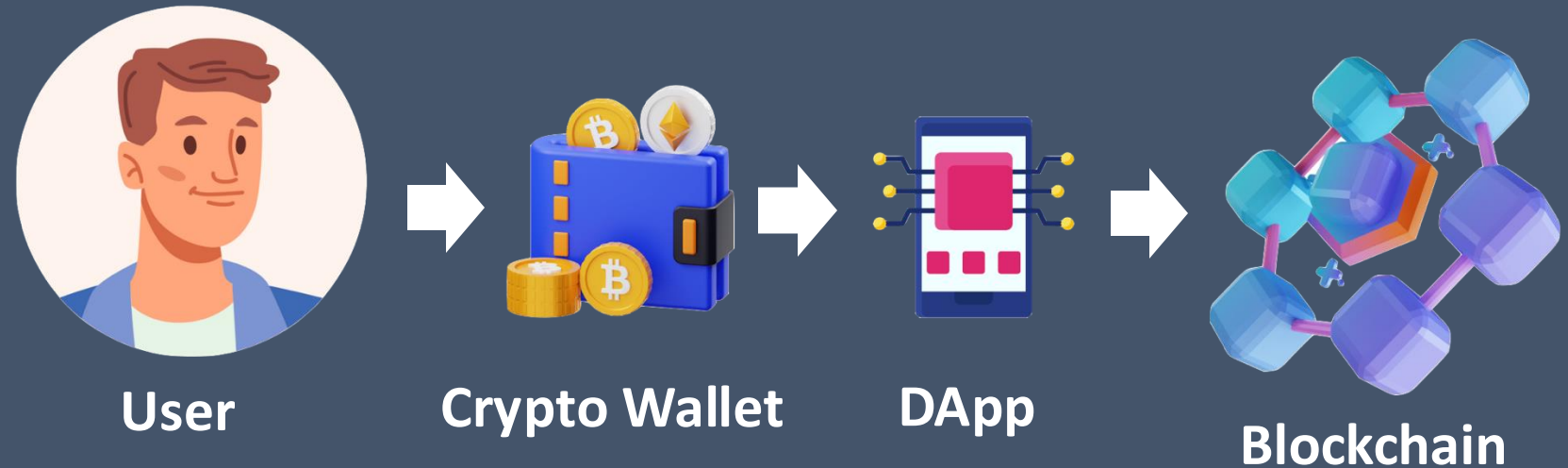
Blockchain

# Web 2.0 Applications vs. Web 3.0 Applications

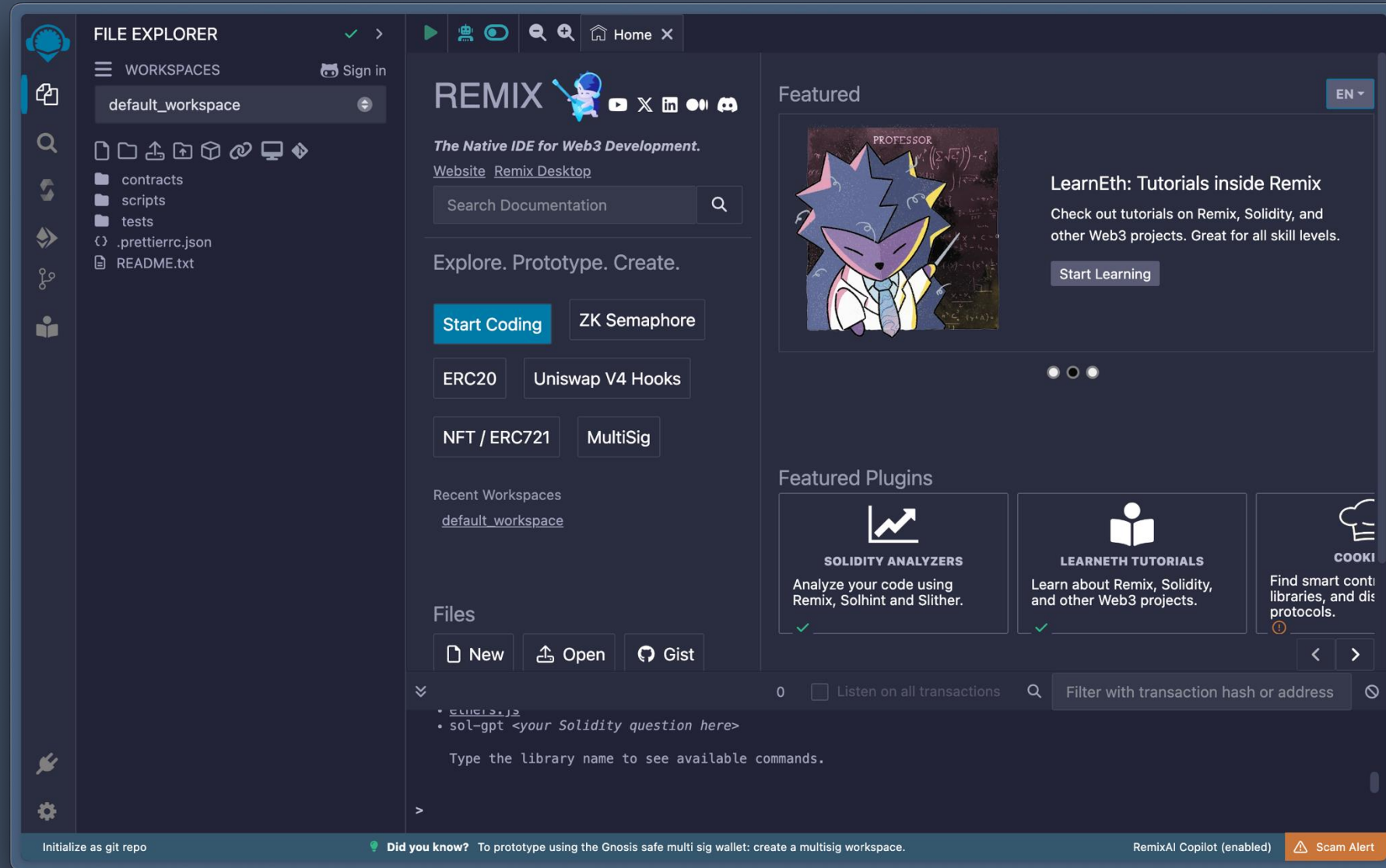
## Web 2.0 Applications



## Web 3.0 Applications



# Solidity Integrated Development Environment (IDE)




# Your First Smart Contract

Hello World Smart Contract!

# Variables

- Address




```
pragma solidity ^0.8.26

contract Fundamentals {

    // This is just a string
    address userAddress = 0x5B38Da6a701c568545dCfcB03FcB875f56beddC4;

}
```

- String



```
pragma solidity ^0.8.26

contract Fundamentals {

    // This is just a string
    string message = "Hello Solidity";

}
```

## Bool



```
pragma solidity ^0.8.26

contract Fundamentals {

    // Basically a speification of true or false
    bool isReady = true;

}
```

# Variables

- **UINT (Unsigned Integer)**



```
pragma solidity ^0.8.26

contract Fundamentals {

    // Small number for the number of days
    // in a week
    uint8 WEEK = 7;

    // A number represents 1 days?
    uint256 MAX_WAIT_TIME = 1 days
}
```

<b>Uint8</b> ( 8 bits )	0 to 255
<b>Uint16</b> ( 16 bits )	0 to 65,536
<b>Uint128</b> ( 128 bits )	0 to 340,282,366,920,938,463,463,374,607,431,768,211,456
<b>Uint256</b> ( 256 bits )	0 to 57,896,044,618,658,097,711,785,492,504,343,953,926,634,992,332,820,282,019,728,792,003,956,564,819,967

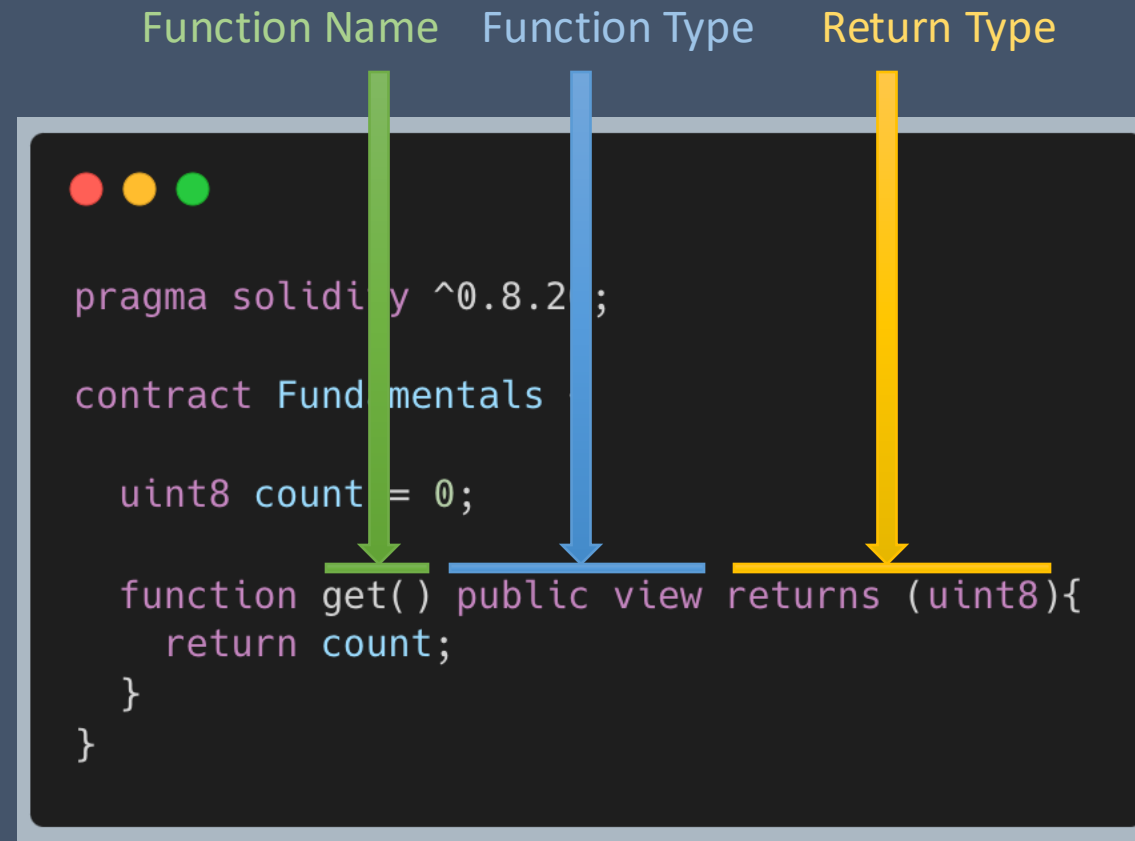
# Simple Calculator Smart Contract

Variables and Functions



# Functions

- It is just simply a repeatable task that you don't want to rewrite it many times.



# Function Visibility

- **Public** function can be used internally and externally.

```
pragma solidity ^0.8.26;

contract Fundamentals {

    uint8 count = 0;

    function get() public view returns (uint8){
        return count;
    }
}
```

- **Private** function can be used within the contract only.

```
pragma solidity ^0.8.26;

contract Fundamentals {

    uint256 private myPrivateVar;

    function myPrivateFunction() private {
        // Function Implementation
    }
}
```

# Function Visibility

- **Internal** function can be used within the contract and other inheriting contracts.

```
pragma solidity ^0.8.26;

contract BasicCalculator {

    uint256 public result;

    function add (uint256 a, uint256 b) internal {
        result = a + b;
    }

    function subtract (uint256 a, uint256 b) internal {
        result = a - b;
    }
}

contract AdvancedCalculator is BasicCalculator {
    function multiply (uint256 a, uint256 b) internal {
        result = a * b;
    }

    function divide (uint256 a, uint256 b) internal {
        result = a / b;
    }

    function performOperation(uint256 a, uint256 b, uint8 operation) public {
        if (operation == 0) add(a,b);
        else if (operation == 1) subtract(a,b);
        else if (operation == 2) multiply(a,b);
        else if (operation == 3) divide(a,b);
        else revert("Invalid Operation");
    }
}
```

# Function Visibility

- **External** function can be accessed only from external contracts or accounts.

```
pragma solidity ^0.8.26;

contract Calculator {

    uint256 public result;

    function add (uint256 num) external {
        result += num;
    }

    function subtract (uint256 num) external {
        result -= num;
    }

    function multiply (uint256 num) external {
        result *= num;
    }

    function get() external view returns (uint256){
        return result;
    }
}
```

# End of the Lab!



**Please feel free to ask any questions.**

If you need further discussion, please contact me:

- Email me at [charnon@cmkl.ac.th](mailto:charnon@cmkl.ac.th)
- Appoint me for 1-on-1 discussion during the office hours.