# EECS 340: Assignment 1

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#### 1 Problem 1

### 1.1 (a)

Without loss of generality, assume x > y for  $x, y \in \mathbb{Z}^+$ . The loop invariant is:

$$Euclidean(x,y) = Euclidean(x-y,y)$$
 (1)

## 1.2 (b)

Without loss of generality, assume x > y for  $x, y \in \mathbb{Z}^+$ .

Let d for  $d \in \mathbb{Z}^+$  being the greatest common divisor of x and y, a.k.a d = gcd(x, y). As d being a divisor of both x and y, we may therefore have x = kd and y = jd for  $k, j \in \mathbb{Z}^+$ . Then we may infer:

$$x - y = dk - dj = d(k - j)$$
(2)

From Equation 2 and the known fact that y = jd, we may say that d is also a common divisor of x - y and y. By the defination of gcd, this means the upper bond of d cannot be greater than gcd(x - y, y). Thus we may conclude:

$$gcd(x,y) = d \le gcd(x-y,y)$$
  

$$\Rightarrow gcd(x,y) \le gcd(x-y,y)$$
(3)

Now similarly, Let e for  $e \in \mathbb{Z}^+$  being the greatest common divisor of x-y and y. We may therefore have x-y=le and y=me for  $l,m\in\mathbb{Z}^+$ . Then we may infer:

$$x = (x - y) + y = le + me = e(l + m)$$
 (4)

From Equation 4 and the known fact that y = me, we may say that e is also a common divisor of x and y. By the defination of qcd, this means the upper bond of e cannot be

greater than gcd(x, y). Thus we may conclude:

$$gcd(x - y, y) = e \le gcd(x, y)$$
  

$$\Rightarrow gcd(x - y, y) \le gcd(x, y)$$
(5)

By observing Equation 3 and Equation 5, we may have a constraint of gcd(x,y) = gcd(x-y,y). As the given method Euclidean() is a gcd finder, we may promote such constraint to Euclidean(x,y) = Euclidean(x-y,y) due to the equivalency of Euclidean(a,b) and gcd(a,b).

### 1.3 (c)

The while loop always terminates as the condition x = y will eventually be reached. Due to the fact that we have x and y for  $x, y \in \mathbb{Z}^+$ ; without loss of generality, we assume x > y, therefore we must have x' = x - y for  $x' \in \mathbb{Z}^+$ .

As we have only a finte amount of x', x'', x'''... to decrease for x', x'', and  $x''' \in \mathbb{Z}^+$ , the decremental calculation of  $x_{k+1} = x_k - y_k^1$  will eventually reaches a condition where x = y due to the "well ordering" nature of the natural numbers. Thus, the while loop always terminates.

## 1.4 (d)

In **Section 1.2**, we have proven that  $gcd(x,y) = gcd(x-y,y) \Rightarrow Euclidean(x,y) = Euclidean(x-y,y)$  assuming x > y for  $x,y \in \mathbb{Z}^+$ . Following the principle of induction, we can generalize it as:

$$Euclidean(x_k, y_k) = Euclidean(x_{k+1}, y_{k+1})$$
for  $x', y' \in \mathbb{Z}^+$  while
$$x_{k+1} = x_k - y_k, \ y_{k+1} = y_k \quad \text{if } x_k > y_k$$

$$y_{k+1} = y_k - x_k, \ x_{k+1} = x_k \quad \text{if } y_k > x_k$$

$$(6)$$

Where  $Euclidean(x_{k+1}, y_{k+1})$  is the greatest common divisor of (x, y).

As we haven proven in **Section 1.2**, that the while loop within the Euclidean() method must terminate. Combined such finding with Equation 6, we must also have a:

$$Euclidean(a,b) = Euclidean(a_k,b_k) = Euclidean(a_{k+1},b_{k+1}) = \dots$$

$$\dots = Euclidean(a_{k+n},b_{k+n}) = Euclidean(a_{k+n},a_{k+n})$$
(7)

As we know by calculation that  $Euclidean(a_{k+n}, a_{k+n}) = a_{k+n}, a_{k+n}$ , this will be the greatest common divisor of Euclidean(a, b).

 $<sup>^{1}</sup>$  for k being the numbers of iteration went through in the while loop.

## 2 Problem 2

## 2.1 (a)

### Algorithm 1 TwoSum(A, B, n, x) with two pointers

```
1: procedure
        j \leftarrow n-1
 2:
        i \leftarrow 0
 3:
        while i < n and j \ge 0 do
 4:
            if A[i] + B[j] < x then
 5:
                i \leftarrow i+1
 6:
            else if A[i] + B[j] > x then
 7:
                j \leftarrow j-1
 8:
 9:
            else
                return i, j
10:
        return False
11:
```

## 2.2 (b)

The following is graphical demenstration of TwoSum(A, B, 5, 12):

		A						В		
0(i)	1	2	3	4		0	1	2	3	4(j)
1	3	5	7	9		2	4	6	7	10
0	1(i)	2	3	4		0	1	2	3	4(j)
1	3	5	7	9		2	4	6	7	10
0	1(i)	2	3	4		0	1	2	3(j)	4
1	3	5	7	9		2	4	6	7	10
0	1	2(i)	3	4	_	0	1	2	3(j)	4
1	3	5	7	9		2	4	6	7	10

Thus we have A[i] + B[j] = 12 for (i, j) being (2, 3).

#### 2.3 (c)

If  $A[i] + B[j] \neq x$ , then it is impossible to have any combination (a, b) where  $a \in \{A[0], A[1], ..., A[i-1], A[i]\}$  and  $b \in \{B[j], B[j+1], B[j+2], ..., B[n-1]\}$  to be a + b = x for all **iterarted** i, j within the while loop.

Assume we get A[i] + B[j] = k within an interation of the while loop, we either have k < x or k > x (assume  $A[i] + B[j] \neq x$  because otherwise the loop will be terminated and the problem will be solved). Due to the sorted nature of array A, B, we must have:

$$\underbrace{A[0] \le A[1] \le \dots \le A[i-1]}_{a} \le A[i] \quad \Rightarrow a \le A[i] \tag{8}$$

$$\underbrace{B[n-1] \ge \dots \ge B[j+2] \ge B[j+1]}_{b} \ge B[j] \quad \Rightarrow b \ge B[j] \tag{9}$$

Thus, we may infer the followings from the above two *Equations*:

if 
$$k < x : a + B[j] \le A[i] + B[j] \implies a + B[j] < x$$
 (10)

if 
$$k > x$$
:  $A[i] + b \ge A[i] + B[j] \implies A[i] + b > x$  (11)

It is a bit unintuitive about the case of a' + b' for  $a' \in \{A[0], A[1], ..., A[i-1]\}$  and  $b' \in \{B[j+1], B[j+2], ..., B[n-1]\}$ . But as the value of index i (j) travels in an incremental (decremental) fashion in the bond of  $\mathbb{Z}^+ \in [0, n)$ ; the index of a' must be smaller than i, and the index of b' must be greater than j. Thus, if there is any a' + b' = x, such loop would have been terminated immediately and we should not be able to reach to indexes i, j in the while loop. Therefore, as we are now at the i, j iteration of the while loop, this suggests there is no (a', b') combination where a' + b' = x.

This together with Equation 10, 11, we have proven the loop invariant as there will be no combination of (a, b) where  $a \in \{A[0], A[1], ..., A[i-1], A[i]\}$  and  $b \in \{B[j], B[j+1], B[j+2], ..., B[n-1]\}$  to be a + b = x for all **iterarted** i, j within the while loop.

## 2.4 (d)

The worst case of this algorithm is when it returns False. In such case we will have i and j travel the entire bond of  $\mathbb{Z}^+ \in [0, n)$ . The loop will execute 2n times, thus the run time is O(n).

## 3 Problem 3

#### 3.1 Describe the process using a loop: Pseudocode

## Algorithm 2 Kepler442b(m, n)

```
1: procedure
        l \leftarrow m
 3:
        p \leftarrow n
        while (l + p) > 1 do
 4:
            Let two individuals fight each other.
 5:
            if Both individuals are Lydians then
 6:
                 l \leftarrow l-1
 7:
            else if Both individuals are Pisidians then
 8:
                 p \leftarrow p - 2
 9:
                l \leftarrow l + 1
10:
            else
11:
                 l \leftarrow l - 1
12:
        return l, p
13:
```

#### 3.2 Define loop invariant and termination

At the start of the  $k^{th}$  iteration of the while loop, we must have

$$l + p = m + n - (k - 1) \tag{12}$$

$$p \bmod 2 = n \bmod 2 \tag{13}$$

When the while loop terminates at l + p = 1 there can only be two cases:

$$l = 1, \ p = 0 \ (n \bmod 2 = 0)$$
 (14)

$$l = 0, \ p = 1 \ (n \bmod 2 = 1)$$
 (15)

Thus, we may infer that if n is odd, a *Pisidian* shall remain. Otherwise if n is even, a *Lydian* shall remain.

## 3.3 Proof of loop invariant

#### 3.3.1 Initialization

At the beginning it is known that k = 1 and b = n, thus we may have:

$$l + p = m + n - (k - 1) = l + p = m + n - (1 - 1) \Rightarrow l + p = m + n$$
(16)

$$p \bmod 2 = n \bmod 2 \tag{17}$$

As the above two *Equations* satisfy the assumption of the loop invariant, we may say that the scenario of k = 1 is true.

#### 3.3.2 Maintenance

Case 1 As it is known that l+p=(l-1)+p and k=k+1, we may conclude that l+p+k must remain the same.

Case 2 As it is known that l + p = (l + 1) + (p - 2) and k = k + 1, we may conclude that l + p + k must remain the same.

Case 3 As it is known that l+p=(l-1)+p and k=k+1, we may conclude that l+p+k must remain the same.

As all three cases satisfy the loop invariant of the algorithm, the induction is therefore proven to be valid.