

# EECS 340: Assignment 1

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## 1 Problem 1

### 1.1 (a)

Without loss of generality, assume  $x > y$  for  $x, y \in \mathbb{Z}^+$ . The loop invariant is:

$$\text{Euclidean}(x, y) = \text{Euclidean}(x - y, y) \quad (1)$$

### 1.2 (b)

Without loss of generality, assume  $x > y$  for  $x, y \in \mathbb{Z}^+$ .

Let  $d$  for  $d \in \mathbb{Z}^+$  being the greatest common divisor of  $x$  and  $y$ , a.k.a  $d = \gcd(x, y)$ . As  $d$  being a divisor of both  $x$  and  $y$ , we may therefore have  $x = kd$  and  $y = jd$  for  $k, j \in \mathbb{Z}^+$ . Then we may infer:

$$x - y = dk - dj = d(k - j) \quad (2)$$

From *Equation 2* and the known fact that  $y = jd$ , we may say that  $d$  is also a common divisor of  $x - y$  and  $y$ . By the definition of  $\gcd$ , this means the upper bound of  $d$  cannot be greater than  $\gcd(x - y, y)$ . Thus we may conclude:

$$\begin{aligned} \gcd(x, y) = d &\leq \gcd(x - y, y) \\ \Rightarrow \gcd(x, y) &\leq \gcd(x - y, y) \end{aligned} \quad (3)$$

Now similarly, Let  $e$  for  $e \in \mathbb{Z}^+$  being the greatest common divisor of  $x - y$  and  $y$ . We may therefore have  $x - y = le$  and  $y = me$  for  $l, m \in \mathbb{Z}^+$ . Then we may infer:

$$x = (x - y) + y = le + me = e(l + m) \quad (4)$$

From *Equation 4* and the known fact that  $y = me$ , we may say that  $e$  is also a common divisor of  $x$  and  $y$ . By the definition of  $gcd$ , this means the upper bond of  $e$  cannot be greater than  $gcd(x, y)$ . Thus we may conclude:

$$\begin{aligned} gcd(x - y, y) &= e \leq gcd(x, y) \\ \Rightarrow gcd(x - y, y) &\leq gcd(x, y) \end{aligned} \quad (5)$$

By observing *Equation 3* and *Equation 5*, we may have a constraint of  $gcd(x, y) = gcd(x - y, y)$ . As the given method *Euclidean()* is a  $gcd$  finder, we may promote such constraint to  $Euclidean(x, y) = Euclidean(x - y, y)$  due to the equivalency of  $Euclidean(a, b)$  and  $gcd(a, b)$ .

### 1.3 (c)

The **while** loop always terminates as the condition  $x = y$  will eventually be reached. Due to the fact that we have  $x$  and  $y$  for  $x, y \in \mathbb{Z}^+$ ; without loss of generality, we assume  $x > y$ , therefore we must have  $x' = x - y$  for  $x' \in \mathbb{Z}^+$ .

As we have only a finite amount of  $x', x'', x''' \dots$  to decrease for  $x', x''$ , and  $x''' \in \mathbb{Z}^+$ , the decremental calculation of  $x_{k+1} = x_k - y_k$ <sup>1</sup> will eventually reach a condition where  $x = y$  due to the “well ordering” nature of the natural numbers. Thus, the **while** loop always terminates.

### 1.4 (d)

In **Section 1.2**, we have proven that  $gcd(x, y) = gcd(x - y, y) \Rightarrow Euclidean(x, y) = Euclidean(x - y, y)$  assuming  $x > y$  for  $x, y \in \mathbb{Z}^+$ . Following the principle of induction, we can generalize it as:

$$Euclidean(x_k, y_k) = Euclidean(x_{k+1}, y_{k+1}) \quad (6)$$

for  $x', y' \in \mathbb{Z}^+$  while

$$x_{k+1} = x_k - y_k, y_{k+1} = y_k \quad \text{if } x_k > y_k$$

$$y_{k+1} = y_k - x_k, x_{k+1} = x_k \quad \text{if } y_k > x_k$$

Where  $Euclidean(x_{k+1}, y_{k+1})$  is the greatest common divisor of  $(x, y)$ .

As we have proven in **Section 1.2**, that the **while** loop within the *Euclidean()* method

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<sup>1</sup> for  $k$  being the numbers of iteration went through in the **while** loop.

must terminate. Combined such finding with *Equation 6*, we must also have a:

$$\begin{aligned} Euclidean(a, b) &= Euclidean(a_k, b_k) = Euclidean(a_{k+1}, b_{k+1}) = \dots \\ &\dots = Euclidean(a_{k+n}, b_{k+n}) = Euclidean(a_{k+n}, a_{k+n}) \end{aligned} \quad (7)$$

As we know by calculation that  $Euclidean(a_{k+n}, a_{k+n}) = a_{k+n}$ ,  $a_{k+n}$ , this will be the greatest common divisor of  $Euclidean(a, b)$ .

## 2 Problem 2

### 2.1 (a)

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**Algorithm 1** TwoSum(A, B, n, x) with two pointers

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1: procedure
2:    $j \leftarrow n - 1$ 
3:    $i \leftarrow 0$ 
4:   while  $i < n$  and  $j \geq 0$  do
5:     if  $A[i] + B[j] < x$  then
6:        $i \leftarrow i + 1$ 
7:     else if  $A[i] + B[j] > x$  then
8:        $j \leftarrow j - 1$ 
9:     else
10:      return  $i, j$ 
11:  return False

```

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## 2.2 (b)

The following is graphical demenstration of  $TwoSum(A, B, 5, 12)$ :

A					B				
0(i)	1	2	3	4	0	1	2	3	4(j)
1	3	5	7	9	2	4	6	7	10
0	1(i)	2	3	4	0	1	2	3	4(j)
1	3	5	7	9	2	4	6	7	10
0	1(i)	2	3	4	0	1	2	3(j)	4
1	3	5	7	9	2	4	6	7	10
0	1	2(i)	3	4	0	1	2	3(j)	4
1	3	5	7	9	2	4	6	7	10

Thus we have  $A[i] + B[j] = 12$  for  $(i, j)$  being  $(2, 3)$ .

## 2.3 (c)

If  $A[i] + B[j] \neq x$ , then it is impossible to have any combination  $(a, b)$  where  $a \in \{A[0], A[1], \dots, A[i-1], A[i]\}$  and  $b \in \{B[j], B[j+1], B[j+2], \dots, B[n-1]\}$  to be  $a + b = x$  for all **iterarted**  $i, j$  within the **while** loop.

Assume we get  $A[i] + B[j] = k$  within an interation of the **while** loop, we either have  $k < x$  or  $k > x$  (assume  $A[i] + B[j] \neq x$  because otherwise the loop will be terminated and the problem will be solved). Due to the sorted nature of array  $A, B$ , we must have:

$$\underbrace{A[0] \leq A[1] \leq \dots \leq A[i-1]}_a \leq A[i] \Rightarrow a \leq A[i] \quad (8)$$

$$\underbrace{B[n-1] \geq \dots \geq B[j+2] \geq B[j+1]}_b \geq B[j] \Rightarrow b \geq B[j] \quad (9)$$

Thus, we may infer the followings from the above two *Equations*:

$$\text{if } k < x : a + B[j] \leq A[i] + B[j] \Rightarrow a + B[j] < x \quad (10)$$

$$\text{if } k > x : A[i] + b \geq A[i] + B[j] \Rightarrow A[i] + b > x \quad (11)$$

It is a bit unintuitive about the case of  $a' + b'$  for  $a' \in \{A[0], A[1], \dots, A[i-1]\}$  and

$b' \in \{B[j+1], B[j+2], \dots, B[n-1]\}$ . But as the value of index  $i$  ( $j$ ) travels in an incremental (decremental) fashion in the bond of  $\mathbb{Z}^+ \in [0, n)$ ; the index of  $a'$  must be smaller than  $i$ , and the index of  $b'$  must be greater than  $j$ . Thus, if there is any  $a' + b' = x$ , such loop would have been terminated immediately and we should not be able to reach to indexes  $i, j$  in the **while** loop. Therefore, as we are now at the  $i, j$  iteration of the **while** loop, this suggests there is no  $(a', b')$  combination where  $a' + b' = x$ .

This together with *Equation 10, 11*, we have proven the loop invariant as there will be no combination of  $(a, b)$  where  $a \in \{A[0], A[1], \dots, A[i-1], A[i]\}$  and  $b \in \{B[j], B[j+1], B[j+2], \dots, B[n-1]\}$  to be  $a + b = x$  for all **iterarted**  $i, j$  within the **while** loop.

## 2.4 (d)

The worst case of this algorithm is when it returns **False**. In such case we wil have  $i$  and  $j$  travel the entire bond of  $\mathbb{Z}^+ \in [0, n)$ . The loop will execute  $2n$  times, thus the run time is  $O(n)$ .

# 3 Problem 3

## 3.1 Describe the process using a loop: Pseudocode

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**Algorithm 2** Kepler442b( $m, n$ )

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1: procedure
2:    $l \leftarrow m$ 
3:    $p \leftarrow n$ 
4:   while  $(l + p) > 1$  do
5:     Let two individuals fight each other.
6:     if Both individuals are Lydians then
7:        $l \leftarrow l - 1$ 
8:     else if Both individuals are Pisidians then
9:        $p \leftarrow p - 2$ 
10:       $l \leftarrow l + 1$ 
11:    else
12:       $l \leftarrow l - 1$ 
13:  return  $l, p$ 

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## 3.2 Define loop invariant and termination

At the start of the  $k^{th}$  iteration of the `while` loop, we must have

$$l + p = m + n - (k - 1) \quad (12)$$

$$p \bmod 2 = n \bmod 2 \quad (13)$$

When the `while` loop terminates at  $l + p = 1$  there can only be two cases:

$$l = 1, p = 0 \quad (n \bmod 2 = 0) \quad (14)$$

$$l = 0, p = 1 \quad (n \bmod 2 = 1) \quad (15)$$

Thus, we may infer that if  $n$  is odd, a *Pisidian* shall remain. Otherwise if  $n$  is even, a *Lydian* shall remain.

## 3.3 Proof of loop invariant

### 3.3.1 Initialization

At the beginning it is known that  $k = 1$  and  $b = n$ , thus we may have:

$$l + p = m + n - (k - 1) = l + p = m + n - (1 - 1) \Rightarrow l + p = m + n \quad (16)$$

$$p \bmod 2 = n \bmod 2 \quad (17)$$

As the above two *Equations* satisfy the assumption of the loop invariant, we may say that the scenario of  $k = 1$  is true.

### 3.3.2 Maintenance

**Case 1** As it is known that  $l + p = (l - 1) + p$  and  $k = k + 1$ , we may conclude that  $l + p + k$  must remain the same.

**Case 2** As it is known that  $l + p = (l + 1) + (p - 2)$  and  $k = k + 1$ , we may conclude that  $l + p + k$  must remain the same.

**Case 3** As it is known that  $l + p = (l - 1) + p$  and  $k = k + 1$ , we may conclude that  $l + p + k$  must remain the same.

As all three cases satisfy the loop invariant of the algorithm, the induction is therefore proven to be valid.