Hyunsung Cho

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★ http://hyunsungcho.com

Choch-o

RESEARCH INTERESTS

Ubiquitous computing, context-aware computing, human-computer interaction, social computing

EDUCATION

Korea Advanced Institute of Science and Technology (KAIST)

Mar. 2020 -

Ph.D. candidate in Computer Science

Networking & Mobile Systems Lab. Advisor: Sung-Ju Lee

Korea Advanced Institute of Science and Technology (KAIST)

Mar. 2018 - Feb. 2020

M.S. in Computer Science

Networking & Mobile Systems Lab. Advisor: Sung-Ju Lee

Korea Advanced Institute of Science and Technology (KAIST)

Aug. 2013 - Feb. 2018

B.S. in Computer Science (Software Advanced Major)

Magna Cum Laude

PUBLICATIONS

Conference & Journal Papers

[c.3] I Share, You Care: Private Status Sharing and Sender-Controlled Notifications in Mobile Instant Messaging. (accepted with minor revisions)

Hyunsung Cho, Jinyoung Oh, Juho Kim, and Sung-Ju Lee.

CSCW 2020: ACM Conference on Computer Supported Cooperative Work and Social Computing

[c.2] Knocker: Vibroacoustic-based Object Recognition with Smartphones.

Taesik Gong, **Hyunsung Cho**, Bowon Lee, and Sung-Ju Lee.

IMWUT (UbiComp) 2019: ACM Annual Conference on Interactive, Mobile, and Ubiquitous Technologies

[c.1] Intelligent Positive Computing with Mobile, Wearable, and IoT Devices: Literature Review and Research Directions.

Uichin Lee, Kyungsik Han, **Hyunsung Cho**, Kyong-Mee Chung, Hwajung Hong, Sung-Ju Lee, Youngtae Noh, Sooyoung Park, and John M. Caroll.

Ad Hoc Neworks Journal, Voulme 83, 2019

Posters, Demos, and Workshop Papers

[p.3] Sender-Controlled Mobile Instant Message Notifications Using Activity Information.

Hyunsung Cho, Jinyoung Oh, Juho Kim, and Sung-Ju Lee.

MobiSys 2019 Demos: ACM International Conference on Mobile Systems, Applications and Services

[p.2] Real-Time Object Identification with a Smartphone Knock.

Taesik Gong, **Hyunsung Cho**, Bowon Lee, and Sung-Ju Lee.

MobiSys 2019 Videos: ACM International Conference on Mobile Systems, Applications and Services

Best Video Award

[p.1] Identifying Everyday Objects with a Smartphone Knock.

Taesik Gong, Hyunsung Cho, Bowon Lee, and Sung-Ju Lee.

CHI 2018 Extended Abstract: ACM Conference on Human Factors in Computing Systems

WORK EXPERIENCE

KAIST Networking and Mobile Systems Lab (NMSL), Daejeon, South Korea

Mar. 2017 - Present

Research Assistant

Advisor: Sung-Ju Lee. Research on novel applications of mobile sensing for context-aware services.

Kiswe Mobile Inc., New Providence, NJ, USA

Jun. 2017 - Aug. 2017

Developed a trivia widget for interactive mobile sports streaming service. The widget was included in the live service for the IAAF Diamond League event in collaboration with VRT Sporza. The service was covered in press. Developed tools to support video streamers such as a multi-view layout editor for multi-cam videos; an easy drag-and-drop thumbnail uploader; and a live streaming control interface.

KAIST Interaction Lab (KIXLAB), Daejeon, South Korea

Dec. 2015 - Feb. 2017

Research Intern

Advisers: Jihee Kim and Juho Kim. Research on analysis of presidential election promises in relation with government budget expenditure data through crowdsourcing.

AWARDS & HONORS

Best TA Award 2019

KAIST School of Computing

Google Women Techmakers Scholars

2019

\$1K Academic scholarship, awarded based on academic performance, leadership, and impact on the community of women in tech

Best Video Award 2019

MobiSys 2019 [p.2]

2018 Best Poster/Demo Award

ACM SIGCHI Local Chapter [p.1]

2016 Undergraduate Research Program

\$2K Research grant awarded by KAIST

2016 2nd Place, The 3rd Korea SW Hackathon

\$3K Award by the Ministry of Science, ICT and Future Planning of Republic of Korea

National Science & Technology Scholarship 2014 - 2017

Merit-based scholarships

TEACHING EXPERIENCE

Teaching Assistant, KAIST Spring 2020

CS341 Introduction to Computer Networks

Spring 2019 Head Teaching Assistant, KAIST

CS341 Introduction to Computer Networks

Invited Student Panel, KAIST Spring 2019

CS492 Introduction to Research (invited by Juho Kim, Sung-Ju Lee, and Shin Yoo)

Teaching Assistant, KAIST Fall 2018

CS341 Introduction to Computer Networks

Teaching Assistant, KAIST Fall 2016 - Fall 2017

CS101 Introduction to Programming

INVITED TALKS

Vibroacoustic-based Object Recognition with Smartphones

2019 IAT (Information Accessibility Technology) Conference Nov. 22, 2019

EXTRACURRICULAR EXPERIENCE

MADCAMP (Mobile Application Development Camp)

Dec. 2016 - Feb. 2017

Intensive, focused development camp where I developed five different mobile applications in 4.5 weeks. Example apps are a humming-based multi-play music quiz game and a group alarm clock that ensures every member to wake up.

SPARCS (Developers Club), KAIST

Mar. 2014 - Dec. 2016

Managed over 10 physical and virtual server machines as the leader of the club's server management group. Developed a server monitoring tool using gRPC. Held seminars on the basics of server management for students. Topics include Linux, LDAP, mail server, file system, and security.

SELECTED PRESS	
Electronics Weekly, Sensor fusion lets phone identify objects by simply knocking against them	Oct. 2019
Science Daily, Object identification and interaction with a smartphone knock	Oct. 2019
NEW ATLAS, Smartphone tech recognizes objects by being knocked against them	Oct. 2019
Nerdiest, This algorithm makes smartphones recognize objects just by Knocking them	Apr. 2018
ICT NEWS, New application allows you to identify an object by tapping it with a smartphone	Apr. 2018
Sporza, Sporza biedt interactieve primeur met Kiswe Mobile tijdens Diamond League Brussel	Aug. 2017

TECHNICAL STRENGTHS

Programming Languages Python, Java, Kotlin, Javascript, C++, C, MATLAB

Machine Learning Frameworks PyTorch

Mobile DevelopmentAndroid, React NativeHardware PrototypingArduino, e-textilesBackend DevelopmentDjango, Node, Express

Web Frontend Development React, Vue.js, AngularJS, jQuery, D3.js, HTML, CSS

Database Firebase, MySQL, MongoDB

Tools Git/Github, Vim, LaTex, Markdown