

Containers Docker



Hypervisor and Virtual Machines

- Hypervisor is a process that separates the operating system from the hardware
 - Also know as Virtual Machine monitor (VMM)
- Virtual machines is a software that emulates a computer system

Application

Operating System

Virtual Machine

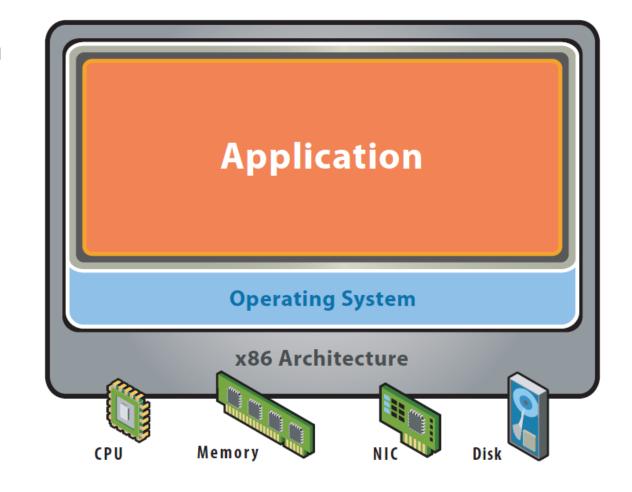
Hypervisor

Hardware



What is Virtualization?

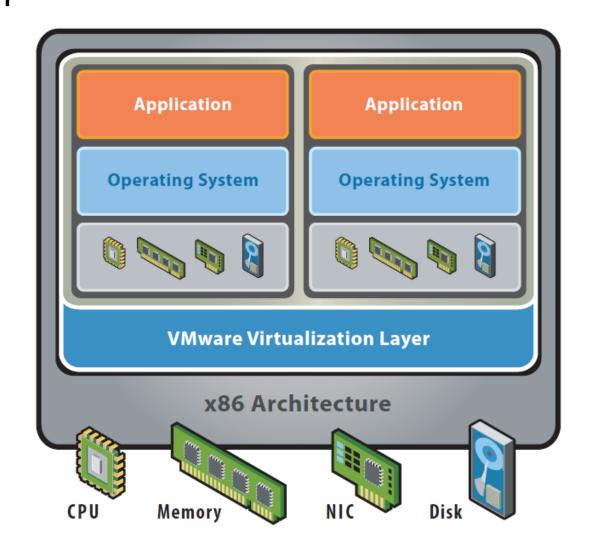
- Technology that allows you to run multiple operating systems on a single computer concurrently
 - Using hypervisor and virtual machines
- Typical computer setup
 - Single OS per machine
 - Run multiple applications on the same machine – may have dependencies conflict
 - Under utilize resources





Benefits of Virtualization

- Hardware independent from the operating system
- Manage OS and application as a single unit by encapsulating them in a virtual machine
- Increase the system's utilization
 - By allowing 2 or more operating system to run concurrently
- Distinct from dual boot
 - Only one operating system is active at anytime





Types of Virtualization

Application Application Application Application Operating System Operating System Virtual Machine Virtual Machine Operating System Operating System Hypervisor (type 2) Virtual Machine Virtual Machine Hypervisor (type 1) Operating System Hardware Hardware

Type 1

Type 2



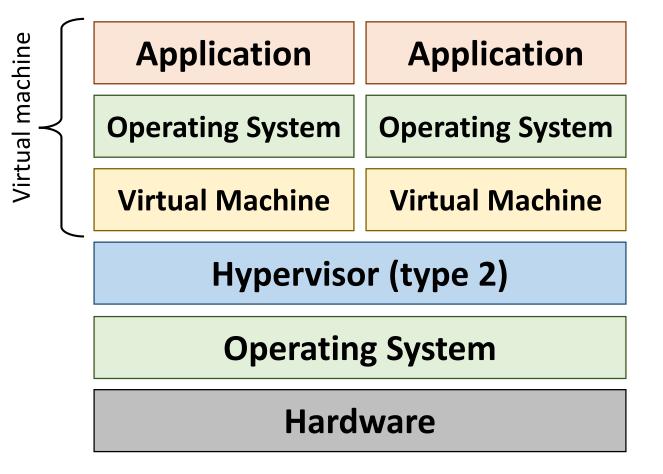
Containers

- Another form of virtualization
- Containers virtualizes Linux
 - Uses LXC (Linux Containers)
- Allows multiple Linux applications to run on a single Linux operating system
 - Reduces or eliminates library conflicts



Virtual Machines

VM virtualizes the hardware





Virtual machine

Virtual Machines

Container virtualizes Linux **Application Application Application Application Operating System Operating System Virtual Machine Virtual Machine Namespace N**amespace **Hypervisor (type 2)** LXC Linux **Operating System Hardware Hardware**

VM virtualizes the hardware



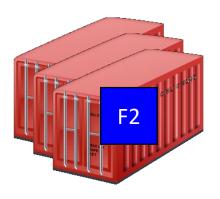
LXC Enabling Technologies

- Namespace
 - Provides isolation
 - Virtualizes Linux resources eg. processes, filesystem, IPC, etc.
- CGroups
 - Allocate resources to the containers
 - Can configure soft and hard limits
- Overlay filesystem
 - Provides a single view of multiple directory by stacking them
 - Provides "copy-on-write" capabilities



Containers and Micro Services

- Containers are extremely lightweight
- Run each service in its own container
- Scale a service by provisioning more of that service
- Communicate with each other via HTTP or queues









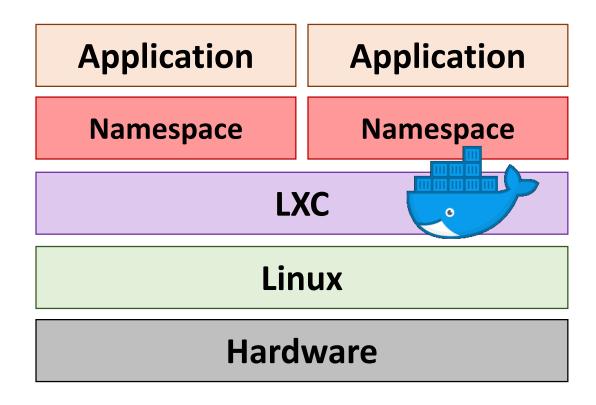
Single Concern Principle

- Containers only deliver one service
 - When a micro service is scope to the appropriate granularity
- Treat containers as service primitives
 - Containers interact with each other to deliver higher level service
- Allow for a container be to swapped out in favour of a better implementation of that service
 - Without disrupting the overall service





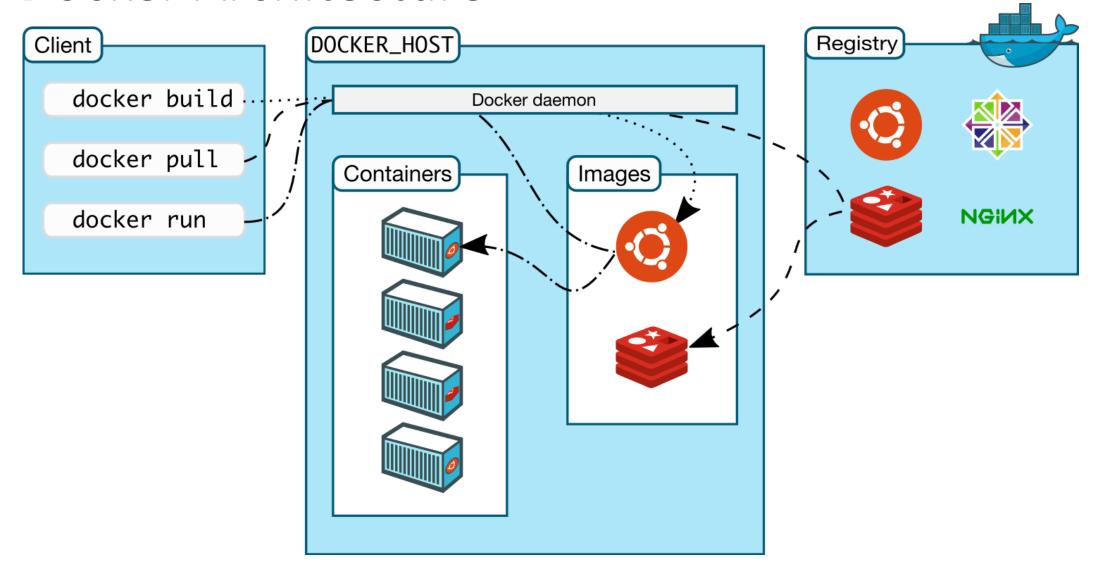
Docker



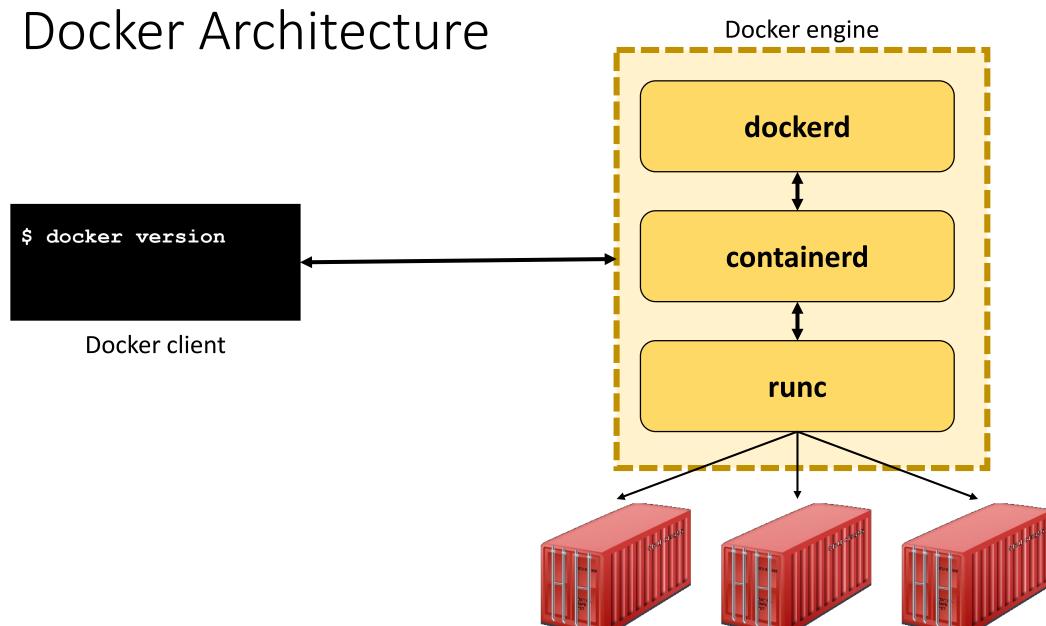
- A set of LXC management tools for creating "containerized" applications
 - Application isolation by namespaces
 - Specific view of the file system
 - Constrained to a set of resources
- A "image" format



Docker Architecture







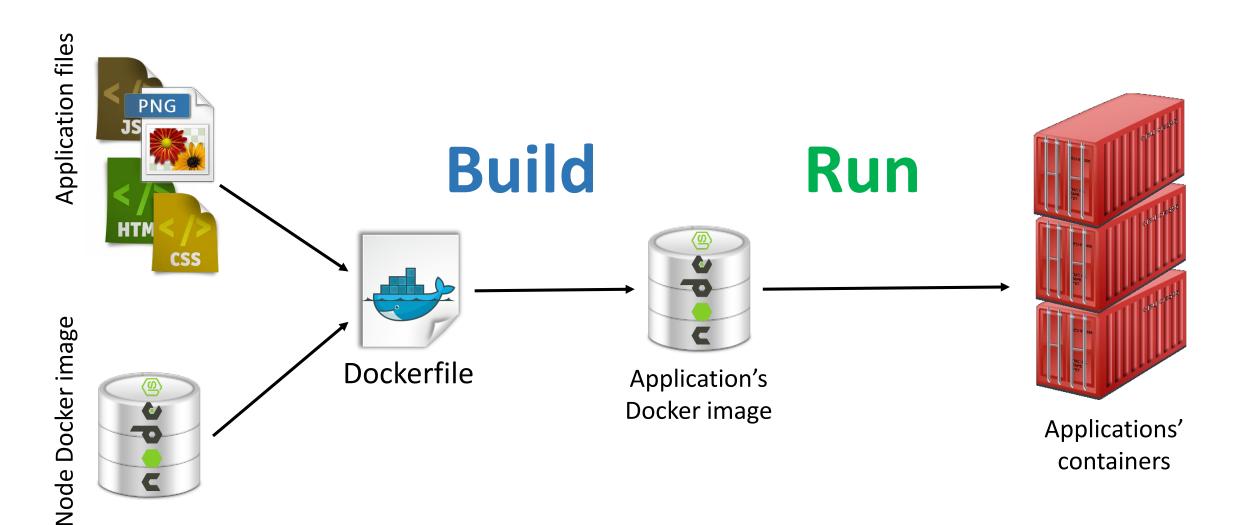


Using Docker

- Tool for packaging, deploying and running applications
- An application and all its dependencies are packaged inside a Docker image
 - Ready to run, like a statically compiled binary
- Application/Docker images are consistent and immutable
 - Will run on everywhere that supports Docker



Docker Workflow





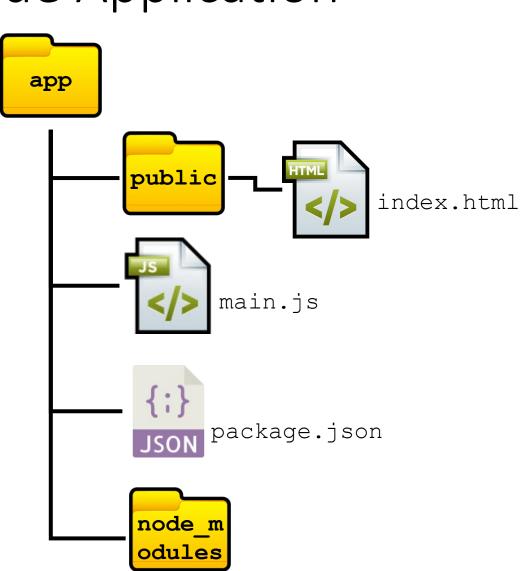
Containerizing an Application

- Dockerfile describes how to package an application as a Docker image
 - Like a build file eg. Makefile, pom.xml
- Describes
 - Application runtime to use
 - Additional packages to install
 - Building the application
 - Executing the application
 - Resources that are needed



Building and Running a Node Application

```
mkdir app
cd app
mkdir public
npm init
npm install --save express
//edit file main.js
//edit index.html in public
node main.js 3000
```





ENTRYPOINT

FROM node@sha256:af23. Use the node image as the base Dockerfile to build the application LABEL "name"="myapp" Add labels to the image ENV APP PORT=3000 APP DIR=/app_ Sets the environment variable RUN mkdir \$APP DIR Run the command Sets the working directory. to create a directory WORKDIR \$APP DIR Like 'cd' into the directory ADD main.js . Add all these files and ADD package.json . directories into \$APP DIR Why not node modules? ADD public public Installs dependencies RUN npm install Tell Docker that the application is listening on \$APP PORT **EXPOSE** \$APP PORT Command to execute when container starts ["node", "main.js" Provide a default for

"\$APP PORT"]

CMD



Dockerfile

```
FROM node: latest
LABEL "name"="myapp"
ENV APP PORT=3000 APP DIR=/app
RUN mkdir ${APP DIR}
WORKDIR ${APP DIR}
ADD main.js .
ADD package.json .
ADD public public
RUN npm install
EXPOSE ${APP PORT}
ENTRYPOINT [ "node", "main.js" ]
CMD [ "{$APP PORT}" ]
```

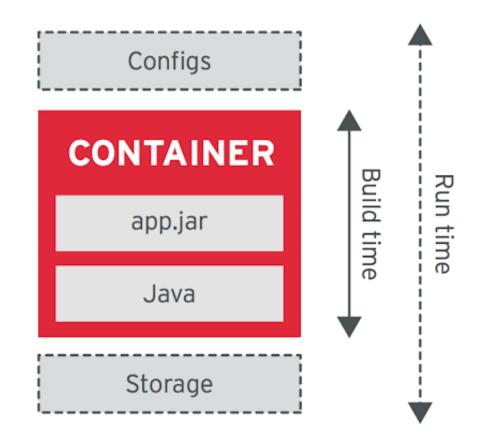
For building the image

For running the image



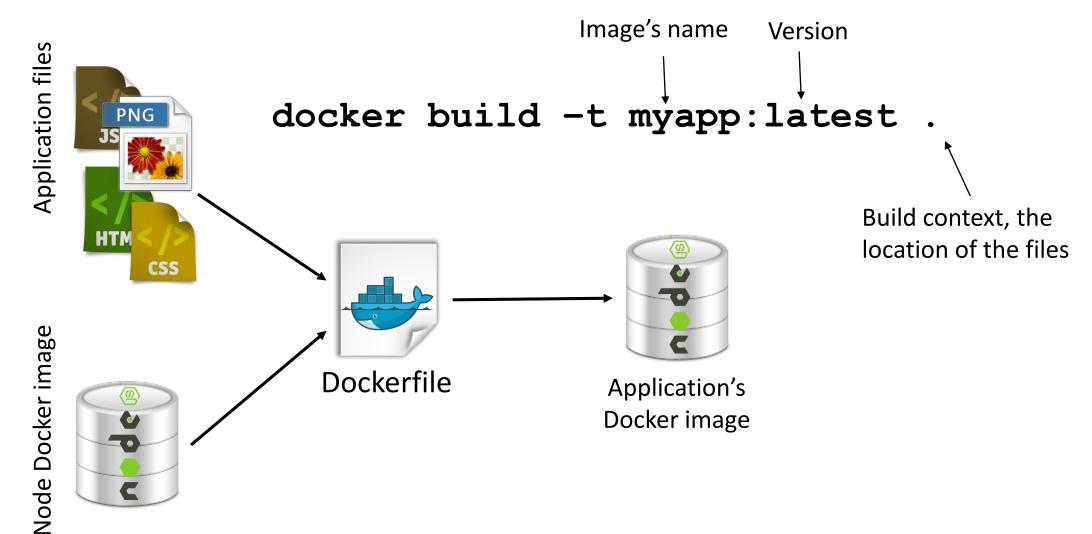
Self Containment Principle

- A container should have all dependencies it needs to run the application
 - No other external dependencies
 - Except running on Linux
- Parametrize the things that vary from deployment to deployment
 - Eg. configurations, storage





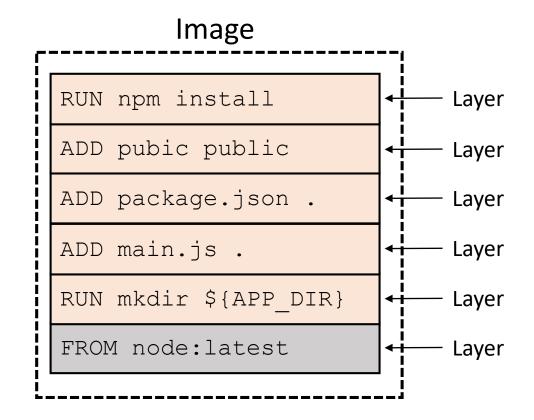
Building an Image





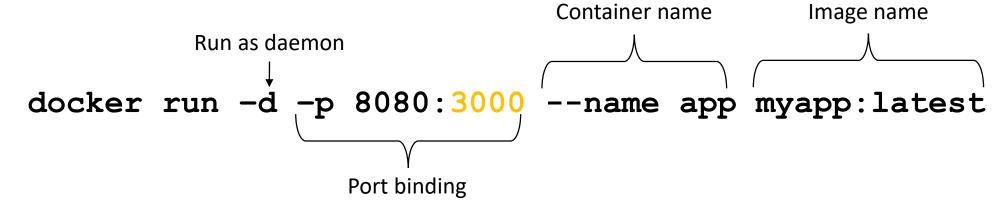
Docker Image

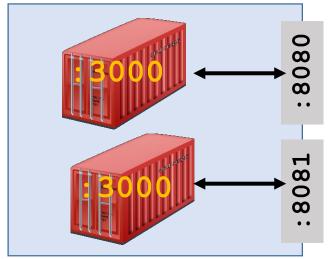
docker history myapp:latest





Running an Image





to

Network traffic to 192.168.0.10:8080 will be routed to port 3000 in the container



Docker Host: 192.168.0.10



Port Binding

- Container ports are not accessible to the outside world
 - Web applications will not be accessible
 - Will only be accessible to other containers in that network
- Need to specify a port from the host to the container's port
 - Any traffic to the host port will be forwarded to the mapped container port
- Port binding defines this relationship
 - When creating a container

```
docker run -d -p 8080:3000 --name app myapp:latest

Port binding
```



Container and Image Management

List all running containers

docker ps

• Stop a container

docker stop mycontainer

Start a container

docker start mycontainer

Delete a container

docker rm mycontainer

List all images

docker image ls

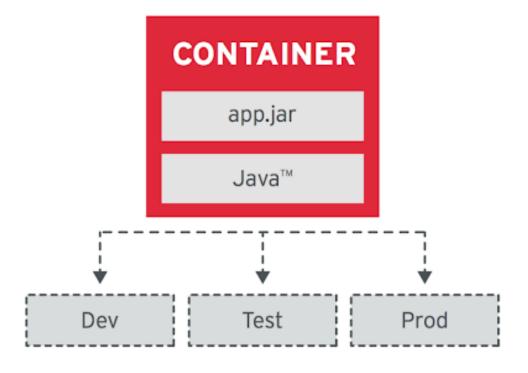
Delete an image

docker rmi myimage



Image Immutability Principle

- Images are immutable
- Same image should be use for dev, test and production
 - Only configuration should change
- Do not create snowflakes
 - Exec into a container and patch it
- Should rebuild the image and redeploy

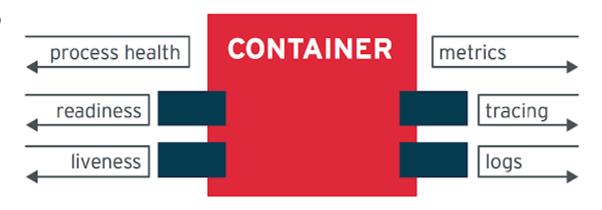




High Observability Principle

- Container are black boxes
- Need to define a standard interface for the container runtime to observe its health
- Suggested observables
 - Readiness when an application to serve; may be different from when the container is ready
 - Called once at startup
 - Liveness is the application still alive
 - Called multiple times over the lifetime of the container

- Tracing allow a request to be traced - OpenTracing
 - Eg. the amount of time spend in a particular database query
- Logs





Lifecycle Conformance Principle

- Receive events from the runtime
 - Inform the container of what is happening
- Application within the container should handle those events





Example of High Observability - Application

```
const pool = mysql.createPool({ ... })
const app = express();
let ready = false;
                                               Readiness probe. Returns 200 -
app.get('/ready', (req, resp) => {
                                               399 if the app is ready.
  resp.status(ready? 200: 400).end();
                                               Can double as liveness probe
})
pool.getConnection((err, conn) => {
  conn.ping((err) => {
     ready = !err;
                                              Clean up before the
                                              container is removed
process.on('SIGTERM',
  //Received SIGTERM - perform clean up
```



Example High Observability - Docker

```
FROM node@sha256:af23.. Time between for a container to be health check probe considered unhealthy

...

HEALTHCHECK --interval=30s --timeout=5s --retries=3 \

CMD curl -s -f http://localhost:${APP_PORT}/ready > /dev/null || exit 1

Returns 0 if successful.

Pass health check

CMD [ "$APP_PORT" ]

Failed health check
```



Persistent Data

- Containers are ephemeral
 - Nothing in a container is persisted when a container is removed or dies
 - Eg. Access logs captured by Morgan will not be retained
 - Eg. MySQL database
- Persistent data has to be externalized
 - Written to storage volumes outside of the container
 - When the container is deleted, the data is not delete as well
- Two ways of mapping external storage into Docker
 - Mount a directory from the Docker host into the container
 - Define a Docker volume and mount the volume into the container



Mounting a Local Directory

```
ENV APP PORT=3000 APP DIR=/app
VOLUME ${APP DIR}/public
EXPOSE ${APP PORT}
                     Define a mount point
                     in the container
docker run -d -p 8080:3000 \
  -v /opt/shared:/app/public \
```

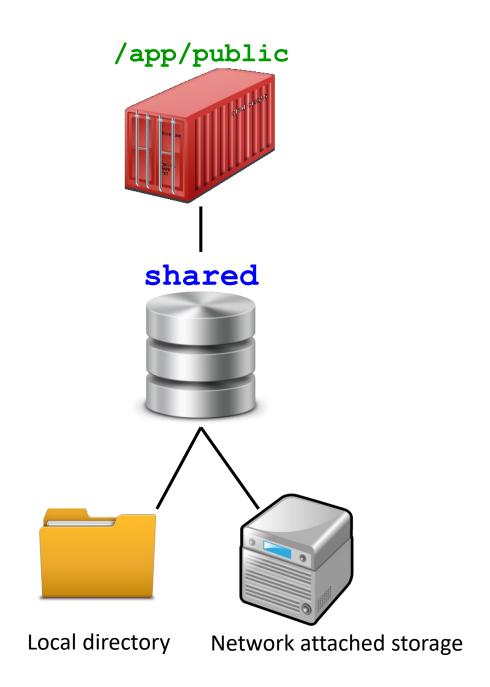
--name app myapp:latest

/app/public /app/public /app/public /opt/shared



Volumes

- Volumes is an abstraction of storage in Docker
 - Different plugins provides storage features
- Properties of volume
 - Local or remote (network attached)
 - Storage type can be block, file or object
 - Block AWS EBS
 - File NFS, SMB
 - Object AWS S3, GCP Cloud Storage





Volume Management

Create a volume

docker volume create myvol

List available volumes

docker volume 1s

Display the properties of a volume

docker volume inspect myvol

Delete a volume

docker volume rm myvol



Creating and Mounting a Volume

```
docker volume create shared

docker run -d -p 3000-3100:3000 \
  -v shared:/app/public --name app0 myapp:latest

Volume name without the leading /
```



Process Disposability Principle

- Containers are ephemeral
 - Can die due to underlying hardware
 - Gets reschedule somewhere else orchestration
- Externalize your data otherwise its gone
- Design containers to be nimble
 - Quick startup
 - Fail fast

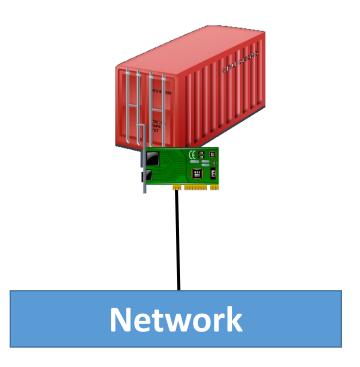


CONTAINER



Networking

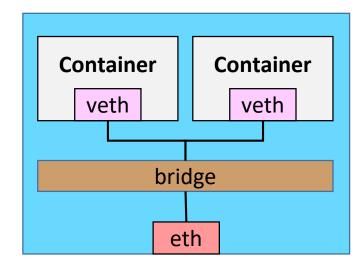
- Each container get their own
 - Network stack
 - Network interface
 - Virtual network interface (veth)
- Containers connect to their own isolated network
 - Software implementation of 802.1d bridge
- Network are configurable





Docker Network - Bridge

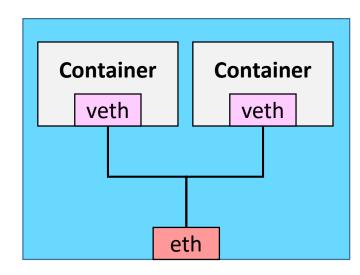
- Allows containers to connect to the same bridge network to communicate
 - Docker creates a default bridge network called bridge that all containers are plumbed to if you did not specify any network
 - On Windows bridge is called nat





Docker Network - Host

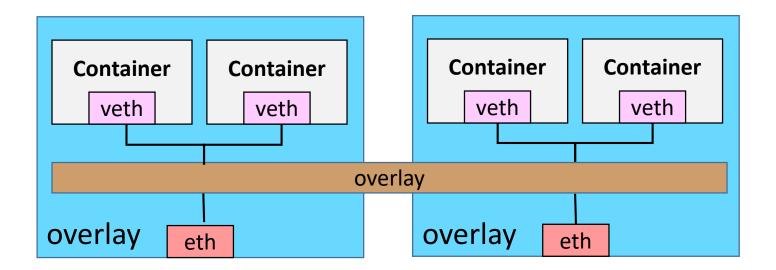
 Container connects into the host's network





Docker Networking - Overlay

 Allows multiple Docker daemon/host to communicate with each other by creating a network on top of (overlay) of the host network





Attaching to Network

```
bridge network
docker run -d -p 8080:3000 --name app myapp:latest
docker network create -d bridge mynet
docker run -d -p 8080:3000 --network mynet \
    --name app myapp:latest
```

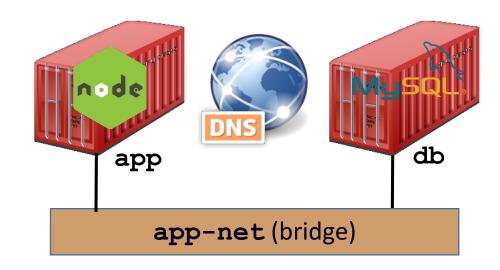
docker network inspect mynet --format '{{json .Containers}}'

Plumb the container to



Service Discovery

- Docker creates an internal DNS service for User created bridge network
 - Containers connected to the network can communicate via their container name, the --name parameter
- Default bridge network, bridge, does not support name resolution via Docker's internal DNS
 - Only user defined bridge networks are supported





Network Management

Create a network

docker network create -d bridge mynet

List available volumes

docker network ls

Display network properties

docker volume inspect mynet

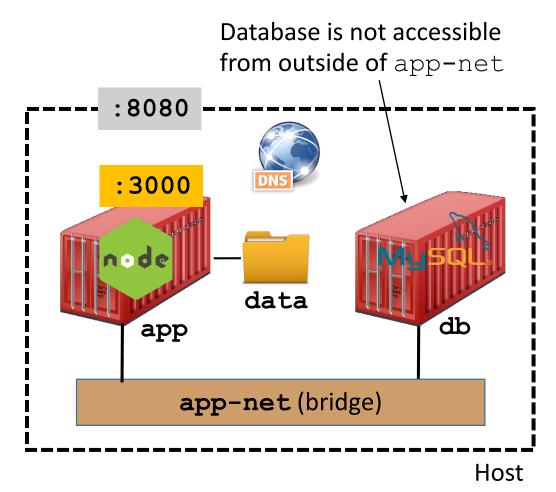
Delete a volume

docker volume rm mynet



Deploying Application Stack with Docker

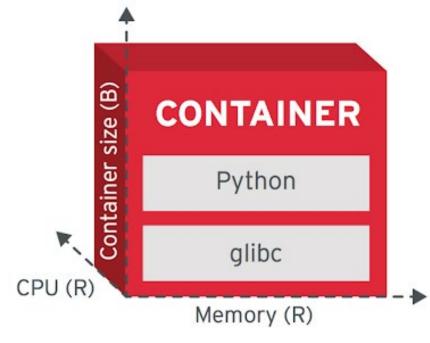
```
docker create network \
  -d bridge app-net
docker create volume data
docker run −d \
  --network app-net \
  -- name db northwind-db: latest
docker run -d -p 8080:3000
  -v data:/app/public \
  --network app-net \
  --name app nortwind-app:latest
```





Runtime Confinement Principle

- Many containers may be running on a single host
- Need to sandbox the containers for resource usage
 - Eg. erroneous application don't hog all the resource



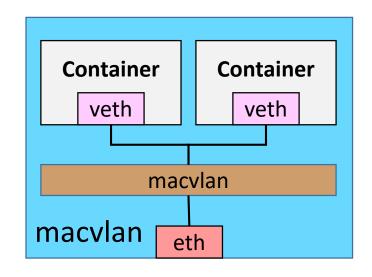


Appendix



Docker Networking - Macvlan

- Allows containers to be directly connected to the physical network
 - Each container will have their own IP address
 - Containers appear as independent systems on the physical network

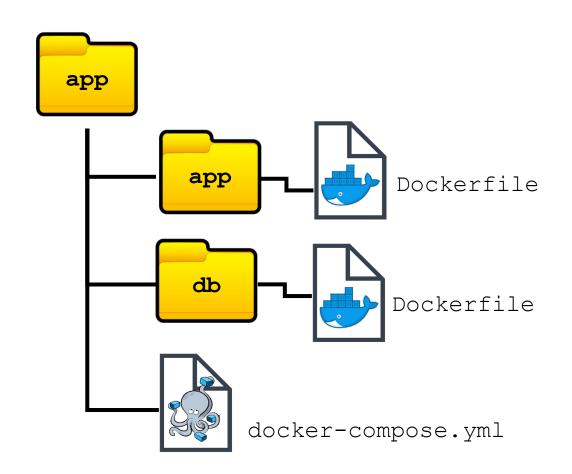


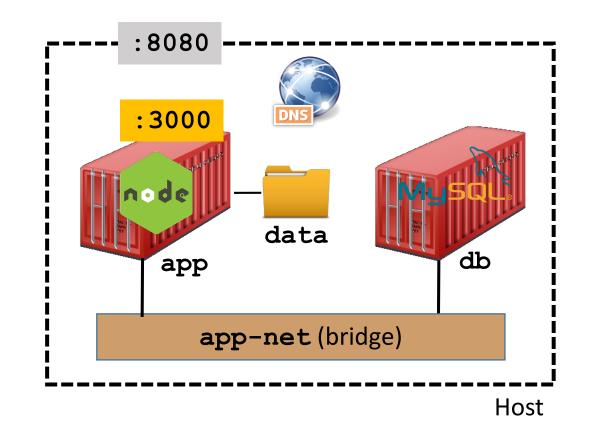


Docker Compose

- Tool for defining and running multi-container application
 - Instead of staring each container individually
- Easily bring up or tear-down entire application stack
- Prioritize resource creation
 - Eg. create networks first before containers
- Docker compose file docker-compose.yml consist of the following 3 main parts
 - services define one or more containers. Each container is considered a service with a name that can be used by other containers for communication
 - networks define the network to be created
 - volumes define volumes









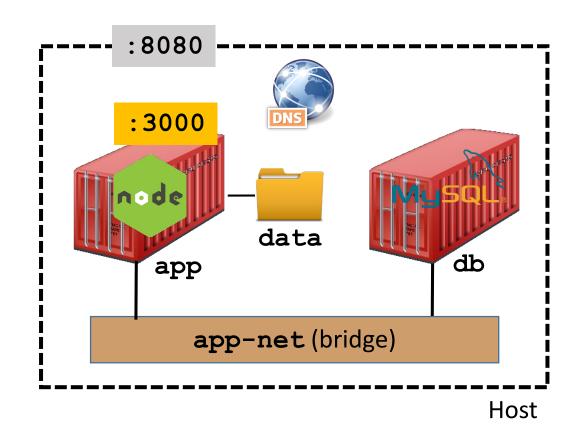
version: '3'

volumes:

data:

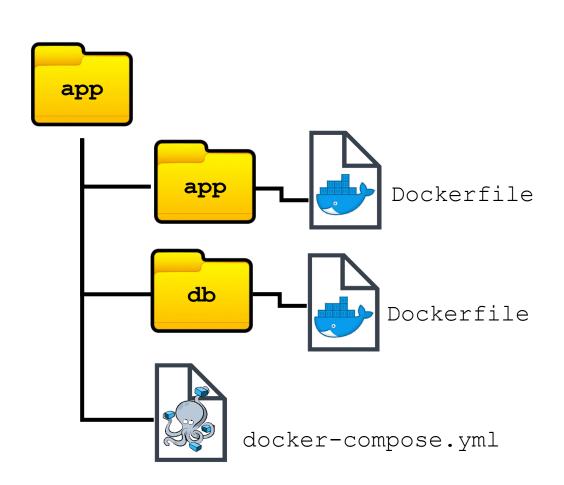
networks:

app-net:



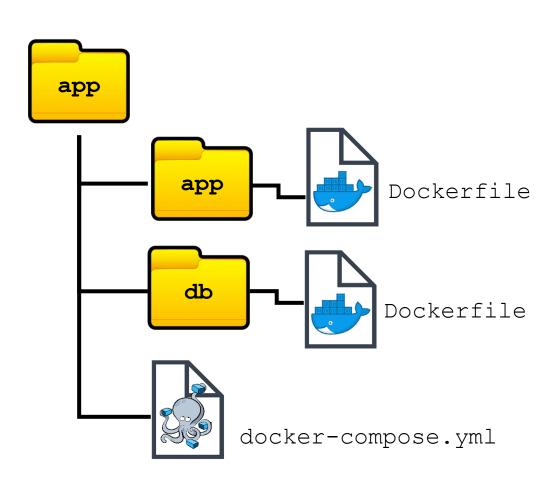


```
services:
  app:
     image: northwind-app:latest
    build:
       context: ./app
    environment:
       - APP PORT=3000
       - DB HOST=db
       - DB USER=root
       - DB PASSWORD=secret
    ports:
       - 8080-8090:3000
    volumes:
       - data:/app/public
    networks:
       - app-net
```





```
services:
    ...
    db:
    image: northwind-db:latest
    build:
        context: ./db
    environment:
        - MYSQL_ROOT_PASSWORD=secret
    networks:
        - app-net
```





Docker Compose

 Starting a Docker application stack

```
docker-compose up -d
```

- Tearing down a Docker application stack
 - Will remove all containers and network
 - Will not remove volumes and images

```
docker-compose down
```

- Stop the application docker-compose stop
- Start the application docker-compose start
- Build the images in the stack docker-compose build