

StarryNet

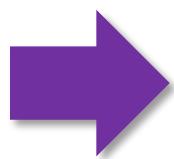
Empowering Researchers to Evaluate Futuristic Integrated Space and Terrestrial Networks

Zeqi Lai, Hewu Li, Yangtao Deng, Qian Wu, Jun Liu, Yuanjie Li,
Jihao Li, Lixin Liu, Weisen Liu, Jianping Wu

Presenter: Yangtao Deng



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The Future is Up in the Sky



Satellite Internet constellations are under heavy development



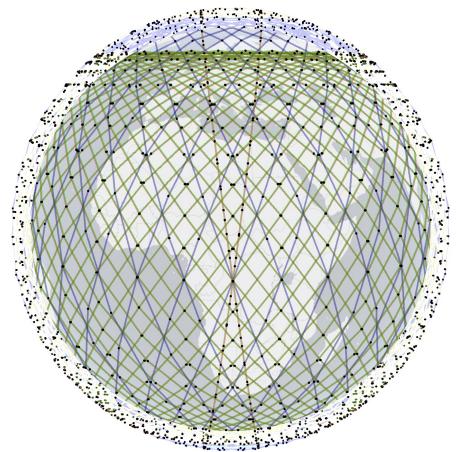
The Future is Up in the Sky



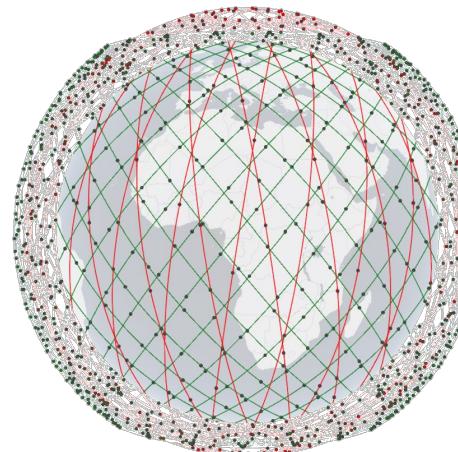
Satellite Internet constellations are under heavy development



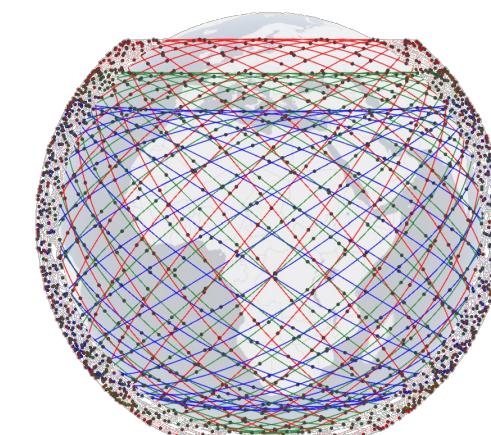
Thousands of broadband satellites in low earth orbit (LEO)



4408 satellites in 5 shells

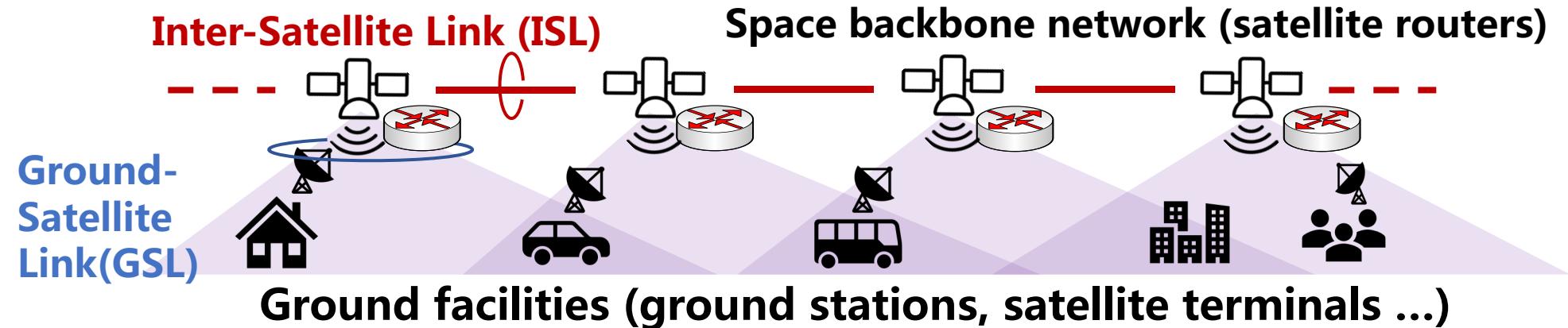


1671 satellites in 2 shells

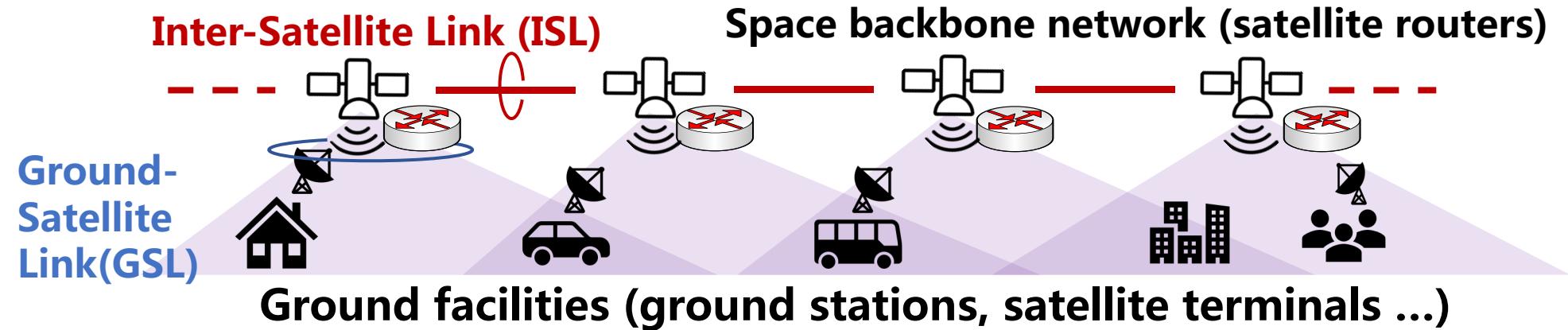


3236 satellites in 3 shells

Integrating LEO satellites with existing terrestrial Internet (ISTN)



Integrating LEO satellites with existing terrestrial Internet (ISTN)



Remote Service



Rural Education



Airplane



Global IoT

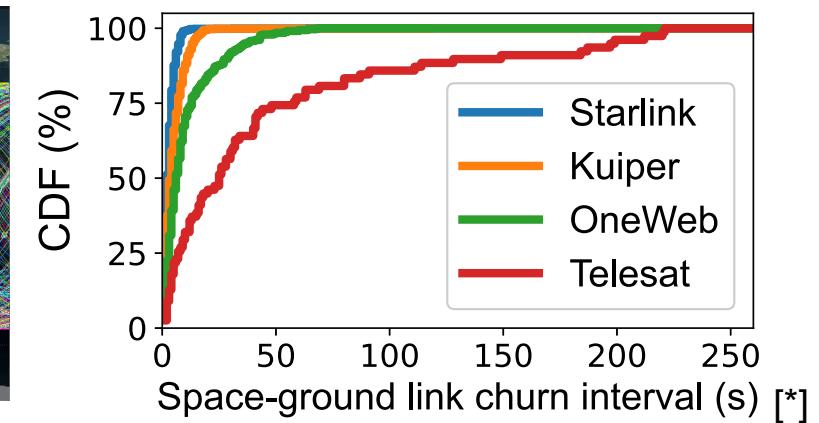
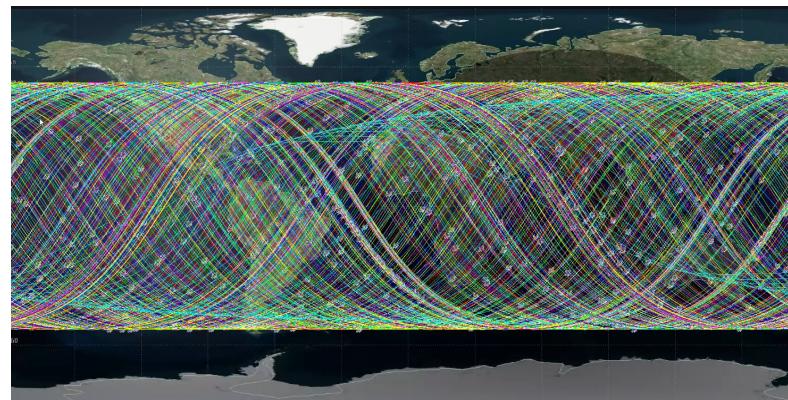
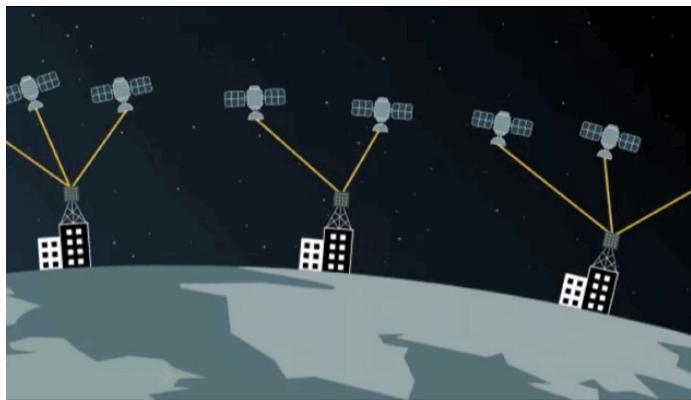


Maritime

Provide pervasive, low-latency, high-bandwidth Internet service

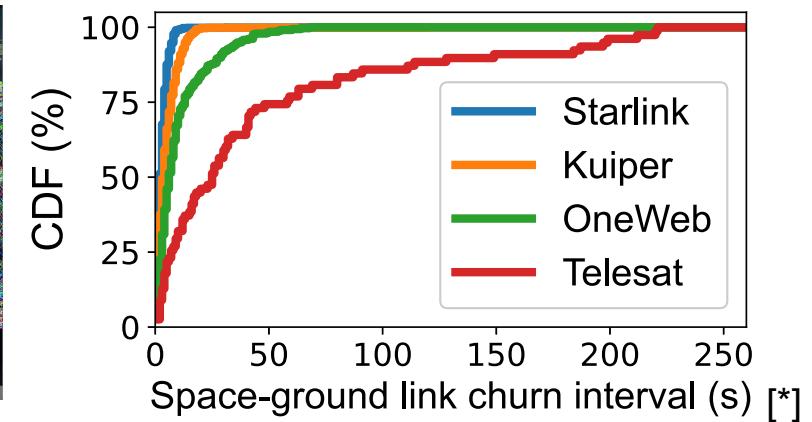
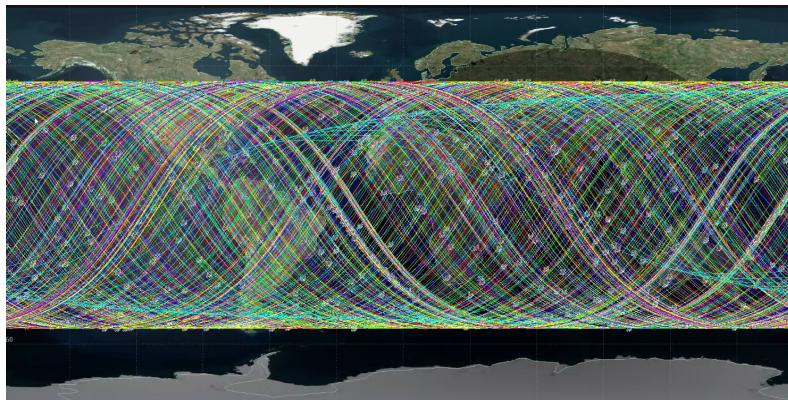
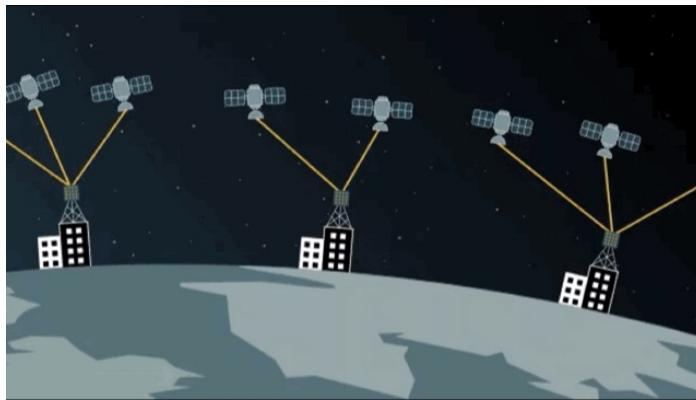
Unique Characteristics of ISTN

Satellites move at a high velocity in the outer space resulting in high LEO dynamics and NEW challenges on the networking stack



Unique Characteristics of ISTN

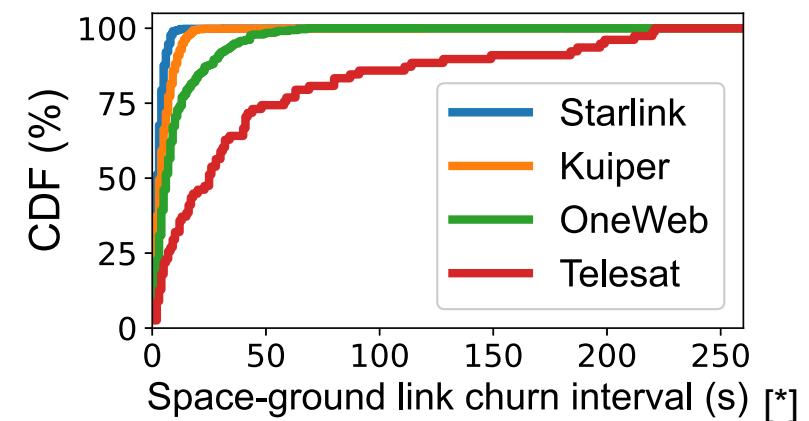
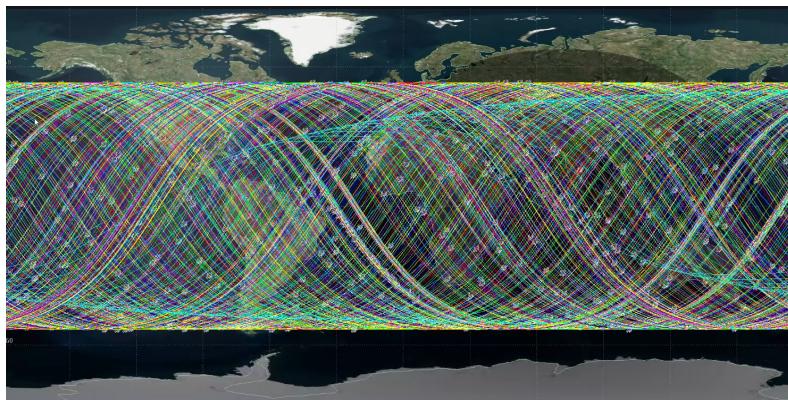
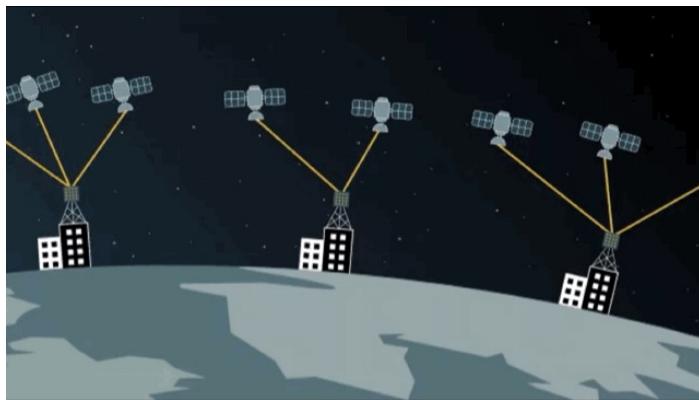
Satellites move at a high velocity in the outer space resulting in high LEO dynamics and NEW challenges on the networking stack



Researcher may propose NEW networking technologies to tackle those challenges (e.g. a new ground-satellite integration scheme).

Unique Characteristics of ISTN

Satellites move at a high velocity in the outer space resulting in high LEO dynamics and NEW challenges on the networking stack



Researcher may propose NEW networking technologies to tackle those challenges (e.g. a new ground-satellite integration scheme).

How can researchers build an experimental network environment (ENE) to test, evaluate and understand their new ideas?

ENE Requirements for ISTN Experiments



① Constellation Consistency

Spatial and temporal characteristics of a real constellation

② System and Networking Stack Realism

Run user-defined system codes and network functionalities like in a real system

③ Flexible and Scalable Environment

Flexibly support various network topologies and diverse test requirements

Problems with Existing ENE Approaches

① Constellation Consistency

Spatial and temporal characteristics of a real constellation



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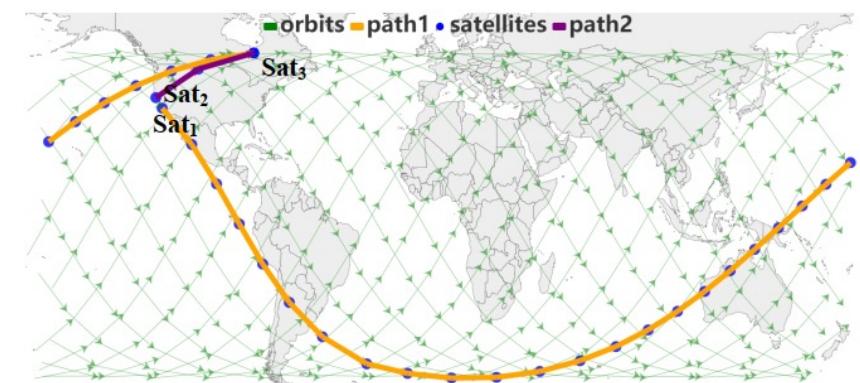


■ Approach I: conducting experiments in a live satellite network

- Flexibility and scalability are limited
- End-host test only, and it is difficult to conduct various *what-if* experiments



iPerf benchmark? Sure!



Benchmarking my new routing protocol upon 4400 LEO satellites? Emm ...

Problems with Existing ENE Approaches

① Constellation Consistency

Spatial and temporal characteristics of a real constellation



② System and Networking Stack Realism

Run user-defined system codes and network functionalities like in a real system



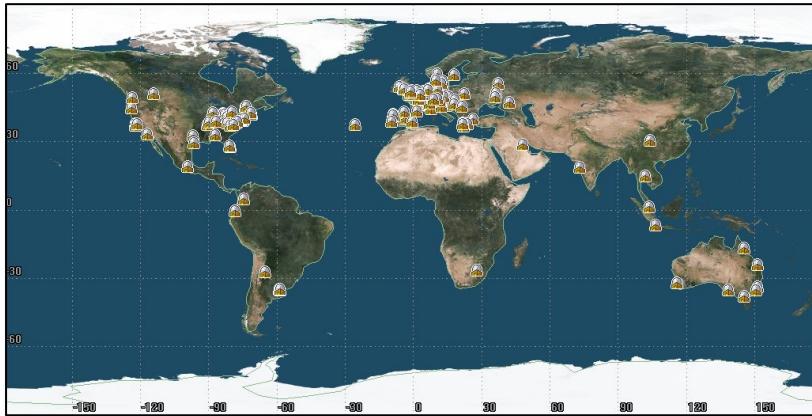
③ Flexible and Scalable Environment

Flexibly support various network topologies and diverse test requirements



■ Approach II: network simulators

- Realism is limited, since it runs abstractions instead of real applications



STK



GMAT



Hypatia [IMC' 20]
StarPerf [ICNP' 20]

Problems with Existing ENE Approaches



① Constellation Consistency

Spatial and temporal characteristics of a real constellation



② System and Networking Stack Realism

Run user-defined system codes and network functionalities like in a real system



③ Flexible and Scalable Environment

Flexibly support various network topologies and diverse test requirements



■ Approach III: network emulators

- VM- or container-based emulation
- Existing emulators can not mimic dynamic behaviors of LEO constellations
- Some of them are also difficult to scale to very large constellation emulation (e.g. thousands of LEO satellites)

Mininet

> sudo mn

DieCast[TOCS' 11]: VM-based emulation

Etalon[NSDI' 20]: container-based emulation

Our Goal

① Constellation Consistency

Spatial and temporal characteristics of a real constellation



② System and Networking Stack Realism

Run user-defined system codes and network functionalities like in a real system

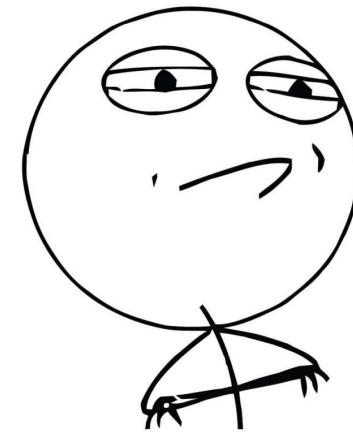


③ Flexible and Scalable Environment

Flexibly support various network topologies and diverse test requirements



Can we build an ENE simultaneously satisfying all the above requirements?



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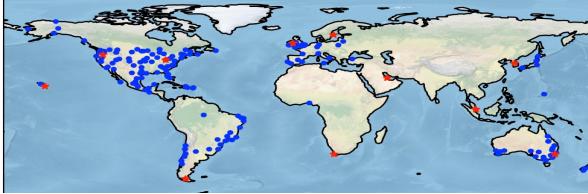
Our Approach

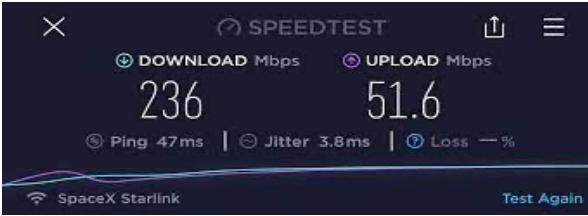
- **StarryNet: a new evaluation framework for ISTN experiments**
- **Key idea: building a **data-driven, hybrid ENE****

Public information from real satellite Internet constellations

Regulator
 Federal Communications Commission

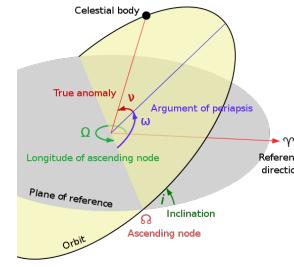
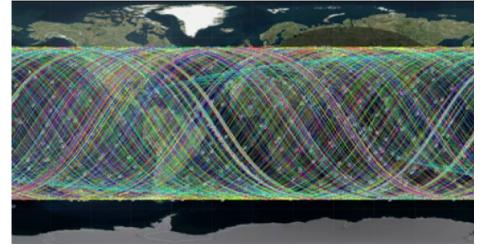
Satellite operator
 project kuiper

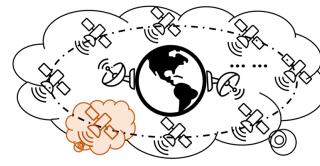

Ground station operator


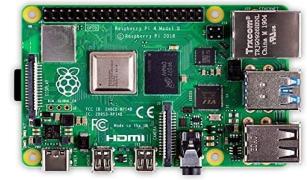
User statistics




Combining model-based simulation, emulation and satellite hardware

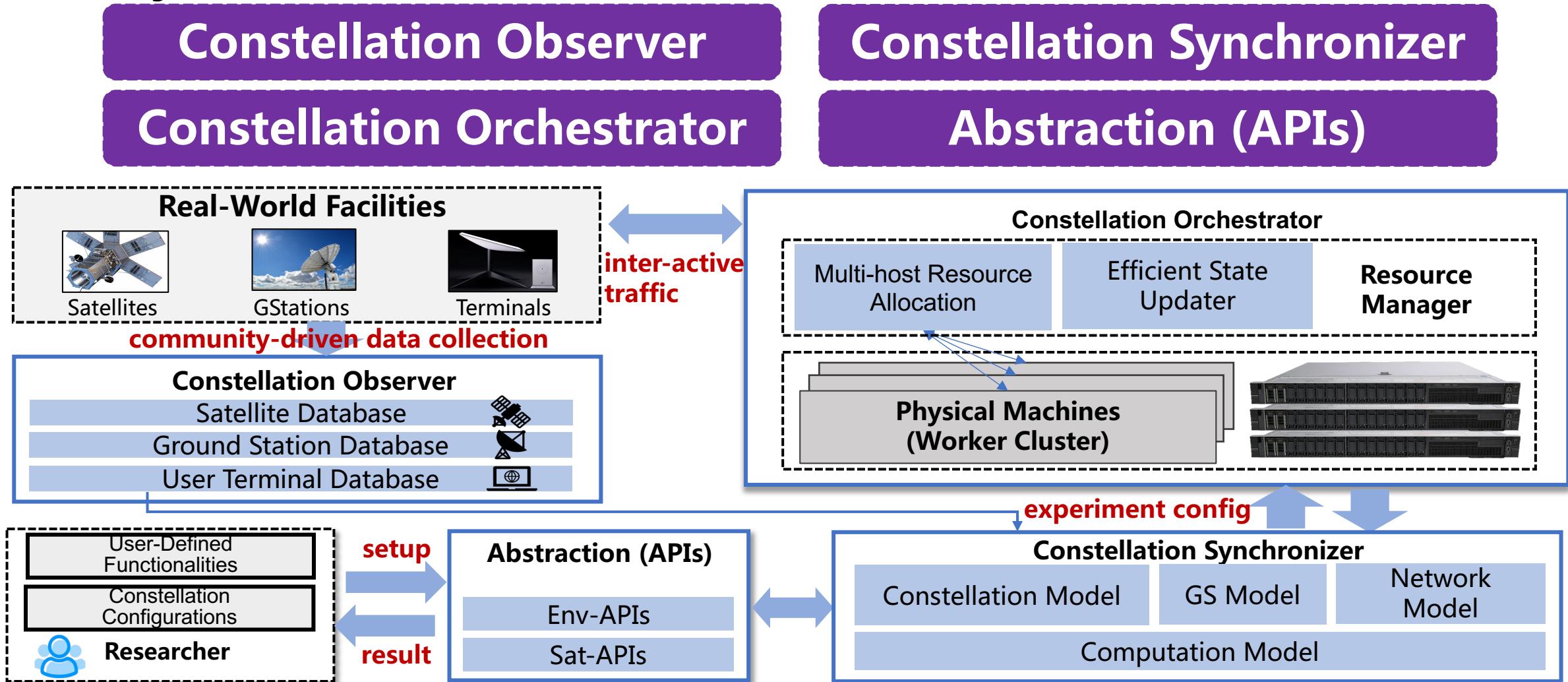
Constellation-model-based simulation



Large-scale emulation cluster



Satellite hardware (e.g. low-power processor)



StarryNet Architecture

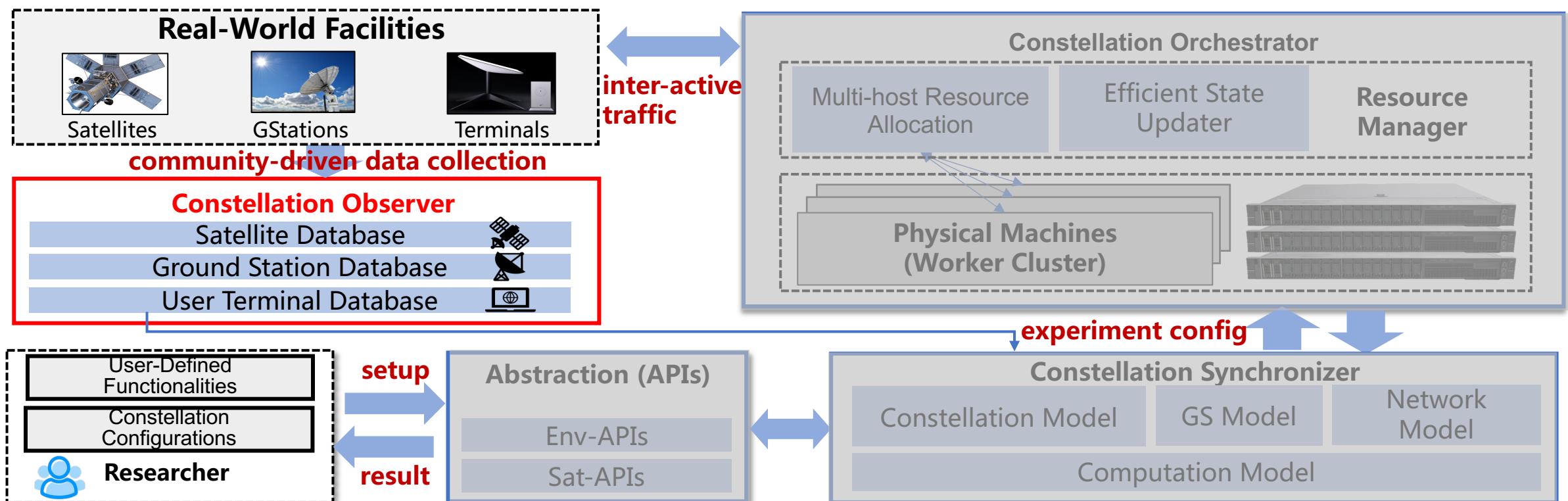
System overview



StarryNet Design Details

■ Constellation Observer

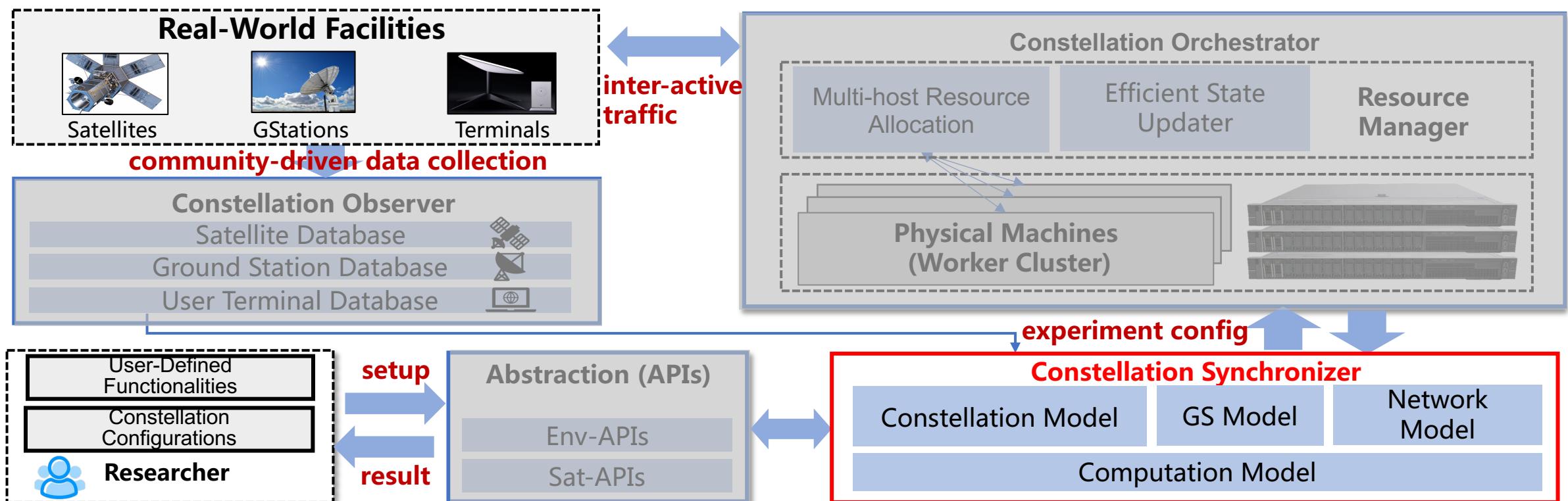
- Crowd-sourcing approach to collect public information
- Databases to store constellation-relevant data (e.g. constellation elements)
- Exploiting multidimensional, realistic data to support ENE creation



StarryNet Design Details

■ Constellation Synchronizer

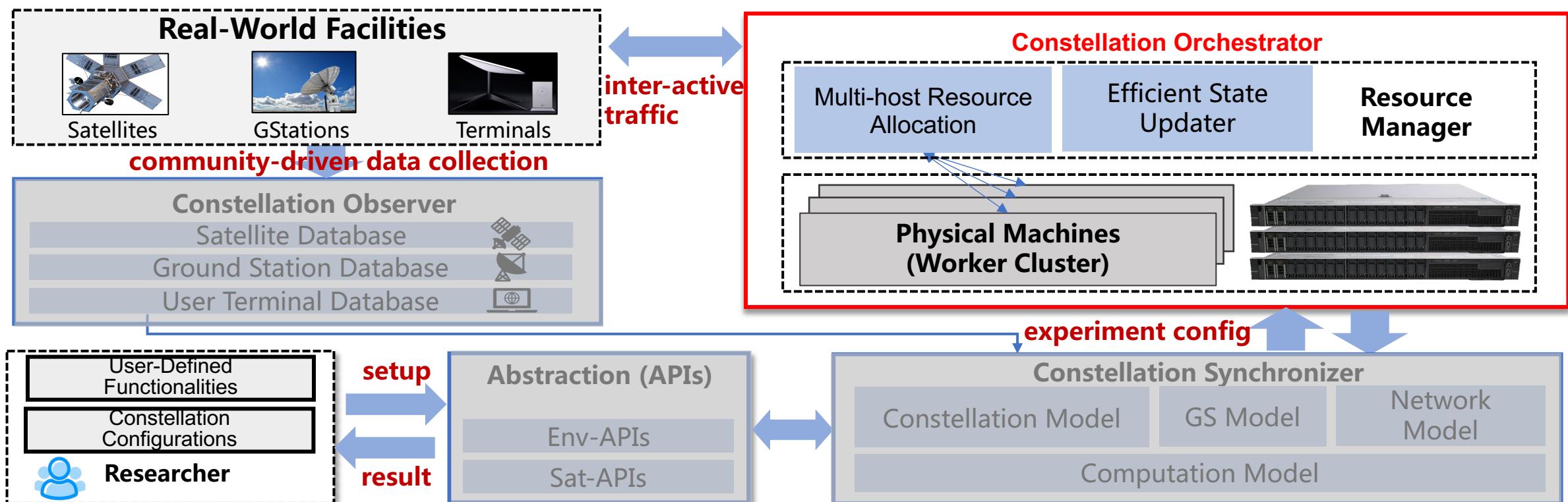
- Building a series of models to characterize ISTN network features
- Driven by realistic constellation information and user-defined experiment requirements to calculate spatial and temporal behaviors



StarryNet Design Details

■ Constellation Orchestrator

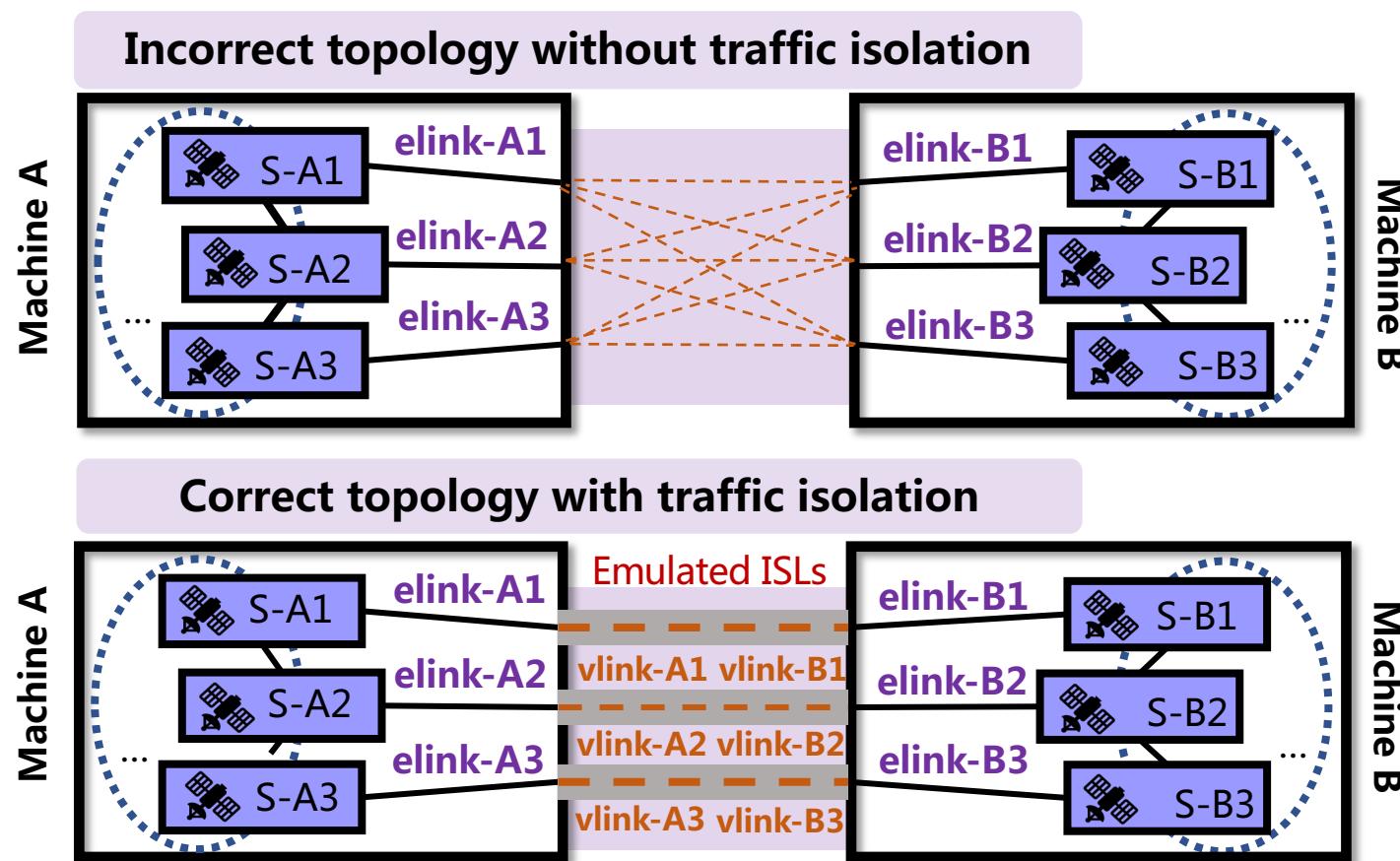
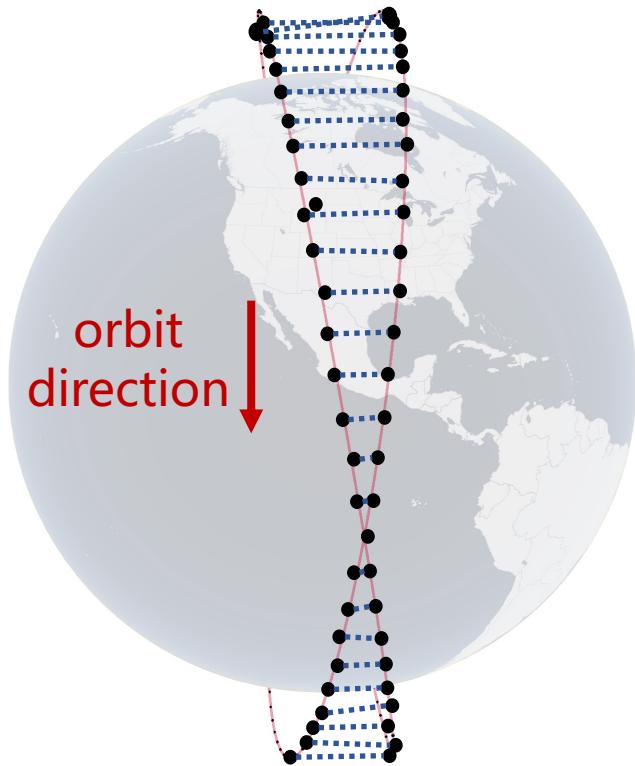
- **Container-based** emulation on physical machines
- Each container mimic a satellite/ground-station/terminal
- Support **flexible computation and network capability** in each node



StarryNet Design Details

■ Constellation Orchestrator

- **Multi-machine extension** for large-scale mega-constellation
- Leverage VLAN-based traffic isolation to build correct network topology



Framework Usage: An Example



① Self-defined program

```
# geo_routing.py
from lib_starrynet import *
def geocast_next_hop(dst_addr):
    # Obtain adjacent satellites info
    n_sats = sn_get_sat_neighbors()
    # Find the sat closest to dst
    for sat in n_sats:
        if dis(sat,
               < dis(neighbors[sat],
                     next_sat))
    return next_sat
```

② Configuration file

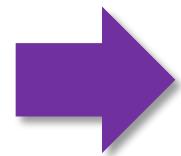
```
"starlink": [ "#starlink.json"
    {
        "name": "SL-Phase-I-shell-I",
        "altitude": "550km",
        "inclination": "53.0",
        "plane_count": "72",
        "satellites_per": "22" } ]
```

③ Shell commands

```
# listen on manager machine
@manager:/ $ sn manager init --m-addr=192.168.0.1
# on each worker machine, join the framework
@worker: / $ sn worker join --m-addr=192.168.0.1
# on manager machine, load manifest files and create the ENE
@manager:/ $ sn create --name sl_cons -c 'starlink.json' -gs 'gs.json'
# start the ENE for 3600 seconds
@manager:/ $ sn start sl_cons --duration=3600
# run user-specific program in all satellites in the first orbit
@manager:/ $ sn cmd sl_cons.orbit[0] python geo_routing.py
```

```
: [ "#gs.json"
    "name": "SL-Phase-I-shell-I",
    "altitude": "550km",
    "inclination": "53.0",
    "plane_count": "72",
    "satellites_per": "22" } ]
```

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■ StarryNet implementation

- Eight high-performance DELL R740 servers in a cluster. Each one with 2*Intel Xeon 5222 (4 cores @ 3.8GHz), and 8*32GB DDR RAM
- Based on Docker Container, OpenvSwitch, tc, *etc.*

■ Open data

- CeleTrak[1] (orbital information), FCC filing ... *etc.*

■ Evaluation and Use Case

- Ability to satisfy various experimental requirements for ISTNs
- Fidelity analysis
- Case studies

Various Constellation Configurations

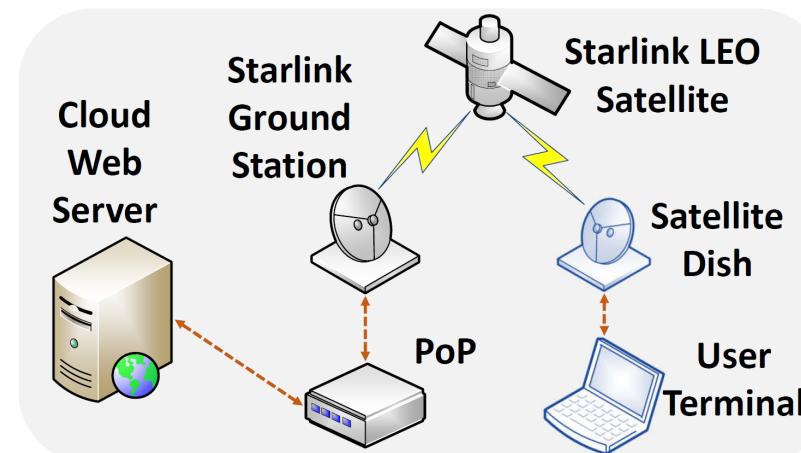
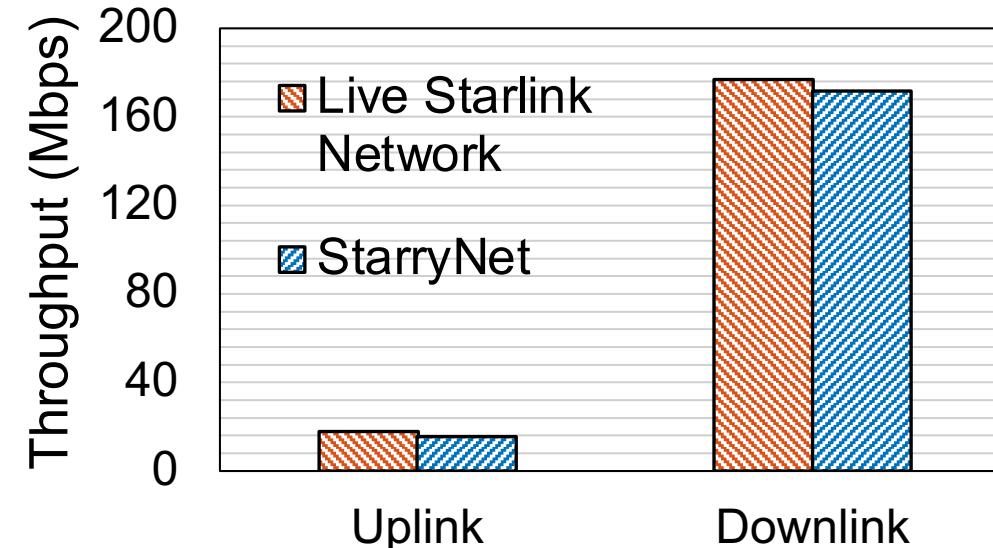
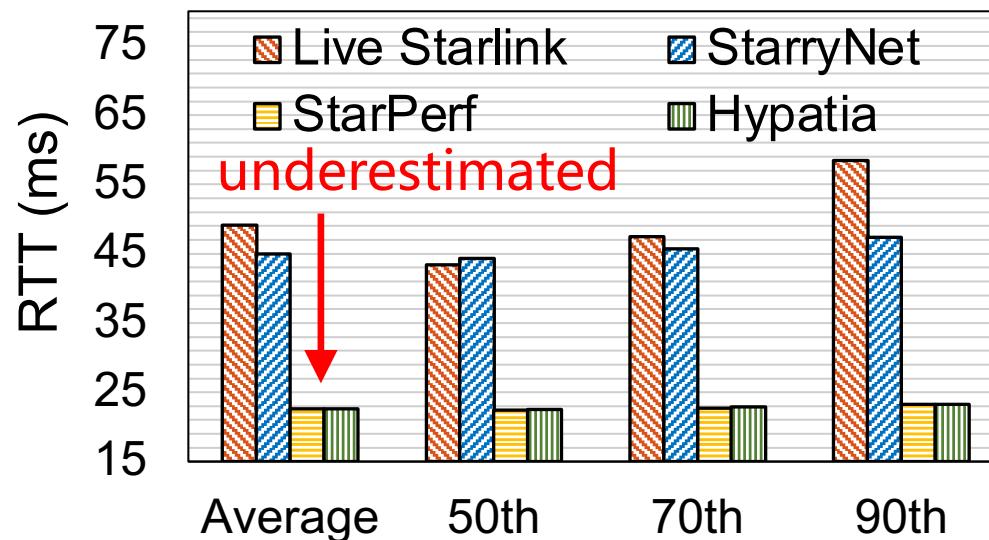


STARRYNET is **flexible** to scale to various constellation configurations with different network topologies

Constellation Metrics	Height (km)	Constellation Size (number of satellites)	Creation Time (min)			Avg. CPU (%) Interval = 1/2/3 (s)			Avg. Memory (%) Interval = 1/2/3 (s)			Minimum # of Required Workers
			Nodes	Links	Total	7.2%	7.0%	6.3%	3.9%	3.5%	3.4%	
Starlink S1 (72*22, 53°)	550	1584	5.9	4.6	10.5	7.2%	7.0%	6.3%	3.9%	3.5%	3.4%	2
Starlink S2 (72*22, 53.2°)	540	1584	5.9	4.6	10.5	7.2%	7.0%	6.3%	3.9%	3.5%	3.4%	2
Starlink S3 (36*20, 70°)	570	720	3.0	2.1	4.9	1.2%	1.1%	1.0%	2.7%	2.6%	2.6%	1
Starlink S4 (6*58, 97.6°)	560	348	1.9	1.3	3.2	1.0%	1.0%	1.0%	2.7%	2.6%	2.4%	1
Starlink S5 (4*43, 97.6°)	560	172	1.6	1.2	3.2	1.0%	1.0%	1.0%	2.3%	2.3%	2.3%	1
Starlink Full (4408 satellites)	hybrid	4408	13.3	7.9	21.2	39.6%	37.0%	34.3%	10.4%	9.1%	8.9%	7
Kuiper K1 (34*34, 51.9°)	630	1156	4.4	3.8	8.2	2.6%	2.4%	2.3%	3.8%	3.5%	3.2%	2
Kuiper K2 (36*36, 42°)	610	1296	4.7	4.2	8.9	3.9%	3.6%	3.2%	4.0%	3.6%	3.5%	2
Kuiper K3 (28*28, 33°)	590	784	3.2	2.4	5.6	1.3%	1.2%	1.2%	2.7%	2.6%	2.6%	2
Kuiper Full (3236 satellites)	hybrid	3236	5.7	4.8	10.5	24.6%	23.9%	23.2%	6.3%	6.2%	6.2%	6
Telesat T1 (27*13, 98.98°)	1015	351	1.9	1.3	3.2	1.0%	1.0%	1.0%	2.6%	2.5%	2.4%	1
Telesat T2 (40*33, 50.88°)	1325	1320	4.8	4.2	9.0	3.9%	3.7%	3.3%	4.0%	3.6%	3.5%	2
Telesat Full (1671 satellites)	hybrid	1671	3.1	2.4	5.5	7.2%	7.0%	6.4%	4.2%	3.7%	3.6%	3

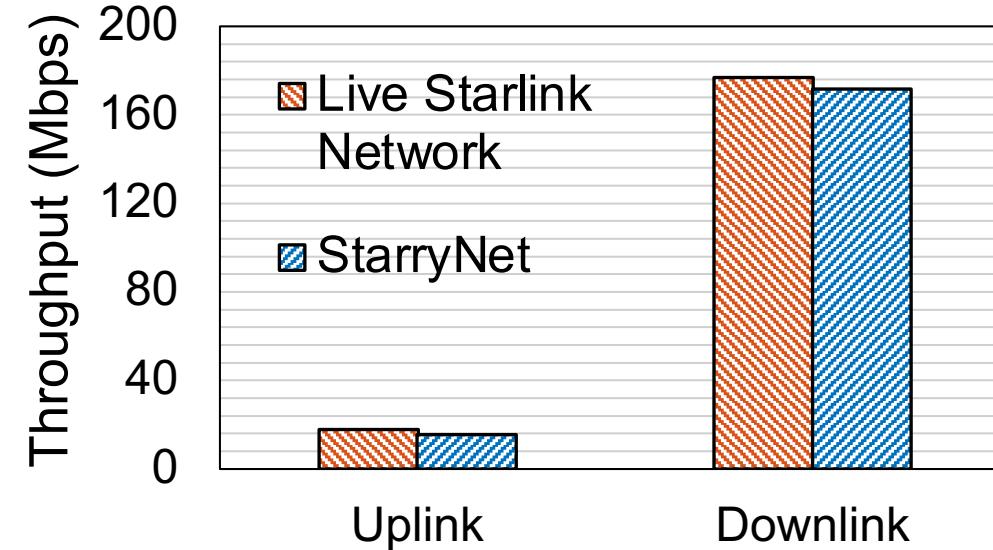
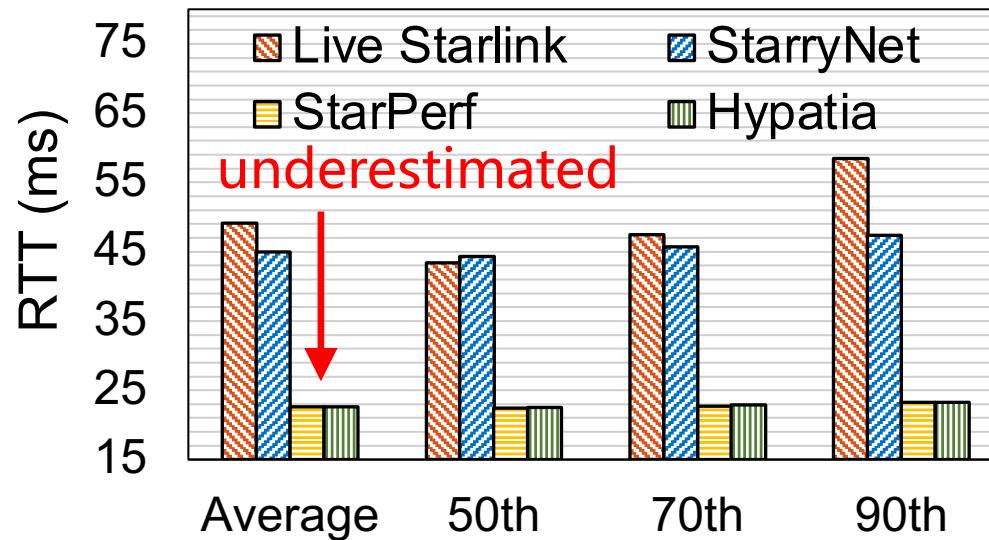
Fidelity Analysis

Network performance under the same bent-pipe topology compared with live Starlink and other simulation tools



Fidelity Analysis

Network performance under the same bent-pipe topology compared with live Starlink and other simulation tools

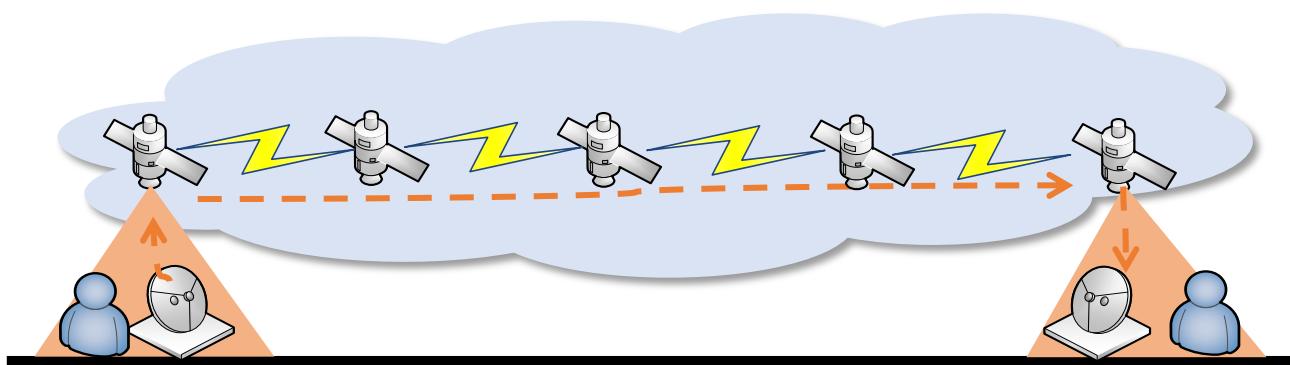


StarryNet achieves acceptable fidelity

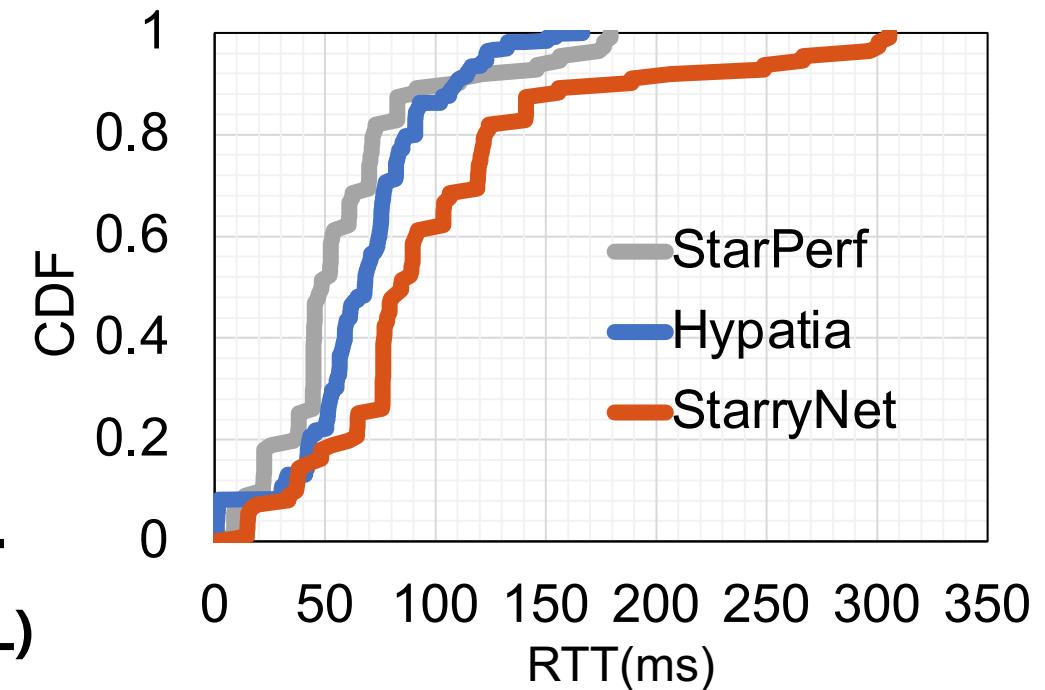
- Similar latency performance to live Starlink measurements
- Accurately emulating the bandwidth of a live ISTN

Fidelity Analysis

Network performance with ISLs compared with other two simulation tools



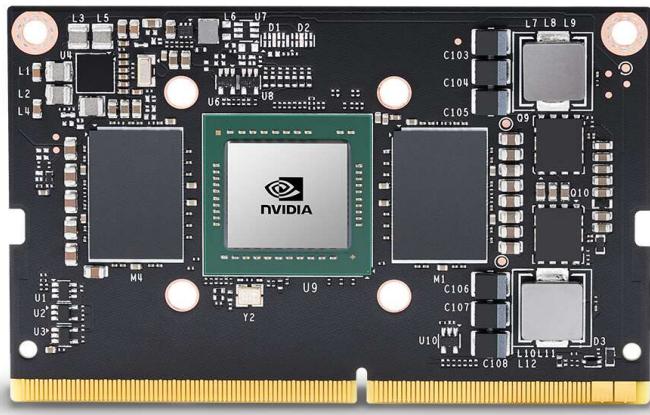
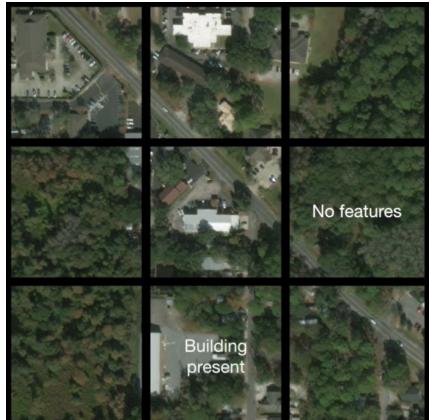
End to end RTT through inter-satellite links (ISL)



- At this time it is difficult to measure real ISL performance
- We analyze the results as compared with other simulators
- Similar results but involve additional **system-level overhead**

Fidelity Analysis

Emerging satellites are equipped with evolved computation capabilities to support **various on-board applications**

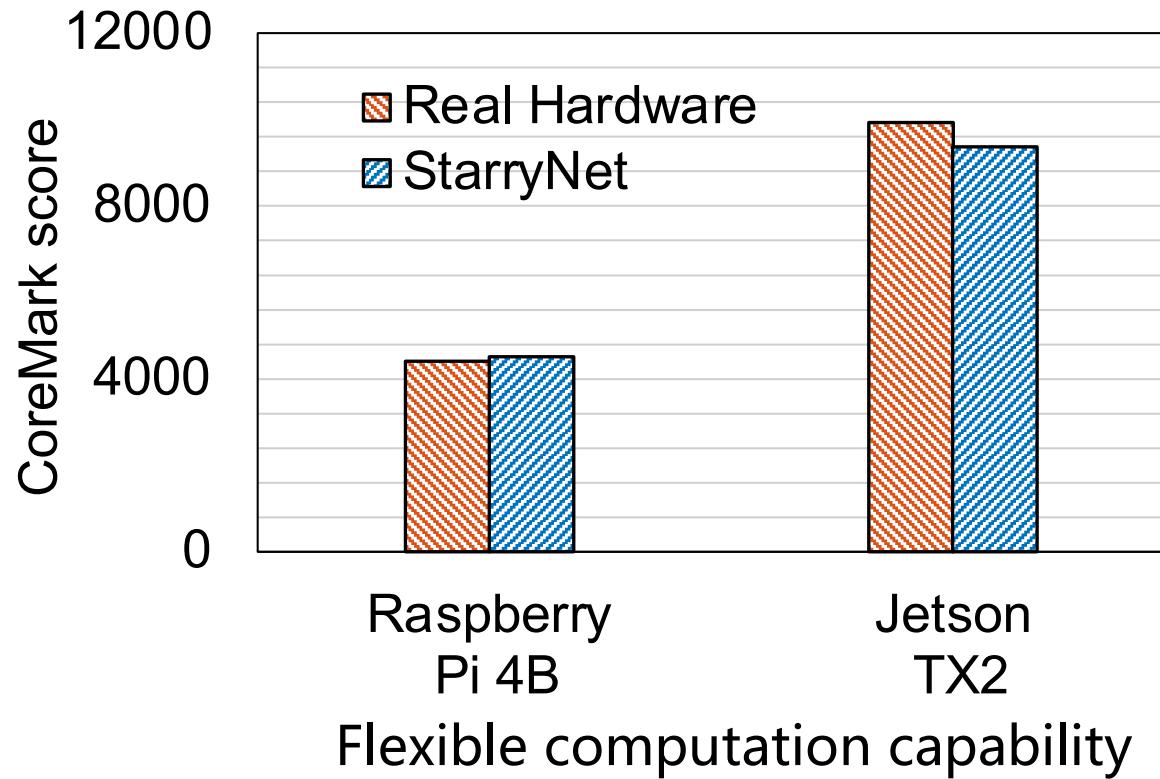


Orbital edge computing (OEC) uses **Jetson TX2** to enable on-board AI capability

European Space Agency (ESA) uses low-power **Raspberry Pi** for on-board missions

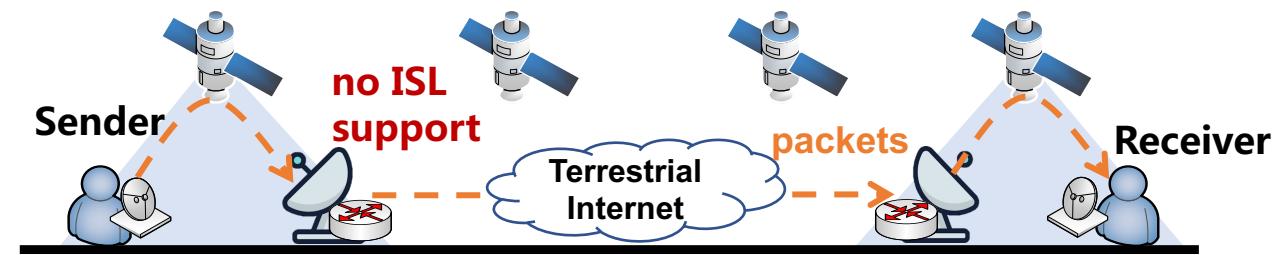
StarryNet can be configured to mimic various computation capabilities on-demand

Fidelity Analysis

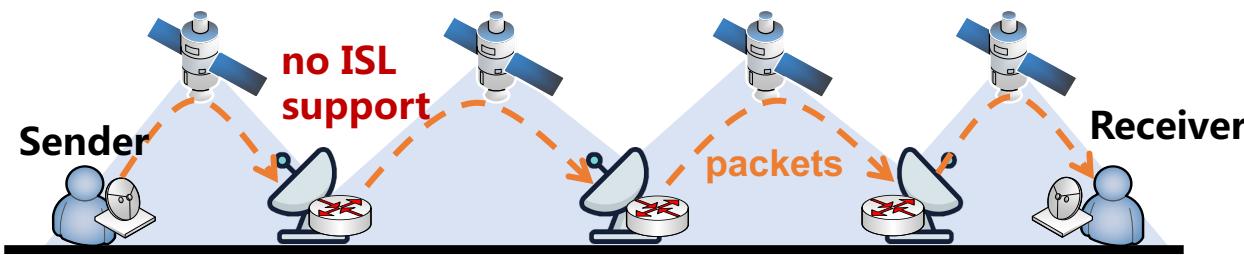


StarryNet can be configured to mimic various computation capabilities on-demand

Case Study I: Interconnecting LEO Satellites and Terrestrial Facilities

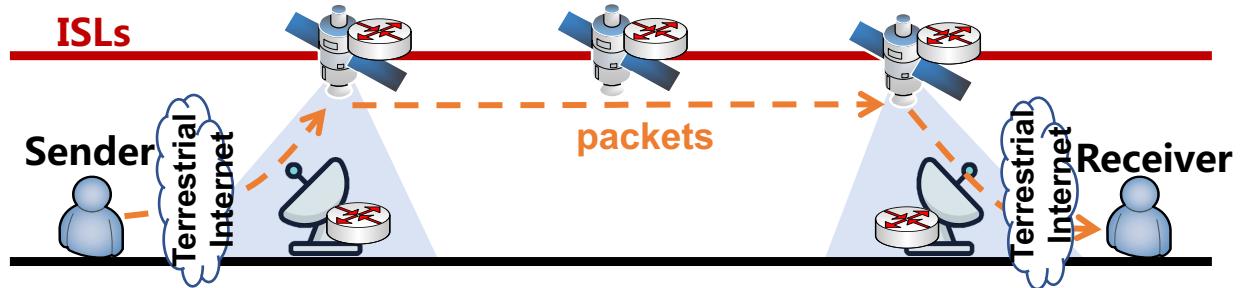


SRLA: satellite relays for last-mile accessibility

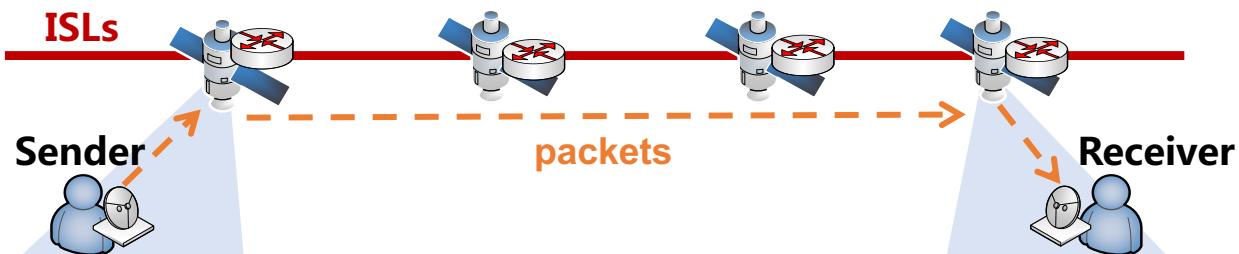


SRGS: satellite relays for ground station networks

Exploring the design-space for various space-ground integration methodologies



GSSN: ground station access for satellite networks



DASN: satellite networks directly accessed by terrestrial users

Case Study I: Interconnecting LEO Satellites and Terrestrial Facilities



StarryNet supports realistic routing and data transmission for mega-constellations

Latency comparison

Network reachability comparison

Addressing and cost comparison

Design	Average end-to-end latency and its breakdown (ms)				Reachability	Frequent Address Update	Operating Cost		
	Inter-Satellite	Space-Ground	Ground	Total			GS	Terminal	ISLs
SRLA	0	76.25	107	183.25	97.00%	X	✓	✓	X
SRGS	0	313.39	0	313.39	51.00%	X	✓	✓	X
GSSN	48.46	38.45	20	106.91	57.40%	X	✓	X	✓
DASN	48.46	37.65	0	86.11	97.50%	✓	X	✓	✓

Conclusions

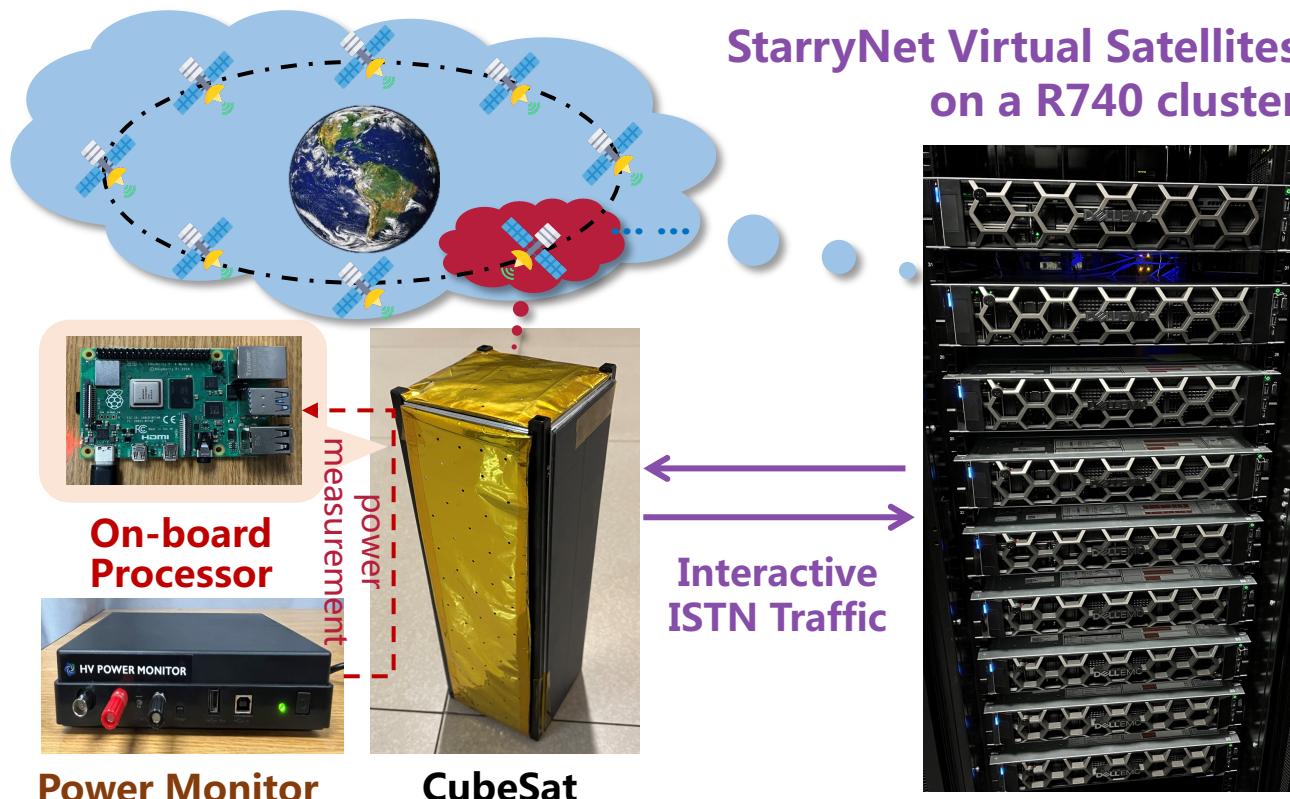
- An obvious latency reduction accomplished by ISLs
- Reachability discrepancy caused by handovers and uneven GS distributions
- Deployment and costs vary a lot

Case Study II: Hardware-in-the-loop Testing



STARRYNET supports a **hybrid deployment** and evaluates **real system effects** for user-defined functionalities

A number of virtual, emulated nodes + **1 real prototype**

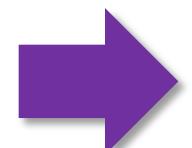


■ Evaluate system-level effects of a new ISTN network protocol or functionality

- Link advertisement overhead of a new routing protocol
- Power consumption
- CPU usage
- Memory overhead

State	Idle	Routing convergence	Transmission rate (Mbps)			
			100	250	500	750
Power (W)	2.83	3.22	4.6	5.0	5.4	5.5

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- Existing tools fail to guarantee realism, flexibility, and low-cost simultaneously
- StarryNet is able to achieve the goal by
 - Integrating real constellation-relevant information, orbit analysis, etc.
 - Container-based large-scale emulations
 - Low-cost usage and open APIs
- Evaluation results show that StarryNet
 - Achieves high-fidelity to real measurements
 - Supports various ISTN experiments flexibly

Thank you!

Q&A

Zeqi Lai, Hewu Li, Yangtao Deng, Qian Wu, Jun Liu, Yuanjie Li,
Jihao Li, Lixin Liu, Weisen Liu, Jianping Wu



Read our paper!



Contact

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- zeqilai@tsinghua.edu.cn
- yangtaodeng@gmail.com