

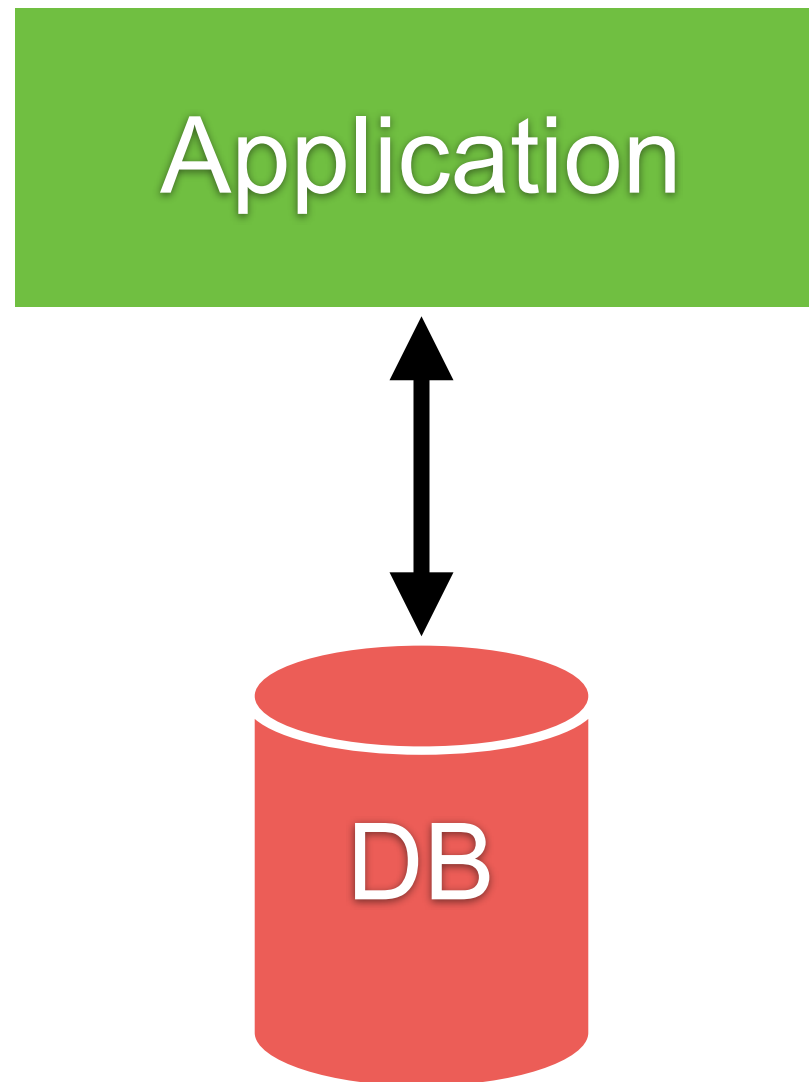
Data management In Microservices



Data management in Microservices



Monolithic



Microservices

Service 1

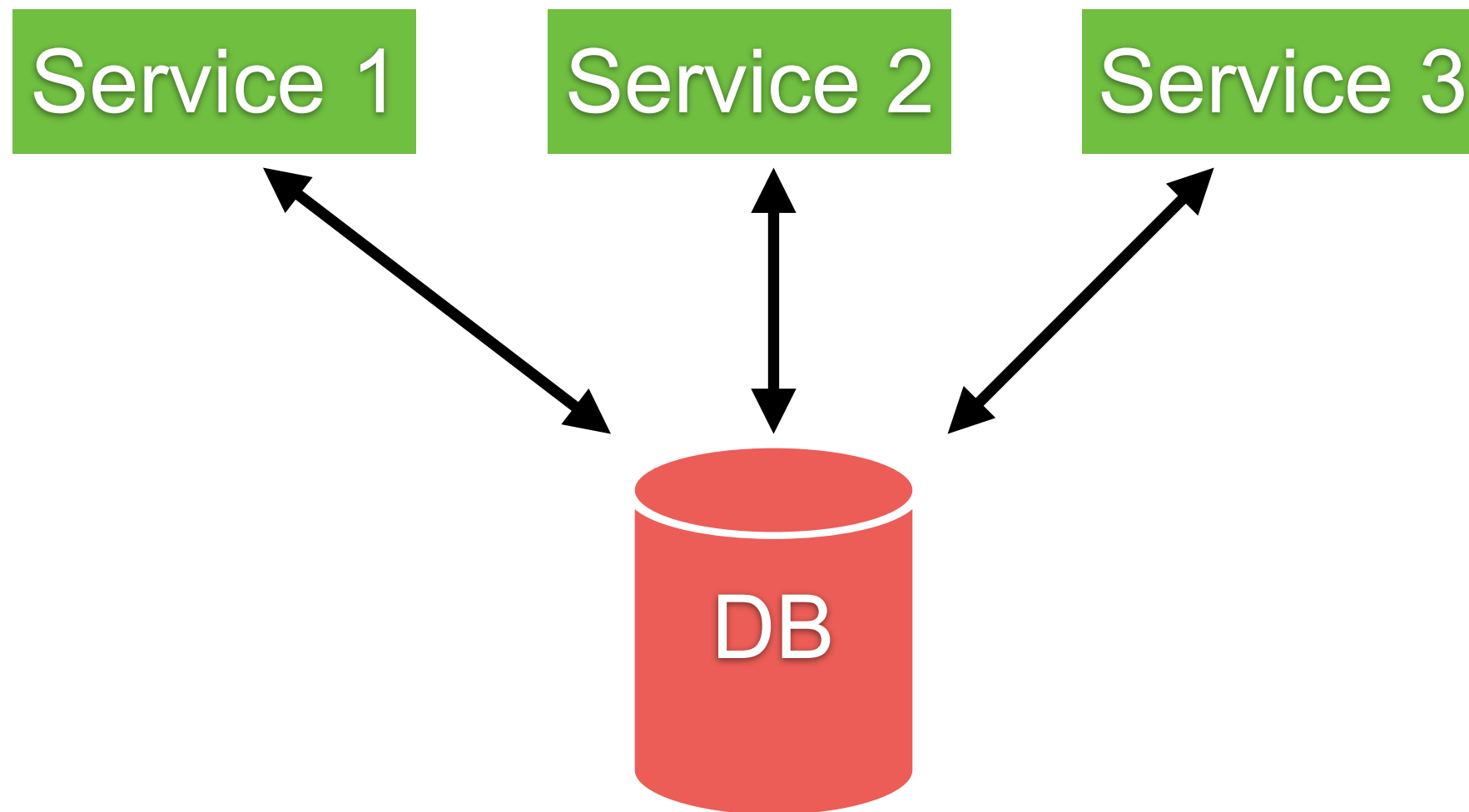
Service 2

Service 3



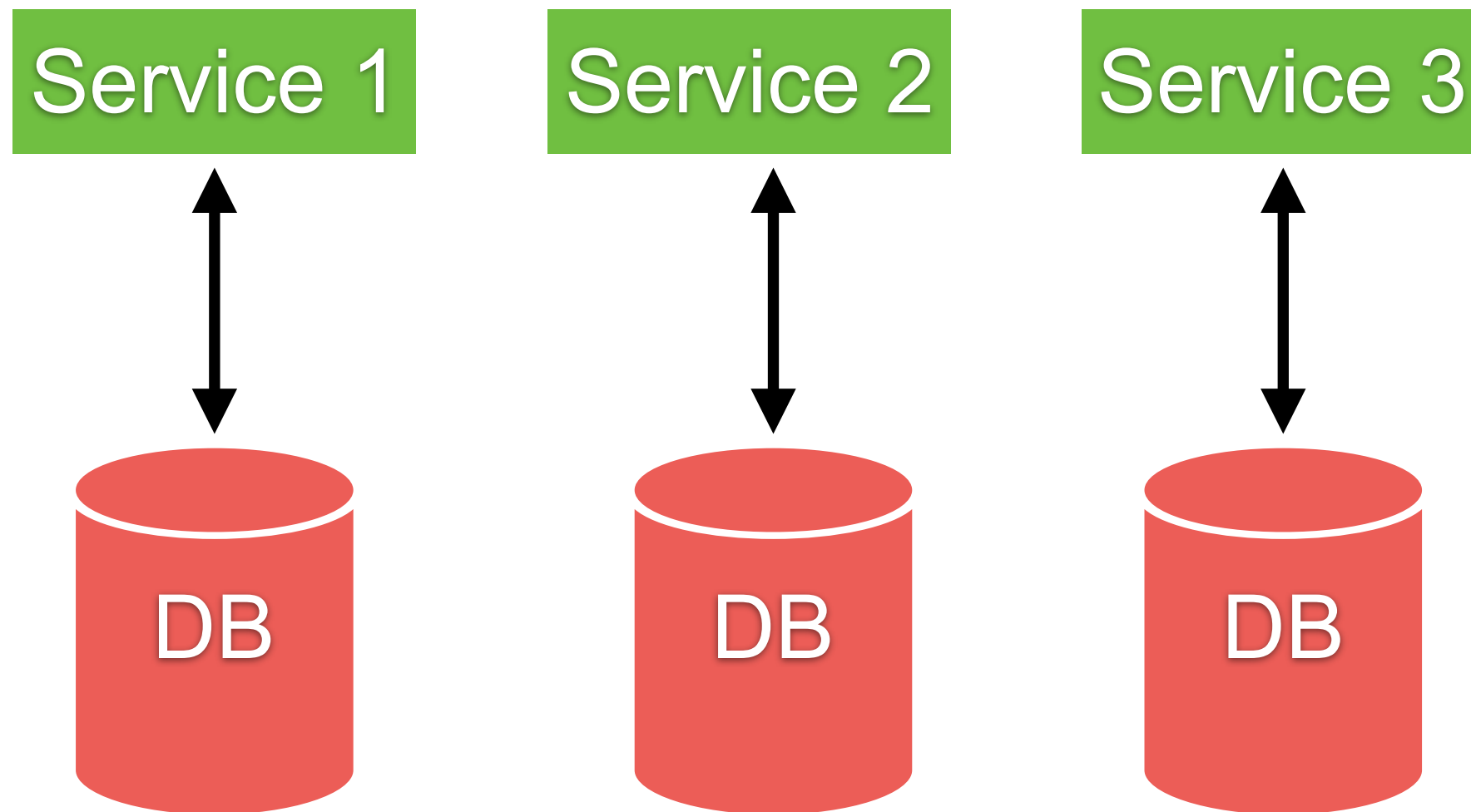
Microservices

1. Shared database



Microservices

2. Database per service



Database per service

High complexity

Query data across multiple databases

Challenge “How to join data ?”

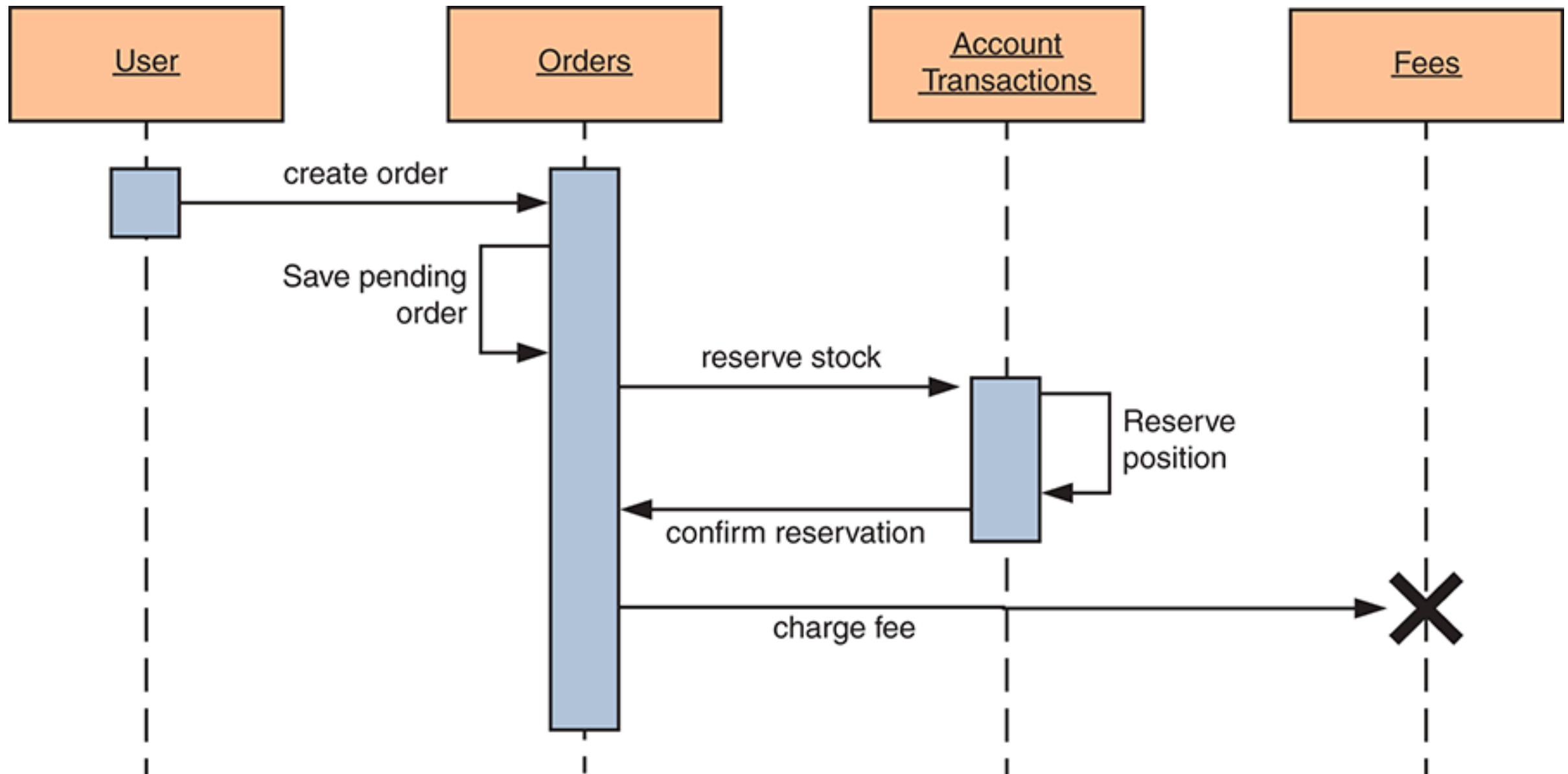
Maintain database consistency



How to maintain data consistency across services ?



Problem



Distributed transaction

Common approach is Two-phase commit(2PC)

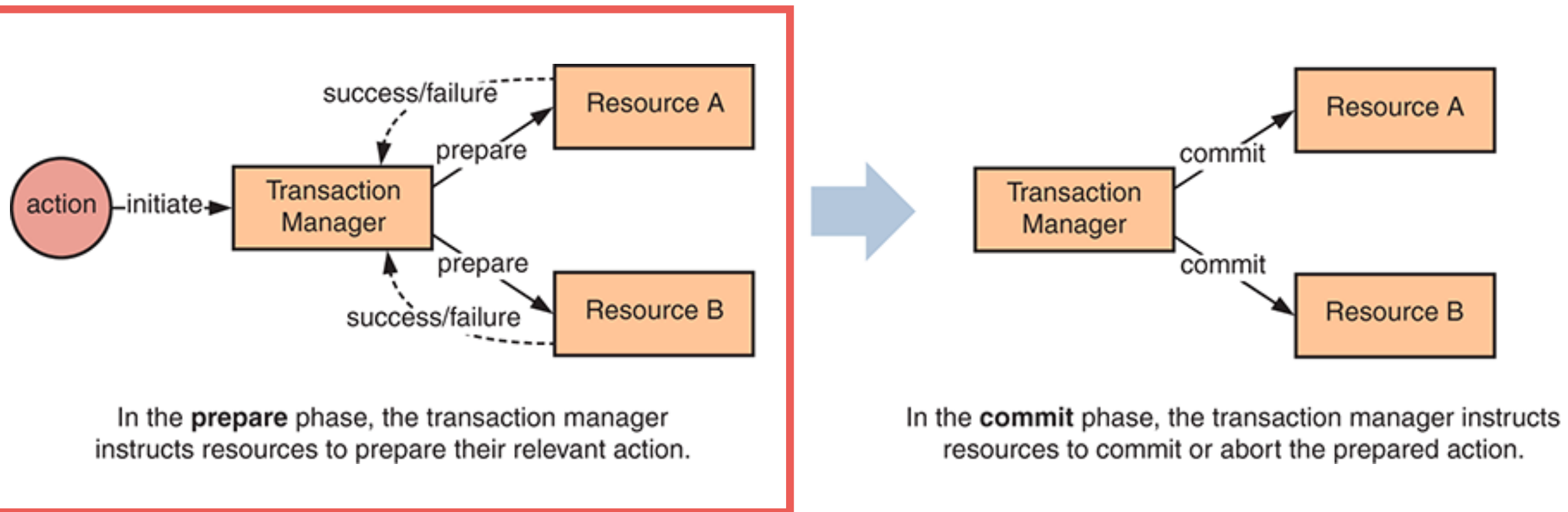
Use transaction manager to split operations across multiple resources in 2 phases

- 1. Prepare*
- 2. Commit*



Two-phase commit

Phase 1: prepare

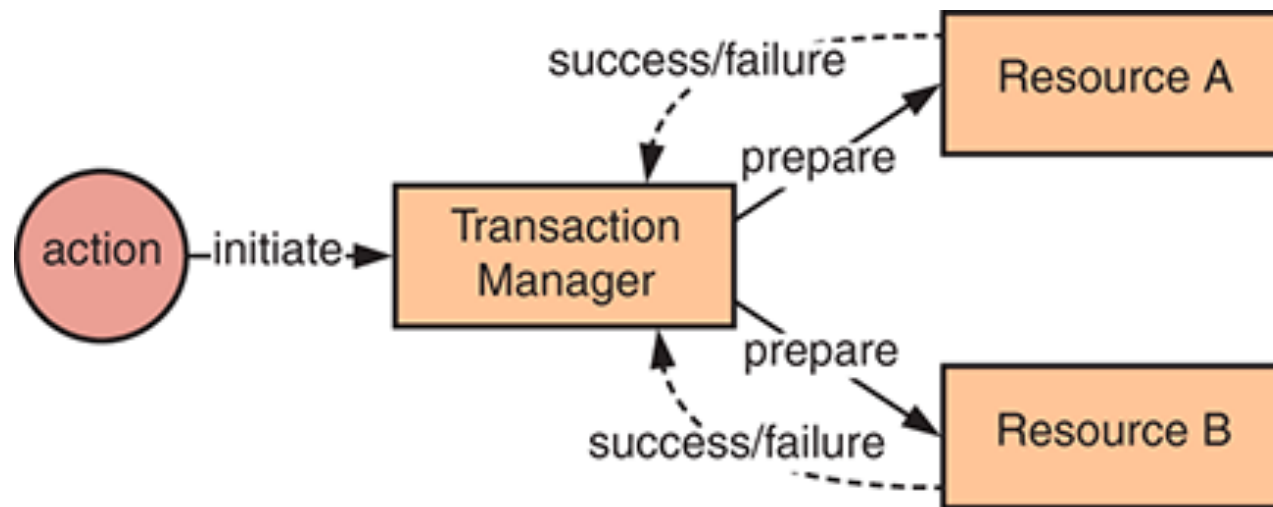


https://en.wikipedia.org/wiki/Two-phase_commit_protocol

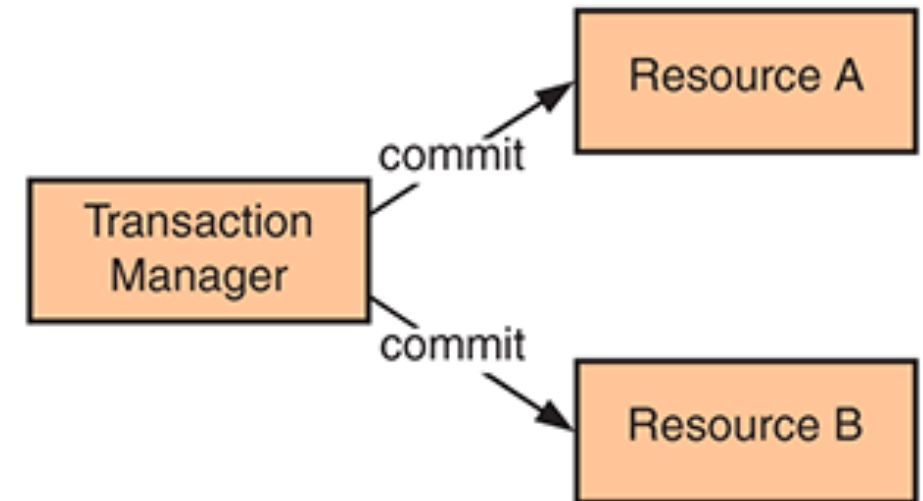


Two-phase commit

Phase 2: commit



In the **prepare** phase, the transaction manager instructs resources to prepare their relevant action.



In the **commit** phase, the transaction manager instructs resources to commit or abort the prepared action.

https://en.wikipedia.org/wiki/Two-phase_commit_protocol



**Distributed transaction places
a **lock on resources** under
transaction to ensure isolation**



Inappropriate for long-running operations



Increase risk of contention and deadlock



We need ...

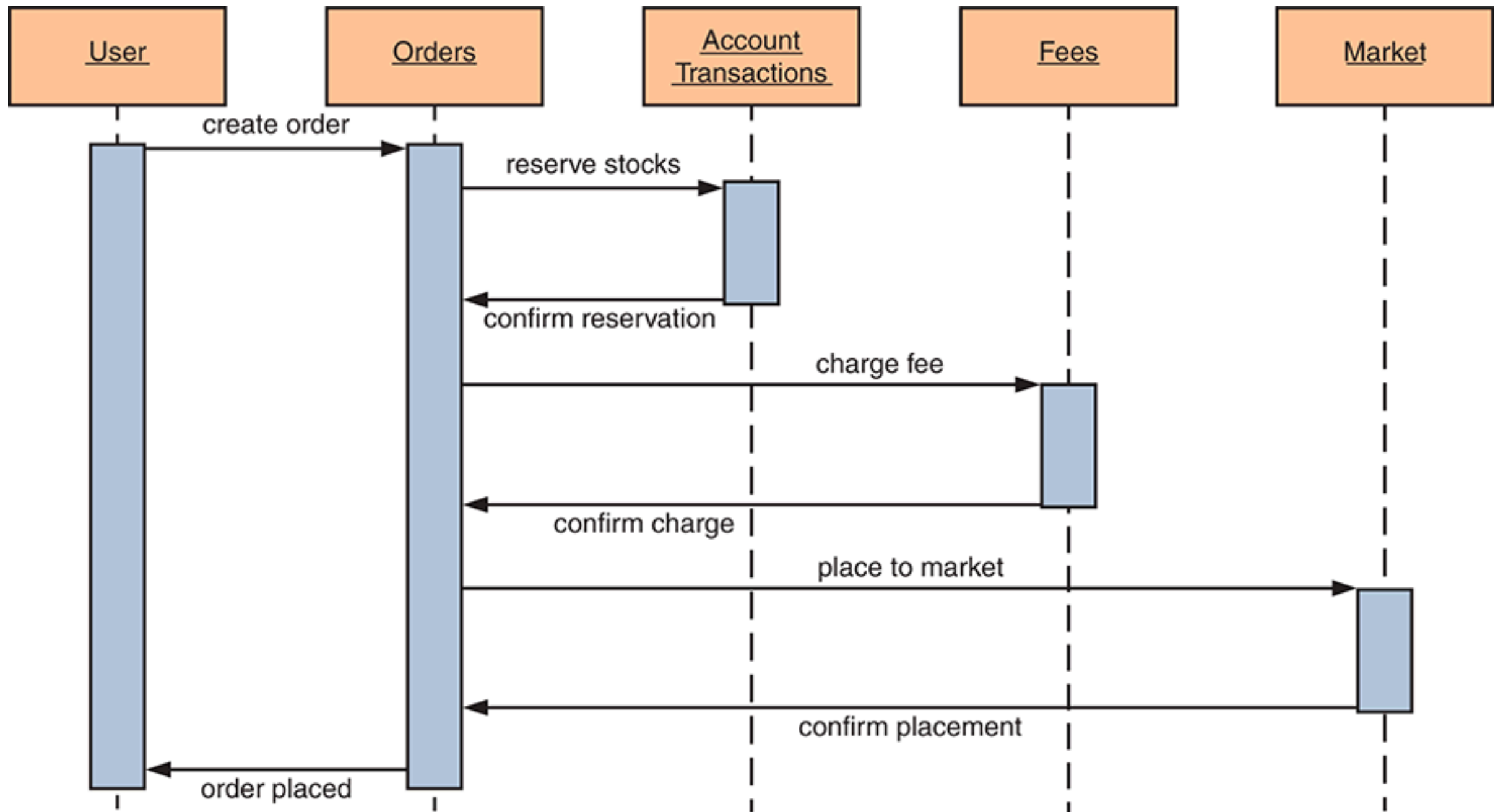
Don't need distributed transaction

Reduce complexity of code

Reliable



Synchronous process

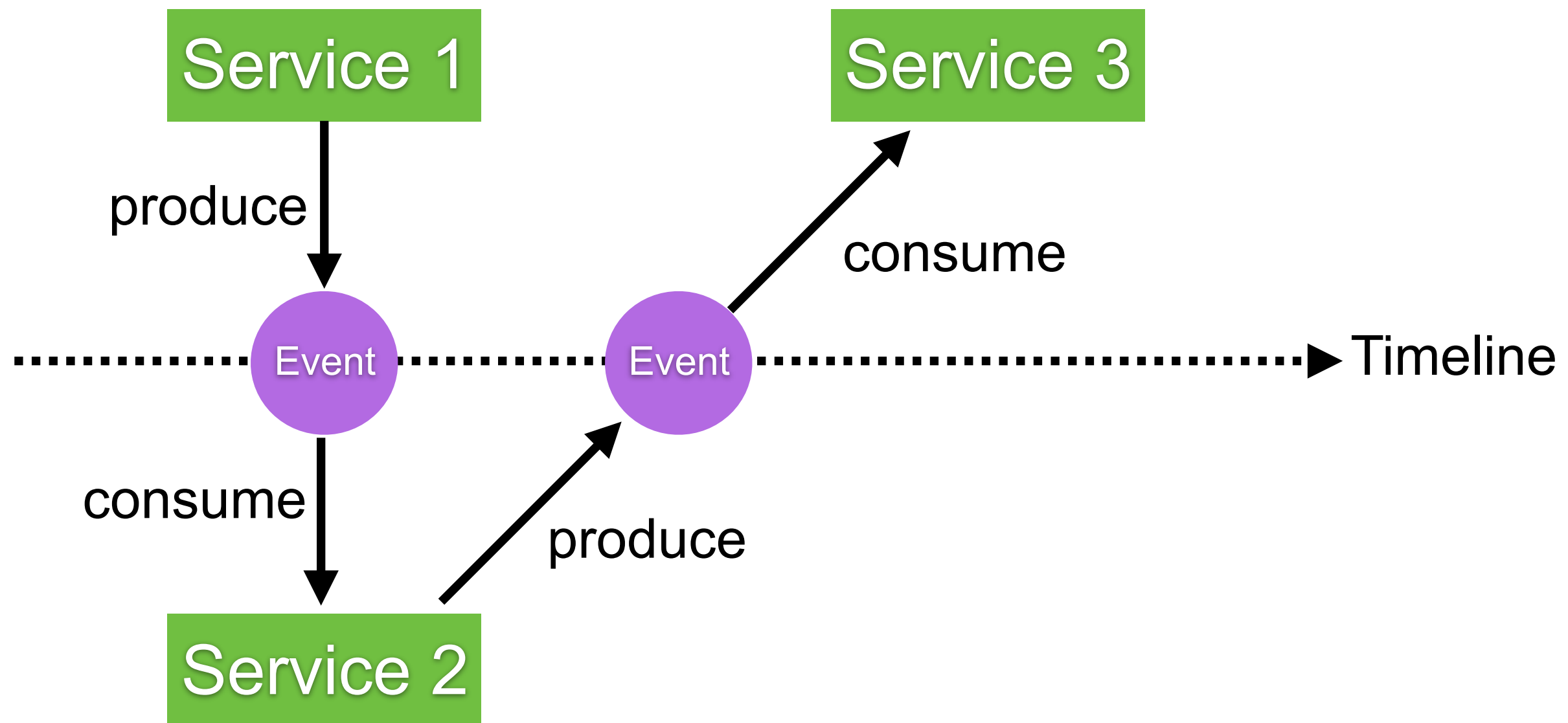


Event-based communication



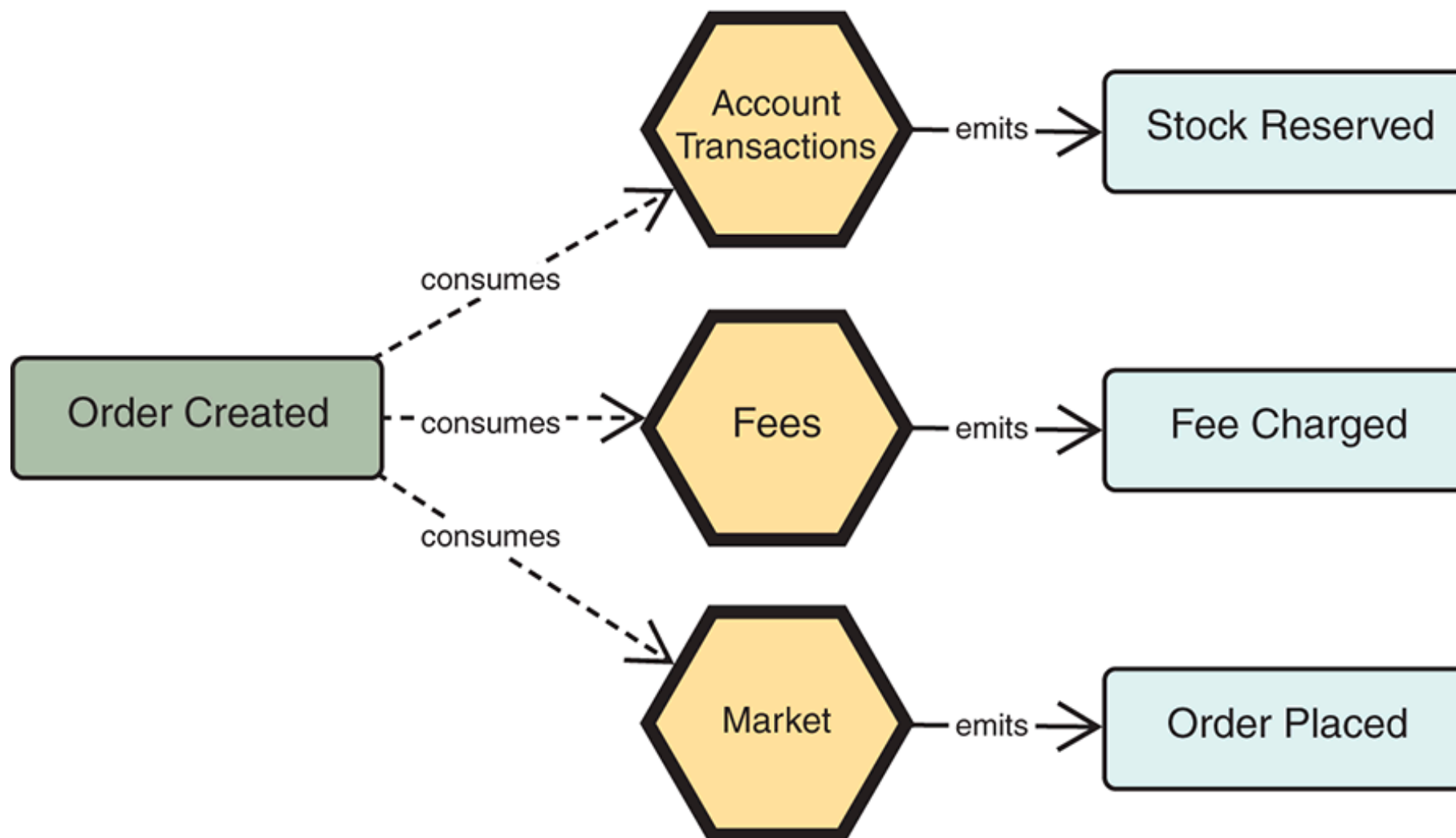
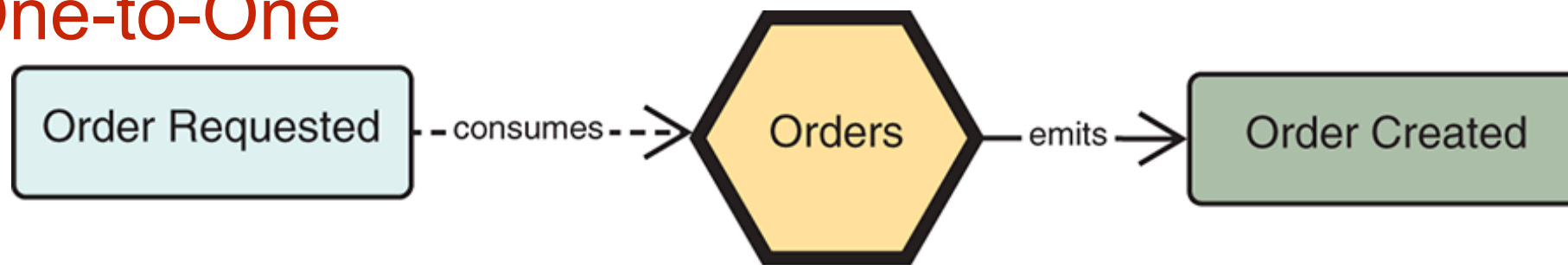
Choreography pattern

Sequence of Tx and emit **event** or **message** that trigger the next process in Tx

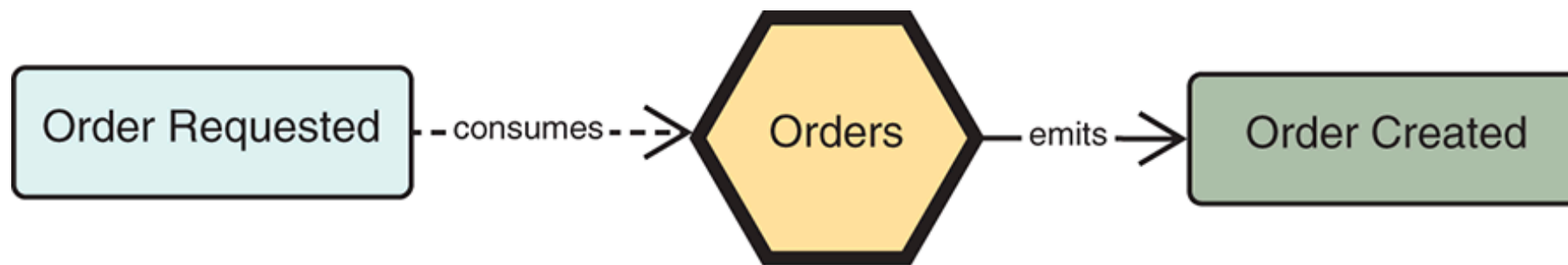


Service consume and emit event

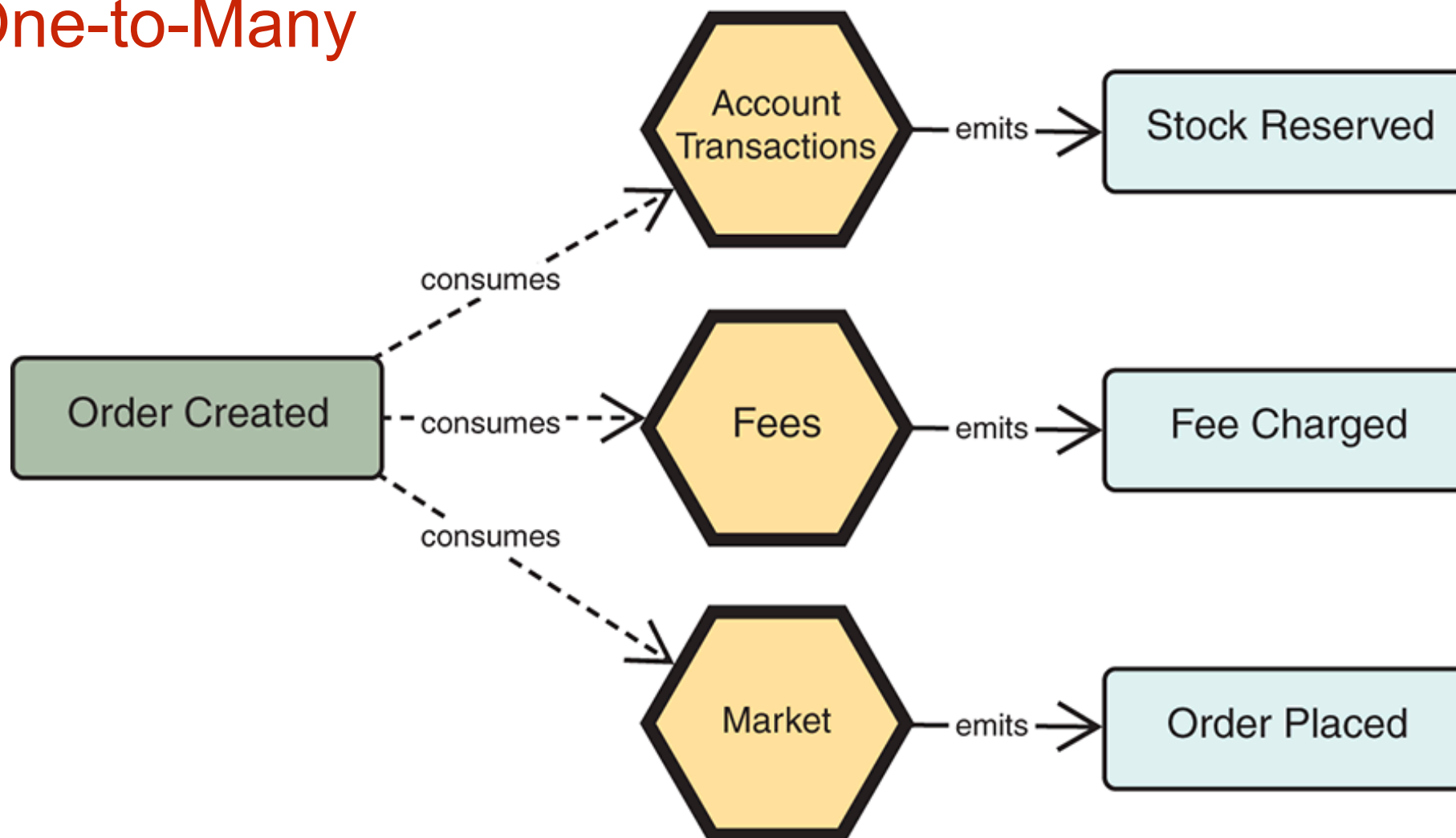
One-to-One



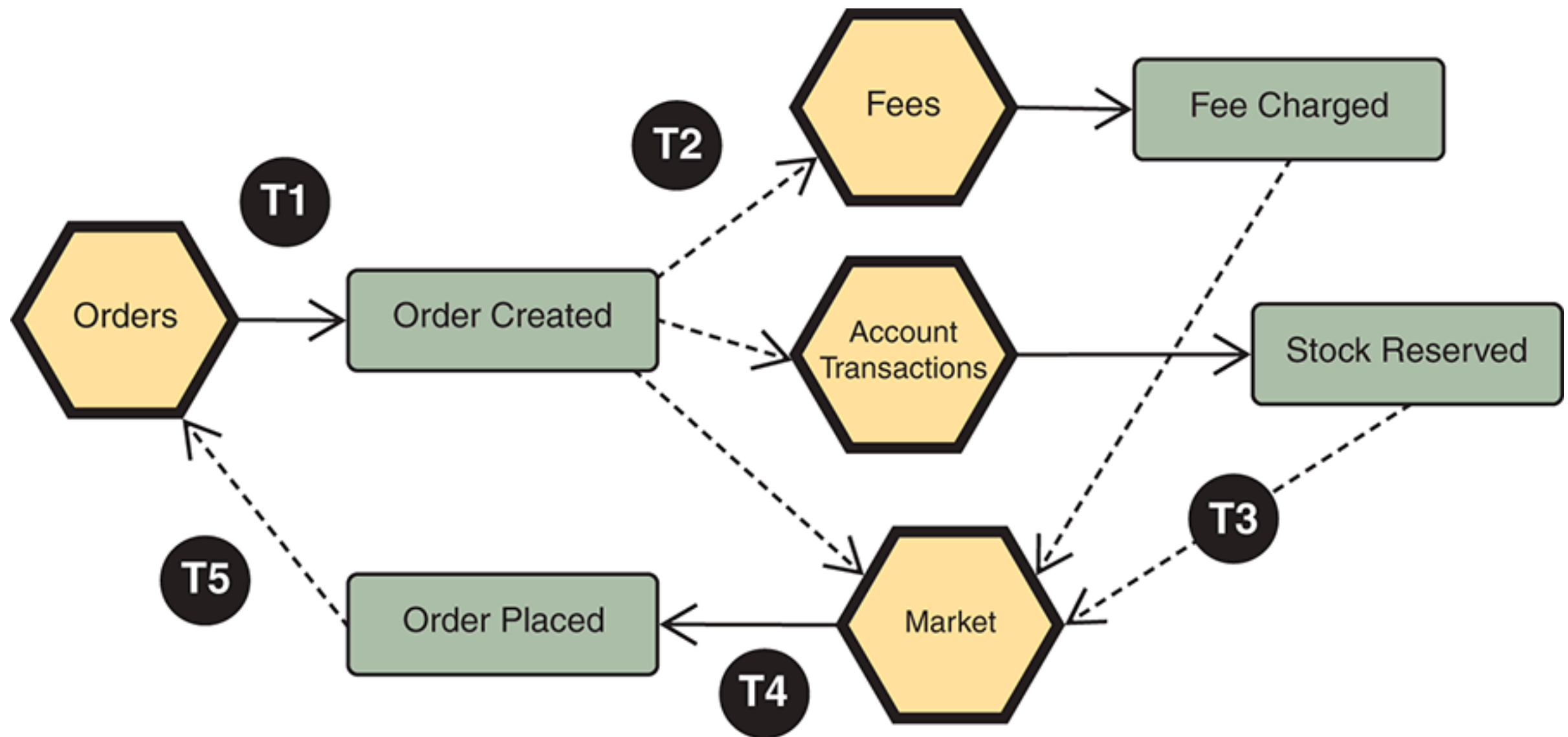
Service consume and emit event



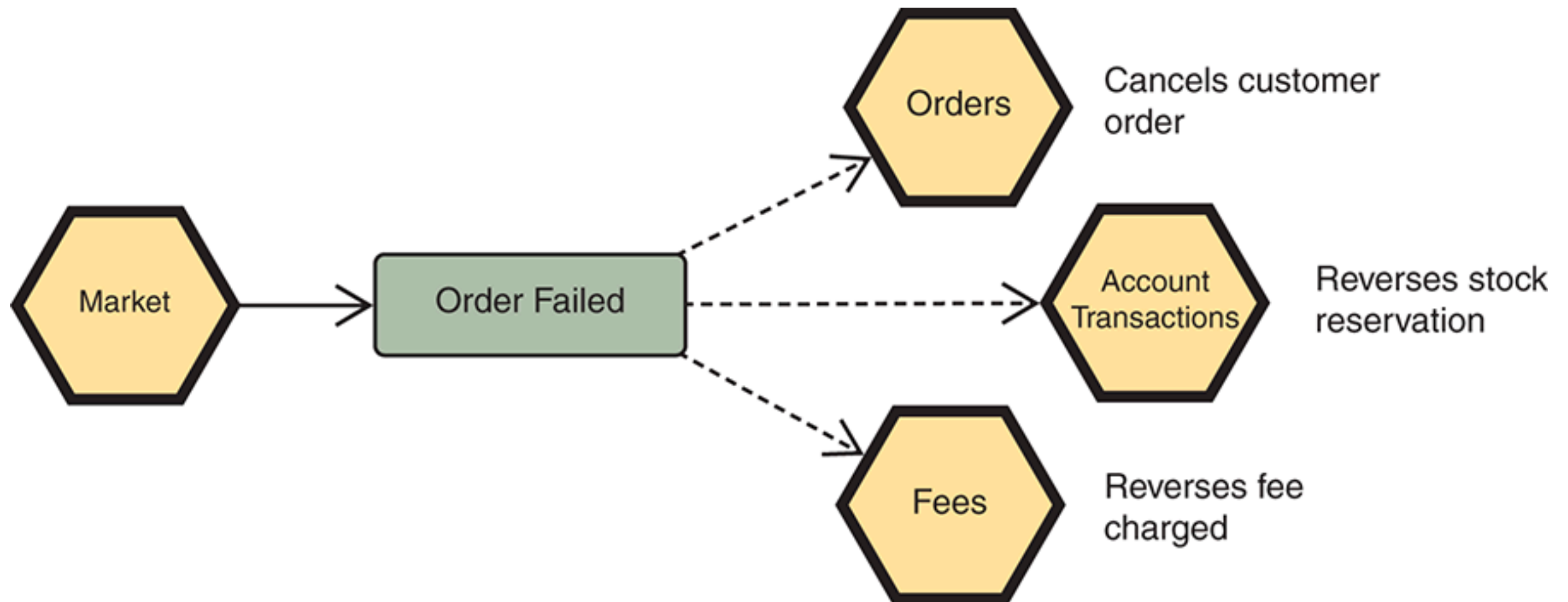
One-to-Many



Example (Success)

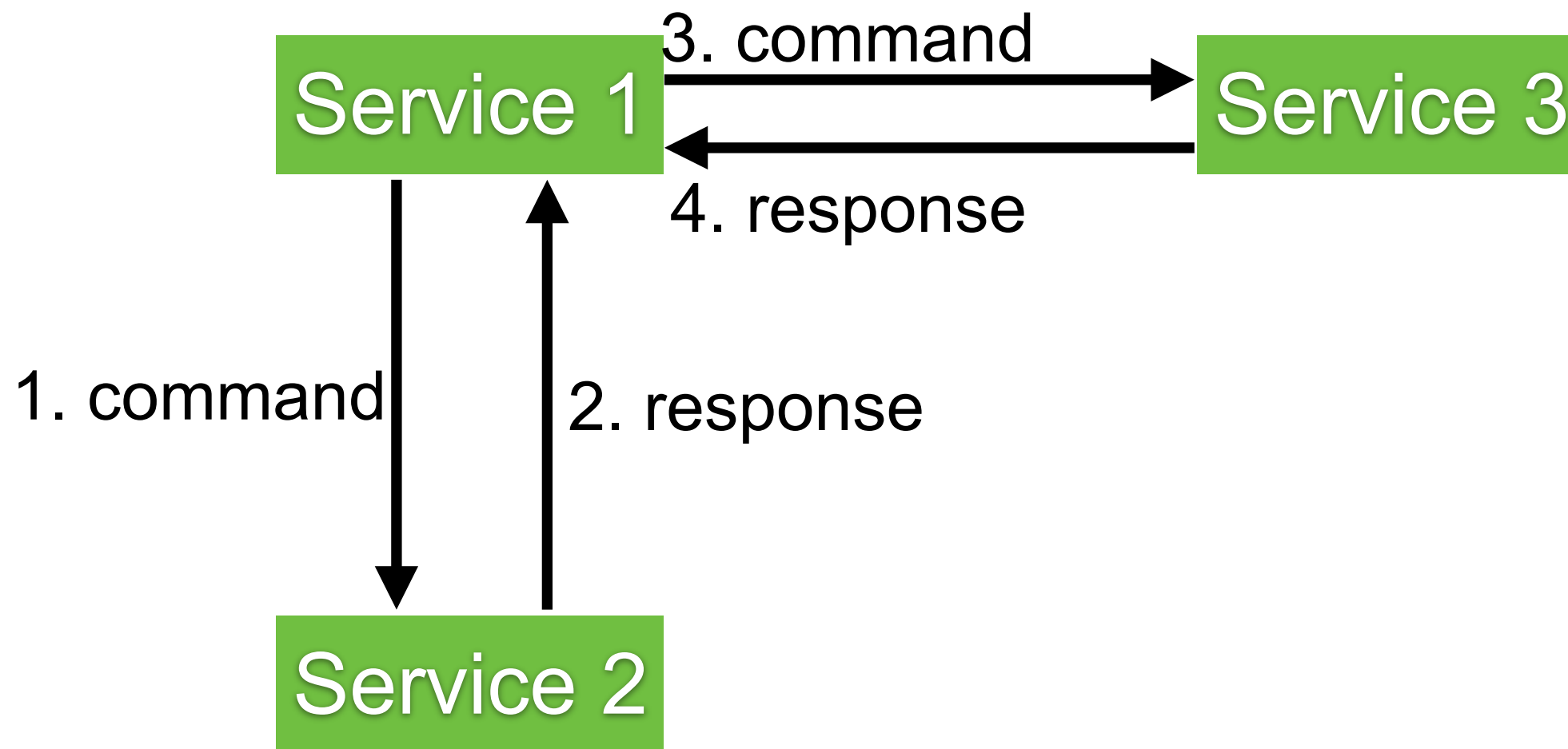


Example (Fail)

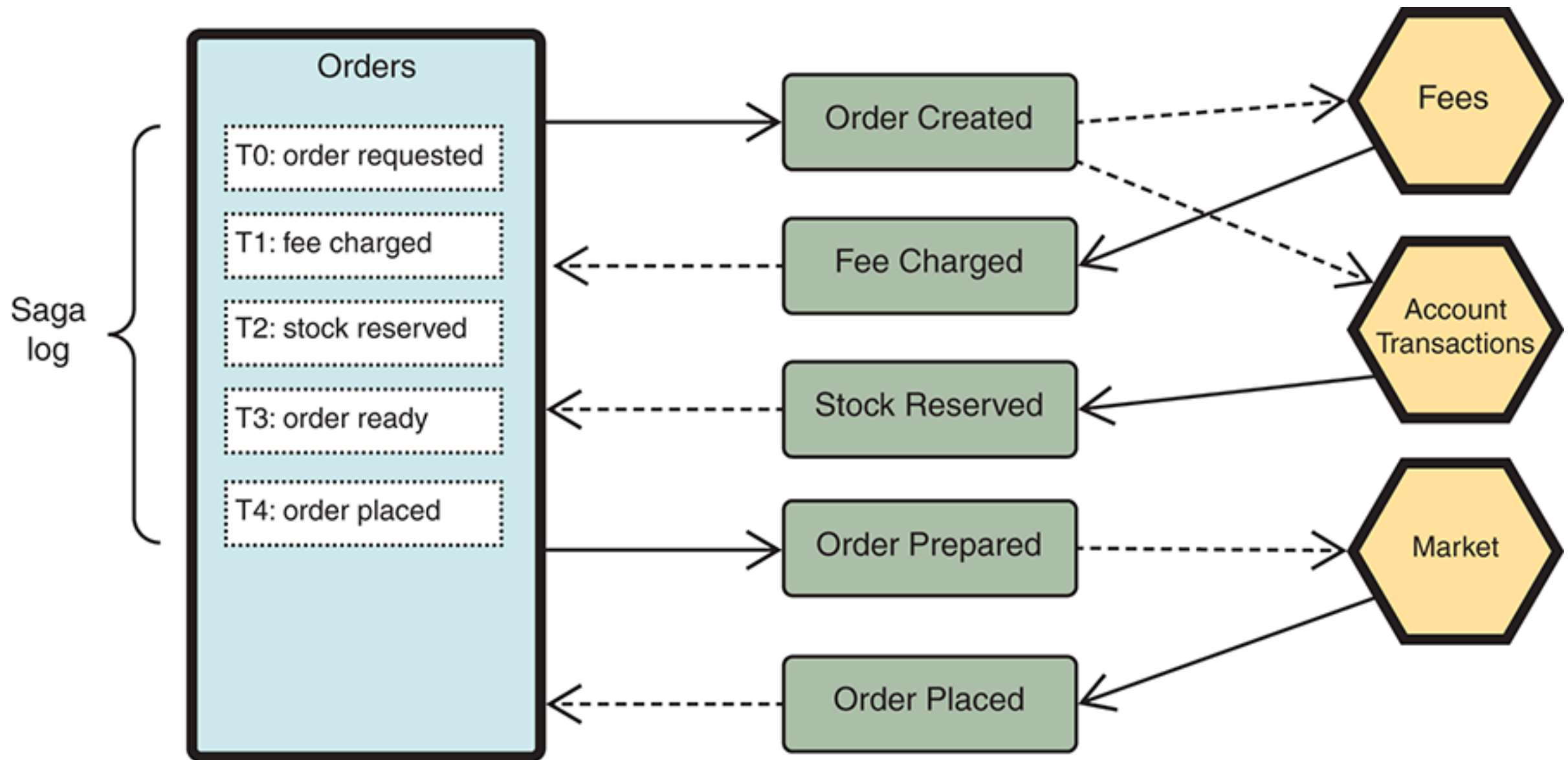


Orchestrate pattern

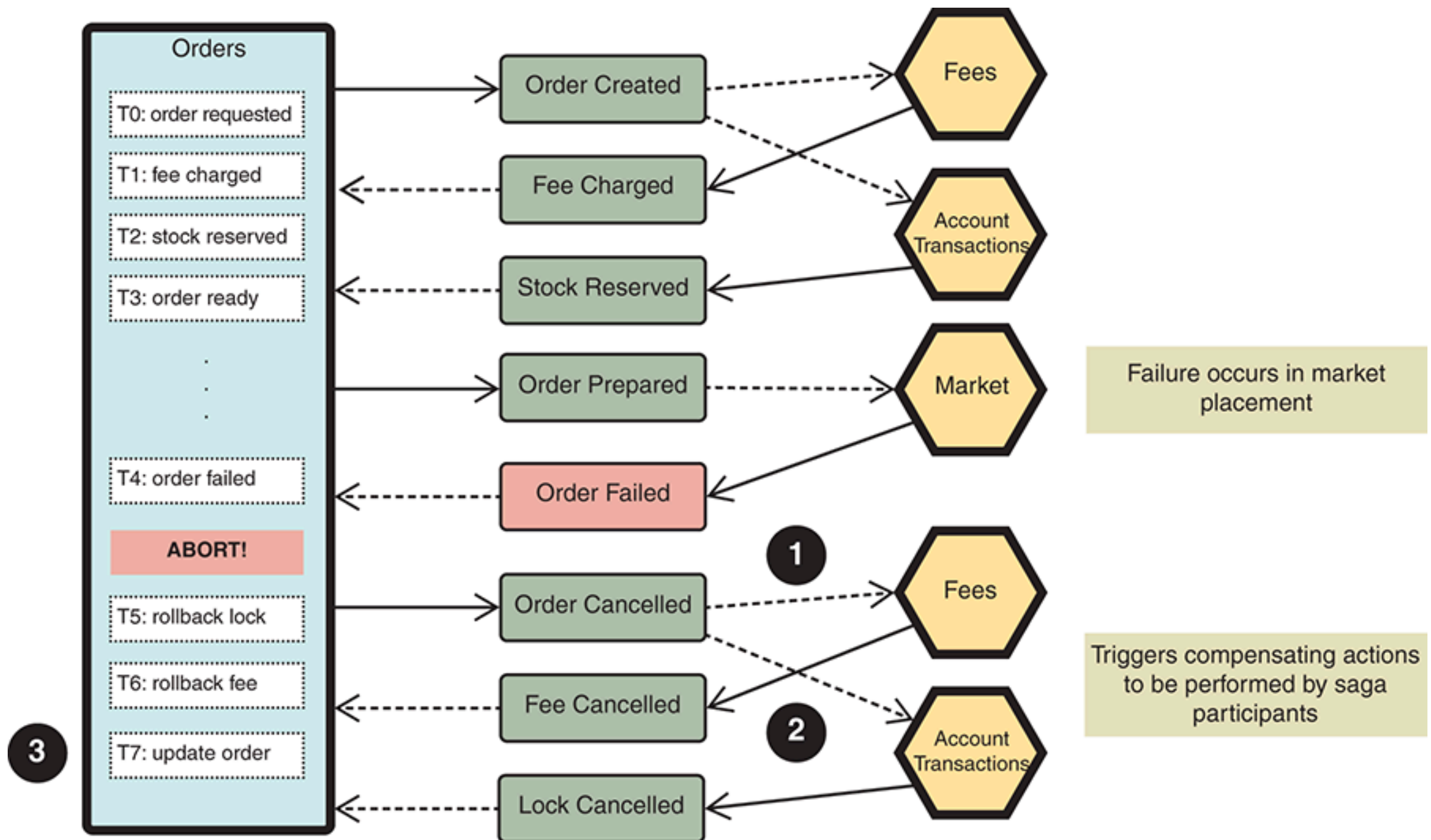
Sequence of Tx and emit **event** or **message** that trigger the next process in Tx



Example (Success)



Example (Fail)



Consistency patterns

Name	Strategy
Compensating action	Perform action that undo prior action(s)
Retry	Retry until success or timeout
Ignore	Do nothing in the event of errors
Restart	Reset to the original state and start again
Tentative operation	Perform a tentative operation and confirm (or cancel) later



“Saga”



Message vs Event

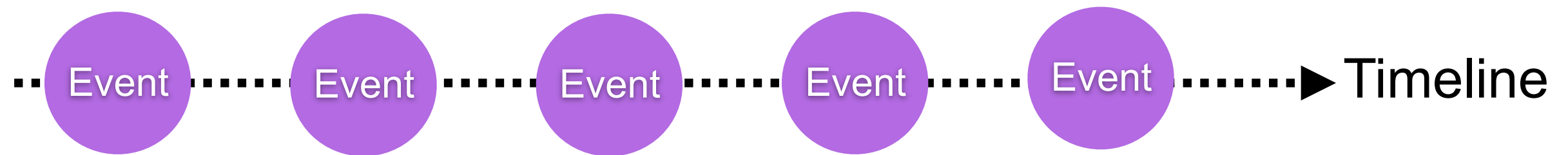
Message is addressed to someone

Event is something that happen and someone
can react to that



Event sourcing

Maintain source of truth of business
Immutable sequence of events

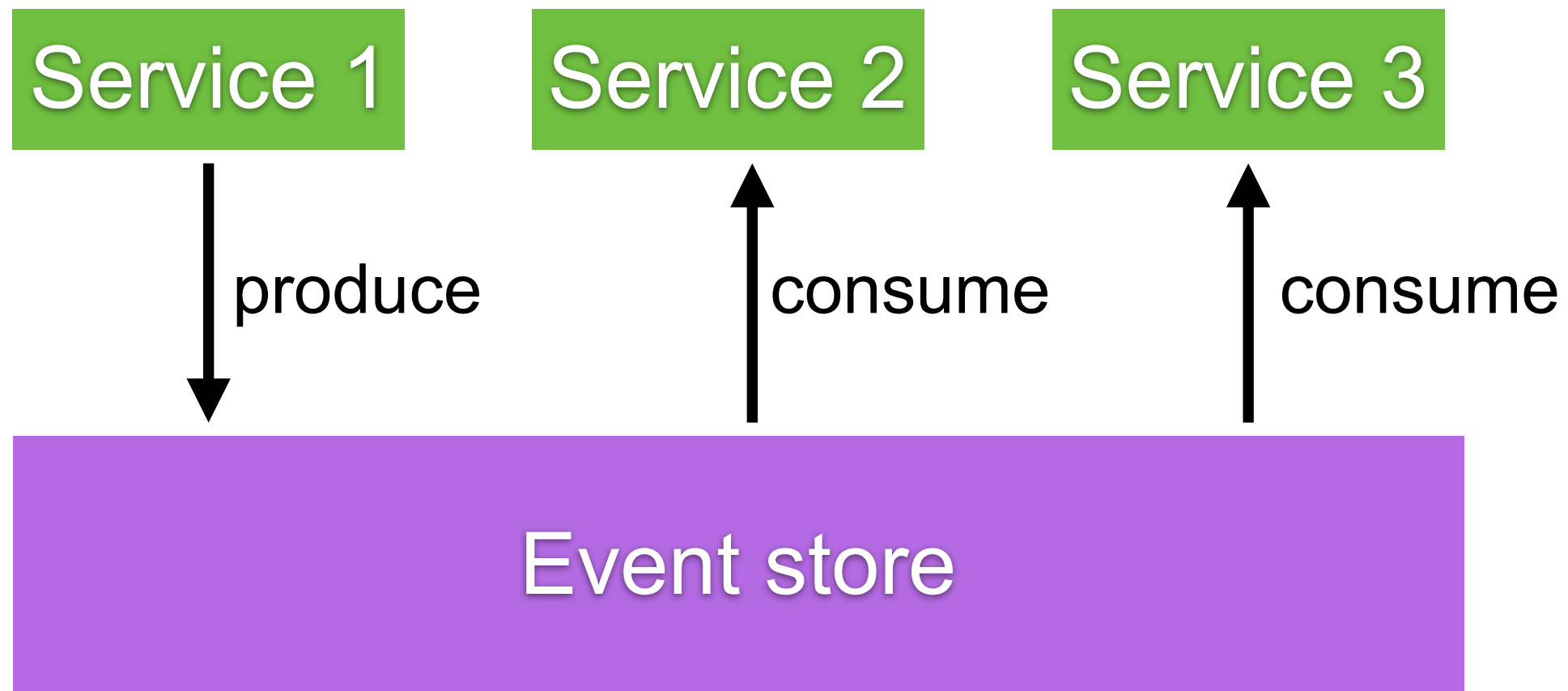


Sequence of event is keep in **Event store**



Event store

Keep events in order
Broadcast new event

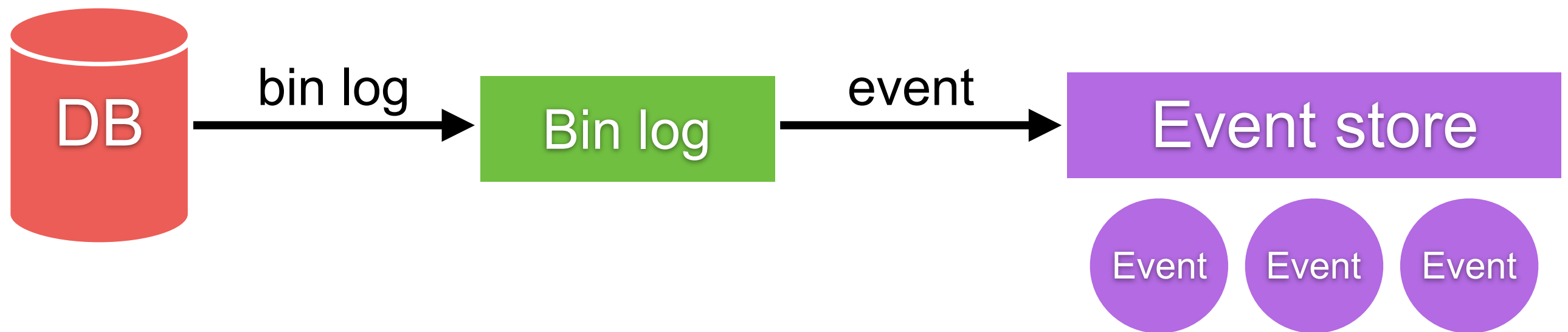


With Event sourcing, we can
decouple services (query and
command)



Event sourcing with database

Working with database



Binlog or Binary log event is information about data modification made to database



Event sourcing

Duplication data (denormalize database)
Complexity (separate query and command)
Difficult to maintain



Event sourcing can't solve all problems



Start with **understand** your
purpose



Start with understand your
problem to resolve

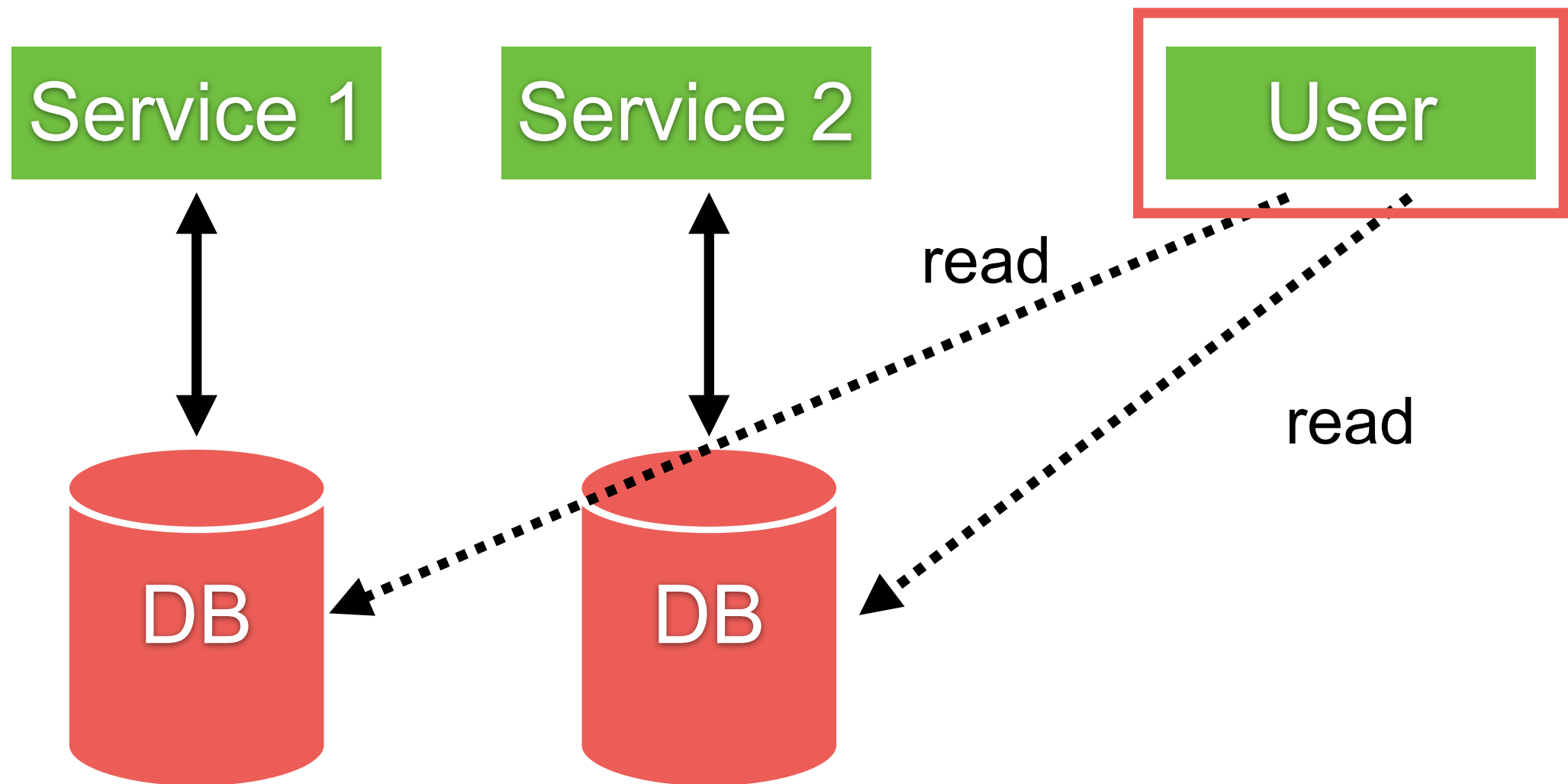


How to query data in distributed system ?



Microservices

Separate database per service

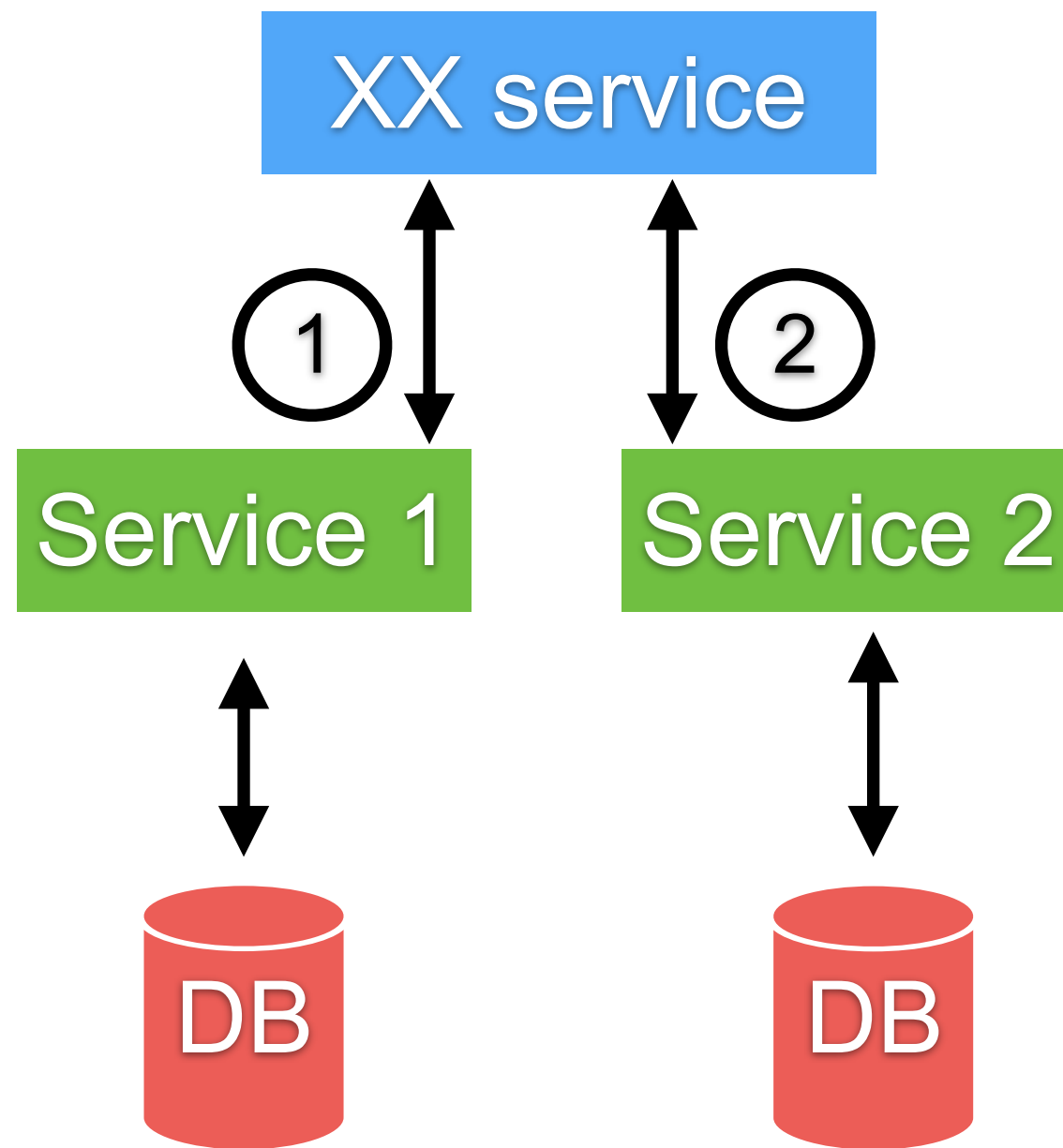


API composition



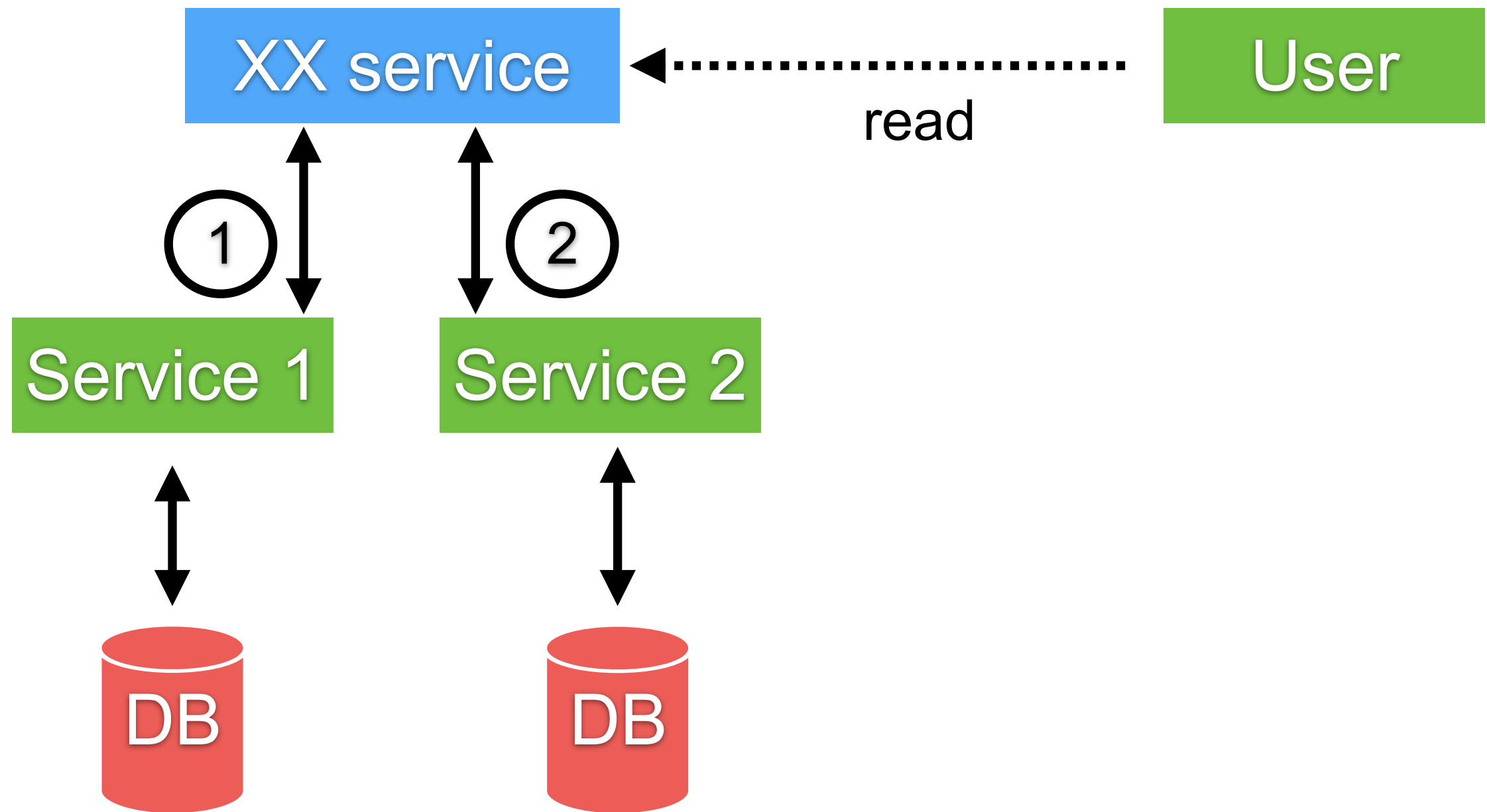
API composition

Simple solution for many use cases



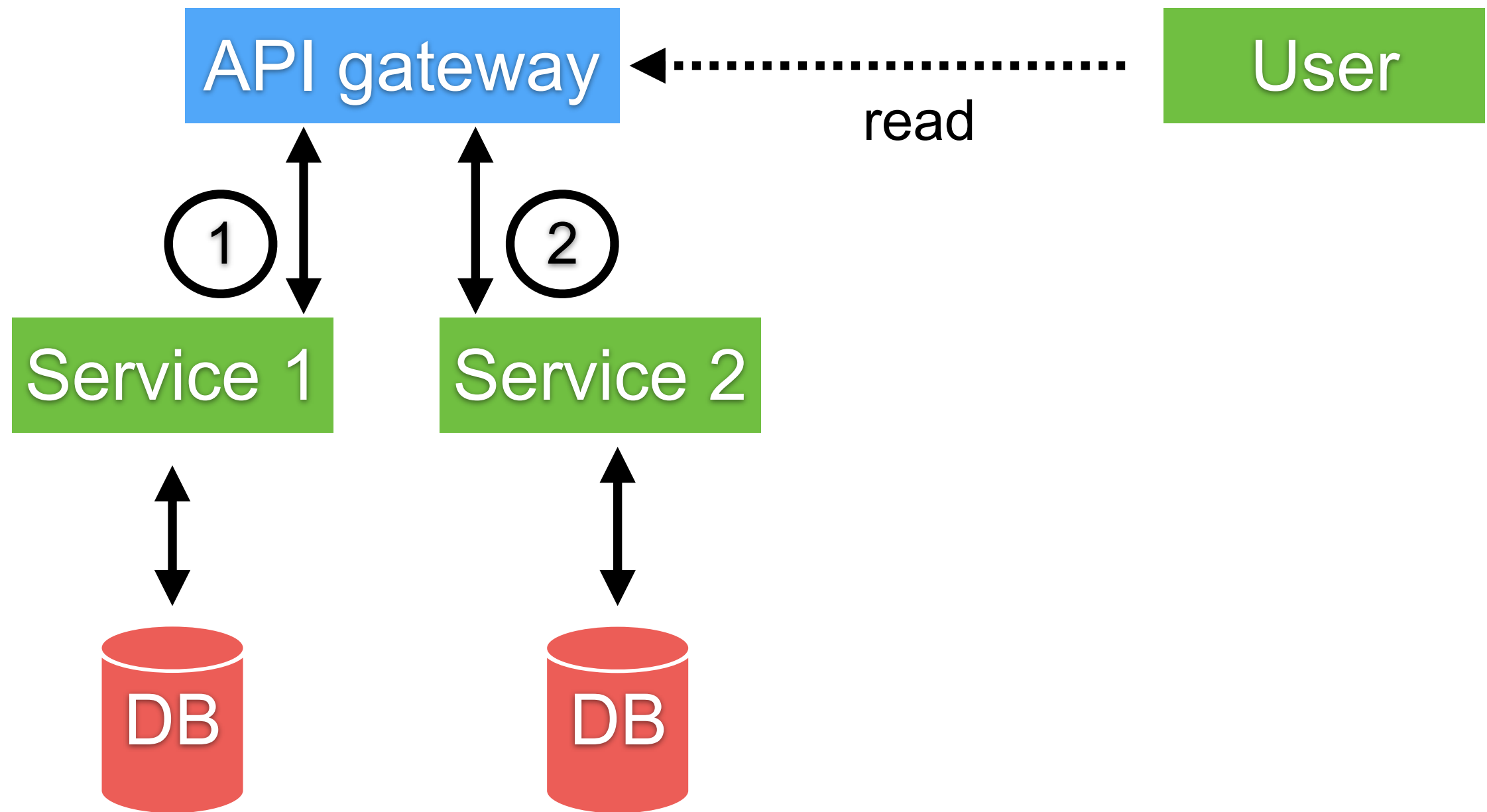
API composition

Simple solution for many use cases



API composition

Simple solution for many use cases

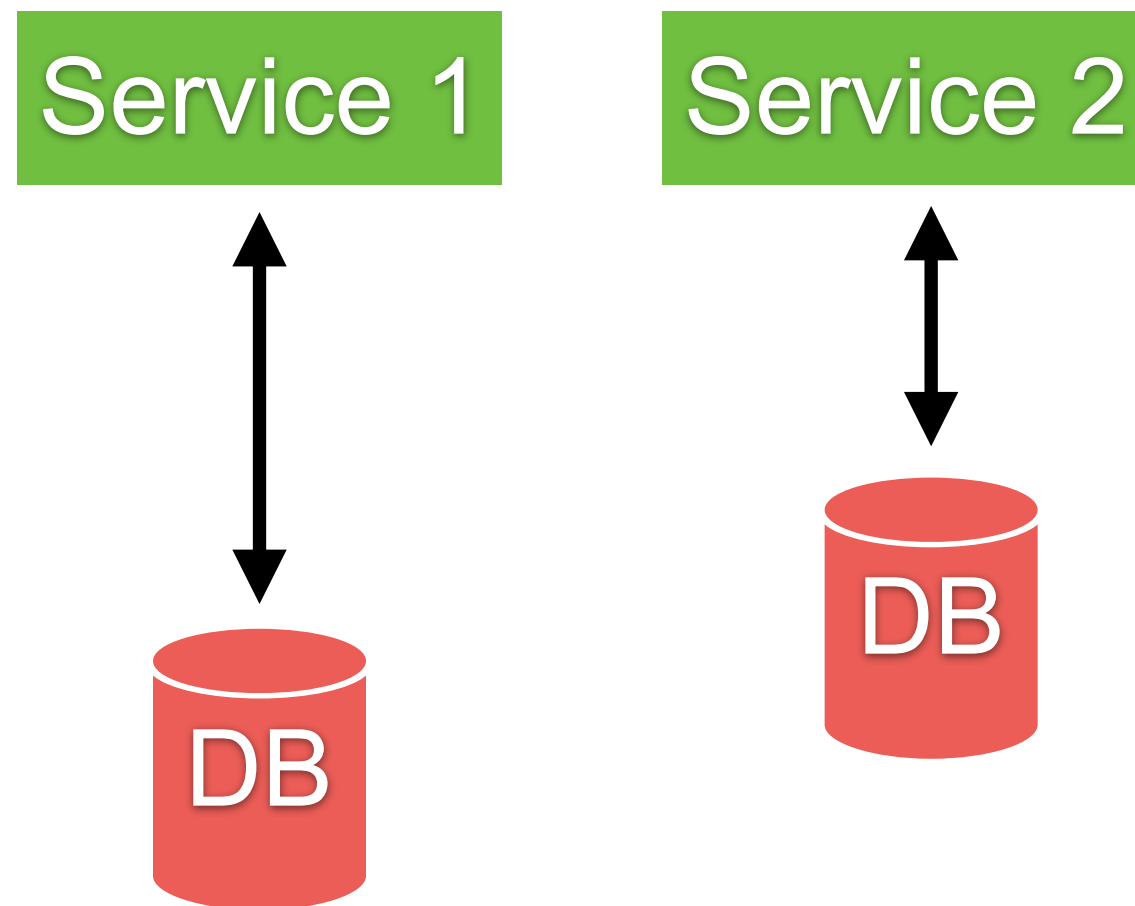


Storing copy of data



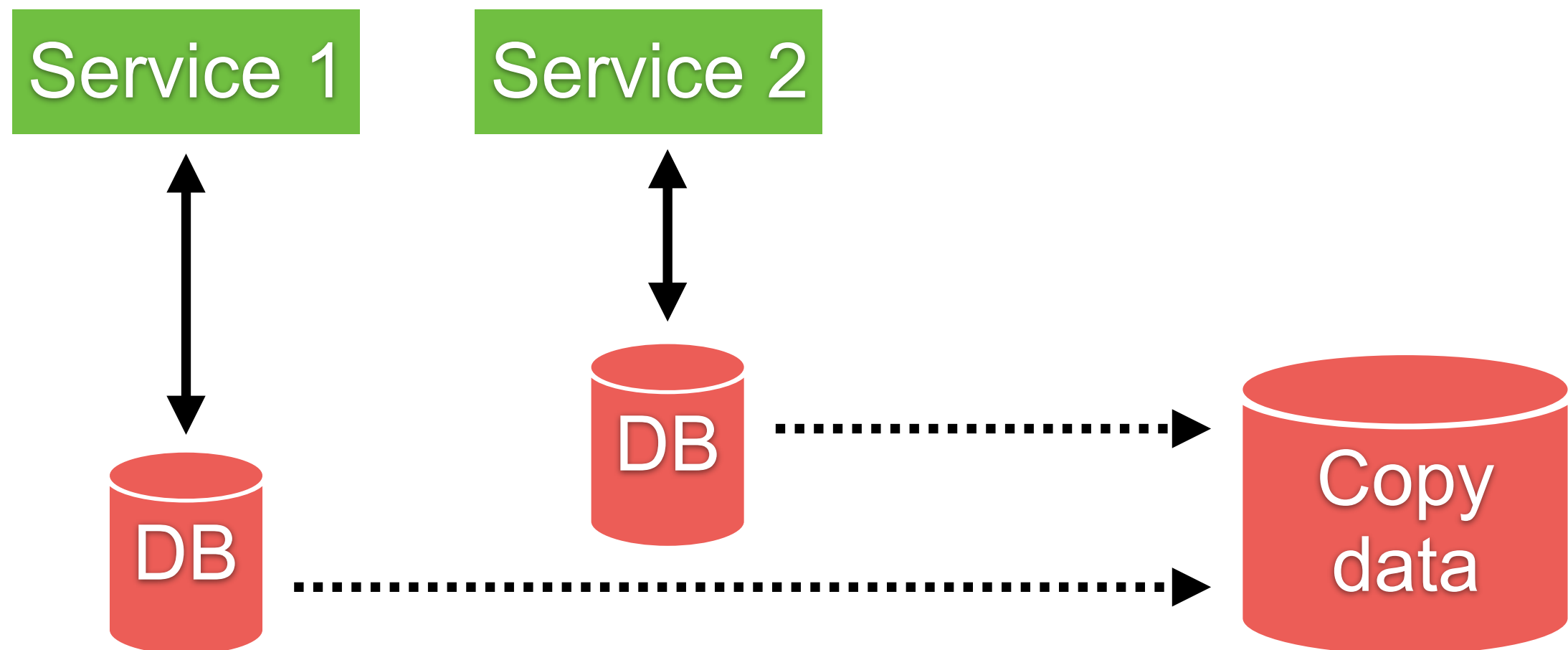
Storing copy data

Copy or caching data to other database



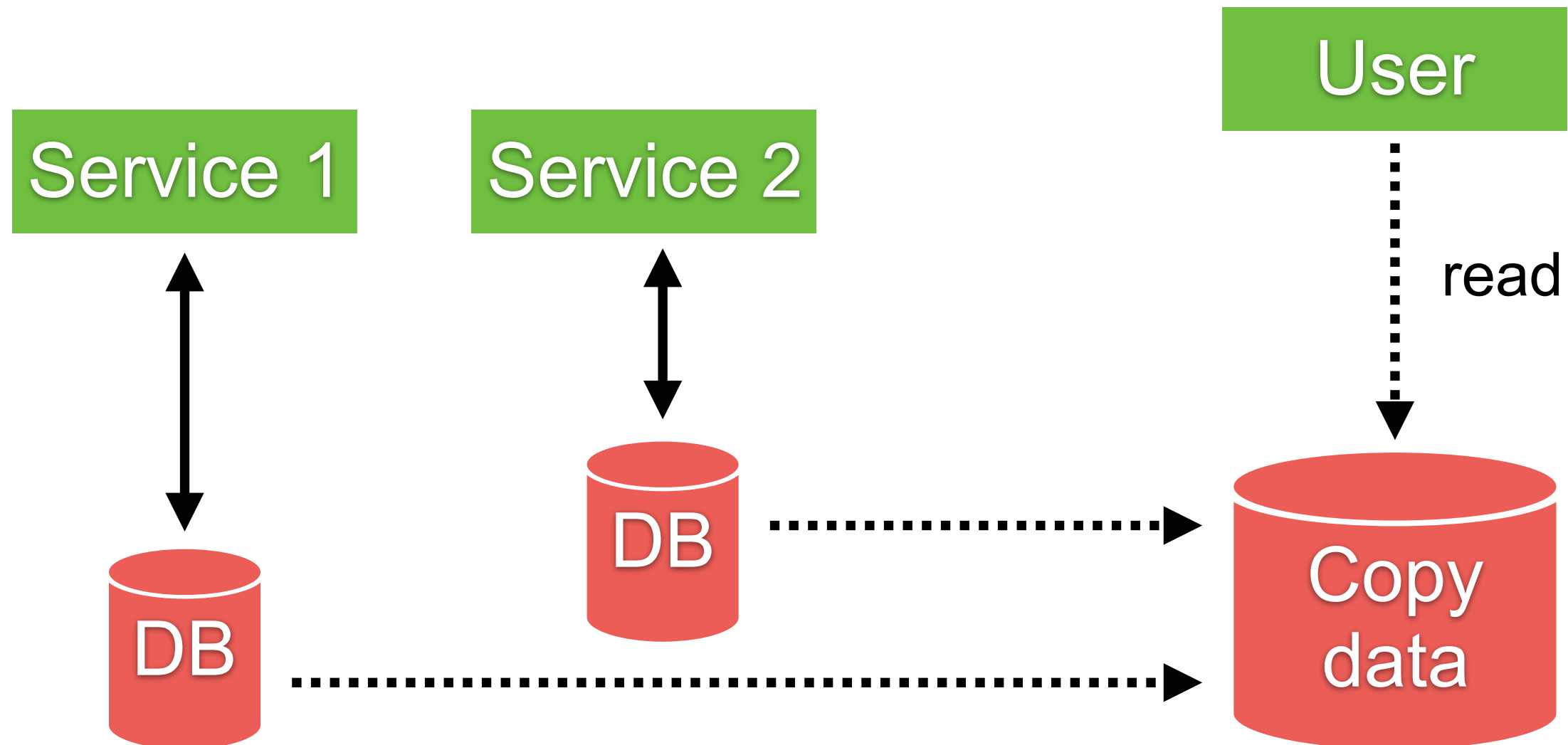
Storing copy data

Copy or caching data to other database



Storing copy data

Copy or caching data to other database

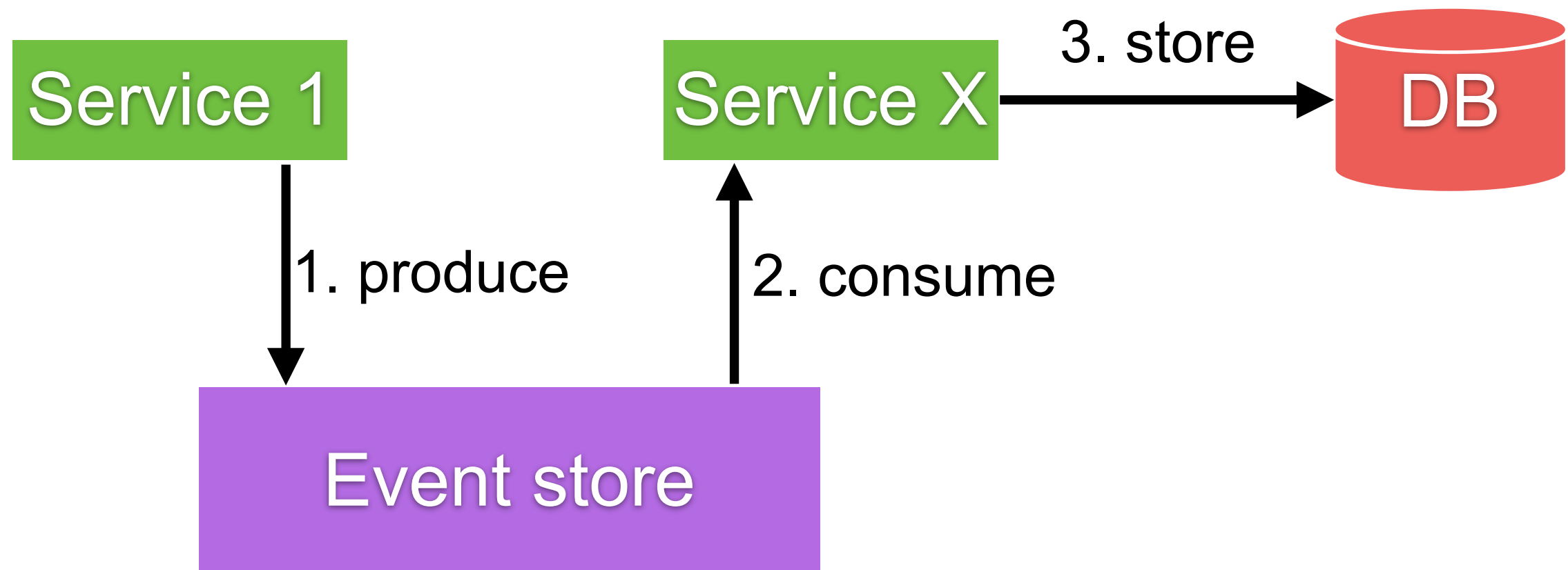


Using event to store copy data



Storing copy data

Publish event to store copy data

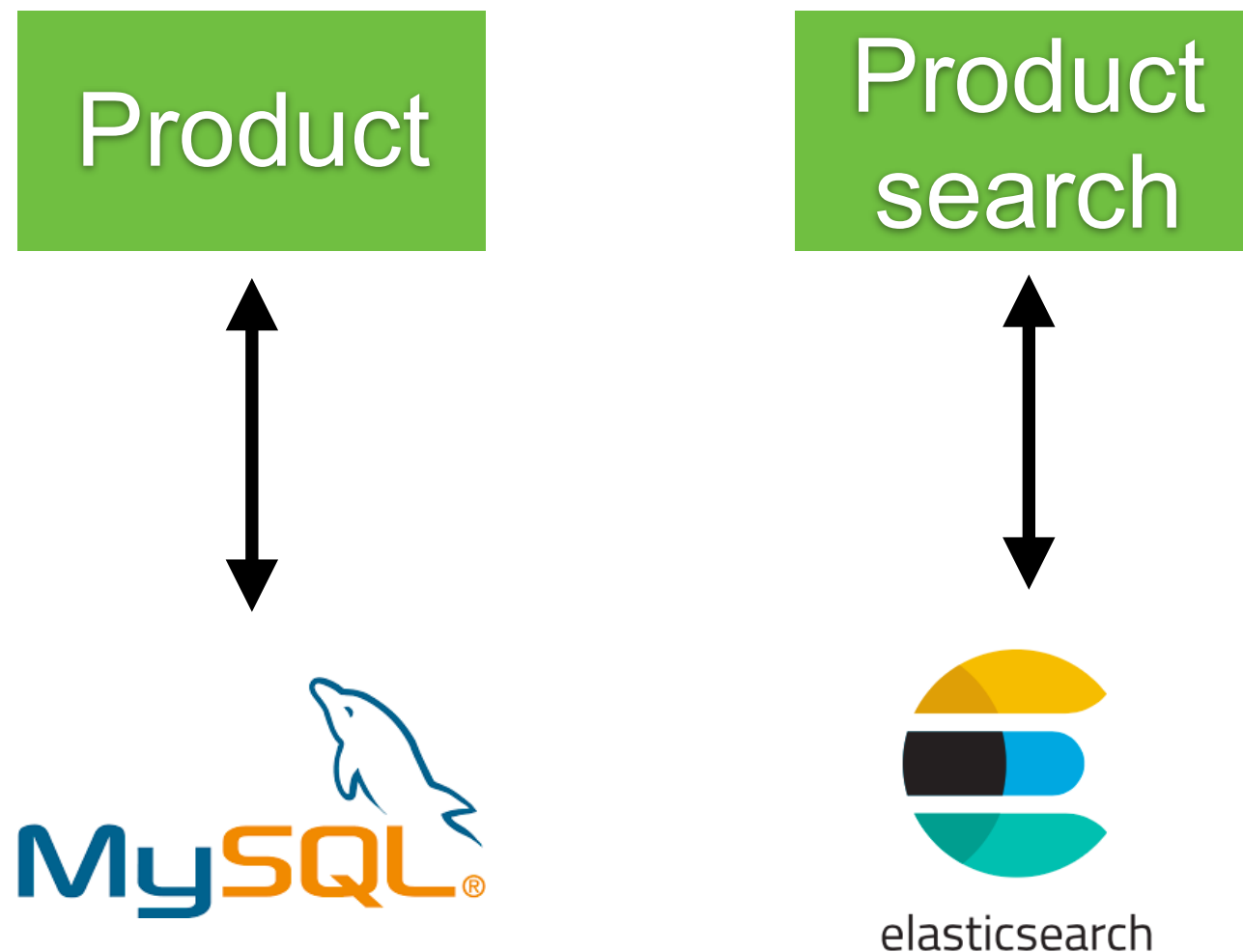


Separate query and command



Separate data for read and write

For example MySQL to write, Elasticsearch to search



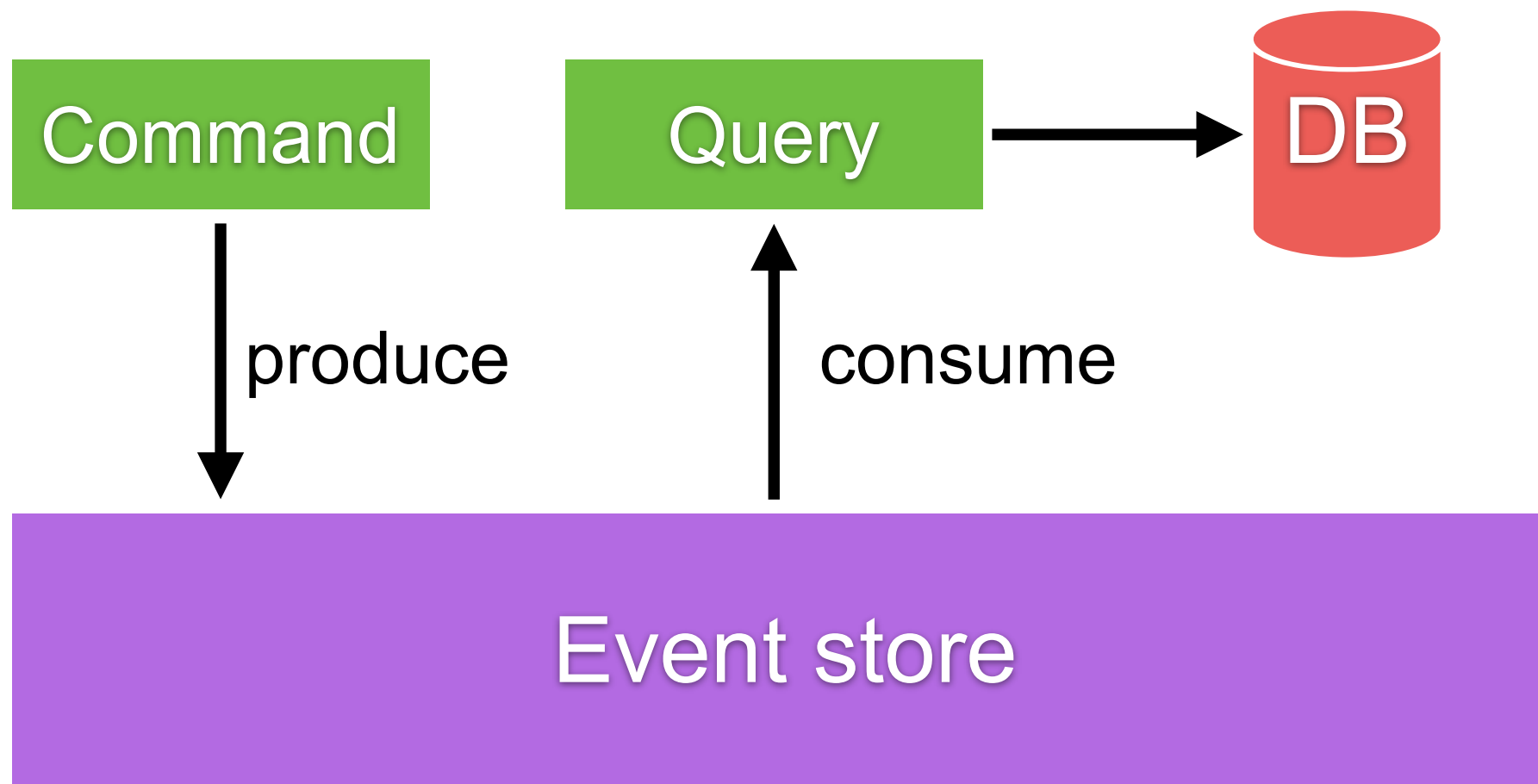
CQRS

Command Query Responsibility Segregation



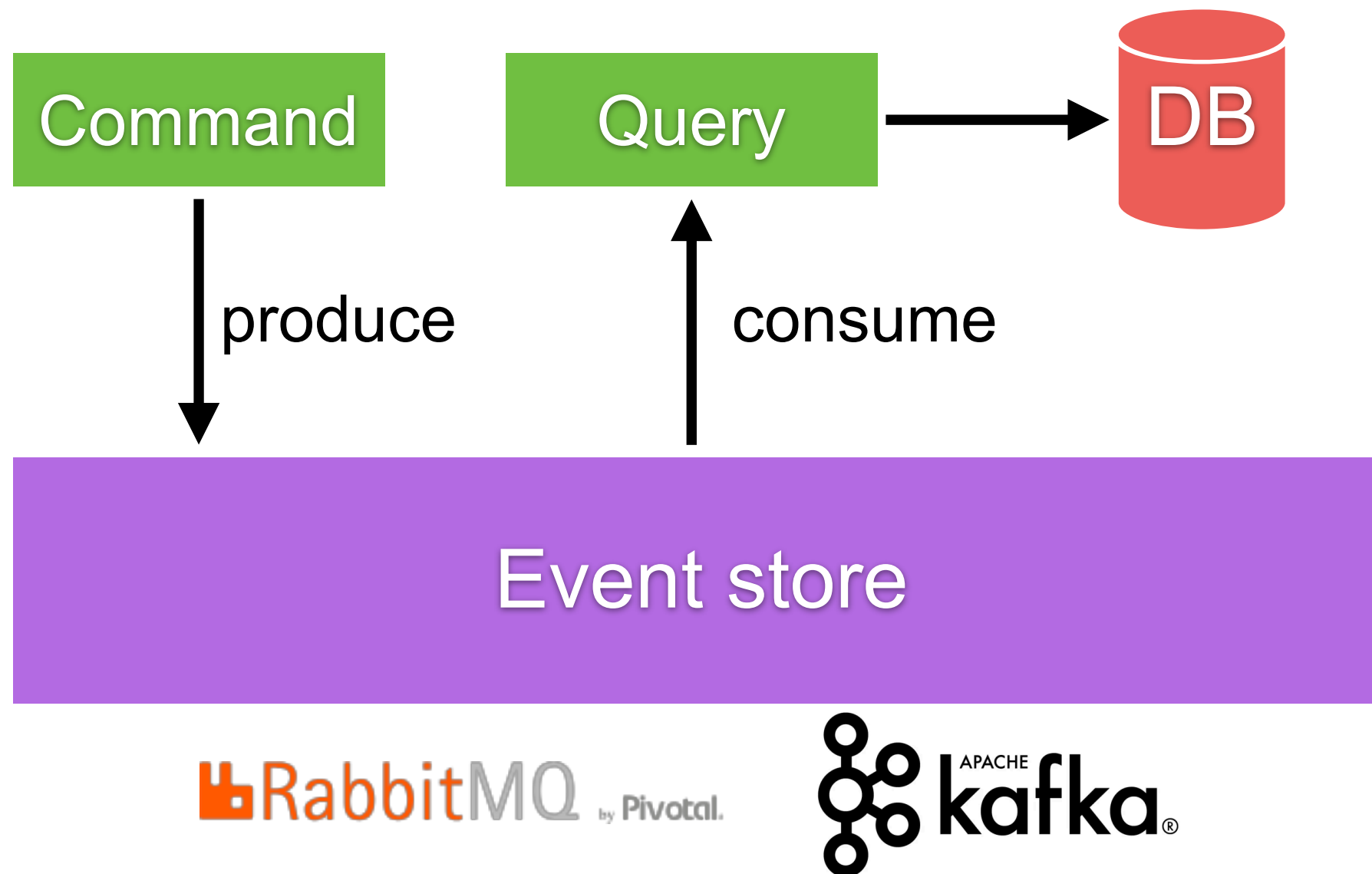
CQRS

Separate command and query services



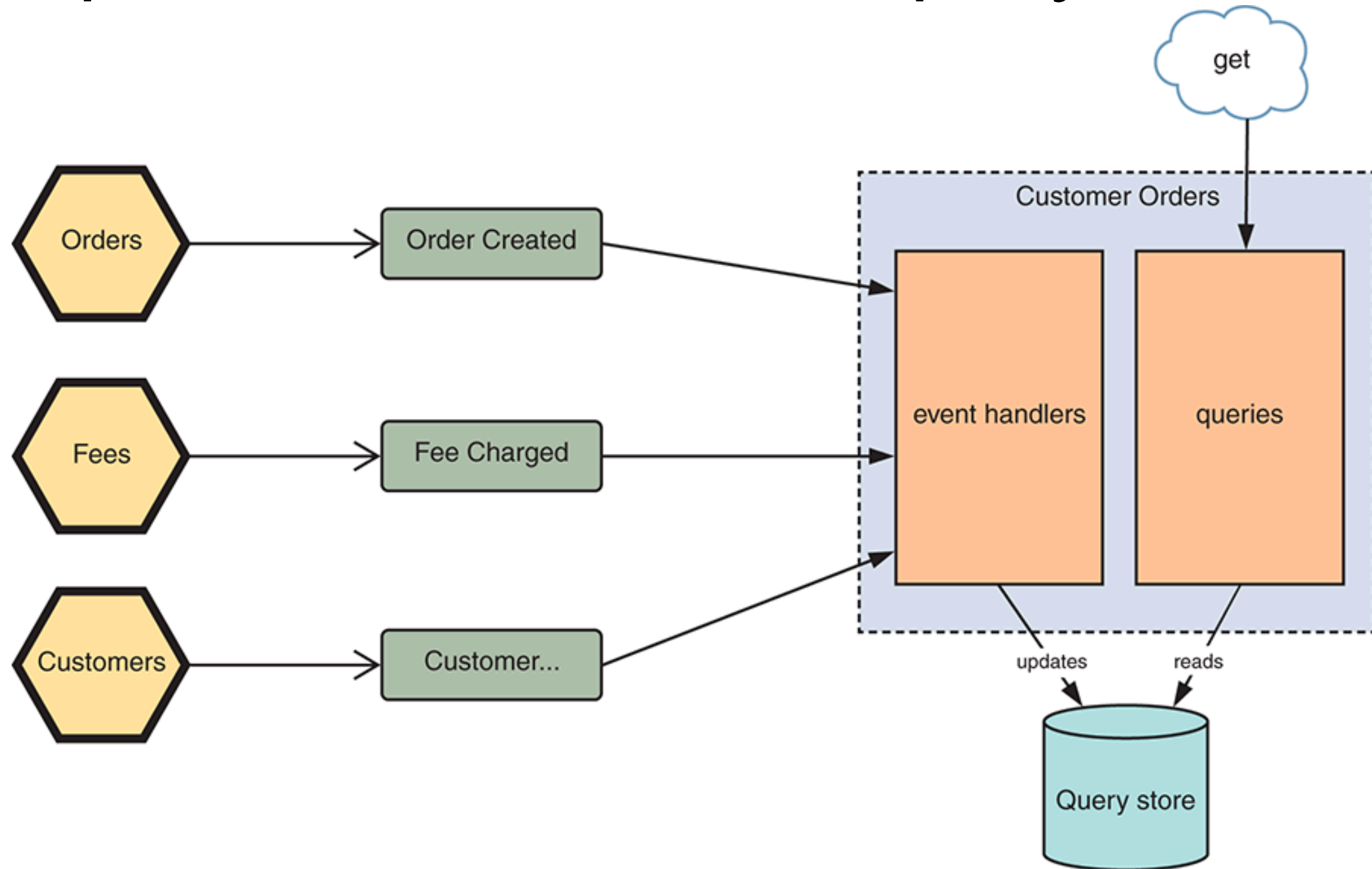
CQRS

Separate command and query services



CQRS

Separate command and query services



You don't need to use only CQRS with you application



