More Graphics, Imaging, and Vision

CS 355: Interactive Graphics and Image Processing

Physically-Based Modeling

2,320,413 hairs

Physically-Based Modeling

And sometimes they didn't quite get it right...

Physically-Based Modeling

Physically-Based Modeling

© 2002, UC Berkeley

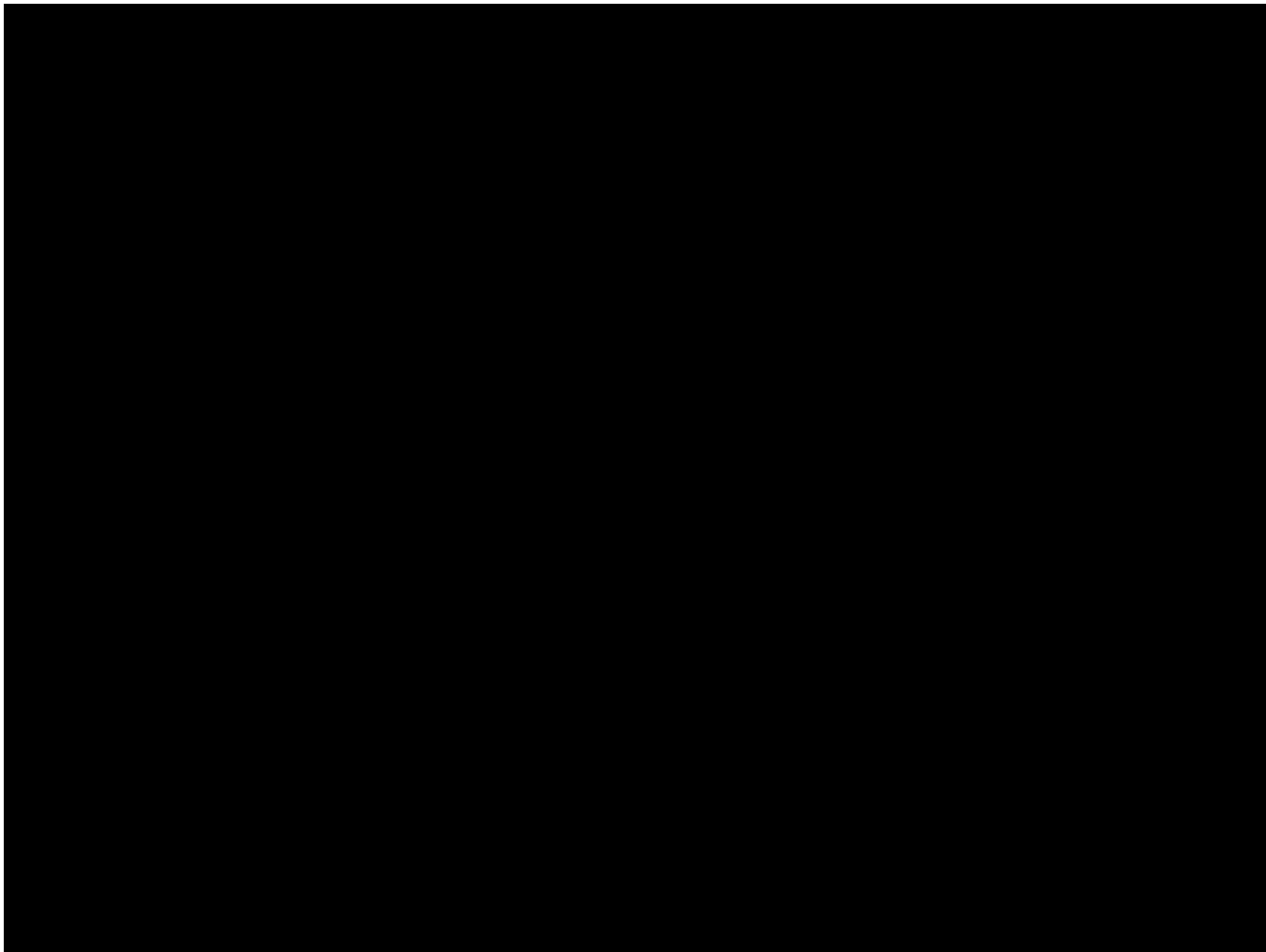# Image-Based Rendering
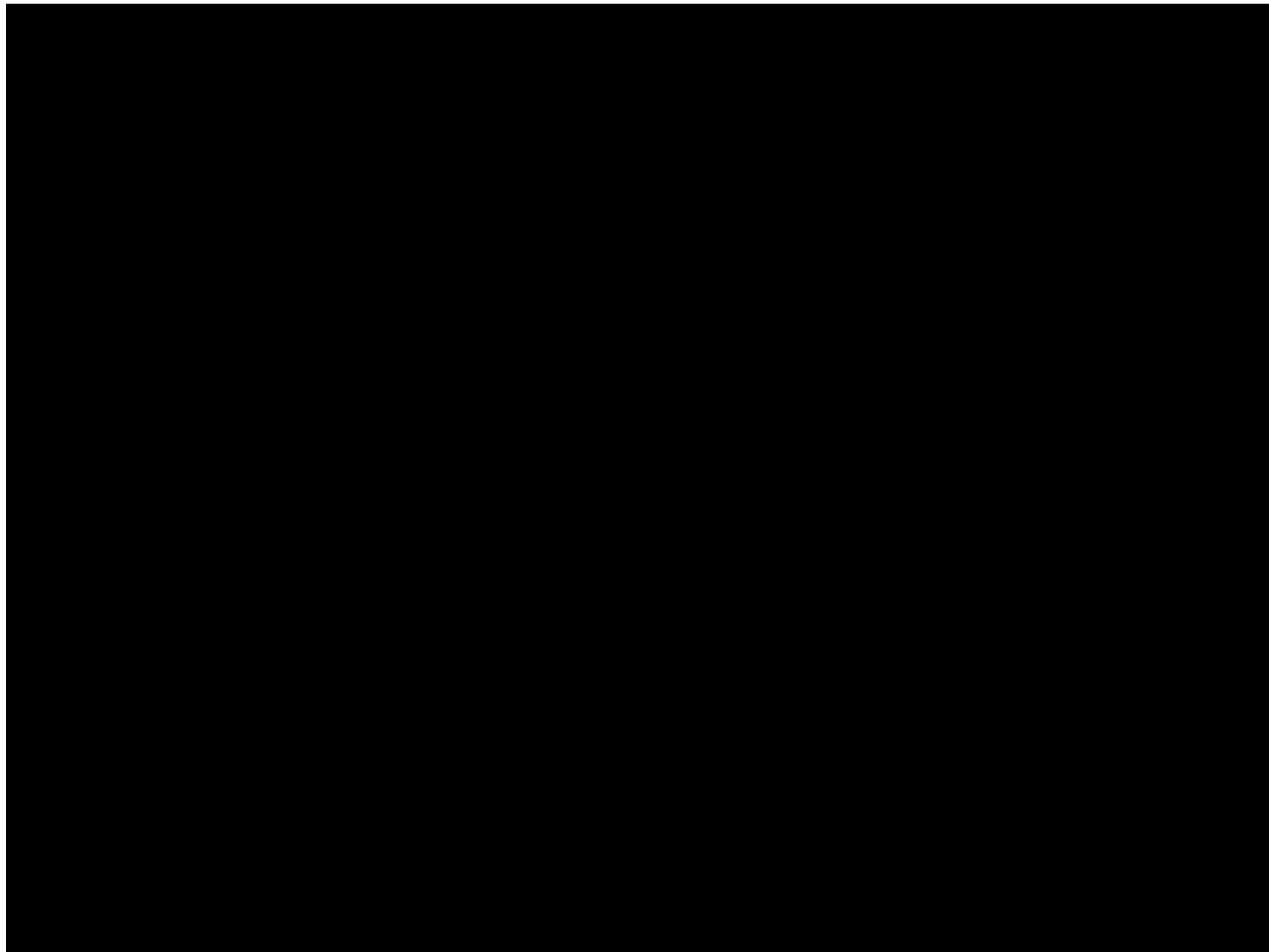
Facade modeling system, Paul Debevec, 1997

Image-Based Rendering

"The Campanile", Paul Debevec, 1997

Phototourism

Image Retargeting

Stereo Image Completion

Remove

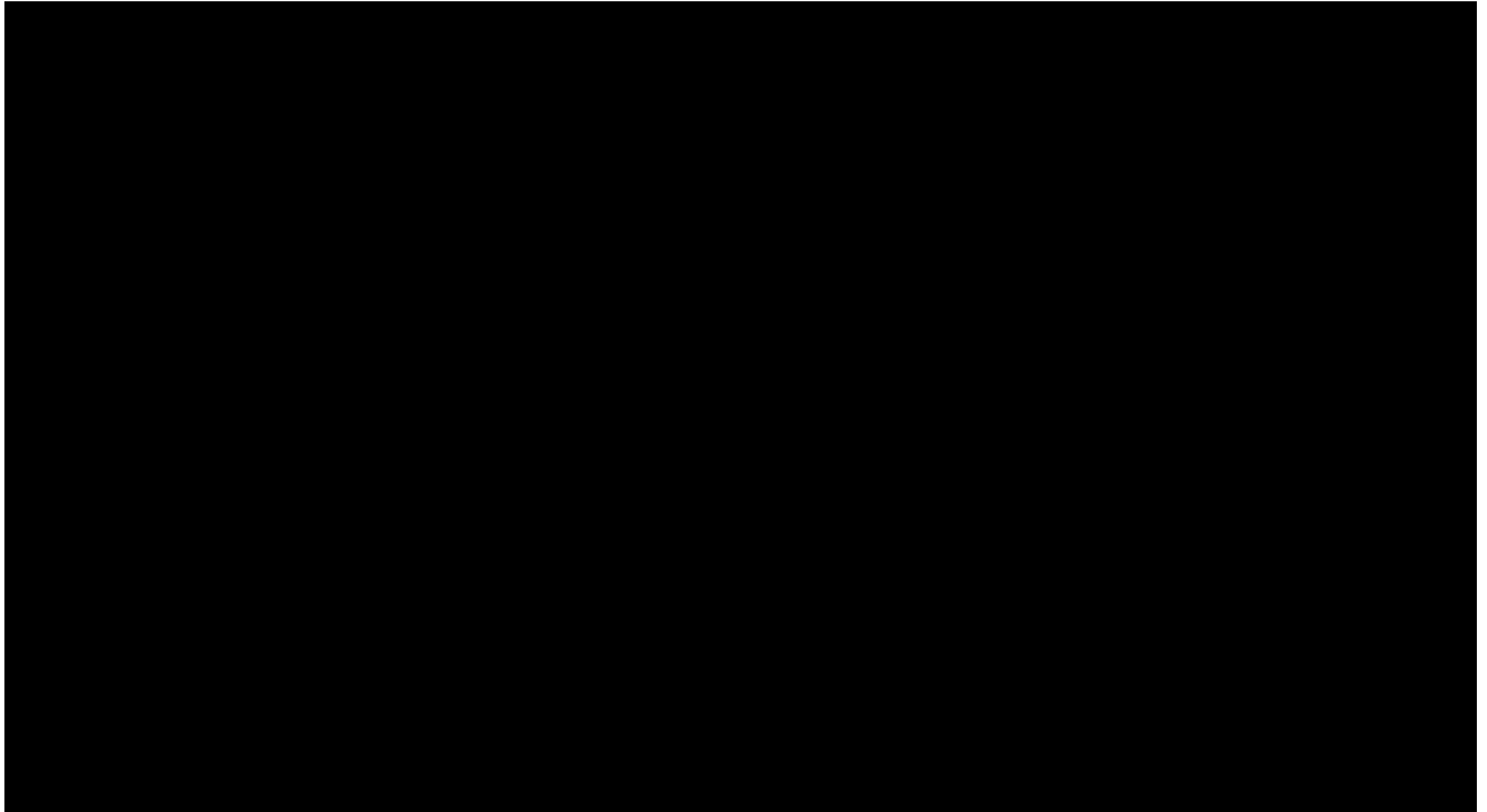Morse, Howard, Cohen, and Price, 2012

Stereo Image Completion

Morse, Howard, Cohen, and Price, 2012

Depth-Aware Effects

Morse and Abbott, 2013

SIGGRAPH Papers Preview

Click Here for Preview

Coming up…

- Wrapping up

- Previews of CS 450, CS 455, CS 456