

Posets of twisted involutions in Coxeter groups

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Contents

1	Coxeter groups								
	1.1	Introduction to Coxeter groups	3						
	1.2	Exchange and Deletion Condition	4						
	1.3	Finite Coxeter groups	6						
	1.4	Bruhat ordering	7						
	1.5	Compact hyperbolic Coxeter groups	9						
2	Twis	ted involutions in Coxeter groups	10						
	2.1	Introduction to twisted involutions	10						
	2.2	Twisted weak ordering	13						
	2.3	Residuums	13						
	2.4	Twisted weak ordering algorithms	15						
3	Twisted weak ordering								
4	Miscellaneous Source codes								
Α									
В	Refe	rences	27						

1 Coxeter groups

A Coxeter group, named after Harold Scott MacDonald Coxeter, is an abstract group generated by involutions with specific relations between these generators. A simple class of a Coxeter groups are the symmetry groups of regular polyhedras in the Euclidean space. The symmetry group of the square for example can be generated by two reflections s,t, whose stabilized hyperplanes enclose an angle of $\pi/4$. In this case the map st is a rotation in the plane by $\pi/2$. So we have $s^2=t^2=(st)^4=\operatorname{id}$. In fact this reflection group is determined up to isomorphy by s,t and these three relations [4, Theorem 1.9]. Furthermore it turns out, that the finite reflection groups in the Euclidean space are precisely the finite Coxeter groups [4, Theorem 6.4].

In this chapter we will compile some basic facts on Coxeter groups, based on [4].

1.1 Introduction to Coxeter groups

Definition 1.1. Let $S = \{s_1, \ldots, s_n\}$ be a finite set of symbols and

$$R = \{m_{ij} \in \mathbb{N} \cup \infty : 1 \le i, j \le n\}$$

a set numbers (or ∞) with $m_{ii}=1$, $m_{ij}>1$ for $i\neq j$ and $m_{ij}=m_{ji}$. Then the free represented group

$$W = \langle S \mid (s_i s_i)^{m_{ij}} \rangle$$

is called a **Coxeter group** and (W, S) the corrosponding **Coxeter system**. The cardinality of S is called the **rank** of the Coxeter system (and the Coxeter group).

From the definition we see, that Coxeter groups only depend on the cardinality of S and the relations between the generators in S. A common way to visualize this information are Coxeter graphs.

Definition 1.2. Let (W, S) be a Coxeter system. Create a graph by adding a vertex for each generator in S. Let $(s_i s_j)^m = 1$. In case m = 2 the two corrosponding vertices have no connecting edge. In case m = 3 they are connected by an unlabed edge. For m > 3 they have an connecting edge with label m. This graph we call the **Coxeter graph** of our Coxeter system (W, S).

Definition 1.3. For an arbitrary element $w \in W$, (W, S) a Coxeter system, we call a product $s_{i_1} \cdots s_{i_n} = w$ of generators $s_{i_1} \ldots s_{i_n} \in S$ an **expression** of w. Any expression that can be obtained from $s_{i_1} \cdots s_{i_n}$ by omitting some (or all) factors is called a **subexpression** of w.

The present relations between the generators of a Coxeter group allow us to rewrite expressions. Hence an element $w \in W$ can have more than one expression. Obviously any element $w \in W$ has infinitly many expressions, since any expression $s_{i_1} \cdots s_{i_n} = w$ can be extended by applying $s_1^2 = 1$ from the right. But there must be a smallest number of generators needed to receive w. For example the neutral element e can be expressed by the empty expression. Or each generator $s_i \in S$ can be expressed by itself, but any expression with less factors (i.e. the empty expression) is unequal to s_i .

Definition 1.4. Let (W, S) be a Coxeter system and $w \in W$ an element. Then there are some (not neseccarily distince) generators $s_i \in S$ with $s_1 \cdots s_r = w$. We call r the **expression length**. The smallest number $r \in \mathbb{N}_0$ for that w has an expression of length r is called the **length** of w and each expression of w, that is ob minimal length, is called **reduced expression**. The map

$$l: W \to \mathbb{N}_0$$

that maps each element in *W* to its length is called *length function*.

Definition 1.5. Let (W, S) be a Coxeter system. We define

$$D_R(w) := \{ s \in S : l(ws) < l(w) \}$$

as the **right descending set** of w. The analogue left version

$$D_L(w) := \{ s \in S : l(sw) < l(w) \}$$

is called *left descending set* of w. The right descending set will also just be called *descending set* of w.

The next lemma yields some useful identities and relations for the length function.

Lemma 1.6. Let (W,S) be a Coxeter system, $s \in S$, $u,w \in W$ and $l:W \to \mathbb{N}$ the length function. Then

- 1. $l(w) = l(w^{-1})$,
- 2. l(w) = 0 iff w = e,
- 3. $l(w) = 1 \text{ iff } w \in S$,
- 4. l(uw) < l(u) + l(w),
- 5. $l(uw) \ge l(u) l(w)$ and
- 6. $l(ws) l(s) = \pm 1$.

Proof. See [4, Section 5.2].

1.2 Exchange and Deletion Condition

We now obtain a way to get a reduced expression of an arbitrary element $s_1 \cdots s_r = w \in W$. But first we define what a reflection is. Any element $w \in W$ that is conjugated to an generator $s \in S$ is called **reflection**. Hence the set of all reflections in W is

$$T = \bigcup_{w \in W} wSw^{-1}.$$

Theorem 1.7 (Strong Exchange Condition). Let (W, S) be a Coxeter system, $w \in W$ an arbitrary element and $s_1 \cdots s_r = w$ with $s_i \in S$ a not neseccarily reduced expression for w. For each reflection $t \in T$ with l(wt) < l(w) there exists an index i for which $wt = s_1 \cdots \hat{s_i} \cdots s_r$, where $\hat{s_i}$ means omission. In case we started from a reduced expression, then i is unique.

Proof. See [4, Theorem 5.8].

The Strong Exchange Condition can be weaken when insisting on $t \in S$ to receive the following corollary.

Corollary 1.8 (Exchange Condition). Let (W,S) be a Coxeter system, $w \in W$ an arbitrary element and $s_1 \cdots s_r = w$ with $s_i \in S$ a not neseccarily reduced expression for w. For each generator $s \in S$ with l(ws) < l(w) there exists an index i for which $ws = s_1 \cdots \hat{s_i} \cdots s_r$, where $\hat{s_i}$ means omission.

Proof. Directly from Strong Exchange Condition.

The Exchange Condition immediatly yields another corollary for Coxeter groups:

Corollary 1.9 (Deletion Condition). Let (W, S) be a Coxeter system, $w \in W$ and $w = s_1 \cdots s_r$ with $s_i \in S$ a unreduced expression of w. Then there exist two indices $i, j \in \{1, \dots, r\}$ with i < j, such that $w = s_1 \cdots \hat{s_i} \cdots \hat{s_j} \cdots s_r$, where $\hat{s_i}$ and $\hat{s_j}$ mean omission.

Proof. Since the expression is unreduced there must be an index j for that the twisted length shrinks. That means for $w' = s_1 \cdots s_{j-1}$ is $l(w's_j) < l(w')$. Using the Exchange Condition we get $w's_j = s_1 \cdots \hat{s}_i \cdots s_{j-1}$ yielding $w = s_1 \cdots \hat{s}_i \cdots \hat{s}_j \cdots s_r$.

This corollary is called *Deletion Condition* and allows us to reduce expressions, i.e. to find a subexpression that is reduced. Due to the Deletion Condition any unreduced expression can be reduced by omitting a even number of generators (we just have to apply the Deletion Condition inductively).

The Strong Exchange Condition, the Exchange Condition and the Deletion Condition, are some of the most powerful tools when investigating properties of Coxeter groups. We can use the second to prove a very handy property of Coxeter groups. The intersection of two parabolic subgroups is again a parabolic subgroup.

Definition 1.10. Let (W, S) be a Coxeter system. For a subset of generators $I \subset S$ we call the subgroup $W_I \leq W$ that is generated by the elements in I with the corrosponding relations a **parabolic subgroup** of W.

Lemma 1.11. Let (W, S) be a Coxeter system and $I, J \subset S$ two subsets of generators. Then $W_I \cap W_I = W_{I \cap J}$.

Proof. Let $w \in W_{I \cap J}$. Then $w \in W_I$ and $w \in W_J$. To show the other inclusion we induce over the length r. For r=0 we have w=e and so $w \in W_{S'}$ for any $S' \subset S$. So suppose we have proven the assumption for all lengths up to r-1. Let $w \in W_I \cap W_J$ with l(w)=r. Then we have two reduced expressions $w=s_1\cdots s_r=t_1\cdots t_r$ with $s_i \in I$ and $t_i \in J$. By applying s_r from the right we get $ws_r=s_1\cdots s_{r-1}=t_1\cdots t_rs_r$. The expression $t_1\cdots t_rs_r$ is of length r-1, so Exchange Condition yields $ws_r=s_1\cdots s_{r-1}=t_1\cdots \hat{t}_i\cdots t_r$, hence $ws_r \in W_I \cap W_J$. Due to induction we know that $ws_r \in W_{I \cap J}$. **TODO**

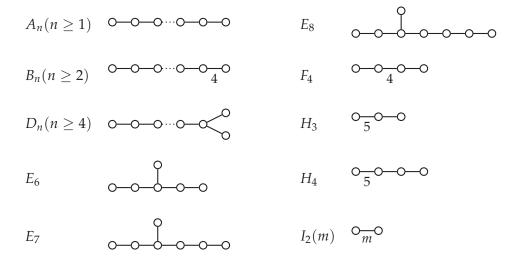


Figure 1.1: All types of irreducible finite Coxeter systems

1.3 Finite Coxeter groups

Coxeter groups can be finite and infinite. A simple example for the former category is the following. Let $S = \{s\}$. Due to definition it must be $s^2 = e$. So W is isomorph to \mathbb{Z}_2 and finite. An example for an infinite Coxeter group can be obtained from $S = \{s, t\}$ with $s^2 = t^2 = e$ and $(st)^\infty = e$ (so we have no relation between s and t). Obviously the element st has infinite order forcing W to be infinite. But there are also infinite Coxeter groups without an ∞ -relation between two generators. An example for this is W obtained from $S = \{s_1, s_2, s_3\}$ with $s_1^2 = s_2^2 = s_3^2 = (s_1s_2)^3 = (s_2s_3)^3 = (s_3s_1)^3 = e$. But how can it be seen that this W is infinite?

To provide a general answer to this question we fallback to a certain class of Coxeter groups, the irreducible ones.

Definition 1.12. A Coxeter system is called *irreducible*, if the corrosponding Coxeter graph is connected. Else it is called *reducible*.

If a Coxeter system is reducible, then its graph has more than one connection component and each connection component corrosponds to a parabolic subgroup of *W*.

Proposition 1.13. Let (W, S) be a reducible Coxeter system. Then there exists a partition of S into I, J with $(s_i s_j)^2 = e$ whenever $s_i \in I, s_j \in J$ and W is isomorph to the direct product of the two parabolic subgroups W_I and W_J .

This proposition tells us, that an arbitray Coxeter system is finite iff its irreducible parabolic subgroups are finite. Therefor we can indeed fallback to irreducible Coxeter systems without loss of generality. If we could categorize all irreducible finite Coxeter systems, we could categorize all finite Coxeter systems. This is done by the following theorem:

Theorem 1.14. The irreducible finite Coxeter systems are exactly the ones in Figure 1.1.

Proof. [4, Theorem 6.4] □

Finally we can decide with ease, if a given Coxeter system is finite. Take its irreducible parabolic subgroups and check, if each is one of A_n , B_n , D_n , E_6 , E_7 , E_8 , E_4 , E_8 , E_9 ,

1.4 Bruhat ordering

We now investigate ways to partially order the elements of a Coxeter group. Futhermore this ordering should be compatible with the length function. The most useful way to achieve this is the Bruhat ordering [4, Section 5.9].

Definition 1.15. Let M be a set. A binary relation, in this case often denoted as " \leq ", is called a *partial order* over M, if fullfills the following conditions for all $a, b, c \in M$:

- 1. $a \le a$, called **reflexivity**
- 2. if $a \le b$ and $b \le a$ then a = b, called **antisymmetry**
- 3. if $a \le b$ and $b \le c$ then $a \le c$, called *transitivity*

In this case (M, \leq) is called a **poset**. If two elements $a \leq b \in M$ are immediate neighbours, i.e. there is no third element $c \in M$ with $a \leq c \leq b$ we say that b **covers** a. A poset is called **graded poset** if there is a map $\rho : M \to \mathbb{N}$ so that $\rho(b) - 1 = \rho(a)$ whenever b covers a. In this case ρ is called the **rank function** of the graded poset.

Definition 1.16. Let (W, S) be a Coxeter system and $T = \bigcup_{w \in W} wSw^{-1}$ the set of all reflections in W. We write $w' \to w$ if there is a $t \in T$ with w't = w and l(w') < l(w). If there is a sequence $w' = w_0 \to w_1 \to \ldots \to w_m = w$ we say w' < w. The resulting relation $w' \le w$ is called **Bruhat ordering**, denoted as Br(W).

Lemma 1.17. Let (W, S) be a Coxeter system. Then Br(W) is a poset.

Proof. The Bruhat ordering is reflexive by definition. Since the elements in sequences $e \to w_1 \to w_2 \to \dots$ are strictly ascending in length, it must be antisymmetric. By concatenation of sequences we get the transitivity.

What we really want is the Bruhat ordering to be graded with the length function as rank function. By definition we already have v < w iff l(v) < l(w), but its not that obvious that two immediately adjacent elements differ in length by exactly 1. Before lets just mention two other partial orderings, where this property is obvious by definition:

Definition 1.18. Let (W, S) be a Coxeter system. The ordering \leq_R defined by $u \leq_R w$ iff uv = w for some $u \in W$ with l(u) + l(v) = l(w) is called the **right weak ordering**. The left sided version $u \leq_L w$ iff vu = w is called the **left weak ordering**.

8 1.4 Bruhat ordering

So lets ensure that the Bruhat ordering is graded as well. For this we need another characterization of the Bruhat ordering with subexpressions. As we will show it is $u \le w$ iff there is a reduced expression of u that is a subexpression of a reduced expression of w.

Proposition 1.19. Let (W, S) be a Coxeter system, $u, w \in W$ with $u \leq w$ and $s \in S$. Then $us \leq w$ or $us \leq ws$ or both.

Proof. We can reduce the proof (WHY?) to the case $u \to w$, i.e. ut = w for a $t \in T$ with l(v) < l(u). Let s = t. Then $us \le w$ and we are done. In case $s \ne t$ there are two alternatives for the lengths. We can have l(us) = l(u) - 1 which would mean $us \to u \to w$, so us < w.

So assume l(us) = l(u) + 1. For the reflection t' = sts we get (us)t' = ussts = uts = ws. So it is $us \le ws$ iff l(us) < l(ws). Assume this is not the case. Since we have assumed l(us) = l(u) + 1 any reduced expression $u = s_1 \cdots s_r$ for u yields a reduced expression $us = s_1 \cdots s_r s$ for us. With the Strong Exchange Condition we can obtain ws = ust' from us by omitting one factor. This omitted factor cannot be s since $s \ne t$. This means $ws = s_1 \cdots \hat{s_i} \cdots s_r s$ and so $ws = s_1 \cdots \hat{s_i} \cdots s_r$, contradicting to our assumption l(u) < l(w)

Theorem 1.20. Let (W, S) be a Coxeter system and $w \in W$ with any reduced expression $w = s_1 \cdots s_r$ and $s_i \in S$. Then $u \leq w$ (in the Bruhat ordering) iff u can be obtained as a subexpression of this reduced expression.

Proof. TODO

This characterization of the Bruhat ordering is very handy. With it and the following short lemma we will be in the position to show, that Br(W) is graded with rank function l.

Lemma 1.21. Let (W, S) be a Coxeter system, $u, w \in W$ with u < w and l(w) = l(u) + 1. In case there is a generator $s \in S$ with u < us but $us \neq w$, then both w < ws and us < ws.

Proof. Due to Proposition 1.19 we have $us \le w$ or $us \le ws$. Since l(us) = l(w) and $us \ne w$ the first case is impossible. So $us \le ws$ and because of $u \ne w$ already us < ws. In turn, l(w) = l(us) < l(ws), forcing w < ws.

Proposition 1.22. Let (W, S) be a Coxeter system and u < w. Then there are elements $w_0, \ldots, w_m \in W$ such that $u = w_0 < w_1 < \ldots < w_m = w$ with $l(w_i) = l(w_{i-1}) + 1$ for $1 \le i \le m$.

Proof. We will induce on r = l(u) + l(w). In case r = 1 we have u = e and w = s for an $s \in S$ and are done. So suppose r > 1. Then there is a reduced expression $w = s_1 \cdots s_r$ for w. Lets fix this expression. Then $l(ws_r) < l(w)$. Thanks to Theorem 1.20 there must be a subexpression of w with $u = s_{i_1} \cdots s_{i_q}$ for some $i_1 < \ldots < i_q$. We distinguish between two cases:

u < us If $i_q = r$, then $us = s_{i_1} \cdots s_{i_q} s = s_{i_1} \cdots s_{i_{q-1}}$ which is also a subexpression of ws. This yields $u < us \le ws < w$. Since l(ws) < r there is, by induction, a sequence

of the desired form. The last step from ws to w also differs in length by exactly 1, so we are done. If $i_q < r$ then u is itself already a subexpression of ws and we can again find a sequence from u to ws strictly ascending length by 1 in each step and have one last step from ws to w also increasing length by 1.

us < u Then by induction we can find a sequence from us to w, say $us = w_0 < \ldots < w_m = w$, where the lengths of neighboured elements differ by exactly 1. Since $w_0s = u > us = w_0$ and $w_ms = ws < w = w_m$ there must be a smallest index $i \ge 1$, such that $w_is < w_i$, which we choose. Suppose $w_i \ne w_{i-1}s$. It is $w_{i-1} < w_{i-1}s \ne w_i$ and due to Lemma 1.21 we get $w_i < w_is$. This contradicts to the minimality of i. So $w_i = w_{i-1}s$. For all $1 \le j < i$ we have $w_j \ne w_{j-1}s$, because of $w_j < w_js$. Again we apply Lemma 1.21 to receive $w_{j-1}s < w_js$. Alltogether we can construct a sequence

$$u = w_0 s < w_1 s < \ldots < w_{i-1} s = w_i < w_{i+1} < \ldots w_m = w$$

which matches our assumption.

Theorem 1.23. Let (W, S) be a Coxeter system and Br(W) the Bruhat ordering poset of W. Then Br(W) is graded with $l: W \to \mathbb{N}$ as rank function.

Proof. Let $u, w \in W$ with w covering u. Then Proposition 1.22 says there is a sequence $u = w_0 < \ldots < w_m = w$ with $l(w_i) = l(w_{i-1}) + 1$ for $1 \le i \le m$. Since w covers u it must be m = 1 and so u < w with l(w) = l(u) + 1.

1.5 Compact hyperbolic Coxeter groups

TODO

2 Twisted involutions in Coxeter groups

In this section our interest will focus on a certain subset of elements in Coxeter groups, the so called twisted involutions. From now on (and in the next sections) we will fix some symbols to have always the same meaning (some definitions will follow later):

- S A set of generators.
- s, t A generator in S.
- W A Coxeter group with generators S.
- u, v, w A element in the Coxeter group W.
 - m_{ij} The order of the element $(s_i s_j)$ with s_i the *i*-th generator of W.
- (W, S) The Coxeter system obtained from W and S.
 - θ A Coxeter system automorphism of (W, S) with $\theta^2 = id$.
 - \mathcal{I}_{θ} The set of twisted involutions of W regarding θ .
 - \underline{S} A set of symbols, $\underline{S} = \{\underline{s} : s \in S\}$.

2.1 Introduction to twisted involutions

Definition 2.1. An automorphism $\theta: W \to W$ with $\theta(S) = S$ is called a **Coxeter system automorphism** of (W, S). We will always assume $\theta^2 = \mathrm{id}$.

Definition 2.2. Each $w \in W$ with $\theta(w) = w^{-1}$ is called a *twisted involution*. The set of all twisted involutions in W regarding θ is denoted with $\mathcal{I}_{\theta}(W)$. Often we will just omit the Coxeter group and write \mathcal{I}_{θ} , when it is clear from the context which W is meant.

Lets take a quick look at some examples. First of all the trivial one.

Example 2.3. Let $\theta = id_W$. Then θ is an Coxeter system automorphism and

$$\mathcal{I}_{\theta} = \{ w \in W : w = w^{-1} \}.$$

The next example is more helpfull, since it reveals a way to think of \mathcal{I}_{θ} as a generalization of ordinary Coxeter groups.

Example 2.4. Let θ be a automorphism of $W \times W$ with

$$\theta: W \times W \to W \times W : (u, w) \mapsto (w, u).$$

Note that θ is no Coxeter system automorphism, but we can think of it as one if we identify $S \subset W$ with $S \times S \subset W \times W$. Then the set of twisted involutions is

$$\mathcal{I}_{\theta} = \{(w, w^{-1}) \in W \times W : w \in W\}.$$

This yields a canonical bijection between \mathcal{I}_{θ} and W.

The map we will define right now is of superior importance to this whole paper, since it is needed to define the poset, the main thesis is about.

Definition 2.5. Let $\underline{S} := \{\underline{s} : s \in S\}$ be a set of symbols. Each element in \underline{S} acts from the right on W by the following definition:

$$w\underline{s} = \begin{cases} ws & \text{if } \theta(s)ws = w \\ \theta(s)ws & \text{else} \end{cases}$$

This action can be extended on the whole free monoid over *S* by

$$ws_1s_2...s_k = (...((w\underline{s_1})\underline{s_2})...)s_k.$$

If $ws = \theta(s)ws$, then we say s acts bothsided on w. Else we say s acts onesided on w.

Definition 2.6. Let $k \in \mathbb{N}$ and $s_{i_j} \in S$ for all $1 \leq j \leq k$. Then an expression $ws_{i_1} \cdots s_{i_k}$ is called *twisted w-expression*. In case w = e we will omit w, just write $\underline{s_{i_1} \cdots s_{i_k}}$ and call it *twisted expression*.

There is another characterization of this action, distinguishing between one- and both-sided actions by length.

Lemma 2.7. Let $w \in \mathcal{I}_{\theta}$ and $s \in S$. Then

$$w\underline{s} = egin{cases} ws & \text{if } l(heta(s)ws) = l(w), \\ heta(s)ws & \text{else.} \end{cases}$$

Proof. Suppose s acts oneside on w. Then $\theta(s)ws = w$ and so $l(\theta(s)ws) = l(w)$. So let the other way around $l(\theta(s)ws) = l(w)$. **TODO**

Lemma 2.8. It is l(ws) < l(w) iff l(ws) < l(w).

Proof. Suppose s acts onesided on w. Then $w\underline{s} = ws$ and there is nothing to prove. So suppose s acts bothsided on w. If l(ws) < l(w), then Lemma 1.6 yields l(ws) + 1 = l(w). Assuming $l(w\underline{s}) = l(\theta(s)ws) \not< l(w)$ would lead to $l(\theta(s)ws) = l(w)$, but then Lemma 2.7 says that s acts oneside on w, which is a contradiction. So let $l(\theta(s)ws) < l(w)$. Then Lemma 1.6 yields $l(\theta(s)ws) + 2 = l(w)$ and so l(ws) + 1 = l(w).

Lemma 2.9. For all $w \in W$ and $s \in S$ it is $w\underline{ss} = w$.

Proof. For $w\underline{s}$ there are two cases. Suppose s acts onesided on w, i.e. $\theta(s)ws=w$. For $ws\underline{s}$ there are again two possible options.

$$ws\underline{s} = \begin{cases} wss = w & \text{if } \theta(s)wss = ws \\ \theta(s)wss = ws & \text{else} \end{cases}$$

The second option contradicts itself.

So lets now suppose s acts bothsided on w. This means $\theta(s)ws \neq w$ and for $(\theta(s)ws)\underline{s}$ there are again two possible options.

$$(\theta(s)ws)\underline{s} = \begin{cases} \theta(s)wss = \theta(s)w & \text{if } \theta(s)\theta(s)wss = \theta(s)ws \\ \theta(s)\theta(s)wss = w & \text{else} \end{cases}$$

The first option is impossible since $\theta(s)\theta(s)wss = w$ and we have assumed $\theta(s)ws \neq w$. So the only cases possible yield $w\underline{ss} = w$.

Remark 2.10. This lemma allows us to to rewrite equations of twisted expressions. For example

$$u = ws \iff us = wss = w.$$

This can be iterated to get

$$u = w\underline{s}_1 \dots \underline{s}_k \iff u\underline{s}_k \dots \underline{s}_1 = w.$$

Lemma 2.11. For all θ , $w \in W$ and $s \in S$ it is $w \in \mathcal{I}_{\theta}$ iff $w\underline{s} \in \mathcal{I}_{\theta}$.

Proof. Let $w \in \mathcal{I}_{\theta}$. For $w\underline{s}$ there are two cases. Suppose s acts onesided on w. Then we get

$$\theta(ws) = \theta(\theta(s)wss) = \theta^{2}(s)\theta(w) = sw^{-1} = (ws^{-1})^{-1} = (ws)^{-1}.$$

Suppose s acts bothsided on w. Then we get

$$\theta(\theta(s)ws) = \theta^2(s)\theta(w)\theta(s) = sw^{-1}\theta(s) = (\theta^{-1}(s)ws^{-1})^{-1} = (\theta(s)ws)^{-1}.$$

In both cases $w\underline{s} \in \mathcal{I}_{\theta}$.

Now let $w\underline{s} \in \mathcal{I}_{\theta}$. Suppose s acts onesided on w. Then

$$\theta(w) = \theta(\theta(s)ws) = \theta^2(s)\theta(ws) = s(ws)^{-1} = ss^{-1}w^{-1} = w^{-1}.$$

Suppose *s* acts twosided on *w*. Then

$$\begin{split} \theta(w) &= \theta(\theta(s)\theta(s)wss) = \theta^2(s)\theta(\theta(s)ws)\theta(s) \\ &= s(\theta(s)ws)^{-1}\theta(s) = s(s^{-1}w^{-1}\theta(s^{-1})\theta(s) = w^{-1}. \end{split}$$

In both cases $w \in \mathcal{I}_{\theta}$.

A remarkable property of the action from Definition 2.5 is its *e*-orbit. As the following lemma will shows, it coincides with \mathcal{I}_{θ} .

Lemma 2.12. Fix θ . Then the set of twisted involutions regarding θ coincides with the set of all twisted expressions regarding θ .

Proof. As already seen in Lemma 2.11, each twisted expression is in \mathcal{I}_{θ} , since $e \in \mathcal{I}_{\theta}$. So let $w \in \mathcal{I}_{\theta}$. If l(w) = 0, then $w = e \in \mathcal{I}_{\theta}$. Lets induce on the length of w and let l(w) = r > 0. Suppose w has a twisted expression ending with \underline{s} . Then w also has a reduced expression (in S) ending with s and so l(ws) < l(w). With Lemma 2.8 we get $l(w\underline{s}) < l(w)$. By induction $w\underline{s}$ has twisted expression and hence $w = (w\underline{s})\underline{s}$ has one, too.

In the same way, we can use regular expressions to define the length of an element $w \in W$, we can use the twisted expressions to define the twisted absolute length of an element $w \in \mathcal{I}_{\theta}$.

Definition 2.13. Let \mathcal{I}_{θ} be the set of twisted involutions. Then we define $l^{\theta}(w)$ as the smallest $k \in \mathbb{N}$ for that a twisted expression $w = \underline{s_1 \dots s_k}$ exists. This is called the *twisted absolute length* of w.

Lemma 2.14. The set of twisted involutions \mathcal{I}_{θ} together with the Bruhat ordering, denoted with $\text{Br}(\mathcal{I}_{\theta})$, is a graded poset with $\rho(w) = (l(w) + l^{\theta}(w))/2$ as rank function.

Proof. See [2, Theorem 4.8].

TODOLifting property, Exchange property, ...

2.2 Twisted weak ordering

In this section we will introduce the twisted weak ordering $Wk(\theta)$ on Coxeter groups, or to be more precise, on \mathcal{I}_{θ} .

Definition 2.15. Let \mathcal{I}_{θ} be the set of twisted involutions. For $v, w \in \mathcal{I}_{\theta}$ we define $v \leq w$ iff there are $\underline{s}_1, \ldots, \underline{s}_k \in \underline{S}$ with $w = v\underline{s}_1 \ldots \underline{s}_k$ and $l^{\theta}(v) = l^{\theta}(w) - k$. We denote the poset $(\mathcal{I}_{\theta}, \leq)$ with $Wk(\theta)$.

Lemma 2.16. The set \mathcal{I}_{θ} with the relation \leq is a graded poset with rank function ρ .

Proof. Follows immediatly from the definition of \leq .

Definition 2.17. Let (W, S) be a Coxeter system and $w, u \in W$ with $\rho(u) - \rho(w) = n$. Each sequence $w = w_0 < w_1 < \ldots < w_n = u$ is called a *geodesic* from w to u.

TODO

2.3 Residuums

Definition 2.18. Let $w \in W$ and $I \subset S$ be a subset of generators. Then we define

$$wC_I := \{w\underline{s_1} \dots \underline{s_k} : k \in \mathbb{N}_0, s_i \in S\}$$

as the *I*-residuum of w. Each set that can be obtained in this way is called residuum. To emphasize the size of I, say |I| = n, we will also speak of rank-n-residuum.

Example 2.19. Let $w \in W$. Then $wC_{\emptyset} = \{w\}$ and $wC_S = \mathcal{I}_{\theta}$.

Lemma 2.20. Let $w \in W$ and $I \subset S$. If $v \in wC_I$, then $vC_I = wC_I$.

Proof. Suppose $v \in wC_I$. Then $v = w\underline{s}_1 \dots \underline{s}_n$ for some $s_i \in I$. Suppose $u = w\underline{t}_1 \dots \underline{t}_m \in wC_I$ be any other element in wC_I with $t_i \in I$. Then

$$u = w\underline{t}_1 \dots \underline{t}_m = (v\underline{s}_n \dots \underline{s}_1)\underline{t}_1 \dots \underline{t}_m$$

and so $u \in vC_I$. This yields $wC_I \subset vC_I$. Since $w \in vC_I$ we can swap v and w to get the other inclusion.

14 2.3 Residuums

Corollary 2.21. Let $v, w \in W$ and $I \subset S$. Then either $vC_I \cap wC_I = \emptyset$ or $vC_I = wC_I$.

Proof. Immediatly from Lemma 2.20.

We will proceed with some properties of rank-2-residuums. These will be needed later in 2.4 to construct a effective algorithm for calculation the twisted weak ordering.

Definition 2.22. Let $s, t \in S$ be two distinct generators. We define:

$$[st]^n := \begin{cases} (st)^{\frac{n}{2}} & n \text{ even,} \\ (st)^{\frac{n-1}{2}} s & n \text{ odd.} \end{cases}$$

This definition lets us rewrite rank-2-residuums. Suppose we have a fixed start element $w \in \mathcal{I}_{\theta}$ and two distinct generators $s, t \in S$. Then

$$wC_{\{s,t\}} = \{w\} \cup \{w[st]^n : n \in \mathbb{N}\} \cup \{w[ts]^n : n \in \mathbb{N}\}.$$

With the following propositions and corollaries we will get a much better idea of how rank-2-residuums can look like.

Proposition 2.23. Let $w \in W$ and $s, t \in S$ two distinct generators. Then $wC_{\{s,t\}}$ does not contain three elements of same twisted length.

Proof. Let (W, S) be a Coxeter system, $w \in W$ with rank w = k, $s, t \in S$ with $s \neq t$. Without loss of generality we can choose w such that $w < w\underline{s}$ and $w < w\underline{t}$. Assume the existence of an element $u \in wC_{\{s,t\}}$ with $u\underline{s} < u$ and $u\underline{t} < u$. Then [3, Lemma 3.8] yields $s, t \in D_R(u)$. By using [3, Lemma 3.9] we conclude that $w\underline{s} \leq u$ and $w\underline{t} \leq u$. Hence there cannot exist more than two Elements of same twisted length.

If no such u exists, then $wC_{\{s,t\}} = w \cup \{w[\underline{st}]^n : n \in \mathbb{N}\} \cup \{w[\underline{ts}]^n : n \in \mathbb{N}\}$ and the assumption still holds.

Corollary 2.24. Let $w \in W$ and $s, t \in S$ two distinct generators. Then $wC_{\{s,t\}}$ contains exactly one element v with $v < v\underline{s}$ and $v < v\underline{t}$ and at most one element u with $u > u\underline{s}$ and $u > u\underline{t}$.

Proof. If there is any $w' \in wC_{\{s,t\}}$ with $w'\underline{s} = w'\underline{t}$, then $wC_{\{s,t\}} = \{w,w\underline{s}\}$ and we are done. So suppose there is no such element.

Since twisted length cannot be lower than 0 there must be at least one element v with $s,t \notin D_R(v)$. Suppose there is another element $v' \neq v$ with $s,t \notin D_R(v')$. If $\rho(u) = \rho(u')$ then $\rho(u\underline{s}) = \rho(u\underline{t}) = \rho(u'\underline{s}) = \rho(u'\underline{t})$. These four expressions must describe at least three distinct elements, since else we would have u = u'. So we have three distinct elements of same twisted length contradicting to Proposition 2.23. If $\rho(u) < \rho(u')$ we can conclude a contradiction with similar arguments.

If $|wC_{\{s,t\}}| < \infty$ there must be a u with $s,t \in D_R(u)$. We repeat the previous steps to get, that there is no other $u' \neq u$ with $s,t \in D_R(u')$. If $|wC_{\{s,t\}}| = \infty$ there cannot be a u with $s,t \in D_R(u)$.

Proposition 2.25. Let $w \in S$ and $s, t \in S$ two distinct generators. If s operates onesided on w and ws < w, then either wst < ws or wt > w.

Proof. We have $\theta(s)ws = w$ and $s \in D_R(w)$. If $t \notin D_R(w)$, then we are done. So suppose $t \in D_R(w)$. This means $w\underline{s} \leq w$ and $w\underline{t} \leq w$ and [3, Lemma 3.9] yields $w\underline{s}\underline{t} < w$ and $w\underline{t}\underline{s} < w$. If $t \in D_R(w\underline{s})$, then we are done. So suppose $t \notin D_R(w\underline{s})$. Then $t \in D_R(w\underline{s}\underline{t})$. Together with $w\underline{s}\underline{t} \leq w$ [3, Lemma 3.9(2)] says $(w\underline{s}\underline{t})\underline{t} \leq w\underline{t}$. Finally we get

$$ws = ws = (wst)t \le wt = wt.$$

Since $w\underline{s}$ and $w\underline{t}$ are of same twisted length they have to be equal and therefore s=t which contradicts to our assumption of two distinct generators s and t.

Corollary 2.26. Let $w \in S$ and $s, t \in S$ two distinct generators. If w is neither the unique element in $wC_{\{s,t\}}$ of smallest twisted length nor the unique (but not neseccarily existing) element of largest twisted length, then s and t act twosided on w.

Proof. Follows immediatly from Proposition 2.25.

Lemma 2.27. Let $w \in S$, $s,t \in S$ two distinct generators and $m = \operatorname{ord}(st)$. If $m < \infty$ and $w[\underline{st}]^n \neq w$ for all $n \in \mathbb{N}$, n < 2m, then $w(\underline{st})^{2m} = w$. If $m = \infty$ then $w(\underline{st})^n \neq w$ for all $n \in \mathbb{N}$.

Proof. TODO

Putting Corollary 2.24, Corollary 2.26 and Lemma 2.27 together we now know how rank-2-residuums look like. They are either of infinite size with a unique smallest element beeing the root of two disjoint branches, which are strictly ascending in twisted length or of finite size with a unique smallest and a unique largest element connected by two disjoint geodesics. With these residuums onesided actions can only appear next to the smallest or (if existing) next to the largest element.

Example 2.28. In Figure 2.1 we see poset graph of Wk(id) on the involutions in the Coxeter group D_4 . Solid edges represent bothsided actions and dashed edges represent onesided actions.

2.4 Twisted weak ordering algorithms

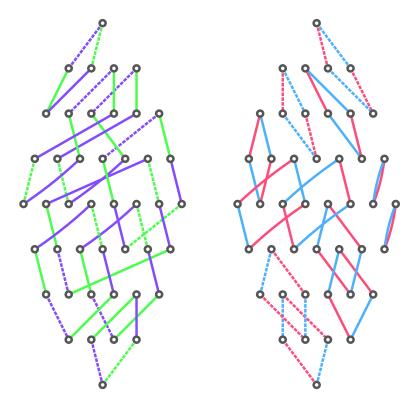


Figure 2.1: Wk(id) on the involutions in the Coxeter group D_4 with only s_1, s_2 edges on the left and only s_3, s_4 edges on the right side

3 Twisted weak ordering

Wir wollen nun einen Algorithmus zur Berechnung der getwisteten schwachen Ordnung $Wk(\theta)$ einer beliebigen Coxetergruppe W erarbeiten. Also Ausgangspunkt werden wir den Algorithmus aus [1, Algorithm 3.1.1] verwenden, der im wesentlichen benutzt, dass für jede getwistete Involution $w \in \mathcal{I}_{\theta}$ entweder $w\underline{s} < w$ oder aber $w\underline{s} > w$ gilt.

Algorithm 3.1 (Algorithmus 1).

```
1: procedure TwistedWeakOrderingAlgorithm1(W)
                                                                              V \leftarrow \{(e,0)\}
 2:
         E \leftarrow \{\}
 3:
        for k \leftarrow 0 to k_{\text{max}} do
 4:
             for all (w, k_w) \in V with k_w = k do
 5:
                 for all s \in S with \nexists(\cdot, w, s) \in E do
                                                                  \triangleright Nur die s, die nicht schon nach w
 6:
    führen
 7:
                      y \leftarrow ws
 8:
                      z \leftarrow \theta(s)y
                      if z = w then
 9:
                          x \leftarrow y
                                                                          ⊳ s operiert ungetwistet auf w
10:
                          t \leftarrow s
11:
                      else
12:
                                                                             ⊳ s operiert getwistet auf w
                          x \leftarrow z
13:
                          t \leftarrow s
14:
                      end if
15:
                      isNew \leftarrow true
16:
                      for all (w', k_{w'}) \in V with k_{w'} = k + 1 do \triangleright Prüfen, ob x nicht schon in
17:
    V liegt
                          if x = w' then
18:
19:
                               isNew \leftarrow \mathbf{false}
                          end if
20:
                      end for
21:
                      if isNew = true then
22:
                           V \leftarrow V \cup \{(x, k+1)\}
23:
                          E \leftarrow E \cup \{(w, x, t)\}
24:
                      else
25.
                          E \leftarrow E \cup \{(w, x, t)\}
26:
                      end if
27:
                 end for
28:
             end for
29:
             k \leftarrow k + 1
30:
         end for
31:
         return (V, E)
                                                                                         32:
```

			Timings		Element compares	
W	Wk(id, W)	$\rho(w_0)$	TWOA1	TWOA2	TWOA1	TWOA2
A_9	9496	25	00:02.180	00:01.372	13,531,414	42,156
A_{10}	35696	30	00:31.442	00:06.276	185,791,174	173,356
A_{11}	140152	36	11:04.241	00:29.830	2,778,111,763	737,313
E ₆	892	20	00:03.044	00:00.268	85,857	2,347
E ₇	10208	35	06:11.728	00:02.840	7,785,186	29,687
E_8	199952	64	_	11:03.278	_	682,227

Table 3.1: Benchmark

33: end procedure

Dieser Algorithmus berechnet alle getwisteten Involutionen und deren getwistete Länge (w, k_w) und deren Relationen (w', w, s) bzw. (w', w, \underline{s}) . Zu bemerken ist, dass zur Berechnung der getwisteten Involutionen der Länge k nur die Knoten aus V benötigt werden, mit der getwisteten Länge k-1 und k sowie die Kanten aus E, die Knoten der Länge k-2 und k-1 bzw. k-1 und k verbinden. Alle vorherigen Ergebnisse können schon persistiert werden, so dass nie das komplette Ergebnis im Speicher gehalten werden muss.

Eine Operation, die hier als elementar angenommen wurde ist der Vergleich von Elementen in W. Für bestimmte Gruppen wie z.B. die A_n , welche je isomorph zu Sym(n+1) sind, lässt sich der Vergleich von Element effizient implementieren. Will man jedoch mit Coxetergruppen im Allgemeinen arbeiten, so liegt W als frei präsentierte Gruppe vor und der Vergleich von Element is eine sehr aufwendige Operation. Bei Algorithm 3.1 muss jedes potentiell neue Element x mit allen schon bekannten w' von gleicher getwisteter Länge verglichen werden um zu bestimmen, ob x wirklich ein noch nicht bekanntes Element aus \mathcal{I}_{θ} ist.

Algorithm 3.2 (Algorithmus 2).

```
1: procedure TwistedWeakOrderingAlgorithm2(W) \rhd W sei die Coxetergruppe

2: V \leftarrow \{(e,0)\}

3: E \leftarrow \{\}

4: for k \leftarrow 0 to k_{\max} do

5: TODO

6: end for

7: return (V,E) \rhd The poset graph

8: end procedure
```

Im Anhang findet sich eine Implementierung von Algorithm 3.1 und Algorithm 3.2 in GAP 4.5.4. Table 3.1 zeigt ein Benchmark anhand von fünf ausgewählten Coxetergruppen. Dabei sind die A_n als symmetrische Gruppen implementiert und die E_n als frei präsentierte Gruppen. Ausgeführt wurden die Messungen auf einem Intel Core i5-3570k mit vier Kernen zu je 3,40 GHz. Der Algorithmus ist dabei aber nur single threaded und kann

so nur auf einem Kern laufen. Um die Messergebnisse nicht durch Limitierungen des Datenspeichers zu beeinflussen, wurden die Daten in diesem Benchmark nicht stückweise persistiert sondern ausschließlich berechnet.

Wie zu erwarten ist der Geschwindigkeitsgewinn bei den Coxetergruppen vom Typ E_n deutlich größer, da in diesem Fall die Elementvergleiche deutlich aufwendiger sind als bei Gruppen vom Typ A_n .

4 Miscellaneous

Question 4.1. Let (W, S) be a Coxeter system, $\theta : W \to W$ an automorphism of W with $\theta^2 = \operatorname{id}$ and $\theta(S) = S$, and $K \subset S$ a subset of S generating a finite subgroup of W with $\theta(K) = K$. Futhermore let $T, S_1, S_2, S_3 \subset S$ be four pairwise disjoint sets of generators. For which Coxeter groups W does the implication

$$w \in w_K C_{T \cup S_i}, i = 1, 2, 3 \Rightarrow w \in w_K C_T \tag{4.1.1}$$

hold for any possible K, θ , T, S_1 , S_2 , S_3 and w?

Proposition 4.2. Let (W,S) be a Coxeter system and K,T,S_1,S_2,S_3 be like in Question 4.1. Suppose we have $w \in W$ and $a_1,\ldots,a_n \in T \cup S_1,b_1,\ldots,b_n \in T \cup S_2,c_1,\ldots,c_n \in T \cup S_3$ with

$$w = w_K \underline{a_1 \cdots a_n}$$

$$= w_K \underline{b_1 \cdots b_n}$$

$$= w_K c_1 \cdots c_n$$

and (4.1.1) does not hold for these three expressions, i.e. $w \notin w_K C_T$. Then there exist $t_1, \ldots, t_m \in T$ and $a'_1, \ldots, a'_{n-m} \in T \cup S_1, b'_1, \ldots, b'_{n-m} \in T \cup S_2, c'_1, \ldots, c'_{n-m} \in T \cup S_3$ such that

$$w\underline{t_1 \dots t_m} = w_K \underline{a'_1 \dots a'_{n-m}}$$

$$= w_K \underline{b'_1 \dots b'_{n-m}}$$

$$= w_K \underline{c'_1 \dots c'_{n-m}}$$

with a'_{n-m} , b'_{n-m} , $c'_{n-m} \notin T$.

Proof. Suppose at least one element of a_n, b_n, c_n to be in T, for example $a_n \in T$. Then we can apply $\underline{a_n}$ to all three expressions. Since $\rho(w\underline{a_n}) < \rho(w)$ the exchange condition for \mathcal{I}_{θ} [3, Proposition 3.10] yields

$$w\underline{a_n} = w_K \underline{a_1 \cdots a_n a_n} = w_K \underline{a_1 \cdots a_{n-1}}$$

$$= w_K \underline{b_1 \cdots b_n a_n} = w_K \underline{b_1 \cdots \hat{b}_i \cdots b_n}$$

$$= w_K \underline{c_1 \cdots c_n a_n} = w_K \underline{c_1 \cdots \hat{c}_j \cdots c_n}$$

where $\hat{\cdot}$ means omission. The omission cannot occur within w_K since all three expressions are still of same twisted length and in the first expression we can see, that $w_K \leq w_{\underline{a_n}}$ still holds. This step can be repeated until $w = w_K$ or $a_n, b_n, c_n \notin T$.

Lemma 4.3. A counterexample to Question 4.1 can only exist, if there is an element $u \in wC_T$ and three distinct generators $s_1, s_2, s_3 \in D_r(u)$ such that $us_i \notin wC_T$ for i = 1, 2, 3.

Proof. According to Proposition 4.2. □

Lemma 4.4. A counterexample to Question 4.1 can only exist, if there are three not neseccarily distinct elements $a, b, c \in w_K C_{S \setminus T}$, three distinct generators $s_1 \in A_r(a)$, $s_2 \in A_r(b)$, $s_3 \in A_r(c)$ and an element $u \notin w_K C_{S \setminus T}$ such that

$$a\underline{s_1} = b\underline{s_2} = c\underline{s_3} = u.$$

Proof. If there is a counterexample, then the two residuums $w_K C_{S \setminus T}$ and $w C_T$ are disjunct. Since we are only interested in w with $w_K \le w$ it follows, that any geodesic from w_K to w is contained in the union set of both residuums. Hence having one element in $u \in w C_T$ with three distinct generators s_1, s_2, s_3 with $u\underline{s_i} \notin w C_T$ is equivalent to having three elements $a, b, c \notin w C_T$ and the same three generator s_1, s_2, s_3 with $as_1 = bs_2 = cs_3 = u \in w C_T$. \square

A Source codes

```
1 LoadPackage("io");
3
   Read("misc.gap");
   Read("coxeter.gap");
4
   Read("twistedinvolutionweakordering-persist.gap");
7
   TwistedInvolutionDeduceNodeAndEdgeFromGraph := function(matrix, startNode, startLabel,
        labels)
8
        local rank, comb, trace, possibleEqualNodes, e, k, n;
9
10
       rank := -1/2 + Sqrt(1/4 + 2*Length(matrix)) + 1;
       possibleEqualNodes := [];
11
12
13
        for comb in List(Filtered(labels, label -> label <> startLabel), label -> rec(
            startNode := startNode, s := [startLabel, label], m := CoxeterMatrixEntry(
            matrix, rank, startLabel, label))) do
14
            trace := [];
15
            k := 1;
16
            n := comb.startNode;
17
18
            Add(trace, rec(node := n, edge := rec(label := comb.s[1], type := -1)));
19
2.0
            while k < comb.m do
                e := FindElement(n.inEdges, e -> e.label = comb.s[k mod 2 + 1]);
21
22
                if e = fail then break; fi;
23
                n := e.source;
24
25
                Add(trace, rec(node := n, edge := e));
26
                k := k + 1;
2.7
            od:
28
29
            while k > 0 do
30
                e := FindElement(n.outEdges, e -> e.label = comb.s[k mod 2 + 1]);
31
                if e = fail then break; fi;
32
                n := e.target;
33
34
                Add(trace, rec(node := n, edge := e));
35
                k := k - 1;
36
            od:
37
38
            if k <> 0 then continue; fi;
39
40
            if Length(trace) = 2*comb.m then
41
                return rec(result := 0, node := trace[Length(trace)].node, type := trace[
                    comb.m + 1].edge.type, trace := trace);
            fi;
42.
43
44
            if Length(trace) >= 4 then
                if trace[Length(trace) / 2 + 1].edge.type <> trace[Length(trace) / 2].edge.
45
                    type then
46
                    # cannot be equal
47
                else
                    if trace[Length(trace)].edge.type = 0 then
48
49
                        return rec(result := 0, node := trace[Length(trace)].node, type :=
                             0, trace := trace);
50
                    else
51
                        Add(possibleEqualNodes, trace[Length(trace)].node);
52
                    fi;
```

```
53
                 fi:
54
             else
 55
                  Add(possibleEqualNodes, trace[Length(trace)].node);
56
             fi;
 57
         od:
58
59
         return rec(result := -1, possibleEqualNodes := possibleEqualNodes);
60
    end:
 61
62
    # Calculates the poset Wk(theta).
    TwistedInvolutionWeakOrdering := function (filename, W, matrix, theta)
63
         local persistInfo, maxOrder, nodes, edges, absNodeIndex, absEdgeIndex, prevNode,
             currNode, newEdge,
65
             label, type, deduction, startTime, endTime, S, k, i, s, x, y, n;
66
 67
         persistInfo := TwistedInvolutionWeakOrderingPersistResultsInit(filename);
68
69
         S := GeneratorsOfGroup(W);
70
         maxOrder := Minimum([Maximum(Concatenation(matrix, [1])), 5]);
 71
         nodes := [ [ ], [ rec(element := One(W), twistedLength := 0, inEdges := [ ], outEdges ] 
              := [], absIndex := 1) ];
 72
         edges := [ [], [] ];
73
         absNodeIndex := 2;
 74
         absEdgeIndex := 1;
 75
         k := 0;
76
 77
         while Length(nodes[2]) > 0 do
78
             if not IsFinite(W) then
79
                  if k > 200 or absNodeIndex > 10000 then
80
                      break:
81
                  fi;
82
             fi;
83
             for i in [1..Length(nodes[2])] do
84
                 Print(k, " ", i, "
86
87
                  prevNode := nodes[2][i];
88
                  for label in Filtered([1..Length(S)], n -> Position(List(prevNode.inEdges,
                      e \rightarrow e.label), n) = fail) do
                      deduction := TwistedInvolutionDeduceNodeAndEdgeFromGraph(matrix,
89
                          prevNode, label, [1..Length(S)]);
90
91
                      if deduction.result = 0 then
92
                          type := deduction.type;
93
                          currNode := deduction.node;
94
                      elif deduction.result = 1 then
95
                          type := deduction.type:
96
 97
                          currNode := rec(element := y, twistedLength := k + 1, inEdges :=
                               [], outEdges := [], absIndex := absNodeIndex);
98
                          Add(nodes[1], currNode);
99
100
                          absNodeIndex := absNodeIndex + 1;
101
                      else
102
                          x := prevNode.element;
103
                          s := S[label];
104
105
                          type := 1;
                          y := s^theta*x*s;
106
                          \quad \textbf{if} \ (\texttt{CoxeterElementsCompare}(\texttt{x}, \ \texttt{y})) \ \textbf{then} \\
107
                              y := x * s;
```

```
type := 0;
110
111
                         currNode := FindElement(deduction.possibleEqualNodes, n ->
112
                              CoxeterElementsCompare(n.element, y));
113
                         if currNode = fail then
114
115
                             currNode := rec(element := y, twistedLength := k + 1, inEdges
                                  := [], outEdges := [], absIndex := absNodeIndex);
116
                             Add(nodes[1], currNode);
117
118
                             absNodeIndex := absNodeIndex + 1;
119
                         fi;
                     fi;
120
121
122
                     newEdge := rec(source := prevNode, target := currNode, label := label,
                         type := type, absIndex := absEdgeIndex);
123
124
                     Add(edges[1], newEdge);
125
                     Add(currNode.inEdges, newEdge);
126
                     Add(prevNode.outEdges, newEdge);
127
128
                     absEdgeIndex := absEdgeIndex + 1;
129
                 od:
130
            od;
131
             TwistedInvolutionWeakOrderingPersistResults(persistInfo, nodes[2], edges[2]);
132
133
134
            Add(nodes, [], 1);
135
             Add(edges, [], 1);
136
             if (Length(nodes) > maxOrder + 1) then
137
                 for n in nodes[maxOrder + 2] do
138
                     n.inEdges := [];
139
                     n.outEdges := [];
140
141
                 Remove(nodes, maxOrder + 2);
142
                 Remove(edges, maxOrder + 2);
143
             fi;
144
             k := k + 1;
145
         od:
146
147
         TwistedInvolutionWeakOrderingPersistResultsInfo(persistInfo, W, matrix, theta,
             absNodeIndex - 1, k - 1);
148
         TwistedInvolutionWeakOrderingPersistResultsClose(persistInfo);
149
         return rec(numNodes := absNodeIndex - 1, numEdges := absEdgeIndex - 1,
150
             maxTwistedLength := k - 1);
151
    end;
152
153
    # Calculates the poset Wk(theta).
    TwistedInvolutionWeakOrdering1 := function (filename, W, matrix, theta)
154
155
         local persistInfo, maxOrder, nodes, edges, absNodeIndex, absEdgeIndex, prevNode,
             currNode, newEdge,
156
             label, type, deduction, startTime, endTime, S, k, i, s, x, y, n;
157
158
         persistInfo := TwistedInvolutionWeakOrderingPersistResultsInit(filename);
159
160
         S := GeneratorsOfGroup(W);
161
         maxOrder := Minimum([Maximum(Concatenation(matrix, [1])), 5]);
162
         nodes := [ [], [ rec(element := One(W), twistedLength := 0, inEdges := [], outEdges
              := [], absIndex := 1) ];
```

```
163
         edges := [ [], [] ];
164
         absNodeIndex := 2;
165
         absEdgeIndex := 1;
166
         k := 0;
167
168
         while Length(nodes[2]) > 0 do
             if not IsFinite(W) then
169
170
                 if k > 200 or absNodeIndex > 10000 then
171
                      break;
172
                  fi:
             fi:
173
174
175
             for i in [1..Length(nodes[2])] do
                 Print(k, " ", i, "
                                              \r");
176
177
178
                 prevNode := nodes[2][i];
179
                 for label in Filtered([1..Length(S)], n -> Position(List(prevNode.inEdges,
                      e \rightarrow e.label), n) = fail) do
180
                      x := prevNode.element;
181
                      s := S[label];
182
183
                      type := 1;
184
                      y := s^theta*x*s;
185
                      if (CoxeterElementsCompare(x, y)) then
186
                          y := x * s;
187
                          type := 0;
                      fi;
188
189
190
                      currNode := FindElement(nodes[1], n -> CoxeterElementsCompare(n.element
                          , y));
191
192
                      if currNode = fail then
                          currNode := rec(element := y, twistedLength := k + 1, inEdges :=
193
                               [], outEdges := [], absIndex := absNodeIndex);
194
                          Add(nodes[1], currNode);
195
196
                          absNodeIndex := absNodeIndex + 1;
197
                      fi;
198
                      newEdge := rec(source := prevNode, target := currNode, label := label,
199
                          type := type, absIndex := absEdgeIndex);
200
201
                      Add(edges[1], newEdge);
                      Add(currNode.inEdges, newEdge);
202
203
                      Add(prevNode.outEdges, newEdge);
204
205
                      absEdgeIndex := absEdgeIndex + 1;
206
                 od;
207
             od:
208
             TwistedInvolutionWeakOrderingPersistResults(persistInfo, nodes[2], edges[2]);
209
210
             Add(nodes, [], 1);
211
212
             Add(edges, [], 1);
213
             if (Length(nodes) > maxOrder + 1) then
214
                  for n in nodes[maxOrder + 2] do
215
                      n.inEdges := [];
216
                      n.outEdges := [];
                 od:
217
218
                 Remove(nodes, maxOrder + 2);
219
                 Remove(edges, maxOrder + 2);
```

```
220
                                   fi:
221
                                   k := k + 1;
222
223
224
                        Twisted Involution Weak Ordering Persist Results Info (persist Info, W, matrix, theta, the tangent of the persist Info (persist Info, W, matrix, the tangent of the persist Info (persist Info, W, matrix, the tangent of the persist Info (persist Info, W, matrix, the tangent of the persist Info (persist Info, W, matrix, the tangent of the persist Info (persist Info, W, matrix, the tangent of the persist Info (persist In
                                    absNodeIndex - 1, k - 1);
225
                        TwistedInvolutionWeakOrderingPersistResultsClose(persistInfo);
226
227
                        return rec(numNodes := absNodeIndex - 1, numEdges := absEdgeIndex - 1,
                                   maxTwistedLength := k - 1);
228
             end:
229
230
            TwistedInvolutionWeakOrderungResiduum := function (vertex, labels)
                        local visited, queue, residuum, current, edge;
231
232
233
                        visited := [ vertex ];
234
                        queue := [ vertex ];
235
                        residuum := [];
236
                        while Length(queue) > 0 do
237
238
                                   current := queue[1];
239
                                   Remove(queue, 1);
240
                                   Add(residuum, current);
241
242
                                   for edge in current.outEdges do
243
                                               if edge.label in labels and not edge.target in visited then
244
                                                          Add(visited, edge.target);
245
                                                          Add(queue, edge.target);
246
                                              fi;
                                   od;
247
248
                        od;
249
250
                        return residuum;
251
             end:
252
            TwistedInvolutionWeakOrderungLongestWord := function (vertex, labels)
253
254
                       local current;
255
256
                        current := vertex;
257
258
                        while Length(Filtered(current.outEdges, e -> e.label in labels)) > 0 do
259
                                   current := Filtered(current.outEdges, e -> e.label in labels)[1].target;
260
261
262
                        return current;
263
            end;
```

B References

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