

Posets of twisted involutions in Coxeter groups

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1 Coxeter groups

A Coxeter group, named after Harold Scott MacDonald Coxeter, is an abstract group generated by involutions with specific relations between these generators. A simple class of a Coxeter groups are the symmetry groups of regular polyhedras in the Euclidean space. The symmetry group of the square for example can be generated by two reflections s, t, whose stabilized hyperplanes enclose an angle of $\pi/4$. In this case the map st is a rotation in the plane by $\pi/2$. So we have $s^2 = t^2 = (st)^4 = id$. In fact this reflection group is

whose stabilized hyperplanes enclose an angle of $\pi/4$. In this case the map st is a rotation in the plane by $\pi/2$. So we have $s^2=t^2=(st)^4=\text{id}$. In fact this reflection group is determined up to isomorphy by s, t and these three relations [Humphreys, 1992, Theorem 1.9]. Furthermore it turns out, that the finite reflection groups in the Euclidean space are precisely the finite Coxeter groups [Humphreys, 1992, Theorem 6.4].

In this chapter we will compile some basic facts on Coxeter groups, based on Humphreys [1992].

1.1 Introduction to Coxeter groups

Definition 1.1. Let $S = \{s_1, \dots, s_n\}$ be a finite set of symbols and

$$R = \{m_{ij} \in \mathbb{N} \cup \infty : 1 \le i, j \le n\}$$

a set numbers (or ∞) with $m_{ii}=1$, $m_{ij}>1$ for $i\neq j$ and $m_{ij}=m_{ji}$. Then the free represented group

$$W = \langle S \mid (s_i s_i)^{m_{ij}} \rangle$$

is called a **Coxeter group** and (W, S) the corrosponding **Coxeter system**. The cardinality of S is called the **rank** of the Coxeter system (and the Coxeter group).

From the definition we see, that Coxeter groups only depend on the cardinality of S and the relations between the generators in S. A common way to visualize this information are Coxeter graphs.

Definition 1.2. Let (W, S) be a Coxeter system. Create a graph by adding a vertex for each generator in S. Let $(s_i s_j)^m = 1$. In case m = 2 the two corrosponding vertices have no connecting edge. In case m = 3 they are connected by an unlabed edge. For m > 3 they have an connecting edge with label m. This graph we call the **Coxeter graph** of our Coxeter system (W, S).

Definition 1.3. For an arbitrary element $w \in W$, (W, S) a Coxeter system, we call a product $s_{i_1} \cdots s_{i_n} = w$ of generators $s_{i_1} \ldots s_{i_n} \in S$ an **expression** of w. Any expression that can be obtained from $s_{i_1} \cdots s_{i_n}$ by omitting some (or all) factors is called a **subexpression** of w.

The present relations between the generators of a Coxeter group allow us to rewrite expressions. Hence an element $w \in W$ can have more than one expression. Obviously any element $w \in W$ has infinitly many expressions, since any expression $s_{i_1} \cdots s_{i_n} = w$ can be extended by applying $s_1^2 = 1$ from the right. But there must be a smallest number of generators needed to receive w. For example the neutral element e can be expressed by the empty expression. Or each generator $s_i \in S$ can be expressed by itself, but any expression with less factors (i.e. the empty expression) is unequal to s_i .

Definition 1.4. Let (W, S) be a Coxeter system and $w \in W$ an element. Then there are some (not neseccarily distince) generators $s_i \in S$ with $s_1 \cdots s_r = w$. We call r the **expression length.** The smallest number $r \in \mathbb{N}_0$ for that w has an expression of length r is called the **length** of w and each expression of w, that is ob minimal length, is called **reduced expression.** The map

$$l: W \to \mathbb{N}_0$$

that maps each element in W to its length is called **length function**.

Definition 1.5. Let (W, S) be a Coxeter system. We define

$$D_R(w) := \{ s \in S : l(ws) < l(w) \}$$

as the **right descending set** of w. The analogue left version

$$D_L(w) := \{ s \in S : l(sw) < l(w) \}$$

is called **left descending set** of *w*. The right descending set will also just be called **descending set** of *w*.

The next lemma yields some useful identities and relations for the length function.

Lemma 1.6. Let (W,S) be a Coxeter system, $s \in S$, $u,w \in W$ and $l:W \to \mathbb{N}$ the length function. Then

- 1. $l(w) = l(w^{-1})$,
- 2. l(w) = 0 iff w = e,
- 3. $l(w) = 1 \text{ iff } w \in S$,
- 4. l(uw) < l(u) + l(w),
- 5. $l(uw) \ge l(u) l(w)$ and
- 6. $l(ws) l(s) = \pm 1$.

Proof. See [Humphreys, 1992, Section 5.2].

1.2 Exchange and Deletion Condition

We now obtain a way to get a reduced expression of an arbitrary element $s_1 \cdots s_r = w \in W$. But first we define what a reflection is. Any element $w \in W$ that is conjugated to an generator $s \in S$ is called **reflection**. Hence the set of all reflections in W is

$$T = \bigcup_{w \in W} wSw^{-1}.$$

Theorem 1.7 (Strong Exchange Condition). Let (W, S) be a Coxeter system, $w \in W$ an arbitrary element and $s_1 \cdots s_r = w$ with $s_i \in S$ a not neseccarily reduced expression for w. For each reflection $t \in T$ with l(wt) < l(w) there exists an index i for which $wt = s_1 \cdots \hat{s_i} \cdots s_r$, where $\hat{s_i}$ means omission. In case we started from a reduced expression, then i is unique.

Proof. See [Humphreys, 1992, Theorem 5.8].

The Strong Exchange Condition can be weaken when insisting on $t \in S$ to receive the following corollary.

Corollary 1.8 (Exchange Condition). Let (W,S) be a Coxeter system, $w \in W$ an arbitrary element and $s_1 \cdots s_r = w$ with $s_i \in S$ a not neseccarily reduced expression for w. For each generator $s \in S$ with l(ws) < l(w) there exists an index i for which $ws = s_1 \cdots \hat{s_i} \cdots s_r$, where $\hat{s_i}$ means omission.

Proof. Directly from Strong Exchange Condition.

The Exchange Condition immediatly yields another corollary for Coxeter groups:

Corollary 1.9 (Deletion Condition). Let (W, S) be a Coxeter system, $w \in W$ and $w = s_1 \cdots s_r$ with $s_i \in S$ a unreduced expression of w. Then there exist two indices $i, j \in \{1, \dots, r\}$ with i < j, such that $w = s_1 \cdots \hat{s_i} \cdots \hat{s_j} \cdots s_r$, where $\hat{s_i}$ and $\hat{s_j}$ mean omission.

Proof. Since the expression is unreduced there must be an index j for that the twisted length shrinks. That means for $w' = s_1 \cdots s_{j-1}$ is $l(w's_j) < l(w')$. Using the Exchange Condition we get $w's_j = s_1 \cdots \hat{s}_i \cdots s_{j-1}$ yielding $w = s_1 \cdots \hat{s}_i \cdots \hat{s}_j \cdots s_r$.

This corollary is called **Deletion Condition** and allows us to reduce expressions, i.e. to find a subexpression that is reduced. Due to the Deletion Condition any unreduced expression can be reduced by omitting a even number of generators (we just have to apply the Deletion Condition inductively).

The Strong Exchange Condition, the Exchange Condition and the Deletion Condition, are some of the most powerful tools when investigating properties of Coxeter groups. We can use the second to prove a very handy property of Coxeter groups. The intersection of two parabolic subgroups is again a parabolic subgroup.

Definition 1.10. Let (W, S) be a Coxeter system. For a subset of generators $I \subset S$ we call the subgroup $W_I \leq W$ that is generated by the elements in I with the corrosponding relations a **parabolic subgroup** of W.

Lemma 1.11. Let (W, S) be a Coxeter system and $I, J \subset S$ two subsets of generators. Then $W_I \cap W_I = W_{I \cap J}$.

Proof. Let $w \in W_{I \cap J}$. Then $w \in W_I$ and $w \in W_J$. To show the other inclusion we induce over the length r. For r=0 we have w=e and so $w \in W_{S'}$ for any $S' \subset S$. So suppose we have proven the assumption for all lengths up to r-1. Let $w \in W_I \cap W_J$ with l(w)=r. Then we have two reduced expressions $w=s_1\cdots s_r=t_1\cdots t_r$ with $s_i \in I$ and $t_i \in J$. By applying s_r from the right we get $ws_r=s_1\cdots s_{r-1}=t_1\cdots t_rs_r$. The expression $t_1\cdots t_rs_r$ is of length r-1, so Exchange Condition yields $ws_r=s_1\cdots s_{r-1}=t_1\cdots \hat{t}_i\cdots t_r$, hence $ws_r \in W_I \cap W_J$. Due to induction we know that $ws_r \in W_{I \cap J}$. TODO

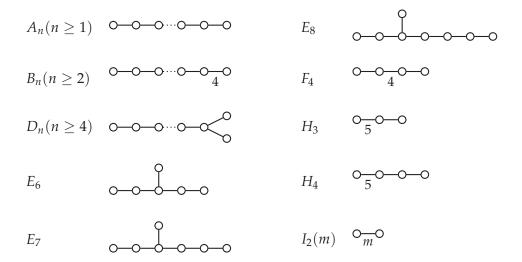


Figure 1.1: All types of irreducible finite Coxeter systems

1.3 Finite Coxeter groups

Coxeter groups can be finite and infinite. A simple example for the former category is the following. Let $S = \{s\}$. Due to definition it must be $s^2 = e$. So W is isomorph to \mathbb{Z}_2 and finite. An example for an infinite Coxeter group can be obtained from $S = \{s, t\}$ with $s^2 = t^2 = e$ and $(st)^{\infty} = e$ (so we have no relation between s and t). Obviously the element st has infinite order forcing W to be infinite. But there are also infinite Coxeter groups without an ∞ -relation between two generators. An example for this is W obtained from $S = \{s_1, s_2, s_3\}$ with $s_1^2 = s_2^2 = s_3^2 = (s_1s_2)^3 = (s_2s_3)^3 = (s_3s_1)^3 = e$. But how can it be seen that this W is infinite?

To provide a general answer to this question we fallback to a certain class of Coxeter groups, the irreducible ones.

Definition 1.12. A Coxeter system is called **irreducible**, if the corrosponding Coxeter graph is connected. Else it is called **reducible**.

If a Coxeter system is reducible, then its graph has more than one connection component and each connection component corrosponds to a parabolic subgroup of *W*.

Proposition 1.13. Let (W, S) be a reducible Coxeter system. Then there exists a partition of S into I, J with $(s_i s_j)^2 = e$ whenever $s_i \in I, s_j \in J$ and W is isomorph to the direct product of the two parabolic subgroups W_I and W_J .

This proposition tells us, that an arbitray Coxeter system is finite iff its irreducible parabolic subgroups are finite. Therefor we can indeed fallback to irreducible Coxeter systems without loss of generality. If we could categorize all irreducible finite Coxeter systems, we could categorize all finite Coxeter systems. This is done by the following theorem:

Theorem 1.14. The irreducible finite Coxeter systems are exactly the ones in Figure 1.1.

Proof. [Humphreys, 1992, Theorem 6.4]

Finally we can decide with ease, if a given Coxeter system is finite. Take its irreducible parabolic subgroups and check, if each is one of A_n , B_n , D_n , E_6 , E_7 , E_8 , E_4 , E_8 , E_9 ,

1.4 Bruhat ordering

We now investigate ways to partially order the elements of a Coxeter group. Futhermore this ordering should be compatible with the length function. The most useful way to achieve this is the Bruhat ordering [Humphreys, 1992, Section 5.9].

Definition 1.15. Let M be a set. A binary relation, in this case often denoted as " \leq ", is called a **partial order** over M, if fullfills the following conditions for all $a, b, c \in M$:

- 1. $a \le a$, called **reflexivity**
- 2. if $a \le b$ and $b \le a$ then a = b, called **antisymmetry**
- 3. if $a \le b$ and $b \le c$ then $a \le c$, called **transitivity**

In this case (M, \leq) is called a **poset.** If two elements $a \leq b \in M$ are immediate neighbours, i.e. there is no third element $c \in M$ with $a \leq c \leq b$ we say that b **covers** a. A poset is called **graded poset** if there is a map $\rho : M \to \mathbb{N}$ so that $\rho(b) - 1 = \rho(a)$ whenever b covers a. In this case ρ is called the **rank function** of the graded poset.

Definition 1.16. Let (W, S) be a Coxeter system and $T = \bigcup_{w \in W} wSw^{-1}$ the set of all reflections in W. We write $w' \to w$ if there is a $t \in T$ with w't = w and l(w') < l(w). If there is a sequence $w' = w_0 \to w_1 \to \ldots \to w_m = w$ we say w' < w. The resulting relation $w' \le w$ is called **Bruhat ordering**, denoted as Br(W).

Lemma 1.17. Let (W, S) be a Coxeter system. Then Br(W) is a poset.

Proof. The Bruhat ordering is reflexive by definition. Since the elements in sequences $e \to w_1 \to w_2 \to \dots$ are strictly ascending in length, it must be antisymmetric. By concatenation of sequences we get the transitivity.

What we really want is the Bruhat ordering to be graded with the length function as rank function. By definition we already have v < w iff l(v) < l(w), but its not that obvious that two immediately adjacent elements differ in length by exactly 1. Before lets just mention two other partial orderings, where this property is obvious by definition:

Definition 1.18. Let (W, S) be a Coxeter system. The ordering \leq_R defined by $u \leq_R w$ iff uv = w for some $u \in W$ with l(u) + l(v) = l(w) is called the **right weak ordering**. The left sided version $u \leq_L w$ iff vu = w is called the **left weak ordering**.

8 1.4 Bruhat ordering

So lets ensure that the Bruhat ordering is graded as well. For this we need another characterization of the Bruhat ordering with subexpressions. As we will show it is $u \le w$ iff there is a reduced expression of u that is a subexpression of a reduced expression of w.

Proposition 1.19. Let (W, S) be a Coxeter system, $u, w \in W$ with $u \leq w$ and $s \in S$. Then $us \leq w$ or $us \leq ws$ or both.

Proof. We can reduce the proof (WHY?) to the case $u \to w$, i.e. ut = w for a $t \in T$ with l(v) < l(u). Let s = t. Then $us \le w$ and we are done. In case $s \ne t$ there are two alternatives for the lengths. We can have l(us) = l(u) - 1 which would mean $us \to u \to w$, so us < w.

So assume l(us) = l(u) + 1. For the reflection t' = sts we get (us)t' = ussts = uts = ws. So it is $us \le ws$ iff l(us) < l(ws). Assume this is not the case. Since we have assumed l(us) = l(u) + 1 any reduced expression $u = s_1 \cdots s_r$ for u yields a reduced expression $us = s_1 \cdots s_rs$ for us. With the Strong Exchange Condition we can obtain ws = ust' from us by omitting one factor. This omitted factor cannot be s since $s \ne t$. This means $ws = s_1 \cdots \hat{s_i} \cdots s_rs$ and so $ws = s_1 \cdots \hat{s_i} \cdots s_r$, contradicting to our assumption l(u) < l(w)

Theorem 1.20. Let (W, S) be a Coxeter system and $w \in W$ with any reduced expression $w = s_1 \cdots s_r$ and $s_i \in S$. Then $u \leq w$ (in the Bruhat ordering) iff u can be obtained as a subexpression of this reduced expression.

Proof. TODO See [Humphreys, 1992, Theorem 5.10].

This characterization of the Bruhat ordering is very handy. With it and the following short lemma we will be in the position to show, that Br(W) is graded with rank function l.

Lemma 1.21. Let (W, S) be a Coxeter system, $u, w \in W$ with u < w and l(w) = l(u) + 1. In case there is a generator $s \in S$ with u < us but $us \neq w$, then both w < ws and us < ws.

Proof. Due to Proposition 1.19 we have $us \le w$ or $us \le ws$. Since l(us) = l(w) and $us \ne w$ the first case is impossible. So $us \le ws$ and because of $u \ne w$ already us < ws. In turn, l(w) = l(us) < l(ws), forcing w < ws.

Proposition 1.22. Let (W, S) be a Coxeter system and u < w. Then there are elements $w_0, \ldots, w_m \in W$ such that $u = w_0 < w_1 < \ldots < w_m = w$ with $l(w_i) = l(w_{i-1}) + 1$ for $1 \le i \le m$.

Proof. We will induce on r = l(u) + l(w). In case r = 1 we have u = e and w = s for an $s \in S$ and are done. So suppose r > 1. Then there is a reduced expression $w = s_1 \cdots s_r$ for w. Lets fix this expression. Then $l(ws_r) < l(w)$. Thanks to Theorem 1.20 there must be a subexpression of w with $u = s_{i_1} \cdots s_{i_q}$ for some $i_1 < \ldots < i_q$. We distinguish between two cases:

u < us If $i_q = r$, then $us = s_{i_1} \cdots s_{i_q} s = s_{i_1} \cdots s_{i_{q-1}}$ which is also a subexpression of ws. This yields $u < us \le ws < w$. Since l(ws) < r there is, by induction, a sequence

of the desired form. The last step from ws to w also differs in length by exactly 1, so we are done. If $i_q < r$ then u is itself already a subexpression of ws and we can again find a sequence from u to ws strictly ascending length by 1 in each step and have one last step from ws to w also increasing length by 1.

us < u Then by induction we can find a sequence from us to w, say $us = w_0 < \ldots < w_m = w$, where the lengths of neighboured elements differ by exactly 1. Since $w_0s = u > us = w_0$ and $w_ms = ws < w = w_m$ there must be a smallest index $i \ge 1$, such that $w_is < w_i$, which we choose. Suppose $w_i \ne w_{i-1}s$. It is $w_{i-1} < w_{i-1}s \ne w_i$ and due to Lemma 1.21 we get $w_i < w_is$. This contradicts to the minimality of i. So $w_i = w_{i-1}s$. For all $1 \le j < i$ we have $w_j \ne w_{j-1}s$, because of $w_j < w_js$. Again we apply Lemma 1.21 to receive $w_{j-1}s < w_js$. Alltogether we can construct a sequence

$$u = w_0 s < w_1 s < \ldots < w_{i-1} s = w_i < w_{i+1} < \ldots w_m = w$$

which matches our assumption.

Theorem 1.23. Let (W, S) be a Coxeter system and Br(W) the Bruhat ordering poset of W. Then Br(W) is graded with $l: W \to \mathbb{N}$ as rank function.

Proof. Let $u, w \in W$ with w covering u. Then Proposition 1.22 says there is a sequence $u = w_0 < \ldots < w_m = w$ with $l(w_i) = l(w_{i-1}) + 1$ for $1 \le i \le m$. Since w covers u it must be m = 1 and so u < w with l(w) = l(u) + 1.

TODO

2 Twisted involutions in Coxeter groups

In this section our interest will focus on a certain subset of elements in Coxeter groups, the so called twisted involutions. From now on (and in the next sections) we will fix some symbols to have always the same meaning (some definitions will follow later):

- S A set of generators.
- s, t A generator in S.
- W A Coxeter group with generators S.
- u, v, w A element in the Coxeter group W.
 - m_{ij} The order of the element $(s_i s_j)$ with s_i the *i*-th generator of W.
- (*W*, *S*) The Coxeter system obtained from *W* and *S*.
 - θ A Coxeter system automorphism of (W, S) with $\theta^2 = id$.
 - \mathcal{I}_{θ} The set of twisted involutions of W regarding θ .
 - \underline{S} A set of symbols, $\underline{S} = \{\underline{s} : s \in S\}$.

2.1 Introduction to twisted involutions

Definition 2.1. An automorphism $\theta: W \to W$ with $\theta(S) = S$ is called a **Coxeter system automorphism** of (W, S). We will always assume $\theta^2 = \mathrm{id}$.

Definition 2.2. Each $w \in W$ with $\theta(w) = w^{-1}$ is called a **twisted involution**. The set of all twisted involutions in W regarding θ is denoted with $\mathcal{I}_{\theta}(W)$. Often we will just omit the Coxeter group and write \mathcal{I}_{θ} , when it is clear from the context which W is meant.

Lets take a quick look at some examples. First of all the trivial one.

Example 2.3. Let $\theta = id_W$. Then θ is an Coxeter system automorphism and

$$\mathcal{I}_{\theta} = \{ w \in W : w = w^{-1} \}.$$

The next example is more helpfull, since it reveals a way to think of \mathcal{I}_{θ} as a generalization of ordinary Coxeter groups.

Example 2.4. Let θ be a automorphism of $W \times W$ with

$$\theta: W \times W \to W \times W : (u, w) \mapsto (w, u).$$

Note that θ is no Coxeter system automorphism, but we can think of it as one if we identify $S \subset W$ with $S \times S \subset W \times W$. Then the set of twisted involutions is

$$\mathcal{I}_{\theta} = \{(w, w^{-1}) \in W \times W : w \in W\}.$$

This yields a canonical bijection between \mathcal{I}_{θ} and W.

The map we will define right now is of superior importance to this whole paper, since it is needed to define the poset, the main thesis is about.

Definition 2.5. Let $\underline{S} := \{\underline{s} : s \in S\}$ be a set of symbols. Each element in \underline{S} acts from the right on W by the following definition:

$$w\underline{s} = \begin{cases} ws & \text{if } \theta(s)ws = w \\ \theta(s)ws & \text{else} \end{cases}$$

This action can be extended on the whole free monoid over \underline{S} by

$$ws_1s_2...s_k = (...((ws_1)s_2)...)s_k.$$

If $w\underline{s} = \theta(s)ws$, then we say s acts bothsided on w. Else we say s acts onesided on w.

There is another characterization of this action, distinguishing between one- and both-sided actions by lengths.

Lemma 2.6. Let $w \in \mathcal{I}_{\theta}$ and $s \in S$. Then

$$w\underline{s} = egin{cases} ws & \text{if } l(\theta(s)ws) = l(w), \\ \theta(s)ws & \text{else.} \end{cases}$$

Proof. Suppose s acts oneside on w. Then $\theta(s)ws=w$ and so $l(\theta(s)ws)=l(w)$. So let the other way around $l(\theta(s)ws)=l(w)$. TODO

Lemma 2.7. It is
$$l(ws) < l(w)$$
 iff $l(ws) < l(w)$.

Proof. Suppose s acts onesided on w. Then $w\underline{s} = ws$ and there is nothing to prove. So suppose s acts bothsided on w. If l(ws) < l(w), then Lemma 1.6 yields l(ws) + 1 = l(w). Assuming $l(w\underline{s}) = l(\theta(s)ws) \not< l(w)$ would lead to $l(\theta(s)ws) = l(w)$, but then Lemma 2.6 says that s acts oneside on w, which is a contradiction. So let $l(\theta(s)ws) < l(w)$. Then Lemma 1.6 yields $l(\theta(s)ws) + 2 = l(w)$ and so l(ws) + 1 = l(w).

We will now establish two not that obvious properties of the action in Definition 2.5.

Lemma 2.8. For all $w \in W$ and $s \in S$ it is wss = w.

Proof. For $w\underline{s}$ there are two cases. Suppose s acts onesided on w, i.e. $\theta(s)ws = w$. For $ws\underline{s}$ there are again two possible options.

$$ws\underline{s} = \begin{cases} wss = w & \text{if } \theta(s)wss = ws \\ \theta(s)wss = ws & \text{else} \end{cases}$$

The second option contradicts itself.

So lets now suppose s acts bothsided on w. This means $\theta(s)ws \neq w$ and for $(\theta(s)ws)\underline{s}$ there are again two possible options.

$$(\theta(s)ws)\underline{s} = \begin{cases} \theta(s)wss = \theta(s)w & \text{if } \theta(s)\theta(s)wss = \theta(s)ws \\ \theta(s)\theta(s)wss = w & \text{else} \end{cases}$$

The first option is impossible since $\theta(s)\theta(s)wss = w$ and we have assumed $\theta(s)ws \neq w$. So the only cases possible yield $w\underline{ss} = w$.

Lemma 2.9. For all θ , $w \in W$ and $s \in S$ it is $w \in \mathcal{I}_{\theta}$ iff $w\underline{s} \in \mathcal{I}_{\theta}$.

Proof. Let $w \in \mathcal{I}_{\theta}$. For $w\underline{s}$ there are two cases. Suppose s acts onesided on w. Then we get

$$\theta(ws) = \theta(\theta(s)wss) = \theta^2(s)\theta(w) = sw^{-1} = (ws^{-1})^{-1} = (ws)^{-1}.$$

Suppose s acts bothsided on w. Then we get

$$\theta(\theta(s)ws) = \theta^{2}(s)\theta(w)\theta(s) = sw^{-1}\theta(s) = (\theta^{-1}(s)ws^{-1})^{-1} = (\theta(s)ws)^{-1}.$$

In both cases $ws \in \mathcal{I}_{\theta}$.

Now let $w\underline{s} \in \mathcal{I}_{\theta}$. Suppose s acts onesided on w. Then

$$\theta(w) = \theta(\theta(s)ws) = \theta^2(s)\theta(ws) = s(ws)^{-1} = ss^{-1}w^{-1} = w^{-1}.$$

Suppose s acts twosided on w. Then

$$\theta(w) = \theta(\theta(s)\theta(s)wss) = \theta^{2}(s)\theta(\theta(s)ws)\theta(s)$$
$$= s(\theta(s)ws)^{-1}\theta(s) = s(s^{-1}w^{-1}\theta(s^{-1})\theta(s) = w^{-1}.$$

In both cases $w \in \mathcal{I}_{\theta}$.

Definition 2.10. Let $k \in \mathbb{N}$ and $s_{i_j} \in S$ for all $1 \le j \le k$. Then an expression $w \underline{s_{i_1} \cdots s_{i_k}}$ is called **twisted** w-expression. In case w = e we will omit w, just write $\underline{s_{i_1} \cdots s_{i_k}}$ and call it **twisted expression**.

A remarkable property of the action from Definition 2.5 is its e-orbit. As the following lemma will show it coincides with \mathcal{I}_{θ} .

Lemma 2.11. Fix θ . Then the set of twisted involutions regarding θ coincides with the set of all twisted expressions regarding θ .

Proof. As already seen in Lemma 2.9, each twisted expression is in \mathcal{I}_{θ} , since $e \in \mathcal{I}_{\theta}$. So let $w \in \mathcal{I}_{\theta}$. So suppose $w \in \mathcal{I}_{\theta}$. If l(w) = 0, then $w = e \in \mathcal{I}_{\theta}$. So induce on the length of w and let l(w) = r > 0. Suppose w has a twisted expression ending with \underline{s} . Then w also has a reduced expression (in S) ending with s and so l(ws) < l(w). With Lemma 2.7 we get $l(w\underline{s}) < l(w)$. By induction $w\underline{s}$ has twisted expression and so $w = w\underline{s}$ has one, too. \square

3 The twisted weak ordering in Coxeter groups

In this section we will introduce the twisted weak ordering $Wk(\theta)$ on Coxeter groups.

4 Residuums of rank 2

Definition 4.1 (One- and two sided operation). Let (W, S) be a Coxeter system and $w \in W$, $s \in S$. If $w\underline{s} = \theta(s)ws$, then we say s to operate two sided on w. Else we say s to operate one sided on w.

Definition 4.2 (Ein- und beidseitige endende Gesamtwirkung). Seien (W, S) ein Coxetersystem, $w \in W$ und $s_1, \ldots, s_n \in S$. Falls $w\underline{s_1 \cdots s_n} = \theta(s_n)(w\underline{s_1 \cdots s_{n-1}})s_n$ ist, so sagen wir, dass $s_1 \cdots s_n$ eine beidseitig endende Gesamtwirkung auf w hat. Andernfalls sagen wir $s_1 \cdots s_n$ hat eine einseitig endende Gesamtwirkung auf w.

Definition 4.3. Let (W, S) be a Coxeter system and $s, t \in S$ two distinct generators. We define:

$$[st]^n := egin{cases} (st)^{rac{n}{2}}, & n ext{ even} \\ (st)^{rac{n-1}{2}}s, & n ext{ odd} \end{cases}$$

Assumption 4.4. Seien (W, S) ein Coxetersystem und $s, t \in S$ zwei verschiedene Erzeuger von W. Dann gilt:

- 1. Sei $m=\operatorname{ord}(st)<\infty$. Falls $w\underline{[st]^n}\neq w$ ist für alle $n\in\mathbb{N}, n<2m$, dann gilt $w\underline{(st)^{2m}}=w$.
- 2. In $wC_{\{s,t\}}$ existieren keine drei Elemente derselben getwisteten Länge.
- 3. Falls s einseitig auf w wirkt, dann gilt $w\underline{st} < w\underline{s}$ oder $w\underline{t} > w$.
- 4. Sei $w[\underline{st}]^n = w$ für ein $n \in \mathbb{N}$. Dann ist n gerade und es gilt eine der beiden folgenden Eigenschaften:
 - a) Für jedes $m \in \mathbb{N}$ hat das Element $[st]^m$ genau dann eine beidseitig endende Gesamtwirkung auf w, wenn $[st]^{n/2+m}$ eine beidseitig endende Gesamtwirkung auf w hat.
 - b) Für jedes $m \in \mathbb{N}$ hat das Element $[st]^m$ genau dann eine beidseitig endende Gesamtwirkung auf w, wenn $[st]^{n-m+1}$ eine beidseitig endende Gesamtwirkung auf w hat.

Lemma 4.5. Let (W, S) be a Coxeter system, $w \in W$ and $s, t \in S$ two distinct generators. Then $wC_{\{s,t\}}$ does not contain three elements of same twisted length.

Proof. Let (W,S) be a Coxeter system, $w \in W$ with rank w = k, $s,t \in S$ with $s \neq t$. Without loss of generality we can choose w such that $w < w\underline{s}$ and $w < w\underline{t}$. Assume the existence of an element $u \in wC_{\{s,t\}}$ with $u\underline{s} < u$ and $u\underline{t} < u$. Then [Hultman, 2007, Lemma 3.8] yields $s,t \in D_R(u)$. By using [Hultman, 2007, Lemma 3.9] we conclude that $w\underline{s} \leq u$ and $w\underline{t} \leq u$. Hence there cannot exist more than two Elements of same twisted length.

If no such u exists, then $wC_{\{s,t\}} = w \dot{\cup} \{w[\underline{st}]^n : n \in \mathbb{N}\} \dot{\cup} \{w[\underline{ts}]^n : n \in \mathbb{N}\}$ and the assumption still holds.

Lemma 4.6. Let (W, S) be a Coxeter system, $w \in S$ and $s, t \in S$ two distinct generators. If s operates onesided on w and $w\underline{s} < w$, then either $w\underline{s}\underline{t} < w\underline{s}$ or $w\underline{t} > w$.

Proof. We have $\theta(s)ws = w$ and $s \in D_R(w)$. If $t \notin D_R(w)$, then we are done. So suppose $t \in D_R(w)$. This means $w\underline{s} \leq w$ and $w\underline{t} \leq w$ and [Hultman, 2007, Lemma 3.9] yields $w\underline{s}\underline{t} < w$ and $w\underline{t}\underline{s} < w$. If $t \in D_R(w\underline{s})$, then we are done. So suppose $t \notin D_R(w\underline{s})$. Then $t \in D_R(w\underline{s}\underline{t})$. Together with $w\underline{s}\underline{t} \leq w$ [Hultman, 2007, Lemma 3.9(2)] says $(w\underline{s}\underline{t})\underline{t} \leq w\underline{t}$. Finally we get

$$ws = w\underline{s} = (ws\underline{t})\underline{t} \le w\underline{t} = w\underline{t}.$$

Since $w\underline{s}$ and $w\underline{t}$ are of same twisted length they have to be equal and therefore s=t which contradicts to our assumption of two distinct generators s and t.

5 Twisted weak ordering

Wir wollen nun einen Algorithmus zur Berechnung der getwisteten schwachen Ordnung $Wk(\theta)$ einer beliebigen Coxetergruppe W erarbeiten. Also Ausgangspunkt werden wir den Algorithmus aus [Haas and Helmnick, 2012, Algorithm 3.1.1] verwenden, der im wesentlichen benutzt, dass für jede getwistete Involution $w \in \mathcal{I}_{\theta}$ entweder $w\underline{s} < w$ oder aber $w\underline{s} > w$ gilt.

Algorithm 5.1 (Algorithmus 1).

```
1: procedure TwistedWeakOrderingAlgorithm1(W)
                                                                               ▷ W sei die Coxetergruppe
         V \leftarrow \{(e,0)\}
         E \leftarrow \{\}
 3:
         for k \leftarrow 0 to k_{\text{max}} do
 4:
 5:
             for all (w, k_w) \in V with k_w = k do
                  for all s \in S with \nexists(\cdot, w, s) \in E do
                                                                      \triangleright Nur die s, die nicht schon nach w
 6:
    führen
 7:
                       y \leftarrow ws
                       z \leftarrow \theta(s)y
 8:
                       if z = w then
 9:
                            x \leftarrow y
                                                                              ⊳ s operiert ungetwistet auf w
10:
                            t \leftarrow s
11:
                       else
12:
                            x \leftarrow z
                                                                                  ⊳ s operiert getwistet auf w
13:
                            t \leftarrow s
14:
                       end if
15:
16:
                       isNew \leftarrow true
                       for all (w', k_{w'}) \in V with k_{w'} = k + 1 do \triangleright Prüfen, ob x nicht schon in
17:
    V liegt
18:
                           if x = w' then
                                isNew \leftarrow \mathbf{false}
19:
                            end if
20:
                       end for
21:
                       if isNew = true then
22:
                            V \leftarrow V \cup \{(x, k+1)\}
23:
                            E \leftarrow E \cup \{(w, x, t)\}
24:
                       else
25:
                            E \leftarrow E \cup \{(w, x, t)\}
26:
                       end if
27:
                  end for
28:
              end for
29:
              k \leftarrow k + 1
30:
         end for
31:
```

			Timings		Element compares	
W	Wk(id, W)	$\rho(w_0)$	TWOA1	TWOA2	TWOA1	TWOA2
A_9	9496	25	00:02.180	00:01.372	13,531,414	42,156
A_{10}	35696	30	00:31.442	00:06.276	185,791,174	173,356
A_{11}	140152	36	11:04.241	00:29.830	2,778,111,763	737,313
E ₆	892	20	00:03.044	00:00.268	85,857	2,347
E ₇	10208	35	06:11.728	00:02.840	7,785,186	29,687
E_8	199952	64	_	11:03.278	_	682,227

Table 5.1: Benchmark

32: **return** (V, E) \triangleright The poset graph 33: **end procedure**

Dieser Algorithmus berechnet alle getwisteten Involutionen und deren getwistete Länge (w, k_w) und deren Relationen (w', w, s) bzw. (w', w, \underline{s}) . Zu bemerken ist, dass zur Berechnung der getwisteten Involutionen der Länge k nur die Knoten aus V benötigt werden, mit der getwisteten Länge k-1 und k sowie die Kanten aus E, die Knoten der Länge k-2 und k-1 bzw. k-1 und k verbinden. Alle vorherigen Ergebnisse können schon persistiert werden, so dass nie das komplette Ergebnis im Speicher gehalten werden muss.

Eine Operation, die hier als elementar angenommen wurde ist der Vergleich von Elementen in W. Für bestimmte Gruppen wie z.B. die A_n , welche je isomorph zu Sym(n+1) sind, lässt sich der Vergleich von Element effizient implementieren. Will man jedoch mit Coxetergruppen im Allgemeinen arbeiten, so liegt W als frei präsentierte Gruppe vor und der Vergleich von Element is eine sehr aufwendige Operation. Bei Algorithm 5.1 muss jedes potentiell neue Element x mit allen schon bekannten w' von gleicher getwisteter Länge verglichen werden um zu bestimmen, ob x wirklich ein noch nicht bekanntes Element aus \mathcal{I}_{θ} ist.

Algorithm 5.2 (Algorithmus 2).

```
1: procedure TwistedWeakOrderingAlgorithm2(W)
                                                        2:
     V \leftarrow \{(e,0)\}
     E \leftarrow \{\}
3:
     for k \leftarrow 0 to k_{\text{max}} do
4:
        TODO
5:
6:
     end for
     return (V, E)
                                                                7:
8: end procedure
```

Im Anhang findet sich eine Implementierung von Algorithm 5.1 und Algorithm 5.2 in GAP 4.5.4. Table 5.1 zeigt ein Benchmark anhand von fünf ausgewählten Coxetergruppen. Dabei sind die A_n als symmetrische Gruppen implementiert und die E_n als frei präsentierte Gruppen. Ausgeführt wurden die Messungen auf einem Intel Core i5-3570k mit

vier Kernen zu je 3,40 GHz. Der Algorithmus ist dabei aber nur single threaded und kann so nur auf einem Kern laufen. Um die Messergebnisse nicht durch Limitierungen des Datenspeichers zu beeinflussen, wurden die Daten in diesem Benchmark nicht stückweise persistiert sondern ausschließlich berechnet.

Wie zu erwarten ist der Geschwindigkeitsgewinn bei den Coxetergruppen vom Typ E_n deutlich größer, da in diesem Fall die Elementvergleiche deutlich aufwendiger sind als bei Gruppen vom Typ A_n .

6 Miscellaneous

Definition 6.1 (Geodesic). Let (W, S) be a Coxeter system and $w, u \in W$ with $\rho(u) - \rho(w) = n$. Each sequence $w = w_0 < w_1 < \ldots < w_n = u$ is called a geodesic from w to u.

Question 6.2. Let (W, S) be a Coxeter system, $\theta : W \to W$ an automorphism of W with $\theta^2 = \operatorname{id}$ and $\theta(S) = S$, and $K \subset S$ a subset of S generating a finite subgroup of W with $\theta(K) = K$. Futhermore let $T, S_1, S_2, S_3 \subset S$ be four pairwise disjoint sets of generators. For which Coxeter groups W does the implication

$$w \in w_K C_{T \cup S_i}, i = 1, 2, 3 \Rightarrow w \in w_K C_T \tag{6.2.1}$$

hold for any possible K, θ , T, S_1 , S_2 , S_3 and w?

Proposition 6.3. Let (W,S) be a Coxeter system and K,T,S_1,S_2,S_3 be like in Question 6.2. Suppose we have $w \in W$ and $a_1,\ldots,a_n \in T \cup S_1,b_1,\ldots,b_n \in T \cup S_2,c_1,\ldots,c_n \in T \cup S_3$ with

$$w = w_K \underline{a_1 \cdots a_n}$$
$$= w_K \underline{b_1 \cdots b_n}$$
$$= w_K \underline{c_1 \cdots c_n}$$

and (6.2.1) does not hold for these three expressions, i.e. $w \notin w_K C_T$. Then there exist $t_1, \ldots, t_m \in T$ and $a'_1, \ldots, a'_{n-m} \in T \cup S_1, b'_1, \ldots, b'_{n-m} \in T \cup S_2, c'_1, \ldots, c'_{n-m} \in T \cup S_3$ such that

$$w\underline{t_1 \dots t_m} = w_K \underline{a'_1 \dots a'_{n-m}}$$

$$= w_K \underline{b'_1 \dots b'_{n-m}}$$

$$= w_K c'_1 \dots c'_{n-m}$$

with a'_{n-m} , b'_{n-m} , $c'_{n-m} \notin T$.

Proof. Suppose at least one element of a_n, b_n, c_n to be in T, for example $a_n \in T$. Then we can apply $\underline{a_n}$ to all three expressions. Since $\rho(w\underline{a_n}) < \rho(w)$ the exchange condition for \mathcal{I}_{θ} [Hultman, 2007, Proposition 3.10]yields

$$w\underline{a_n} = w_K \underline{a_1 \cdots a_n a_n} = w_K \underline{a_1 \cdots a_{n-1}}$$

$$= w_K \underline{b_1 \cdots b_n a_n} = w_K \underline{b_1 \cdots \hat{b_i} \cdots b_n}$$

$$= w_K \underline{c_1 \cdots c_n a_n} = w_K \underline{c_1 \cdots \hat{c_j} \cdots c_n}$$

where $\hat{\cdot}$ means omission. The omission cannot occur within w_K since all three expressions are still of same twisted length and in the first expression we can see, that $w_K \leq w_{\underline{a_n}}$ still holds. This step can be repeated until $w = w_K$ or $a_n, b_n, c_n \notin T$.

Lemma 6.4. A counterexample to Question 6.2 can only exist, if there is an element $u \in wC_T$ and three distinct generators $s_1, s_2, s_3 \in D_r(u)$ such that $us_i \notin wC_T$ for i = 1, 2, 3.

Proof. According to Proposition 6.3.

Lemma 6.5. A counterexample to Question 6.2 can only exist, if there are three not neseccarily distinct elements $a, b, c \in w_K C_{S \setminus T}$, three distinct generators $s_1 \in A_r(a)$, $s_2 \in A_r(b)$, $s_3 \in A_r(c)$ and an element $u \notin w_K C_{S \setminus T}$ such that

$$a\underline{s_1} = b\underline{s_2} = c\underline{s_3} = u.$$

Proof. If there is a counterexample, then the two residuums $w_K C_{S \setminus T}$ and $w C_T$ are disjunct. Since we are only interested in w with $w_K \leq w$ it follows, that any geodesic from w_K to w is contained in the union set of both residuums. Hence having one element in $u \in w C_T$ with three distinct generators s_1, s_2, s_3 with $u\underline{s_i} \notin w C_T$ is equivalent to having three elements $a, b, c \notin w C_T$ and the same three generator s_1, s_2, s_3 with $as_1 = bs_2 = cs_3 = u \in w C_T$. \square

Lemma 6.6. Let (W, S) be a Coxeter system, $w \in W$ and $s \in S$. Then $s \in D_R(w)$ iff $w\underline{s} < w$.

Proof. TODO □

A Source codes

```
1 LoadPackage("io");
3 Read("misc.gap");
   Read("coxeter.gap");
   Read("twistedinvolutionweakordering-persist.gap");
   TwistedInvolutionDeduceNodeAndEdgeFromGraph := function(matrix, startNode, startLabel,
        labels)
8
        local rank, comb, trace, possibleEqualNodes, e, k, n;
9
10
       rank := -1/2 + Sqrt(1/4 + 2*Length(matrix)) + 1;
       possibleEqualNodes := [];
11
12
13
        for comb in List(Filtered(labels, label -> label <> startLabel), label -> rec(
            startNode := startNode, s := [startLabel, label], m := CoxeterMatrixEntry(
            matrix, rank, startLabel, label))) do
14
           trace := [];
15
           k := 1;
           n := comb.startNode;
16
17
18
            Add(trace, rec(node := n, edge := rec(label := comb.s[1], type := -1)));\\
19
2.0
            while k < comb.m do
                e := FindElement(n.inEdges, e -> e.label = comb.s[k mod 2 + 1]);
2.1
                if e = fail then break; fi;
22
23
                n := e.source;
24
25
                Add(trace, rec(node := n, edge := e));
26
                k := k + 1;
2.7
            od:
28
29
            while k > 0 do
30
                e := FindElement(n.outEdges, e -> e.label = comb.s[k mod 2 + 1]);
31
                if e = fail then break; fi;
32
                n := e.target;
33
34
                Add(trace, rec(node := n, edge := e));
35
                k := k - 1;
36
            od:
37
38
            if k <> 0 then continue; fi;
39
40
            if Length(trace) = 2*comb.m then
41
                return rec(result := 0, node := trace[Length(trace)].node, type := trace[
                    comb.m + 1].edge.type, trace := trace);
            fi;
42.
43
44
            if Length(trace) >= 4 then
45
                if trace[Length(trace) / 2 + 1].edge.type <> trace[Length(trace) / 2].edge.
                    type then
                    # cannot be equal
47
                else
                    if trace[Length(trace)].edge.type = 0 then
48
49
                        return rec(result := 0, node := trace[Length(trace)].node, type :=
                             0, trace := trace);
50
                    else
51
                        Add(possibleEqualNodes, trace[Length(trace)].node);
52
                    fi;
```

fi;

```
54
             else
55
                 Add(possibleEqualNodes, trace[Length(trace)].node);
56
             fi;
57
         od:
58
59
         return rec(result := -1, possibleEqualNodes := possibleEqualNodes);
60
    end:
61
62
    # Calculates the poset Wk(theta).
    TwistedInvolutionWeakOrdering := function (filename, W, matrix, theta)
63
         local persistInfo, maxOrder, nodes, edges, absNodeIndex, absEdgeIndex, prevNode,
64
             currNode, newEdge,
65
             label, type, deduction, startTime, endTime, S, k, i, s, x, y, n;
66
67
         persistInfo := TwistedInvolutionWeakOrderingPersistResultsInit(filename);
68
69
         S := GeneratorsOfGroup(W);
70
         maxOrder := Minimum([Maximum(Concatenation(matrix, [1])), 5]);
71
         nodes := [ [], [ rec(element := One(W), twistedLength := 0, inEdges := [], outEdges
              := [], absIndex := 1) ];
72
         edges := [ [], [] ];
73
         absNodeIndex := 2;
74
         absEdgeIndex := 1;
75
         k := 0;
76
77
         while Length(nodes[2]) > 0 do
78
             if not IsFinite(W) then
79
                  if k > 200 or absNodeIndex > 10000 then
80
                      break:
81
                 fi;
82
             fi;
83
             for i in [1..Length(nodes[2])] do
84
85
                 Print(k, " ", i, "
                                               \r");
86
87
                  prevNode := nodes[2][i];
88
                  for label in Filtered([1..Length(S)], n -> Position(List(prevNode.inEdges,
                      e \rightarrow e.label), n) = fail) do
                      deduction := TwistedInvolutionDeduceNodeAndEdgeFromGraph(matrix,
89
                          prevNode, label, [1..Length(S)]);
90
91
                      if deduction.result = 0 then
92
                          type := deduction.type;
93
                          currNode := deduction.node;
94
                      elif deduction.result = 1 then
95
                          type := deduction.type:
96
97
                          currNode := rec(element := y, twistedLength := k + 1, inEdges :=
                               [], outEdges := [], absIndex := absNodeIndex);
98
                          Add(nodes[1], currNode);
99
100
                          absNodeIndex := absNodeIndex + 1;
101
                      else
102
                          x := prevNode.element;
103
                          s := S[label];
104
105
                          type := 1;
                          y := s^theta*x*s;
106
                          \quad \textbf{if} \ (\texttt{CoxeterElementsCompare}(\texttt{x}, \ \texttt{y})) \ \textbf{then} \\
107
108
                              y := x * s;
```

```
109
                              type := 0;
110
                          fi;
111
112
                          currNode := FindElement(deduction.possibleEqualNodes, n ->
                              CoxeterElementsCompare(n.element, y));
113
114
                          if currNode = fail then
115
                              currNode := rec(element := y, twistedLength := k + 1, inEdges
                                  := [], outEdges := [], absIndex := absNodeIndex);
116
                              Add(nodes[1], currNode);
117
118
                              absNodeIndex := absNodeIndex + 1;
119
                          fi;
                     fi;
120
121
122
                     newEdge := rec(source := prevNode, target := currNode, label := label,
                          type := type, absIndex := absEdgeIndex);
123
124
                     Add(edges[1], newEdge);
125
                     Add(currNode.inEdges, newEdge);
126
                     Add(prevNode.outEdges, newEdge);
127
128
                     absEdgeIndex := absEdgeIndex + 1;
129
                 od:
130
             od;
131
             TwistedInvolutionWeakOrderingPersistResults(persistInfo, nodes[2], edges[2]);
132
133
134
             Add(nodes, [], 1);
135
             Add(edges, [], 1);
136
             if (Length(nodes) > maxOrder + 1) then
137
                 for n in nodes[maxOrder + 2] do
138
                     n.inEdges := [];
139
                     n.outEdges := [];
140
141
                 Remove(nodes, maxOrder + 2);
142
                 Remove(edges, maxOrder + 2);
143
             fi;
144
             k := k + 1;
         od:
145
146
         TwistedInvolutionWeakOrderingPersistResultsInfo(persistInfo, W, matrix, theta,
147
             absNodeIndex - 1, k - 1);
         Twisted Involution Weak Ordering Persist Results Close (persist Info);\\
148
149
         return rec(numNodes := absNodeIndex - 1, numEdges := absEdgeIndex - 1,
150
             maxTwistedLength := k - 1):
151
    end:
152
153
    # Calculates the poset Wk(theta).
    TwistedInvolutionWeakOrdering1 := function (filename, W, matrix, theta)
154
155
         local persistInfo, maxOrder, nodes, edges, absNodeIndex, absEdgeIndex, prevNode,
             currNode, newEdge,
156
             label, type, deduction, startTime, endTime, S, k, i, s, x, y, n;
157
158
         persistInfo := TwistedInvolutionWeakOrderingPersistResultsInit(filename);
159
160
         S := GeneratorsOfGroup(W);
161
         maxOrder := Minimum([Maximum(Concatenation(matrix, [1])), 5]);
162
         nodes := [ [], [ rec(element := One(W), twistedLength := 0, inEdges := [], outEdges
              := [], absIndex := 1) ];
```

```
edges := [ [], [] ];
164
         absNodeIndex := 2;
165
         absEdgeIndex := 1;
166
         k := 0;
167
168
         while Length(nodes[2]) > 0 do
             \textbf{if} \  \, \text{not IsFinite(W)} \  \, \textbf{then}
169
170
                  if k > 200 or absNodeIndex > 10000 then
171
                      break:
172
                  fi:
             fi:
173
174
175
             for i in [1..Length(nodes[2])] do
                  Print(k, " ", i, "
176
                                               \r");
177
178
                  prevNode := nodes[2][i];
179
                  for label in Filtered([1..Length(S)], n -> Position(List(prevNode.inEdges,
                      e \rightarrow e.label), n) = fail) do
180
                      x := prevNode.element;
181
                      s := S[label];
182
183
                      type := 1;
184
                      y := s^theta*x*s;
185
                      if (CoxeterElementsCompare(x, y)) then
186
                          y := x * s;
187
                          type := 0;
                      fi:
188
189
190
                      currNode := FindElement(nodes[1], n -> CoxeterElementsCompare(n.element
                           , y));
191
192
                      if currNode = fail then
                           currNode := rec(element := y, twistedLength := k + 1, inEdges :=
193
                               [], outEdges := [], absIndex := absNodeIndex);
194
                          Add(nodes[1], currNode);
195
196
                          absNodeIndex := absNodeIndex + 1;
197
                      fi;
198
                      newEdge := rec(source := prevNode, target := currNode, label := label,
199
                          type := type, absIndex := absEdgeIndex);
200
201
                      Add(edges[1], newEdge);
                      Add(currNode.inEdges, newEdge);
202
203
                      Add(prevNode.outEdges, newEdge);
2.04
205
                      absEdgeIndex := absEdgeIndex + 1;
206
                  od;
             od:
207
208
209
             TwistedInvolutionWeakOrderingPersistResults(persistInfo, nodes[2], edges[2]);
210
             Add(nodes, [], 1);
211
212
             Add(edges, [], 1);
213
             if (Length(nodes) > maxOrder + 1) then
214
                  for n in nodes[maxOrder + 2] do
215
                      n.inEdges := [];
216
                      n.outEdges := [];
                  od:
217
218
                  Remove(nodes, maxOrder + 2);
219
                  Remove(edges, maxOrder + 2);
```

```
220
                                   fi;
221
                                   k := k + 1;
222
                        od;
223
                        Twisted Involution Weak Ordering Persist Results Info (persist Info, W, matrix, theta, the tangle of the context of the property of the prop
224
                                    absNodeIndex - 1, k - 1);
225
                        TwistedInvolutionWeakOrderingPersistResultsClose(persistInfo);
226
227
                        return rec(numNodes := absNodeIndex - 1, numEdges := absEdgeIndex - 1,
                                   maxTwistedLength := k - 1);
228
            end;
229
230
            TwistedInvolutionWeakOrderungResiduum := function (vertex, labels)
                        local visited, queue, residuum, current, edge;
231
232
233
                        visited := [ vertex ];
234
                        queue := [ vertex ];
235
                        residuum := [];
236
237
                        while Length(queue) > 0 do
238
                                   current := queue[1];
239
                                   Remove(queue, 1);
240
                                   Add(residuum, current);
241
242
                                   for edge in current.outEdges do
243
                                               if edge.label in labels and not edge.target in visited then
244
                                                         Add(visited, edge.target);
245
                                                          Add(queue, edge.target);
246
                                               fi;
                                   od;
2.47
                        od;
248
249
250
                        return residuum;
251
            end:
252
253
            TwistedInvolutionWeakOrderungLongestWord := function (vertex, labels)
254
                        local current;
255
256
                        current := vertex;
2.57
258
                        while Length(Filtered(current.outEdges, e -> e.label in labels)) > 0 do
259
                                   current := Filtered(current.outEdges, e -> e.label in labels)[1].target;
260
261
262
                        return current;
263
            end;
```

B References

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