# **Hayden Cho**

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#### **Education**

### California State University, Fresno

Fresno, CA

Pursuing a Bachelor's Degree in Computer Science

**Relevant Coursework:** Algorithms and Data Structures, Operating Systems, Artificial Intelligence Programming

### **Technical Skills & Projects**

**Programming**: C++, Python, HTML

# **Battleship Game**

Built a two-player, text-based Battleship game with multithreading in C++. Managed concurrent gameplay using threads and mutexes; implemented dynamic board updates and random ship placement.

### **Keystroke Logger**

A keylogger application using C++ and the Windows API to capture and log keystrokes into a .txt file. Used key code conversion, handling special keys and character mappings, and used file I/O for logging

#### **Portfolio Website**

Created an HTML-based portfolio website to demonstrate technical abilities and project experience. <a href="https://haydencho.com/">https://haydencho.com/</a>

## **Relevant Experience**

# **Boys 2 Men Girls 2 Women**

Fresno, CA

## **IT - Technical Support Specialist Internship**

Feb 2025 - May 2025

Provided technical support, monitored network systems, and assisted in evaluating and improving software and hardware compatibility.

## California State University, Fresno

Fresno, CA

**Supplemental Instruction Leader, Foundations of Computer Science** Jan 2024 - May 2024 Facilitated weekly study sessions with innovative teaching materials. Led special review sessions that encouraged collaboration. Maintained weekly office hours.