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| **성명** | **김 초 희** |
| **학번** | **17101201** |
| **분반** | **Tuesday PM 2:00 English Class** |
| **제출일** | **2018.06,17** |
| **프로젝트 이름** | **Matching Image game** |
| **프로그램 설명** | **As I was practicing the animated circle animation example where you could see the left image, I got an idea of ​​this last project. First, I thought that this moving circle animation can be bounce ball game ; this game is simple game that a ball is bounced against wall And then, my idea is extended to matching image game. I’m sure that if I use bounce ball java source code, I can make matching image game through my effort.** |
| **실행 결과** | **My game is Matching the image Game. How to play is very simple.**  **When you run my program, the spongebob’s eye is randomly moved everywhere at fast velocity.  So, what you have to do is mouse click! If you click your left mouse button, the spongebob’s eye is stopped.  You will win this game if you match spongebob’s eye to correct location!**  **This display is showed when you could not match spongebob’s eye. I hope user who plays this game will be happy and excited for playing My** **Matching Image game! I’m sure that this game will give you big fun! I recommend this game many friends and, they were delightful.  Furthermore, this game give them competition that who matches more fast.** |
| **UML diagram** |  |
| **problem** | **My game has a problem. ☹ If you pressed ‘다시 도전!’ button, this game have to play again. But, my java code can’t this process… Although I looked for solution at google search, I don’t know how to solve this problem. google’s answer is that I can’t use launch(args) method again.** |