

$$\begin{array}{ccccc}
 z \in \mathbb{C}^{\frac{N}{2}} & \xrightarrow{\Delta} & p_i \in \mathbb{R}_Q & \xrightarrow{\quad} & c_i \in \mathbb{R}_Q^2 \\
 \downarrow \times A & & & & \downarrow \text{linear transform} \\
 Az \in \mathbb{C}^{\frac{N}{2}} & \xrightarrow{\Delta^2} & p_{i_1} \in \mathbb{R}_Q & \xrightarrow{\quad} & c_{i_1} \in \mathbb{R}_Q^2
 \end{array}$$

shift

$$A = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

$$Az = \begin{bmatrix} 1 \\ 6 \\ 11 \\ 16 \end{bmatrix} \odot \begin{bmatrix} z_0 \\ z_1 \\ z_2 \\ z_3 \end{bmatrix} + \begin{bmatrix} 2 \\ 7 \\ 12 \\ 13 \end{bmatrix} \odot \begin{bmatrix} z_1 \\ z_2 \\ z_3 \\ z_0 \end{bmatrix} + \begin{bmatrix} 3 \\ 8 \\ 9 \\ 14 \end{bmatrix} \odot \begin{bmatrix} z_2 \\ z_3 \\ z_0 \\ z_1 \end{bmatrix} + \begin{bmatrix} 4 \\ 5 \\ 10 \\ 15 \end{bmatrix} \odot \begin{bmatrix} z_3 \\ z_0 \\ z_1 \\ z_2 \end{bmatrix}$$

\uparrow V_0 z \uparrow V_1 $\text{rot}(z)$ \uparrow V_2 $\text{rot}^2(z)$ \uparrow V_3 $\text{rot}^3(z)$
 $[\text{shift}=0]$ $[\text{shift}=1]$ $[\text{shift}=2]$ $[\text{shift}=3]$

rotation of polynomial.

$$m(x) \longrightarrow z = \begin{bmatrix} m(\xi) \\ m(\xi^5) \\ m(\xi^{5^2}) \\ m(\xi^{5^3}) \end{bmatrix} \quad \begin{array}{l} \xi: \text{primitive-root} \\ \text{with } x^{N+1} = 0 \end{array}$$

$$m(x^5) = \text{rot}(m)(x) \longrightarrow z^{\text{rot}} = \begin{bmatrix} m(\xi^5) \\ m(\xi^{5^2}) \\ m(\xi^{5^3}) \\ m(\xi^{5^4}) = m(\xi) \end{bmatrix}$$

$$m(x) = \sum_{j=0}^{N-1} m[j] x^j, \quad m^{\text{rot}}(x) = \sum_{j=0}^{N-1} m[j] x^{5^j} = \sum_{j=0}^{N-1} \underbrace{m[j] (-1)^{A_j}}_{m^{\text{rot}}[r_j]} x^{r_j}$$

$$5^j = N \cdot A_j + r_j, \quad r_j \in [0, N-1]$$

template < int N, int L >

void **rot**(const uint64_t q[L], const uint64_t m[L][N], int r, uint64_t m^{rot}[L][N]) {

if (r==0) { for (int i=0; i<L; i++) for (int j=0; j<N; j++) m^{rot}[i][j] = m[i][5*j]; }

$$m^{\text{rot}} = \text{rot}^r(m)$$

else {

temp = rot(m)

recursive call

```

uint64_t temp[L][N];
for (int i=0; i<L; i++)
for (int j=0; j<N; j++) {
    uint64_t Aj = (5*j) / N;
    uint64_t rj = (5*j) % N;
    temp[i][j] = (Aj%2==0) ? m[i][5*j] : ((q[i]-m[i][5*j])%q[i]);
}
rot<N, L>(temp, r-1, mrot);
    
```

rotation of ciphertext

#2

$$Ct = [ct_0(x), ct_1(x)] \text{ with } pt(x) = ct_0(x) + ct_1(x) * S(x)$$

Then

$$pt^{rot}(x) = pt(x^5) = ct_0^{rot}(x) + ct_1^{rot}(x) * S^{rot}(x).$$

$$Ct^{rot} = [ct_0^{rot}, ct_1^{rot}] \xrightarrow[\text{decoding}]{S^{rot}} pt^{rot}$$

⇓ Key switching from S^{rot} to S

$$RS_{S^{rot} \rightarrow S}([ct_0^{rot}, ct_1^{rot}]) \rightarrow Ct^{rot}$$

$$\begin{array}{ccccc} \vec{V} \odot_{rot}(z) & \xrightarrow{\Delta^2} & \text{Encoding}_{\Delta}(\vec{V}) * pt^{rot} \in R_Q & \xrightarrow{} & \text{Encoding}_{\Delta}(\vec{V}) * Ct^{rot} \in R_Q^2 \\ \text{(Hadamard Product)} & & \text{(convolution on pt)} & & \text{(convolution on Ct)} \end{array}$$

```
template < int N, int L, int DNUM, int K, int NumDigs >
void rkey-gen( const SparseComplexMatrix< N/2, NumDigs > & A,
               const uint64_t q[L],
               const uint64_t p[K],
               const int S[N],
               uint64_t rkey[NumDigs][DNUM][2][DNUM*K+K][N]) {
    for(int i=0; i< NumDigs; i++) {
        int Srot[N];
        rot<N>(S, A, shift[i], Srot);
        // Srot = rot^shift(S)
        swtgen<N, L, DNUM>(Srot, S, q, p, rkey[i]);
    }
}
```

```
template < int N > void rot(const int S[N], int r, int Srot[N]) {
    if(r==0) memcpy(Srot, S, sizeof(int)*N);
    else {
        int temp[N];
        for(int j=0; j<N; j++) { int Aj = (5*j)/N, Bj = (5*j)%N;
            temp[Bj] = (Aj%2==0) ? S[j] : -S[j];
            // temp = rot(S)
        }
        rot<N>(temp, r-1, Srot);
        // recursive call
    }
}
```


template <int N, ^{int logN,} int L, int DNUM, int K, int NumDigs>

#3

level $L \leq DNUM \times K$
(full level)

void lineartransform(const SparseComplexMatrix<Nb, DumDigs> & A,
const uint64_t Delta,
const uint64_t q[L],
const uint64_t p[K],
const uint64_t rKey[NumDigs][DNUM][2][DNUM*K+K][N],
const uint64_t ct[2][L][N],
uint64_t res[2][L][N]) {

```
uint64_t ct[2][L][N];
for(int i=0; i<2; i++)
for(int j=0; j<L; j++)
for(int k=0; k<N; k++){
    ct[i][j][k] = ct[i][j][k];
    res[i][j][k] = 0;
}
ntt<N, L>(g, ct[0]);
ntt<N, L>(g, ct[1]);
```

res = 0
ct = intt(ct)

for(int d=0; d<NumDigs; d++){

uint64_t pt[L][N];
encode<N, logN, L>(A.diag[d], A.diag[id], Delta, q, pt);

uint64_t temp[2][L][N];
rot<N, L>(q, ct[0], A.shift[d], temp[0]); ntt<N, L>(g, temp[0]);
rot<N, L>(q, ct[1], A.shift[d], temp[1]); ntt<N, L>(g, temp[1]);

uint64_t ctrot[2][L][N];
RS<N, L, DNUM, K>(q, p, rKey[d], temp, ctrot);

ntt<N, L>(g, pt)
for(int i=0; i<2; i++)
for(int j=0; j<L; j++)
for(int k=0; k<N; k++){
 res[i][j][k] = (res[i][j][k] + mul_mod(pt[j][k], ctrot[i][j][k],
q[j])) % q[j];

$\hat{p} \oplus \hat{c}^{rot}$
 $\downarrow \oplus$
res

// test-lineartransform

ooo

void main() {

z ooo

pt ooo

ct ooo

$$A = \begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix} \begin{matrix} \text{shift}=0 & \text{shift}=1 & \text{shift}=\frac{N}{2}-1 \end{matrix}$$

$$A = \begin{bmatrix} 2 & -1 & & \\ -1 & & & \\ & & & \\ & & & \\ -1 & & & \end{bmatrix}$$

tri-diagonal matrix

Sparse Complex Matrix $\langle N/2, 3 \rangle$ A;

A.shift[0]=0;

// [1]=1;

// [2]=N/2-1;

for(int i=0; i<3; i++)

for(int j=0; j<N/2; j++) {

A.diag[i][j] = ((double)rand() / RAND_MAX);

A.diag[i][j] = 0;

}

uint64_t rkey[3][DNUM][2][DNUM*K+K][N];

rkey_gen<N, L, DNUM, K, NumDigs>(A, q, p, s, rkey);

uint64_t res[2][L][N];

lineartransform<N, logN, L, DNUM, K, 3>(A, Delta, q, p, rkey, ct, res);

uint64_t res_rs[2][L-1][N];

RS_hat<N, L>(q, res[0], res_rs[0]);

// (q, res[1], res_rs[1]);

uint64_t pt[L][DN];

dec<N, L-1>(res_rs, q, s, pt);

double er[N/2], ei[N/2];

decode<N, logN, L-1>(pt, Delta, q, er, ei);

for(int i=0; i<N/2; i++) {

int iml = (i==0)? (i-1+N/2): (i-1);

int ip1 = (i==N/2-1)? (i+1-N/2): (i+1);

er[i] = A.diag[0][i] * zr[i] + A.diag[1][i] * zr[ip1] + A.diag[2][i] * zr[iml];

ei[i] = // * zi[i] //

zi[ip1] + // zi[iml];

}

}

ooo