

# Laboratorio 2

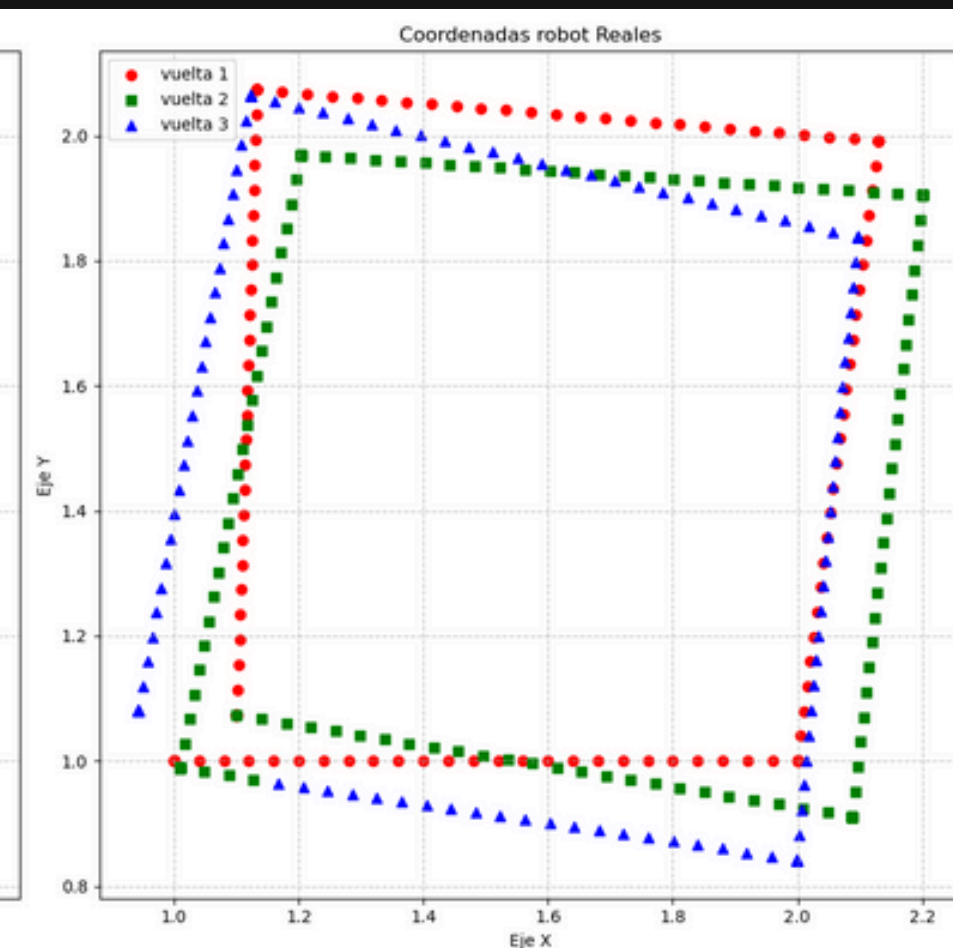
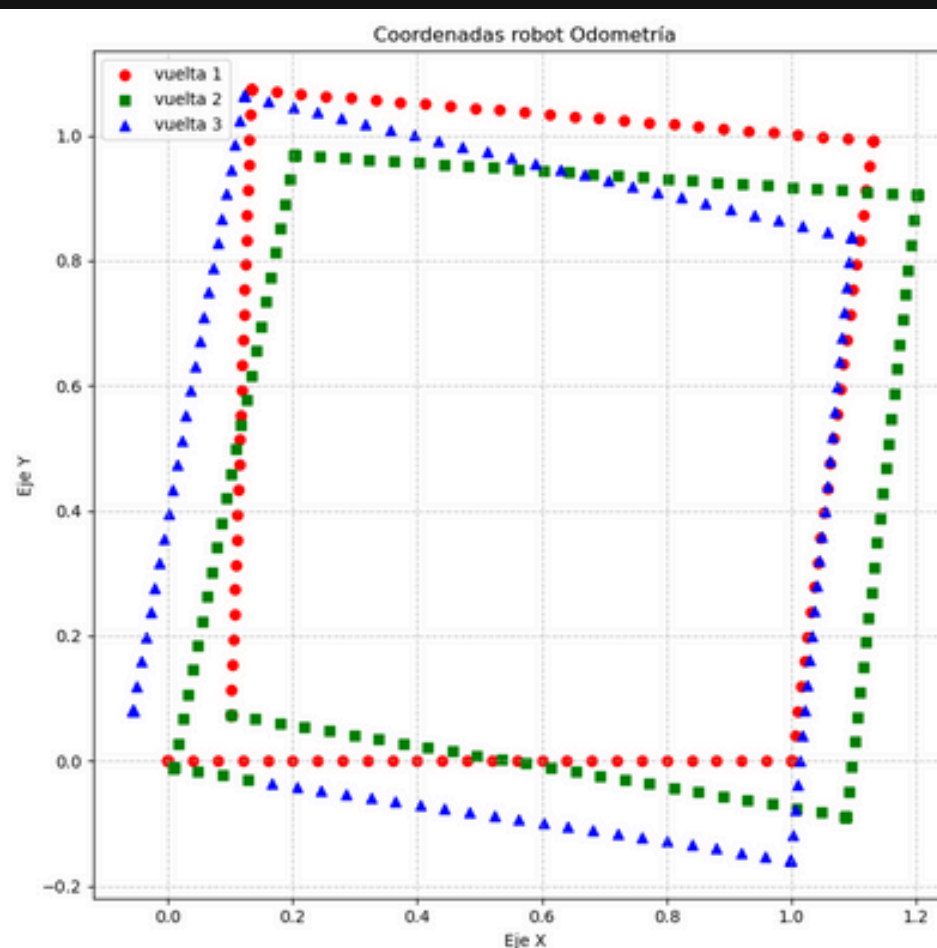
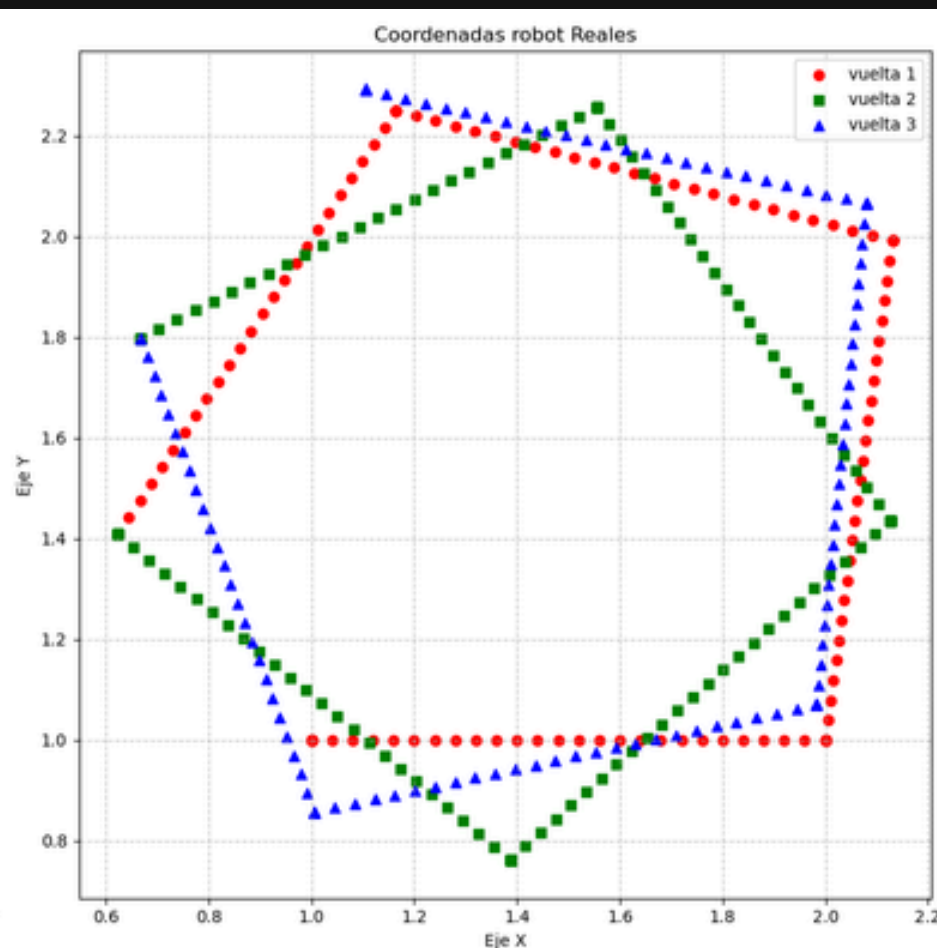
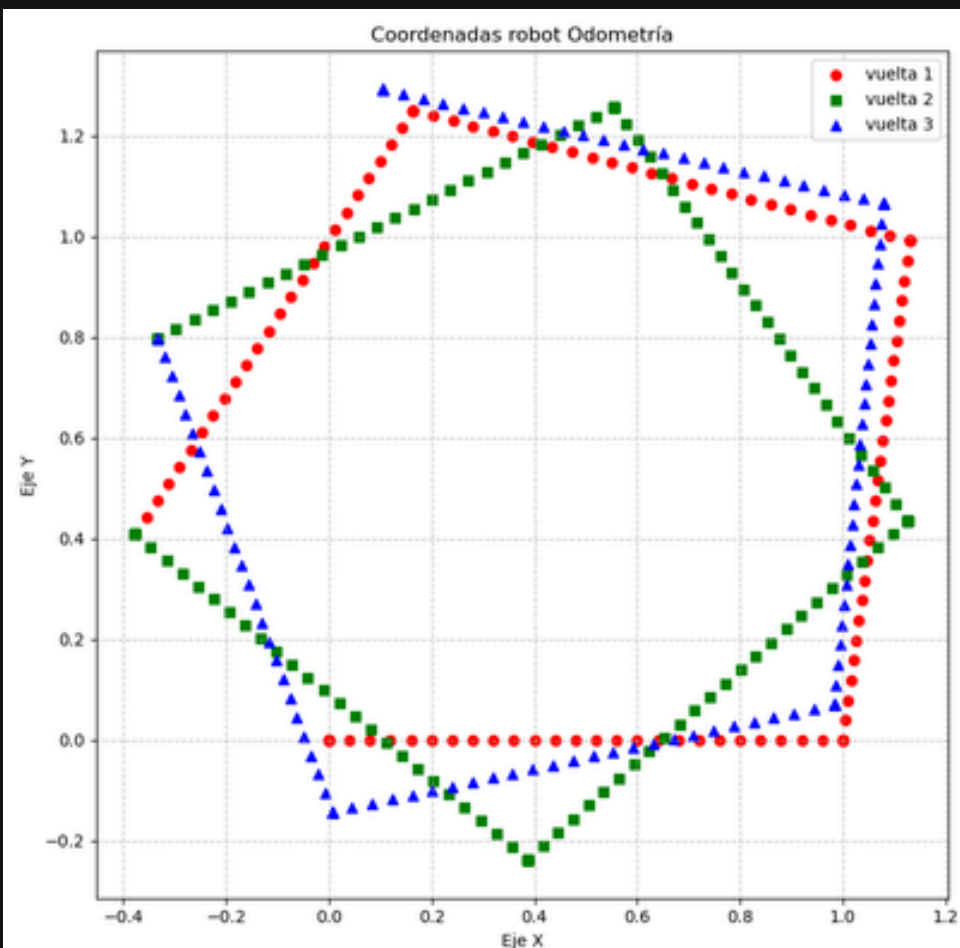
Grupo 8

Integrantes:  
Martín Fuentes Flores  
Paulo Oses

# Parte 1: Programar movimientos

Gráfico de trayectoria *dead reckoning* sin factor de corrección:

Gráfico de trayectoria *dead reckoning* con factor de corrección:



# Parte 1: Programar movimientos

## Gráfico de trayectoria control P:

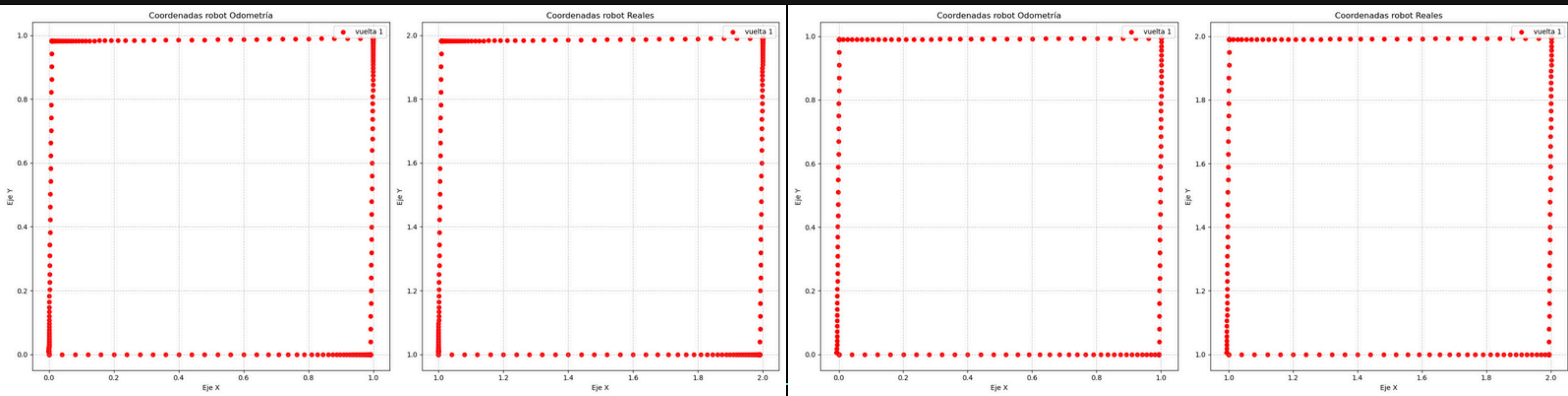
ctrl. lineal:  $k_p = 0.5$

ctrl. angular:  $k_p = 0.3$

## Gráfico de trayectoria control PI:

ctrl. lineal:  $k_p = 0.3$ ,  $k_i = 0.02$

ctrl. angular:  $k_p = 0.1$ ,  $k_i = 0.007$



Tolerancia:  $\text{error} < 0.01$

$\text{error\_lineal} < 1\text{cm}$  y  $\text{error\_angular} < 0.5^\circ$



# Parte 1: Programar movimientos

## Gráfico de señales control P:

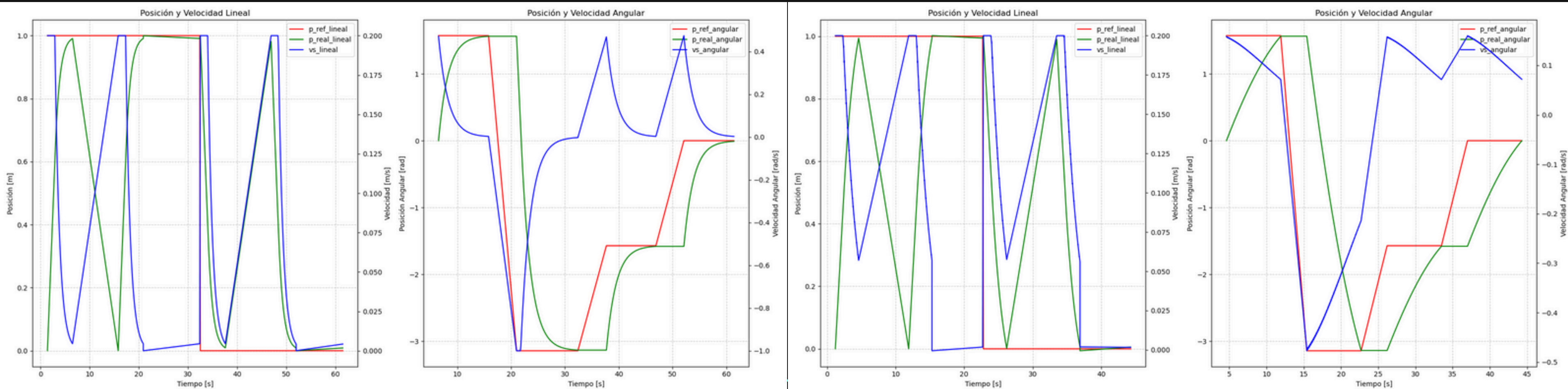
ctrl. lineal:  $k_p = 0.5$

ctrl. angular:  $k_p = 0.3$

## Gráfico de señales control PI:

ctrl. lineal:  $k_p = 0.3$ ,  $k_i = 0.02$

ctrl. angular:  $k_p = 0.1$ ,  $k_i = 0.007$



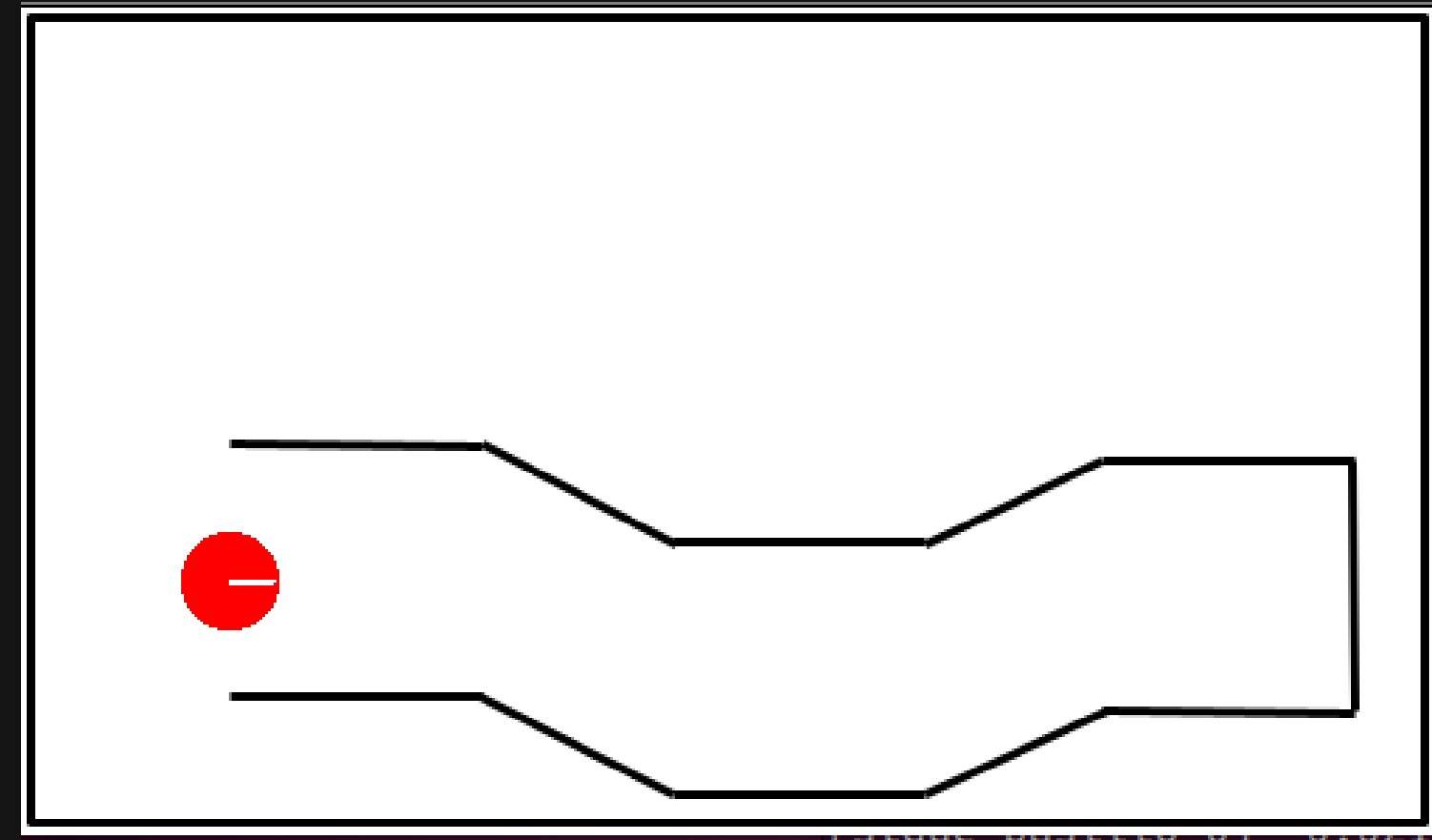
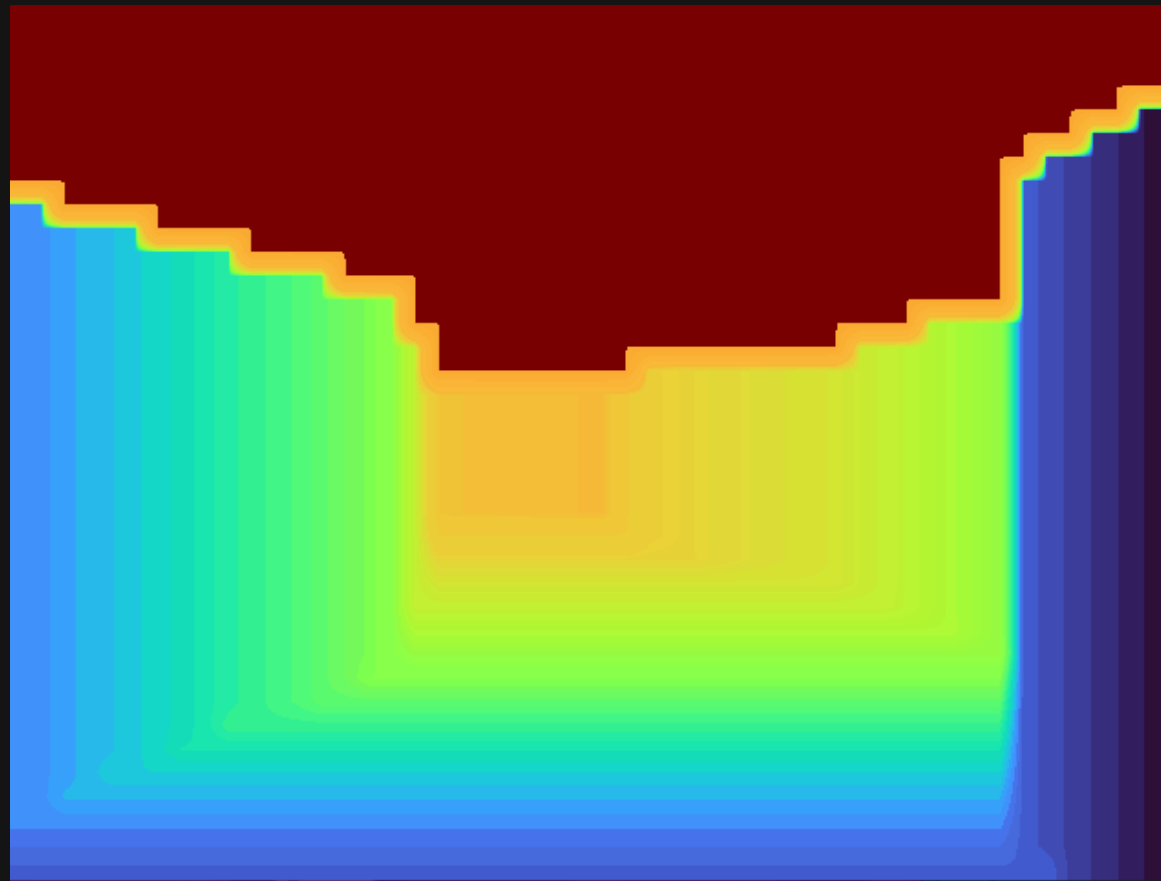
# Parte 1

# Demostración

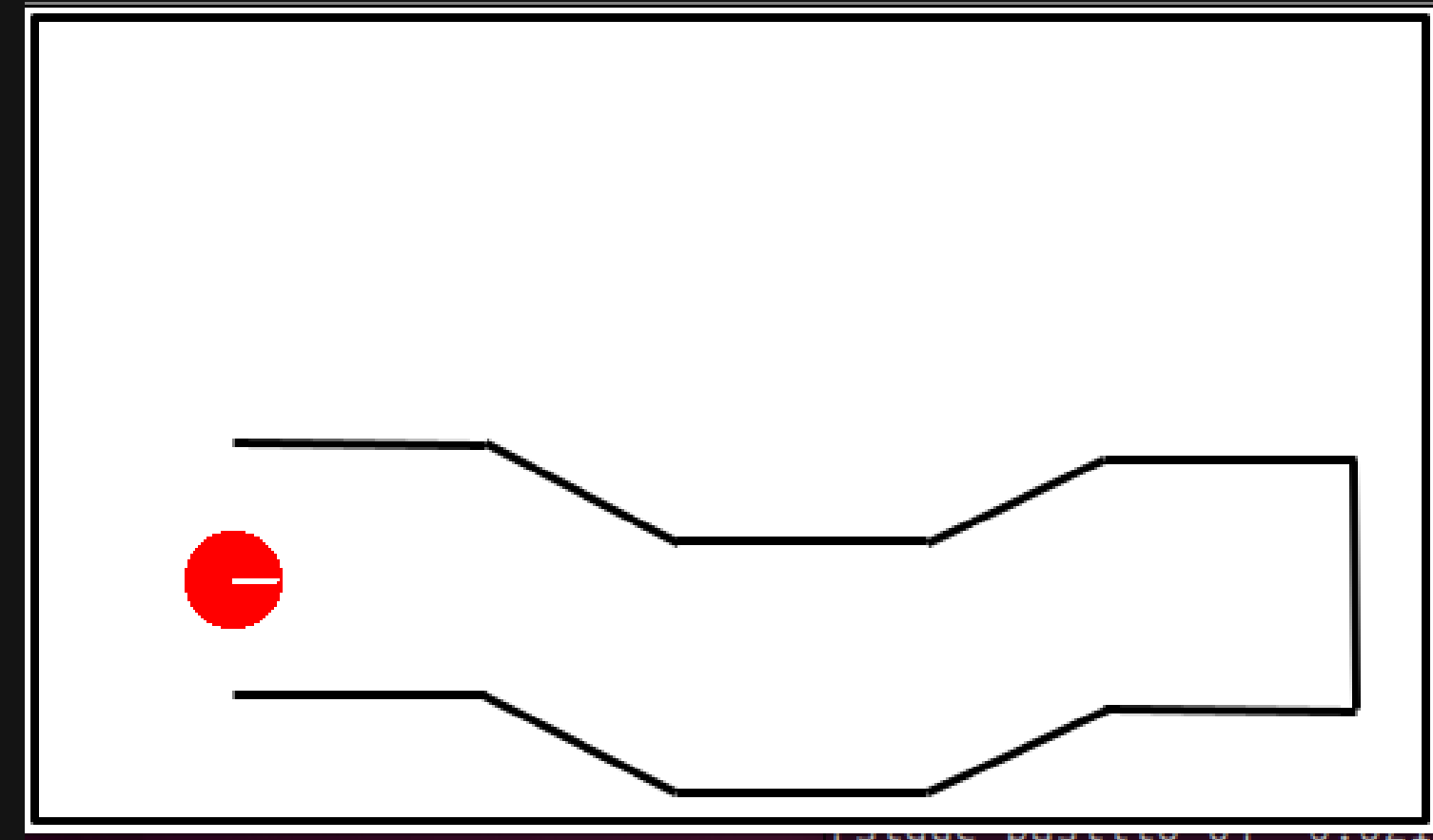
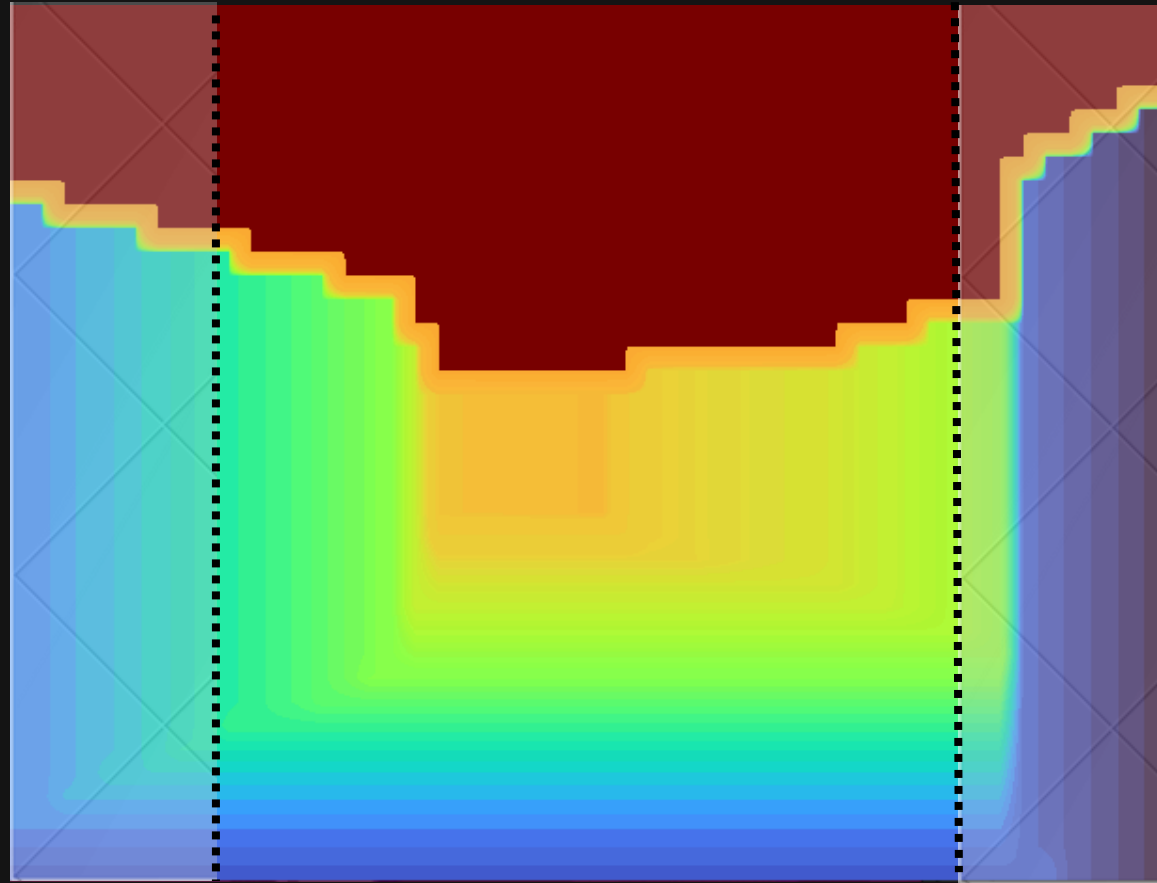
>\_

ROS2 LAUNCH LAB2 AVANZAR\_Y\_ROTAR\_CTRL.XML

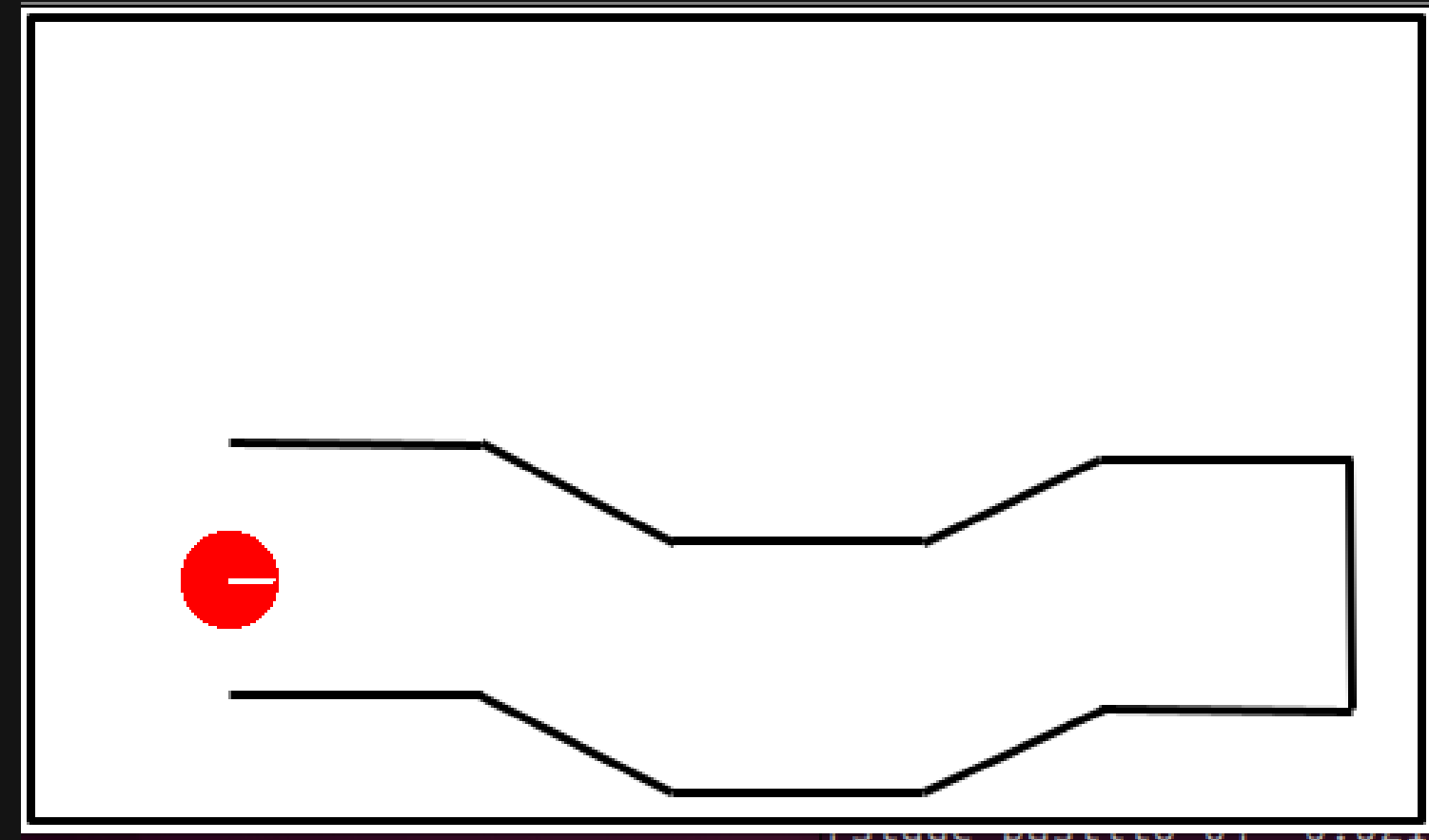
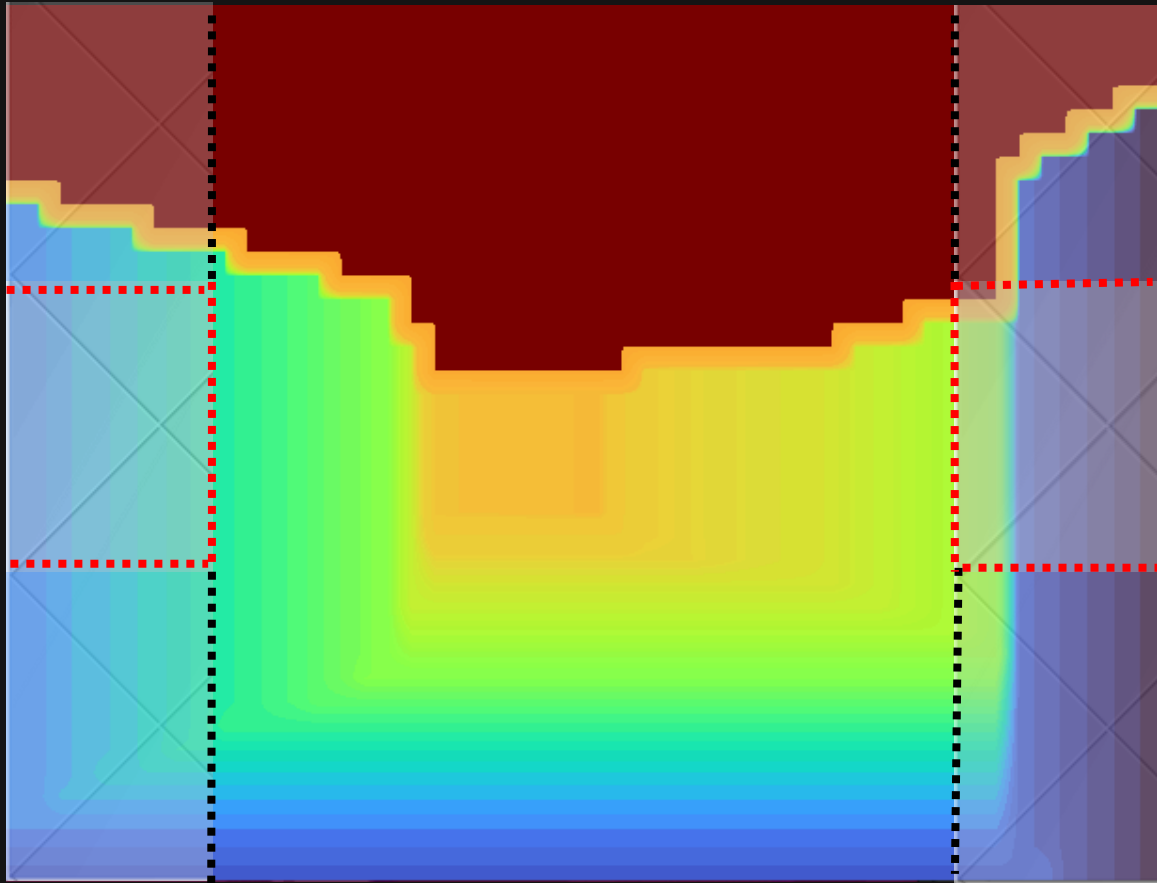
# Parte 2: Criterio de detección de las paredes:



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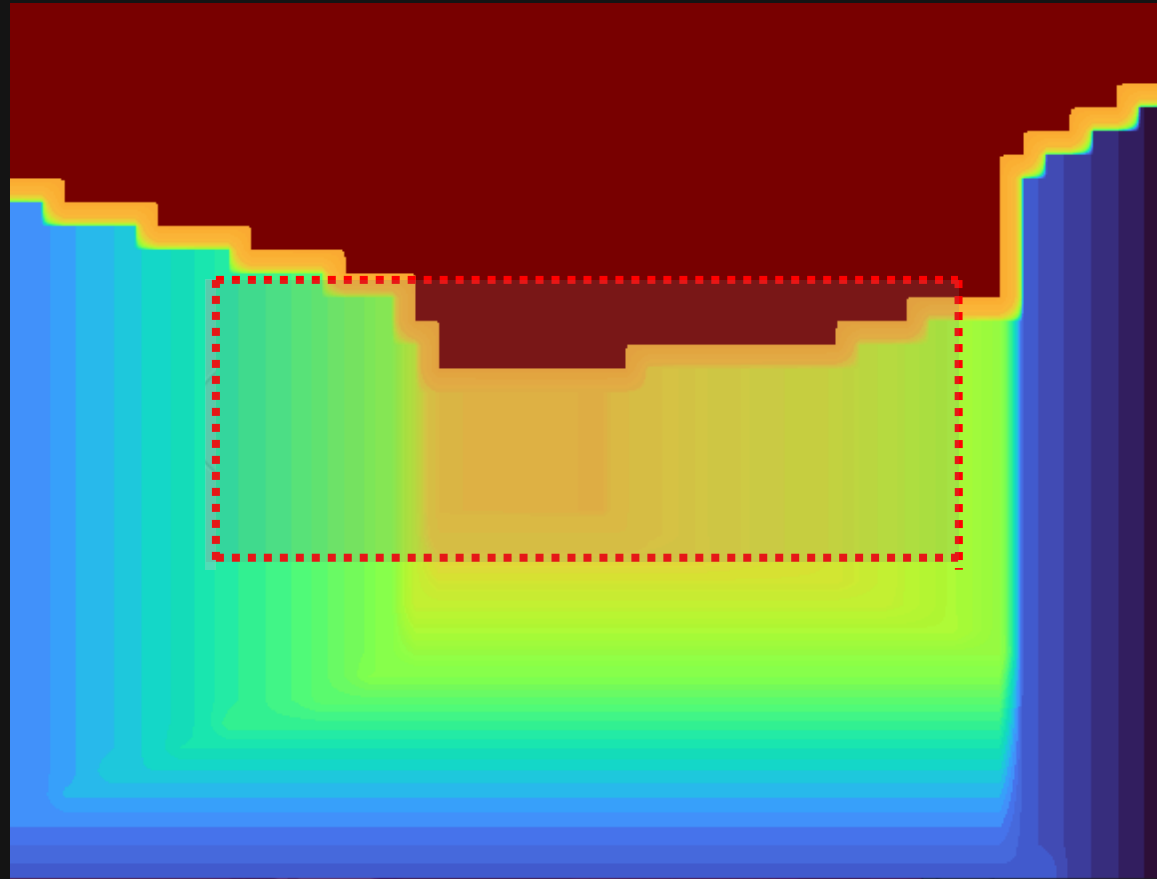
# Parte 2: Criterio de detección de las paredes:



```
>_ ROS2 LAUNCH LAB_2_RM NAVEGACION_PASILLO.XML
```

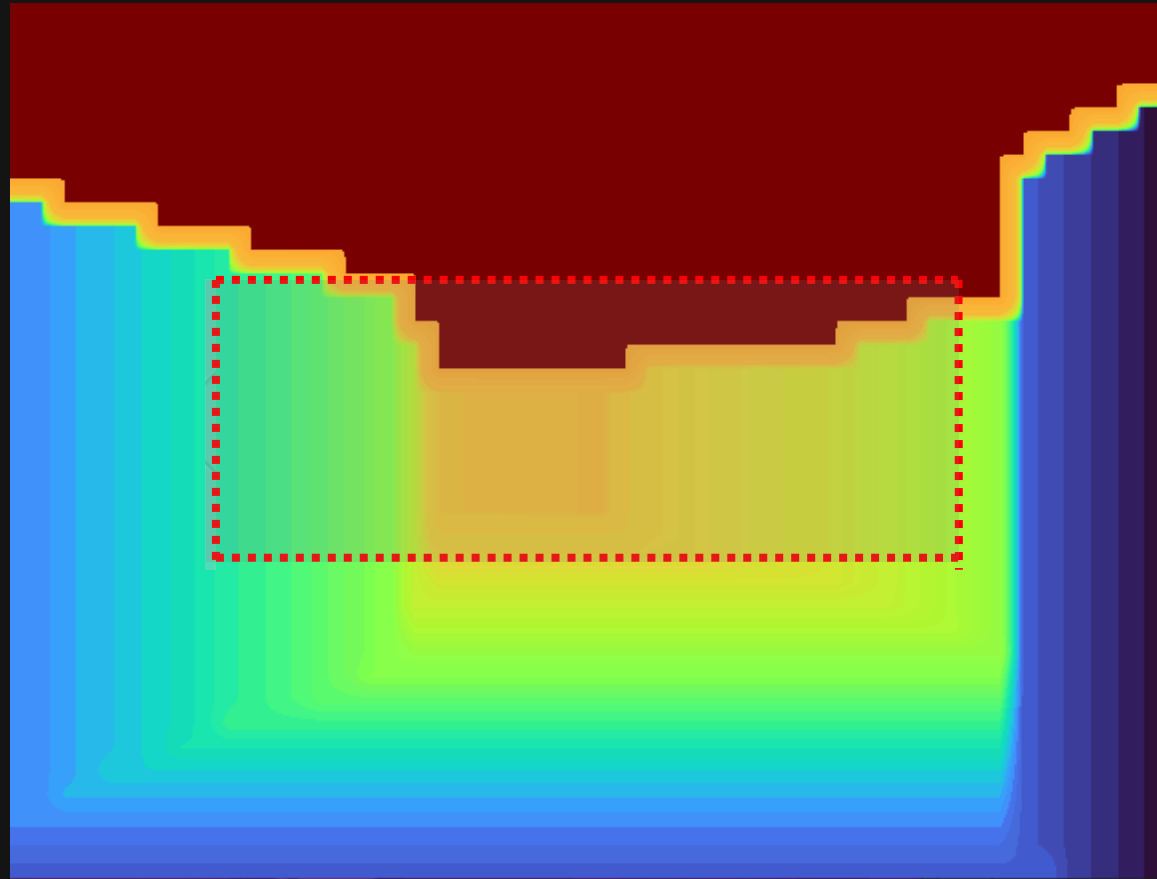


# Caso extremo: giros bruscos

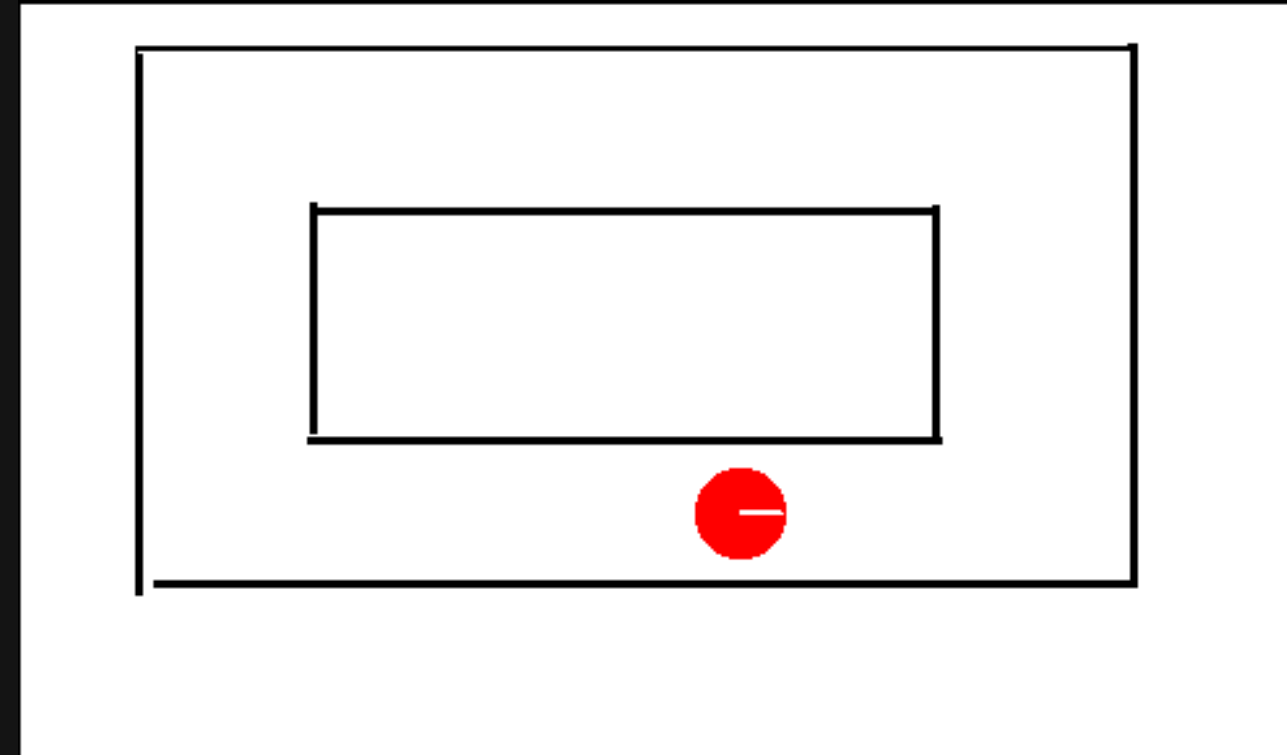


```
if dis_centro < 0.5:  
    # Si el robot está demasiado cerca de un obstáculo, detenerse  
    msg_vel.linear.x = 0.0
```

# Caso extremo: giros bruscos

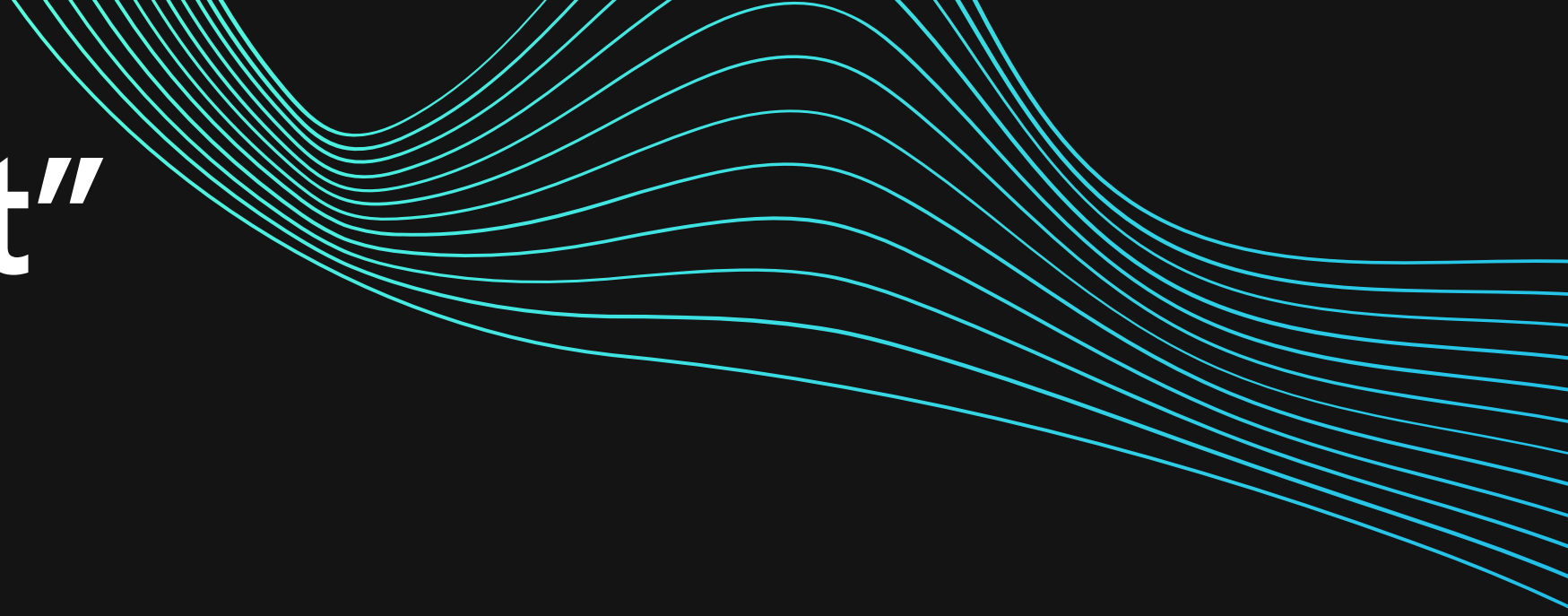


```
if dis_centro < 0.5:  
    # Si el robot está demasiado cerca de un obstáculo, detenerse  
    msg_vel.linear.x = 0.0
```



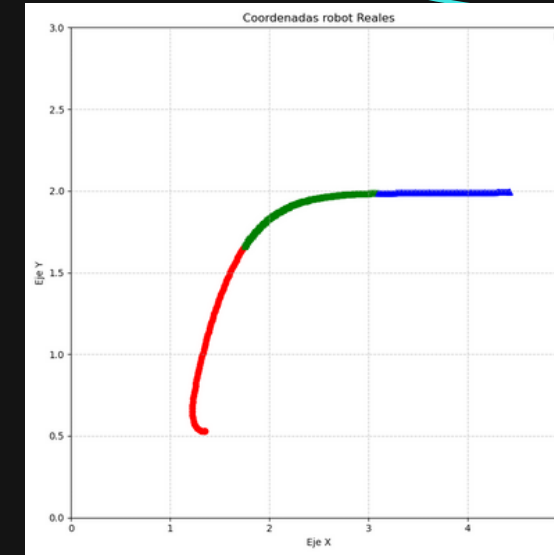
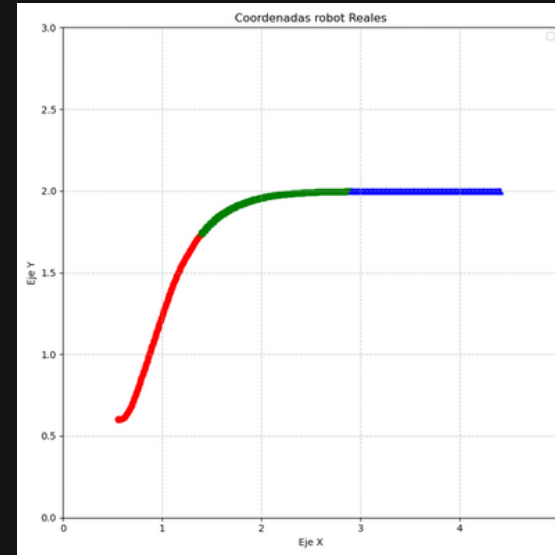
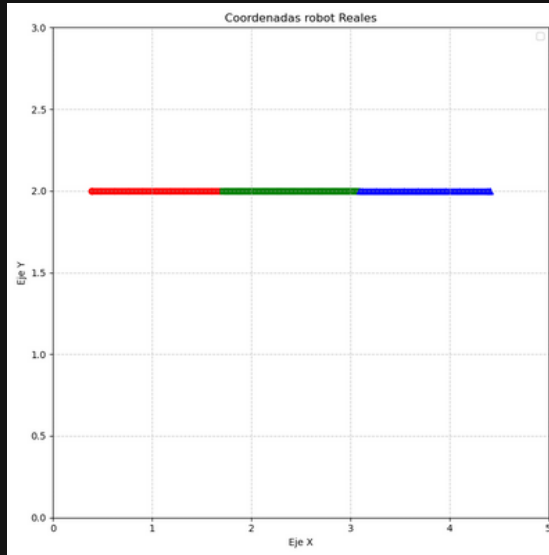
>\_ ROS2 LAUNCH LAB\_2\_RM NAVEGACION\_CUADRADO\_PERFECTO.XML

# Parte 3: “Follow the carrot”



# Parte 3: "Follow the carrot"

line



Parámetros:

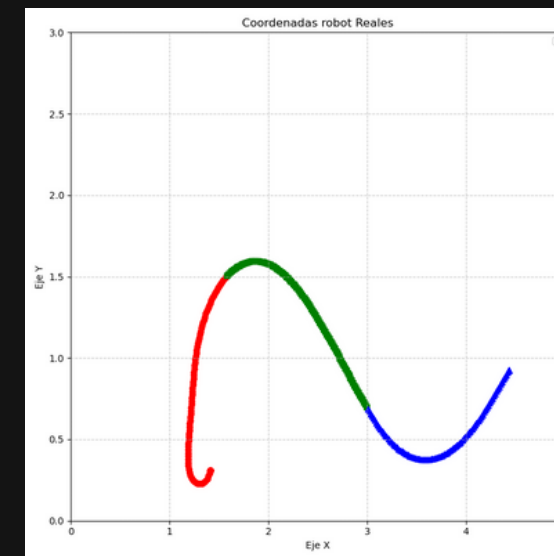
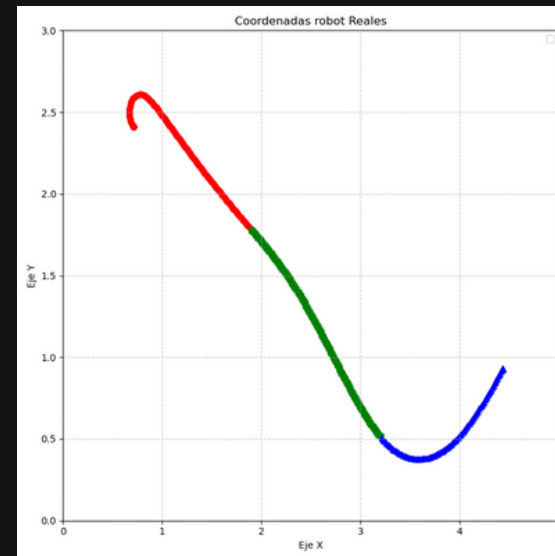
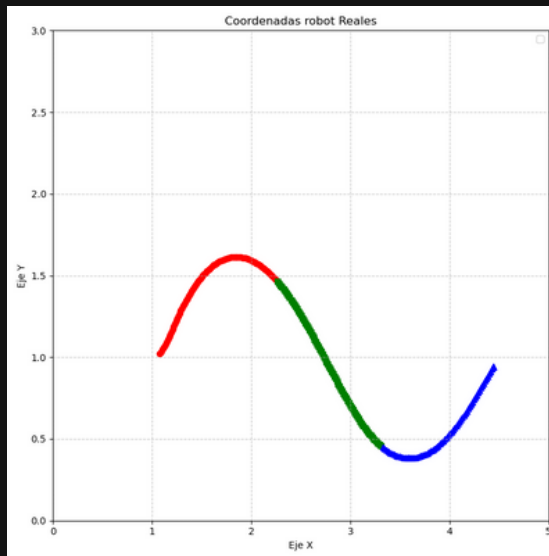
Look ahead  
distance: 0.2

$$k_p = 1.5$$

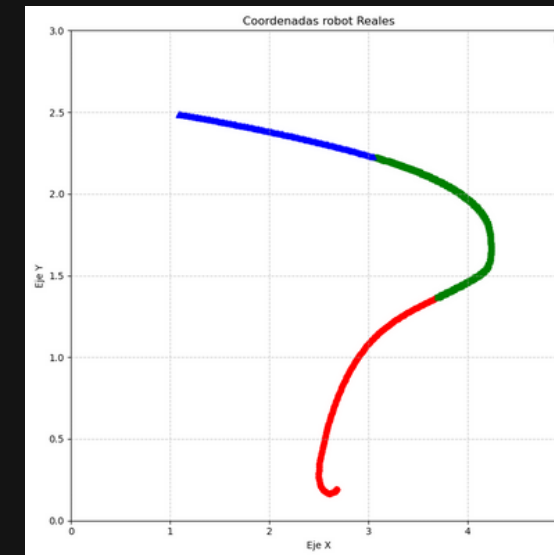
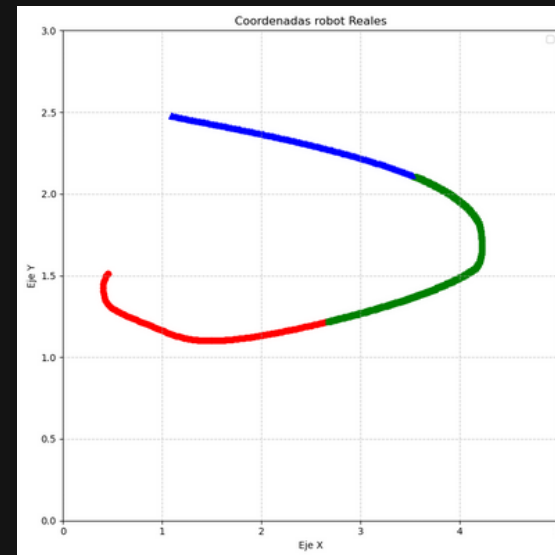
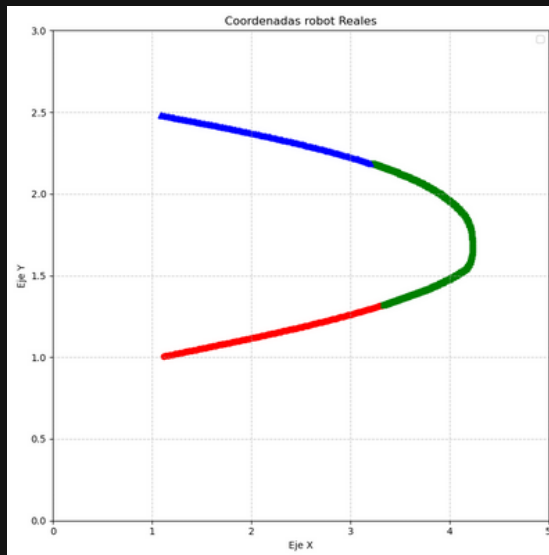
$$k_i = 0.01$$

$$k_d = 0$$

sine



sqrt



# Parte 3

# Demostración

```
>_ ROS2 LAUNCH LAB_2_RM FOLLOW_THE_CARROT_LINE.XML
```

```
>_ ROS2 LAUNCH LAB_2_RM FOLLOW_THE_CARROT_SIN.XML
```

```
>_ ROS2 LAUNCH LAB_2_RM FOLLOW_THE_CARROT_SQRT.XML
```