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Conditional Statements

JOUR7280
Big Data Analytics for Media and Communication

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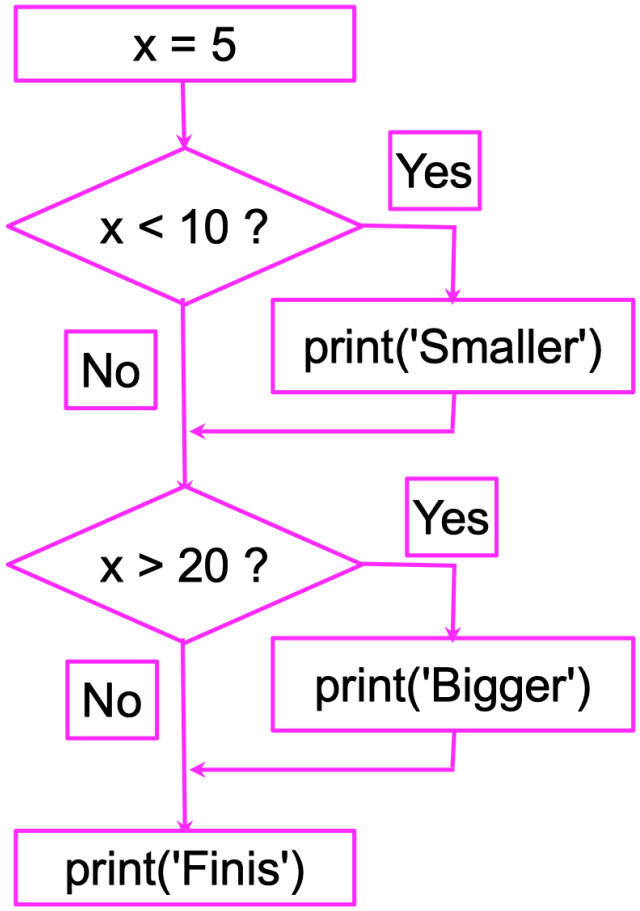
Outline

- One-way decisions
- Two-way decisions
- Multi-way decisions
- try / except

Conditional steps



Conditional statement

Program

```
x = 5
if x < 10:
    print('Smaller')
if x > 20:
    print('Bigger')
print('Finish')
```

Output

```
Smaller
Finish
```

Comparison Operators

- Boolean expressions ask a question and produce a Yes or No result which we use to control program flow
- Boolean expressions using comparison operators evaluate to True / False or Yes / No
- Comparison operators look at variables but not change the variables

Python	Meaning
<	Less than
<=	Less than or equal to
==	Equal to
>=	Greater than or equal to
>	Greater than
!=	Not equal

Remember: “=” is used for assignment

Comparison Operators

```
x = 5
if x == 5:
    print('Equals 5')
if x > 4:
    print('Greater than 4')
if x >= 5:
    print('Greater than or Equals 5')
if x < 6: print('Less than 6')
if x <= 5:
    print('Less than or Equals 5')
if x != 6:
    print('Not equal 6')
```

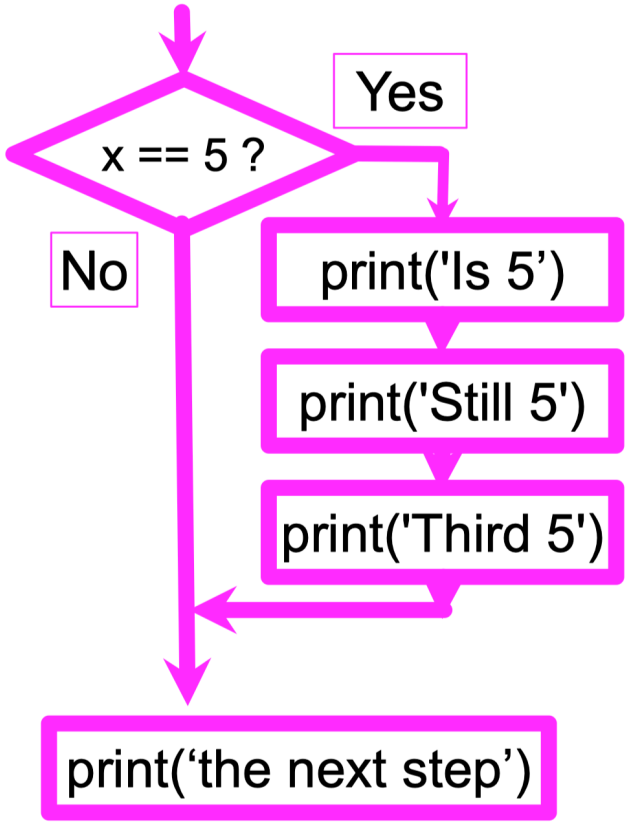
```
Equals 5
Greater than 4
Greater than or Equals 5
Less than 6
Less than or Equals 5
Not equal 6
```

3 conditional-statements.ipynb

One-way Decisions

```
x = 5
print('Before 5')
if x == 5:
    print('Is 5')
    print('Is Still 5')
    print('Third 5')
print('Afterwords 5')
print('Before 6')
if x == 6:
    print('Is 6')
    print('Is Still 6')
    print('Third 6')
print('Afterwords 5')
```

```
Before 5
Is 5
Is Still 5
Third 5
Afterwords 5
Before 6
Afterwords 5
```



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One-way Decisions

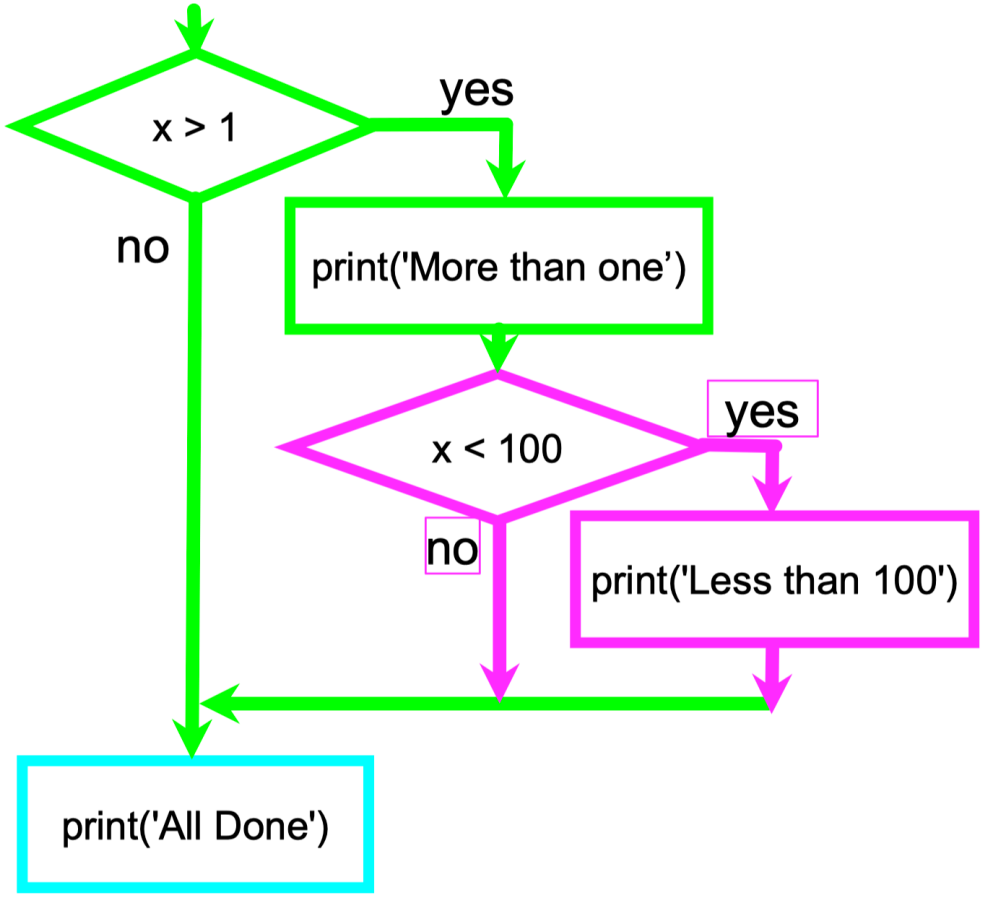
```
x = 5
print('Before 5')
if x == 5:
    print('Is 5’)
    print('Is Still 5’)
    print('Third 5')
print('Afterwords 5')
print('Before 6')
if x == 6:
    print('Is 6’)
    print('Is Still 6’)
    print('Third 6')
print('Afterwords 5')
```

Increase / maintain after if

Decrease to indicate end of block

Nested Decisions

```
x = 42
if x > 1 :
    print('More than one‘)
    if x < 100 :
        print('Less than 100')
print('All done')
```



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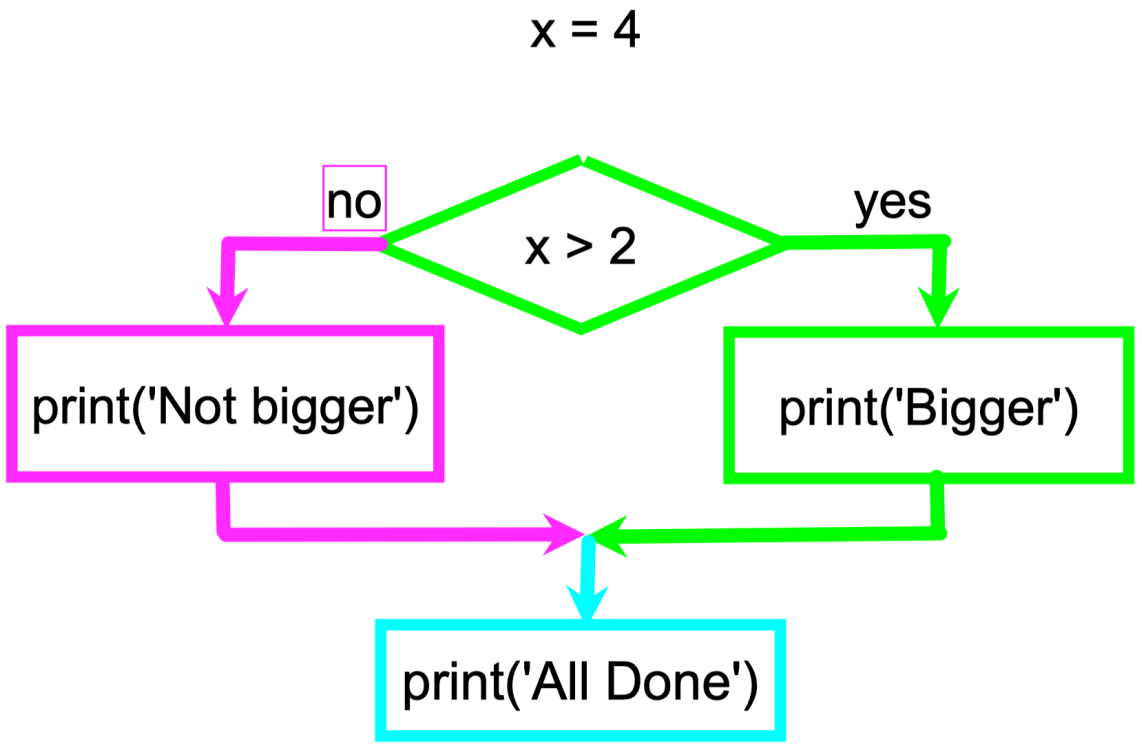
Two-way Decisions

- Sometimes we want to do one thing if a logical expression is true and something else if the expression is false
- It is like a fork in the road - we must choose one or the other path but not both.



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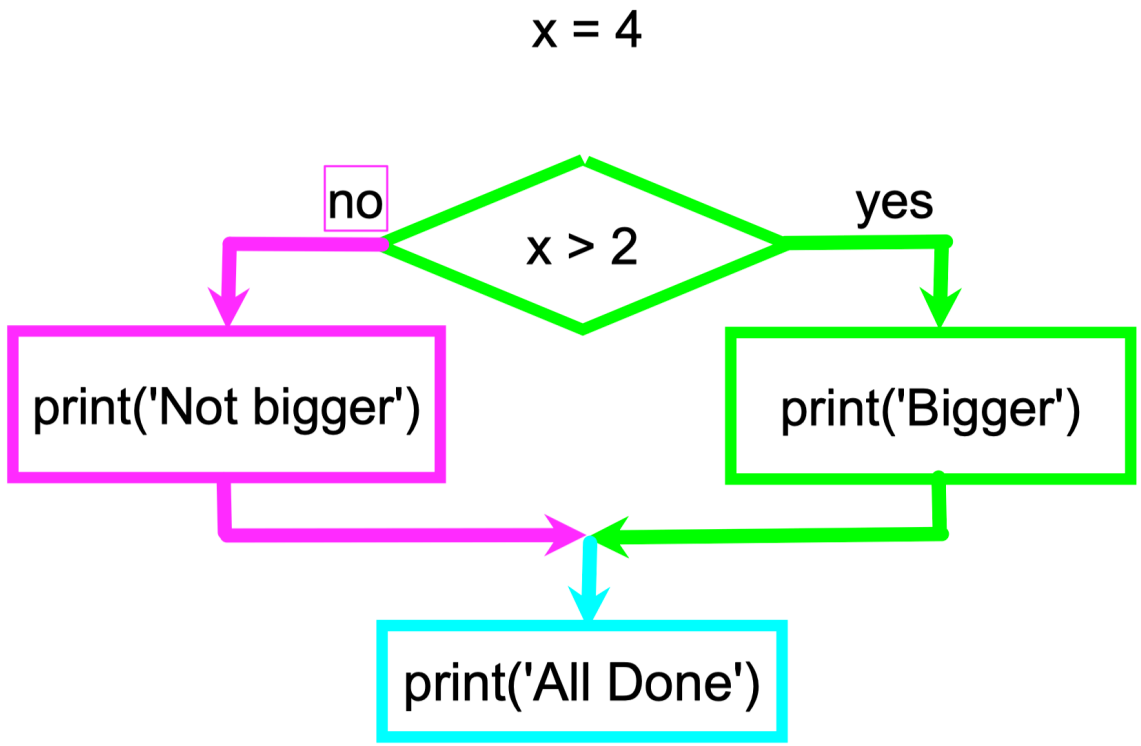
Two-way decisions with *else*

```
x = 4
if x > 2:
    print('Bigger')
else:
    print('Smaller')

print('All done')
```



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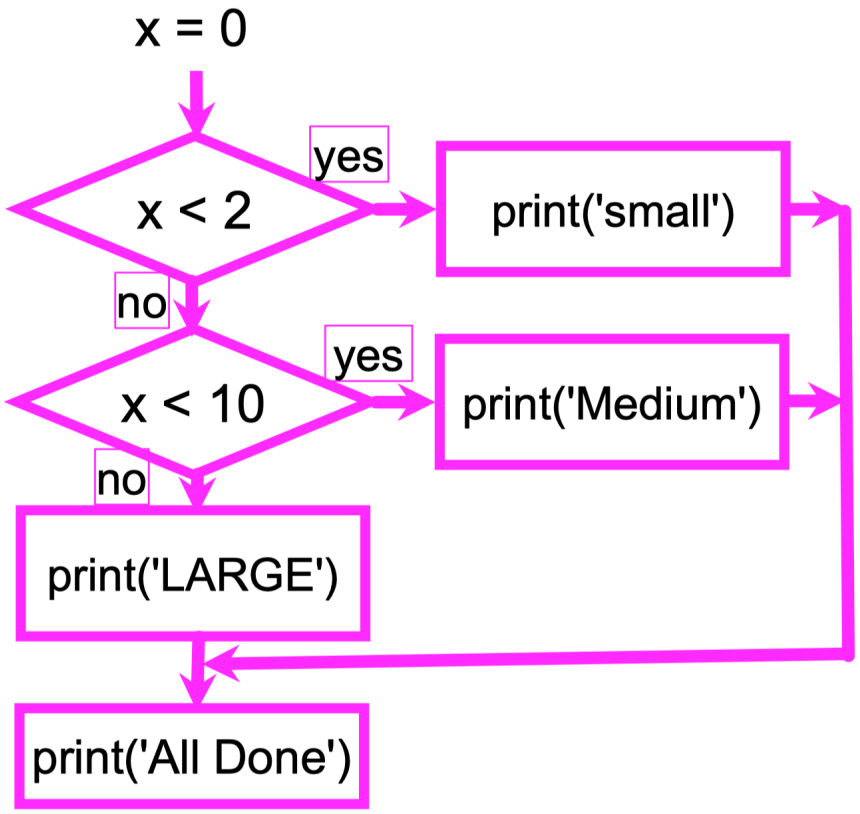
Multi-way

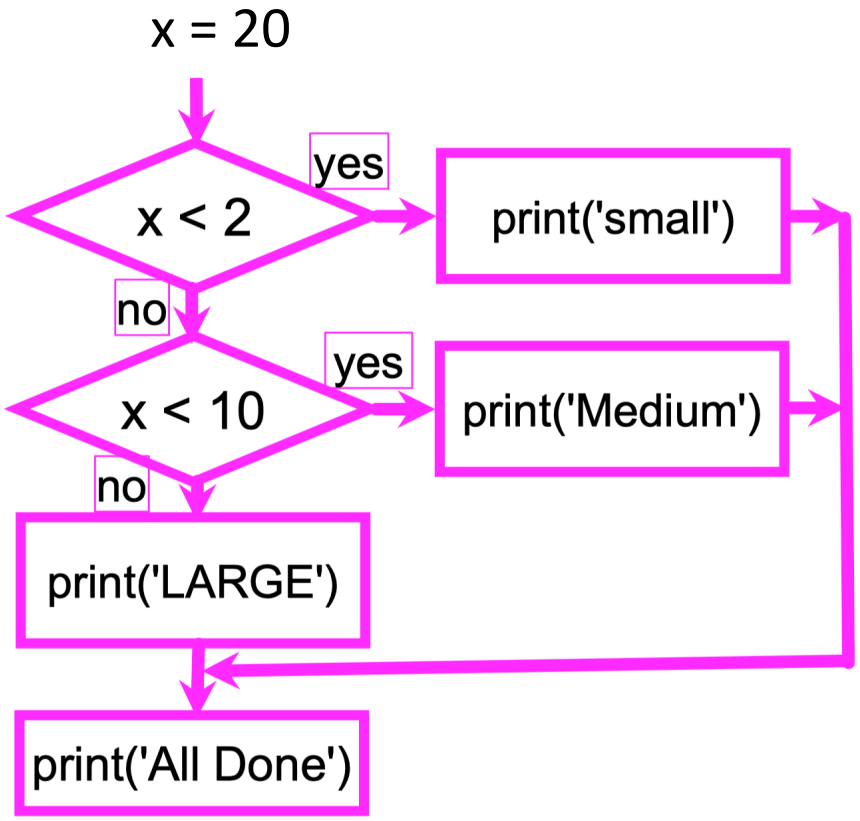
```
x = 0
if x < 2 :
    print('small')
elif x < 10 :
    print('Medium')
else :
    print('LARGE')
print('All done')
```



3 conditional-statements.ipynb

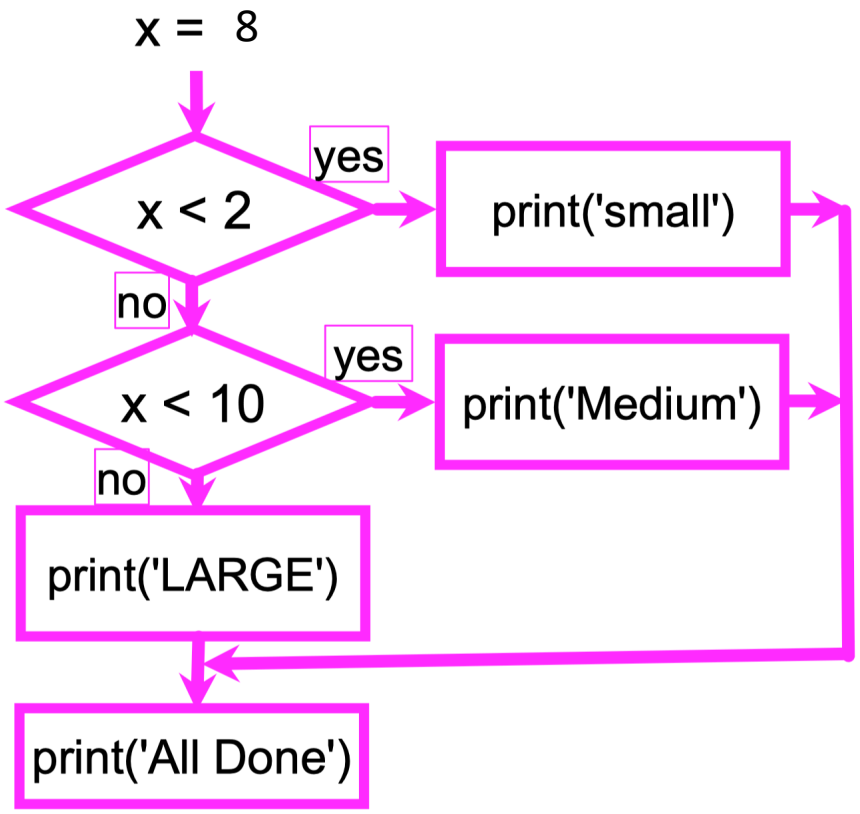
Multi-way

```
x = 20
if x < 2 :
    print('small')
elif x < 10 :
    print('Medium')
else :
    print('LARGE')
print('All done')
```



Multi-way

```
x = 8
if x < 2 :
    print('small')
elif x < 10 :
    print('Medium')
else :
    print('LARGE')
print('All done')
```



Multi-way

```
# No else
x = 5
if x < 2 :
   print('small')
elif x < 10 :
   print('Medium')

print('All done')
```

- There is no limit on the number of elif statements. If there is an else clause, it has to be at the end, but there doesn't have to be one.

```
if x < 2 :
   print('small')
elif x < 10 :
   print('Medium')
elif x < 20 :
   print('Big')
elif x < 40 :
   print('Large')
elif x < 100:
   print('Huge')
else :
   print('Ginormous')
```

Multi-way Puzzles

- Which will never print regardless of the value for x?

```
if x < 2 :
    print('Below 2')
elif x > 2 :
    print(‘Above 2')
else :
    print('Something else')
```

```
if x < 2 :
    print('Below 2')
elif x < 20 :
    print('Below 20')
elif x < 10 :
    print('Below 10')
else :
    print('Something else')
```

3 conditional-statements.ipynb

The try/except structure

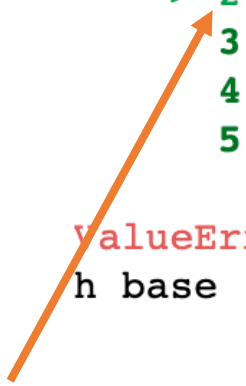
- A way to eliminate/catch “traceback”
- You surround a dangerous section of code with try and except
- If the code in the try works
  - The except is skipped
- If the code in the try fails
  - It jumps to the except section

The try/except structure

```
astr = 'Hello Bob'
istr = int(astr)
print('First', istr)
astr = '123'
istr = int(astr)
print(Second', istr)
```

```
---------------------------------------
---------------------------------
ValueError                                Traceback
(most recent call last)
<ipython-input-8-f2a21bd5ef4e> in <module
>
      1 astr = 'Hello Bob'
----> 2 istr = int(astr)
      3 print('First', istr)
      4 astr = '123'
      5 istr = int(astr)

ValueError: invalid literal for int() wit
h base 10: 'Hello Bob'
```



Last line it executed, won't continue
Quit at line 2

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The try/except structure

```
astr = 'Hello Bob'
try:
    istr = int(astr)
except:
    istr = -1
print('First', istr)

astr = '123'
try:
    istr = int(astr)
except:
    istr = -1
print('Second', istr)
```

When the first conversation fails – it just drops into the except: clause and the program continues

```
First -1
Second 123
```

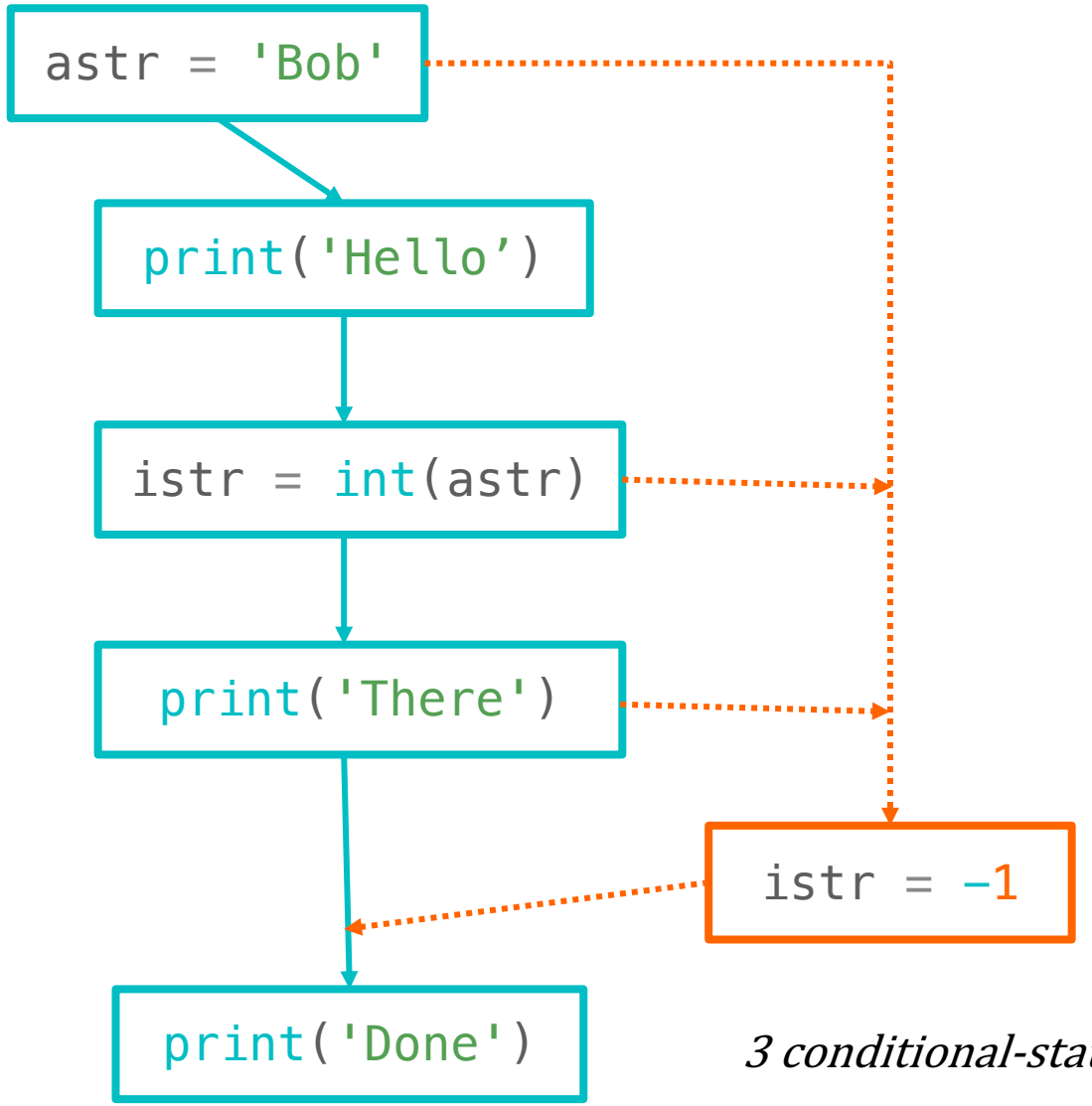
When the second conversation succeeds – it just skips the except: clause and the program continues

3 conditional-statements.ipynb

try/except

```
astr = 'Bob'
try:
    print('Hello’)
    istr = int(astr)
    print('There')
except:
istr = -1

print('Done', istr)
```



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try/except

```
rawstr = input('Enter a number: ')
try:
    ival = int(rawstr)
except:
    ival = -1

if ival > 0:
    print('Nice work')
else:
    print('Not a number')
```

```
Enter a number: 42
Nice work
```

```
Enter a number: forty-two
Not a number
```

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Thank You