

# MVP Requirements

## UI/FrontEnd:

1. Web App - **shadcn**
  1. Inputs:
    1. Model
    2. Config:
      1. Temperature (from 0 to 2)
      2. top-k (from \_ to \_)
      3. Context Window (tokens)
      4. Costs (\$)
      5. Chunk Size (input number)
      6. Tools (on/off)
      7. Max tokens
    3. the same prompts (temp) - a fixed list of 200 prompts (all kinds of prompts = long/short, with/without tool use)
  2. Output:
    1. dashboard - failure rate, failure confidence band, description

## BackEnd:

1. variables are accounted

## Task division:

1. Person A: Chris
2. Person B: Emil
3. Person C: Yufei

# Probabilistic Failure Simulator Hackathon

## Work Plans

Brief overview: Three coordinated tracks build a simulator that runs probes, logs failures, computes probabilities, and visualizes results. Plans include roles, responsibilities, timelines, dependencies, files, success criteria, and handoffs.

### Person A: Runner + Rules Engineer

Role summary: Build probe runner, telemetry, and deterministic rules to generate failure events and break-first timeline.

Core responsibilities:

- Implement probe execution against configs.
  - Log tokens, latency, tool calls.
  - Apply rules to emit failure events and break-first timeline.
- Key files/folders:
- /lib/probe-runner.ts
  - /lib/rules-engine.ts
  - /lib/telemetry-logger.ts
- Function signatures:
- runProbe(config: ProbeConfig): ProbeResult
  - loadConfigs(dir: string): ProbeConfig[]
  - logTelemetry(t: TelemetryRecord): void
  - evaluateRules(r: ProbeResult, rules: Rule[]): FailureEvent[]
  - buildBreakFirstTimeline(events: FailureEvent[]): Timeline
- Dependencies:
- Inputs: /configs/\*.json
  - Outputs consumed by B and C.
- Handoff points:
- failure-events.json, break-first-timeline.json, telemetry.log
- Success criteria:
- Deterministic, reproducible events.
  - Telemetry completeness (>98% probes logged).
  - Break-first timeline aligns with events.
- Saturday timeline (hour-by-hour):
- H0–1: Repo setup, shared schema sync (all).
  - H2: Scaffolding files; ProbeConfig schema (/types.ts).
  - H3: loadConfigs(), runProbe() stub; sample configs.
  - H4: logTelemetry() with token/latency/tool fields; write telemetry.log.
  - H5: Implement evaluateRules() with rule DSL.
  - H6: Emit failure-events.json {probeId, configId, mode, ts}.
  - H7: buildBreakFirstTimeline(); write break-first-timeline.json.
  - H8: CLI: npm run probes -> outputs all files.
  - H9: Add seed for determinism; doc handoff format.

- H10–12: Milestone: freeze v1 outputs and schemas; push.  
Sunday timeline:
- H1: Bugfix runner edge cases; add retries.
- H2: Add more failure modes; rule examples.
- H3: Perf pass; batch I/O.
- H4: Schema lock; write README section for A.
- H5: Validate with B; sample datasets.
- H6: Feature freeze (all).
- H7–8: Final submission packaging.

## Person B: Probability + Analytics Engineer

Role summary: Compute per-config failure probabilities, uncertainty, safer comparisons, and distributions.

Core responsibilities:

- $\hat{p}$  per config; 95% CI (Bootstrap/Bayesian).
- $P(A \text{ safer than } B)$ .
- Distributions by failure mode/prompt family.  
Key files/folders:
- /lib/probability.ts
- /lib/statistics.ts
- /lib/analysis.ts
- Function signatures:
- `estimatePhat(events: FailureEvent[], configId: string): {k: number, n: number, phat: number}`
- `bootstrapCI(k: number, n: number, alpha = 0.05): [number, number]`
- `bayesianBetaCI(k: number, n: number, alpha = 0.05): [number, number]`
- `compareConfigs(a: Stats, b: Stats): {pASafer: number}`
- `modeDistributions(events: FailureEvent[]): Record`
- Dependencies:
- Consumes: failure-events.json, telemetry.log.
- Provides to C.
- Handoff points:
- analysis.json, distributions.json, comparisons.json
- Success criteria:
- Correct CIs; unit tests for edge cases.
- Clear safer-than metrics.
- Fast (<1s per dataset).
- Saturday timeline:
- H0–1: Schema sync (all).
- H2: Parse events; define Stats type.
- H3: `estimatePhat()`; write analysis.json (per config).
- H4: `bootstrapCI()`, `bayesianBetaCI()`.
- H5: `compareConfigs()`; write comparisons.json.
- H6: `modeDistributions()`; write distributions.json.
- H7: Family aggregation; prompt-family.json.
- H8: Tests (/tests/statistics.test.ts).
- H9: Perf/validation against synthetic data.

- H10–12: Milestone: freeze API and outputs.  
Sunday timeline:
- H1: Edge cases (zero events); fallbacks.
- H2: Add CLI: `npm run analyze`.
- H3: Docs of JSON schemas.
- H4: Align with C on visualization shapes.
- H5: Final QA with A datasets.
- H6: Feature freeze (all).
- H7–8: Submission artifacts.

## Person C: Frontend + Story Engineer

Role summary: Build UI to input configs, show analytics, timelines, breakdowns; export; demo and README.

Core responsibilities:

- Scaffold app with v0, shadcn/ui.
- Cards for Config A/B.
- Dashboard for distributions and timelines.
- Export JSON/Markdown; optional n8n.  
Key files/folders:
- `/app`
- `/components`
- `README.md`
- `/public/demo`  
Components and functions:
- `ConfigCard.tsx`
- `Dashboard.tsx`
- `TimelineChart.tsx`
- `DistributionChart.tsx`
- `loadData(files: string[]): AppData`
- `exportJSON(data: AppData): File`
- `exportMarkdown(summary: Summary): File`  
Dependencies:
- Consumes A/B JSONs.
- Requires stable schemas from B.  
Handoff points:
- UI consumes `analysis.json`, `comparisons.json`, `distributions.json`, `break-first-timeline.json`  
Success criteria:
- Clear comparisons and timelines.
- Export works.
- Demo video shows end-to-end.  
Saturday timeline:
- H0–1: Design and data schema sync (all).
- H2: Next.js + shadcn scaffold (`/app`).
- H3: `ConfigCard.tsx`; file picker.
- H4: Data loader; schema validation.
- H5: Dashboard layout; cards/sections.
- H6: `TimelineChart` wired to `break-first-timeline.json`.

- H7: DistributionChart from distributions.json.
  - H8: Safer-than widget using comparisons.json.
  - H9: Export JSON/MD.
  - H10–12: Milestone: UI v1 walkthrough.
- Sunday timeline:
- H1: Polish UI; accessibility.
  - H2: n8n integration stub (optional).
  - H3: README.md authoring; usage.
  - H4: Record demo video.
  - H5: Bugfixes; perf.
  - H6: Feature freeze (all).
  - H7–8: Final submission packaging.