

# OdpDown Demo

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# Ideas

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- auto-generate slides from *pure* text
  - like latex beamer, pandoc, or [showoff](#)
- make it blend nicely with existing slides and templates (Impress, PowerPoint etc)
  - have people **reuse** their corporations' materials 1:1

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## ## Ideas

- \* auto-generate slides from *\*pure\** text
  - \* like latex beamer, pandoc, or [showoff]  
(<https://github.com/puppetlabs/showoff>)
- \* make it blend nicely with existing slides and templates (Impress, PowerPoint etc)
- \* have people *\*\*reuse\*\** their corporations' materials 1:1

# You can also embed images

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This is optional title for a direct img

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## You can also embed images

```
![This is alt text]  
(https://wiki.documentfoundation.org/images/8/87/LibreOffice_external_logo_600px.png "This is optional title for a direct img")
```

# Or actual code

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```
::basegfx::B2DPolyPolygon VeeWipe::operator () ( double t )
{
    ::basegfx::B2DPolygon poly;
    poly.append( ::basegfx::B2DPoint( 0.0, -1.0 ) );
    const double d = ::basegfx::pruneScaleValue( 2.0 * t );
    poly.append( ::basegfx::B2DPoint(
        0.0, d - 1.0 ) );
    poly.append( ::basegfx::B2DPoint(
        0.5, d ) );
    poly.append( ::basegfx::B2DPoint(
        1.0, d - 1.0 ) );
    poly.append( ::basegfx::B2DPoint(
        1.0, -1.0 ) );
    poly.setClosed(true);
    return ::basegfx::B2DPolyPolygon( poly );
}
```

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## Or actual code

~~~ C++

```
::basegfx::B2DPolyPolygon VeeWipe::operator () ( double t )  
{  
    ::basegfx::B2DPolygon poly;  
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        0.5, d ) );  
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        1.0, d - 1.0 ) );  
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        1.0, -1.0 ) );  
    poly.setClosed(true);  
    return ::basegfx::B2DPolyPolygon( poly );  
}
```

~~~

# Want to know more?

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<https://github.com/thorstenb/odpgen/>

git clone

<https://github.com/thorstenb/odpgen/>