

Experiment10

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SubjectName:MobileApplicationDevelopmentLab SubjectCode:20CSP-356

1. Aim:

Create an Android application for user registration that stores the user details in a database table.

2. SystemRequirements:

- MicrosoftWindows7/8/10(32-bitor64-bit)
- 4 GB RAM minimum, 8 GB RAM recommended (plus 1 GB for the AndroidEmulator)
- 2GBofavailablediskspaceminimum,4GBrecommended(500MBforIDEplus 1.5GBforAndroidSDKandemulatorsystemimage)
- 1280x800minimumscreenresolution
- JavaJDK5orlaterversion
- JavaRuntimeEnvironment(JRE)6AndroidStudio

3. Code:

1. MainActivity.java

package android.example.exp_10; importandroid.os.Bundle;

importandroid.view.View;

importandroid.widget.Button;

importandroid.widget.EditText;

```
importandroid.widget.Toast;
importandroidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  // creating variables for our edittext, button and dbhandler
private Button addCourseBtn;
privateDBHandlerdbHandler;
  @Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
setContentView(R.layout.activity main);
    // initializing all our variables.
courseNameEdt = findViewById(R.id.idEdtCourseName);
courseTracksEdt = findViewById(R.id.idEdtCourseTracks);
courseDurationEdt = findViewById(R.id.idEdtCourseDuration);
courseDescriptionEdt = findViewById(R.id.idEdtCourseDescription);
addCourseBtn = findViewById(R.id.idBtnAddCourse);
    // creating a new dbhandler class
    // and passing our context to it.
dbHandler = new DBHandler(MainActivity.this);
    // below line is to add on click listener for our add course button.
```

addCourseBtn.setOnClickListener(new View.OnClickListener() {

@Override

public void onClick(View v) {

2. DBHandler.java

```
package android.example.exp_10; importandroid.content.ContentValues;
    importandroid.content.Context;
    import and roid. database. sqlite. SQLite Database;\\
    importandroid.database.sqlite.SQLiteOpenHelper;
    public class DBHandler extends SQLiteOpenHelper {
       // creating a constant variables for our database.
       // below variable is for our database name.
    private static final String DB_NAME = "coursedb";
       // below int is our database version
    private static final int DB_VERSION = 1;
       // below variable is for our table name. private static
    final String TABLE_NAME = "mycourses"; // below
    variable is for our id column. private static final String
     ID COL = "id";
       // below variable is for our course name column
    private static final String NAME_COL = "name";
    below variable id for our course duration column. private
    static final String DURATION_COL = "duration";
       // below variable for our course description column.
    private static final String DESCRIPTION COL = "description";
       // below variable is for our course tracks column.
     private static final String TRACKS COL = "tracks";
String query = "CREATE TABLE " + TABLE NAME + " ("
              + ID_COL + " INTEGER PRIMARY KEY AUTOINCREMENT, "
              + NAME_COL + " TEXT,"
              + DURATION COL + "TEXT,"
              + DESCRIPTION_COL + " TEXT,"
```

```
+ TRACKS COL + " TEXT)";
db.execSQL(query);
  // this method is use to add new course to our sqlite database.
public void addNewCourse(String courseName, String courseDuration, String
courseDescription, String courseTracks) {
    // on below line we are creating a variable for
    // our sqlite database and calling writable method
    // as we are writing data in our database.
SQLiteDatabasedb = this.getWritableDatabase();
    // on below line we are creating a
    // variable for content values.
ContentValues values = new ContentValues();
    // on below line we are passing all values
    // along with its key and value pair.
values.put(NAME COL, courseName);
values.put(DURATION COL, courseDuration);
values.put(DESCRIPTION COL, courseDescription);
values.put(TRACKS_COL, courseTracks);
    // after adding all values we are passing
    // content values to our table.
db.insert(TABLE NAME, null, values);
```

```
// database after adding database.
   db.close();
     @Override
   public void onUpgrade(SQLiteDatabasedb, intoldVersion, intnewVersion) {
3. Actuivity Main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout height="match parent"
android:orientation="vertical"
tools:context=".MainActivity">
<!--Edit text to enter course name-->
<EditText
android:id="@+id/idEdtCourseName"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:layout margin="10dp"
android:hint="Enter course Name" />
<!--edit text to enter course duration-->
```

<EditText

android:id="@+id/idEdtCourseDuration" android:layout width="match parent" android:layout height="wrap content" android:layout margin="10dp" android:hint="Enter Course Duration" /> <!--edit text to display course tracks--> <EditText android:id="@+id/idEdtCourseTracks" android:layout width="match parent" android:layout height="wrap content" android:layout margin="10dp" android:hint="Enter Course Tracks" /> <!--edit text for course description--> <EditText android:id="@+id/idEdtCourseDescription" android:layout width="match parent"

android:layout_height="wrap_content"

android:layout_margin="10dp"

android:hint="Enter Course Description" />

<!--button for adding new course-->

<Button

android:id="@+id/idBtnAddCourse"

android:layout_width="match_parent"

android:layout_height="wrap_content"

android:layout_margin="10dp"

android:text="Add Course"

android:textAllCaps="false" />

</LinearLayout>

4. OUTPUT:

