Introduction to Distributed and **Embedded Multi-agent Systems**

Carlos Eduardo Pantoja¹ Nilson Mori Lazarin^{1,2}

1. Centro Federal de Educação Tecnológica (CEFET/RJ) - 2. Universidade Federal Fluminense (UFF), Brasil







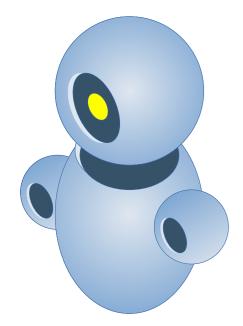
MY FIRST SINGLE AGENT







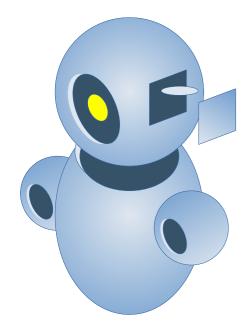








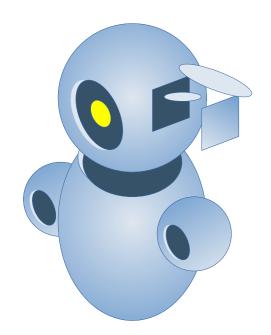








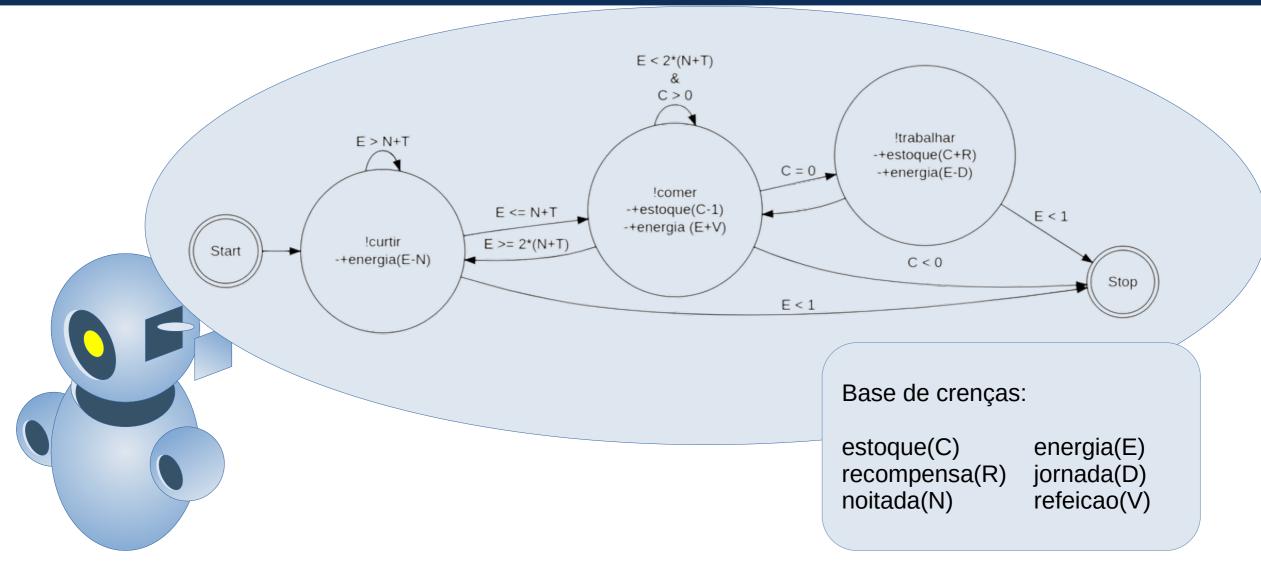


















My First Agent: Code

```
/* Initial beliefs */
                                                                  https://github.com/chon-
     estoque(0).
                                                                   group/distributedAndEm
     energia(10).
                                                                   heddedAl/raw/main/cour
     recompensa(3).
                                                                  se/06-MyFirstAgent/giac
     jornada(1).
                                                                  omoAgent.zip
     noitada(3).
     refeicao(2).
     /* Initial goals */
     !curtir.
10
11
     /* Plans */
12
     +!curtir: energia(E) & noitada(N) & jornada(T) & (E>(N+T)) <- -+energia(E-N); !curtir.
13
     +!curtir: energia(E) & noitada(N) & jornada(T) & (E<=(N+T))<- !comer.
14
15
     +!comer: energia(E) & (E<2*(N+T)) & noitada(N) & estoque(C) & C>0 & refeicao(V) <- -+estoque(C-1); -+energia(E+V); !comer.
16
     +!comer: energia(E) & noitada(N) & jornada(T) & (E>=2*(N+T)) <- !curtir.
17
     +!comer: estoque(C)<- !trabalhar.
18
19
20
     +!trabalhar: recompensa(R) & jornada(D) & estoque(C) & energia(E)<- -+estoque(C+R); -+energia(E-D); !comer.
21
     +energia(N): (N < 1) <- .print("Giacomo morreu de fome"); .stopMAS.</pre>
24
     +estoque(C): (C < 0) <- .print("Acabaram as pizzas"); .stopMAS.</pre>
```





Giacamo Life: Exercise

Giacomo's health is very fragile, as:

- If he has energy equal to or less than 1, he dies from starvation;
- If his energy level exceeds 12, he dies from obesity;
- If he doesn't dance for 5000 milliseconds, he dies of sadness.





Giacamo Life: Exercise

Giacomo's health is very fragile, as:

- If he has energy equal to or less than 1, he dies from starvation;
- If his energy level exceeds 12, he dies from obesity;
- If he doesn't dance for 5000 milliseconds, he dies of sadness.

Logic of Giacamo's life:

- Each pizza he eats increases his energy bar in 4 units;
- Every time he goes clubbing, his energy decreases by 3 units;
- Initially, Giacomo's energy is 5 units;
- Initially, Giacomo has a stock of 10 pizzas;
- Each time he works, his energy decreases by 2 units, and gains 1 pizza.
- Giacamo can only store 20 pizzas in his house.







Giacamo Life: Exercise

```
[ChonOS EmbeddedMAS] Starting the Multi-Agent System.
NOTE: Picked up JDK JAVA OPTIONS: --add-opens=java.base/java.lang=ALL
mi.transport=ALL-UNNAMED
Jason Http Server running on http://127.0.1.1:3272
[giacomo] I'm in the Party [time=5000] [pizza=10] [energy=2]
[giacomo] I'm eating [time=4130] [pizza=9] [energy=6]
[giacomo] I'm in the Party [time=3240] [pizza=9] [energy=3]
[giacomo] I'm eating [time=4120] [pizza=8] [energy=7]
[giacomo] I'm in the Party [time=3220] [pizza=8] [energy=4]
[giacomo] I'm eating [time=4100] [pizza=7] [energy=8]
[giacomo] I'm in the Party [time=3180] [pizza=7] [energy=5]
[giacomo] I'm in the Party [time=4060] [pizza=7] [energy=2]
[qiacomo] I'm eating [time=4070] [pizza=6] [energy=6]
```



https://github.com/chon-group/dis tributedAndEmbeddedAl/blob/mai n/course/06-MyFirstAgent/Giaco moLife/README.md







Agradecimentos



OBRIGADO!

pantoja@cefet-rj.br nilson.lazarin@cefet-rj.br











