



CSI 401 (Fall 2025)

Numerical Methods

Lecture 18: Advanced Topic: Differential Equations

Chong Liu

Department of Computer Science

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Announcements

- Today's two sessions are your last chances to earn your participation points.
 - Up to 3 points can be earned by joining in-class discussions
 - The remaining 2 points will be given to **all** students if **at least 60% students** submit their course evaluations
 - Why at least 60%? Statistically significant conclusions on my teaching!

Recap: numerical integration

- For $f: R \rightarrow R$, definite integral over interval $[a, b]$

$$I(f) = \int_a^b f(x) dx$$

- is defined by limit of Riemann sums

$$R_n = \sum_{i=1}^n (x_{i+1} - x_i) f(\xi_i)$$

- Riemann integral exists provided integrand f is bounded and continuous almost everywhere
- Key question today: How can we use computers to calculate the integration by querying f only?
- Discussion: What's your idea?

Recap: Quadrature Rules

- An n -point quadrature rule has form
 - Points x_i are called nodes
 - Multipliers w_i are called weights
- Quadrature rules are based on polynomial interpolation
 - Integrand function f is sampled at finite set of points
 - Integral of interpolant is taken as estimate for integral of original function
- In practice, interpolating polynomial is not determined explicitly but used to determine **weights** corresponding to nodes

$$Q_n(f) = \sum_{i=1}^n w_i f(x_i)$$

Recap: Newton-Cotes Quadrature

- Midpoint rule

$$M(f) = (b - a) f \left(\frac{a + b}{2} \right)$$

- Trapezoid rule

$$T(f) = \frac{b - a}{2} (f(a) + f(b))$$

- Simpson's rule

$$S(f) = \frac{b - a}{6} \left(f(a) + 4f \left(\frac{a + b}{2} \right) + f(b) \right)$$

Recap: Composite Quadrature

- Subdivide interval $[a, b]$ into k subintervals
 - Length $h = (b - a)/k$, for $x_j = a + jh, j = 0, \dots, k$
- Composite **midpoint rule**

$$M_k(f) = \sum_{j=1}^k (x_j - x_{j-1}) f\left(\frac{x_{j-1} + x_j}{2}\right) = h \sum_{j=1}^k f\left(\frac{x_{j-1} + x_j}{2}\right)$$

- Composite **trapezoid rule**

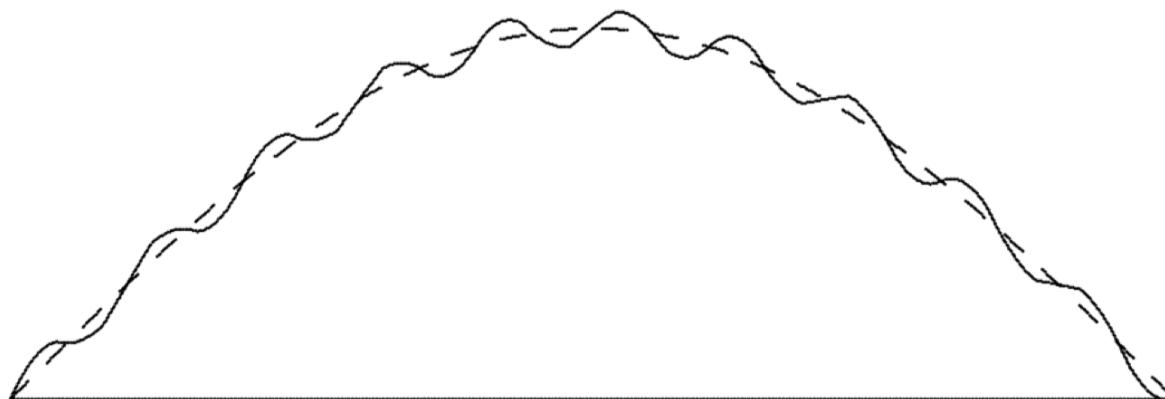
$$\begin{aligned} T_k(f) &= \sum_{j=1}^k \frac{(x_j - x_{j-1})}{2} (f(x_{j-1}) + f(x_j)) \\ &= h \left(\frac{1}{2} f(a) + f(x_1) + \cdots + f(x_{k-1}) + \frac{1}{2} f(b) \right) \end{aligned}$$

Recap: Summary of numerical integration

- Integral is approximated by weighted sum of sample values of integrand function
- Nodes and weights chosen to achieve required accuracy **at least cost** (fewest evaluations of integrand)
- Quadrature rules derived by integrating **polynomial interpolant**
 - Newton-Cotes rules use equally spaced nodes and choose weights to maximize polynomial degree
- Composite Quadrature divides original interval into subintervals
 - Works using **piecewise interpolation**

Recap: Numerical differentiation

- Differentiation is inherently sensitive, as small perturbations in data can cause large changes in result
- Integration is inherently stable because of its smoothing effect
 - For example, two functions shown below have very similar definite integrals but very different derivatives



Recap: numerical differentiation

- Given smooth function $f: R \rightarrow R$, we wish to approximate its first and second derivatives at point x
- Key question today: How can we use computers to calculate the differentiation by querying f only?
 - Discussion: what is your idea?
- Consider Taylor series expansions

$$f(x + h) = f(x) + f'(x)h + \frac{f''(x)}{2}h^2 + \frac{f'''(x)}{6}h^3 + \dots$$

$$f(x - h) = f(x) - f'(x)h + \frac{f''(x)}{2}h^2 - \frac{f'''(x)}{6}h^3 + \dots$$

Recap: Finite Difference Approximations

$$f'(x) = \frac{f(x+h) - f(x)}{h} - \frac{f''(x)}{2}h + \dots \approx \frac{f(x+h) - f(x)}{h}$$

$$\begin{aligned} f'(x) &= \frac{f(x) - f(x-h)}{h} + \frac{f''(x)}{2}h + \dots \\ &\approx \frac{f(x) - f(x-h)}{h} \end{aligned}$$

$$\begin{aligned} f'(x) &= \frac{f(x+h) - f(x-h)}{2h} - \frac{f'''(x)}{6}h^2 + \dots \\ &\approx \frac{f(x+h) - f(x-h)}{2h} \end{aligned}$$

$$\begin{aligned} f''(x) &= \frac{f(x+h) - 2f(x) + f(x-h)}{h^2} - \frac{f^{(4)}(x)}{12}h^2 + \dots \\ &\approx \frac{f(x+h) - 2f(x) + f(x-h)}{h^2} \end{aligned}$$

Recap: Numerical Differentiation

- Differentiation is inherently sensitive to perturbations
- For continuously defined smooth function, finite difference approximations to derivatives can be derived by **Taylor series or polynomial interpolation**
- Another option is that computer program expressing given function is differentiated **step by step** to compute derivative

Recap: Example of Richardson Extrapolation

- Use Richardson extrapolation to improve accuracy of finite difference approximation to derivative of function $\sin(x)$ at $x=1$
 - Discussion: what's the result of forward difference approximation with step size 0.5?
- Using first-order accurate forward difference approximation, we have $F(h) = a_0 + a_1 h + \mathcal{O}(h^2)$
 - so $p = 1$ and $r = 2$ in this instance
- Using step sizes of $h = 0.5$ and $h/2 = 0.25$ i.e., $q = 2$, we obtain

$$F(h) = \frac{\sin(1.5) - \sin(1)}{0.5} = 0.312048$$

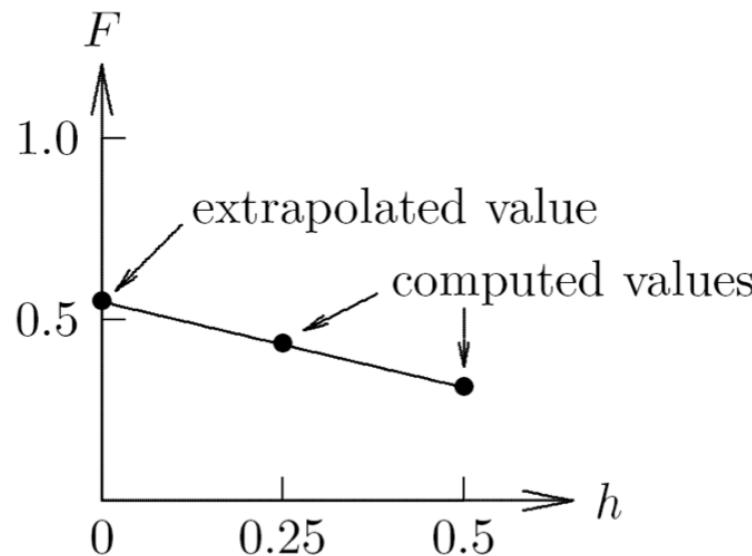
$$F(h/2) = \frac{\sin(1.25) - \sin(1)}{0.25} = 0.430055$$

Recap: Example of Richardson Extrapolation

- Extrapolated value is then given by

$$F(0) = a_0 = F(h) + \frac{F(h) - F(h/2)}{(1/2) - 1} = 2F(h/2) - F(h) = 0.548061$$

- For comparison, correctly rounded result is $\cos(1) = 0.540302$



Agenda

- Ordinary differential equations (ODE)
 - Applications
 - Initial value problems
 - Euler's method
 - Boundary value problems
- Partial differential equations (PDE)
 - Applications

What's a differential equation?

- Differential equations involve derivatives of unknown solution function
- Ordinary differential equation (ODE): all derivatives are with respect to **single independent variable**, often representing time
- Solution of differential equation is **continuous function** in infinite-dimensional space of functions
- Numerical solution of differential equations is based on finite-dimensional approximation

Example: Newton's Second Law

- $F = ma$
 - second-order ODE, since acceleration a is second derivative of position coordinate, which we denote by y
- Thus, ODE has form

$$y'' = F/m$$

- where F and m are force and mass, respectively
- Defining $u_1 = y$ and $u_1' = y'$ yields equivalent system of two first-order ODEs

$$\begin{bmatrix} u'_1 \\ u'_2 \end{bmatrix} = \begin{bmatrix} u_2 \\ F/m \end{bmatrix}$$

- We can now use methods for first-order equations to solve this system
 - First component of solution u_1 is solution y of original second-order equation
 - Second component of solution u_2 is velocity y'

Ordinary Differential Equations

- General first-order system of ODEs has form

$$\mathbf{y}'(t) = \mathbf{f}(t, \mathbf{y})$$

where $\mathbf{y}: \mathbb{R} \rightarrow \mathbb{R}^n$, $\mathbf{f}: \mathbb{R}^{n+1} \rightarrow \mathbb{R}^n$, and $\mathbf{y}' = d\mathbf{y}/dt$ denotes derivative with respect to t ,

$$\begin{bmatrix} y_1'(t) \\ y_2'(t) \\ \vdots \\ y_n'(t) \end{bmatrix} = \begin{bmatrix} dy_1(t)/dt \\ dy_2(t)/dt \\ \vdots \\ dy_n(t)/dt \end{bmatrix}$$

- Function f is given and we wish to determine unknown function y satisfying ODE

A lot of applications of ODEs

- Newton's Law of Cooling
 - Cooling of engines, heat sinks, electronics temperature decay.

$$\frac{dT}{dt} = -k(T - T_{\infty})$$

- $T(t)$:object temperature
- T_{∞} :ambient temperature
- k : heat-transfer coefficient

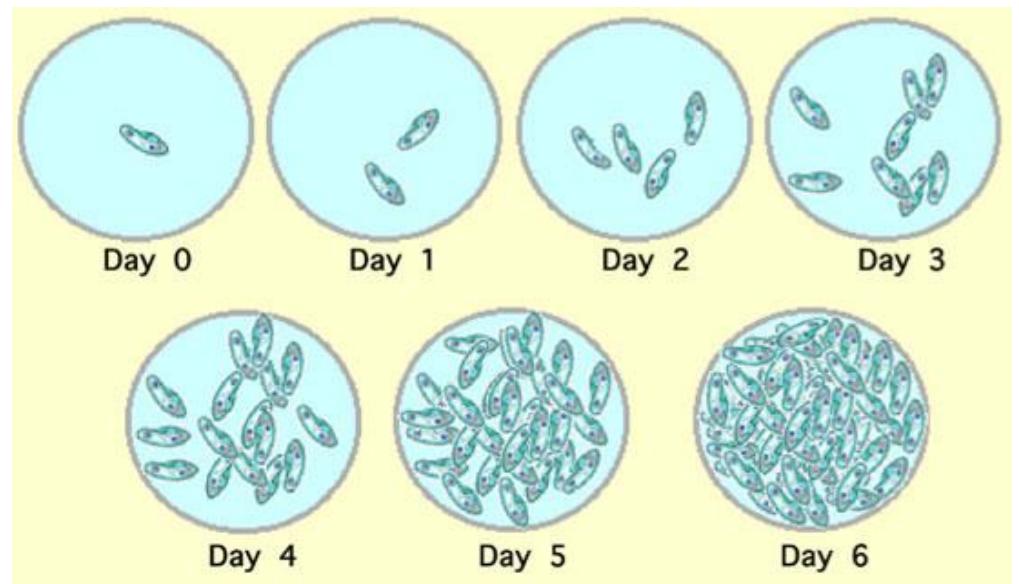


A lot of applications of ODEs

- Population Growth (Chemical/Biological Engineering)

- Exponential model $\frac{dN}{dt} = rN$
- Logistic model $\frac{dN}{dt} = rN \left(1 - \frac{N}{K}\right)$

- $N(t)$:population (cells, bacteria, chemical species)
- r : growth rate
- K : carrying capacity

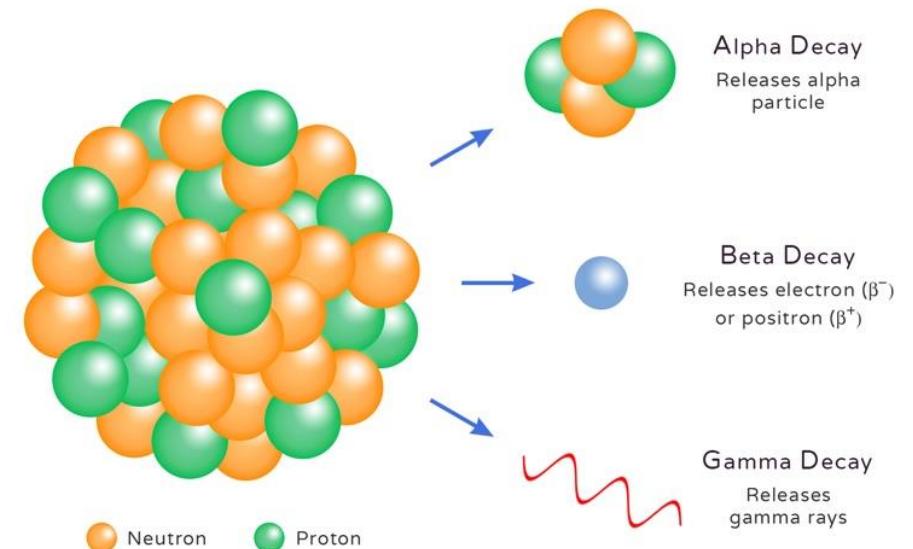


A lot of applications of ODEs

- Radioactive Decay (Nuclear & Medical Engineering)
 - Nuclear reactor design, PET imaging tracers, radiation shielding.

$$\frac{dN}{dt} = -\lambda N$$

- $N(t)$: amount of radioactive substance
- λ : decay constant



Initial Value Problems

- By itself, ODE $y' = f(t, y)$ does not determine unique solution function
- This is because ODE merely specifies slope $y'(t)$ of solution function at each point, but not actual value $y(t)$ at any point
- If $y(t)$ is solution and c is any constant, then $y(t) + c$ is also a solution because $d(y(t) + c)/dt = y'(t) + 0 = y'(t)$
- Infinite family of functions satisfies ODE, in general
 - To single out particular solution, value y_0 of solution function must be specified at some point t_0

Initial Value Problems

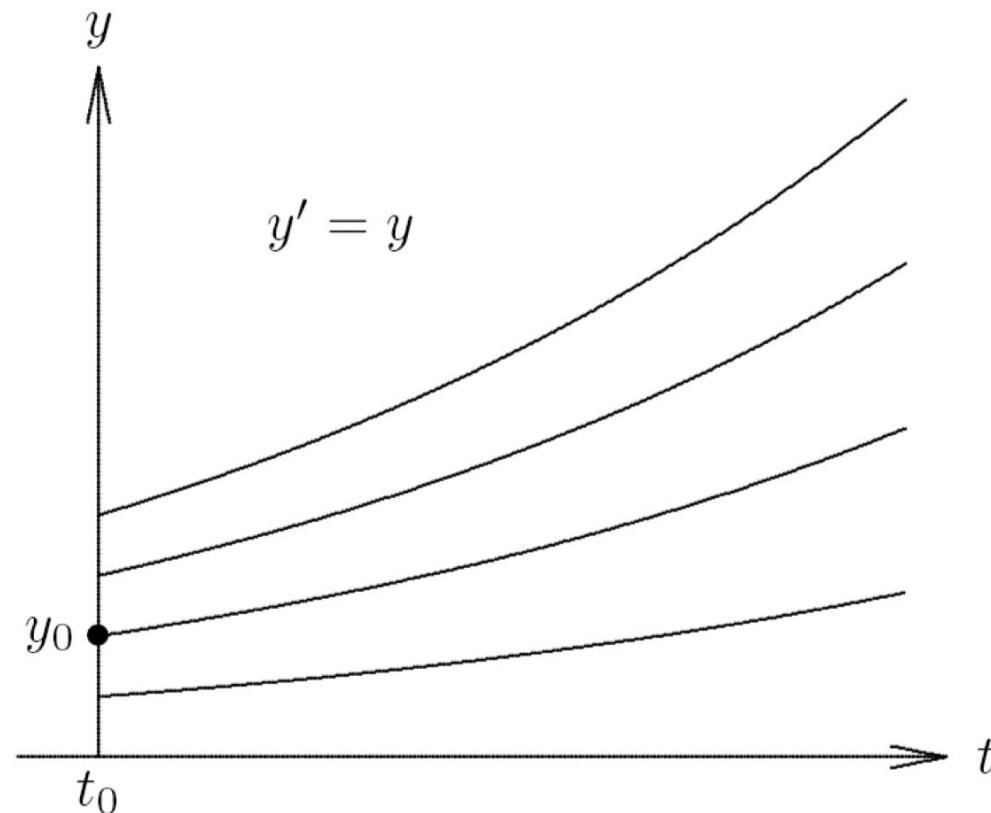
- Thus, part of given problem data is requirement that $y(t_0) = y_0$, which determines unique solution to ODE
- Because of interpretation of independent variable t as time, we think of t_0 as initial time and y_0 as initial value
- Hence, this is termed **initial value problem**, or IVP
- ODE governs evolution of system in time from its initial state y_0 at time t_0 onward, and we seek function $y(t)$ that describes state of system as function of time

Example of Initial Value Problem

- Consider scalar ODE $y' = y$
- Discussion: Could you try to guess the solution?
- Family of solutions is given by $y(t) = ce^t$, where c is any real constant
- Imposing initial condition $y(t_0) = y_0$ singles out unique particular solution
 - For this example, if $t_0 = 0$, then $c = y_0$, which means that solution is $y(t) = y_0 e^t$

Example of Initial Value Problem

Family of solutions for ODE $y' = y$



How can we solve an IVP problem?

- Euler's method
 - For general system of ODEs $\mathbf{y}' = \mathbf{f}(t, \mathbf{y})$, consider Taylor series

$$\begin{aligned}\mathbf{y}(t+h) &= \mathbf{y}(t) + h\mathbf{y}'(t) + \frac{h^2}{2}\mathbf{y}''(t) + \dots \\ &= \mathbf{y}(t) + h\mathbf{f}(t, \mathbf{y}(t)) + \frac{h^2}{2}\mathbf{y}''(t) + \dots\end{aligned}$$

- Euler's method results from dropping terms of second and higher order to obtain approximate solution value

$$\mathbf{y}_{k+1} = \mathbf{y}_k + h_k \mathbf{f}(t_k, \mathbf{y}_k)$$

In-class exercise of Euler's method

- Consider ODE: $\frac{dy}{dt} = y - t^2 + 1$ with initial condition $y(0) = 0.5$
- Use Euler's Method with step size $h = 0.2$ to approximate $y(1.0)$.
- Solution: $y_{n+1} = y_n + h f(t_n, y_n)$

$$t_{n+1} = t_n + h.$$

$$t = 0, 0.2, 0.4, 0.6, 0.8, 1.0$$

Iteration 0 → 1

$$f(t_0, y_0) = 0.5 - 0^2 + 1 = 1.5$$

$$y_1 = y_0 + h f(t_0, y_0) = 0.5 + 0.2(1.5) = 0.8$$

Iteration 1 → 2

$$f(t_1, y_1) = 0.8 - 0.2^2 + 1 = 0.8 - 0.04 + 1 = 1.76$$

$$y_2 = y_1 + 0.2(1.76) = 0.8 + 0.352 = 1.152$$

Iteration 2 → 3

$$f(t_2, y_2) = 1.152 - 0.4^2 + 1 = 1.152 - 0.16 + 1 = 1.992$$

$$y_3 = 1.152 + 0.2(1.992) = 1.152 + 0.3984 = 1.5504$$

Iteration 3 → 4

$$f(t_3, y_3) = 1.5504 - 0.6^2 + 1 = 1.5504 - 0.36 + 1 = 2.1904$$

$$y_4 = 1.5504 + 0.2(2.1904) = 1.5504 + 0.43808 = 1.98848$$

Iteration 4 → 5

$$f(t_4, y_4) = 1.98848 - 0.8^2 + 1 = 1.98848 - 0.64 + 1 = 2.34848$$

$$y_5 = 1.98848 + 0.2(2.34848) = 1.98848 + 0.469696 = 2.458176$$

Boundary Value Problems

- Side conditions prescribing solution or derivative values at specified points are required to make solution of ODE unique
- For initial value problem, all side conditions are specified at single point, say t_0
- For **boundary value problem** (BVP), side conditions are specified at more than one point
- For ODEs, side conditions are typically specified at end points of interval $[a,b]$, so we have two-point boundary value problem with boundary conditions (BC) at a and b .

Example of boundary value problems

- Two-point BVP for second-order scalar ODE
 - $u'' = f(t, u, u'), \quad a < t < b$
 - with boundary conditions

Partial differential equations (PDEs)

- Partial differential equations (PDEs) involve partial derivatives with respect to **more than one independent variable**
- Independent variables typically include one or more space dimensions possibly time dimension as well
- More dimensions complicate problem formulation: we can have
 - pure initial value problem
 - pure boundary value problem
 - or mixture of both

Partial Differential Equations

- For simplicity , we will deal only with PDEs with only two independent variables, either
 - two space variables, denoted by x and y
 - or one space variable denoted by x and one time variable denoted by t
- Partial derivatives with respect to independent variables are denoted by subscripts, for example

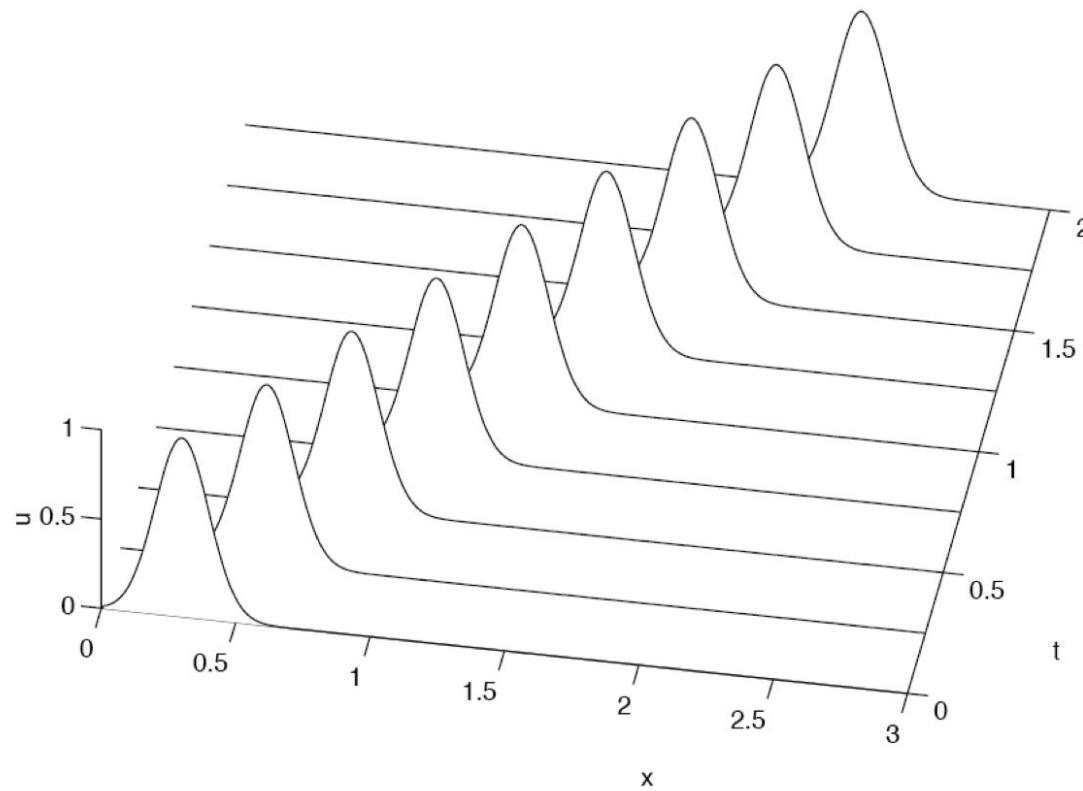
$$u_t = \partial u / \partial t$$

$$u_{xy} = \partial^2 u / \partial x \partial y$$

Example: Advection Equation

- $u_t = -cu_x$
 - where c is nonzero constant, with spatial domain R and $t \geq 0$
- Unique solution is determined by initial condition
$$u(0, x) = u_0(x), \quad -\infty < x < \infty$$
 - where u_0 is given function defined on R
- We seek solution $u(t, x)$ for $t \geq 0$ and all $x \in R$
- From chain rule, solution is given by $u(t, x) = u_0(x - ct)$
 - Solution is initial function u_0 shifted by ct to right if $c > 0$, or to left if $c < 0$

Example: Advection Equation



Typical solution of advection equation, with initial function “adverted”
(shifted) over time

Classification of PDEs

- Second-order linear PDEs of general form

$$au_{xx} + bu_{xy} + cu_{yy} + du_x + eu_y + fu + g = 0$$

- are classified by value of discriminant $b^2 - 4ac$

$b^2 - 4ac > 0$: *hyperbolic* (e.g., wave equation)

$b^2 - 4ac = 0$: *parabolic* (e.g., heat equation)

$b^2 - 4ac < 0$: *elliptic* (e.g., Laplace equation)

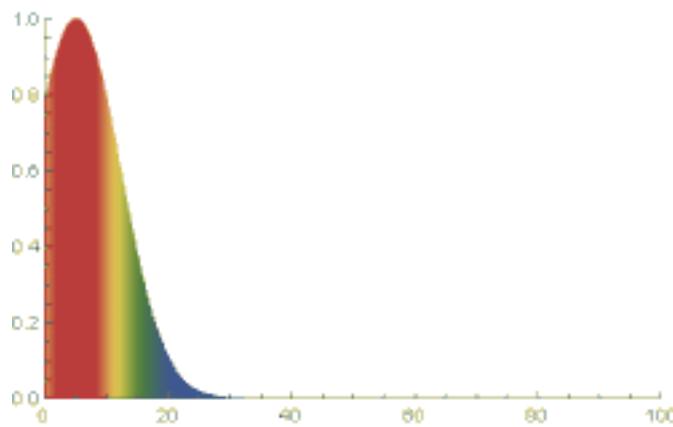
Classification of PDEs

- Classification of more general PDEs is not so clean and simple, but roughly speaking
 - Hyperbolic PDEs describe time-dependent, conservative physical processes, such as convection, that are **not evolving toward steady state**
 - Parabolic PDEs describe time-dependent, dissipative physical processes, such as diffusion, that are **evolving toward steady state**
 - Elliptic PDEs describe processes that have **already reached steady state**, and hence are time-independent

A lot of applications of PDEs

- Heat Equation (Diffusion Equation)
 - **Heat conduction in a metal rod or engine block.**
Predicts how heat diffuses through the material after heating one end.

$$\frac{\partial T}{\partial t} = \alpha \nabla^2 T$$



- $T = T(x, y, z, t)$: **temperature field** ($^{\circ}\text{C}$ or K)
- $\frac{\partial T}{\partial t}$: **rate of temperature change over time**
- α : **thermal diffusivity** ($\alpha = k/(\rho c)$)
 - k : thermal conductivity
 - ρ : density
 - c : specific heat
- ∇^2 : **Laplacian operator**

$$\nabla^2 T = \frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2} + \frac{\partial^2 T}{\partial z^2}$$

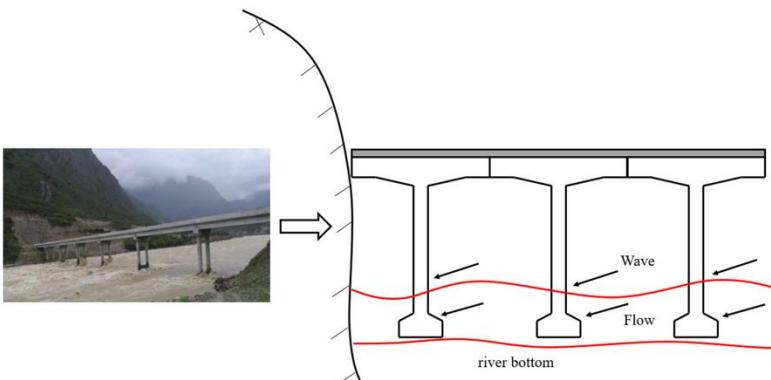
- Units: α [m^2/s], $\nabla^2 T$ [K/m^2]

A lot of applications of PDEs

- Wave Equation (Vibration / Acoustics)
 - **Vibration of a bridge, airplane wing, or building.**
Predicts natural frequencies and vibration modes.

$$\frac{\partial^2 u}{\partial t^2} = c^2 \nabla^2 u$$

- $u(x, y, z, t)$: **displacement** (m) of a point on a structure
- $\frac{\partial^2 u}{\partial t^2}$: **acceleration**
- c : **wave propagation speed** (depends on tension, density, or material stiffness)
- $\nabla^2 u$: spatial curvature; where displacement is "bending" or "curving"



A lot of applications of PDEs

- Navier–Stokes Equations (Fluid Dynamics)
 - **Aerospace aerodynamics:** simulation of airflow over an aircraft wing.

$$\rho \left(\frac{\partial \mathbf{v}}{\partial t} + \mathbf{v} \cdot \nabla \mathbf{v} \right) = -\nabla p + \mu \nabla^2 \mathbf{v}$$



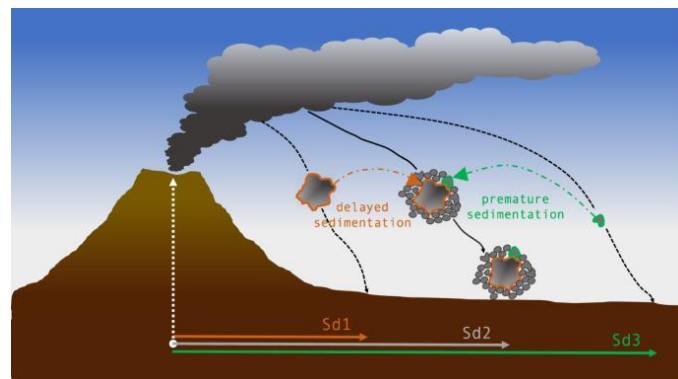
- $\mathbf{v} = (v_x, v_y, v_z)$: **velocity field**
- ρ : **density**
- p : **pressure field**
- μ : **dynamic viscosity**
- $\mathbf{v} \cdot \nabla \mathbf{v}$: **convection of momentum**
- $-\nabla p$: force due to pressure
- $\mu \nabla^2 \mathbf{v}$: **viscous diffusion** of momentum
- LHS: "material acceleration"

A lot of applications of PDEs

- Advection–Diffusion Equation (Transport of Pollutants)
 - Modeling pollutant concentration in rivers, smoke in air, or heat in fluids.

$$\frac{\partial C}{\partial t} + \mathbf{v} \cdot \nabla C = D \nabla^2 C$$

- $C(x, y, z, t)$: **concentration** of pollutant or chemical species
- $\frac{\partial C}{\partial t}$: local accumulation
- $\mathbf{v} = (v_x, v_y, v_z)$: **velocity field** (flow speed of water/air)
- $\mathbf{v} \cdot \nabla C$: **advection term** (transport due to flow)



$$\mathbf{v} \cdot \nabla C = v_x \frac{\partial C}{\partial x} + v_y \frac{\partial C}{\partial y} + v_z \frac{\partial C}{\partial z}$$

- D : **diffusion coefficient**
- $D \nabla^2 C$: spreading due to diffusion/dispersal