# IM3080 Design and Innovation Project (AY2022/23 Semester 1) Individual Report

Name: Heng Zi Hui

Group No: 6

Project Title: Personality Test Mobile Application (Soma)

# **Contributions to the Project** (1 page)

## Role: Back-End Developer

# Database planning

- Planned out what our project needs and how our program will be running the codes.
- With that in mind, sorted out database tables with the necessary fields and datatypes to allow accessibility for the program's usage of HashMap's, etc. Final tables being:
  - User → user information
  - Questions → question bank
  - Personality → records of all user's quiz results
  - Traits → all details and descriptions of the different traits/personalities.

## **Database creation**

- Created the skeleton tables for the database.
- Automation: Sent out the format of the question bank. After receiving the confirmed questions, created a separate formatted excel sheet and converted to csv to allow for automation using python to load the questions and traits.

#### Model Creation in app

Created models to help store information from the server ← api ← database.
 (e.g. User Model, Trait Model, Question Model, Personality Model)

#### Server calls

- Created server call functions for front-end team using Volley library to interact with the api.
  - o Get all users
  - Edit(update) user
  - Signup
  - Login
  - o Get all Personalities
  - Add new Personalities
  - Get all Traits
  - Get all Questions
- Implemented server calls in the program itself.

# Visibility

- Changed the visibility of cardview in fragments when certain conditions are met.
  - Visible: when user has taken the specific quiz
  - o Gone: when user has not taken the specific guiz yet

## **Reflection on Learning Outcome Attainment**

Reflect on your experience during your project and the achievements you have relating to <u>at least</u> two of the points below:

- (a) Engineering knowledge
- (b) Problem Analysis
- (c) Investigation
- (d) Design/development of Solutions
- (e) Modern Tool Usage
- (f) The Engineer and Society
- (g) Environment and Sustainability
- (h) Ethics
- (i) Individual and Team Work
- (j) Communication
- (k) Project Management and Finance
- (I) Lifelong Learning

#### Point 1: (d) Design/development of Solutions

Being a part of the backend developer team in charge of the database and server calls, I had to design and develop the database tables in a way that would be accessible and easy to use for the front-end team. For this to happen, I would have to understand and work together with the other teams (design and front-end) in order to understand what is required of the project/program. I realized that for the whole project to run smoothly, a thorough understanding of what the other team members are doing and what they need is important. By understanding their needs, I was able to design and develop a database that would help the team access the tables efficiently such as the planning of the question banks, utilizing binary as answer to be able to create a HashMap if needed. After various discussions with the front-end team, it was decided that I create a service page with all the server functions with the Volley library that the front-end team can call as opposed to initializing server calls in every page which would make the codes very long and messy. Although I may not be skilled at the design and development of database and server calls, I believe this project gave me more experience and there's more to learn in the future.

## Point 2: Individual and Team Work

With this being a team-based project, having good communication is important to split the work done. This would ensure that there won't be any duplicated work and wasted efforts. As an individual, I am responsible for the work assigned to me and take the initiative to pick up more work when I can to help my team. As a team member, I believe it is important to check up on the others on their progress and what has been done, as well as help those that are stuck. Some things that I think I could improve on was to have a more open discussion and more frequent updates on the project and the progress. As we have meetings about once to twice a week, some updates were not mentioned, and I would wait till the next meeting for any questions I have to ask the team members. This was not as efficient and effective as I would have liked it to be, and I should proactively approach my team members.

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