

Chimere Onyeador

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EDUCATION

Diablo Valley Community College

Studying: Art and Digital Media, & Computer Science

Relevant Coursework: Introduction to 3D Modeling (Maya), Introduction to Computer Science (C++), Introduction to Graphic Design (Adobe Photoshop)

EXPERIENCE

SNAP LENS ACADEMY | Apprenticeship

June 2024 - August 2024

- Was a part of the 6% Selected Applicants.

Assigned 3D Modeler/Animator within a team of 3, to create an Augmented Reality User Interactive Experience: Cozy Sands centering around betting users Mental Health, and remove Unhealthy Coping Mechanism: with the incorporation of Augmented Reality, VFX, 3D Modeling, 3D animation, Python Scripting.

YEARBOOK STAFF | Editor and Graphic Designer

August 2022 – June 2023

- For the High School Class Yearbook, I led the team to plan, design, and develop yearbook content using Adobe Photoshop, While Building connections by incorporating teamwork and building off ideas.

MISSION BIT PYTHON SUMMER PROGRAM | Python Programmer

June 2022 - July 2022

- Was selected to attend the program, and was given a course on Python development.
- **Final Project:** With a group of 2 others, we created a final project – The Python Subject tutor. prompting the user for a subject to get tutored in. Once the user picks, the program will ask the user a question. Once the solution is provided the program will celebrate a correct answer, or go into tutoring mode for a wrong one. In tutoring mode, it explains the problem-solving process to the user.

CARLETON COLLEGE STEM PROGRAM | Javascript Programmer

June 2021 - July 2021

- Received a full ride scholarship to attend the college program. Here I developed my Javascript & Python skills,
- **Final Project:** Led a team in the creation of our Javascript Calculator project: Lead Engineer and Lead Designer for the Javascript Calculator With this, the user types an addition, subtraction, multiplication, or division math problem into the calculator and the program can solve the problem without generating any errors.

GIRLS WHO CODE SUMMER IMMERSION PROGRAM | Summer Participant

June 2020 - July 2020

- Was selected for the program and learned the basics of web development, resulting in creating my own webpage using HTML & CSS.

PROJECTS

[Cozy Sands | SnapChat AR Lens](#)

Cozy Sands was an collaborative augmented Reality Experience that I made with my team on Lens Studio. My task was designing the entirety of the different 3D assets around the Island as well as the main focus of our Lens the 3D penguin. With the main goal for the creation of this Lens being to better focus on the Users Mental health and be able to remove urges from Bad Coping Mechanisms.

Natural Hair Styles Digital Art Portfolio

- AP Art Studio: 16 art pieces with the theme, *Appreciation for African Hair Style*, demonstrating the love and journey with African Hair through art. Through this medium, I wanted to highlight the essence of the cultural meaning of African Hairstyles through my art portfolio. I created my art pieces using Procreate.

SKILLS

Programming Skills: Javascript, C++, Python, HTML, CSS, Java

3D Design Software Skills: Maya, Blender, Snap Lens Studio, Adobe After Effects

2D Design Software Skills: Adobe Photoshop, Adobe Illustrator, Procreate, Clip Studio Paint, Canva