

Gflags

From Unofficial QEdit Wiki Guide

The below is a list of flags used with the gget and gset opcodes.

List by Rika.

Flags

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0013 = Tekker talked to
0014 = Unknown //set in 1-1 when entering forest1
0015 = Unknown //set in 1-1 when entering forest2
0016 = Unknown //set in 1-3 when entering the Dragon area
0018 = Caves unlocked
001E = Been to Caves 2 //set in gov 2-1
0021 = Mines unlocked
002D = Unknown //cleared in gov 2-2
0030 = Ruins unlocked
0035 = Hard mode unlocked
0036 = Very Hard mode unlocked
0037 = Ultimate unlocked
0052 = Defeated Gol dragon in seat of heart
0065 = Finished Magnitude of metal
0067 = Finished Claiming the snake
0069 = finished the value of $
006B = Finished Battle training
006D = Finished Journalistic pursuit
006F = Finished the fake in yellow
0071 = Native research cleared
0073 = Forest of Sorrow cleared/Tinkerbell's dog cleared //fail? Main function is the quest clear
0075 = Gran squall cleared
0077 = Addicting food cleared
0079 = The lost bride cleared
007B = Cleared Waterfall of tears
007D = Cleared Black paper
007F = Cleared Secret delivery
0081 = Cleared Soul of the blacksmith
0083 = Cleared Letter from Lionel
0085 = Cleared The grave's butler
0087 = Cleared Knowing one's heart/Seat of heart unknown //fail? Main function is the quest clear
0089 = Cleared The retired hunter
008B = Cleared Dr.Osto's research
008D = Cleared Unsealed door
008F = Cleared Soul of steel
0091 = Cleared Doc's secret plan //able to make enemy part weapons now
0093 = Cleared Seek my master
0095 = Cleared From the depths
0096 = Unknown (set in the fake in yellow)
0097 = Seat of heart unknown
009B = Cleared central dome fire swirl
00A1 = Cleared seat of heart
00C9 = Dr. Osto's research/unsealed door. Made something?
00CA = unknown Fake In Yellow
00CE = unknown Fake In Yellow
00D3 = Dr.Osto's research black paper subplot. Told Sue your name
00D4 = Dr.Osto's research black paper subplot. Didn't tell Sue your name from before.
00D5 = Dr.Osto's research black paper subplot. Did tell Sue your name from before.
00D6 = Unsealed door. black paper subplot Talked to Sue. Refused to tell her your name
00D7 = Unsealed door. black paper subplot. bernie tells you Sue is part of black paper.
00D8 = Black paper subplot in waterfall of tears talking to Sue
00D9 = Black paper subplot in Black paper talking to Sue (used option 2)
00DB = Black paper subplot in Black paper talking to Sue (used any option)
00DE = Black paper subplot in Black paper talked to Sue at the end of quest?
00DF = Knowing ones heart talked to Bernie?
00E0 = Seek my master. Zoke ,Donoph subplot?
00E2 = Gran squall subplot?

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00E7 = Defeated Kireek in waterfall of tears
00E8 = Black paper subplot in black paper. defeated Kireek...
00EB = Black paper subplot in from the depths. Defeated Kireek and got soul eater!
00F1 = Secret delivery. Started the Weapons subplot //is cleared if quest is left
00F3 = Weapon badge approval for claiming the snake //is cleared if quest is left
00F4 = Weapon badge approval for the lost bride //is cleared if quest is left
00F5 = Weapon badge approval for gran squall //is cleared if quest is left
00F6 = Secret delivery. Got AKIKO's FRYING PAN!
00FB = Got Orochi-agito
00FD = Unknown addicting food
0105 = Central dome fire swirl. Got Glory of the past!
0106 = Central dome fire swirl. Got Mark3.
0107 = Central dome fire swirl. got Sonic knuckles
0108 = Central dome fire swirl. got mail from BOGARDE
0109 = Central dome fire swirl. got mail from ANNA
010A = Central dome fire swirl. got mail from NADJA
010B = Central dome fire swirl. got mail from Lionel
010C = Soul of the blacksmith. Got one of the 3 special weapons!
010D = The retired hunter. Donoph died?
010E = Seat of heart unknown
010F = Seat of heart unknown
0110 = Seat of heart unknown
0111 = Seat of heart unknown
0112 = Seat of heart unknown
0113 = Seat of heart unknown
0187 = Soul of steel. Got Marina's bag! //dreamcast
0188 = Soul of steel. Unknown.
01F5 = Episode1: Cleared government 1-1
01F7 = Episode1: Cleared government 1-2
01F9 = Episode1: Cleared government 1-3
01FB = Episode1: Cleared government 2-1
01FD = Episode1: Cleared government 2-2
01FF = Episode1: Cleared government 2-3
0201 = Episode1: Cleared government 2-4
0203 = Episode1: Cleared government 3-1
0205 = Episode1: Cleared government 3-2
0207 = Episode1: Cleared government 3-3
0209 = Episode1: Cleared government 4-1
020B = Episode1: Cleared government 4-2
020D = Episode1: Cleared government 4-3
020F = Episode1: Cleared government 4-4
0211 = Episode1: Cleared government 4-5
0213 = Episode2: Cleared government 5-1
0215 = Episode2: Cleared government 5-2
0217 = Episode2: Cleared government 5-3
0219 = Episode2: Cleared government 5-4
021B = Episode2: Cleared government 5-5
021D = Episode2: Cleared government 6-1
021F = Episode2: Cleared government 6-2
0221 = Episode2: Cleared government 6-3
0223 = Episode2: Cleared government 6-4
0225 = Episode2: Cleared government 6-5
0227 = Episode2: Cleared government 7-1
0229 = Episode2: Cleared government 7-2
022B = Episode2: Cleared government 7-3
022D = Episode2: Cleared government 7-4
022F = Episode2: Cleared government 7-5
0231 = Episode2: Cleared government 8-1
0233 = Episode2: Cleared government 8-2
0235 = Episode2: Cleared government 8-3
02BD = Episode4: Cleared government 9-1
02BE = Episode4: Cleared government 9-2
02BF = Episode4: Cleared government 9-3
02C0 = Episode4: Cleared government 9-4
02C1 = Episode4: Cleared government 9-5
02C2 = Episode4: Cleared government 9-6
02C3 = Episode4: Cleared government 9-7
02C4 = Episode4: Cleared government 9-8
03FA = Talked to momo
03FC = Cleared Ep2 government on ultimate
03FE = Cleared Ep2 government on normal-vh

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List by Lee & Eve~

Flags

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0007 // Set by rico capsule in caves
000B // P2 Tyrell Start
000C // P2 Irene Start
000D // P2 Scientist 1 Start
000E // P2 Scientist 2 Start
000F // P2 More Scientist stuff.
0010 // P2 Irene after talking to Tyrell
0011 // Read a rico capsule (any)
0012 // P2 Scientist after talking to Irene.
0013 // P2 Menu 6, quest counter
0016 // Entered Dragon Area
0017 // Dragon defeated
0018 // P2 Principle after defeating dragon
0019 // P2 Scientist after defeating dragon
001E // Entered Caves 1
001F // Entered De Rol Le in 2-4
0020 // De Ro lee defeated
0021 // P2 Tyrell after defeating de ro lee
0028 // Entered Mines 1
0029 // Entered Vol Opt Area
002A // Defeated Vol Opt
002B // Set by rico capsule about the 3 seals (after vol opt).
002C // Activated Forest pillar
002D // Activated Caves pillar
002E // Activated Mines pillar
002F // Activated Mines pillar (002E and 002F together)
0030 // Entered Ruins 1
0032 // Entered Falz 1
0036 // Entered Falz 3
0049 // Entered Laboratory
004A // Lab Assistant Start
004B // Entered Temple Beta
004C // Defeated Barba Ray
004D // Lab Assistant after defeating barba ray
004E // Entered Spaceship Beta
004F // Defeated Gol Dragon
0051 // Entered CCA
0052 // Defeated Gal Gyrphon
0054 // Entered Seabed Upper
0057 // Defeated Olga Flow
005B // Lab Natasha Start
005C // Lab Natasha after VR temple
005D // Lab Natasha after VR Spaceship
005E // Lab Assistant after defeating Gal gryphon
005F // After reading the last capsule from flowen
0060 // Lab Natasha after CCA
0065 // Cleared Magnitude of Metal
0067 // Cleared Claiming a Stake
0069 // Cleared Value of Money
006B // Cleared Battle Training
006D // Cleared Journalistic Pursuit
006F // Cleared The Fake in Yellow
0071 // Cleared Native Research
0073 // Cleared Forest of Sorrow
0075 // Cleared Gran Squall
0077 // Cleared Addicting Food
0079 // Cleared The Lost Bride
007B // Cleared Waterfall Tears
007D // Cleared Black Paper
007F // Cleared Secret Delivery
0081 // Cleared Soul of a Blacksmith
0083 // Cleared Letter from Lionel
0085 // Cleared The Grave's Butler
0087 // Cleared Knowing One's Heart
0089 // Cleared The Retired Hunter
008B // Cleared Dr. Osto's Research
008D // Cleared Unsealed Door
008F // Cleared Soul of Steel
0091 // Cleared Doc's Secret Plan
0093 // Cleared Seek my Master
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0095 // Cleared From the Depths
009B // Cleared Central Dome Fire Swirl
00A1 // Cleared Seat of the Heart
00C9 // Got an enemy weapon converted
00D4 // Told your name to sue Dr. Osto's Research
00D5 // Black paper stuff Unsealed Door
00D6 // Black paper stuff Unsealed Door
00D7 // Black paper stuff Unsealed Door
00E2 // Bernie Gran Squall
00EB // Received SOUL EATER
00F5 // Approval in Gran Squall
00FB // Received OROCHI-AGITO!
0105 // Receieved Glory in the past
0106 // Receieved Mark 3
0107 // Received SONIC KNUCKLES
0108 // Mail received from BOGARDE
0109 // Mail received from ANNA
010A // Mail received from NADJA
010B // Mail received from LIONEL
010C // Received Item reward Soul of a Blacksmith
010D // Donoph Baz dies The Retired Hunter
0187 // Received Marina's Handbag
0191 // Capsule Elly VR
0197 // Cleared VR Temple
01AD // Capsule elly CCA
01AE // Capsule elly CCA
01B3 // After reading a capsule from flowen
01D6 // Set after unlocking vr spaceship
0213 // Talked to Tekker
0214 // Entered Forest 1
0217 // Defeated Dragon
0220 // Defeated De Rol Le
022A // Defeated Vol Opt (002A and 022A together on hard mode)
022B // Rico capsule after Vol Opt, at Ruins door
022D // Entered Caves 2
0230 // Entered Ruins 1
0234 // Entered Falz 2
0246 // Activated Jungle East big door switch
0248 // Activated Seaside big door switch
024F // Defeated Gol Dragon
0252 // Defeated Gal Gryphon
0314 // Entered Forest 1
0330 // Entered Ruins 1
03FA // P2 Menu 7, G-Counter
03FB // Nol start
BF47 // Activated Mountain big door switch
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Also see

gset, gget

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