CHARLES HEBERT

Software Engineer

UK/US citizen

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A web developer with over 7 years of full-stack JavaScript experience. I've worked for start-ups, big tech (Amazon), and small companies.

EXPERIENCE

Incremental IT 2018 – Present

Software engineer contractor

- Built a number of portfolio and e-commerce sites for a variety of clients.
 - 1. juncha.com
 - 2. allgoodproducts.com
 - 3. nakedleaf.com

Amazon Web Services

2019 - 2021

Frontend Engineer (FEE2)

- Worked on an internal service that monitored data center electrical and thermal health, catching numerous large-scale events before they could happen.
- Created real-time dashboards, ticketing systems, and in-application editing solutions.
- · Created the backend infrastructure that was regionalized globally.
- Developed our pipeline, testing, continuous integration/delivery.
- Part of 30+ hiring loops and mentored a few engineers, instilling Amazon's leadership principles and engineering practices.

SpotX 2016 – 2018

Software engineer

- Helped develop two mobile SDKs that serve millions of ads on Android and iOS apps per day.
- Improved product quality and developer feedback by introducing a number of tools and practices, including:

Reproducible builds, continuous integration (with *Jenkins*), specification by example, and containerization (with *Docker* and *OpenShift*).

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 Developed test suites that would run after every deploy to staging, preventing many defects from entering production.

Cambium Consulting

2017 - 2018

Software engineer contractor

- Frontend and backend development on a new underwriting platform in Clojure and ClojureScript. The system analyzes bank statements to assess the risk of a business loan.
- Improved the feedback loop by introducing a CircleCI pipeline.
- Increased release safety and confidence by creating a production-like staging environment.

Trilogy Education – Denver University

March 2017 - October 2017

Assistant instructor

- Partnered with Denver University to help teach a part-time course on full-stack web development.
- Taught and mentored over 60 students in fundamental programming practice and the use of emerging tools in the frontend and backend (Node.js) ecosystems.

Good Travel Software

Summer 2015

Software developer intern

- Wrote an Angular client to support visualizations for a predictive analytics platform
- Allows car-sharing companies to more effectively manage their fleets by tracking the supply and demand of vehicles.

MIAC Acadametrics Ltd

Summer 2014

Software developer intern

• Empowered MIAC and its clients to exchange files more quickly and securely than the existing FTP approach by building a web-based, file-exchange application.

Hard Medium Soft Ltd

Summer 2013

Software developer intern

- Completed a contract to redevelop an accounting platform.
- Reduced the existing codebase by hundreds of lines of code, modularized many
 of the existing features, and remade the UI. This resulted in a codebase that was
 easier to work with and a finished product with an improved user experience.

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EDUCATION

Trinity College Dublin, The University of Ireland

2012 - 2016

BA (Mod) in Computer Science and Business - 2:1 (GPA 3.33-3.67)

scss.tcd.ie/undergraduate/computer-science-business

SKILLS

Proficient in

JavaScript (and TypeScript), HTML, CSS (and SCSS), HTTP, JSON, Node.js, SQL (with PostgreSQL), Bash Scripting, Git, Docker, GreenSock Animation Platform (GSAP), ReactJS, Remix, TailwindCSS, Mocha, AWS, Shopify, WordPress

Familiar with

PHP, NoSQL, LateX, Animation, ThreeJS, Figma, Adobe Illustrator

PROJECTS

Node.js HTML template engine

Summer 2018

github.com/chooie/js to html

- An experimental template language inspired by lisp.
- All the benefits of a template language, without leaving JavaScript.

Application templates for testing

Summer 2018

github.com/chooie/test-driven-clj-cljs github.com/chooie/automatopia-nodejs

- Learnt about testing at the unit, integration, and end-to-end level in the Clojure and Node.js ecosystems.
- Explored testing CSS, an uncommon practice.

Maze solver Summer 2016

github.com/chooie/maze-solver

- Developed my understanding of functional programming and the Clojure environment by creating an application to solve mazes.
- A user can pass in an unsolved maze the program will then permute paths through the maze until it finds the optimal solution.

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