Search notes:

Creating a shared and static library with the gnu compiler (gcc)

2018-01-27: Moved and adapted from adp-gmbh.ch.

Here's a summary on how to create a shared and a static library with gcc. The goal is to show the basic steps. I do not want to go into the hairy details. It should be possible to use this page as a reference.

These examples were tested and run on Linux

Update 2018-12-08: <u>Alberto Fanjul (albfan)</u> has contributed the necessary files to <u>demonstrate the building of the libraries with the Meson build system</u>.

The tq84-library sources

The library we're going to build is called tq84. The sources for this library are located under ./src/tq84.

The library consists of two c-files: add.c and answer.c.

```
add.c exhibits two functions: setSummand() and add().
add() returns the passed value and adds it to the value that was set with setSummand().
```

answer.c has only one function: answer() which uses setSummand(20) and add(22) to produce the number 42 which it returns as answer.

Additionally, the library (add.c) has also the functions initLibrary and exitLibrary to demonstrate the influence of __attribute__ ((constructor) and __attribute__ ((destructor)). These functions are called when the library is loaded and unloaded.

add.c

The code for the library:

```
#include <stdio.h>
int gSummand;

void setSummand(int summand) {
    gSummand = summand;
}

int add(int summand) {
    return gSummand + summand;
}

void __attribute__ ((constructor)) initLibrary(void) {
    //
    // Function that is called when the library is loaded
    //
    printf("Library is initialized\n");
    gSummand = 0;
}

void __attribute__ ((destructor)) cleanUpLibrary(void) {
    //
    // Function that is called when the library is »closed«.
    //
// Function that is called when the library is »closed«.
//
```

```
printf("Library is exited\n");
}
```

Github repository gcc-create-library, path: /src/tq84/add.c

add.h

The header file for the library:

```
void setSummand(int summand);
int add(int summand);
```

Github repository gcc-create-library, path: /src/tq84/add.h

answer.c

```
#include "add.h"
int answer() {
   setSummand(20);
   return add(22); // Will return 42 (=20+22)
}
```

Github repository gcc-create-library, path: /src/tg84/answer.c

answer.h

The header file for answer.c

```
int answer();
```

Github repository gcc-create-library, path: /src/tg84/answer.h

main.c

./src/main.c is the source code that uses the tq84-library

```
#include <stdio.h>
#include "tq84/add.h"
#include "tq84/answer.h"

int main(int argc, char* argv[]) {
   setSummand(5);
   printf("5 + 7 = %d\n", add(7));
   printf("And the answer is: %d\n", answer());
   return 0;
}
```

Github repository gcc-create-library, path: /src/main.c

Create the object files

First, we create the object files.

Object files for the <u>shared library</u> need to be compiled with the $\underline{-fPIC}$ flag (PIC = position independent code).

The object files for the static library don't need this flag.

So, the created object files go into different directories: bin/shared and /bin/static

```
gcc -c src/main.c -o bin/main.o

#
# Create the object files for the static library (without -fPIC)

#
gcc -c src/tq84/add.c -o bin/static/add.o
gcc -c src/tq84/answer.c -o bin/static/answer.o

#
# object files for shared libraries need to be compiled as position independent
# code (-fPIC) because they are mapped to any position in the address space.

#
gcc -c -fPIC src/tq84/add.c -o bin/shared/add.o
gcc -c -fPIC src/tq84/answer.c -o bin/shared/answer.o
```

Github repository gcc-create-library, path: /steps/create-object-files

Create static library

A static library is basically a set of <u>object files</u> that were copied into a single file with the suffix .a. The static file is created with the archiver (ar).

```
ar rcs bin/static/libtq84.a bin/static/add.o bin/static/answer.o
```

Github repository gcc-create-library, path: /steps/create-static-library

Link statically

With the static library, we can statically link main.o with the library.

The -L flag indicates (a non standard) directory where the libraries can be found.

The -1 flag indicates the name of the library. Note, that it assumes the library to start with 11b and end with .0 (so 11b and .0 must not be specified)

```
gcc bin/main.o -Lbin/static -ltq84 -o bin/statically-linked
```

Github repository gcc-create-library, path: /steps/link-statically

The created executable bin/statically-linked is not dependent on any other object file or library. It can be distributed without the .a file or the .o files. It can be executed on the shell like so:

```
$ ./bin/statically-linked
```

Create the shared library

Here, we create a shared library without SONAME.

A shared library is created with GCC's <u>-shared</u> flag and naming the resultant file with the suffix .so rather than .a.

```
gcc -shared bin/shared/add.o bin/shared/answer.o -o bin/shared/libtq84.so

#
# In order to create a shared library, position independent code
# must be generated. This can be achieved with `-fPIC` flag when
# c-files are compiled.
#
```

```
# If the object files are created without -fPIC (such as when the static object files are produc
# gcc -shared bin/static/add.o bin/static/answer.o -o bin/shared/libtq84.so
# produces this error:
# /usr/bin/ld: bin/tq84.o: relocation R_X86_64_PC32 against symbol `gSummand' can not be used
#
```

Github repository gcc-create-library, path: /steps/create-shared-library

Link dynamically with the shared library

Note the similarity to linking with the static library. Since we specify the shared directory bin/shared with the -L flag, the linker links with libtq84.so.

```
# Note the order:
# -ltq84-shared needs to be placed AFTER main.c
gcc bin/main.o -Lbin/shared -ltq84 -o bin/use-shared-library
```

Github repository gcc-create-library, path: /steps/link-dynamically

Use the shared library with LD_LIBRARY_PATH

As long as the shared library is not installed in a default location (such as <u>/usr/lib</u>), we must indicate where it is found. This is possible with the LD LIBRARY PATH <u>environment variable</u>.

```
# If the shared object is in a non standard location, we
# need to tell where it is via the LD_LIBRARY_PATH
# environment variable
#
# ./use-shared-object
# ./use-shared-object: error while loading shared libraries: libtq84.so: cannot open shared ob
LD_LIBRARY_PATH=$(pwd)/bin/shared bin/use-shared-library
```

Github repository gcc-create-library, path: /steps/use-shared-library-LD_LIBRARY_PATH

Move the shared library to a default location

Let's move the shared library to /usr/lib so that we can execute bin/use-shared-library without explicitly setting the LD_LIBRARY_PATH variable.

```
#
# Moving the shared object to a standard location
#
sudo mv bin/shared/libtq84.so /usr/lib
sudo chmod 755 /usr/lib/libtq84.so
```

Github repository gcc-create-library, path: /steps/move-shared-object

Use the shared library in a default location

Now, with the library in /usr/lib, the executable can be run without setting the variable:

```
#
# Since the shared library was copied to a standard
# location (/usr/lib), the environment variable LD_LIBRARY_PATH
# does not need to be set to execute the executable:
bin/use-shared-library
```

Use dlopen() etc to dynamically load the library

It's also possible to dynamically load a library from an executable. The necessary functions are dlopen(), dlsym() etc. whose definitions are found in dlfcn.h.

The following program tries to open the library libtq84.so and then to find the functions doesNotExist, setSummand and add.

```
#include <stdio.h>
#include <stdlib.h>
#include <dlfcn.h>
// Note, add.h and answer.h
// need not be #include'd
void* getFunctionPointer(void* lib, const char* funcName) {
 // Get the function pointer to the function
    void* fptr = dlsym(lib, funcName);
    if (!fptr) {
      fprintf(stderr, "Could not get function pointer for %s\n error is: %s\n\n", funcName, dler
      return NULL;
    return fptr;
}
int main(int argc, char* argv[]) {
// Declare the function pointers:
#pragma GCC diagnostic push
#pragma GCC diagnostic ignored "-Wunused-but-set-variable"
    void (*fptr null
                           )(int);
#pragma GCC diagnostic pop
    void (*fptr_setSummand)(int);
    int (*fptr add
                           )(int);
//
 // Open the dynamic library
    void* tq84 lib = dlopen("libtq84.so", RTLD LAZY | RTLD GLOBAL);
    if (!tq84_lib) {
     //
     // Apparently, the library could not be opened
        fprintf(stderr, "Could not open libtq84.so\n");
        exit(1);
 // Get the pointers to the functions within the library:
 //
 //
        Function doesNotExist does not exist, demonstrate
 //
        calling dlerror()
    fptr_null =getFunctionPointer(tq84_lib, "doesNotExist");
fptr_setSummand=getFunctionPointer(tq84_lib, "setSummand");
    fptr add
                    =getFunctionPointer(tq84_lib, "add"
```

```
// Call the function via the function pointer
//
   fptr_setSummand(42);
   int result = fptr_add(7);
   printf("Result: %d\n", result);
}
```

Github repository gcc-create-library, path: /src/dynamic-library-loader.c

In order to use the d1...() functions, it must be linked against 1ibd1 (with the -1d1 flag)

```
#
# Using dl functions
#
gcc src/dynamic-library-loader.c -ldl -o bin/dynamic-library-loader
#
# As long as /usr/lib/libtq84.so exists, LD_LIBRARY_PATH
# needs not be set
#
bin/dynamic-library-loader
```

Github repository gcc-create-library, path: /steps/create-dynamic-library-loader

Create a SONAME shared library

A shared library with a SONAME can be created with the -soname linker option.

```
gcc -shared bin/shared/add.o bin/shared/answer.o -Wl,-soname,libtq84Soname.so.1 -o bin/shared/lill ln -s libtq84Soname.so.1.0.1 bin/shared/libtq84Soname.so
```

Github repository gcc-create-library, path: /steps/create-soname-library

Link with the SONAME shared library

```
gcc -Lbin/shared bin/main.o -ltq84Soname -o bin/use-shared-library-soname

# Alterntatively
# gcc -Lbin src/main.c -ltq84Soname -o bin/use-shared-library-soname
```

Github repository gcc-create-library, path: /steps/link-soname-library

Install the SONAME library

```
sudo cp bin/shared/libtq84Soname.so.1.0.1 /usr/lib
sudo chmod 755 /usr/lib/libtq84Soname.so.1.0.1

sudo ldconfig -v -n /usr/lib | grep tq84

# lsconfig basically created the symbolic link
# from /usr/lib/libtq84Soname.so.1 to /usr/lib/libtq84Soname.so.1.0.1:
ls -ltr /usr/lib | tail -10
```

Github repository gcc-create-library, path: /steps/install-soname-library

Using LD_DEBUG

The LD_DEBUG environment variable might be helpful for some debugging tasks related to shared libraries.

```
#
# Use LD_DEBUG
# set it to libs to display library search paths
#
LD_DEBUG=libs bin/use-shared-library

#
# Setting LD_DEBUG to files to display progress for input files
#
LD_DEBUG=files bin/use-shared-library

#
# Setting LD_DEBUG to reloc to display relocation processing
#
LD_DEBUG=reloc bin/use-shared-library

LD_DEBUG=symbols bin/use-shared-library
```

Github repository gcc-create-library, path: /steps/LD DEBUG

Difference between -fPIC and without -fPIC

```
objdump --disassemble bin/shared/add.o | sed -n '/<add>/,/^$/p'
objdump --disassemble bin/static/add.o | sed -n '/<add>/,/^$/p'
```

Github repository gcc-create-library, path: /steps/show-difference-PIC

readelf reloc

```
#
# Similar to objdump but more detailed:
#
readelf --relocs bin/shared/add.o
readelf --relocs bin/static/add.o
```

Github repository gcc-create-library, path: /steps/readelf-relocs

List symbols in object files

```
#
# TODO
#
# List symbols in object files
#
nm bin/static/add.o
nm bin/shared/libtq84Soname.so
nm bin/statically-linked
nm bin/dynamic-library-loader
```

Github repository gcc-create-library, path: /steps/list-symbols

Cleaning up

```
sudo rm /usr/lib/libtq84*
rm bin/*.o
rm bin/static/*.o
rm bin/shared/*.o
rm bin/statically-linked
rm bin/use-shared-library
```

Github repository gcc-create-library, path: /steps/cleanup

Thanks

Thanks to Donn Morrison and Rob Snell who both helped me improve this page.

TODO

Linker option -soname (-Wl,-soname,libtq84.so.1)

<u>Stripping shared libraries</u> with --strip-unneeded

objdump -p \$EXECUTABLE | grep NEEDED

See also

/etc/ld.so.cache /etc/ld.so.conf /etc/ld.so.conf.d

<u>ldd</u>

Links

https://www.cprogramming.com/tutorial/shared-libraries-linux-gcc.html https://cygwin.com/cygwin-ug-net/dll.html

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