



SDNFV FINAL PROJECT

SDN Network as Virtual Router

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Deadline: 2024/12/19



OUTLINE

- Review of Labs
- Virtual Router Explained
- Virtual Router Specification
- ONOS App and Services in Use
- In Used App Configurations
- Virtual Router Workflow
- Project Information and Installation
- Supplement
- Scoring Criteria
- Reference



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Review of Labs

- Lab2
 - ONOS API
 - Flow rules
- Lab3
 - Mac learning
 - Proxy ARP
- Lab4
 - Intent
 - Meter Table
- Lab5 Network Function Virtualization
 - Simulate Autonomous Systems (AS)



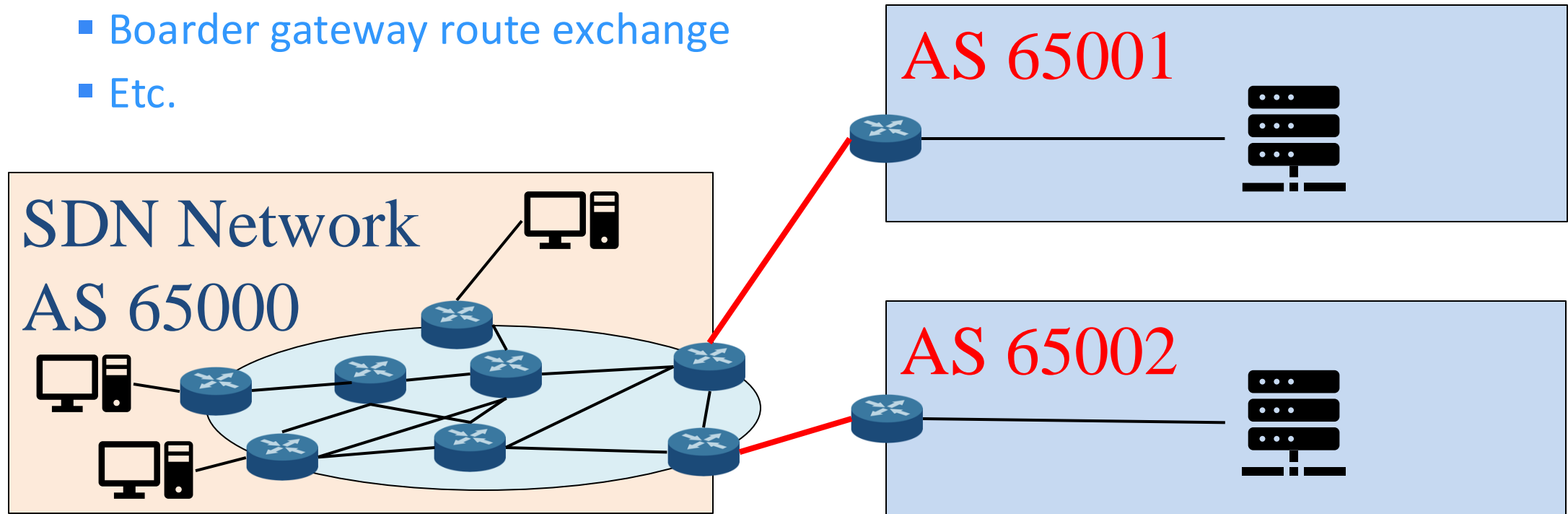
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SDN-enabled Virtual Router

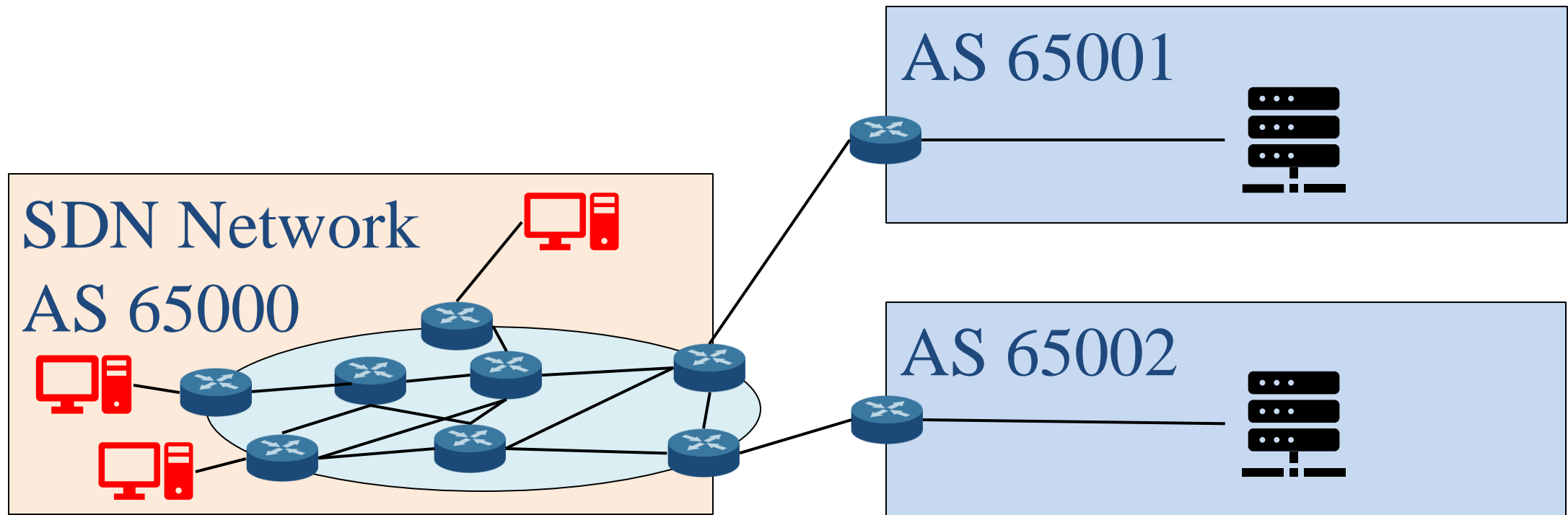
- SDN Network with virtual router
 - Use openflow switches and flowrules to simulate router behavior
 - For instance:
 - Layer2 forwarding for **next hop** communication
 - Border gateway route exchange
 - Etc.





Traffic Types

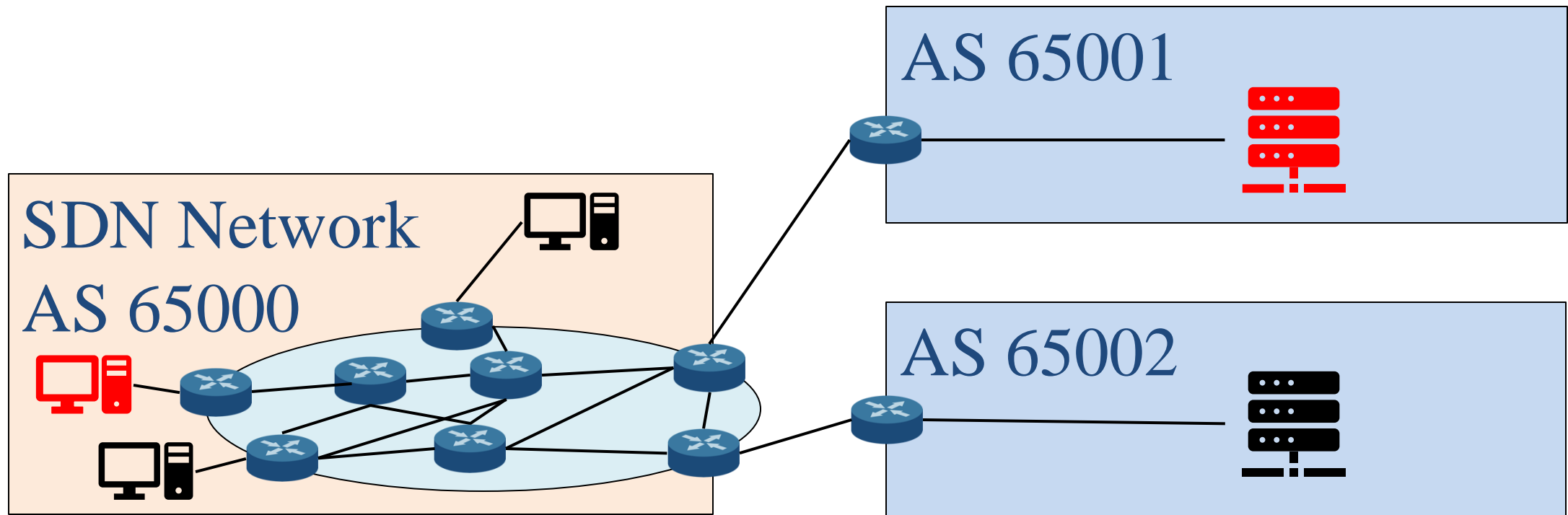
- Intra-domain Traffics
 - Where **hosts** within the same AS communicates with each other.
 - SDN handles the traffic.





Traffic Types (cont.)

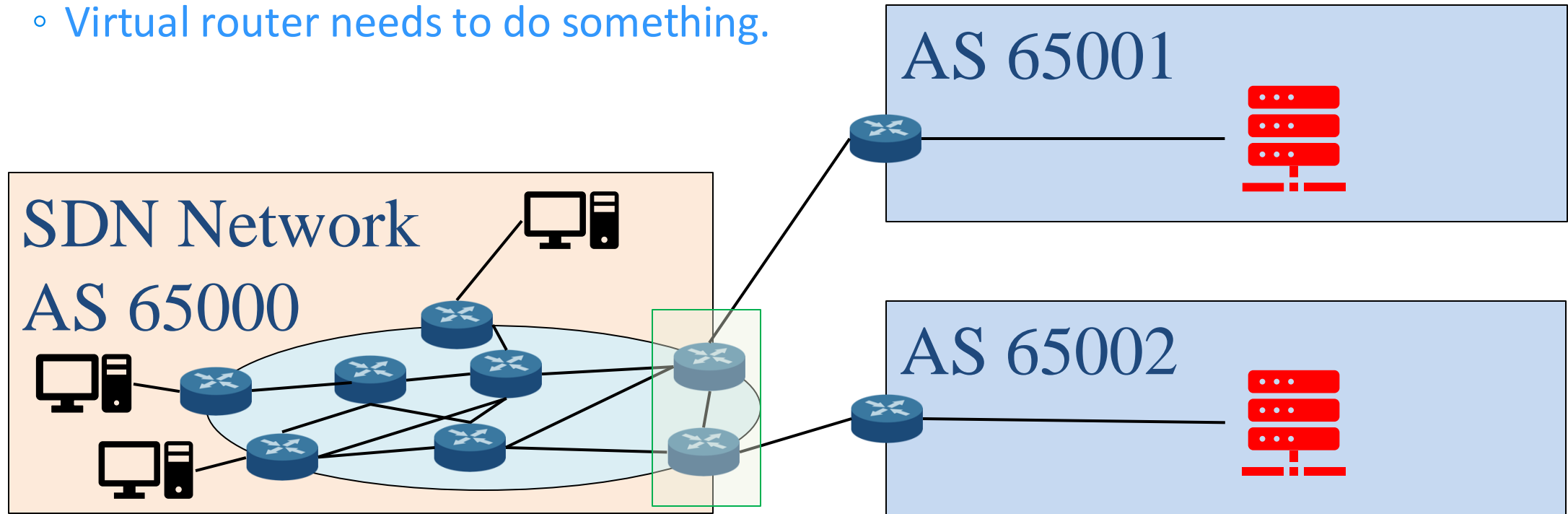
- Inter-domain Traffics
 - Where **an external host** from other domain communicates with **an internal host**.
 - The traffic pass through **gateways**.
 - Virtual router needs to do something.





Traffic Types (cont.)

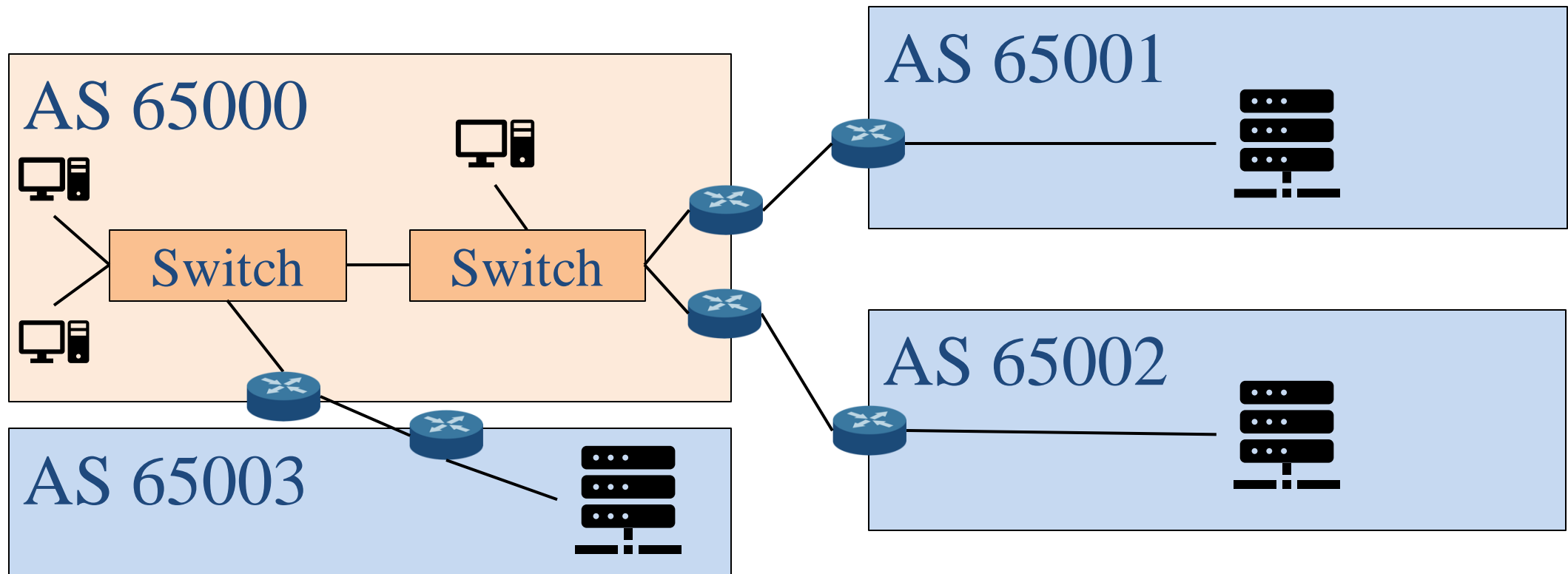
- Transit Traffics
 - Where **hosts** from different domains communicates with one another bypass the SDN network.
 - The traffic pass through **virtual router**.
 - Virtual router needs to do something.





Networks with Physical Routers

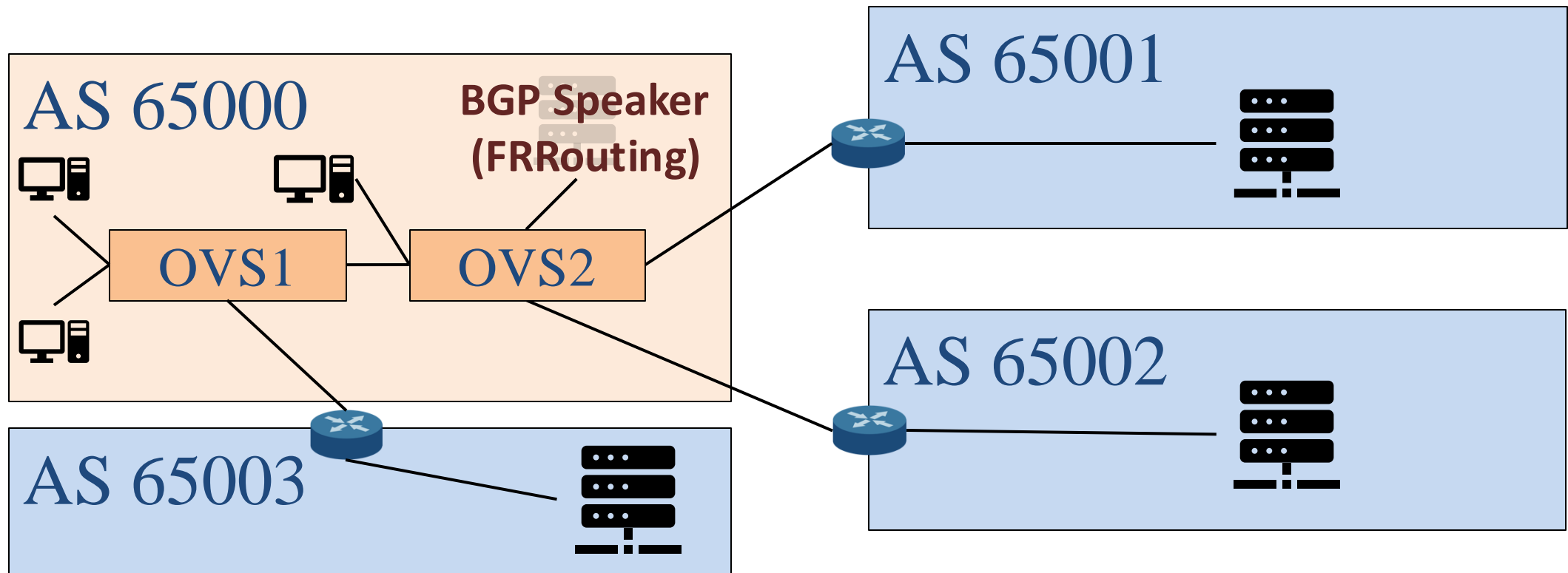
- Physical routers
 - 1. Deal with routing decision.
 - 2. Deal with gateway exchange.
- Every edge requires a router, running eBGP and iBGP protocols.





SDN Networks with Virtual Routers

- SDN-enabled Virtual Routers
 - Doesn't requires router connection to edge.
 - Only one BGP speaker is enough.
 - Doesn't need a **real gateway**.





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Goal

- Intra-domain host communication
 - Handled by Bridge APP
- Inter-domain host communication
 - SDN domain <-> Other domain
- Transit host communication
 - Other domain <-> SDN domain <-> Other domain



vRouter Specification

- Intra AS packet forwarding and packet-in request
 - Lab3
- Arp Reply for devices in AS
 - Lab3
- Inter-domain eBGP traffic topology
 - Lab5
- Routing table maintenance
 - Lab5
- Flowrules for intra/inter/transit domain traffic
 - vRouter APP
- IPv4 and IPv6 Dual stack
 - With Additional IPV6 Capability !!!!



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ARP in IPv6

- ARP are only for IPv4s, how does IPv6 know the MAC address of the target?
- Neighbor Discovery Protocol (NDP)
 - ICMPv6 Messages
 - Neighbor Solicitation (Type 135)
 - Similar to ARP request
 - Neighbor Advertisement (Type 136)
 - Similar to ARP response

Type	Code	Checksum
Content		

ICMPv6 Packet



ARP App Extension for IPv6

- Handle certain packets

```
139         findNDP(pc.inPacket().parsed()).ifPresent(ndPayload -> {  
140             processNDPPacket(pc, ndPayload);  
141         });
```

- Example code to determine neighbor solicitation packet type

```
302     private Optional<NeighborSolicitation> findNDP(Ethernet packet) {  
303         return Stream.of(packet)  
304             .filter(Objects::nonNull)  
305             .map(Ethernet::getPayload)  
306             .filter(p -> p instanceof IPv6)  
307             .filter(Objects::nonNull)  
308             .map(IPacket::getPayload)  
309             .filter(p -> p instanceof NeighborSolicitation)  
310             .map(p -> (NeighborSolicitation) p)  
311             .findFirst();  
312     }
```

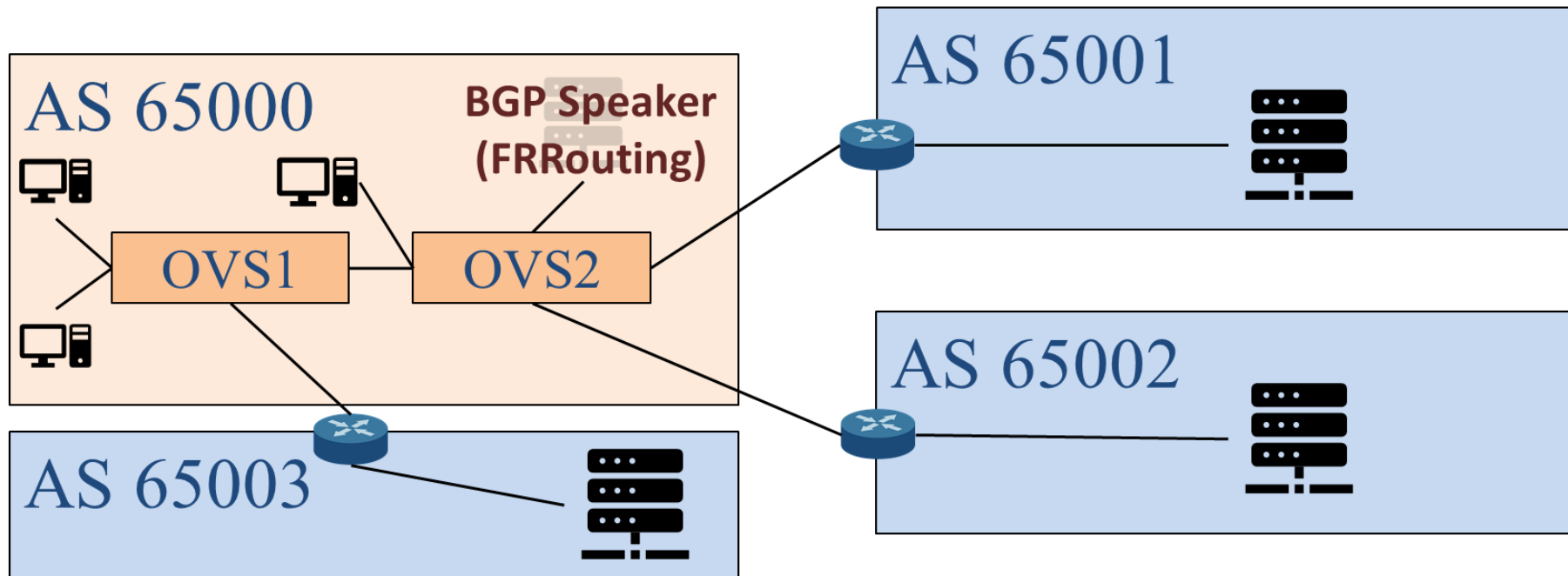
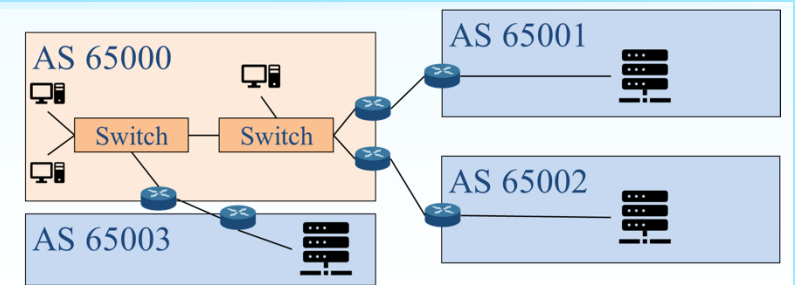
- Simple way to build a neighbor advertisement packet

```
227     outPacket(  
228         pc.inPacket().receivedFrom(),  
229         ByteBuffer.wrap(NeighborAdvertisement.buildNdpAdv(vip6, vmac, packet).serialize()));
```



Virtual Router BGP Connection

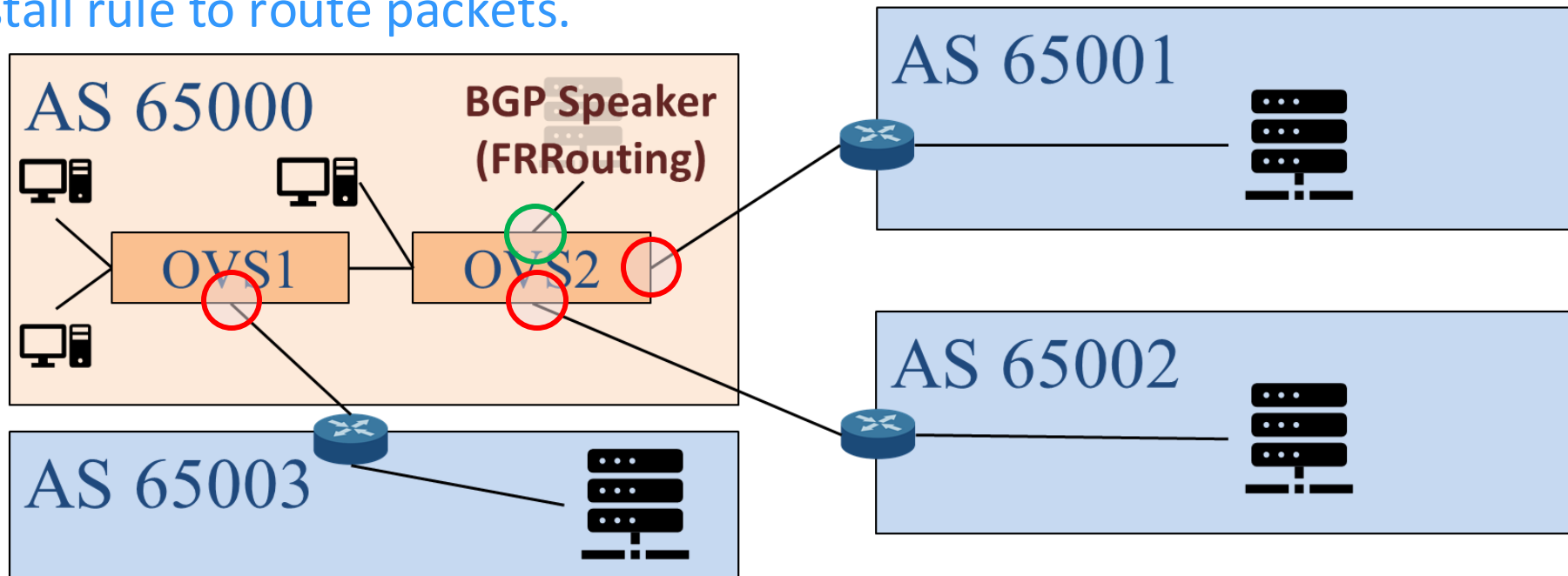
- Physical router:
 - External routers connect with the boarder gateway.
- Virtual router:
 - External routers connect with BGP Speaker.
 - Need to delegate BGP Speaker IP to edge switch.





BGP Speaker IP Delegation and Routing

1. Delegate BGP speaker IP to the **WAN Connect Point** on edge switch.
 - 1) Determine WAN Connect Point.
 - 2) Config (via netcfg) WAN Connect Point interface.
2. Route packet between **BGP speaker Connect Point** and **WAN Connect Point**.
 1. Determine BGP speaker connect point.
 2. Install rule to route packets.





WAN Connect Point Configuration

- Create a configuration file for WAN Connect Point
 - Making external routers think that the BGP Speaker is at the Connect Point.

```
1  {
2      "ports": {
3          "of:0000ceefffee9943/3": {
4              "interfaces": [
5                  {
6                      "name": "intf1",
7                      "ips": [
8                          "192.168.70.1/24",
9                          "fd70::1/64",
10                         "fe80::42:c0ff:fea8:46fd/128"
11                     ]
12                 }
13             ]
14         },
15     },
16 }
```

Connect Point

Interface Config

***NOTE**

This only gives ONOS controller information of the interface and its IPs. How to make BGP speaker receive packets designated to the IP is your work!



WAN Connect Point Information Retrieval

- Use ONOS Interface Service to retrieve WAN Connect Point.

- Import Interface service

```
36  import org.onosproject.net intf.InterfaceService;
```

- Reference interface service

```
84      @Reference(cardinality = ReferenceCardinality.MANDATORY)
85      protected InterfaceService interfaceService;
```

- Query WAN Connect Point information from the interface service

```
interfaceService.getMatchingInterface(IpAddress.valueOf("192.168.70.1")).connectPoint()
```



Zebra FIB Pushing

- Zebra supports a Forwarding Information Base (FIB) Push Interface (FPI)
 - FPI allows an external component to learn the forwarding information.
- Forwarding Plane Manager (FPM)
 - Receives FIB
 - Decode FIB into routes
- FIB pushing:
 - FPM establishes a TCP connection with Zebra
 - Zebra pushes FIB to FPM
- In this project, we use ONOS built-in FPM to collect FIB from zebra.

```
karaf@root > app activate org.onosproject.fpm
```



BGP Route Retrieval with Route Service

- Route Service will collect route information via **FPM APP**.
- Routes provided by Route Service contains next hop info for target subnet.

```
karaf@root > routes
```

```
01:57:40
```

```
B: Best route, R: Resolved route
```

```
Table: ipv4
```

B	R	Network	Next Hop	Source (Node)
>	*	172.17.1.0/24	192.168.63.2	FPM (192.168.70.1)
Total: 1				

```
Table: ipv6
```

B	R	Network	Next Hop	Source (Node)
>	*	2400:6180::/48	fe80::42:c0ff:fea8:46fd	FPM (192.168.70.1)
>	*	2400:6180:100::/40	fe80::42:c0ff:fea8:46fd	FPM (192.168.70.1)

- Route Service provide routing table query API.

```
routeService.getRouteTables()
```



ONOS Route Service Usage

- Update dependencies in **pom.xml** file.

```
<dependency>  
  <groupId>org.onosproject</groupId>  
  <artifactId>onos-apps-route-service-api</artifactId>  
  <version>2.7.0</version>  
</dependency>
```

- Import methods.

```
import org.onosproject.routeservice.xxx;  
  
@Reference(cardinality = ReferenceCardinality.MANDATORY)  
protected RouteService routeService;
```

- Read the docs

<https://javadoc.io/doc/org.onosproject/onos-cli/1.8.1/org/onosproject/incubator/net/routing/package-summary.html>



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Enabling FPM Module

- To enable FPM, you have to set `-M fpm` in `zebra_options` at `/etc/frr/daemons`

```
15 # The watchfrr, zebra and staticd daemons are always started.
16 #
17 bgpd=yes
18 ospfd=no
19 ospf6d=no
20 ripd=no
21 ripngd=no
22 isisd=no
23 pimd=no
24 pim6d=no
25 ldpd=no
26 nhrpd=no
27 eigrpd=no
28 babeld=no
29 sharpd=no
30 pbrd=no
31 bfdd=no
32 fabricd=no
33 vrrpd=no
34 pathd=no
35
36 #
37 # If this option is set the /etc/init.d/frr script automatically loads
38 # the config via "vtysh -b" when the servers are started.
39 # Check /etc/pam.d/frr if you intend to use "vtysh"!
40 #
41 vtysh_enable=yes
42 zebra_options=" -A 127.0.0.1 -s 900000000 -M fpm"
```



FRRouting Configuration

● Configurations in /etc/frr/frr.conf

```
1  ! BGP configuration for frr
2  !
3  frr defaults datacenter
4  !
5  fpm connection ip 192.168.100.1 port 2620
6  !
7  router bgp 65010
8  bgp router-id 192.168.70.1
9  timers bgp 3 9
10 neighbor PEER peer-group
11 neighbor PEER ebgp-multihop
12 neighbor PEER timers connect 5
13 neighbor PEER advertisement-interval 5
14 neighbor 192.168.63.2 remote-as 65011
15 neighbor 192.168.63.2 peer-group PEER
16 neighbor 192.168.70.253 remote-as 65000
17 neighbor 192.168.70.253 password winlab.nycu
18 neighbor 192.168.70.253 peer-group PEER
19 neighbor 192.168.70.253 solo
20 neighbor fd63::2 remote-as 65011
21 neighbor fd63::2 peer-group PEER
22 neighbor fd70::fe remote-as 65000
23 neighbor fd70::fe password winlab.nycu
24 neighbor fd70::fe peer-group PEER
25 neighbor fd70::fe solo
```

FPM connection

Peer Group (template) for neighbors

Use the template

BGP Passwords

Don't advertise the prefix that you received

```
27 address-family ipv4 unicast
28   network 172.16.1.0/24
29   neighbor 192.168.63.2 activate
30   neighbor 192.168.70.253 activate
31   no neighbor fd63::2 activate
32   no neighbor fd70::fe activate
33 exit-address-family
34 !
35 address-family ipv6 unicast
36   network 2a0b:4e07:c4:1::/64
37   neighbor fd70::fe activate
38   neighbor fd63::2 activate
39   no neighbor 192.168.63.2 activate
40   no neighbor 192.168.70.253 activate
41 exit-address-family
42 !
43 log stdout
```

Announce IPv4 prefix on IPv4 Interface

Same as IPv6 Interface

NOTE* Older versions of FRRouting might not work, this is just an example



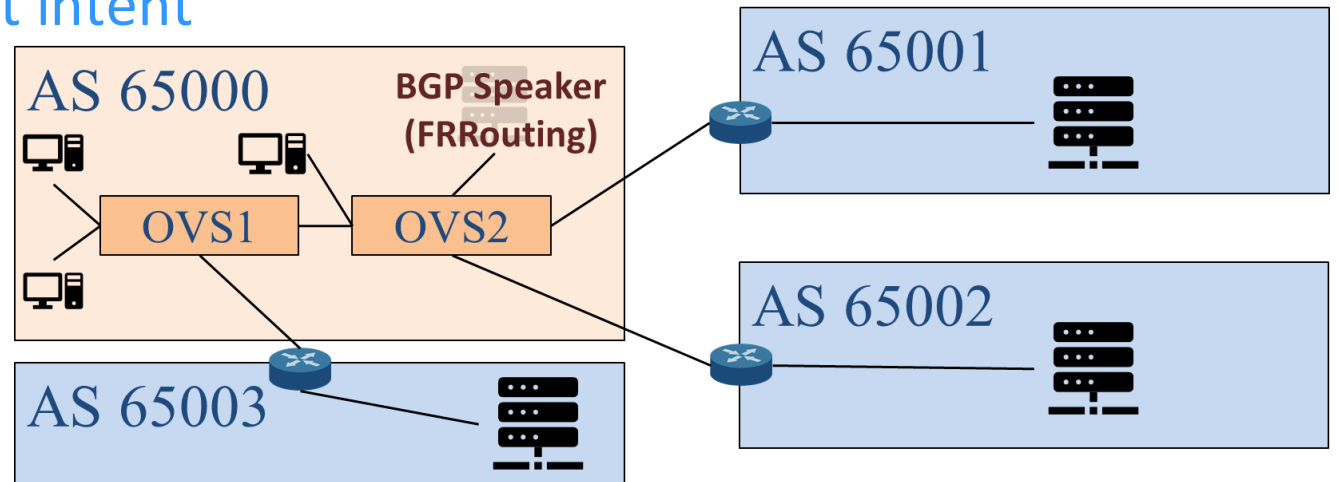
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BGP Message Exchange

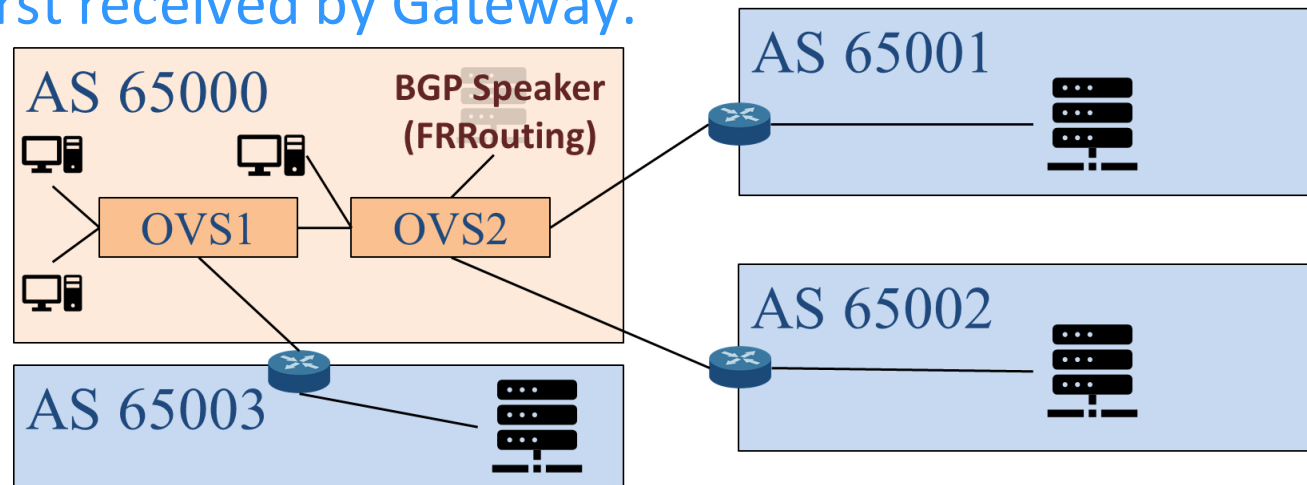
- In order to exchange BGP message with neighbor router
 - Neighbor discovery for L2 connectivity
 - Proxy ARP APP handles ARPs and NDPs on behalf of BGP Speaker.
 - L3 forwarding for BGP Messages
- L3 forwarding for BGP Messages?
 - Incoming
 - Hint: MultiPointToSinglePoint intent
 - Outgoing
 - ????





Virtual Gateway and Inter-domain Routing

- Gateway and Routing
 - Assume Gateway IP: 192.168.1.254/24
 - Packets originated from 192.168.1.0/24 towards other networks
 - Packet first sent to Gateway.
 - Packet coming from other networks destined 192.168.1.0/24
 - Packet first received by Gateway.

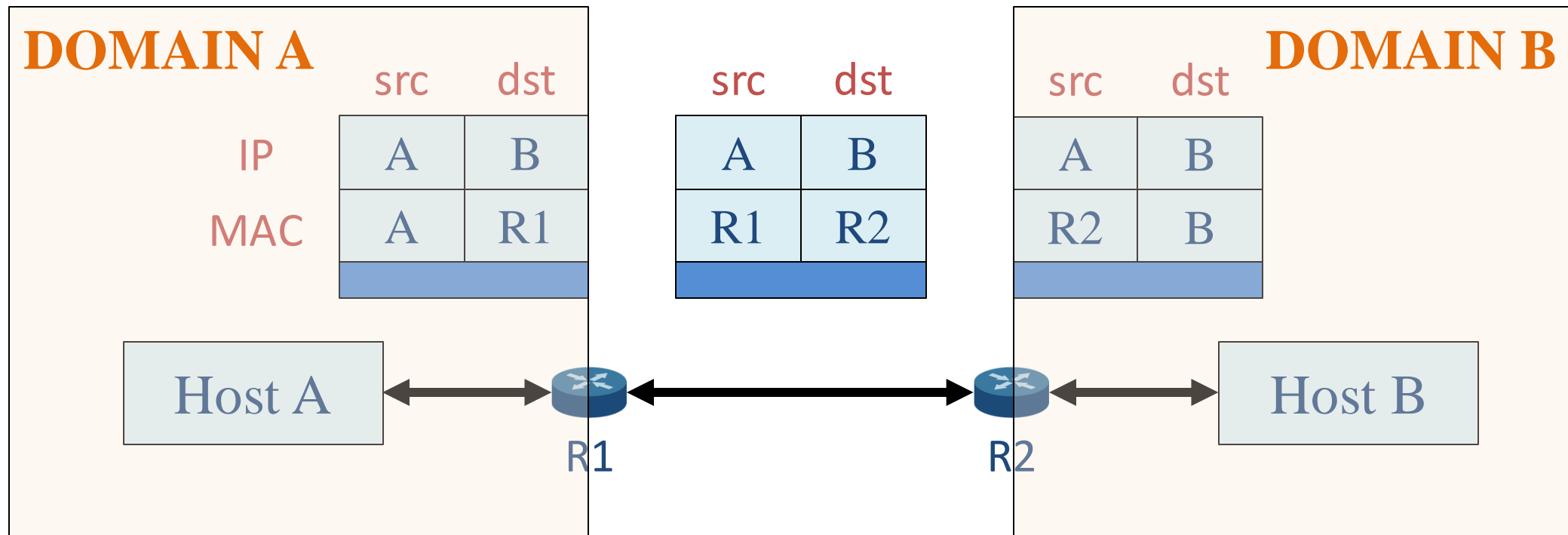


- IP is the logical address of ultimate destination.
 - But, MAC is the physical address of the next hop.



Gateway Traffic Handling Example

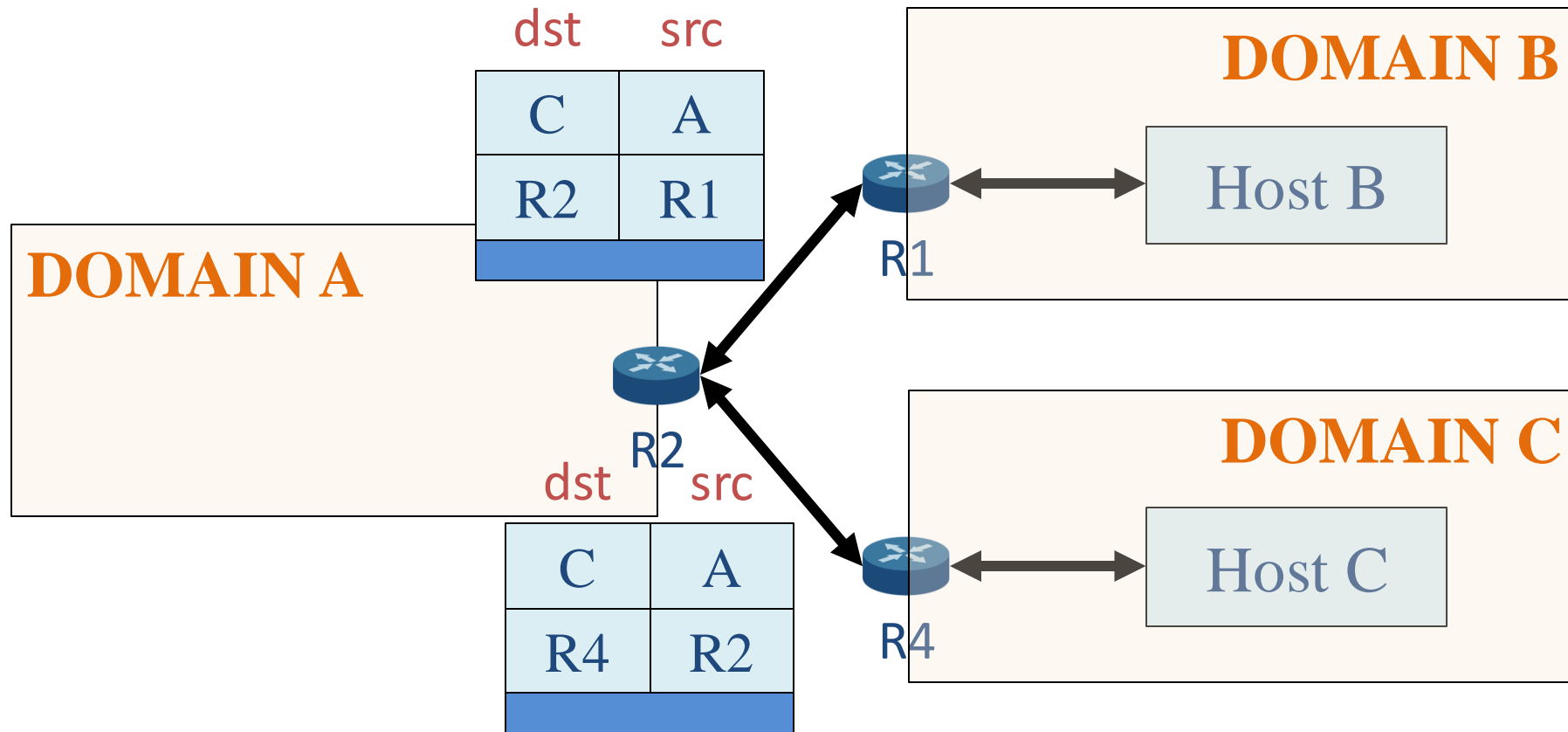
- Any packets within the domain only knows about the gateway's MAC.
- After analyzing the information (IP), it will change the according MAC and sends the packet out.





Transit Traffics

- Transit traffics are in fact two interdomain traffics.





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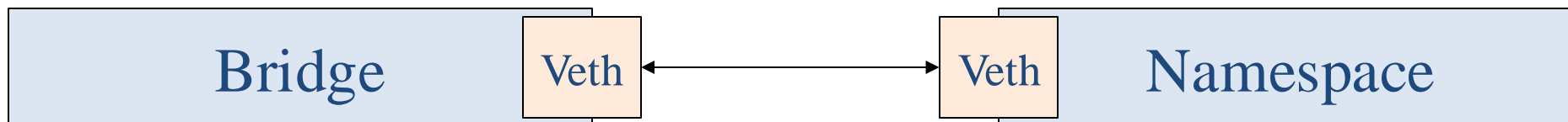
Linux Network Brief Introduction

- **Network Namespaces**
 - Provide a way to create isolated network environments within a Linux system.
 - Allow processes to have their own network stack, including interfaces, routing tables, and firewall rules.
- **Each Container have it's own Network Namespace.**
- A network **Bridge** is a kernel created logical L2 switch
- **Veth** devices, short for virtual Ethernet devices
- Use **veth pairs** to connect Network Namespaces or Bridges together.



Linux Network Brief Introduction (cont.)

- Mapping to physical instruments.
- Namespace = node (computer/server)
- Veth pair = 2 network interface cards (NIC) that connects to each other
- Bridge = switch
- If you want to connect your computer to a switch
 - Create a veth pair (Create 2 NIC that connects to each other)
 - Connect one NIC to your namespace
 - Connect the other one to your bridge

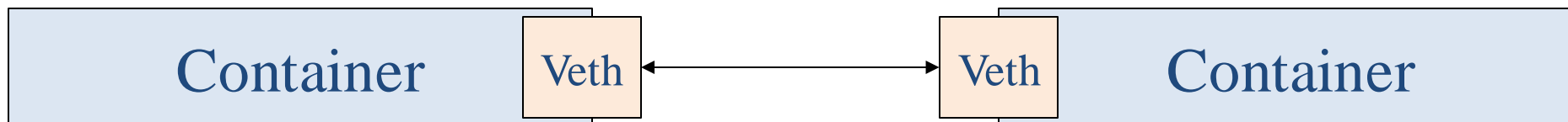




Linux Network Brief Introduction (cont.)

- Mapping to physical instruments.
- Namespace = node (computer/server)
- Veth pair = 2 network interface cards (NIC) that connects to each other
- Bridge = switch
- How to find a container's namespace (ns)?
 - Locate docker pid

```
n0ball@SDN-NFV:~/workspace$ docker inspect -f '{{.State.Pid}}' $(docker ps -aqf "name=sdnfv-demo")
1761815
```
 - It is at file `/proc/$pid/ns/net``
- Similarly you can connect two namespaces (containers) with the same mechanism.





Ubuntu IP Command Introduction

- Normally, we can use ``ip netns exec`` command to execute commands inside a namespace; however, it will only search ns for directories in ``/var/run/netns``
- Two ways to run ``ip netns exec`` in container namespace
 - Create a soft link ``ln -sfT /proc/$pid/ns/net /var/run/netns/$pid``
 - Use nsenter command ``nsenter -t $pid -n <command>``
- Useful ip commands
 - ``ip link add <name> type <type>``: Create a NIC by the type.
 - ``ip link set <name> up``: Bring up (enable) the NIC.
 - ``ip address add <ip> dev <name>``: Add an ip address to the NIC.
 - ``ip route show``: Show current routes.
 - ``ip route add {<ip> | default} via {ip}``: Add a route.



Docker Network Namespace Introduction

```
n0ball@SDN-NFV:~/workspace$ docker run -d --rm --name sdnfv-demo alpine:3.2 sleep 10m
46cc48421aa17e80733c73cc93ff6cc3567a25edcf123336111f930553b7c27a
n0ball@SDN-NFV:~/workspace$ docker inspect -f '{{.State.Pid}}' $(docker ps -aqf "name=sdnfv-demo")
1768219
n0ball@SDN-NFV:~/workspace$ sudo ln -s /proc/1768219/ns/net /var/run/netns/1768219
```

Create a container named sdnfv-demo

Find the pid of the container

Make soft link so that ip netns can find container ns

```
n0ball@SDN-NFV:~/workspace$ sudo ip netns exec 1768219 ip a
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host
        valid_lft forever preferred_lft forever
1520: eth0@if1521: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP group default
    link/ether 02:42:ac:11:00:02 brd ff:ff:ff:ff:ff:ff link-netnsid 0
    inet 172.17.0.2/16 brd 172.17.255.255 scope global eth0
        valid_lft forever preferred_lft forever
```

Show interface information of ns

```
n0ball@SDN-NFV:~/workspace$ sudo ip netns exec 1768219 ip link add eth-test type dummy
```

Create a dummy NIC using netns command

```
n0ball@SDN-NFV:~/workspace$ docker exec sdnfv-demo ip a
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host
        valid_lft forever preferred_lft forever
2: eth-test: <BROADCAST,NOARP> mtu 1500 qdisc noop state DOWN qlen 1000
    link/ether 1a:e4:0a:9a:56:c7 brd ff:ff:ff:ff:ff:ff
1520: eth0@if1521: <BROADCAST,MULTICAST,UP,LOWER_UP,M-DOWN> mtu 1500 qdisc noqueue state UP
    link/ether 02:42:ac:11:00:02 brd ff:ff:ff:ff:ff:ff
    inet 172.17.0.2/16 brd 172.17.255.255 scope global eth0
        valid_lft forever preferred_lft forever
```

NIC is created inside the container

Show interface information of the container



Tunnel and VXLAN

- A Tunnel send data over a network by encapsulating packets within other packets.
 - Commonly used to connect different networks, provide secure communication, bypass firewalls.
 - Applications
 - Virtual Private Networks (VPN)
 - Generic Routing Encapsulation (GRE)
 - Virtual Extensible LAN (VXLAN)
 - Types
 - Layer 2: Transmit data that is higher or equal to Layer 2
 - Layer 3: Transmit data that is higher or equal to Layer 3
- VXLAN (L2 Tunnel)
 - Designed to help build large, scalable L2 networks over existing L3 networks



Wireguard

- TA will provide a Wireguard configuration file

- Remember, the last number of your IP is your ID (x)

- Run the follow command to install wireguard

```
n0ball@SDN-NFV:~/workspace$ apt install -y wireguard
```

- Copy the configuration file to wg0

```
n0ball@SDN-NFV:~/workspace$ cp xxx.conf /etc/wireguard/wg0.conf
```

- Bring up the Wireguard interface

```
n0ball@SDN-NFV:~/workspace$ sudo wg-quick up wg0
```

- Check if Wireguard is good

- Wireguard gateway This is Wireguard gateway

```
n0ball@SDN-NFV:~/workspace$ ping 192.168.61.254
PING 192.168.61.254 (192.168.61.254) 56(84) bytes of data.
64 bytes from 192.168.61.254: icmp_seq=1 ttl=64 time=10.2 ms
```

- VXLAN Target

```
n0ball@SDN-NFV:~/workspace$ ping 192.168.60.200 This is your x
PING 192.168.60.200 (192.168.60.200) 56(84) bytes of data.
64 bytes from 192.168.60.200: icmp_seq=1 ttl=63 time=12.6 ms
```

```
1 # AUTOGENERATED FILE - DO NOT EDIT
2 # This file uses wg-quick format.
3 # See https://man7.org/linux/man-pages/man8/wg-quick.8.html#CONFIGURATION
4 # Lines starting with the -WGP- tag are used by
5 # the WireGuard Portal configuration parser.
6
7 # -WGP- WIREGUARD PORTAL CONFIGURATION FILE
8 # -WGP- version unknown
9
10 [Interface]
11 # -WGP- Peer: EgPpCagJ1r6mBzTYjYrnUQt0bC6Xc41a8Ga31gcdbmI=
12 # -WGP- Created: 2024-10-27 15:00:59.085921029 +0000 UTC
13 # -WGP- Updated: 2024-10-27 15:00:59.090268647 +0000 UTC
14 # -WGP- Display name: Peer EgPpCagJ stu
15 # -WGP- PublicKey: EgPpCagJ1r6mBzTYjYrnUQt0bC6Xc41a8Ga31gcdbmI=
16 # -WGP- Peer type: client
17
18 # Core settings
19 PrivateKey = wAr/OZnGxxxxxxxxxxxxxxxxxxxxxYGlkTx3xBxxxx
20 Address = 192.168.61.1/32 This is your ID (x)
21
22 # Misc. settings (optional)
23 MTU = 1420
24
25 # Interface hooks (optional)
26
27 [Peer] Some wireguard version requires port
28 PublicKey = yhj1xxxxkMOuD5xxxxxEbxxxxHsOxxxxxUa+6y5n1xxxx=
29 Endpoint = 10.10.100.250:51820
30 AllowedIPs = 192.168.60.0/23,fe60::/64
31 PresharedKey = tweIi0pRxxxxQyxxxxoY7E1xxxBXDMxxxt6L+5xxxx=
32 PersistentKeepalive = 16
```



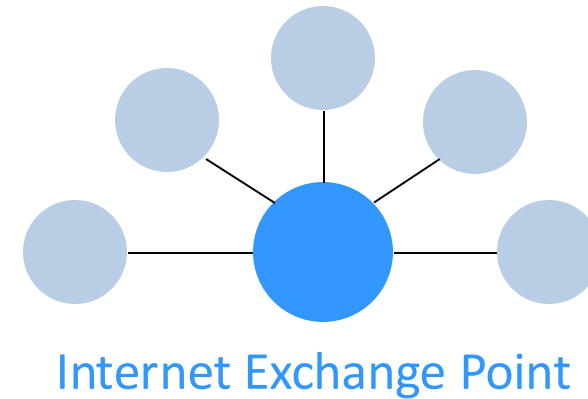
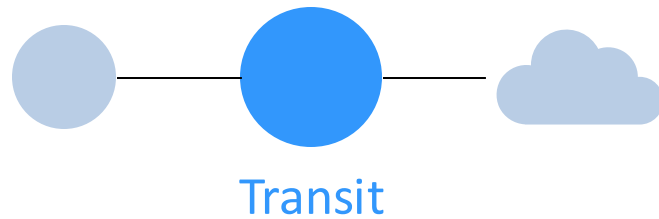
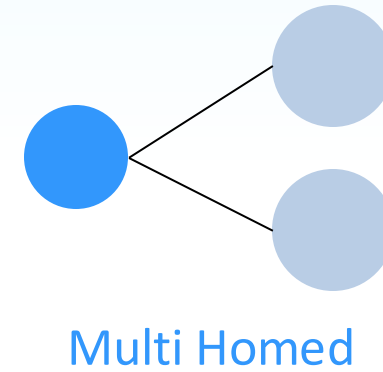
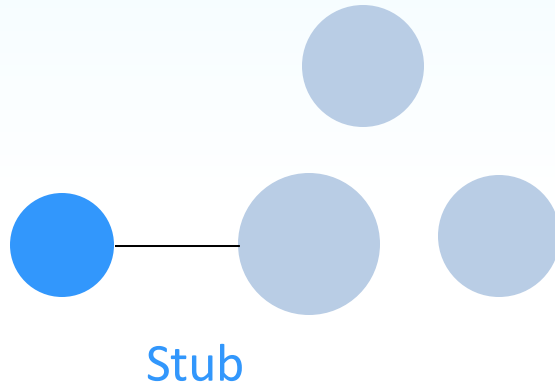

Maximum Transmission Unit (MTU)

- The largest size (in bytes) of a network packet that can be transmitted over a particular interface or network medium without fragmentation.
- Default to 1500 Bytes.
- What Happens if Packet Size Exceeds the MTU?
 - Fragmentation
 - Drop (Especially IPv6)
- Suggested subtraction of MTU due to encapsulation
 - VXLAN: 50 Bytes
 - Wireguard: 80 Bytes



Autonomous System (AS)

- AS Types





ISP Characteristic

- Internet Service Provider (ISP)
 - A company or organization that provides individuals, enterprises, and other entities access to the internet.
- Key Concepts
 - Internet Access
 - Internet Service
 - IP Addresses
- If you have been assigned an IP from NYCU
 - How does the Internet world routes packets to your IP's location?
 - How does others know the way to find you in the Internet world?
- Goal: A vrouter in a small ISP and that manages internet resources.

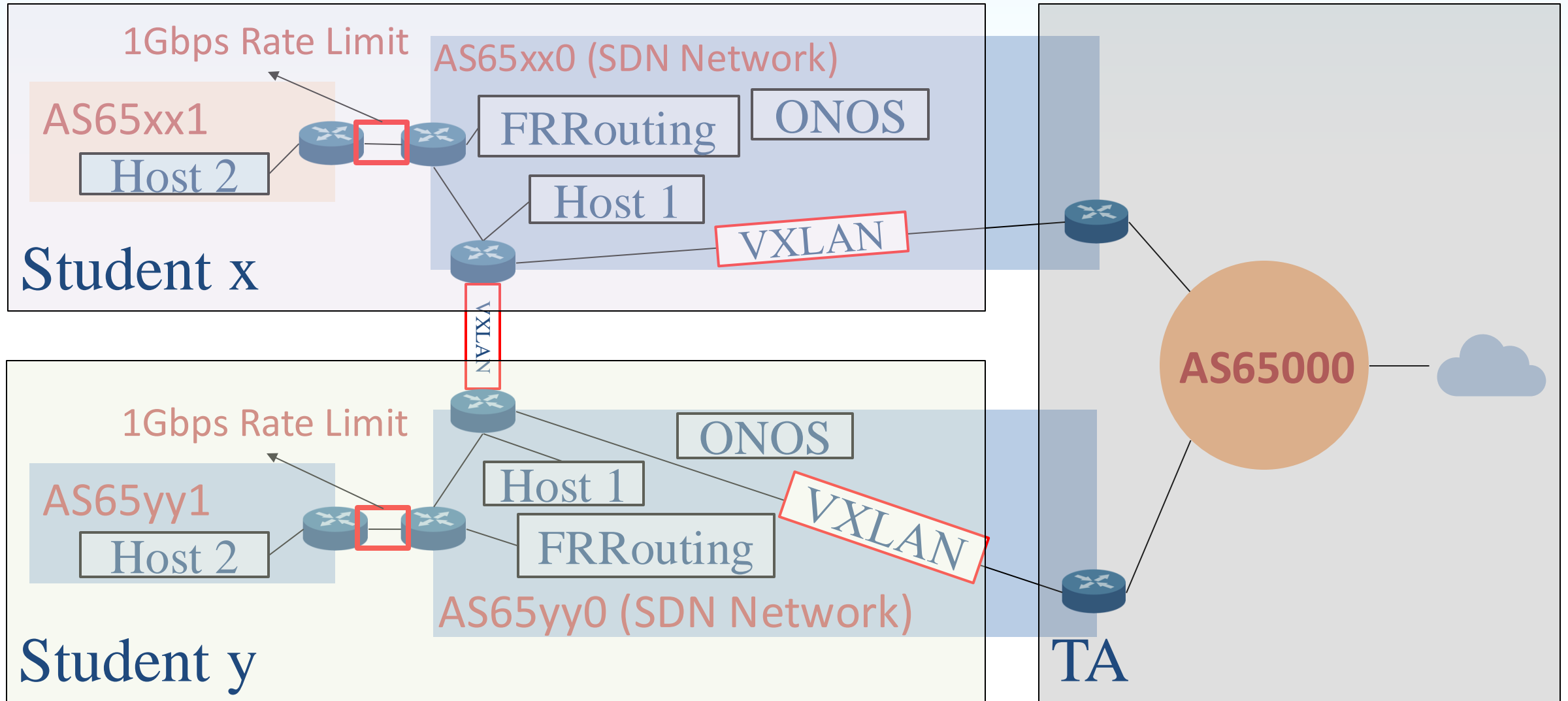


ISP Service Requirements

- Service requirements for customers.
 - Routers to exchange other AS's route.
 - Layer 2 modification
 - Packet handling
- Service requirements for other ISPs.
 - Packet handling
 - Quality of Service (QoS)

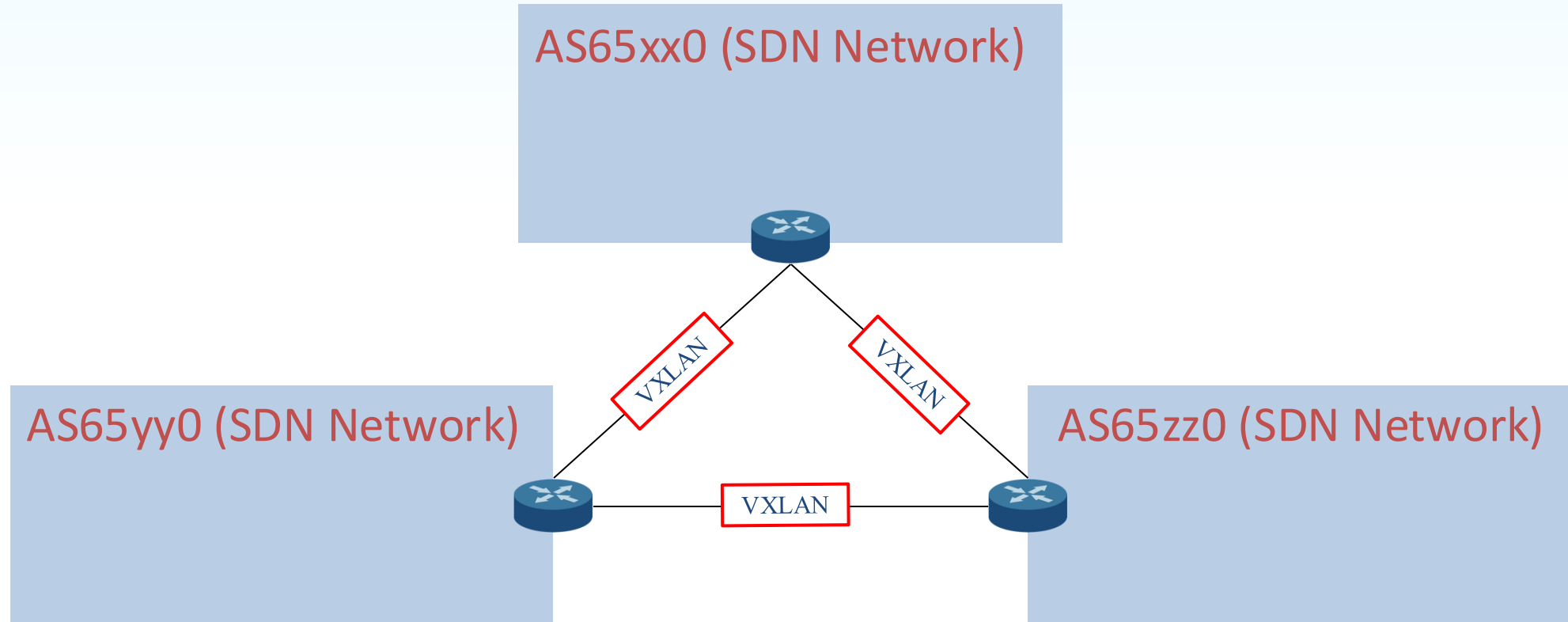


Topology





Topology for 3 Students





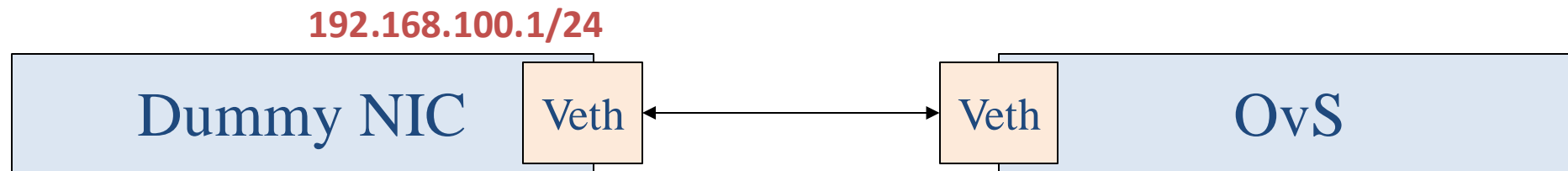
Configuration Requirements

- You are running an AS65xx0 and announcing prefixes
 - 172.16.x.0/24.
 - 2a0b:4e07:c4:xx::/64
- You help to transit prefixes announced by AS65xx1
 - 172.17.x.0/24.
 - 2a0b:4e07:c4:1xx::/64
- IXP is AS65000 at 192.168.70.253/24 and fd70::fe/64
 - You have to announce the prefixes you know to the IXP
 - You can connect the IXP via
 - 192.168.70.x/24
 - fd70::x/64
 - BGP Password is winlab.nycu

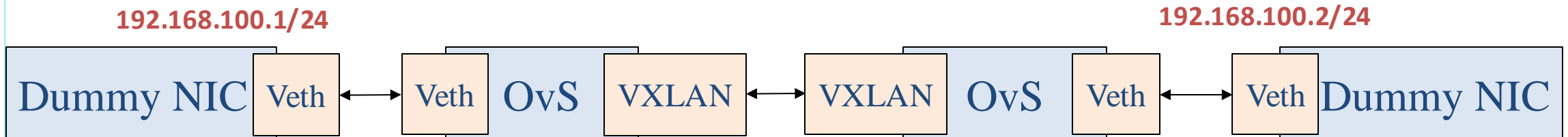


OVS and VXLAN

- You can consider OVS as a bridge.
 - You can create veth pairs and connect your container
 - You can create VXLAN Tunnel
- Let's see if we can create a tunnel using `ovs-vsctl` and `ip` commands.



- TA Server have already opened a VXLAN connection with IP 192.168.100.2/24





OVS and VXLAN (cont.)

Create a ovs switch named br-ta

Set ovs protocol

Set ovs controller

```
n0ball@SDN-NFV:~/workspace$ sudo ovs-vsctl add-br br-ta -- set bridge br-ta protocols=OpenFlow14 -- set-controller br-ta tcp:192.168.100.1:6653
n0ball@SDN-NFV:~/workspace$ sudo ovs-vsctl add-port br-ta TO_TA_VXLAN -- set interface TO_TA_VXLAN type=vxlan options:remote_ip=192.168.60.200
n0ball@SDN-NFV:~/workspace$ sudo ip link add veth0 type veth peer name veth1
n0ball@SDN-NFV:~/workspace$ sudo ovs-vsctl add-port br-ta veth0
n0ball@SDN-NFV:~/workspace$ sudo ip link set veth0 up
n0ball@SDN-NFV:~/workspace$ sudo ip link set veth1 up
n0ball@SDN-NFV:~/workspace$ sudo ip address add 192.168.100.1/24 dev veth1
n0ball@SDN-NFV:~/workspace$ ping 192.168.100.2
PING 192.168.100.2 (192.168.100.2) 56(84) bytes of data.
64 bytes from 192.168.100.2: icmp_seq=1 ttl=64 time=7.59 ms
64 bytes from 192.168.100.2: icmp_seq=2 ttl=64 time=5.55 ms
64 bytes from 192.168.100.2: icmp_seq=3 ttl=64 time=4.91 ms
^C
--- 192.168.100.2 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2053ms
rtt min/avg/max/mdev = 4.907/6.014/7.587/1.142 ms
```

Create a VXLAN port
name TO_TA_VXLAN on
ovs switch br-ta

Set VXLAN connected to IP



OVS and VXLAN (cont.)

- You can use docker to create an onos controller

```
n0ball@SDN-NFV:~/workspace$ docker run --rm --name onos -d -p 8181:8181 -p 6653:6653 -p 8101:8101 onosproject/onos:2.7-latest
```

- If you have finish last step, you shall see two switches connected

The screenshot displays the ONOS web interface. The header shows the ONOS logo and 'Open Network Operating System'. On the left, a sidebar lists the IP address '172.17.0.2' and indicates 'Devices 2'. The main area shows a network topology with two blue switch icons connected by a line. On the right, an 'ONOS Summary' box provides the following details:

ONOS Summary	
Version	2.7.1.bfd151921db\n'
Devices	2
Links	1
Hosts	1
Topology SCCs	2
Intents	0
Flows	6



OVS and VXLAN (cont.)

- You can see ports on the onos GUI that TA have created for you.

Devices (2 total)

FRIENDLY NAME	DEVICE ID	MASTER	PORTS	VENDOR
✓ of:00009e7585451b40	of:00009e7585451b40	172.17.0.2	4	Nicira, Inc.
✓ of:0000d6bd8d61b349	of:0000d6bd8d61b349	172.17.0.2	3	Nicira, Inc.

of:00009e7585451b40

URI of:00009e7585451b40 H/W Version Open vSwitch
Type Switch S/W Version 3.1.0
Master ID 172.17.0.2 Protocol OF_14
Chassis ID 9e7585451b40 Serial # None
Vendor Nicira, Inc. Pipeconf none

Enabled	ID	Speed	Type	Egress Links	Name
false	Local	0	Copper		br-ta
false	1	0	Copper		TO_STU_VXLAN
false	2	10000	Copper		veth0
false	3	10000	Copper		eth0

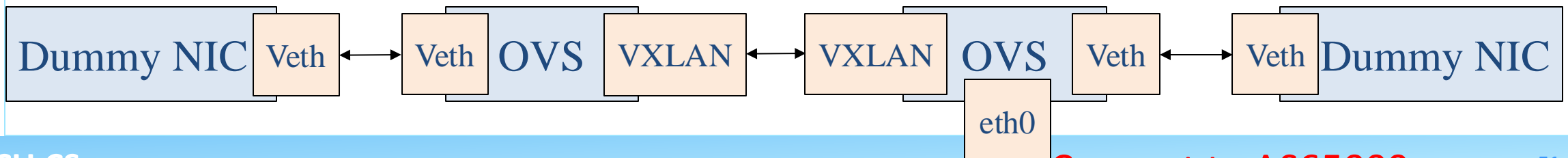
VLAN Port

A Veth for dummy NIC

Connect to AS65000

192.168.100.1/24

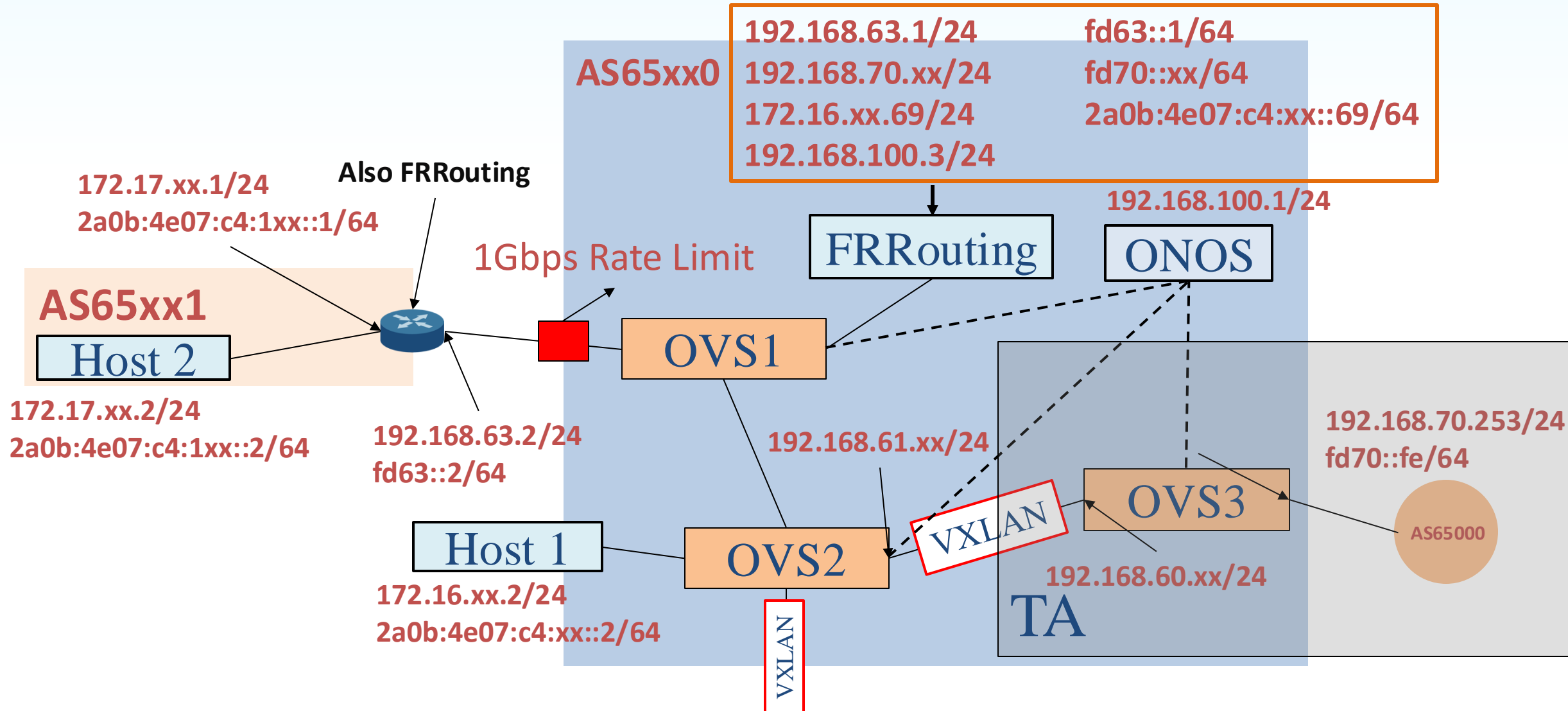
192.168.100.2/24



Connect to AS65000

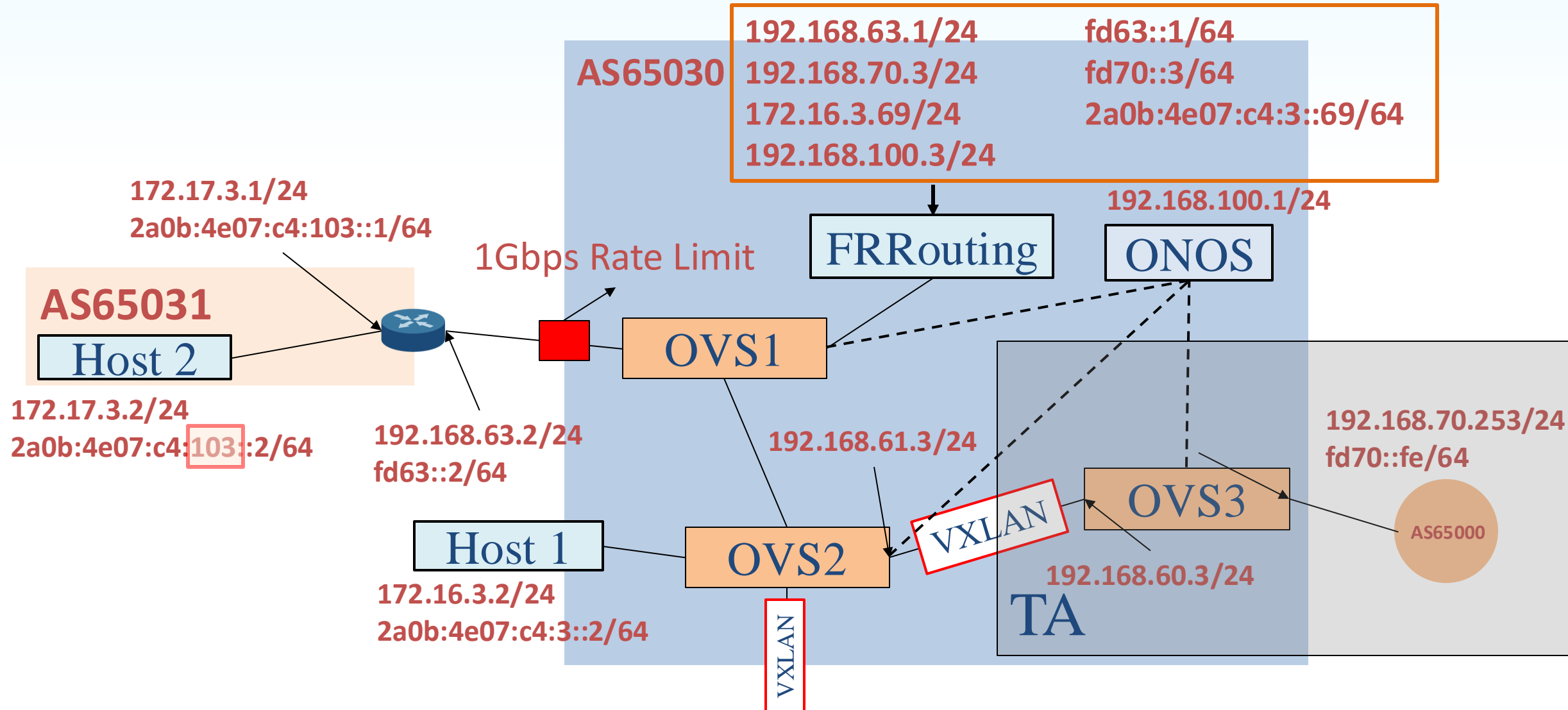


Topology Template





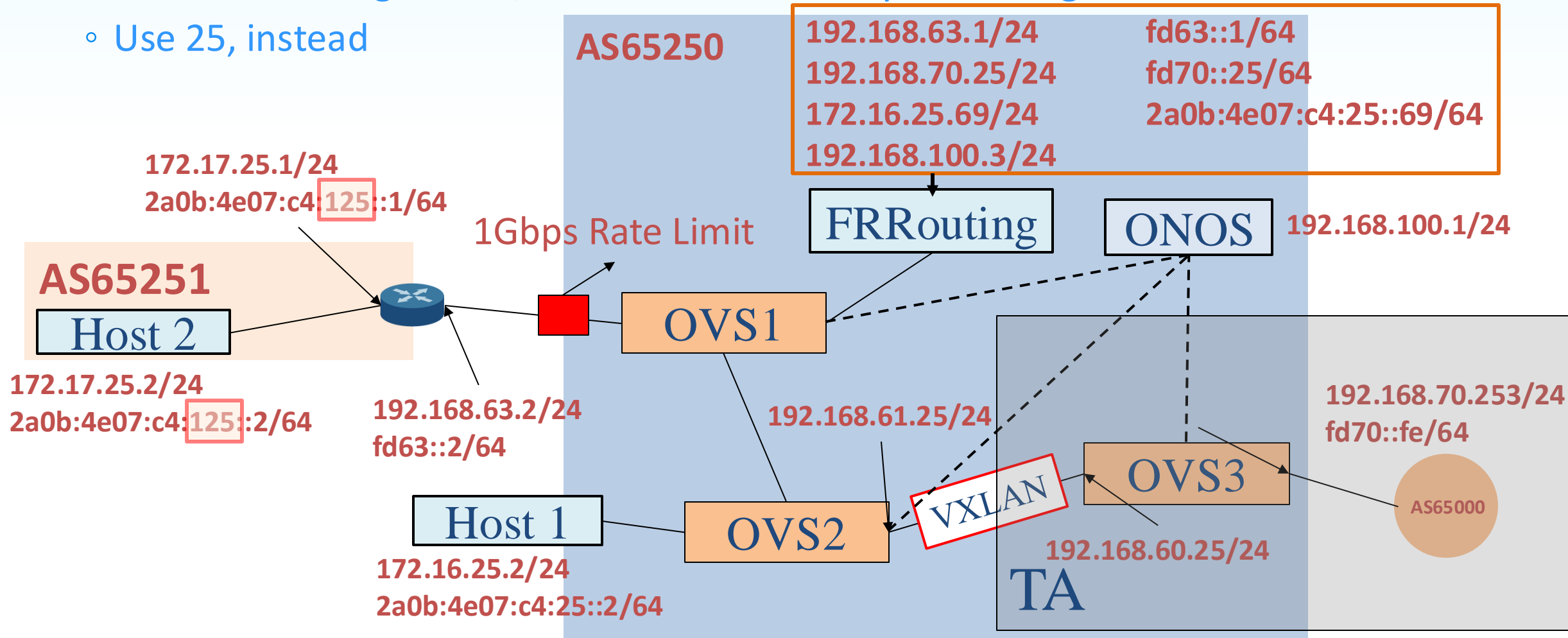
Sample Topology (x=3)





Sample Topology (x=25)

- To avoid misconfiguration, don't use a-f as IP in your settings.
 - Use 25, instead





Review of Labs

- Lab2
 - ONOS API
 - Flow rules
- Lab3
 - Mac learning
 - Proxy ARP
- Lab4
 - Intent
 - Meter Table
- Lab5 Network Function Virtualization
 - Simulate Autonomous Systems (AS)



vRouter TODO List

- Create a VXLAN tunnel between your SDN network and TA's server.
- ONOS can control OVS.
- Adding IPV6 capability.
- Intra domain packet handling.
 - Make sure everything works fine within intra domain traffic.
- Virtual Gateway function.
- Edge routers can ping each other
 - Since FRRouting is not directly connect to external router.
- FRRouting can push FIB to ONOS controller.
 - (Connection between 192.168.100.1 and 192.168.100.3)
- Deal with inter-domain traffics, i.e. ASx's hosts can ping ASy's hosts.
- Deal with transit traffics, i.e. ASx's hosts can ping from outside the world.



APP Configs

● Recommended configs

- Create a VXLAN tunnel between your SDN network and TA's server.
- ONOS can control OVS.
- Adding IPV6 capability.
- Intra/inter-domain packet handling
- Virtual Gateway function.
- Edge routers can ping each other (FRRouting is not directly connect to external router).
- FRRouting can push FIB to ONOS controller.
- Deal with inter-domain traffics, i.e. ASx's hosts can ping ASy's hosts.
- Deal with transit traffics, i.e. ASx's hosts can ping from outside the world.

```
28  > "apps": {
29  >   "nycu.sdnfv.vrouter": {
30  >     "router": {
31  >       "vrrouting": "of:0000000000000001/4",
32  >       "vrrouting-mac": "56:6c:11:ed:b9:28",
33  >       "gateway-ip4": "172.16.1.1",
34  >       "gateway-ip6": "2a0b:4e07:c4:1::1",
35  >       "gateway-mac": "00:00:00:00:00:02",
36  >       "v4-peers": [
37  >         "192.168.70.1, 192.168.70.253",
38  >         "192.168.63.1, 192.168.63.2"
39  >       ],
40  >       "v6-peers": [
41  >         "fd70::1, fe80::42:c0ff:fea8:46fd",
42  >         "fd63::1, fe80::a01d:f8ff:fea9:4d40"
43  >       ]
44  >     }
45  >   },
46  >   "nycu.sdnfv.proxyarp": {
47  >     "virtual-arps": {
48  >       "virtual-ip4": "172.16.1.1",
49  >       "virtual-ip6": "2a0b:4e07:c4:1::1",
50  >       "virtual-mac": "00:00:00:00:00:02"
51  >     }
52  >   }
53  > }
54  > }
```



SDN AS Requirements

- For service customers (AS65xx0 SDN Network, **host 1**)
 - Able to ping **FRRouting's** IP (172.16.xx.69/24).
 - Able to ping **student y's FRRouting's** IP (172.16.yy.69/24).
 - Use <https://tools.keycdn.com/ipv6-ping> to see ICMP replies.
- For transit ISP (AS65xx1, **host 2**)
 - Able to ping **host 1** IP (172.16.xx.2/24).
 - Able to ping **student y's FRRouting's** IP (172.16.yy.69/24).
 - Able to ping **student y's host 2's** IP (172.17.yy.2/24).
 - Use <https://tools.keycdn.com/ipv6-ping> to see ICMP replies.



SDN Requirements

- You can see what you have announced via IXP Manager
- <http://140.113.60.171:8880/lg>

Winlab SDNFV Final IXP Manager

Peering ▾ Statistics ▾ Support About Login

Route Server #1 - LAN1 - IPv6 ▾ 🔍 🏠

Looking Glass BGP Protocol Summary

This is the public looking glass. Uncached results and additional routers available when logged in.

Bird 1.6.3 | API: 1.1.0 | Router ID: 192.168.40.30 | Uptime: 0 days. | Last Reconfigure: 2024-10-28 01:50:49

JSON: [status] [bgp]

Search:

Your ASN **Your x** **Click to see what you have announced**

Neighbor	Description	ASN	Table	PfxLimit	State/PfxRcd	PfxExp	
fd70::1	AS65010 - SDN-USER-01	65010	t_0001_as65010	2/2	2	16	Details
fd70::2	AS65020 - SDN-USER-02	65020	t_0002_as65020		Connect		Details
fd70::3	AS65030 - SDN-USER-03	65030	t_0003_as65030		Connect		Details
fd98::2	AS214821 - TA-TRANSIT	214821	t_100000_as214821	16/250	16	2	Details

Showing 1 to 4 of 4 entries



SDN Requirements

- You can see that you have connected to the outside world
- <https://tools.keycdn.com/ipv6-ping>

Web

Network

- IP Location Finder
- DNS Checker
- Ping Test
- Ping IPv6 Test**
- Traceroute Test
- BGP Looking Glass

Security

Other

Ping IPv6 Test

IPv6 OR HOSTNAME PING

IPv6 address or hostname

Test

LOCATION	REQ	MIN	MAX	AVG	STD DEV	LOSS
Frankfurt	3	271.16 ms	274.58 ms	272.91 ms	1.4 ms	0%
Amsterdam	3	258.75 ms	263.5 ms	260.55 ms	2.1 ms	0%
London	3	269.54 ms	274.23 ms	272.15 ms	1.96 ms	0%
New York	3	292.63 ms	296.88 ms	294.1 ms	1.97 ms	0%
San Francisco	3	297.98 ms	300.36 ms	298.96 ms	1.01 ms	0%
Singapore	3	258.24 ms	263.73 ms	261.11 ms	2.25 ms	0%
Sydney	3	0 ms	0 ms	0 ms	0 ms	--
Bangalore	3	263.36 ms	267.92 ms	265.32 ms	1.92 ms	0%



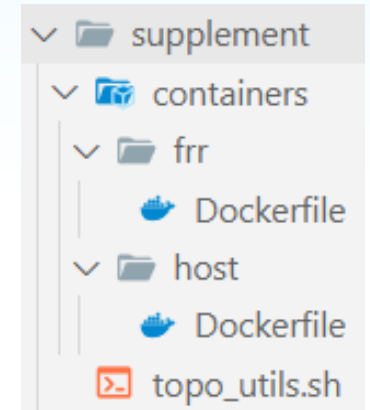
OUTLINE

- Review of Labs
- Virtual Router Explained
- Virtual Router Specification
- ONOS App and Services in Use
- In Used App Configurations
- Virtual Router Workflow
- **Supplement**
- Scoring Criteria
- Reference



Helper Scripts

- There is a `utils_topo.sh` that might help you to create your topologies.
 - Use `brctl` for building linux network bridges
 - Use `ovs-vsctl` for building ovs bridges
- Hints
 - Remember to use your old project codes
 - ONOS might have bugs due to it has not been updated for 2 years
 - Use wireshark to make sure that the packet is exactly what you expected
 - Print debug is your best friend
 - Read the docs
 - You can turn reactive forward to test your topologies





TA Contacts

- If you have any problem
 - Mail to me
 - Register demo time for help
- Final Project
 - Team Register (should be done before 12/5, update at everyday noon)
https://docs.google.com/spreadsheets/d/18jBtdl7BgK_GlqJtgEI210icpPq_Et1tVk8eLnFe6Kk/edit?usp=sharing
 - Demo Register
https://calendar.google.com/calendar/u/0/appointments/AcZssZ2sbtt-446xWK_xPxxlv22bY-FV947i-odtBV4=
 - Deadline: 12/31



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Deployment Requirements

- **DO NOT TRY TO ATTACK EITHER OTHER STUDENTS OR TA SERVERS**

- You are required to create a Makefile so that you are able to

- Clear the entire project via **make clean** command
- Deploy the project via **make deploy** command

- **Only openflow (and route service) related apps can be use**

* 8	org.onosproject.drivers	2.7.1.SNAPSHOT Default Drivers
* 15	org.onosproject.fpm	2.7.1.SNAPSHOT FIB Push Manager (FPM) Route Receiver
* 21	org.onosproject.gui2	2.7.1.SNAPSHOT ONOS GUI2
* 36	org.onosproject.hostprovider	2.7.1.SNAPSHOT Host Location Provider
* 100	org.onosproject.lldpprovider	2.7.1.SNAPSHOT LLDP Link Provider
* 102	org.onosproject.openflow	2.7.1.SNAPSHOT OpenFlow Provider Suite
* 101	org.onosproject.openflow-base	2.7.1.SNAPSHOT OpenFlow Base Provider
* 7	org.onosproject.optical-model	2.7.1.SNAPSHOT Optical Network Model
* 14	org.onosproject.route-service	2.7.1.SNAPSHOT Route Service Server

- **If not, you will be scored 0**



Scores

- Intra-domain traffic (from both AS)
 - IPv4 (**6 points**)
 - IPv6 (**4 points**)
- Inter-domain traffic (from both AS)
 - IPv4 (**18 points**)
 - IPv6 (**12 points**)
- Transit traffic
 - IPv4 (**18 points**)
 - IPv6 (**12 points**)
- Routes shown in IXP Manager
 - IPv4 (**12 points**)
 - IPv6 (**8 points**)
- Able to communicate with the outside world (**10 points**)



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Reference

- RouteService (<https://javadoc.io/doc/org.onosproject/onos-cli/1.8.1/org/onosproject/incubator/net/routing/package-summary.html>)
- ONOS Java API (2.7.0) (<https://api.onosproject.org/2.7.0/apidocs/index.html>)
- ovs-vsctl(8) - Linux manual page (<https://man7.org/linux/man-pages/man8/ovs-vsctl.8.html>)
- ip(8) - Linux man page (<https://linux.die.net/man/8/ip>)