

1:

```
char *a;
if (NULL == (a = (char *)malloc(sizeof(char)*10)))
{
    printf("malloc fail\n");
    return -1;
}
printf("%d\n", sizeof(a));
```

输出为 4

2:

```
char *a;
if (NULL == (a = (char *)malloc(sizeof(char)*10)))
{
    printf("malloc fail\n");
    return -1;
}
a++;
free(a); //会报错
```