# Choudry Abdul Rehman

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in choudry-abdulrehman

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# **EDUCATION**

Knox College

Galesburg, IL

BS, Computer Science, Economics(Double Major) GPA 3.98/4.00

June 2022

# TECHNICAL SKILLS

- o Languages: Python, Java, C#, Javascript, C/C++, Chapel, Processing, Perl, Bash (Unix Shell), Assembly
- o Technologies/Skills: CUDA, JUnit, Java Native Interface, Machine Learning(scikit-learn), Pandas, Jupyter, Mac OS, Linux, Windows, Android, iOS, Unity, Docker, Git, Scrum, Agile
- o Full Stack: Django, Flask, ASP.NET Core, Postgres, Heroku, React, Vue, BootStrap, HTML, CSS, PHP

# EXPERIENCE

#### NSF - Heterogeneous Parallel Programming

Galesburg, IL

Summer 2021

Undergraduate Research Intern

- o Revamped allocation algorithm for Java-based Parallel Resource Management Algorithm Simulator(PReMAS) to make it more compatible with heterogeneous parallel computing
- o Used JNI to offload compute-intensive part of the algorithm and run it native on **GPU using CUDA**. Up to **40 times** speed up against base java version and **2.5** times speed up against original allocator
- Wrote JUnit test cases to test allocations for both 2 dimensional and 3 dimensional allocation

### **Knox College, Communications Department**

Galesburg, IL

Assistant Web Developer

October 2020 - Present

- o Made a dynamic signature generator web application using Javascript, HTML and CSS
- o Developed React.js based front-end faculty search engine, significantly improving lookup times
- o Designed a Content Management System for easy access to dynamic assets for the website. .Net Core, along with React.js and front-end routing resulting in up to 4 times faster navigation/lookup. Used Bootstrap for UI

#### David Bunde, Knox College

Research Intern, Shared memory - Heterogeneous Parallel Computing

Summer 2020

- o Wrote C code to compare performance between GPU and CPU for SIMD problems, up to 40 times speedup on GPU
- o Developed code/instructions for Tiled Matrix Multiplication using CUDA shared memory. 400% faster than naive implementation
- o Created tutorial for Chapel Programming Language. Use of **Locales in Chapel** was primary focus
- o Created oil painting application using Pixel Binning. Wrote parallel CUDA version, up to 20 times speedup compared to serial
- o Drafted a tutorial on how to use CUDA C on Google Colab and remote cluster

# Plan9 - Tech Startup Incubator

Lahore, Pakistan

 $Summer\ 2019$ 

- Software Engineering Intern

   Designed user-interface using C++ for gesture-controlled wheel-chair
  - $\circ$  Revamped the startup's webpage using Javascript and HTML, which led to 50% traffic increase

# **PROJECTS**

Prairie Fire

March 2021 - June 2021

- o Made a survey management system using **Django** and **React**. A versatile **Postgres** based data model to store *Instructor*, *Researcher and Participant* data along with survey info
- o Google Auth2.0 for secure log-in and access. Deployed using Heroku servers(https://prairie-sona.herokuapp.com/)

**Brain Racer** 

Jan 2021 - March 2021

- o Made an educational racing game using Unity and C# that helps you sharpen your math/language skills while multi-tasking
- ${\tt o~Wrote~scripts~for~audio/visual~effects~and~game~mechanism~such~as~infinite~road,~scoring/penalty~model(lnkd.in/gTjY-Hb)}$

 $where {\bf 2apply.com}$ 

June 2020 - August 2020

- o Made a college recommendation web application, a predictive model for best-fit colleges for users using ML(scikit-learn)
- o Used Python Regex to web-scrape accepted applicants' subjective credentials. Created a custom dataframe using Pandas for 200% faster access to university admission statistics. React front-end and Flask back-end deployed using Heroku

Star Clock

May 2020 - June 2020

- o Created a C program to find time using night sky pictures taken from mobile. Used CUDA C for 10 times faster isolation of star pixels, noise cancellation, and false star identification than serial version.
- o Used modified DFS for accurate star midpoints. Implemented triangle algorithm from Lost in Space model for constellation identification

COVID Simulator

March 2020

o Designed a simulator using Processing. Created a graphic interface for user convenience. Added features like mask, levels of social distancing and spread rate

# ADDITIONAL

- o Computer Science Tutor Helped students learn Java and basic Data Structures and Algorithms at Knox College, Galesburg, IL
- o Ranked 3rd in CCSC MW Programming Competition 2020
- o International Ambassador Knox College. Support for International Students. Organized community building events and workshops
- o Nominated for Sigma Xi, The Scientific Research Society