# **No SQL Database**

not only sql database, complements RDBMS

- 1. Natively scalable
- 2. Dynamic schema

<u>Distributed Systems</u>=to solve storage and computation problem of data, you are using multiple system instead of using single machine.

- 1. Make use of multiple systems (commodity H/W, inexpensive system)
- 2. Each machine will be connected to each other over the network
- 3. All the complexibility should be abstracted from the end user

#### **Failure**

- 1. commodity H/W
- 2. Dependent on N/W

<u>Solution for distributed database = Replication(</u> store data in multiple machine)

#### **CAP THEOREM**

C=consistency (if there are multiple people trying to call at the same time for the same data, for the same key and response will be same then system is consistent)

A=availability(if an end user is trying to make call to the system, they should always respond)

P= partition tolerance(store data copies in multiple location over the network)

If we make an distributed system out of C,A and p only two of the following are guaranteed

## Types of NoSQL Database-

### 1. Key Value database-

Use Cases- caching, cluster management in distributed systems, real time analytics Challenges- lack of query support, data modelling complexity, limited data type Example- Redis

2.Document database-store data in the forms of document( JSON, BSON)

Use Cases- semi structured data, flexibility, best of both

Challenges- consistency, Aggregation, transaction

Example-MongoDB

3. Graph database - collection of edges and vertices

Use Cases-complex relationship, recommendation system, fraud detection

Challenges-data modelling, query speed

Example-Neo4j