# Writing a simple program

PHYS2G03

© James Wadsley,

McMaster University

## hello.cpp A basic C++ source file

```
#include <iostream>
int main()
 std::cout << "Hello World!\n";</pre>
```

### Programming: Key Elements

#### In order of importance:

- 1. Designing the Program
- 2. Testing the Program
- 3. Writing the Program

Note: Writing has the strongest dependence on the actual Programming Language used

#### Actual steps:

- Designing the Program
- 2. Writing the Program
- Testing the Program
- 4. Writing the Program
- 5. Testing the Program

...

Testing is an ongoing process

## Designing a program

- 1. State the problem
- Analyse the problem: Break it down into simple steps.

For each step:

Decide what each step entails – what data needs to be available, what new data comes out

#### Next: Begin writing

3. Generate the code to solve the problem, step by step

# Example Code calc.cpp

## Example: Write a program

#### 1. The problem

Write a program to add two integers together and report the answer. The user supplies 2 integers a and b.

#### calc Program

- 2. Analysis: Major Steps
  - (1) Read in 2 integers (input)
  - (2) Calculate the sum of the integers
  - (3) Report the answer (output)

Top-down Structure Plan for whole program

Part (2) is trivial – all CPUs can add integers. The whole program is just one main function

#### Writing the calc program

## 3. Solution The solution is a self-contained piece of code: e.g. calc.cpp

```
cp -r /home/2G03/calc ~/
cd ~/calc

gedit calc.cpp &
c++ calc.cpp -o calc (OR make calc)
calc
```

```
#include <iostream>
int main()
```

This is a bare bones program

I have assumed that we will print something so I included iostream but its otherwise a skeleton -- could do anything

iostream gives us std::cout and std::cin

```
#include <iostream>
int main()
 // Calc program
 // Takes two integers, sums them and reports
   the answer
 // 1. Input 2 integers
 // 2. Sum a and b
 // 3. Output the results
```

My usual next step is to use comments to make markers for where I expect to put code

It helps connect the plan on paper to the developing code

Step 1. requires input ...

### Input/Output

For Output in C++, cout is able to work out what variables expect from their type

- int integer
- float real number

int x;

std::cout << x; Print the value of x to screen

This is guaranteed to work if x is a

standard type of variable (like an integer)

You can think of std::cout as the terminal (screen) and each << sends another item to the terminal

std::cout is not defined without #include <iostream>

### Input/Output

For Input in C++, cin is able to work out what variables expect from their type

- int integer
- float real number

int x;

std::cin >> x; Take what the user types and try to interpret it as an integer

Only works if user types an integer

You can think of std::cin as user input typed to the terminal. Each >> takes one more item from the terminal and tries to store it in the variable provided. It will just wait until the user types enough items.

```
#include <iostream>
int main()
 // Calc program
 // Takes two integers, sums them and reports the answer
 int a,b,c;
 // 1. Input 2 integers
 // 2. Sum a and b
 // 3. Output the results
```

We need somewhere to store integers
In C/C++ you *must*declare variables before you use them

```
#include <iostream>
int main()
 // Calc program
 // Takes two integers, sums them and reports the answer
 int a,b,c;
 // 1. Input 2 integers
 std::cout << "Please input two integers\n";</pre>
 std::cin >> a >> b;
 // 2. Sum a and b
 // 3. Output the results
```

We use std::cout to tell the user what we want

We use std::cin to get input from the terminal

The program will wait here until two integers are typed

```
#include <iostream>
int main()
 // Calc program
 // Takes two integers, sums them and reports the answer
 int a,b,c;
 // 1. Input 2 integers
 std::cout << "Please input two integers\n";</pre>
 std::cin >> a >> b;
 // 2. Sum a and b
 c = a + b;
 // 3. Output the results
```

Here we "do the work"

It is a trivial example in
this case to add a+b

Note: we store the answer by assigning the value of a+b to be stored in c
This is what = means in programming

```
#include <iostream>
int main()
 // Calc program
 // Takes two integers, sums them and reports the answer
 int a,b,c;
 // 1. Input 2 integers
 std::cout << "Please input two integers\n";</pre>
 std::cin >> a >> b;
 // 2. Sum a and b
 c = a + b;
 // 3. Output the results
 std::cout << "The sum of " << a << " and " << b << " equals " <<
    c << "\n";
```

Here we report to the user what answer is Using std::cout of the value c

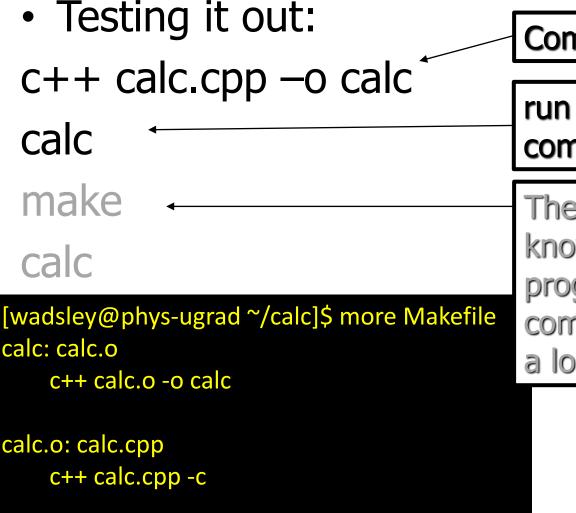
There is added text around the answer

```
#include <iostream>
int main()
// Calc program
 // Takes two integers, sums them and reports the answer
 int a,b,c;
 // 1. Input 2 integers
 std::cout << "Please input two integers\n";</pre>
 std::cin >> a >> b;
 // 2. Sum a and b
 c = a + b;
 // 3. Output the results
 std::cout << "The sum of " << a << " and " << b << " equals " <<
    c << "\n";
 return 0; // success;
```

Finally, good practice is to tell the operating system we ran successfully

return 0;

## calc Program



Compile by hand

run the program (if the compile worked)

The Makefile already knows how to make a program called calc by compiling calc.cpp (take a look at the Makefile)

#### make calc

```
[wadsley@phys-ugrad ~/calc]$ make calc
c++ calc.cpp -c
c++ calc.o -o calc
[wadsley@phys-ugrad ~/calc]$ make
make: `calc' is up to date.
[wadsley@phys-ugrad ~/calc]$ gedit calc.cpp &
[1] 17994
[wadsley@phys-ugrad ~/calc]$ make
c++ calc.cpp -c
c++ calc.o -o calc
[wadsley@phys-ugrad ~/calc]$
```

#### Calc Program in action

```
[wadsley@phys-ugrad ~/calc]$ c++ calc.cpp -o calc
[wadsley@phys-ugrad ~/calc]$ calc
Please input two integers
2 2
The sum of 2 and 2 equals 4
[wadsley@phys-ugrad ~/calc]$ calc
Please input two integers
3
6
The sum of 3 and 6 equals 9
```

#### **Abusing Calc Program**

```
[wadsley@phys-ugrad ~/calc]$ calc
Please input two integers
a
The sum of 0 and 0 equals 0
[wadsley@phys-ugrad ~/calc]$ calc
Please input two integers
1.2 2
The sum of 1 and 0 equals 1
[wadsley@phys-ugrad ~/calc]$
```