```
Tutorial 3 – Week of Sep. 27<sup>th</sup> 2021
```

Question 1) 2.13

Provide the instruction type and hexadecimal representation of the following instruction:

```
sw x5, 32(x30)
```

Solution:

S-type

0x025f2023

0000 0010 0101 1111 0010 0000 0010 0011

```
opcode = 010 0011

imm[4:0] = 0000 0

funct3 = 010

rs1 = 11110

rs2 = 0 0101

imm[11:5] = 0000 001

------

imm = imm[11:5] imm[4:0] = 0000 001 0000 0 = 32
```

Question 2) 2.17 (modified)

Assume the following register contents: x5 = 0x0000AAAA, x6 = 0x12345678

1) For the register values shown above, what is the value of x7 for the following sequence of instructions? $sli \times 7$, $\times 5$, 4

```
slli x7, x5, or x7, x6
```

2)

For the register values shown above, what is the value of x7 for the following sequence of instructions?

```
srli x7, x5, 3 and x7, x7, 0x1EF
```

Solution:

```
1)
slli x7, x5, 4 // x7 = 0x000aaaa0
or x7, x7, x6 // x7 = 0x123efef8

2)
srli x7, x5, 3 // x7 = 0x00001555
andi x7, x7, 0x1EF // x7 = 0x00000145

use andi to "and" constant
```

Question 3) 2.23

Consider a proposed new instruction named rpt. This instruction combines a loop's condition check and counter decrement into a single instruction. For example

```
rpt x29, loop
would do the following:
   if (x29 > 0) {
       x29 = x29 -1;
       goto loop
```

1)

}

If this instruction were to be added to the RISC-V instruction set, what is the most appropriate instruction format?

2) What is the shortest sequence of RISC-V instructions that performs the same operation?

Solution:

- **1** The UJ instruction format would be most appropriate because it would allow the maximum number of bits possible for the "loop" parameter, thereby maximizing the utility of the instruction.
- **2** It can be done in three instructions:

```
loop:

addi x29, x29, -1 // Subtract 1 from x29
bgt x29, x0, loop // Continue if x29 not
negative
addi x29, x29, 1 // Add back 1 that shouldn't
have been subtracted.
```

Question 4) 2.20

For the following C statement, write a minimal sequence of RISC-V assembly instructions that performs the identical operation. Assume x6 = A, and x17 is the base address of C.

```
A = C[0] << 4;
```

Solution:

```
ld x6, 0(x17) // x6 = C[0]
slli x6, x6, 4 // x6 = x6 * 16
```