Questions: 3.6 -3.11, 3.14, 3.16

higher radix notation (string)

default encoding format

encoding format

<u>'151' = '1001 0111' = 1</u> * -2^(8-1) ... = -105

'214' = '1101 0110' = -42

3.6

Assume 185 and 122 are unsigned 8-bit decimal integers. Calculate 185–122. Is there overflow, (underflow) or neither?

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Solution:
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```
'185' = '1011 1001' = 185
                                               '122' = '0111 1010' = 122
185 = 1011 1001
                                               185 - 122 = 63
122 = 0111 1010
                                               [0, 2^8 - 1]
                                               63 in this range
185 - 122 = 63 = 0001 11112
                                               no overflow
Neither (63)
```

3.7

Assume 185 and 122 are signed 8-bit decimal integers stored in sign-magnitude format.

185' = '1011 1001' = -57

Calculate 185 +122. Is there overflow, underflow, or neither?

Solution:

```
'122' = '0111 1010' = 122
185 = 1011 1001 = -57
                                    -57 + 122 = 65
                                    range is [-127, 127]
122 = 0111 1010
                                    65 is in this range
-57+122 = 65
```

hīğhër radix notation (string)

3.8

Assume 185 and 122 are signed 8-bit decimal integers stored in sign-magnitude format.

Calculate 185 –122. Is there overflow underflow or neither?

185' = '10111001' = -57 Solution: **'122' = '01111010' = 122** 185 = 1011 1001 = - 57 -57 - 122 = -179-122 = -179

range of this 8-bits system under sign-mag.: Overflow, -179 does not fit into 8 bit format [-127, 127]

3.9 -179 not in [-127, 127]

Assume 151 and 214 are signed 8-bit decimal integers overflow stored in two's complement format. Calculate 151 +214 using saturating arithmetic. The result should be written in decimal.

Solution: 151 = 1001 0111 = -128 + 16 + 4 + 2 + 1 = -128 + 23 = -105

3.10

-105 + (-42) = -147range [-128, 127] -147 < -128 set the result to -128 -105 + (-42) = -127(-147)

Assume 151 and 214 are signed 8-bit decimal integers stored in two's complement format. Calculate 151 –214 using saturating arithmetic. The result should be written in decimal. Solution:

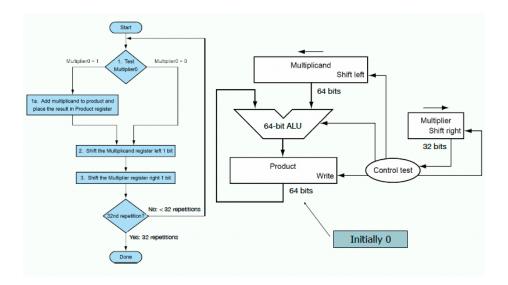
3.11

Assume 151 and 214 are unsigned 8-bit integers. Calculate 151+214 using saturating arithmetic. The result should be written in decimal.

Solution: 151+214 = 255 (365)

3.14

Calculate the time necessary to perform a multiply using the approach given in Figure below if an integer is 8 bits wide and each step of the operation takes four time units. Assume that in step 1a an addition is always performed—either the multiplicand will be added, or a zero will be. Also assume that the registers have already been initialized (you are just counting how long it takes to do the multiplication loop itself). If this is being done in hardware, the shifts of the multiplicand and multiplier can be done simultaneously. If this is being done in software, they will have to be done one after the other. Solve for each case.



Solution:

3.14 For hardware, it takes one cycle to do the add, one cycle to do the shift, and one cycle to decide if we are done. So the loop takes (3 × A) cycles, with each cycle being B time units long.

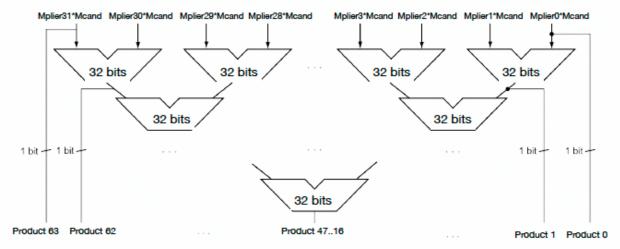
For a software implementation, it takes one cycle to decide what to add, one cycle to do the add, one cycle to do each shift, and one cycle to decide if we are done. So the loop takes $(5 \times A)$ cycles, with each cycle being B time units long.

 $(3 \times 8) \times 4tu = 96$ time units for hardware

 $(5 \times 8) \times 4tu = 160$ time units for software

3.16

Calculate the time necessary to perform a multiply using the approach given in Figure below if an integer is 8 bits wide and an adder takes four time units.



Solution:

3.16 It takes B time units to get through an adder, and the adders are arranged in a tree structure. It will require log 2(A) levels. An 8 bit wide word requires seven adders in three levels. $3 \times 4tu = 12$ time units.