

**COMPSCI 1JC3**  
**Introduction to Computational Thinking**  
**Fall 2017**

## 05 Recursion 1

William M. Farmer

Department of Computing and Software  
McMaster University

October 3, 2017



## Admin

- Student Accessibility Services (SAS) is looking for a note taker for COMPSCI 1JC3; see <https://sas.mcmaster.ca/notetaking/#notetaking-for-others> for details.
- Assignment 2 is posted and due Friday, October 20.
- Office hours: To see me please send me a note with times.
- **Are there any questions?**

W. M. Farmer

COMPSCI 1JC3 Fall 2017: 05 Recursion 1

2/12

## M&Ms (iClicker)

What is your relationship with M&Ms?

- A. They are great; I submit them every week.
- B. I submit them only to get the marks.
- C. They are valuable, but I am too lazy to always submit them.
- D. They are of no value to me; I don't submit them.

## Advice

1. **Use the midterm recess to both catch up and to relax!**
2. **Read your McMaster e-mail regularly!**

## Review

1. Propositional formulas.
2. Defining any boolean function using **not**, **and**, and **or**.
3. Conditional expressions.
4. Bitwise operations.
5. While loops.

## What is Recursion?

- **Recursion** is a method of defining something (usually a function) in terms of itself.
  - ▶ One of the most fundamental ideas of computing.
  - ▶ An alternative to iteration (loops).
  - ▶ Can make some programs easier to write, understand, and prove correct.
  - ▶ **Learning to use recursion is one of the very best ways to develop computational thinking!**
- In almost all programming languages, functions can be defined by recursion.
- The use of recursion requires care and understanding.
  - ▶ Recursive definitions can be nonsensical (i.e., nonterminating).
  - ▶ Sloppy use of recursion can lead to total confusion.
  - ▶ Correctness is proved by (mathematical) **induction**.

## Recursion Question (iClicker)

Given a string `s` as input, what does the function `mystery` return?

```
mystery :: String -> String
```

```
mystery s
  | s == ""      = s
  | otherwise    = (mystery (tail s)) ++
                   [head s]
```

- A. The reverse of the string `s`.
- B. The string `s`.
- C. Every other character from the string `s`.
- D. The empty string.
- E. None of the above.

## How does Recursion Work?

A problem is solved by recursion as follows:

1. The simplest instances of the problem are solved directly.
2. Each other instance of the problem is solved by reducing the instance to simpler instances of the problem.
3. As a result of 1 and 2, each instance can be solved by reducing the instance to simpler instances and then reducing these instances to simpler instances and continuing in this fashion until a simplest instance is reached, which has already been solved.

Notice that recursion employs a **divide and conquer** strategy.

## How does Recursion Work with Functions?

- In the typical recursive definition of a function:
  - ▶ An **instance of the function** is a set of inputs for the function.
  - ▶ Each instance  $I$  is assigned a natural number  $n(I)$ .
  - ▶ An instance  $I$  is a “simplest instance” if  $n(I) = 0$ .
  - ▶ An instance  $I'$  is “simpler than an instance  $I$ ” if  $n(I') < n(I)$ .
- A recursive definition of a function is **nonsensical** if some instance  $I$  is reduced to an instance  $I'$  such that  $I'$  is not simpler than  $I$ , i.e.,  $n(I') \geq n(I)$ .

## Example: Reverse

```
reverse1 :: Eq a => [a] -> [a]

reverse1 x
  | x == []      = x
  | otherwise    = (reverse1 (tail x)) ++
                    [head x]

reverse2 :: [a] -> [a]

reverse2 []      = []
reverse2 (x:xs) = (reverse2 xs) ++ [x]
```

## Example: Factorial

```
factorial :: Integer -> Integer

factorial n
  | n == 0 = 1
  | n > 0  = n * factorial (n - 1)
```

## Example: Bogus Recursive Functions

```
bogus1 :: Integer -> Integer

bogus1 n = bogus1 n

bogus2 :: Integer -> Integer

bogus2 n = n * bogus2 (n - 1)

bogus3 :: Integer -> Integer

bogus3 n
  | n == 0 = 1
  | n > 0  = n * bogus3 (n + 1)
```