

McMaster University: Self Reflection (10%)

Part I Re-Assessing Project Contributions

1. What was your most valuable contribution to Group Assignment 1? What did you learn about your strengths and weaknesses?
2. What was your most valuable contribution to Group Assignment 2? What did you learn about your strengths and weaknesses?
3. What was your most valuable contribution to Group Assignment 3? What did you learn about your strengths and weaknesses?

Part II: Self Reflection

1. What have you learned about Human Computer Interaction that challenged your beliefs before you started the course? How will you apply this to future projects? (e.g., theories/models)
2. What insights from your participation in tutorials has allowed you to look at issues (in class or in real life) from a different perspective?
3. As a result of the answer to the first two questions, what will you do differently going forward (in class or in real life)
4. What would you improve in the course? (e.g., what was clear, what was unclear?) Your comments will shape the course for future students to improve their experience (e.g., were the examples engaging? Did we do too many or not enough activities? Would you prefer the tutorials focused on the content or in class activities?)
5. What were your expectations coming into the class and were they satisfied?