

PGPLOT

PHYS2G03

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McMaster University

Plotting Data

- Researchers employ two main ways of plotting data graphically:
- 1) Generate a file and use a separate package on the file e.g. IDL, gnuplot, TOPCAT, spreadsheet software, python
- 2) Call graphics routines directly using a library of routines

PGPLOT

- PGPLOT is a library of routines callable from C/C++ and FORTRAN (77 or 90)
- It produces very nice graphs, contour plots, surface plots and other graphics

PGPLOT Library

- PGPLOT has to be downloaded and installed from the website, it is freeware
- It is installed on phys-ugrad and should just work
- On some systems PGPLOT needs environment variables. The current phys-ugrad does not.
- e.g.
setenv PGPLOT_DIR /usr/share/pgplot
setenv LD_LIBRARY_PATH
/opt/intel_fc_80/lib:/usr/local/lib:/2/local/lib:/usr/X11R6/lib:.

PGPLOT Devices

When PGPLOT runs it offers a list of devices: e.g.
`/XWINDOW`, `/GIF`, `/CPS`

Just enter `/xw`
(shorthand for `/XWINDOW`)

PGPLOT

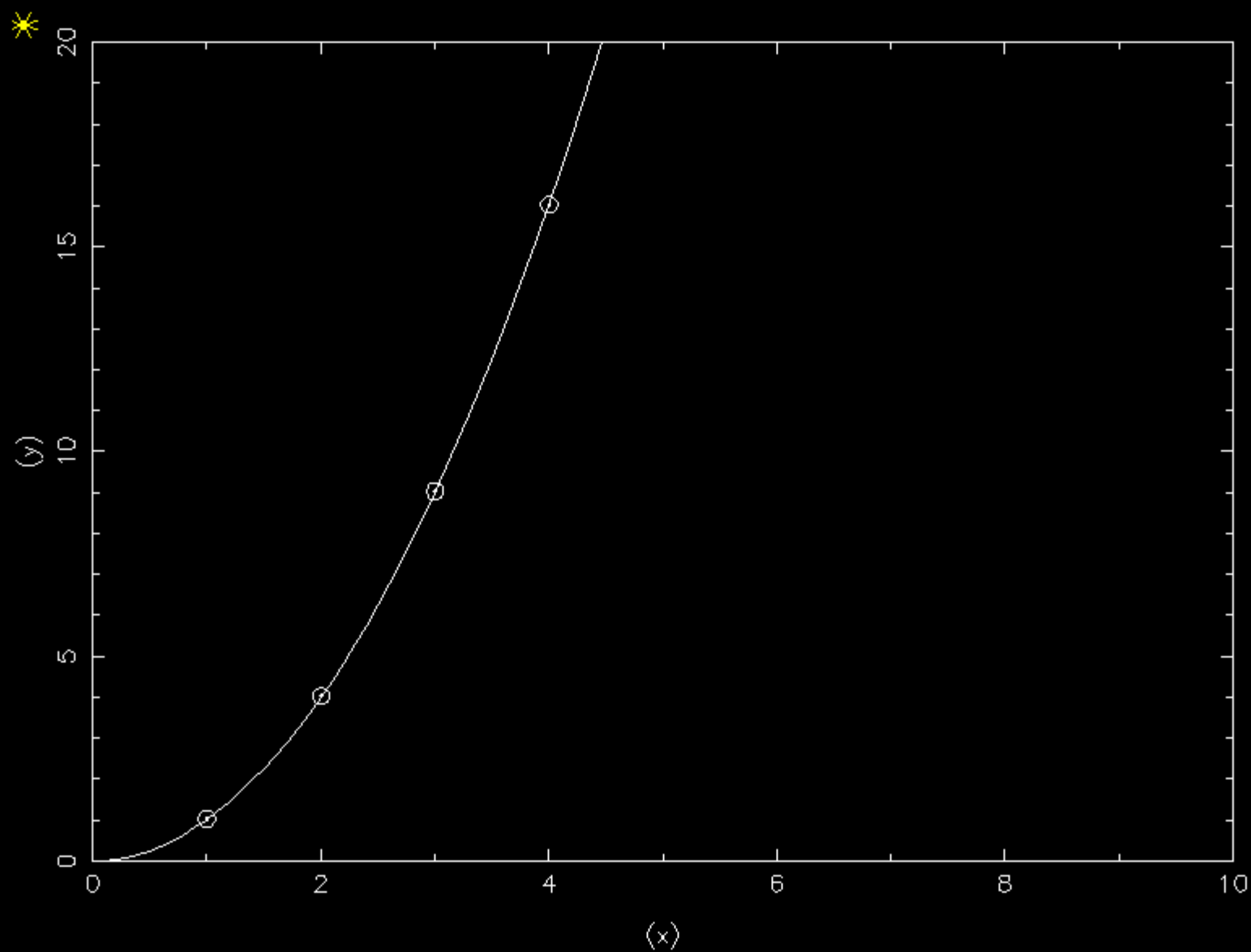
`/home/2G03/pgplot/pgdemo1`

Just hit return for the next plot

There are 9 demo programs

`pgdemo1 ... pgdemo9`

If you want to know if pgplot can do something it is
probably in one of the demo plots to find out

PGPLOT Example 1: $y = x^2$ 

C/C++ code

Uses PGPLOT to plot $y=\cos(x)$

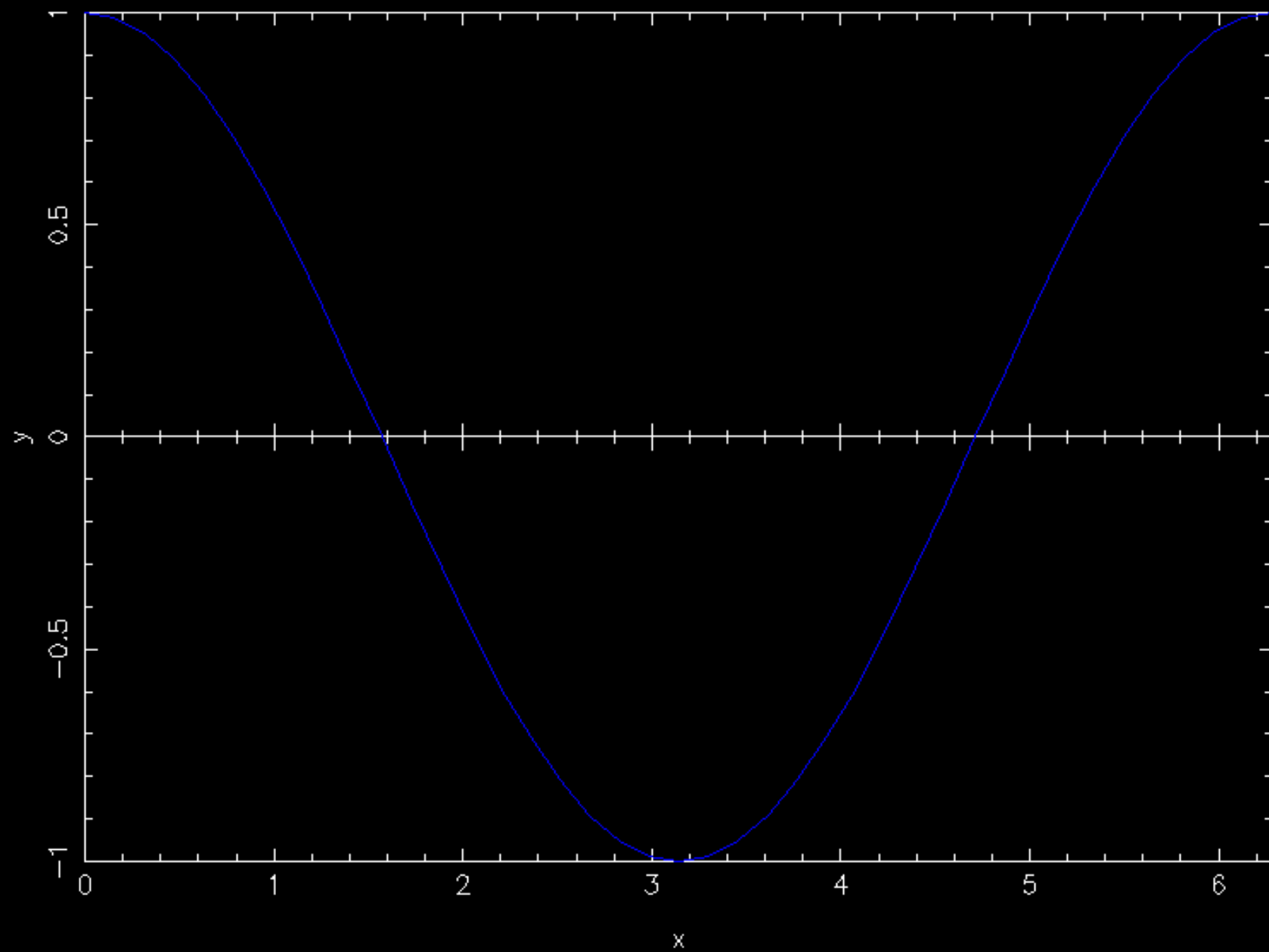
```
cp -r /home/2G03/ploty ~/
```

```
cd ~/ploty
```

```
make
```

```
ploty
```


$$y=\cos(x)$$



```

#include <cmath>
#include "cpgplot.h"

int main()
{
    //-----
    // This program uses pgplot to plot  $y = \cos(x)$ 
    //-----
    const int nintervals = 40;
    float x[nintervals+1], y[nintervals+1];
    float pi, dx;
    int i;

    // Open a plot window
    if (!cpgopen("/XWINDOW")) return 1;

    // Set-up plot axes
    // M_PI is defined in cmath
    cpgenv(0, 2*M_PI, -1., 1., 0, 1);
    // Label axes
    cpglab("x", "y", "y=cos(x)");

```

```

dx = 2*M_PI/nintervals;

// Change plot colour to colour 2 (red)
cpgsci(4);

// Compute the function at the points
for (i=0; i<=nintervals; i++) {
    x[i] = dx*i;
    y[i] = cos(x[i]);
}

// Plot the curve
cpgline(nintervals+1, x, y);

// Pause and then close plot window
cpgclos();

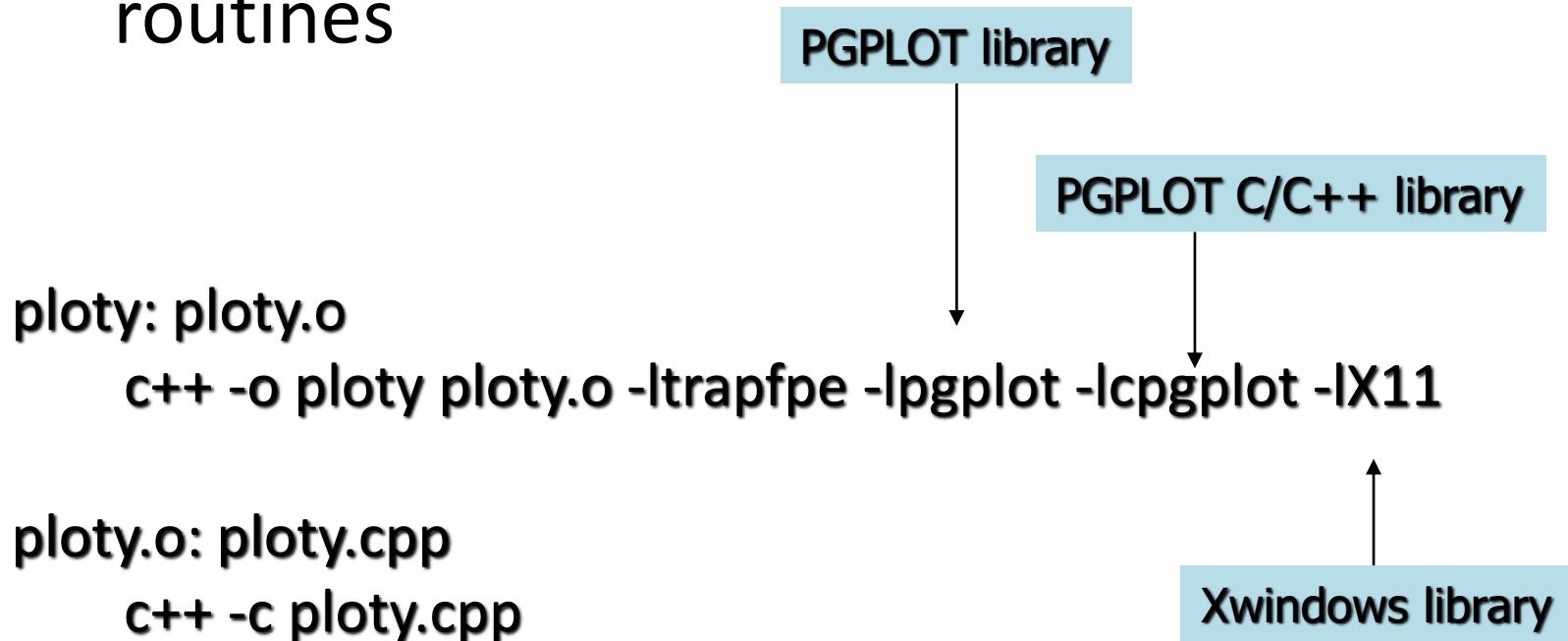
}

```

ploty.cpp

Compiling with PGPLOT

- PGPLOT is a non-standard library so the linker has to be told where to find the routines



Key PGPLOT routines

Add prototypes for pgplot functions

```
#include "cpgplot.h"
```

Open a plot window (Xwindow)

```
cpgopen("/XWINDOW")
```

Set-up plot axes

```
cpgenv(0.,2*M_PI,-1.,1.,0,1);
```

Label axes

```
cpglab("x", "y", "y=cos(x)");
```

Change plot colour to colour 4 (BLUE)

```
cpgsci(4);
```

Plot two arrays x and y as a curve

```
cpgline(nintervals+1,x,y);
```

Pause and then close plot window

```
cpgclos();
```

Key PGPLOT routines

Set-up plot axes

```
cpgenv(0.,2*M_PI,-1.,1.,0,1);
```

1st, 2nd arguments x-axis min and max

3rd, 4th arguments y-axis min and max

5th argument: use same scaling on axes 0=no 1=yes

6th argument: axis style: box plus axes drawn

Label axes

```
cpglab("x", "y", "y=cos(x)");
```

1st, 2nd arguments, x and y axis labels

3rd argument over plot title

Key PGPLOT routines

Change plot colour (0=white, 1 black,...

`cpgsci(col);`

Plot two arrays x and y as a curve

`cppline(n,x,y);`

1st argument: number of points

2nd, 3rd arguments, x and y arrays

MUST be float NOT double

Plot two arrays x and y as a points

`cpgppt(n,x,y,sym);`

1st argument: number of points






























2nd, 3rd arguments, x and y arrays

MUST be float NOT double

4th argument: symbol to use 0=box, 1=dot, 2=+, 3=*, 4=circle ...

must be int



Color Index: R G B	Color	Monochrome
0: 1.00 1.00 1.00		
1: 0.00 0.00 0.00		
2: 1.00 0.00 0.00		
3: 0.00 1.00 0.00		
4: 0.00 0.00 1.00		
5: 0.00 1.00 1.00		
6: 1.00 0.00 1.00		
7: 1.00 1.00 0.00		
8: 1.00 0.50 0.00		
9: 0.50 1.00 0.00		
10: 0.00 1.00 0.50		
11: 0.00 0.50 1.00		
12: 0.50 0.00 1.00		
13: 1.00 0.00 0.50		
14: 0.33 0.33 0.33		
15: 0.87 0.67 0.87		

Documentation

PGPLOT full documentation/download:

■ <http://www.astro.caltech.edu/~tjp/pgplot/>

Have a look at this website now – it lists the function for Fortran first

C/C++ is described here.

<http://www.astro.caltech.edu/~tjp/pgplot/cbinding.html>

Most functions are the same, but lower case with a “c” in front for C/C++

e.g. `pgline(n,x,y)` → `cppline(n,x,y);` // C++ version

www.astro.caltech.edu/~tjp/pgplot/subroutines.html#PGENV

Homepage - PHYSICS 2003 Soc... PGPLOT Subroutine Descriptions

Not secure | star-www.dur.ac.uk/~m/pgplot.html#PGENV

Apps | CBC | BBC | NIT | Bookmarks | ADS | IN | Zimlab 3 | Globe | 8-bit EncS&P | ForeverSpit | m/lyph - solids iph | Shdr Editor | local timestepping... | Freesound.org - "M... | Other bookmarks

PGENV -- set window and viewport and draw labeled frame

```
SUBROUTINE PGENV (XMIN, XMAX, YMIN, YMAX, JUST, AXIS)
  REAL XMIN, XMAX, YMIN, YMAX
  INTEGER JUST, AXIS
```

Set PGPLOT "Plotter Environment". [PGENV](#) establishes the scaling for subsequent calls to [PGET](#), [PGLINE](#), etc. The plotter is advanced to a new page or panel, clearing the screen if necessary. If the "prompt state" is ON (see [PBACK](#)), confirmation is requested from the user before clearing the screen. If requested, a box, axes, labels, etc. are drawn according to the setting of argument `AXIS`.

Arguments:

- `XMIN` (input) : the world x-coordinate at the bottom left corner of the viewport.
- `XMAX` (input) : the world x-coordinate at the top right corner of the viewport (note `XMAX` may be less than `XMIN`).
- `YMIN` (input) : the world y-coordinate at the bottom left corner of the viewport.
- `YMAX` (input) : the world y-coordinate at the top right corner of the viewport (note `YMAX` may be less than `YMIN`).
- `JUST` (input) : if `JUST=1`, the scales of the x and y axes (in world coordinates per inch) will be equal, otherwise they will be scaled independently.
- `AXIS` (input) : controls the plotting of axes, tick marks, etc:
 - `AXIS = -2` : draw no box, axes or labels;
 - `AXIS = -1` : draw box only;
 - `AXIS = 0` : draw box and label it with coordinates;
 - `AXIS = 1` : same as `AXIS=0`, but also draw the coordinate axes (`X=0`, `Y=0`);
 - `AXIS = 2` : same as `AXIS=1`, but also draw grid lines at major increments of the coordinates;
 - `AXIS = 10` : draw box and label X-axis logarithmically;
 - `AXIS = 20` : draw box and label Y-axis logarithmically;
 - `AXIS = 30` : draw box and label both axes logarithmically.

For other axis options, use routine [PGBDS](#). [PGENV](#) can be persuaded to call [PBACK](#) with additional axis options by defining an environment parameter `PGPLOT_ENVOPT` containing the required option codes.

Examples:

```
PGPLOT_ENVOPT=P      | draw Projecting tick marks
PGPLOT_ENVOPT=I      | Invert the tick marks
PGPLOT_ENVOPT=IV     | Invert tick marks and label y Vertically
```

PGERAS -- erase all graphics from current page

```
SUBROUTINE PGERAS
```

Erase all graphics from the current page or panel.

Arguments: none

Differences in C/C++ pgplot

C/C++ is described here

<http://www.astro.caltech.edu/~tjp/pgplot/cbinding.html>

Some function arguments are a little different because Fortran passes by reference but C/C++ does not unless you use a pointer explicitly

This only applies to functions that return data such as the cursor locating function, PGCURS:

e.g. FORTRAN: `pgcurs(x,y,ch)`

C/C++: `cpgcurs(&x,&y,&ch);`

Examples on phys-ugrad

■ phys-ugrad:

/home/2G03/pgplot Demos (Fortran)

/home/2G03/ploty C/C++ code demo

see also mandel code for Mandel or lorenz

/home/2G03/mandel/MandelMain.cpp

/home/2G03/lorenz/lorenz.cpp