

Data Structures and Algorithms – (COMP SCI 2C03)  
 Winter 2021  
 Tutorial - 9

April 5, 2021

1. How many letter comparisons would KMP algorithm perform on the text  $a^n$  and pattern  $a^{m-1}b$ .

**Answer:** For the text  $a^n$  and pattern  $a^{m-1}b$ , KMP would perform  $2n - m$  letter comparisons.

2. Compute the border array of the string `abaababaabaab`

**Answer:**

	1	2	3	4	5	6	7	8	9	10	11	12	13
$w$	a	b	a	a	b	a	b	a	a	b	a	a	b
$\beta_w$	0	0	1	1	2	3	2	3	4	5	6	4	5

3. Compute the border array of the string  $w = a^n$ .

**Answer:**  $\beta_w = 0123 \dots n - 1$

4. Consider the four variable-length codes shown in Figure 1. Which of the codes are prefix-free? Which of the codes are uniquely decodable? For those that are uniquely decodable, give the encoding of `AABCABABACAABDAA`.

**Answer:** Code 1 **is not** prefix-free as 10 is prefix of 100.

Code 2 **is not** prefix-free as 0 is prefix of 00 and 1 is prefix of 11.

Code 3 **is** uniquely decodable:

$A$	$A$	$B$	$C$	$A$	$B$	$A$	$B$	$A$	$C$	$A$	$A$	$B$	$D$	$A$	$A$
1	1	01	001	1	01	1	01	1	001	1	1	01	0001	1	1

Code 4 is uniquely decodable:

$\overset{A}{1} \overset{A}{1} \overset{B}{01} \overset{C}{001} \overset{A}{1} \overset{B}{01} \overset{A}{1} \overset{B}{01} \overset{A}{1} \overset{C}{001} \overset{A}{1} \overset{A}{1} \overset{B}{01} \overset{D}{000} \overset{A}{1} \overset{A}{1}$

symbol	code 1	code 2	code 3	code 4
A	0	0	1	1
B	100	1	01	01
C	10	00	001	001
D	11	11	0001	000

Figure 1: Table for Question 4

5. How many bits are needed to encode  $N$  copies of the symbol  $a$ , as a function of  $N$ ) using run-length encoding? How many bits are needed to encode  $N$  copies of  $abc$  (as a function of  $N$ ) using run-length encoding? (you may consider ASCII encoding)

**Answer:** If we use ASCII encoding and run-length encoding for alternating runs of zeros and ones, then we need  $32N$  bits to encode  $N$  copies of the symbol  $a$  (see next question for more details), and  $96N$  bits to encode  $N$  copies of  $abc$ .

6. Give the result of encoding the strings  $a$ ,  $aa$ ,  $aaa$ ,  $aaaa$ , ... (strings consisting of  $N$   $a$ 's) with run-length and Huffman encoding.

**Answer:** 8-bit ASCII code for  $a$ : 01100001.

String "a":

- run-length:  $\overset{\#0}{00000001} \overset{\#1}{00000010} \overset{\#0}{00000100} \overset{\#1}{00000001}$
- Huffman:  $\overset{leaf}{1} \overset{ASCII(a)}{01100001} \overset{a}{0}$

String "aa":

- run-length:  $\overset{\#0}{00000001} \overset{\#1}{00000010} \overset{\#0}{00000100} \overset{\#1}{00000001} \overset{\#0}{00000001}$   
 $\overset{\#1}{00000010} \overset{\#0}{00000100} \overset{\#1}{00000001}$
- Huffman:  $\overset{leaf}{1} \overset{ASCII(a)}{01100001} \overset{a}{0} \overset{a}{0}$

String “N a’s”:

- run-length:  $\overset{\#0}{00000001} \overset{\#1}{00000010} \overset{\#0}{00000100} \overset{\#1}{00000001}$   
 $\times N$
- Huffman:  $\overset{leaf}{1} \overset{ASCII(a)}{01100001} \overset{a}{0}$   
 $\times N$

7. Compute the bitstream encoding of the binary trie given in Figure 2 representing prefix-free codes for letters A, B, C, D, E.

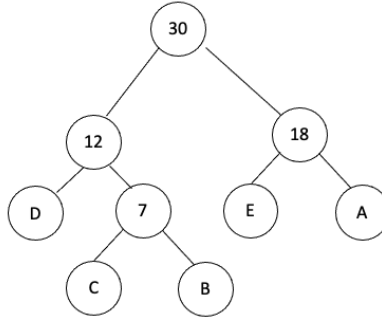


Figure 2: Prefix-free code binary trie

**Answer:** The preorder traversal of the trie is: 30 12 D 7 C B 18 E A. Marking internal nodes with bit 0, and character with bit 1 followed by its 8-bit ASCII code, we get the following bitstream encoding:  
 0 0 101000100 0 101000011 101000010 0 101100101 101000001.

8. Consider the input string  $w = abababacaaaadaeaceeaabbb$ . Encoding  $w$  in 8-bit ASCII requires how many bits? How much savings in terms of bits is achieved if  $w$  is encoded using Huffman encoding (remember to include the number of bits required to encode the binary trie)?

**Answer:** For 8-bit ASCII, we have 24 characters and each needs 8 bits, so we need in total of  $24 \times 8 = 192$  bits.

The Huffman Trie is provided in Figure 3. This is the encoding of the Trie:

$\overset{1}{\downarrow} \overset{leaves}{\downarrow} \overset{a}{\downarrow} \overset{2}{\downarrow} \overset{b}{\downarrow} \overset{3}{\downarrow} \overset{e}{\downarrow} \overset{4}{\downarrow} \overset{d}{\downarrow} \overset{c}{\downarrow}$   
 0 1 01100001 0 1 01100010 0 1 01100101 0 1 01100100 1 01100011

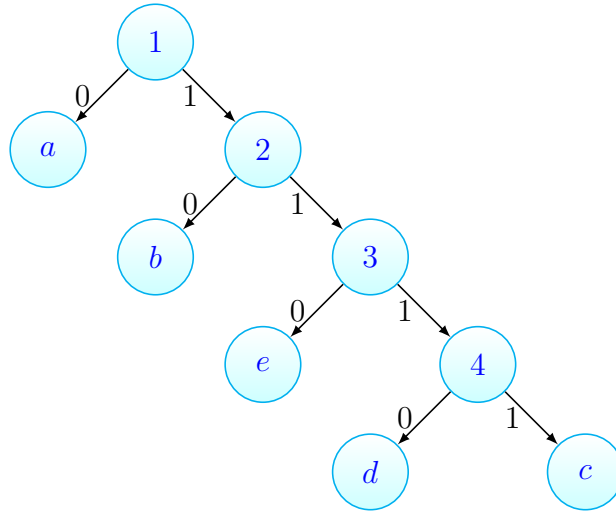


Figure 3: Huffman Trie for Q8

We need 49 bits to encode the trie. The result of encoding the string w needs 45 bits as follow:

$\begin{matrix} a & b & a & b & a & b & a & c & a & a & a & a & d & a & e & a & c & e & e & a & a & b & b & b \\ 0 & 10 & 0 & 10 & 0 & 10 & 0 & 1111 & 0 & 0 & 0 & 0 & 1110 & 0 & 110 & 0 & 1111 & 110 & 110 & 0 & 0 & 10 & 10 & 10 \end{matrix}$

In total, we need 94 bits with Huffman code. Compare to 8-bit ASCII, we have  $\frac{94}{192} = 48\%$  compression ratio.