

17C3

Last Day The Megaththeorem (version 1)

If A is a square (ie. $n \times n$) matrix, the following are all equivalent

- 1) A is invertible (ie A^{-1} exists)
- 2) A has RREF of I (row equivalent to I)
- 3) A is a product of elementary matrices
- 4) $A \vec{x} = \vec{b}$ has unique solution

new

5) $A \vec{x} = \vec{0}$ has only the trivial solution

ie $A \vec{x} = \vec{0}$ has only $\vec{x} = \vec{0}$ as a solution

↗ "The trivial solution"

Note (4) \Rightarrow (5) ie $\vec{b} = \vec{0}$ case, specifically

(5) \Rightarrow (2)

If $A\vec{x} = \vec{0}$ has $\vec{x} = \vec{0}$ only as solution

all n
no parameter!

$$\left\{ \begin{array}{l} x_1 = 0 \\ x_2 = 0 \\ \vdots \end{array} \right\} \Rightarrow \left\{ \left[\begin{array}{cccc|c} 1 & 0 & \dots & 0 & 0 \\ 0 & 1 & \dots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \end{array} \right] \right\} \xrightarrow{\text{RREF}} \left\{ \begin{array}{l} I_n \\ \vdots \end{array} \right\}$$

A is row-equivalent to I ✓

Fun things we can prove

Let's prove you can't have 2, 3, 4 etc. solutions!
(ie only 0, 1 or ∞)

Proof Say $A\vec{x} = \vec{b}$ & $A\vec{y} = \vec{b}$, $\vec{x} \neq \vec{y}$

Subtract we get $A\vec{x} - A\vec{y} = \vec{b} - \vec{b} = \vec{0}$

$$A(\vec{x} - \vec{y}) = \vec{0}$$

$$\hookrightarrow \vec{x} \neq \vec{y} \Rightarrow \underline{\vec{x} - \vec{y} \neq \vec{0}}$$

(& A not invertible!)

If call $\vec{x} - \vec{y} = \vec{v} \Rightarrow A\vec{v} = \vec{0}$

$$tA\vec{v} = \vec{0}, \text{ all } t \in \mathbb{R}$$

$$A(t\vec{v}) = \vec{0}$$

$$\rightarrow \underline{A(\vec{x} + t\vec{v})} = A\vec{x} + A(t\vec{v}) = \vec{b} + \vec{0} = \underline{\underline{\vec{b}}}$$

$$A(\vec{x} + t\vec{v}) = \vec{b} \text{ for all } \underline{t \in \mathbb{R}}$$

↑

∞ possible solutions!

Note we often generalize!

If \vec{x} & \vec{y} solve $A\vec{u} = \vec{b}$

then $A(\vec{x} - \vec{y}) = \vec{0}$ always!

& any $A(\vec{x} + (\text{homog. solution})) = A\vec{x} + \vec{0}$
 $= \vec{b}$

So all solutions to $A\vec{x} = \vec{b}$ can be expressed

as

$\vec{x}_0 + \vec{y}_h$
↑
a particular
arbitrary choice of
solution

any homog. solution!
ie $A\vec{y}_h = \vec{0}$

Next If \checkmark $BA = I$ (or $AB = I$) only, then $B = A^{-1}$
we know

Proof If A^{-1} exists & $BA = I$
 $A^{-1} = IA^{-1} = BAA^{-1} = BI = B$

Recall A^{-1} , if exists

has property

$$A^{-1}A = AA^{-1} = I$$

But

$$\text{If } A\vec{x} = \vec{0}$$

$$BA\vec{x} = B\vec{0} = \vec{0}$$

$$\& \text{ if } (BA = I) \Rightarrow = I\vec{x} = (\vec{x} = \vec{0}) \text{ only!}$$

$$\text{So } BA = I$$

means

$$A\vec{x} = \vec{0} \text{ has}$$

$$\vec{x} = \vec{0} \text{ soln. only!}$$

| So A^{-1} exists & $B = A^{-1}$ (from above!)
It $BA = I$

So if $AB = I \Rightarrow$ by above B^{-1} exists

$$B^{-1} = A$$

$$\Rightarrow \boxed{A^{-1} = B}$$

| So If A & B are $n \times n$ matrices & either $AB = I$ or $BA = I$ |

Proof

$$\begin{aligned} & \underline{(AB)^{-1}} AB = I \\ & = \underbrace{(AB)^{-1} A} B = I \\ & \quad \uparrow \\ & \quad \text{must be } B^{-1} \\ & \quad \text{(by previous!)} \end{aligned}$$

$$\begin{aligned} & AB \cdot (AB)^{-1} = I \\ & A \underbrace{(B(AB)^{-1})} = I \\ & \quad \uparrow \\ & \quad \text{This is } A^{-1}, \text{ also} \\ & \quad \text{by above!} \end{aligned}$$

So both A & B are inv. if AB is inv

to prove

then A^{-1} & B^{-1} exist!

Lets add more to our Big Theorem!

Remarks

1) A has RREF I

2) A is a product of E 's (elementary matrices)

✓ 3) A^{-1} exists

$A\vec{x} = \vec{b}$
 $\vec{x} = A^{-1}\vec{b}$ \longrightarrow 4) $A\vec{x} = \vec{b}$ has unique solution

5) $A\vec{x} = \vec{0}$ has trivial ($\vec{x} = \vec{0}$) soln. only.

4) really says any $A\vec{x} = \vec{b}$ soln. is unique!

but got for free $A\vec{x} = \vec{b}$ always has a solution

Is having a soln. for all possible \vec{b} sufficient to show invert?

Yes! Let's show it!

Proof: Say $A\vec{x} = \vec{b}$ always has a solution

Then $A\vec{x} = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$ } 1 in first position
0 elsewhere!

has a solution! call it \vec{x}_1

Similarly $A\vec{x}_2 = \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix}$ for some \vec{x}_2

$A\vec{x}_3 = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$ for ~~some~~ \vec{x}_3

$$\begin{aligned} \text{Then } A [\vec{x}_1 \mid \vec{x}_2 \mid \vec{x}_3 \mid \dots] &= [A\vec{x}_1 \mid A\vec{x}_2 \mid \dots] \\ &= \begin{bmatrix} 1 & 0 & 0 & \dots \\ 0 & 1 & 0 & \dots \\ 0 & 0 & 1 & \dots \\ \vdots & \vdots & \vdots & \ddots \end{bmatrix} = \underline{\underline{I}} \end{aligned}$$

$$\Rightarrow A [\vec{x}_1 \dots \vec{x}_n] = I \Rightarrow \underline{A^{-1} \text{ exists}}$$