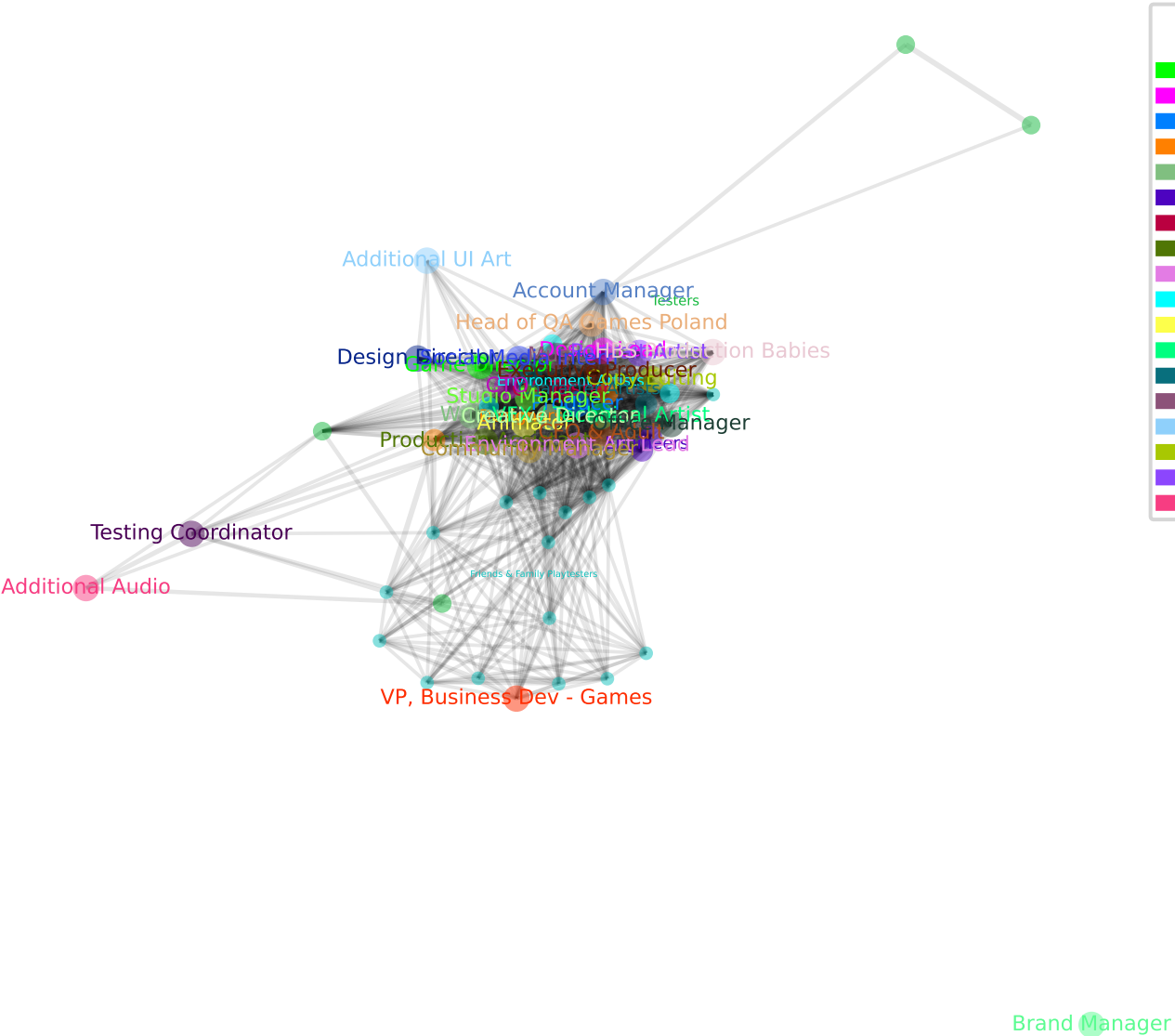


shadowrun-dragonfall-directors-cut: Who worked with who?  
Prior shared game dev experience network of members  
(colored by their role in dev team)



## Roles

- |                        |                              |
|------------------------|------------------------------|
| Game Director          | Testing Coordinator          |
| Design Lead            | Testers                      |
| Producer               | Head of QA Games Poland      |
| Designers              | Account Manager              |
| Writer                 | VP, Business Dev - Games     |
| Engineers              | Friends & Family Playtesters |
| QA Tester              | Creative Director            |
| Production Assistant   | Studio Manager               |
| Environment Art Lead   | CFO & Adult                  |
| Environment Artists    | CTO                          |
| Animator               | Art Director                 |
| VFX / Technical Artist | Design Director              |
| Character Artists      | Executive Producer           |
| Music                  | Office Manager               |
| Additional UI Art      | Brand Manager                |
| Copy Editing           | Community Manager            |
| Portrait Artist        | Social Media Intern          |
| Additional Audio       | HBS Production Babies        |