

## INDIVIDUAL ASSIGNMENT COVERSHEET

STUDENT ID	FIRST NAME		<u>SURNAME</u>				
Paper Code:	00140740	Paper Nan	ne:	O D			
A	COMP710			Game Pr	ogramming		
Assignment							
Name:	Assignment: Individual Game Project						
Lecturer's Name:							
	Stephan Hooper						
Assignment Due		Date	e Suk	mitted:			
Date:	13/09/2016				16/09/2016		
Please read the fo	ollowing and <u>tick</u> to	indicate your ι	ınder	standing:			
	<u> </u>	,		Ü			
1. I understand it is my responsibility to keep a copy of my assignment.							
						lacksquare	
2. I have signed and read the <b>Student's Statement below</b> . Tick							
3. I understand that a software programme (Turnitin) that detects plagiarism						Tick	
and copying may be used on my assignment.							
Plagiarism and Dishonesty are methods of cheating for the purposes of General Academic							
Regulations (GAR) http://www.aut.ac.nz/students/regulations.htm							
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<u>Student</u>	's Statement:						
This assessment is entirely my own work and has not been submitted in any other course of							
study. I have submitted a copy of this assessment to Turnitin, if required.							
In this assessment I have acknowledged, to the best of my ability							
The source of direct quotes from the work of others							
<ul> <li>The ideas of others (includes work from private or professional services, past</li> </ul>							
assessments, other students, books, journals, cut/paste from internet sites and/or							
	other materials)						
• T	The source of diagrams						

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Date: 16/09/2016