INDIVIDUAL ASSIGNMENT COVERSHEET

STUDENT ID	FIRST NAME	SURNAME

Paper Code:	COMP710	Paper Name:	Game Programming
Assignment Name:	Assignment: Individual Game Project		
Lecturer's Name:	Stephan Hooper		
Assignment Due Date:	13/09/2016	**Date Submitted:**	16/09/2016

Please read the following and **tick** ✔ to indicate your understanding:

1. I understand it is my responsibility to keep a copy of my assignment.

   Tick ☑

2. I have signed and read the **Student's Statement below**.

   Tick ☑

3. I understand that a software programme (Turnitin) that detects plagiarism and copying may be used on my assignment.

   Tick ☑

Plagiarism and Dishonesty are methods of cheating for the purposes of General Academic Regulations (GAR) http://www.aut.ac.nz/students/regulations.htm

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Student's Statement:

This assessment is entirely my own work and has not been submitted in any other course of study. I have submitted a copy of this assessment to Turnitin, if required.
In this assessment I have acknowledged, to the best of my ability
- The source of direct quotes from the work of others
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Signature: _____ Date: 16/09/2016 _____