sigaddset(3p) — Linux manual page

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NAME top

sigaddset — add a signal to a signal set

SYNOPSIS top

#include <signal.h>
int sigaddset(sigset t *set, int signo);

DESCRIPTION top

The sigaddset() function adds the individual signal specified by the signo to the signal set pointed to by set.

Applications shall call either <code>sigemptyset()</code> or <code>sigfillset()</code> at least once for each object of type <code>sigset_t</code> prior to any other use of that object. If such an object is not initialized in this way, but is nonetheless supplied as an argument to any of <code>pthread_sigmask()</code>, <code>sigaction()</code>, <code>sigaddset()</code>, <code>sigdelset()</code>, <code>sigismember()</code>, <code>sigpending()</code>, <code>sigprocmask()</code>, <code>sigsuspend()</code>, <code>sigtimedwait()</code>, <code>sigwait()</code>, or <code>sigwaitinfo()</code>, the results are undefined.

RETURN VALUE top

Upon successful completion, sigaddset() shall return 0; otherwise, it shall return -1 and set errno to indicate the error.

ERRORS top

The *sigaddset()* function may fail if:

EINVAL The value of the *signo* argument is an invalid or unsupported signal number.

The following sections are informative.

EXAMPLES top

None.

APPLICATION USAGE top

None.

RATIONALE top

None.

FUTURE DIRECTIONS top

None.

SEE ALSO top

Section 2.4, Signal Concepts, pthread_sigmask(3p), sigaction(3p),
sigdelset(3p), sigemptyset(3p), sigfillset(3p), sigismember(3p),
sigpending(3p), sigsuspend(3p)

The Base Definitions volume of POSIX.1-2017, signal.h(Op)

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Pages that refer to this page: signal.h(0p), pthread_sigmask(3p), sigaction(3p), sigdelset(3p), sigemptyset(3p), sigfillset(3p), sigismember(3p), sigpending(3p), sigsuspend(3p)

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