

perror(3) — Linux manual page

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 PERROR(3)

Linux Programmer's Manual

PERROR(3)**NAME** [top](#)

perror - print a system error message

SYNOPSIS [top](#)

```
#include <stdio.h>

void perror(const char *s);

#include <errno.h>

const char *const sys_errlist[];
int sys_nerr;
int errno;          /* Not really declared this way; see errno(3) */
```

Feature Test Macro Requirements for glibc (see [feature_test_macros\(7\)](#)):

```
sys_errlist, sys_nerr:
    From glibc 2.19 to 2.31:
        _DEFAULT_SOURCE
    Glibc 2.19 and earlier:
        _BSD_SOURCE
```

DESCRIPTION [top](#)

The **perror()** function produces a message on standard error describing the last error encountered during a call to a system or library function.

First (if *s* is not NULL and **s* is not a null byte ('\0')), the argument string *s* is printed, followed by a colon and a blank. Then an error message corresponding to the current value of *errno* and a new-line.

To be of most use, the argument string should include the name of the function that incurred the error.

The global error list `sys_errlist[]`, which can be indexed by `errno`, can be used to obtain the error message without the newline. The largest message number provided in the table is `sys_nerr-1`. Be careful when directly accessing this list, because new error values may not have been added to `sys_errlist[]`. The use of `sys_errlist[]` is nowadays deprecated; use `strerror(3)` instead.

When a system call fails, it usually returns `-1` and sets the variable `errno` to a value describing what went wrong. (These values can be found in `<errno.h>`.) Many library functions do likewise. The function `perror()` serves to translate this error code into human-readable form. Note that `errno` is undefined after a successful system call or library function call: this call may well change this variable, even though it succeeds, for example because it internally used some other library function that failed. Thus, if a failing call is not immediately followed by a call to `perror()`, the value of `errno` should be saved.

VERSIONS

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Since glibc version 2.32, the declarations of `sys_errlist` and `sys_nerr` are no longer exposed by `<stdio.h>`.

ATTRIBUTES

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For an explanation of the terms used in this section, see [attributes\(7\)](#).

Interface	Attribute	Value
<code>perror()</code>	Thread safety	MT-Safe race:stderr

CONFORMING TO

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`perror()`, `errno`: POSIX.1-2001, POSIX.1-2008, C89, C99, 4.3BSD.

The externals `sys_nerr` and `sys_errlist` derive from BSD, but are not specified in POSIX.1.

NOTES

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The externals `sys_nerr` and `sys_errlist` are defined by glibc, but in `<stdio.h>`.

SEE ALSO

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[err\(3\)](#), [errno\(3\)](#), [error\(3\)](#), [strerror\(3\)](#)

COLOPHON [top](#)

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Pages that refer to this page: [err\(3\)](#), [errno\(3\)](#), [error\(3\)](#), [fmtmsg\(3\)](#), [pmerrstr\(3\)](#), [psignal\(3\)](#), [sd_journal_print\(3\)](#), [stdio\(3\)](#), [strerror\(3\)](#)

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