## **LEXING**

```
Passage de la chaine de charactere en chaine de struct de la forme : typedef struct s_tok { char *val; int type } t_tok;
```

#### TRI ET REGROUPEMENT DES CHARACTERES

```
Is_-IRa_>_test_|_<<_EOF_wc_>test2|_echo_"'hello_"$USER"'"

LITERAL OUTREDIR PIPE DOUBLEQUOTE

SPACE INREDIR SIMPLEQUOTE
```

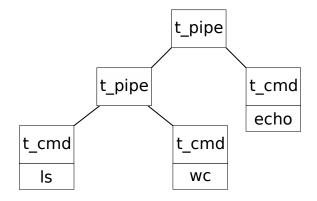
### REGROUPEMENT LOGIQUE ET NETTOYAGE

{"ls","-lRa",">","test","|","<<","EOF","wc",">","test2","|","echo",""'hello"\$USER"'""}

## **PARSING**

```
Passage de la chaine de charactere en tokens de structs de la forme :

typedef struct s_cmd { typedef struct s_pipe {
 char **argv; t_cmd *left;
 t_tok *redir; t_cmd *right;
} t_cmd; } t_pipe;
```



# **EXPANDING**

