

Cs543 hw 4 report

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1. Give the best classification accuracy achieved with your network at the top of the report. It should match the accuracy achieved by your best submission to the Kaggle competition.

My Score: **0.48480**

2. As in the past MPs, discuss your development process and any interesting implementation choices. Describe your network architecture. For each layer, list the layer functions, their parameters, input dimensions and output dimensions. Follow the same format as for the MNIST sample network below. [Image]

Ideally, you should justify the choices in your network architecture (i.e., show the performance with vs. without a given layer), but we realize that it may not be computationally feasible to test your variations, so just report any experiments you were able to do and try your best to motivate your architecture.

I read [this paper](#) whose network achieve about 75% accuracy on CIFAR-100. In its term, it used DeepCNiN(5, 300) to get this result. However, that's too computationally expensive for my laptop. So I experimented around and finally use DeepCNet(4, 120), which has fewer layers and a lot fewer filters. It took me about 12 hours and the result is about 48%.

| Layer | Type | Name | Input | Filter | Pad | Stride | Output |
|-------|------|------|-------|--------|-----|--------|--------|
| | | | | | | | |

| | | | | | | | |
|----|-------------|--------|-----------|-------------|---|---|-----------|
| 1 | conv | 1*k C3 | 32x32x3 | 3x3x3x120 | 8 | 1 | 46x46x120 |
| 2 | relu | | 46x46x120 | Max(0, x) | 0 | | 46x46x120 |
| 3 | maxpool | MP2 | 46x46x120 | 2x2 | 0 | 2 | 23x23x120 |
| 4 | conv | 2*k C2 | 23x23x120 | 2x2x120x240 | 0 | 1 | 22x22x240 |
| 5 | relu | | 22x22x240 | Max(0, x) | 0 | | 22x22x240 |
| 6 | maxpool | MP2 | 22x22x240 | 2x2 | 0 | 2 | 11x11x240 |
| 7 | conv | 3*k C2 | 11x11x240 | 2x2x240x360 | 0 | 1 | 10x10x360 |
| 8 | relu | | 10x10x360 | Max(0, x) | 0 | | 10x10x360 |
| 9 | maxpool | MP2 | 10x10x360 | 2x2 | 0 | 2 | 5x5x360 |
| 10 | conv | 4*k C2 | 5x5x360 | 2x2x360x480 | 0 | 1 | 4x4x480 |
| 11 | relu | | 4x4x480 | Max(0, x) | 0 | | 4x4x480 |
| 12 | maxpool | MP2 | 4x4x480 | 2x2 | 0 | 2 | 2x2x480 |
| 13 | conv | 100 C2 | 2x2x480 | 2x2x480x100 | 0 | 1 | 1x1x100 |
| 14 | relu | | 1x1x100 | Max(0, x) | 0 | | 1x1x100 |
| 15 | softmaxloss | | 1x1x100 | | 0 | | 1x100 |

3. For the following hyper-parameters, report the values that you used, and discuss how changing these parameters impacts running time and accuracy.

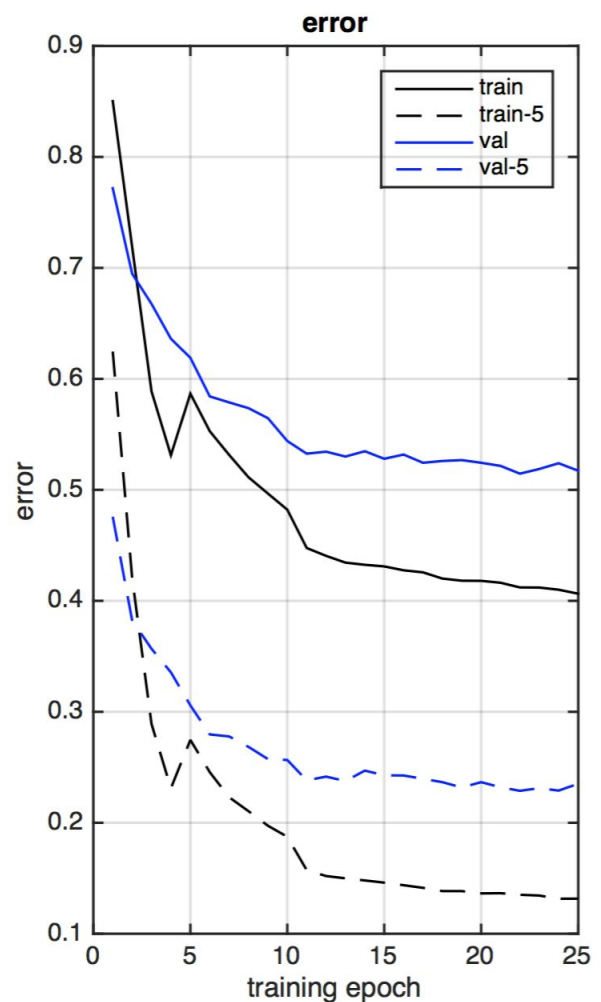
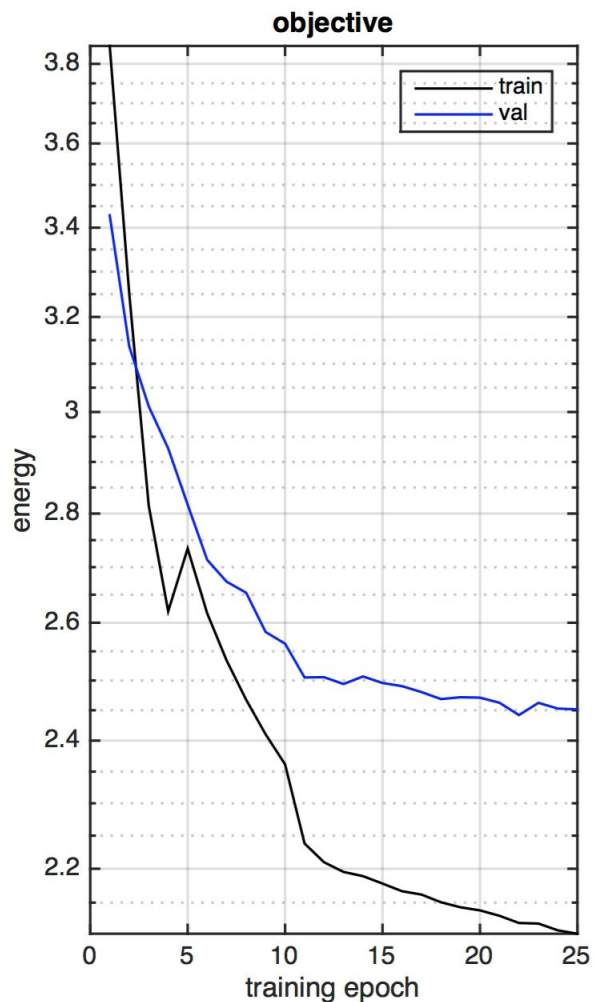
- mini-batch size (smaller vs. larger)

- learning rate (initial value? decay?)
- Iterations

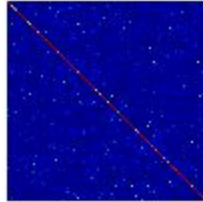
I just used the default parameters for all these.

4. Plot your training/validation error vs training iteration/epoch. Here is an example plot for MNIST: [image]

The lines for training and validation set apart far from each other after a few epochs. Clearly, my network has some serious overfitting problem.



5. Show the confusion matrix for your network (see examples above). Discuss which classes are the most confused with each other and why.



I wrote a script to output the most significant mistakes.

From a human's viewpoint, many mistakes are quite reasonable, such as bicycles mistaken as motorcycles, boys mistaken as girls, and dolphins mistaken as sharks.

Some mistakes are a lot less likely made by humans, but they at least naturally belong to a larger category. For example, bears are mistaken as chimpanzees. And spiders are mistaken as cockroaches.

Here are the 27 most confused classes:

- Some bear's are mistaken as chimpanzee's.
- Some bicycle's are mistaken as motorcycle's.
- Some boy's are mistaken as girl's.
- Some bus's are mistaken as pickup_truck's.
- Some bus's are mistaken as streetcar's.
- Some camel's are mistaken as cattle's.
- Some cloud's are mistaken as sea's.
- Some dolphin's are mistaken as shark's.
- Some dolphin's are mistaken as whale's.
- Some house's are mistaken as castle's.

- Some lamp's are mistaken as cup's.
- Some man's are mistaken as boy's.
- Some man's are mistaken as woman's.
- Some maple_tree's are mistaken as oak_tree's.
- Some maple_tree's are mistaken as willow_tree's.
- Some plain's are mistaken as sea's.
- Some poppy's are mistaken as rose's.
- Some rose's are mistaken as tulip's.
- Some shark's are mistaken as ray's.
- Some spider's are mistaken as cockroach's.
- Some streetcar's are mistaken as bus's.
- Some train's are mistaken as streetcar's.
- Some tulip's are mistaken as orchid's.
- Some tulip's are mistaken as poppy's.
- Some tulip's are mistaken as rose's.
- Some wolf's are mistaken as possum's.
- Some woman's are mistaken as girl's.