

Rain Sensing Automatic Car Wiper Using STM32 Microcontroller

Implementation...

1. Code

```
2. #include <stdint.h>
3. #include "stm324xx.h"
4. #include "gpio.h"
5. #include "rcc.h"
6.
7. #if !defined(__SOFT_FP__) && defined(__ARM_FP)
8.     #warning "FPU is not initialized, but the project is compiling for an FPU.
9.     Please initialize the FPU before use."
10. #endif
11. /* RCC (Reset and clock Control) Registers */
12. #define RCC_BASE_ADDR          0x40023800
13. #define RCC_AHB1ENR_OFFSET    0x30
14. #define RCC_AHB1ENR            *(volatile unsigned int *) (RCC_BASE_ADDR +
15.     RCC_AHB1ENR_OFFSET)
16. /* GPIO Registers */
17. #define GPIOD_BASE_ADDR        0x40020C00
18. #define GPIOD_MODER_OFFSET    0x00
19. #define GPIOD_MODER            *(volatile unsigned int *) (GPIOD_BASE_ADDR +
20.     GPIOD_MODER_OFFSET)
21. #define GPIOD_ODR_OFFSET      0x14
22. #define GPIOD_ODR              *(volatile unsigned int *) (GPIOD_BASE_ADDR +
23.     GPIOD_ODR_OFFSET)
24. static volatile int flag;
25. static volatile int SCount = 0, count=0;          //Global variables
26.
27.     //Scount is number of times the switch is pressed
28.     //count is simple variable to count the loop
29. //Interrupt handler
30. void exti0_irqhandler(void)
31. {
32.     if(EXTI->PR & (1 << PIN_0))
33.     {
34.         flag = 1;
35.         EXTI->PR = EXTI->PR | (1 << PIN_0);
36.     }
37. }
38.
39. //Code to Turn on and off Red LED
40. long delay = 0xFFFFFFFF;
41.
42. static void on_red_led(void)
43. {
44.     volatile long i;
45.     GPIOD_ODR = GPIOD_ODR | 0x00001000;
46. }
47. static void off_red_led(void)
48. {
49.     volatile long i;
50.     GPIOD_ODR = GPIOD_ODR & ~(0x00001000);
51. }
52. }
```

```

53.
54. //GPIO Configuration
55. static void init_config(void)
56. {
57.     config_rcc(GPIOD);
58.     config_gpiox(GPIOD, PIN_12, GPIO_OUTPUT_PP, GPIO_SPEED_VERY_HIGH);
        //Green LED
59.
60.     config_rcc(GPIOD);
61.     config_gpiox(GPIOD, PIN_14, GPIO_OUTPUT_PP, GPIO_SPEED_VERY_HIGH);
        //Red LED
62.
63.     config_rcc(GPIOD);
64.     config_gpiox(GPIOD, PIN_13, GPIO_OUTPUT_PP, GPIO_SPEED_VERY_HIGH);
        //Orange LED
65.
66.     config_rcc(GPIOD);
67.     config_gpiox(GPIOD, PIN_15, GPIO_OUTPUT_PP, GPIO_SPEED_VERY_HIGH);
        //Blue LED
68.
69.     config_rcc(GPIOA);
70.     config_gpiox(GPIOA, PIN_0, GPIO_INPUT, GPIO_SPEED_VERY_HIGH);
        //Push Button
71.
72.     config_gpio_irq_priority(IRQ_NO_EXTI0, NVIC_IRQ_PR_LVL_0);
        //Interrupt Handler
73.     config_gpio_interrupt(IRQ_NO_EXTI0, ENABLE);
74. }
75.
76. // Code to Turn on and off Blue LED
77. static void LED_1_ON()
78. {
79.     /* Setting PD15 (Pin 15 of PORTD) as General Purpose Output */
80.     GPIOD_MODER = GPIOD_MODER | 0x0100000000;
81.
82.     GPIOD_ODR = GPIOD_ODR | 0x00001000;
83. }
84.
85. static void LED_1_OFF()
86. {
87.     /* Setting PD15 (Pin 15 of PORTD) as General Purpose Output */
88.     GPIOD_MODER = GPIOD_MODER | 0x0100000000;
89.
90.     GPIOD_ODR = GPIOD_ODR & ~0x00001000;
91. }
92. //Code to Turn on and off Green LED
93.
94. static void LED_2_ON()
95. {
96.     /* Setting PD12 (Pin 12 of PORTD) as General Purpose Output */
97.     GPIOD_MODER = GPIOD_MODER | 0x01000000;
98.
99.     GPIOD_ODR = GPIOD_ODR | 0x00001000;
100. }
101.
102. static void LED_2_OFF()
103. {
104.     /* Setting PD12 (Pin 12 of PORTD) as General Purpose Output */
105.     GPIOD_MODER = GPIOD_MODER | 0x01000000;
106.
107.     GPIOD_ODR = GPIOD_ODR & ~0x00001000;
108. }
109.
110. //Code to Turn on and off Orange LED
111. static void LED_3_ON()
112. {
113.     /* Setting PD13 (Pin 13 of PORTD) as General Purpose Output */

```

```

114.         GPIO_MODER = GPIO_MODER | 0x01000000;
115.
116.         GPIO_ODR = GPIO_ODR | 0x00001000;
117.     }
118.
119.     static void LED_3_OFF()
120.     {
121.         /* Setting PD13 (Pin 13 of PORTD) as General Purpose Output */
122.         GPIO_MODER = GPIO_MODER | 0x01000000;
123.
124.         GPIO_ODR = GPIO_ODR & ~0x00001000;
125.     }
126.
127.     static void Delay(int x)                // Delay function for
LED
128.     {
129.         for(int i=0;i<x;i++);
130.     }
131.
132.     //Main Function
133.     int main(void)
134.     {
135.
136.
137.         int key;
138.         long int A;                        //
variable to check for button pressed duration
139.
140.         init_config();                    //
Configuration Function for GPIO and interrupt
141.
142.
143.         //Logic for Wiper System
144.         while (1)
145.         {
146.             key = gpiox_read_pin(GPIOA, PIN_0);        //
Polling
147.
148.             if(key == 1)
149.             {
150.                 A = 0;
151.                 long int j;
152.                 for(long int j=0;j<=5000000;j++)
153.                 {
154.                     A++;
155.                 }
156.
157.                 if(A>2000000)                //1uSec = 1 clock hence 2 Sec = 2000000
Cycle
158.             {
159.
160.                 on_red_led();                //Turn on Red LED
161.
162.                 if (flag == 1) // Set in ISR
163.                 {
164.                     flag = 0;
165.                     count++;
166.                     SCount=count % 4;
167.                 }
168.
169.
170.                 //Wiper Moving at 1 Hz
171.                 while(SCount==1)
172.                 {
173.                     LED_1_ON();
174.                     Delay(10000);
175.                     LED_1_OFF();

```

```

176.         LED_2_ON();
177.         Delay(10000);
178.         LED_2_OFF();
179.         LED_3_ON();
180.         Delay(10000);
181.         LED_3_OFF();
182.         LED_2_ON();
183.         Delay(10000);
184.         LED_2_OFF();
185.         LED_1_ON();
186.         Delay(10000);
187.         LED_1_OFF();
188.     }
189.
190.     /* Wiper Moving at 4 Hz*/
191.     while(SCount==2)
192.     {
193.         LED_1_ON();
194.         Delay(2500);
195.         LED_1_OFF();
196.         LED_2_ON();
197.         Delay(2500);
198.         LED_2_OFF();
199.         LED_3_ON();
200.         Delay(2500);
201.         LED_3_OFF();
202.         LED_2_ON();
203.         Delay(2500);
204.         LED_2_OFF();
205.         LED_1_ON();
206.         Delay(2500);
207.         LED_1_OFF();
208.     }
209.
210.     /*Wiper Moving at 8 Hz */
211.
212.     while(SCount==3)
213.     {
214.         LED_1_ON();
215.         Delay(1250);
216.         LED_1_OFF();
217.         LED_2_ON();
218.         Delay(1250);
219.         LED_2_OFF();
220.         LED_3_ON();
221.         Delay(1250);
222.         LED_3_OFF();
223.         LED_2_ON();
224.         Delay(1250);
225.         LED_2_OFF();
226.         LED_1_ON();
227.         Delay(1250);
228.         LED_1_OFF();
229.     }
230.     /*Wiper Movement stop*/
231.     while(SCount==0)
232.     {
233.         LED_1_OFF();
234.         LED_2_OFF();
235.         LED_3_OFF();
236.     }
237.
238.     }
239.
240. }
241.
242.     /*Wiper System turn Off when switch pressed for less than 2 sec*/

```

```
243.         else if(A<2000000)
244.         {
245.             off_red_led();
246.             LED_1_OFF();
247.             LED_2_OFF();
248.             LED_3_OFF();
249.         }
250.     }
251.     return 0;
252. }
```