

# COMP90018

# Mobile Computing Systems

# Programming

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# Introduction to LBS

- Location-based services (LBS)
  - Services that integrate a mobile's device location with other information
  - Available at least since the 1970s (GPS: US military)
- Mobile operators
  - Voice, data (SMS, MMS, Video), location information
- Push versus pull
  - User receives information without an active request
  - User actively pulls information from the network

# Applications I

- Infotainment services
  - Driving directions
  - Where is a point of interest (POI): ATM, hotel, restaurant, ...
  - Where am I? Location on a map
  - Where are my friends?
- Tracking services
  - Fleet management, taxi monitoring and dispatching
  - Children, elderly people, sick persons
  - Goods and package tracking

# Applications II

- Information dissemination services
  - Content delivery wrt. the user's context & profile
  - Advertisement & e-coupons
  - Hazard warnings
- Emergency support systems
  - Police, ambulance, fire brigades
  - Roadside assistance
- Location-sensitive billing
  - Call billing based on vicinity from base/home
  - Toll payment

# AT&Ts Find Friend

- User interface
  - User can add friends to a list
  - Send a SMS with a tracking request
- Privacy
  - “Invisible” mode allows to hide from all users
  - Tracking requests always generated an alert
- Services
  - Driving directions or meeting point between friends
  - Search for all friends



# Location-based Services

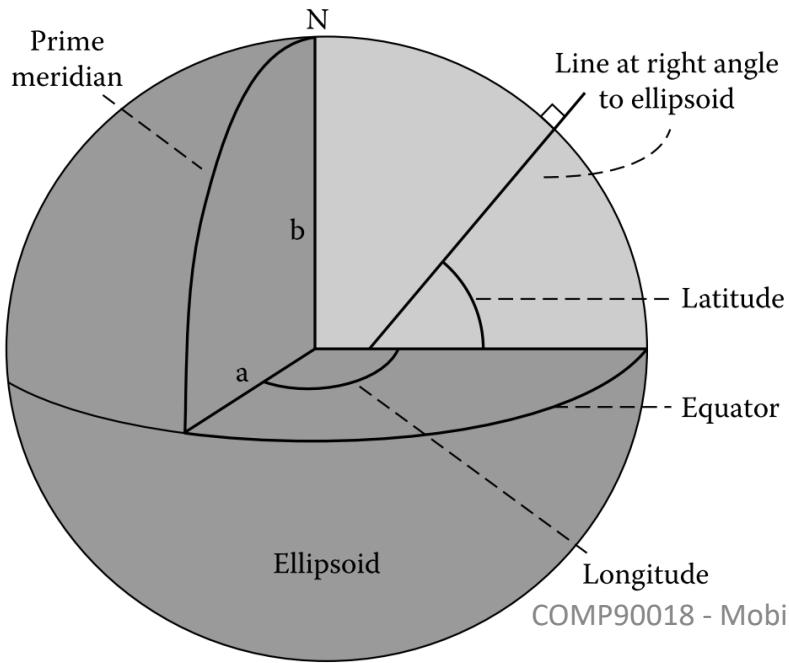
- 1st Generation
  - Manual user input of location information
  - Driving directions, nearby POIs, weather information
- 2nd Generation
  - Location information is acquired automatically within a couple of kilometers
  - Similar services as in 1st generation
- 3rd Generation
  - High position accuracy & automatic initiation of services
  - Asset tracking, street-level routing and positioning, ...

# Localisation technologies

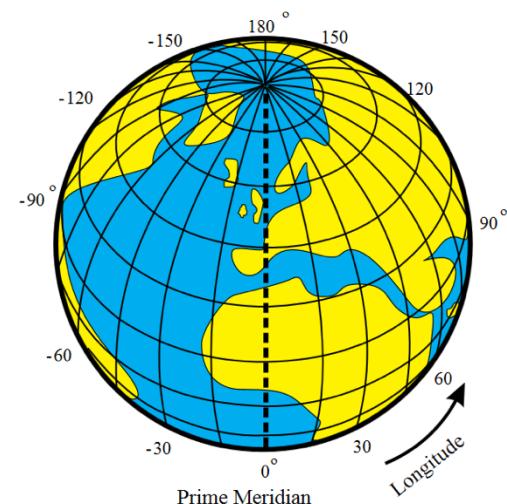
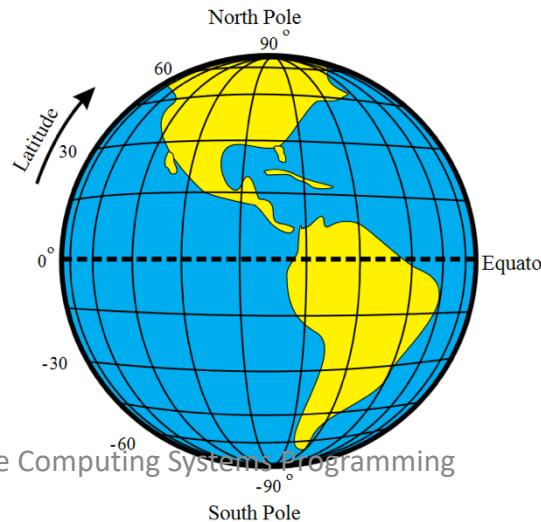
- Location enables a variety of ubicomp applications providing services appropriation to specific location and context
  - Routing phone calls to phone closest to user's current location (Want et al. 1992)
  - Sending printouts to nearest printer, displaying files specific to user's location (Schilit et al. 1999)
- Location is one of the most important components of user context
  - Allows also inferring additional pieces of context (user activity, mode of transportation, social relationships)
- No single location technology is accurate, low-cost, easy to deploy and ubiquitous
  - Typically tradeoff between accuracy, coverage and cost

# Location representation

- Location can be represented in absolute, relative or symbolic form
  - Absolute: exact position such as address or GPS coordinates
  - Relative: St Kilda is 3 km south of Melbourne
  - Symbolic: home, work, bedroom, beach, etc.
- Geographic coordinates: latitude and longitude



University of Melbourne:  
37°47'49.1"S, 144°57'44.5"E

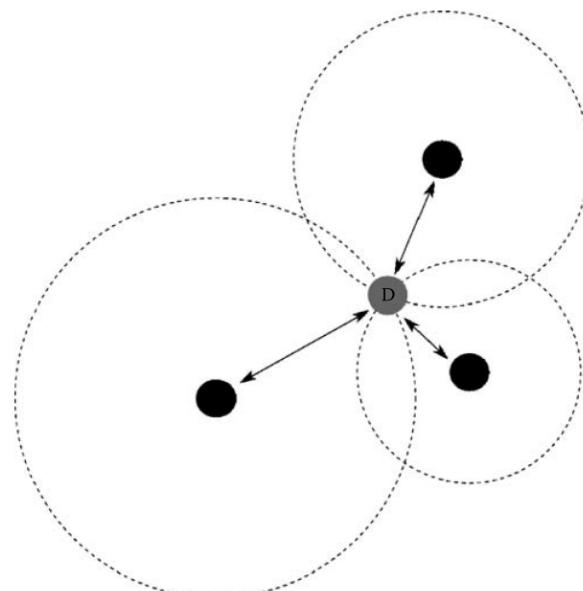


# Infrastructure and client-based location systems

- Client-based location system
  - Device computes its own location
  - Example: GPS
  - Main advantage: preserves location privacy of the device
- Network-based location system
  - Network infrastructure calculates position of device
- Network-assisted location system
  - Both device and network infrastructure participate in computing location
  - Example: A-GPS

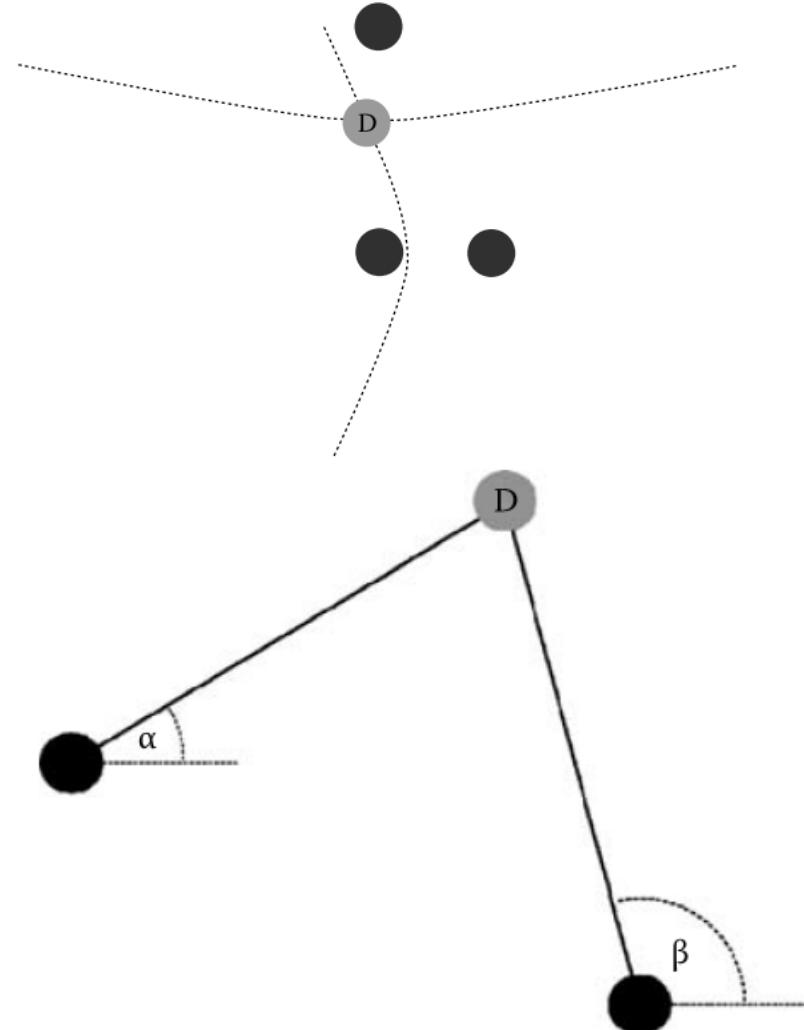
# Approaches to determining location (1)

- Proximity
  - Location is estimated from closeness of device to reference point
  - Example: proximity to a wireless AP
- Trilateration
  - Position of device is computed from distances between device and reference points at known locations
    - Number of reference points = number of physical space dimensions + 1
  - Time of flight
    - Requires clock synchronization between reference points
  - Signal strength attenuation
    - Signal attenuation model
    - Subject to complex interactions with physical environment



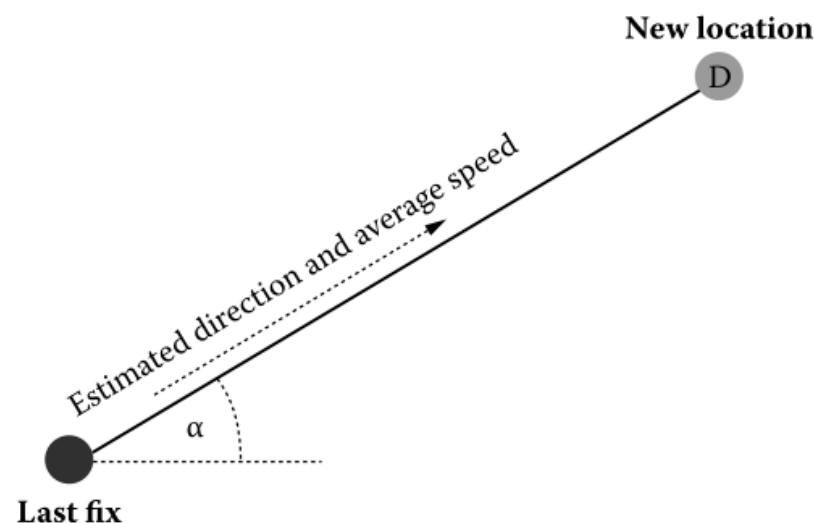
# Approaches to determining location (2)

- Hyperbolic lateration
  - Difference between signal arrival times (TDOA) at two reference points defines location of device as hyperbolic line
- Triangulation
  - Location is estimated from angle of arrival (AOA) of signals between device and reference points
  - Estimation of AOA requires directional antenna or antenna array, thus AOA is typically measured at reference points (not at device)



# Approaches to determining location (3)

- Fingerprinting
  - RF fingerprinting relies on two properties of radio signals: temporal stability and spatial variability
  - In training phase RF measurements ("fingerprint") are captured from target environment (spatial resolution vs positioning accuracy)
  - Location estimate is obtained by comparing current RF measurement to training measurement
  - Measurements by device, location computations by device or infrastructure
- Dead reckoning
  - Location is computed from previously known location (fix), elapsed time, direction and average speed of movement



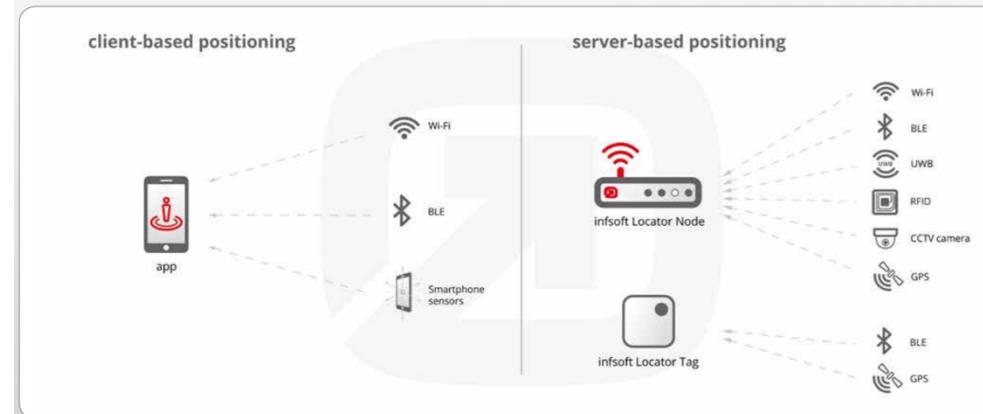
# Error reporting

- Sources of errors
  - Incorrect reference point coordinates
  - Ionospheric and tropospheric delay
  - Clock synchronization
  - Multipath propagation
  - Geometry
- Reporting error
  - Symbolic locations: confidence intervals (correct 85% of the time)
  - Absolute locations: cumulative distribution function of location error

# Location systems (some obsolete)

	<b>Location Type</b>	<b>Resolution, Accuracy</b>	<b>Infrastructure Requirements</b>	<b>Location Data Storage</b>	<b>Spectral Requirements</b>	<b>Location System Type</b>
Active Badge	Symbolic Indoor	Room level	IR Sensors and customs tag	Central	IR	Custom active tagging
ActiveBat	Absolute Indoor	3 cm, 90%	Ultrasonic (US) receivers and transmitters	Central	30 kHz ultrasound and 900 MHz RF	Custom active tagging
ActiveFloor	Symbolic Indoor	1 m, 91%	Custom floor tiles	Central	Load sensor	Passive
Airbus	Symbolic Indoor	Room level, 88%	Single sensor in HVAC	Central	Pressure sensor	Passive
Cricket	Absolute Indoor	3 cm, 90%	US receivers and transmitters	Local	30 kHz ultrasound and 900 MHz RF	Custom active tagging
GPS	Absolute Outdoor	10 m, 50%	GPS receiver	Local	1500 MHz RF	Custom active tagging
PlaceLab (GSM)	Symbolic Indoor/Outdoor	20 m, 90% 5 m, 50%	Existing GSM towers	Local	900–2000 MHz RF	Active tagging
LaceLab (WiFi)	Symbolic Indoor/Outdoor	20 m, 50%	Existing WiFi APs	Local	2.4 GHz RF	Active tagging
PowerLine Positioning	Symbolic Indoor	2 m, 93% 0.75 m, 50%	2 plug-in module and custom tag	Local or central	300–1600 kHz RF	Custom active tagging
RADAR	Symbolic Indoor	6 m, 90% 2–3 m, 50%	3–5 WiFi APs	Local	2.4 GHz RF	Active tagging
Ubisense	Absolute Indoor/Outdoor	15 cm, 90%	Custom sensors and tags	Central	2.5 GHz and 6–8 Ghz wideband RF	Custom active tagging
Vision	Absolute Indoor/Outdoor	1 m, 50–80% (varies by camera density)	Multiple cameras	Central	RF for wireless cameras	Passive

# Example modern positioning system: Infsoft



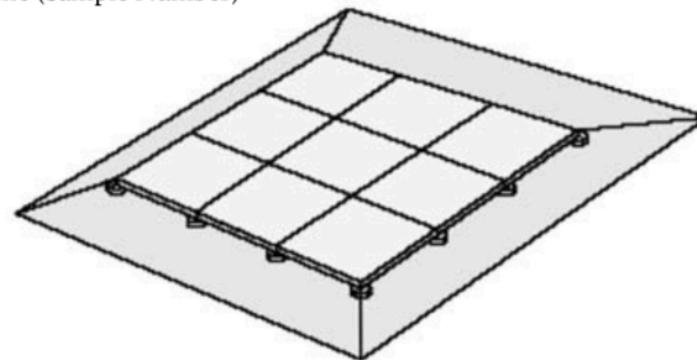
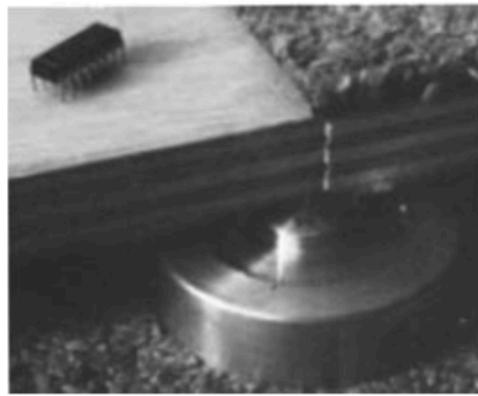
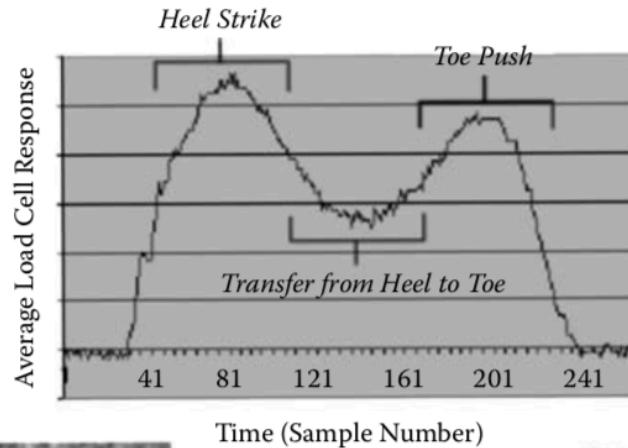
comparison of different technologies for server-based indoor positioning

Technology	Accuracy	Range	Suitable for	Tracking	Transmitter power supply	Battery lifetime
Wi-Fi	< 15 m	< 150 m	area detection		or	medium
BLE	< 8 m	< 75 m	area detection			high
UWB	< 30 cm	< 150	Technology  Accuracy  Range  Cross-Platform		or	low to medium
RFID	< 10 cm	1-3 m	Wi-Fi  5-15 m  < 150 m		—	— (passive RFID tag)

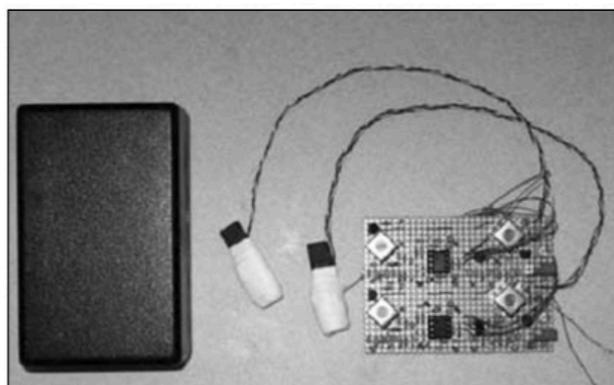
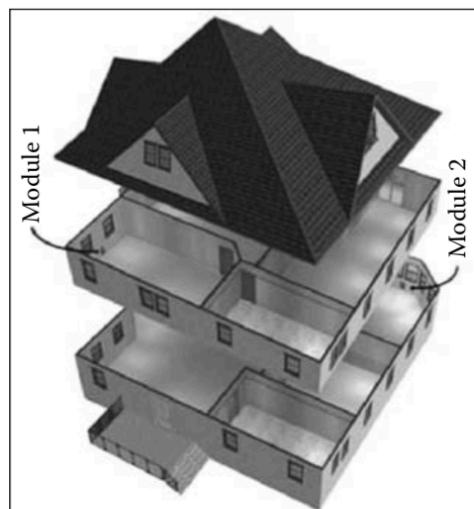
# Comparison of indoor positioning systems (Batistic & Tomic, 2018)

IPS	Technology	Accuracy	Cost (installation/ unit)	Advantages	Disadvantages	Complexity
RADAR	WiFi	2-3 m	L/L	Low price, existing infrastructure	Low accuracy, complex system	Medium
Ekahau	WiFi	1-3 m	H/L	Existing infrastructure, good mapping software	Expensive mapping software	Low
LANDMARC	RFID	2 m	H/L	Very cheap user units	Locating delay 7.5 s	Medium
Active Bat	Ultrasound	3 cm	H/L	Cheap user units, very precise	Requires a lot of beacons, medium battery life	High
Lok8	Ultrasound	10 cm	L/L	Smartphone user units, precise	Requires new infrastructure in every room	Medium
Topaz	Bluetooth	2 m	L/L	Low price	Locating delay 15-30 s	Medium
iBeacon	Bluetooth	0.5-3 m	H/L	Smartphone user units, ease of access	Requires a lot of beacons for better precision	Low
Beauregard et al.	Inertial	0.74-2.5 m	L/L	Cheap, map can be added post-hoc	Requires a detailed map for better precision	Medium
Ubisense	Ultra-wideband	15 cm	H/H	Very precise, very robust	Expensive installation and units	High
Leppäkoski et al.	Inertial + WiFi	3 m	L/L	Cheap, could work on smartphone	Low accuracy, time consuming installation	Medium
Cricket	Ultrasound + RF	10 cm	H/L	Cheap user units, provides privacy, precise	complex installation, low battery life	High
Han Zou et al.	Inertial + WiFi + Bluetooth	0.59 m	L/L	Cheap, precise	Requires detailed mapping	Medium

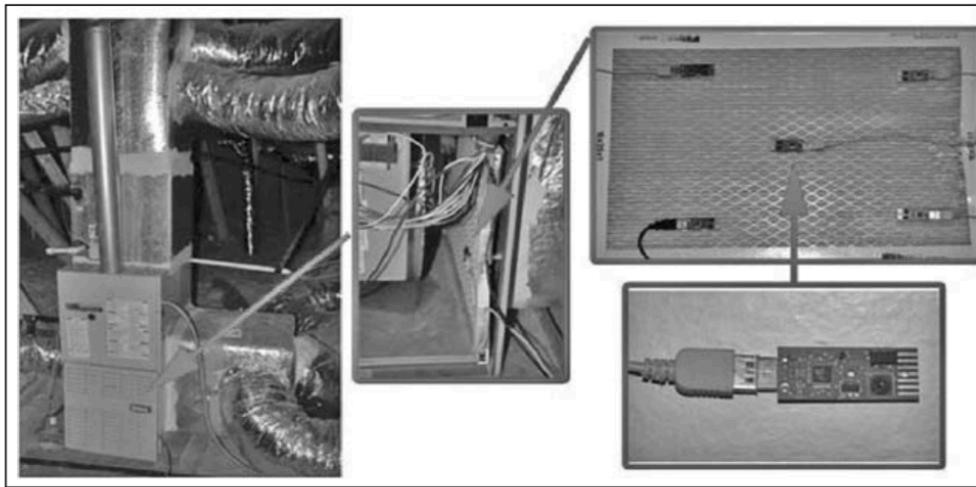
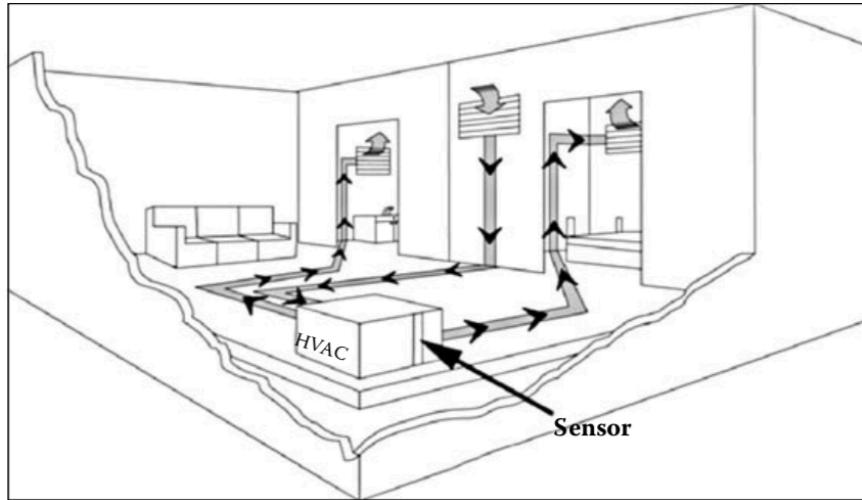
# Smart floor



# In-home localisation



# Sensing via air pressure



# Break! – 15 min

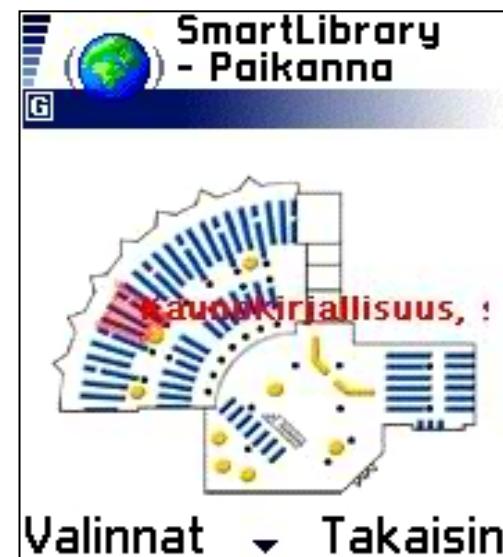
- During the break,  
please complete the  
questionnaire at:
- <http://go.unimelb.edu.au/jb8r>



# Selected examples of research on location-aware systems

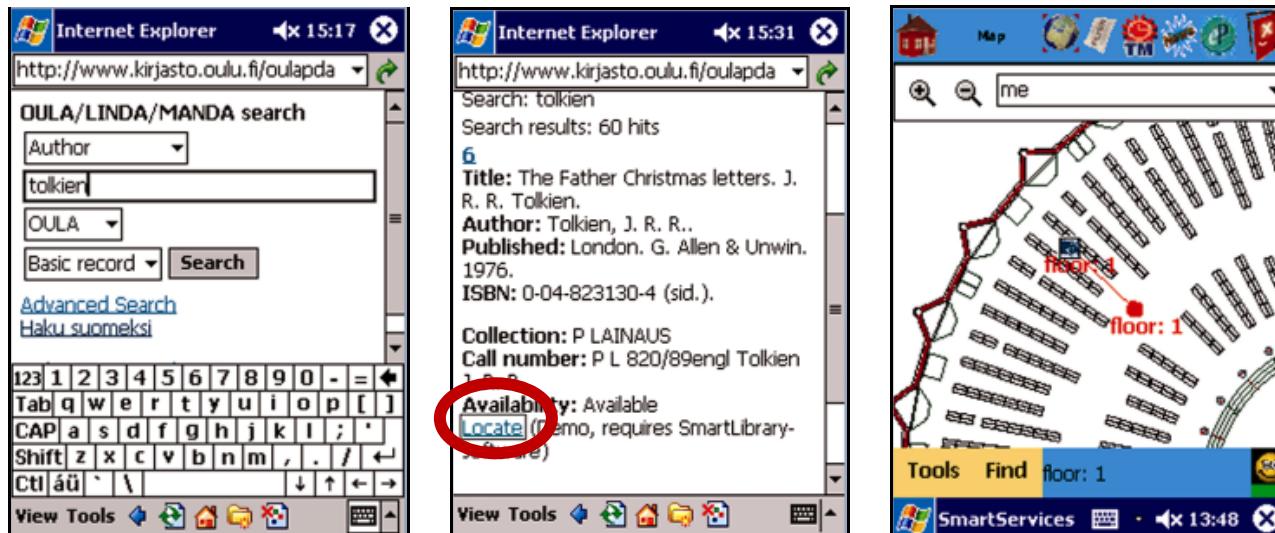
# SmartLibrary (2003)

- One of the first examples
  - Adaptation of existing service for various mobile devices
    - Automatic UI adaptation based on HTTP user agent
  - Optional map-based guidance
    - WLAN positioning of the device based on RF fingerprint
- Motivation
  - To provide mobile access to library database
  - To assist library users in finding books by themselves
    - Users not familiar with the shelf classification system overload the library staff with their requests for guidance



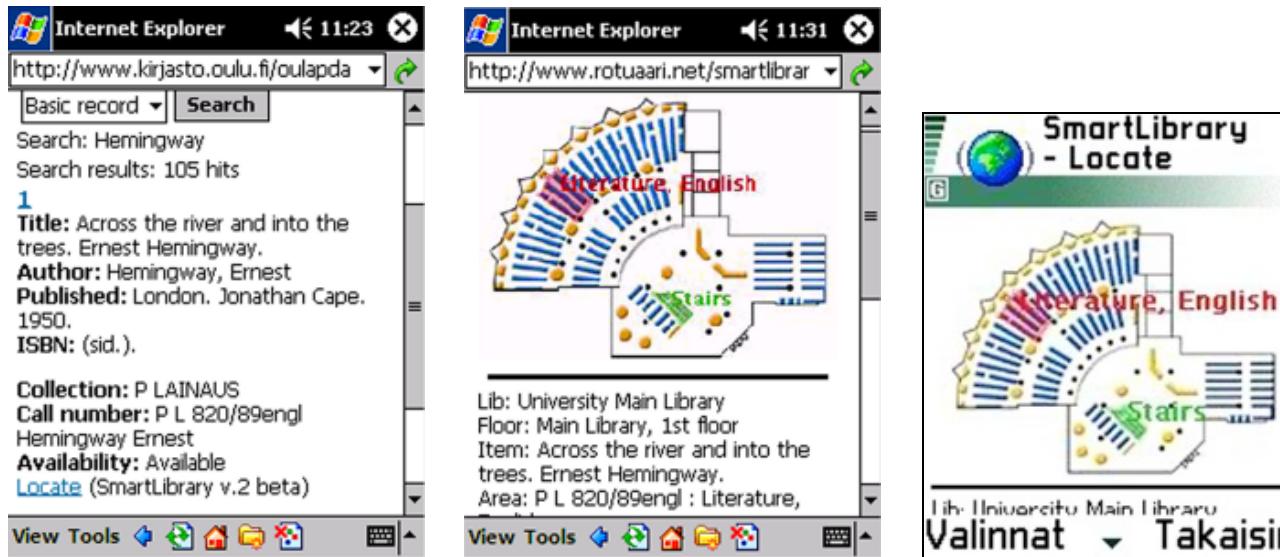
# SmartLibrary version 1

- Separate client application for WLAN positioning of the PDA
- "Raw" graphics
- In user evaluation map-based guidance to books proved useful, especially to novice library patrons
  - Usefulness of dynamic relative user positioning remained doubtful



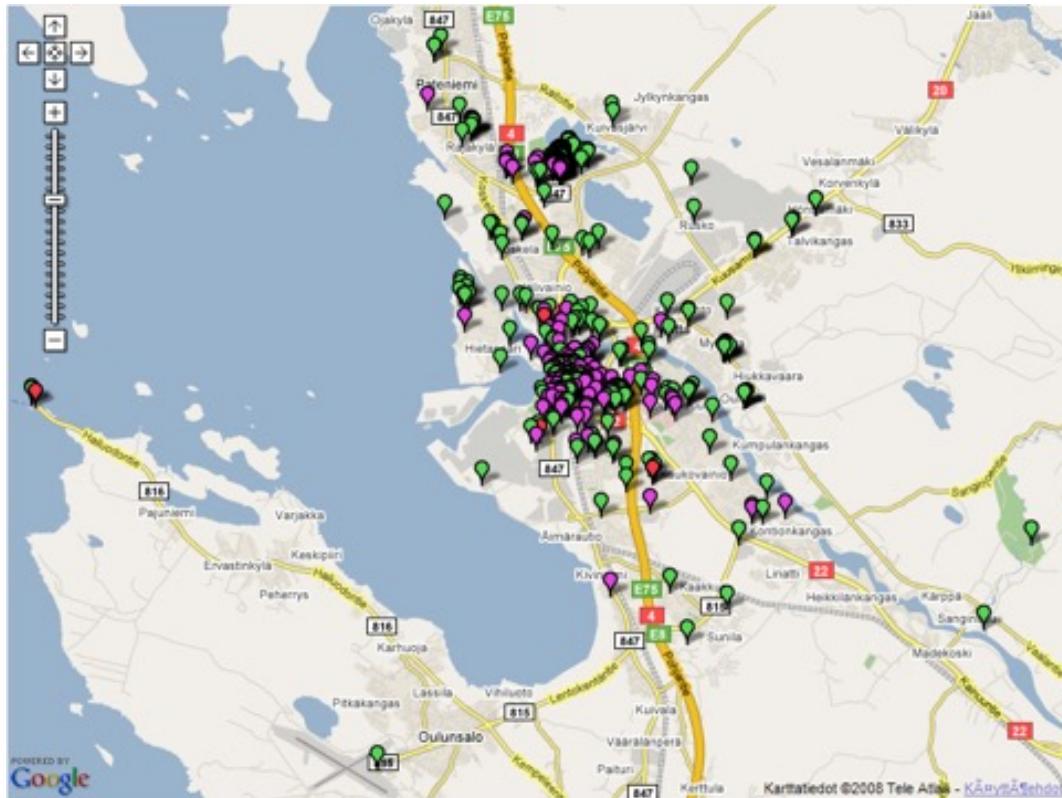
# SmartLibrary version 2

- Pure web-based (XHTML) browsing UI
- Web CPI (Content Provider Interface) for content management
  - Other library resources included, in addition to books
- Improved graphics
  - Had to create floorplans for the whole university :)

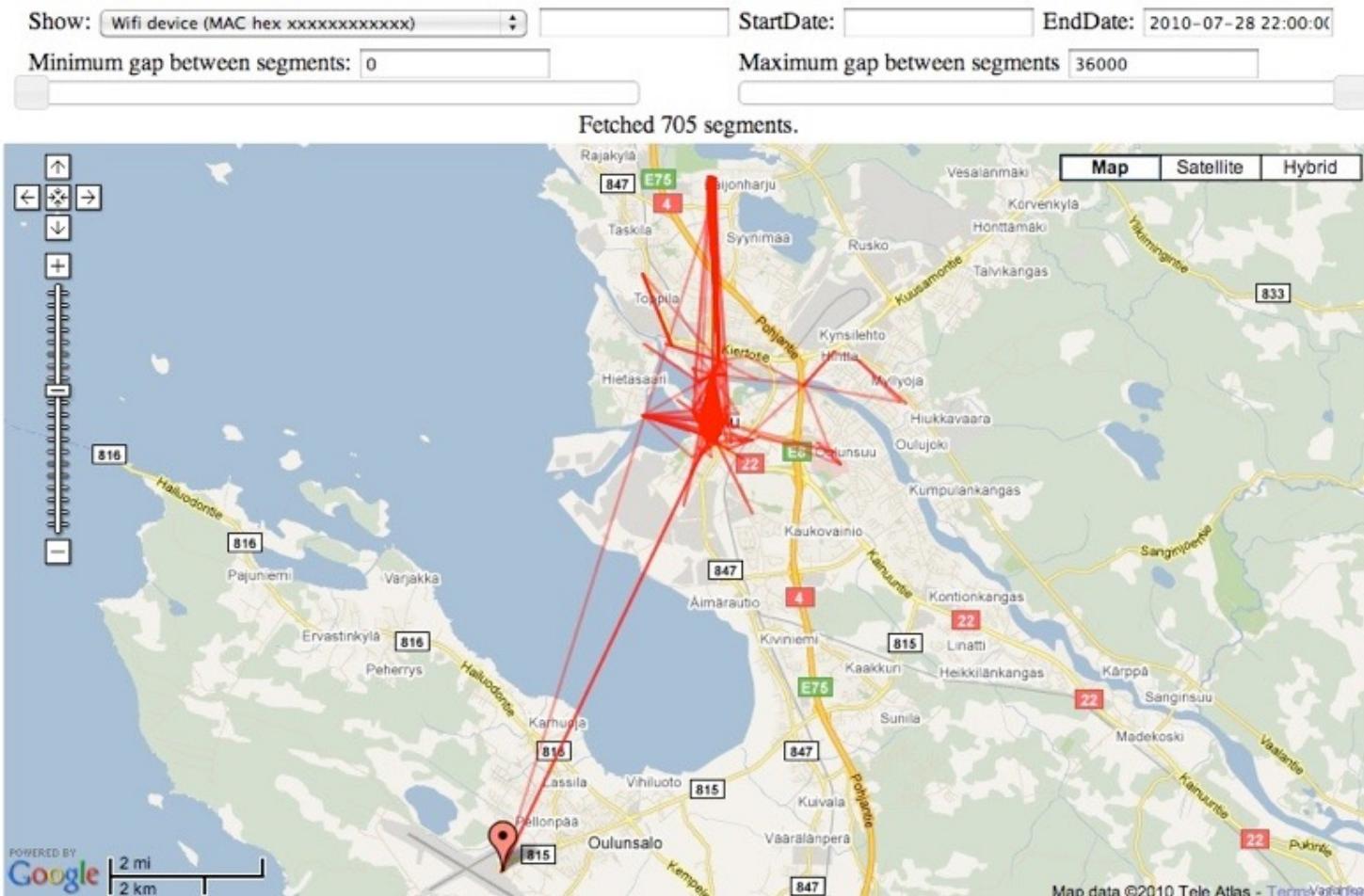


Aittola M, Parhi P, Vieruaho M & Ojala T (2004) Comparison of mobile and fixed use of SmartLibrary. Proc. Mobile HCI 2004, Glasgow, Scotland, 383-387.

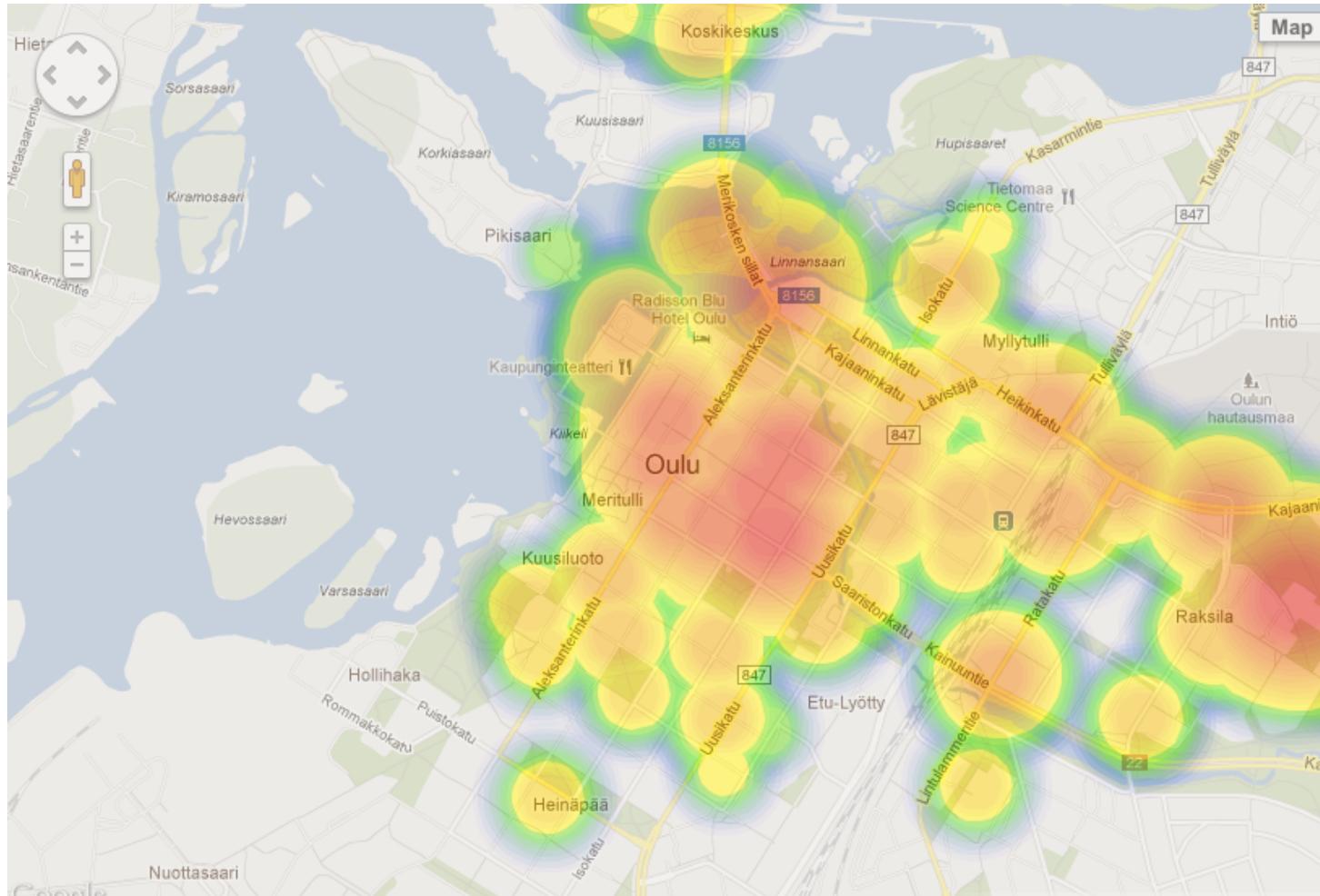
# panOulu WiFi



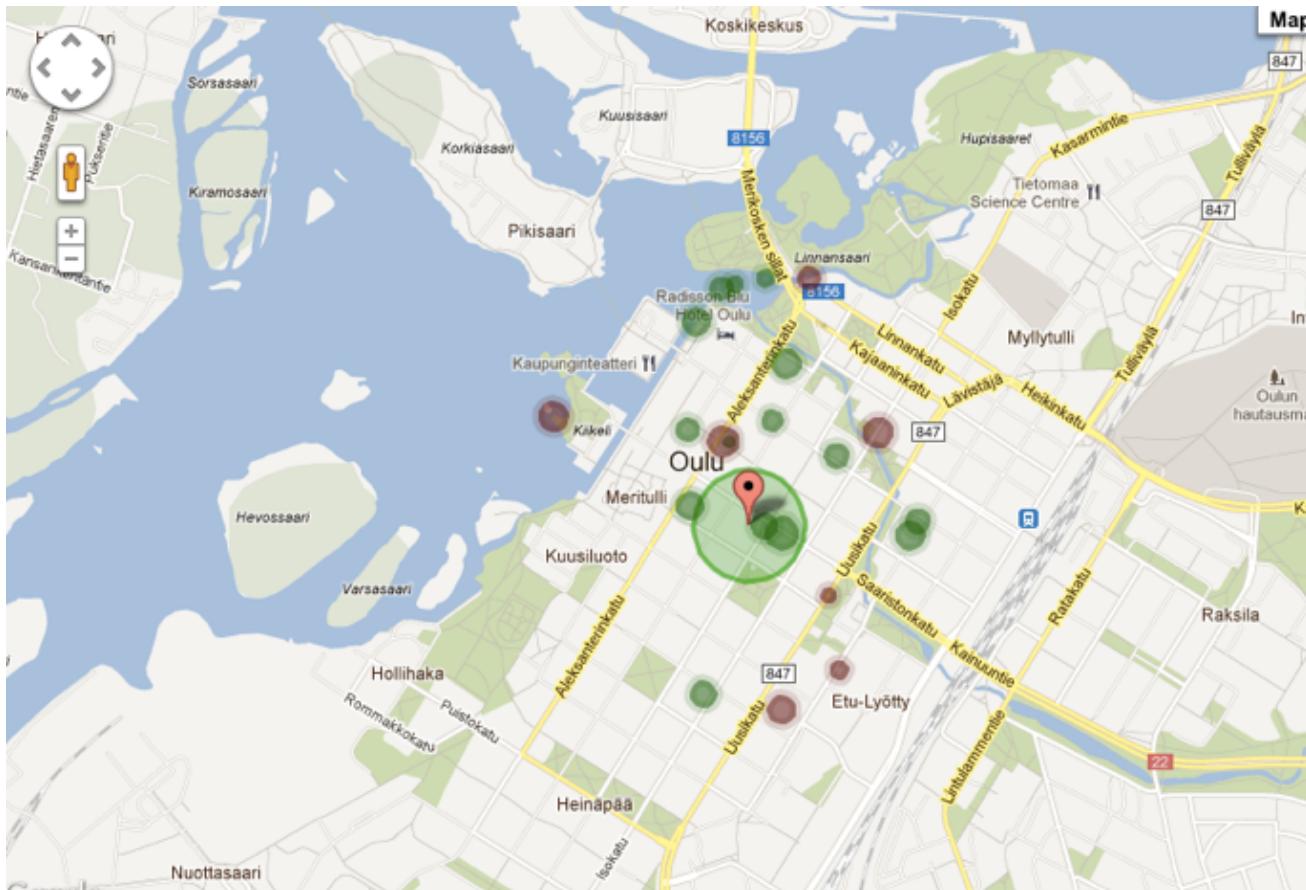
# Reconstructing movement



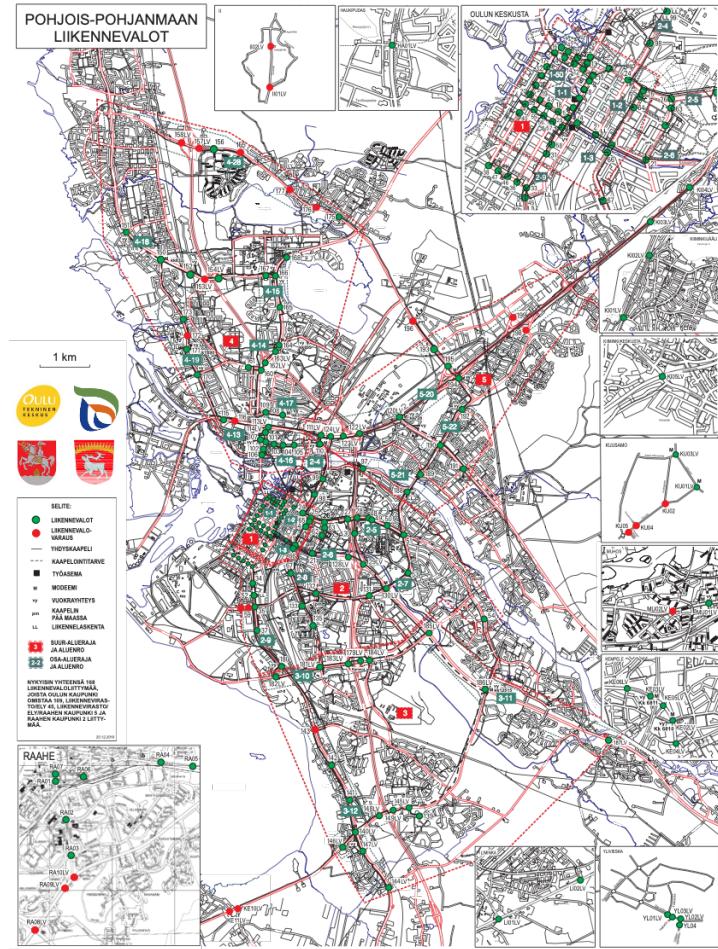
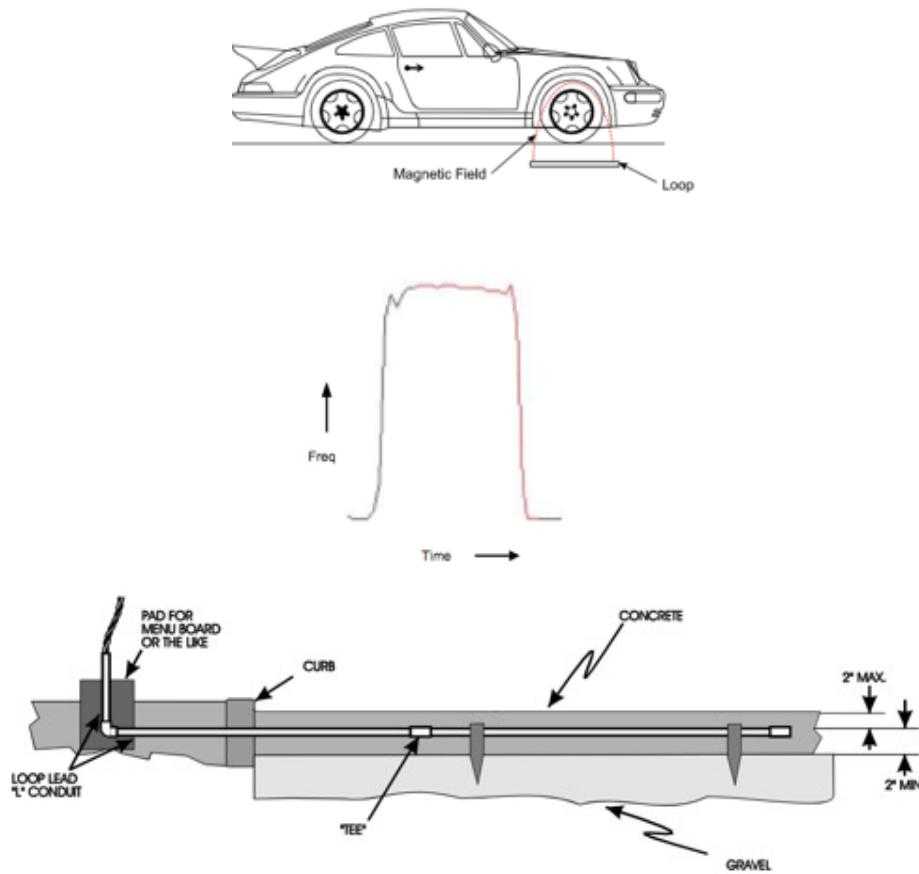
# Where is it busy now?



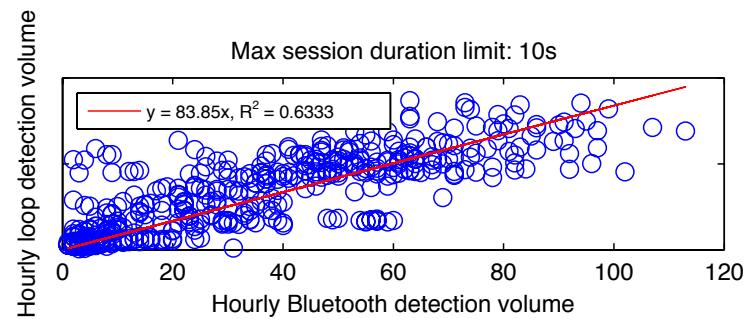
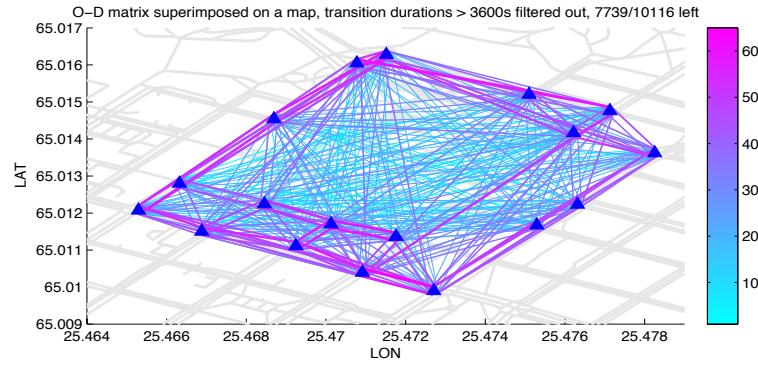
# Catchment areas



# Induction loops



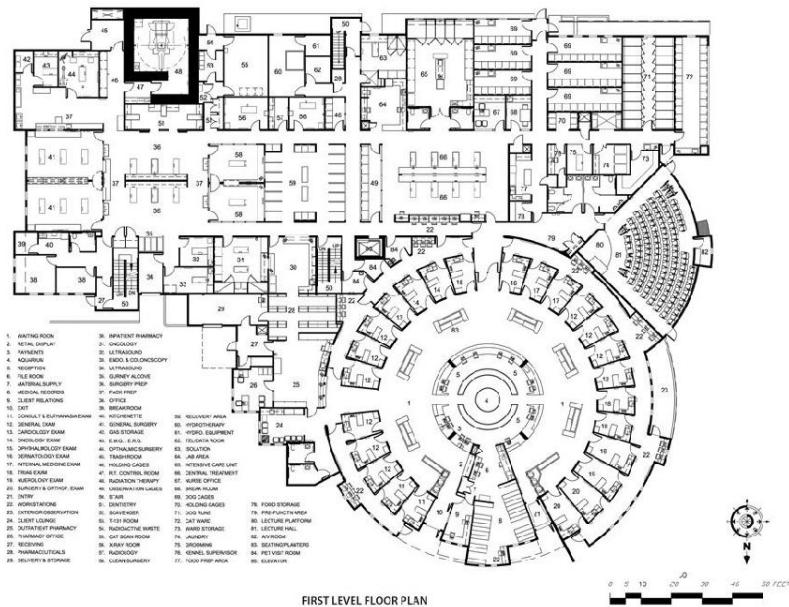
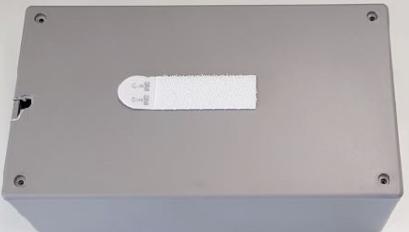
# Smarter traffic lights



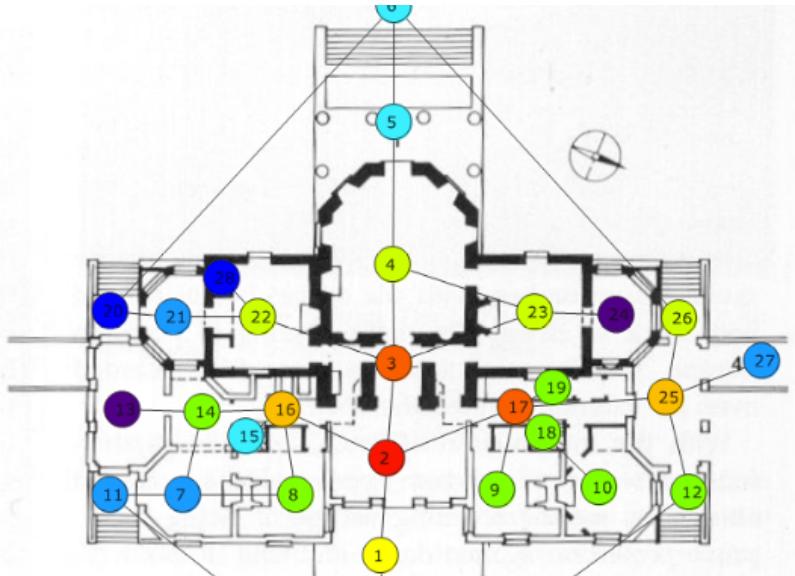


## Operating theatre tracking

Track patients/staff in & out of operating theatres



FIRST LEVEL FLOOR PLAN



THE UNIVERSITY OF  
MELBOURNE

COMP90018 - Mobile Computing Systems Programming











16:53

COMP90018 - Mobile Computing Systems Programming







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OR  
1



**DO NOT UNPLUG!**

Project: Reliable Operating Rooms (ROR)  
In collaboration with The University of Melbourne

For more information contact:  
Prof. Vassilis Kostakos  
[vassilis.kostakos@unimelb.edu.au](mailto:vassilis.kostakos@unimelb.edu.au)

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OR  
3



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16

Show Deployed Only:  5 / 16

## Devices

355166080343718  
Watchdog: **offline**

None Device Number: 11

Last contact: 17 Oct 2018 9:06:57

87%   

Settings: v0.003

355166080347230  
Watchdog: **offline**

None Device Number: 12

Room: OR 2

Last contact: 5 Nov 2018 18:47:54

1%   

Settings: v0.003

355166080347370  
Watchdog: **online**

516	-79
573	-80
324	-94
399	-78

Device Number: 13

Room: OR 4

Last contact: 12 Nov 2018 17:01:54

100%   

Settings: v0.003

355166080347362  
Watchdog: **online**

399	-77
324	-87
573	-86
516	-87

Device Number: 16

Room: OR 3

Last contact: 12 Nov 2018 17:01:54

100%   

Settings: v0.003

355166080346505  
Watchdog: **offline**

None Device Number: 17

Last contact: 17 Oct 2018 19:56:19

46%   

Settings: v0.003

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Watchdog: **offline**

None Device Number: 18

Room: Anes 1

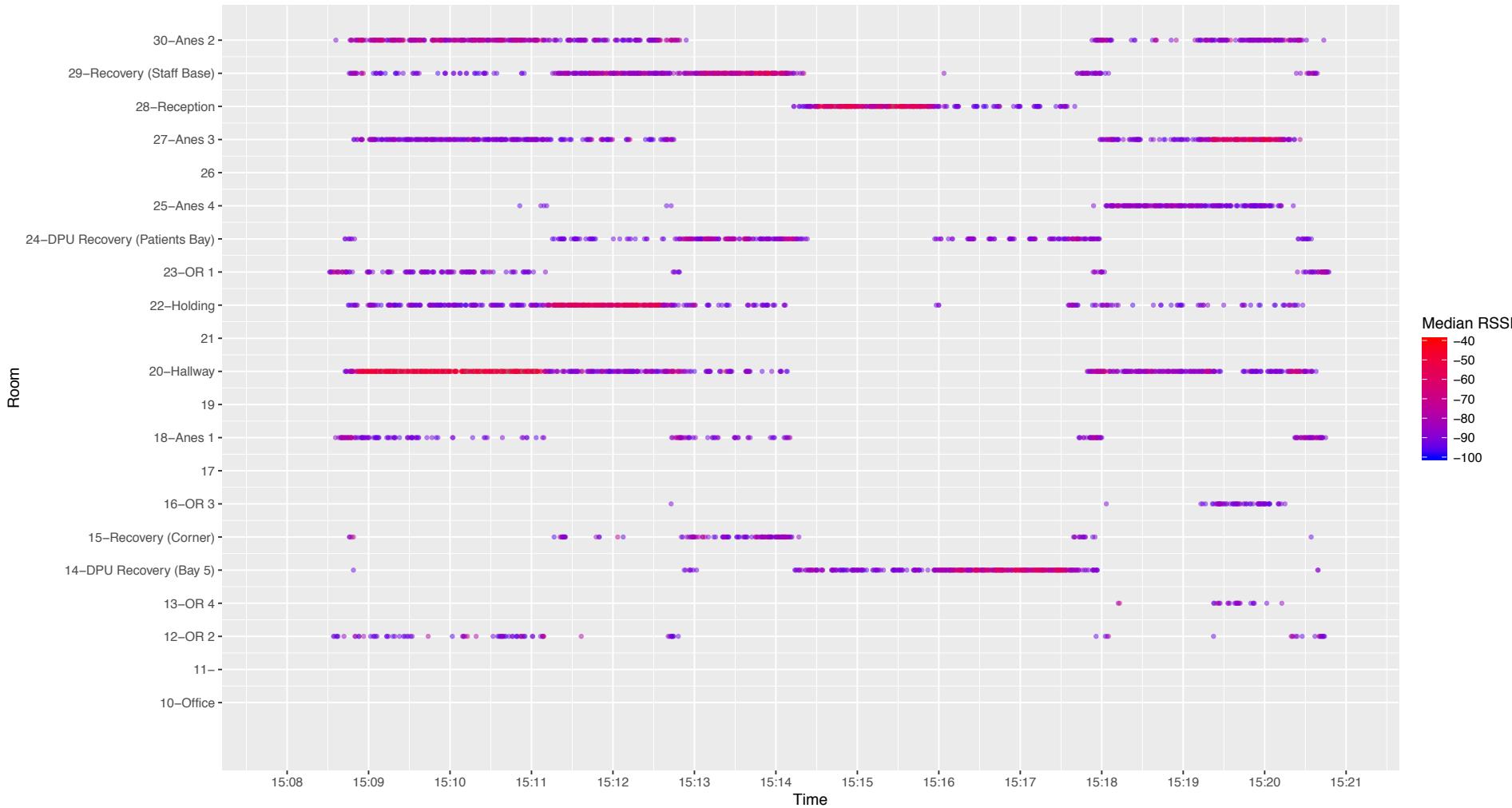
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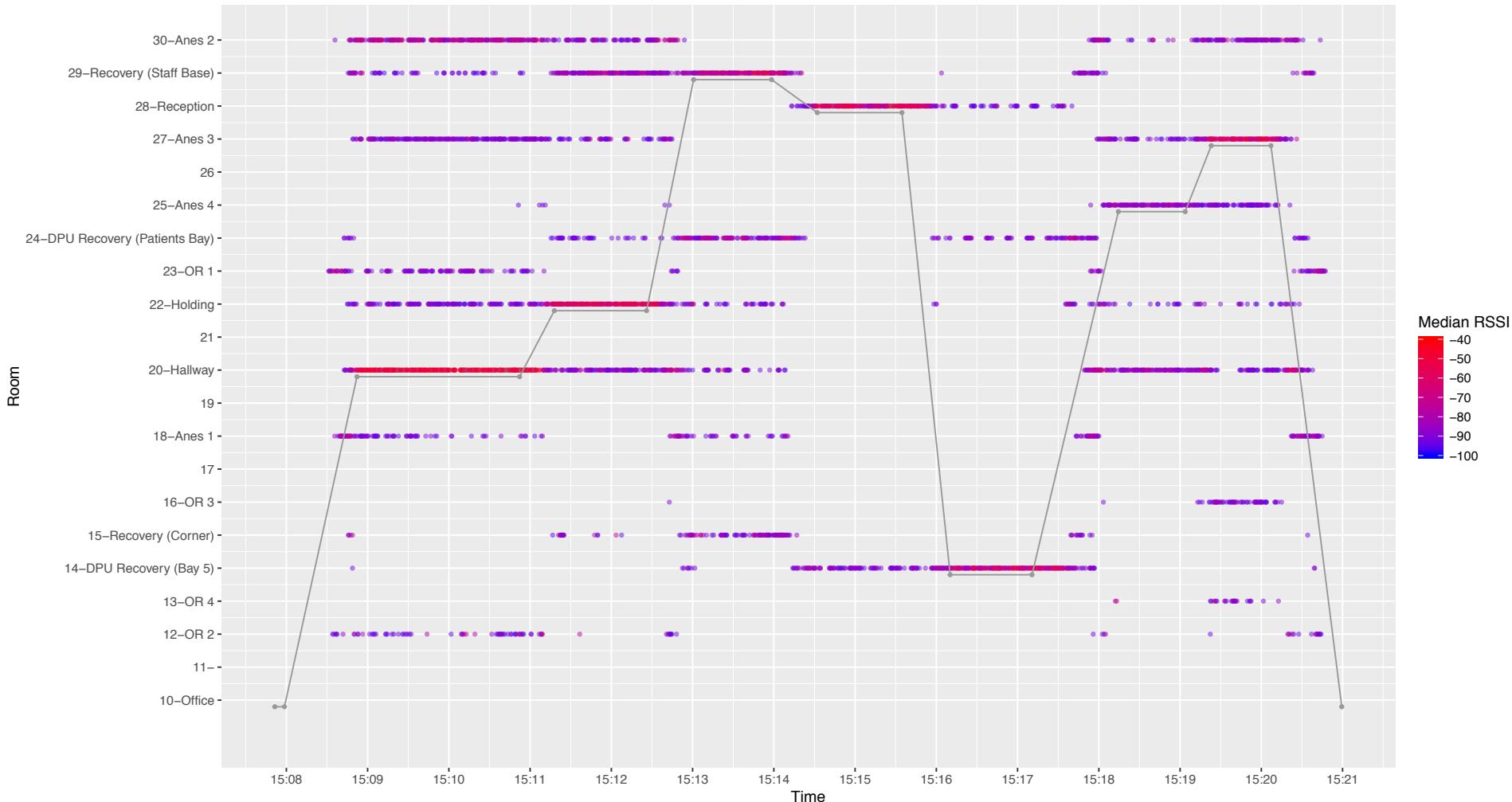
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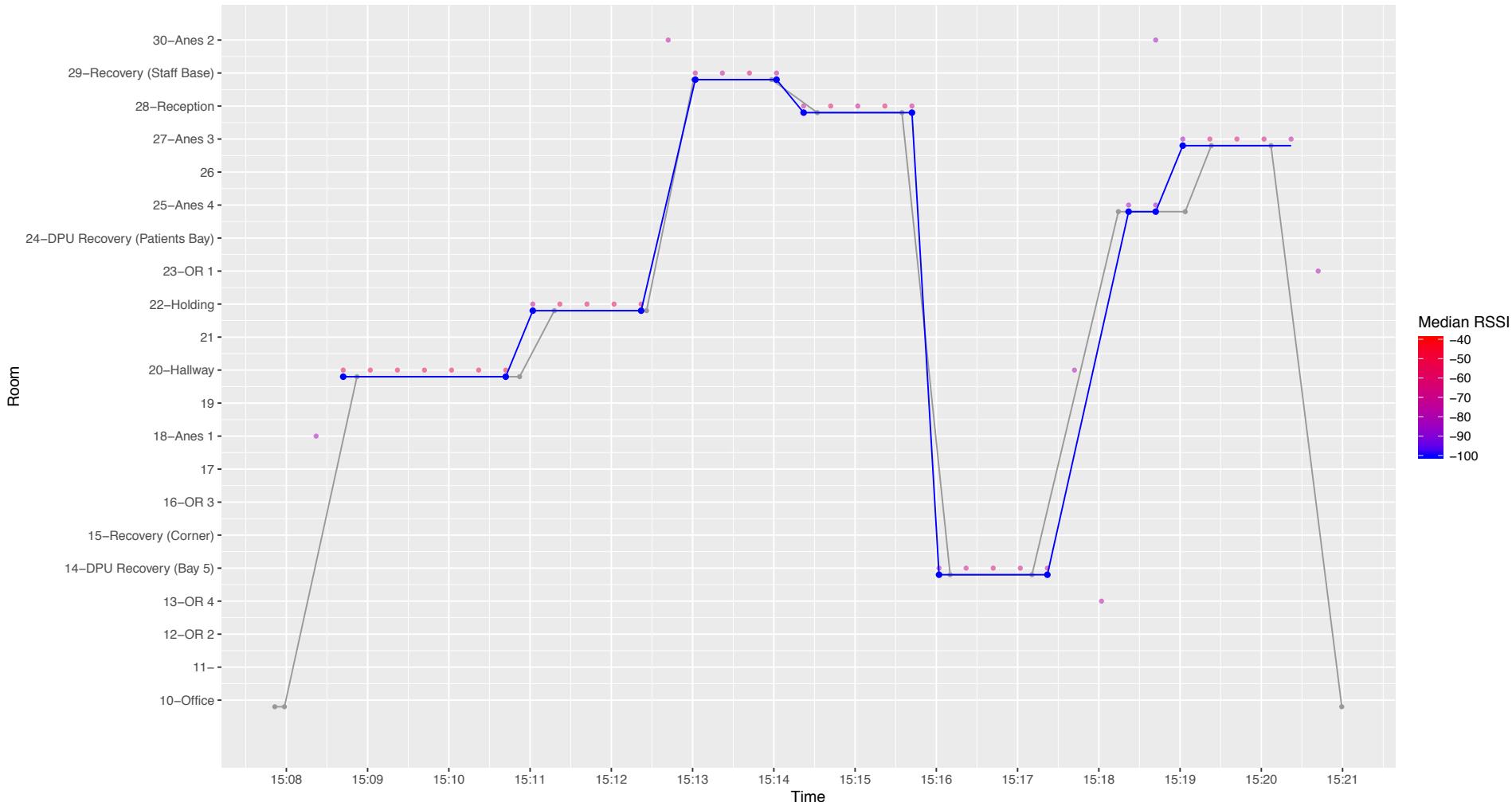
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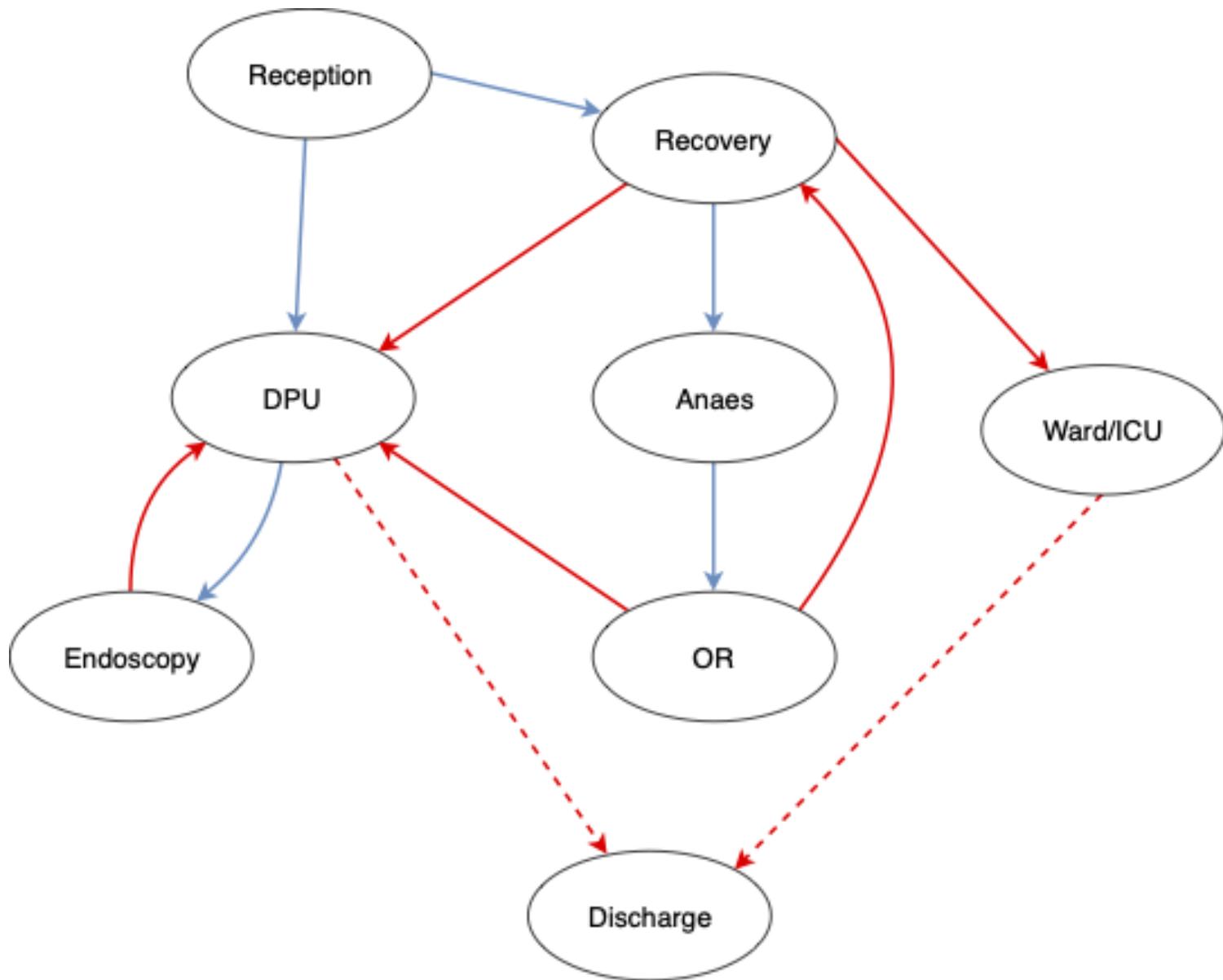
    











# Summary

- Characterizing location technologies
  - Location representation
  - Infrastructure and client-based location systems
  - Approaches to determining location
  - Error reporting
- Location systems