plot_desired_velocity

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Part I

Fast plotting of trajectories

Given a file with the following data:

```
In [2]: # v0_x v0_y pos_x pos_y rv0_x rv0_y id # 56.00 101.85 52.40 101.85 56.000000 101.850000 1 # 56.00 100.74 50.60 100.74 56.000000 100.740000 2 # 56.00 100.74 52.10 100.74 56.000000 100.740000 3 # 56.00 102.96 52.40 102.96 56.000000 102.960000 4 # 56.00 100.74 55.40 100.74 56.000000 100.740000 5 # 56.00 103.70 54.80 103.70 56.000000 103.700000 6 # 56.00 101.85 53.00 101.85 56.000000 101.850000 7 # 56.00 102.22 52.10 102.22 56.000000 102.220000 8 # 56.00 101.11 55.40 101.11 56.000000 101.110000 9 # 56.00 101.11 54.80 101.11 56.000000 101.110000 10 # ...
```

The point $v^0 = (v_x^0, v_y^0)$ is the direction of pedestrian id. (rv_x^0, rv_y^0) is the rotation of v^0 around the position of the pedestrion (pos_x, pos_y)

First some imports and check if the program is called with the proper arguments

The arguments are:

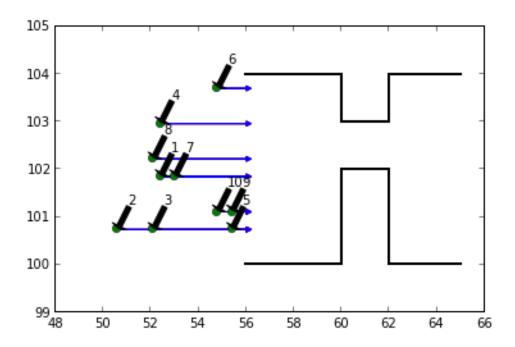
- *filename*: The file containing the data to be ploted
- proc: The number of processors to use.

We are going to use multiprocessing, so we better make a function for ploting one frame:

```
In [4]: def plotFrame(args):
              data, i = args
              fig = plt.figure()
              for line in data:
                  v0x = line[0]
v0y = line[1]
                  x = line[2]
                  y = line[3]
                  Gx= line[4]
                  Gy= line[5]
                  plt.plot((x), (y), 'og')
                  plt.arrow(x, y, v0x-x, v0y-y, head_width=0.1, head_length=0.2, fc=
                  plt.arrow(x, y, Gx-x, Gy-y, head_width=0.1, head_length=0.2, fc='k
                  #aeometrv
                  plt.plot([65, 62, 62, 60, 60, 56], [104,104,103, 103, 104, 104], plt.plot([65, 62, 62, 60, 60, 56], [100,100,102, 102, 100, 100],
                  plt.xlim((48,66))
                  plt.ylim((99,105))
                  plt.annotate(' %d' %line[6], xy=(x, y), xytext=(x+0.5, y+0.5),
                                arrowprops=dict(facecolor='black', shrink=0.05),
              fig.savefig("plot_desired_velocity/figs/%.4d.png"%i)
              plt.clf()
              print "---> plot_desired_velocity/figs/%.4d.png"%i
```

In order to make things run faster (we have no time!), we make a pool of **nproc** processes and map the data **FRAME-WISE** to the plot function

```
In [5]: | if __name__ == "__main__":
             Plot = 1
             Movie = 1
             if Plot:
                 start = time.time()
                 print "read_csv file ..."
                 data = np.array( pd.read_csv(filename, sep = " ", header=None) )
                 readTime = time.time() - start
                 m = int(max(data[:,-1]))
                 1 = data.shape[0]
                 pool = Pool(processes = nproc)
                 nfigs = range(0, 1/m, 100)
                 list_data = [ data[i*m:(i+1)*m, :] for i in nfigs ]
inputData = zip(list_data, range(len(nfigs)))
                 start = time.time()
                 pool.map(plotFrame, inputData)
                 paTime = time.time() - start
                 pool.close()
                 pool.join()
                 print "Read Data in %.4f /s"%readTime
                 print "Run Time %.4f /s"%paTime
        read_csv file ...
        Read Data in 0.0026 /s
        Run Time 0.1747 /s
        ---> plot_desired_velocity/figs/0000.png
In [6]: from IPython.display import Image
        Image(filename='plot_desired_velocity/figs/0000.png')
```



Optional: Make a movie using the pngs produced in the directory figs/

```
In [7]: if Movie:
    cmd = "\"mf://plot_desired_velocity/figs/*.png\" -mf w=800:h=600:fps=2
    print "Run Mencoder ... "
    os.system("mencoder %s" %cmd)
Run Mencoder ...
```

Todo

Use PyQtGraph insteed of the very slow matplotlib