Noroff
School of technology and digital media

Technical Report

Title of report

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Word count

Summary: 250 | Main text:500

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1. Summary

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2. Body

2.1. Introduction
Gamehub is an online shop where customers can purchase new and used games, as well as sell used games.

2.2. Main section of report
From the start of planning the layout for the website, I wanted to go with a low visual complexity look. The index page of the website presents an eye-catching image of some cool space objects, which in my opinion fitted well to the slogan "The universe of games". In center of the image, you'll find a call-to-action button that takes you to all the games listed in the shop. I applied a colour that has high contrast to the image, as well as capitalized letters, so it will stand out from the background and engage users to click on it. Like all other buttons on the website, it has a hover effect, so that when you hover over the button, it will be transparent with just a border around the button, to make it easy for the user to understand that it is a clickable button.

When it comes to the navigation bar, there is the logo, which I changed to white because the original colour wouldn't be a good fit for the colour theme of the website. Then there is the navigation itself, then a search bar, and then all over to the right, there is the shopping cart, also displaying how many items the user have in their cart.

2.3. Conclusion

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4. Acknowledgements

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