Technical Documentation: Real-Time Polling Application

1. Overview

This project is a **real-time polling web application** that allows users to create polls, vote, and see live results updated instantly on all connected clients.

2. Technologies Used

Component	Technology/Tool	Purpose
Backend	Node.js + Express	API server and business logic
Real-Time Updates	Socket.IO	Real-time communication between server & clients
Rate Limiting	Redis	Fast in-memory store for API rate limiting
Frontend	React.js	User interface
API Calls	Axios	HTTP client for frontend to backend communication
Real-Time Client	client-socket.io	Client-side socket communication

3. Application Workflow & API Flow

Step-by-step User Handling and API Flow:

1. User Access and Authentication

- When a user opens the website for the first time, a login token is generated and stored in browser cookies.
- This token authenticates the user for future requests, ensuring only valid users can interact with the app.



You are connect with this application successfully.

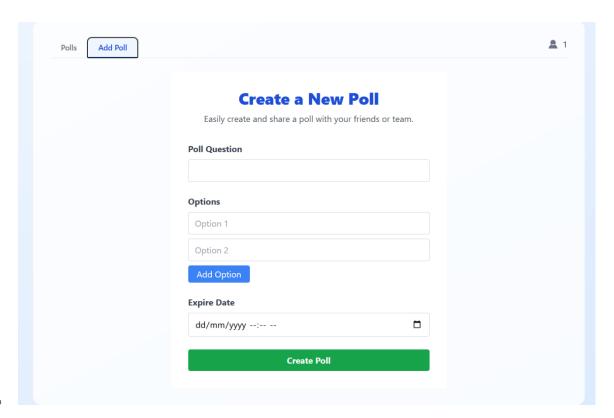
2. User Count Update

 Upon joining, the total number of active users is incremented and broadcasted to all connected users via Socket.IO.



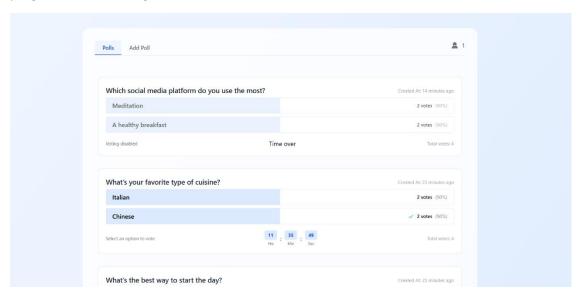
3. Poll Creation

- o Any user can create a poll (admin restriction not implemented in this version).
- Once created, the new poll is pushed to every connected user in real-time using Socket.IO.



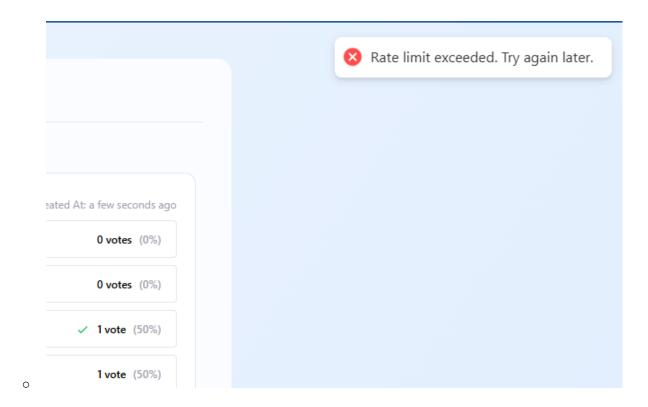
4. Voting Process

- Users can cast votes on active polls.
- Each vote is instantly broadcast to all users, updating the poll's voting results with progress bars reflecting current votes.



5. Prevent Multiple Voting

- o Once a user votes on a poll, they cannot vote again on the same poll.
- If a user tries to vote multiple times, the server enforces rate limiting using Redis, blocking repeated votes and preventing abuse.



4. Summary of Key Features

- Authentication: User login tokens stored in cookies ensure secure access.
- Real-Time Updates: Socket.IO pushes poll creations and vote updates instantly to all connected clients.
- Rate Limiting: Redis prevents repeated rapid API calls and multiple votes from the same user.
- Frontend: React.js with Axios handles UI and API calls smoothly.
- Backend: Node.js + Express serve APIs and manage business logic.