# IN3160 Oblig 9

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I am not delivering timing summary reports, since it was stated in discourse that it was not required.

#### Task 1:

Adding two binary numbers end up with a maximum of 1 overflow bit. Take the worst case as an example where every bit gets shifted one place to the left:

Therefore, the answer is a) 17 bits.

## Task 2

Multiplying the two numbers ends up with a less obvious amount of bits. Lets take the worst case, do a multiplication in base 10, and converting to binary.

$$(1111\ 1111\ 1111\ 1111)_2 = (65\ 535)_{10}$$
  
 $(65\ 535)_{10} \cdot (65\ 535)_{10} = (4\ 294\ 836\ 225)_{10}$ 

$$(4\ 294\ 836\ 225)_{10} = (FFFE0001)_{16} = (1111\ 1111\ 1111\ 1110\ 0000\ 0000\ 0000\ 0001)_2$$

The end result of the worst case multiplication is **b**) 32 bits.

## Task 3

Say all four numbers are FFFF. a+b results in 17 bits. c+d results in 17 bits. Using the result from Task 1:

The addition of these two 17 bit sums will then result in 3FFFC which is **c**) 18 bits.

#### Task 4

We assume that all the numbers are FFFF, including e. We then end up with multiplying 18 bits with 16 bits. The multiplication goes like this:

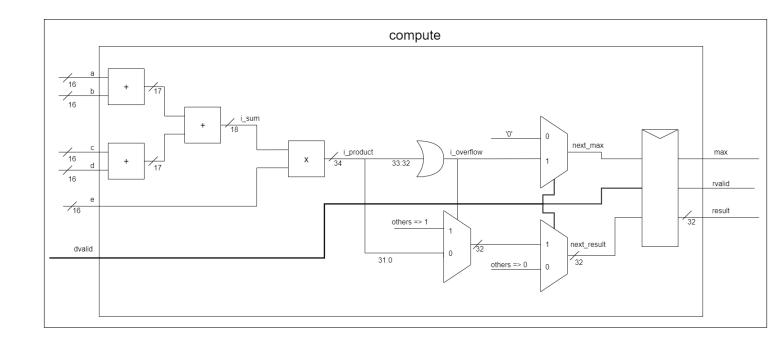
$$(3 \ FFFC)_{16} \cdot (FFFF)_{16} = (262 \ 140)_{10} \cdot (65 \ 535)_{10}$$
  
=  $(17 \ 179 \ 344 \ 900)_{10} = (3 \ FFF8 \ 0004)_{16}$   
=  $(11 \ 1111 \ 1111 \ 1111 \ 1000 \ 0000 \ 0000 \ 0000 \ 0100)_2$ 

The resulting binary number is d) 34 bits.

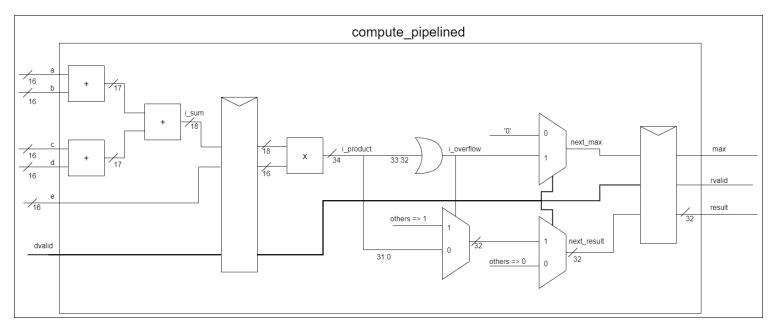
#### Task 5

a)

Datapath diagram for the module compute:



**b)**Datapath diagram for the module compute\_pipelined:



## Task 7

Since there is 1 flip-flop per flip-flopped bit, we have 32 flip-flops for result, 1 flip-flop for rvalid, and 1 flip-flop for max, with a total of 34 flip-flops for the module compute. I have not used the synthesized design to get this information.

## Task 8

We have 32 flip-flops for result, 1 flip-flop for rvalid, and 1 flip-flop for max, just like with the module compute. In addition, there are the flip-flops used for the pipeline. 18 flip-flops for i\_sum, 16 flip-flops for e, and 1 flip-flop for dvalid. With a total of 34+18+16+1=69 flip-flops for the module compute\_pipelined. I have not used the synthesized design to get this information.