

PB ID	Task Title	Comments	Responsible	Estimate	Status	Sprint #	Start	Finish
1	Model that can rent games	Games plural, rented boolean	Martin	20	Completed	1	20/04/2022	04/05/2022
6	Automated update to check of re	Counter of decreasing days	Chris	4	Completed	1	20/04/2022	04/05/2022
1	Define console commands	Login (admin or user), add g	Kruno	4	Completed	1	20/04/2022	27/04/2022
5	Barebones login	Username only	Lev	4	Completed	1	20/04/2022	27/04/2022
4	Model that can add games	Single user	Lev, Kruno	12	Completed	1	20/04/2022	27/04/2022
3	List games available in console	Not the whole user story incl	Kruno	8	Completed	1	20/04/2022	27/04/2022
1	Basic client server split	After other items are complet	Everyone	25	Completed	1	27/04/2022	10/05/2022
	Write initial unit tests	Part of test driven developme	Lev, Kruno	6	Completed	1	27/04/2022	05/05/2022
	Write comments in ceremony notes and log meetings		Chris	6	Completed	1	20/04/2022	10/05/2022
	Write javadoc explaining methods		Everyone	6	Completed	1	20/04/2022	11/05/2022
	Create Github repo		Chris	1	Completed	1	20/04/2022	27/04/2022
	FXMLs in Scene builder	See Blink 182	Kruno, Chris	20	Completed	2	10/05/2022	13/05/2022
	Diagram navigation of GUI	Login, signup, search, mana	Martin	10	Completed	2	10/05/2022	11/05/2022
	Create controllers, creator, and v	Copy base of exercise	Kruno, Chris	24	Completed	2	10/05/2022	16/05/2022
	Viewmodel to connect	Methods in model too	Lev	20	Completed	2	10/05/2022	16/05/2022
9	Add alerts for confirmation	Deleting and adding games a	Chris, Martin	10	Completed	2	13/05/2022	16/05/2022
	Connect exceptions to the error	Keep in mind custom excepti	Lev	10	Completed	2	10/05/2022	13/05/2022
	Create new main method to star	Additional test class to use d	Kruno	2	Completed	2	10/05/2022	12/05/2022
4	ER diagram first draft	See domain model	Chris	5	Completed	3	16/05/2022	18/05/2022
4	Global relation first draft		Kruno	5	Completed	3	18/05/2022	18/05/2022
4	Relational schema		Kruno	3	Completed	3	18/05/2022	18/05/2022
4	Creation of the tables		Chris	8	Completed	3	18/05/2022	18/05/2022
4	Constraints		Chris	10	Completed	3	16/05/2022	20/05/2022
4	Queries to test		Lev, Martin	13	Completed	3	16/05/2022	20/05/2022
18	Balance user side	Payment and adding balance	Lev, Martin	5	Completed	3	16/05/2022	17/05/2022
14	Refund		Lev, Martin	5	Completed	3	17/05/2022	18/05/2022
16	Fine		Lev, Martin	6	Completed	3	17/05/2022	18/05/2022
17	Revoke user priveledge		Lev, Martin	9	Completed	3	17/05/2022	18/05/2022
12	Ratings		Lev, Martin	13	Completed	3	17/05/2022	18/05/2022
12	Terminate user		Lev, Martin	5	Completed	3	16/05/2022	17/05/2022
6	Check for date using triggers	All triggers	Chris	5	Completed	3	16/05/2022	20/05/2022
14	Transactions table	Create transactionDAO and i	Kruno	5	Completed	3	16/05/2022	20/05/2022
4	Add game to a database table		Chris, Kruno	8	Completed	3	16/05/2022	20/05/2022
6	Retrieve the games rented by user		Chris, Kruno	5	Completed	3	17/05/2022	20/05/2022

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1	Test cases renting game	Make sure exceptions appear	Martin	3	Completed	4	23/05/2022	26/05/2022
10	Test cases for users	Delete while game is rented	Martin	3	Completed	4	23/05/2022	25/05/2022
7	Tests for managing games	Delete game while it is rented		3	Completed	4	24/05/2022	25/05/2022
1	Look for errors where synchronized is needed		Everyone	3	Completed	4	23/05/2022	24/05/2022
	Bug squashing	Communicate with tests. Review	Everyone	15	Completed	4	20/05/2022	23/05/2022
	Javadoc up to 20/5 version		Everyone	15	Completed	4	20/05/2022	23/05/2022
	Domain model		Kruno	5	Completed	4	23/05/2022	24/05/2022
	Process report first draft	Methodology, team description	Lev, Martin	15	Completed	4	20/05/2022	26/05/2022
	Project Report: Introduction	Link from description	Chris	5	Completed	4	23/05/2022	24/05/2022
	Project Report: Analysis		Kruno, Chris	5	Completed	4	24/05/2022	26/05/2022
	Project Report: Design		Kruno, Chris	5	Completed	4	25/05/2022	
3	Search function	Avengers level threat	Chris	5	Completed	4	20/05/2022	23/05/2022
	Increase error label size	Make legible (Maybe alert pop up)	Lev	3	Completed	4	25/05/2022	25/05/2022
	Custom error text for expected exceptions		Lev	8	Completed	4	23/05/2022	24/05/2022
	Check when error label is reset		Everyone	5	Completed	4	23/05/2022	
NFR	Password security		Lev	6	Completed	5	26/05/2022	26/05/2022
	Complete JavaDocs		Lev	2	Completed	5	26/05/2022	26/05/2022
	Process report: execution		Lev, Martin	5	Completed	5	26/05/2022	
	Process report: introduction		Everyone	4	Completed	5	26/05/2022	
	Process report: review		Everyone	4	Completed	5	26/05/2022	
15	Admin guide		Lev	5	Completed	5	27/05/2022	
15	User guide		Kruno	5	Completed	5	26/05/2022	
	Project report: requirements		Chris	3	Completed	5	26/05/2022	27/05/2022
	Project report: design		Kruno	5	Completed	5	26/05/2022	
	Project report: implementation		Lev, Kruno	8	Completed	5		
	Project report: project future		Martin	3	Completed	5		
	Project report: test		Martin	5	Completed	5	26/05/2022	
	Project report: results		Martin	5	Completed	5		
	Project report: conclusion		Chris	3	Completed	5		
	Project report: abstract		Chris	2	Completed	5		
	Project report: sources		Chris	1	Completed	5		
	Project report: refinement	Formatting, flow, and structure	Everyone	3	Completed	5		
	Personal reflection		Everyone	10	Completed	5	26/05/2022	
	Packing deliverables	Zip and appendices	Everyone	3	Completed	5		

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14	Fix transactions		Lev	1	Completed	5	26/05/2022	27/05/2022
	Easter eggs		Everyone	3	Completed	5		