

Introduction to Firewalls

Networks Administration

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THE INTERNET IS A PRETTY SCARY PLACE

- ▶ An unprotected system exposed to the Internet will be subject to attacks within minutes.
- ▶ Hosts on our networks typically emit network traffic that should not be visible outside our networks.
- ▶ Compromised machines may send unwanted traffic that should be contained.

Conclusion: We need firewalls to control the flow of network traffic.

HOST OR NETWORK BASED

- ▶ Most operating systems include firewalling capabilities to protect individual hosts.
- ▶ Network firewalls may be deployed at network perimeters to protect entire networks.
- ▶ A comprehensive security strategy should include both.

APPLICATION FIREWALLS

Application firewalls work at the application layers, inspecting the payload data for unwanted traffic.

Examples:

- ▶ Email spam and virus filters
- ▶ Web filters

PACKET FILTERS

Packet filters inspect individual packets for network and transport layer information. They pass or block traffic according to rules based on

- ▶ Source and destination IP addresses
- ▶ Source and destination ports
- ▶ Transport layer protocols (TCP, UDP, ICMP, ICMP6)
- ▶ Traffic direction (inbound or outbound)
- ▶ Connection state

PF: OPENBSD PACKET FILTER

- ▶ PF (Packet Filter) is the firewall package included in OpenBSD.
- ▶ It is installed and enabled by default (It's just configured to pass all traffic).
- ▶ It is configured using the file `/etc/pf.conf` and from the command line using `pfctl`

SOME HANDY PFCTL COMMANDS

# pfctl -f /etc/pf.conf	Load the pf.conf file
# pfctl -nf /etc/pf.conf	Parse the file, but don't load it
# pfctl -sr	Show the current ruleset
# pfctl -ss	Show the current state table
# pfctl -si	Show filter stats and counters
# pfctl -sa	Show EVERYTHING it can show

PF RULES

PF inspects packets according to its set of *rules*. When a packet matches a rule's selection criteria, the rule's action may be carried out.

```
block in all
```

```
pass in from all to 10.4.0.3 22
```

```
pass out from 192.160.1.0/24 to any port www
```


RULE SYNTAX

```
action [direction] [log] [quick] [on interface] [af]  
    [proto protocol] [from src_addr [port src_port]]  
    [to dst_addr [port dst_port]] [flags tcp_flags]  
    [state]
```

RULE ORDER

- ▶ Rules are processed in order.
- ▶ A packet may match many rules.
- ▶ The last rule matched wins.
- ▶ We can short-circuit this with the `quick` option

MORE INFORMATION

<http://www.openbsd.org/faq/pf/index.html>