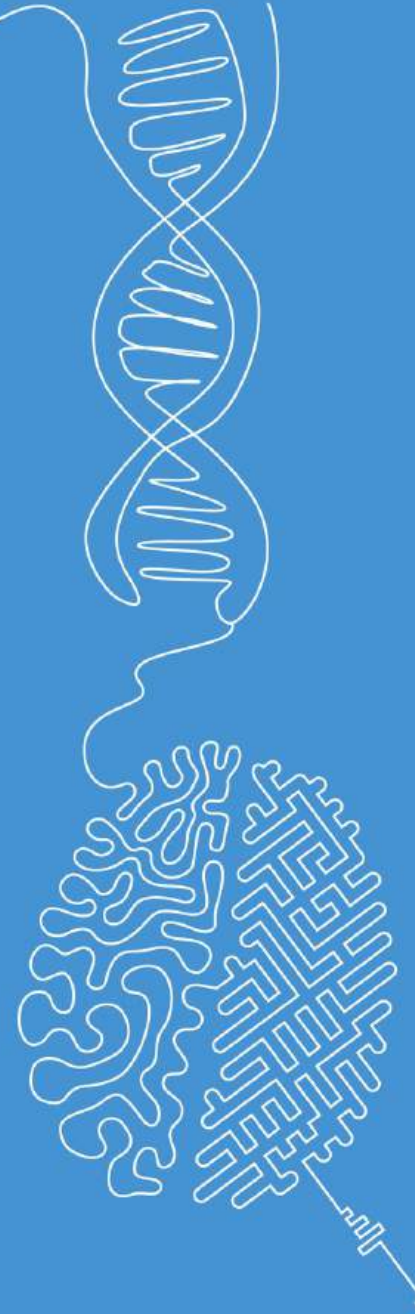


# Bias-Variance Tradeoff

Machine Learning

Norman Juchler



# Learning objectives

- What are bias and variance?
  - How do they contribute to the test error?
  - What are the effects of under- and overfitting?
  - How to choose optimal model capacity?
-

# **Example problems**

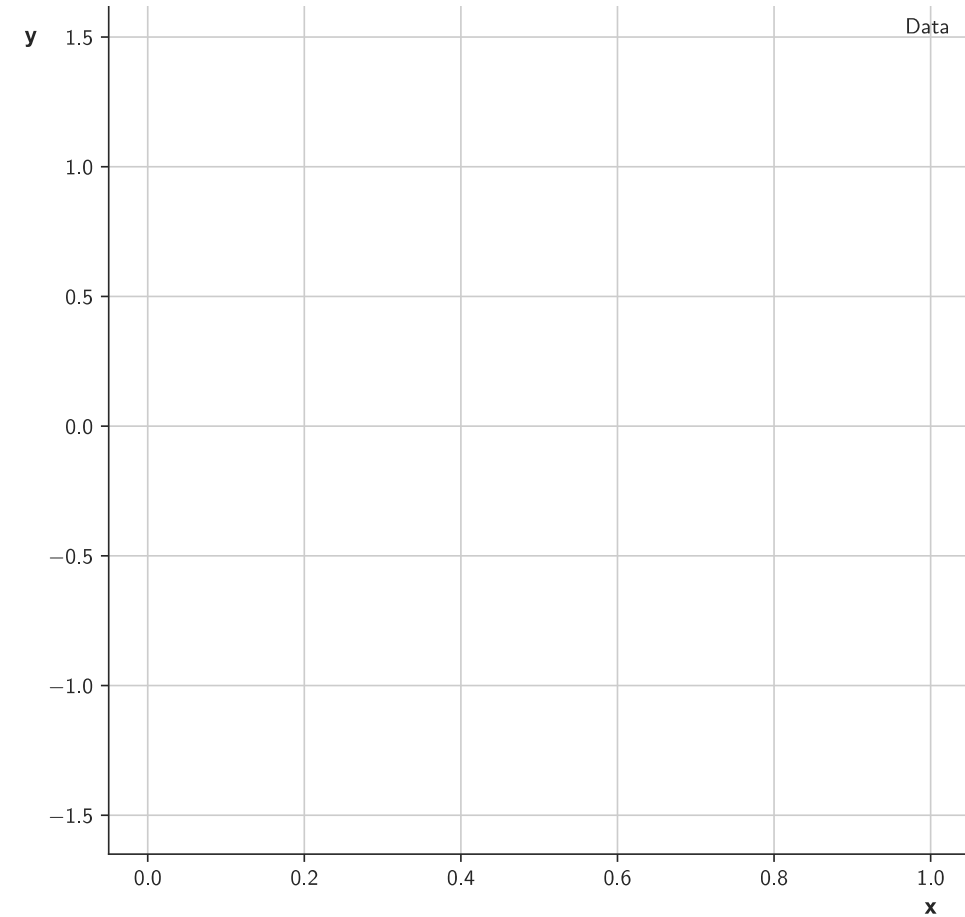
# Example problem: Regression

- **Input:**

- Pairs of values:  $x$ ,  $y$

- **Goal:**

- Model the data: For a given  $x$ , be able to predict  $y$



# Example problem: Regression

- **Input:**

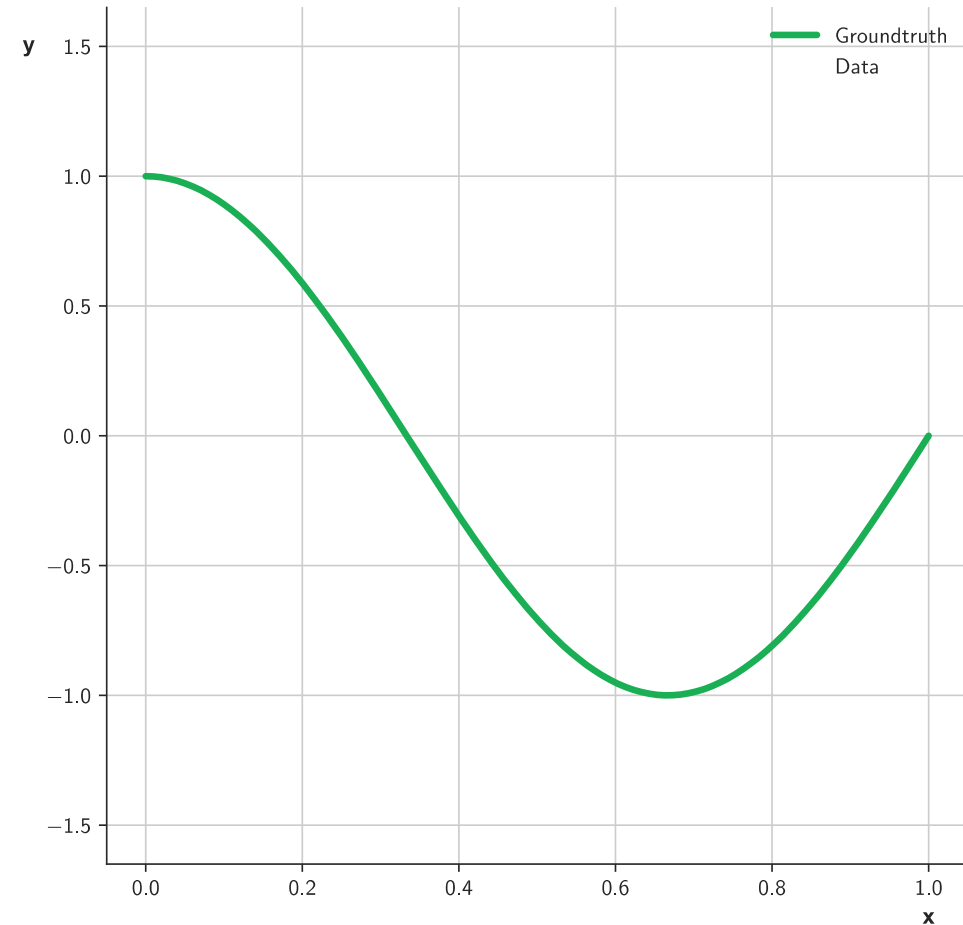
- Pairs of values:  $x, y$

- **Goal:**

- Model the data: For a given  $x$ , be able to predict  $y$

- **In this case:**

- We even know the ground truth:  
 $y = f(x) = \cos(1.5\pi \cdot x)$



# Example problem: Regression

## ■ Input:

- Pairs of values:  $x, y$

## ■ Goal:

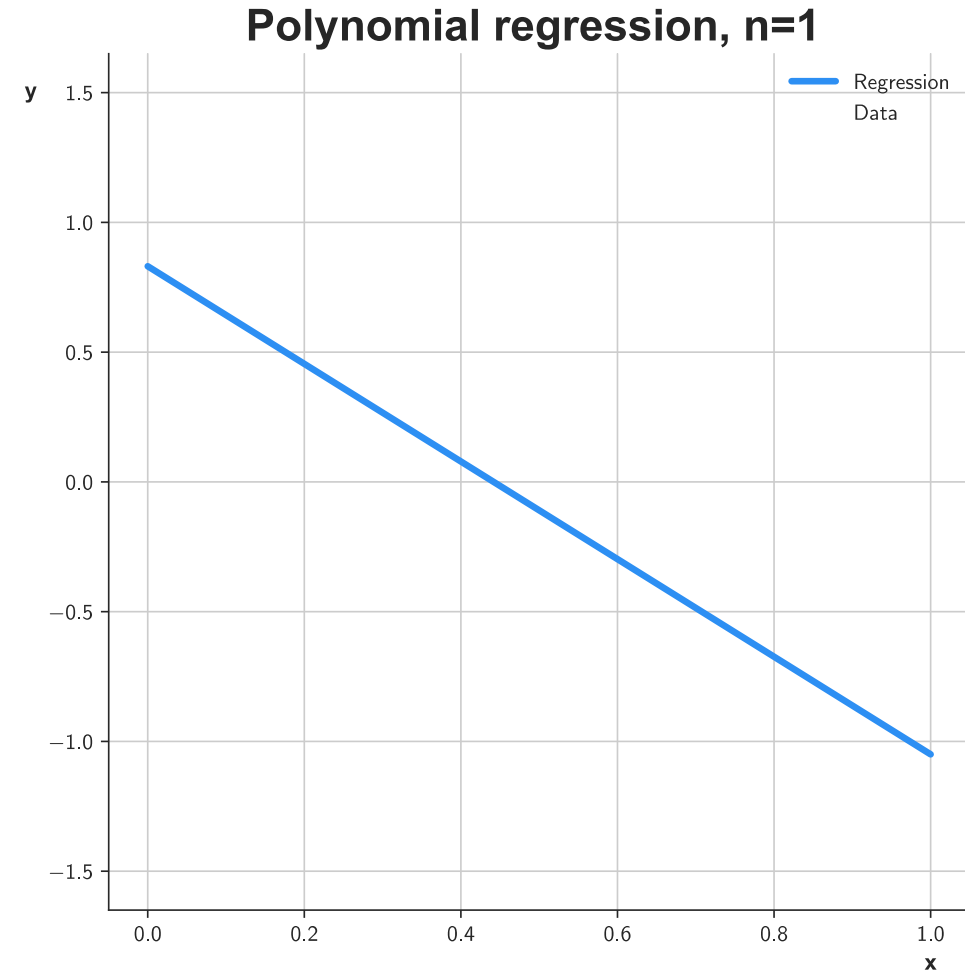
- Model the data: For a given  $x$ , be able to predict  $y$

## ■ In this case:

- We even know the ground truth:  
 $y = f(x) = \cos(1.5\pi \cdot x)$

## ■ Solution:

- Univariate linear regression
- Univariate non-linear regression



# Example problem: Regression

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## ■ Goal:

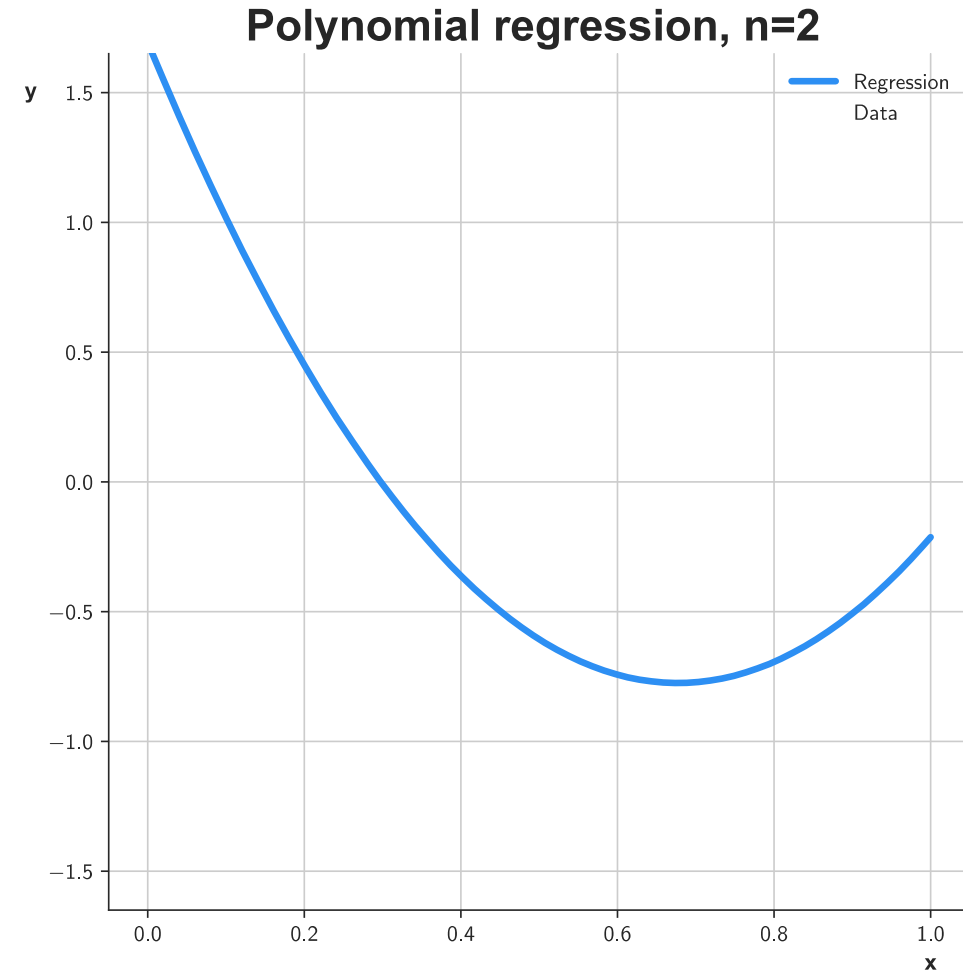
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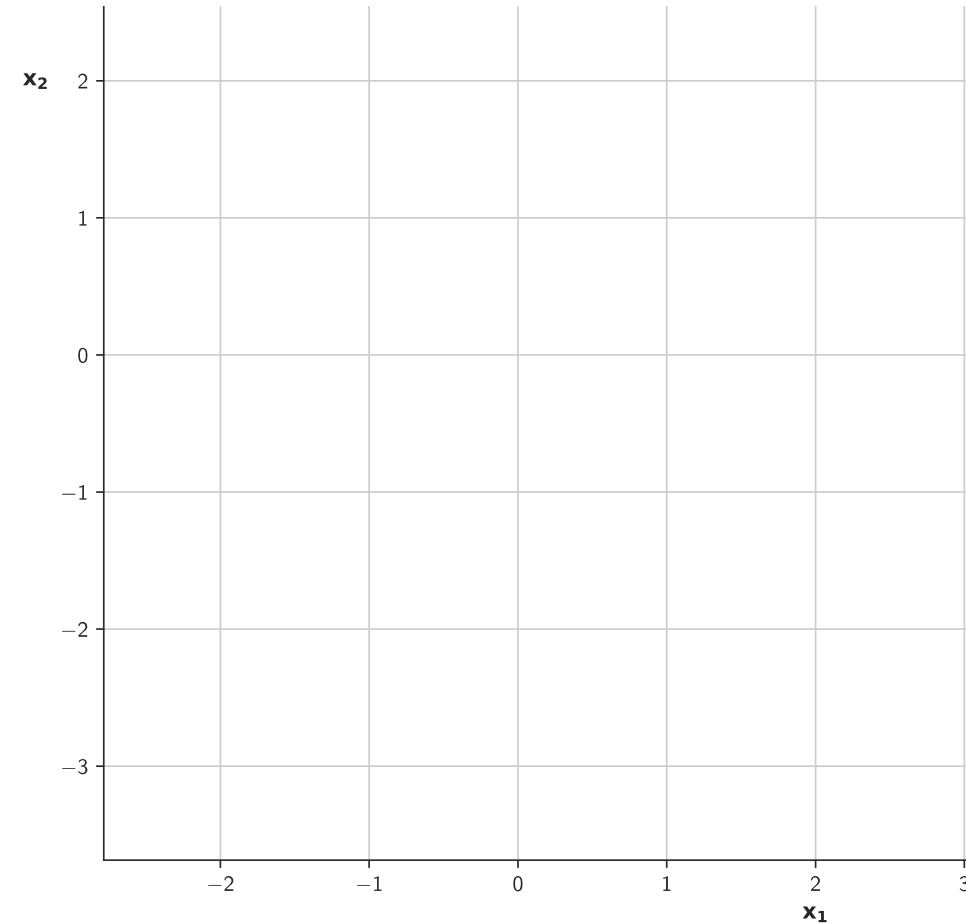
# Example problem: Binary classification

## ■ Input:

- Pairs of values:  $x_1, x_2$
- Corresponding class labels  $y$

## ■ Goal:

- Predict the class label  $y$  for new pairs of values  $x_1, x_2$





# Example problem: Binary classification

## ■ Input:

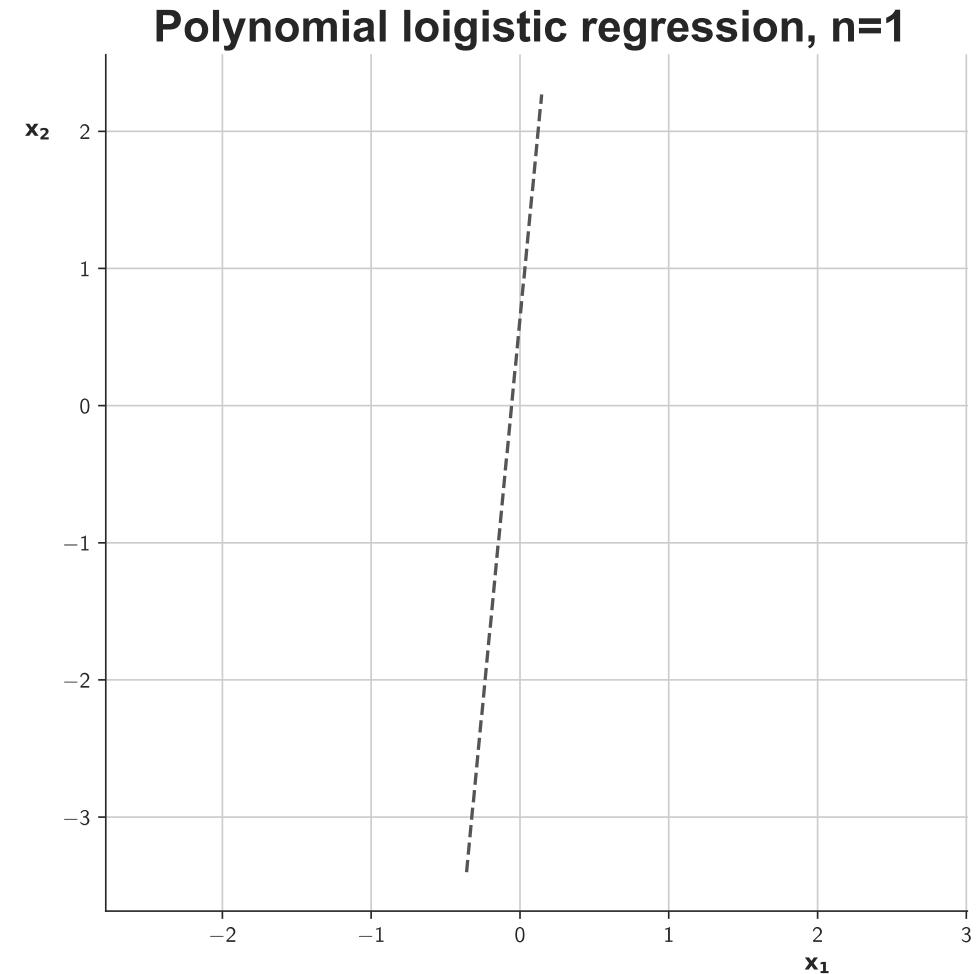
- Pairs of values:  $x_1, x_2$
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## ■ Goal:

- Predict the class label  $y$  for new pairs of values  $x_1, x_2$

## ■ Solution:

- Binary logistic regression
- Nonlinear binary logistic regression



# Example problem: Binary classification

## ■ Input:

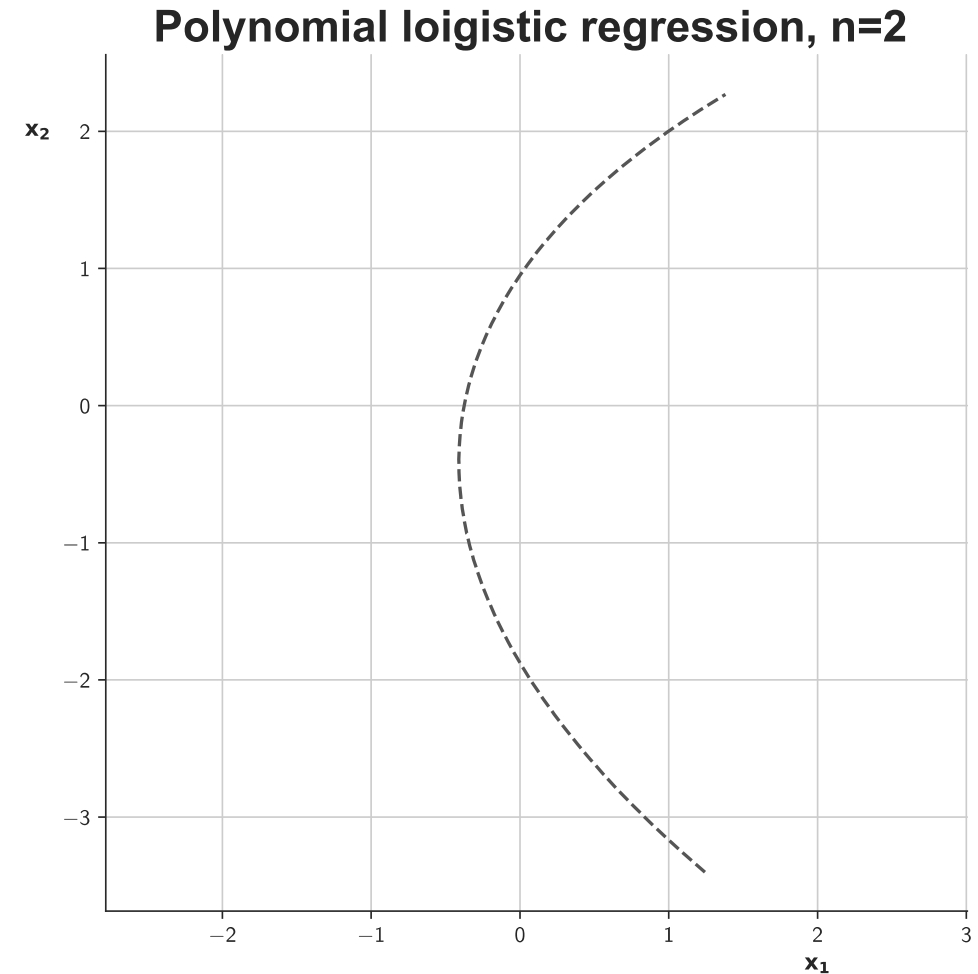
- Pairs of values:  $x_1, x_2$
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## ■ Goal:

- Predict the class label  $y$  for new pairs of values  $x_1, x_2$

## ■ Solution:

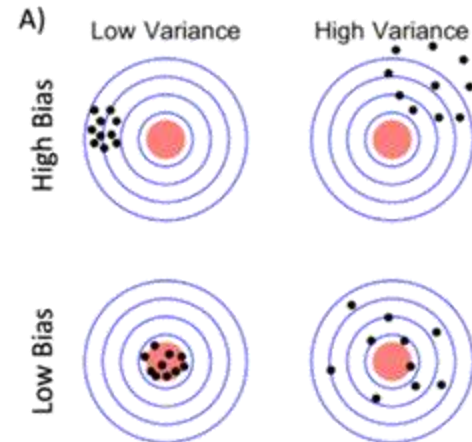
- Binary logistic regression
- Nonlinear binary logistic regression



# **Bias and variance**

# Bias and variance in statistics

- The **bias** is a systematic error that leads to a consistent deviation of the estimate from the true value.
- The **variance** is a measure of dispersion (or variability) in a set of data.



# Bias and variance in machine learning

- The **bias** is a property of the model that causes it to miss relevant relations between the features and the target output, e.g. because of wrong assumptions in the model.
- The **variance** measures how susceptible the model is to small changes in the training data. A model with high variance will change a lot if the training data is changed slightly.

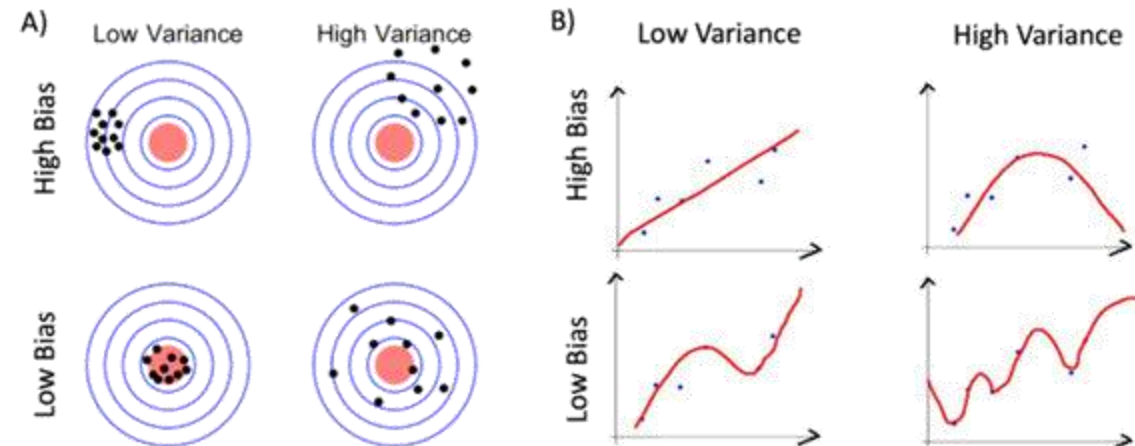


Figure 4: A: Statistical properties of bias and variance. B: Example of regression models for different combinations of bias and variance (assuming that the red curve in the lower left is the true data generating process).

# What is the bias-variance tradeoff?

## ■ Bias:

- Measures how much the model's predictions differ from the true outcomes (on average).
- High bias means the model is **too simple** or makes too strong assumptions, possibly missing important patterns (**underfitting**).

## ■ Variance:

- Measures how much the model's predictions fluctuate for different datasets.
- High variance means the model is **too complex** and fits noise or random fluctuations in the training data (**overfitting**).

## ■ The Tradeoff:

- Low bias leads to high variance, and vice versa.
- Goal: find a model that balances bias and variance to minimize overall prediction error!

# Prediction error

- Important: The prediction we can estimate only on the **test data**

$$\epsilon_{test} = \underbrace{(\epsilon_{train} - \epsilon_0)}_{\text{Avoidable Bias}} + \underbrace{(\epsilon_{test} - \epsilon_{train})}_{\text{Variance}} + \epsilon_0$$

- **Bias** resulting from erroneous assumptions in the learning algorithm;
- **Variance** resulting from capturing effects in the model that are actually only noise;
- **Irreducible error**, or optimal error rate, resulting from noise in the measurement, denoted by  $\epsilon_0$ .

# **Model complexity**

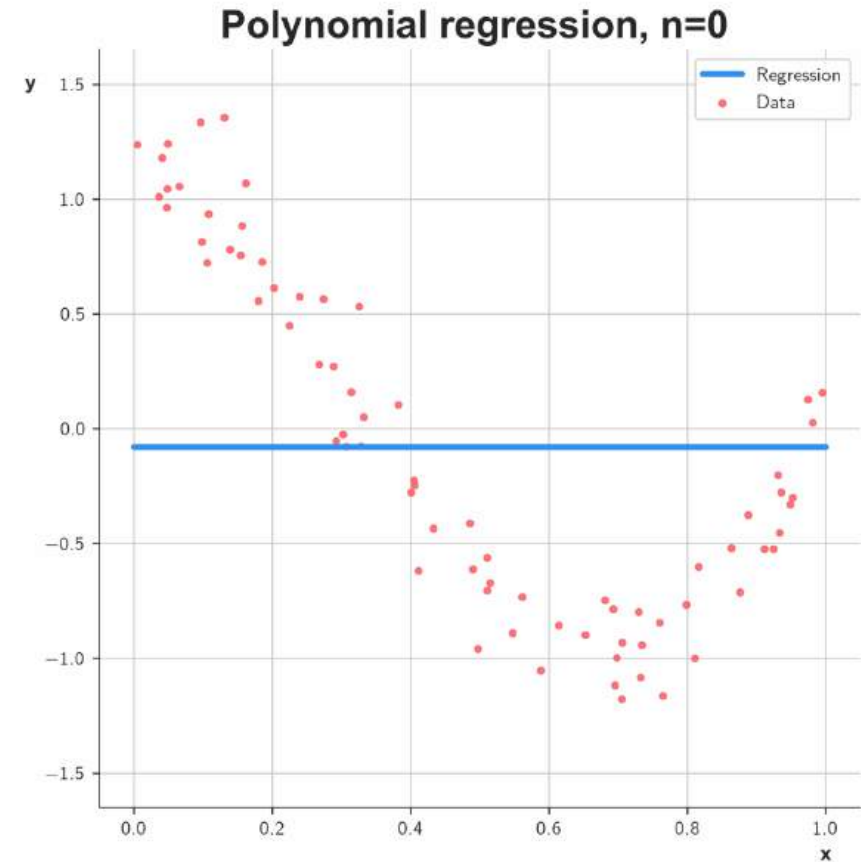


# Example problem: Regression

- The model complexity is linked to the degree of the polynomial
- Model:

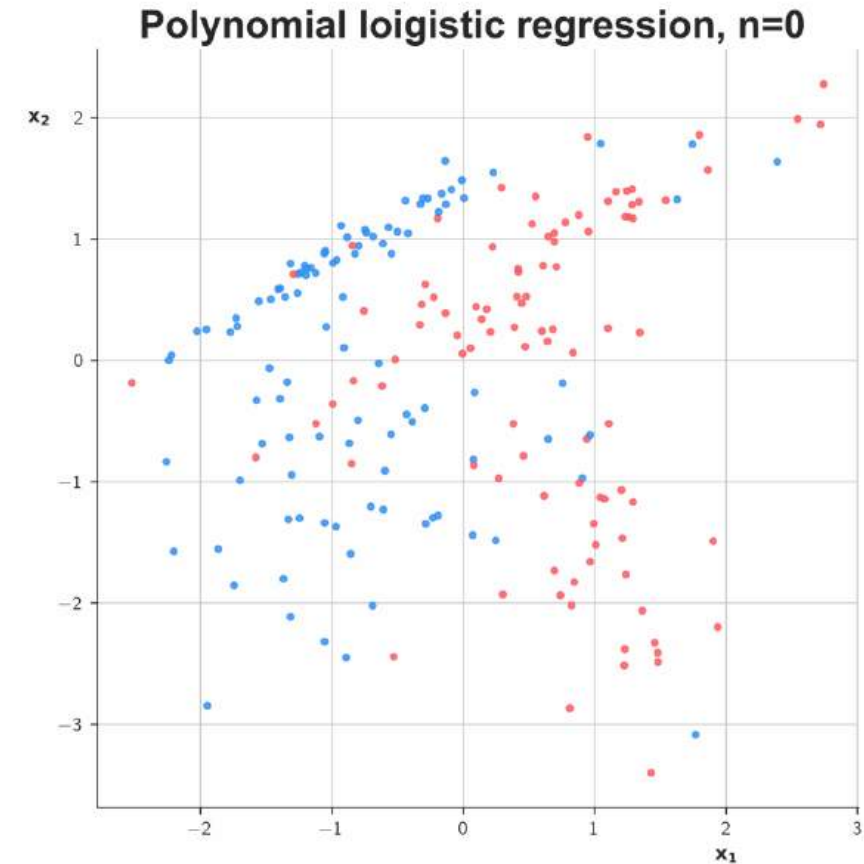
$$y = f(x) = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 x^3 + \dots + \beta_d x^d + \epsilon$$

- $y$ : The dependent variable (target or outcome).
- $x$ : The independent variable (feature).
- $\beta_0, \beta_1, \dots, \beta_d$ : The **coefficients** (parameters) of the model.
- $d$ : The **degree** of the polynomial.
- $\epsilon$ : The **error term**, representing noise or deviations from the true relationship.



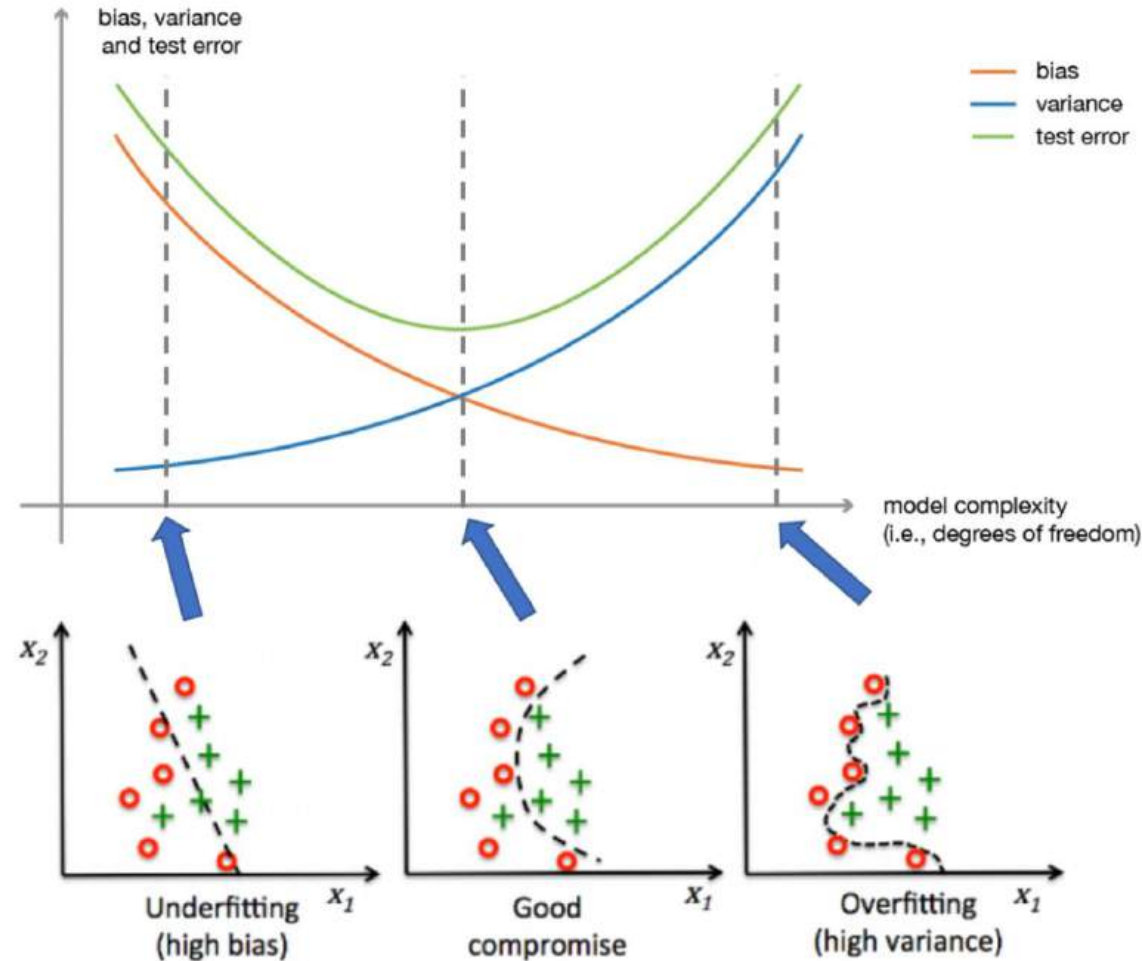
# Example problem: Binary classification

- The model complexity is linked to the degree of the polynomial
- Model:
  - ...please be patient... 😊
  - Under the hood, there's also a polynomial function with parameters  $\beta_i$

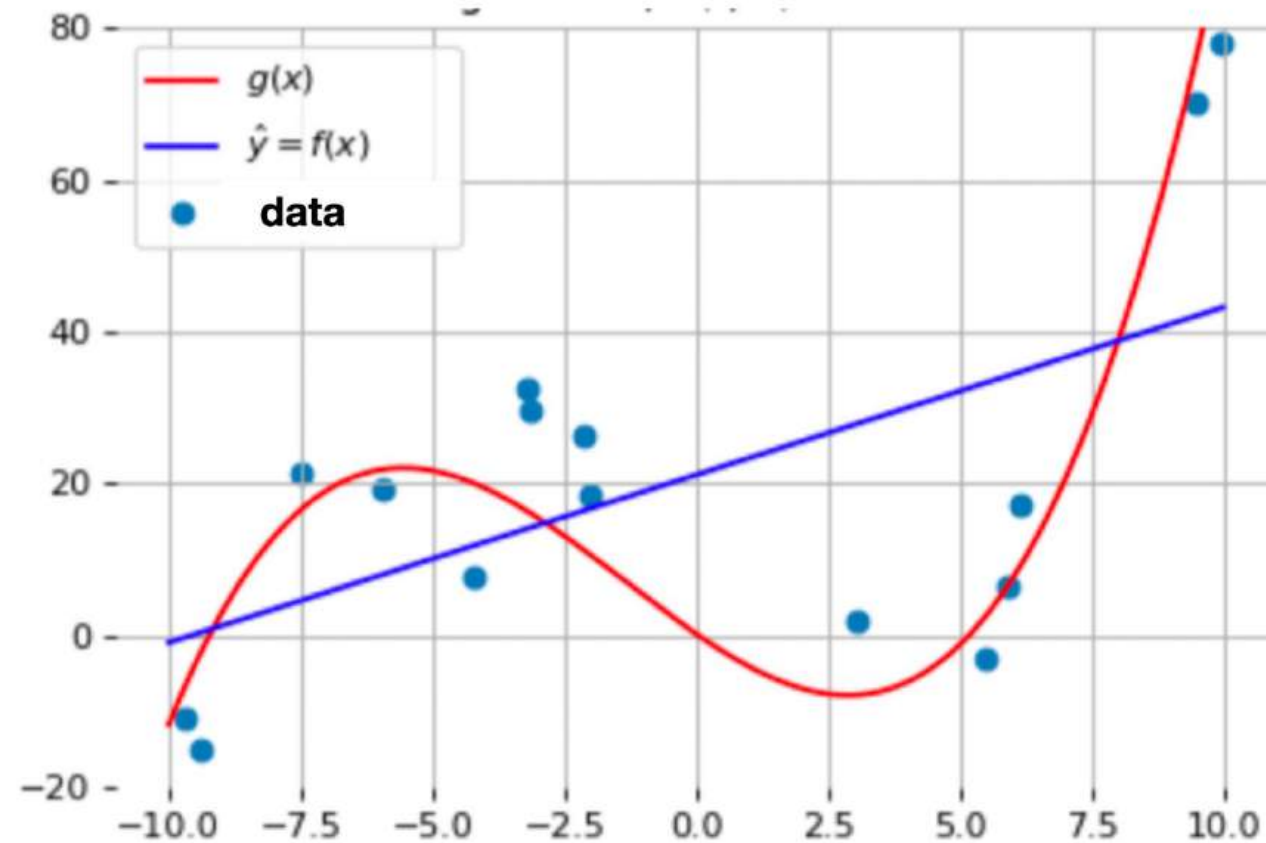


# Model complexity vs. bias-variance tradeoff

We need to find the sweet spot in the middle!

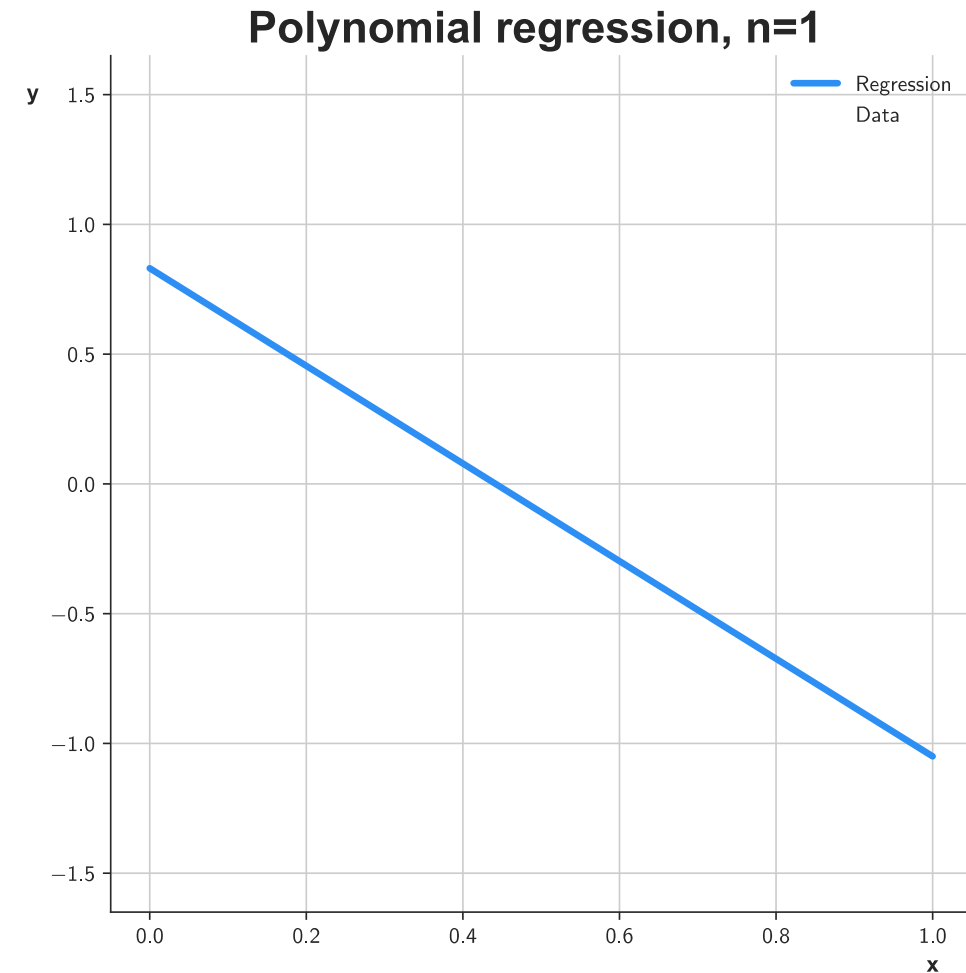


# Question: Which model should we choose?



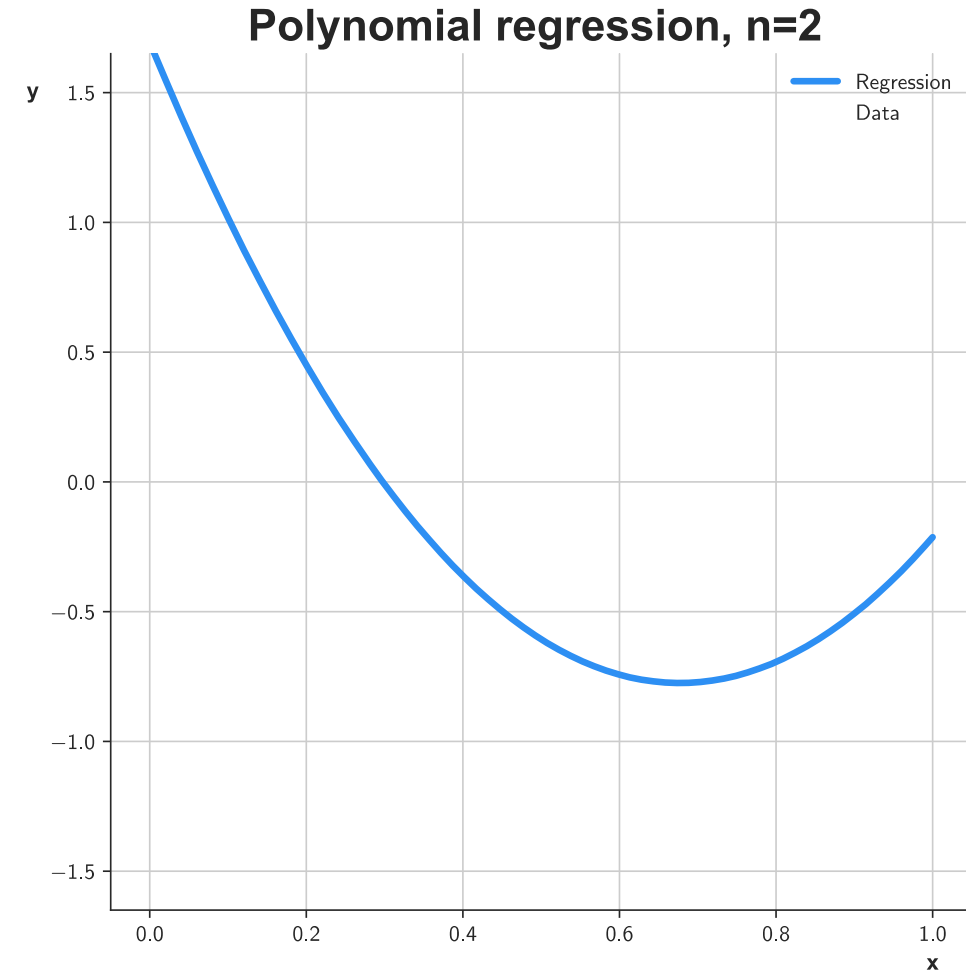
# Underfitting

- If a model has too few parameters it might not be able to capture all the critical aspects of the data.
- Result: It will underfit and therefore underperform on new data.
- Choosing a more complex model will reduce the error (on the training set).



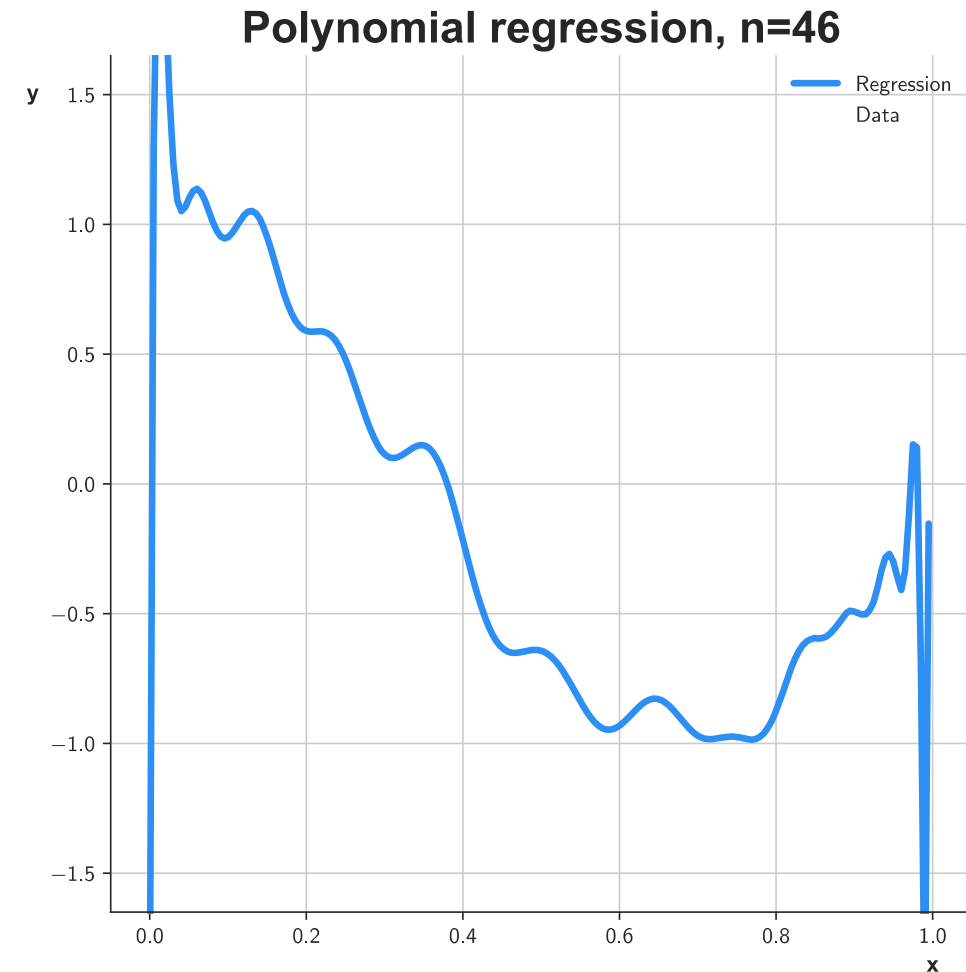
# Fitting

- If a model has too few parameters it might not be able to capture all the critical aspects of the data.
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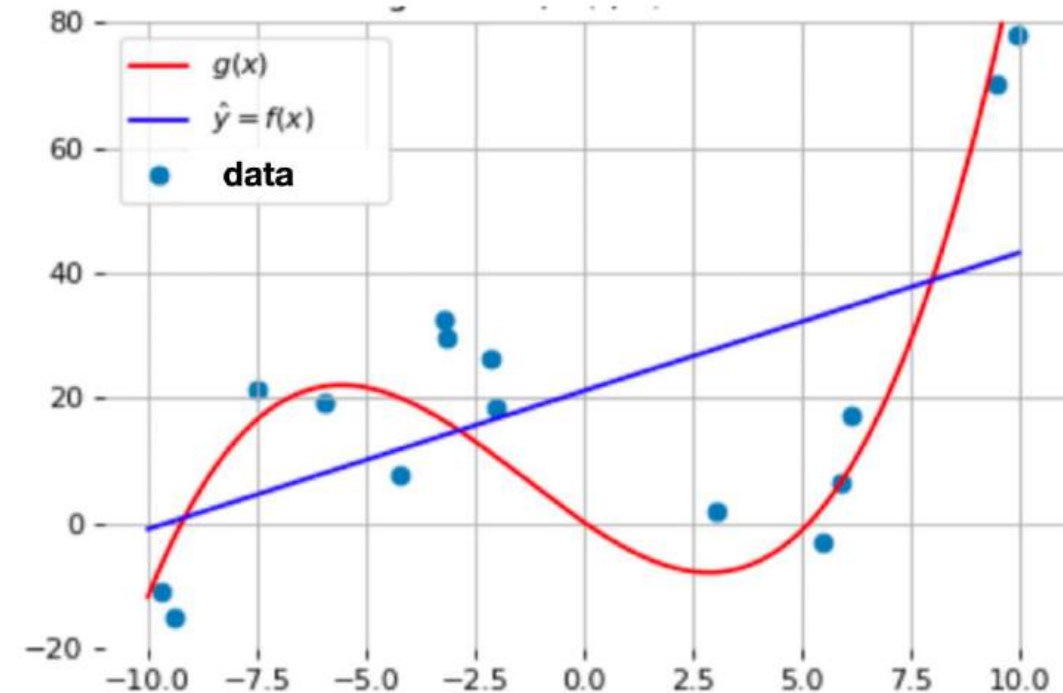
# Overfitting

- Overfitting occurs when a model captures variations in its parameters that are, in fact, only noise.
- Result: the model will underperform on new data where this noise is not present.
- Overfitting is difficult to detect since we can only see it on the test set, and training performance even increases the more we overfit.



## Question: Which model should we choose?

- Under- and overfitting are a natural consequence of modeling
- We can only aim to balance the degree of under- and overfitting
- 





**Task**

## Recap: Expected value

- **Definition:** The **Expected Value ( $E[X]$ )** of a random variable  $X$  represents the average or mean outcome if an experiment is repeated infinitely many times.

- **Discrete case:** 
$$E[X] = \sum_{i=1}^n p(x_i) \cdot x_i$$

$x_i$ : Possible outcomes  
 $p(x_i)$ : Probability of outcome  $x_i$

- **Sample mean:**

- We can try to estimate the expected value for a specific dataset using the sample mean

$$\bar{X} = \frac{1}{n} \sum_{i=1}^n X_i$$

$\bar{X}$ : Sample mean  
 $X_i$ : Observed values in the sample  
 $n$ : Number of observations

# Task

- Study this tutorial: <https://mlu-explain.github.io/bias-variance/>
- Can you link the topics discussed in these lecture slides with this tutorial?