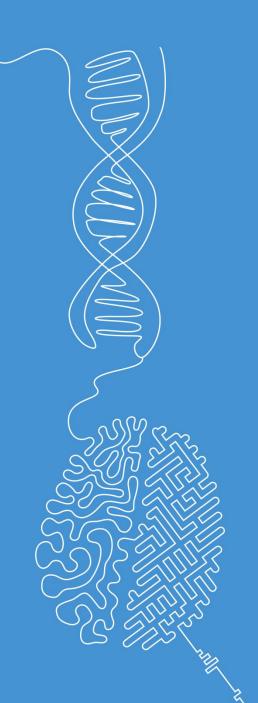


# **Support Vector Machines**

**Machine Learning** 

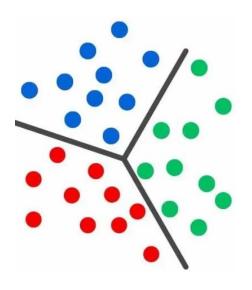
Norman Juchler





## **Learning objectives**

- Explain the core concepts of SVMs
- Differentiate between linear and non-linear SVMs
- Be aware of its strengths and limitations

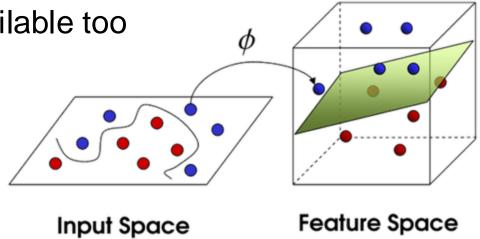




#### **Context**

- Supervised learning
  - (Mainly) classification
  - (...but also) regression
- Proposed by Vapnik and Chervonenkis in 70s/80s/90s
- Robust method with a solid theoretical foundation
- Can be seen as an extension of linear classifiers

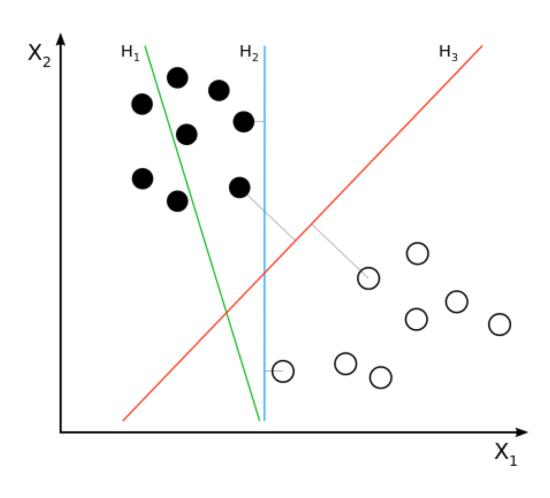
Basic form is linear, but nonlinear variants are available too





### **Motivation**

Which of the classifiers H1, H2, H3 is the best?



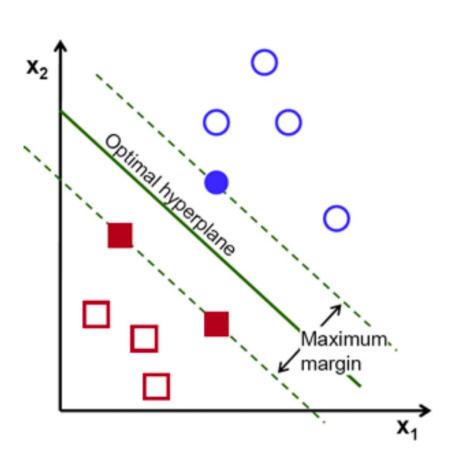


# **Key concepts: Support vectors and margin**

- Linear classifier: Find hyperplane that best separates the classes in the feature space
- Any hyperplane ca be expressed as

$$\mathbf{w}^T \mathbf{x} - b = 0$$

- Geometric interpretation: w is the normal of the decision boundary / hyperplane!
- Definition: The nearest points of each class to a hyperplane are called support vectors
- Key idea: SVMs find the hyperplane with maximal distance (margin) to the support vectors.





Let's try to formulate the optimization criterion!

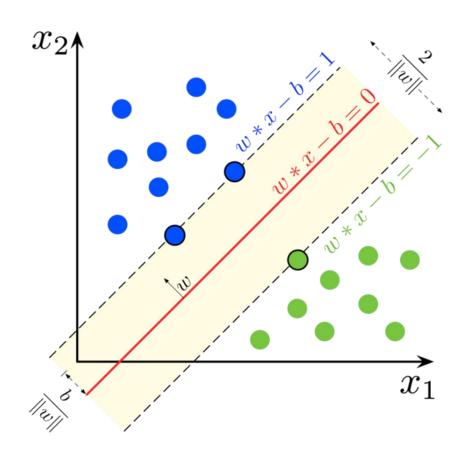
#### Observations:

- The vector **w** is responsible for the orientation of the hyperplane (it's its normal vector)
- It turns out: the margin width is 2/||w|| (see <a href="here">here</a>)
- This will be the boundary condition:

$$\mathbf{w}^T \mathbf{x}_i - b \ge 1$$
, if  $y_i = c_1$   
 $\mathbf{w}^T \mathbf{x}_i - b \le -1$ , if  $y_i = c_2$ 

- Bias term b determines the position of the plane
- Trick: Let's use here the class labels {-1, 1}! Why? Because we can rewrite this:

$$y_i(\mathbf{w}^T\mathbf{x}_i - b) \ge 1 \quad \forall i$$

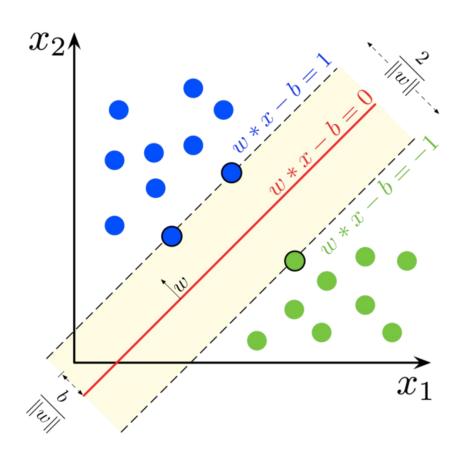




Optimization with "hard margins":

$$\min_{\mathbf{w},b} \|\mathbf{w}\|^2$$
 subject to:  $y_i(\mathbf{w}^T\mathbf{x}_i - b) \geq 1 \quad \forall i$ 

- This criterion ensures all data points are correctly classified and lie outside the margin.
- Problem: This works only perfectly separable dataset!





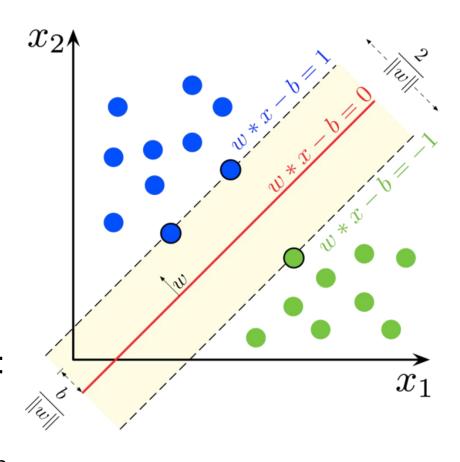
Optimization with "soft margins":

$$\min_{\mathbf{w},b,\xi} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i=1}^n \xi_i \text{ subject to:}$$

$$y_i(\mathbf{w}^T \mathbf{x}_i - b) \ge 1 - \xi_i \quad \forall i$$

$$\xi \ge 0 \quad \forall i$$

- This formulation introduces the slack variable  $\xi_i$ 
  - Extent to which the i-th data point violates the margin
- Optimization relies on regularization parameter C:
  - Large C: Penalizes classification errors heavily, leading to a smaller margin and less tolerance for violations.
  - Small C: Penalizes errors less, allowing for a larger margin and more violations.





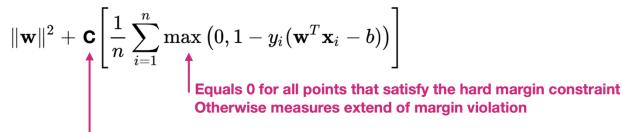
Optimization with "soft margins":

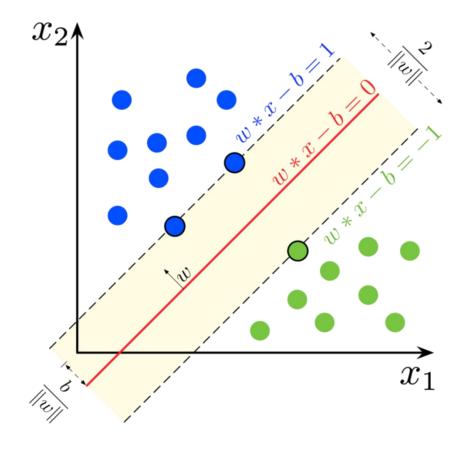
$$\min_{\mathbf{w},b,\xi} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i=1}^n \xi_i \text{subject to}$$

$$y_i(\mathbf{w}^T \mathbf{x}_i - b) \ge 1 - \xi_i \quad \forall i$$

$$\xi \ge 0 \quad \forall i$$

- This formulation introduces the slack variable  $\xi_i$ 
  - Extent to which the i-th data point violates the margin
- Equivalent formulation:



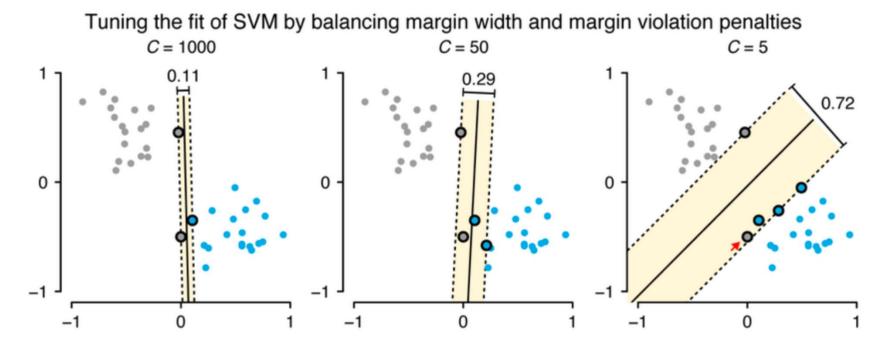


Weighting between hard and soft margin constraint



## **Working of SVM**

Finding a separating line without margin-violating points is not always possible.



- Smaller values of C: More margin violating points, making the model more robust to outliers and increasing margin width.
- Larger values of C: Decrease the number of misclassified (training) points.



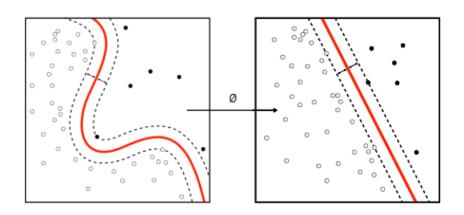
#### Linear versus nonlinear SVM

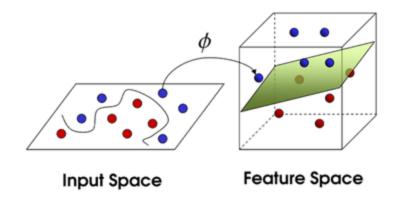
#### Linear models

When applied directly in feature space, the above algorithm can only describe linear classification boundaries.

#### Non-linear models

- Idea: Transform the features X to another space first
- Then fit the maximum-margin hyperplane in this transformed feature space.







#### The kernel trick

- Idea: It can be useful to transform the data into a higher-dimensional space!
- This can make the data better linearly separable.

$$\phi(\mathbf{a})^{\mathsf{T}}\phi(\mathbf{b}) = \begin{pmatrix} a_1^2 \\ \sqrt{2} a_1 a_2 \\ a_2^2 \end{pmatrix}^{\mathsf{T}} \begin{pmatrix} b_1^2 \\ \sqrt{2} b_1 b_2 \\ b_2^2 \end{pmatrix} = a_1^2 b_1^2 + 2a_1 b_1 a_2 b_2 + a_2^2 b_2^2$$
$$= (a_1 b_1 + a_2 b_2)^2 = \begin{pmatrix} a_1 \\ a_2 \end{pmatrix}^{\mathsf{T}} \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}^2 = (\mathbf{a}^{\mathsf{T}} \mathbf{b})^2$$

• The "trick" is that for a suitable transformation function φ, we can calculate the result of the kernel function in the original space, without having to actually perform the transformation to the higher-dimensional space.



#### **Nonlinear classification**

Kernels enable SVMs to learn non-linear separation function.

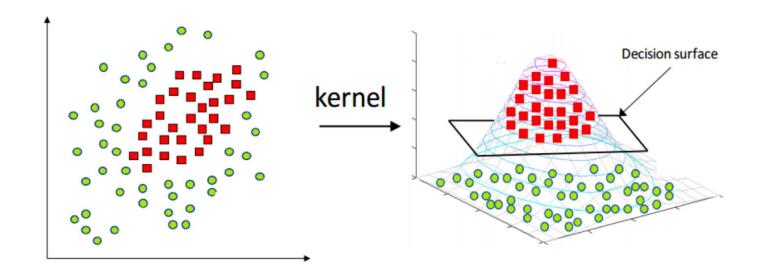
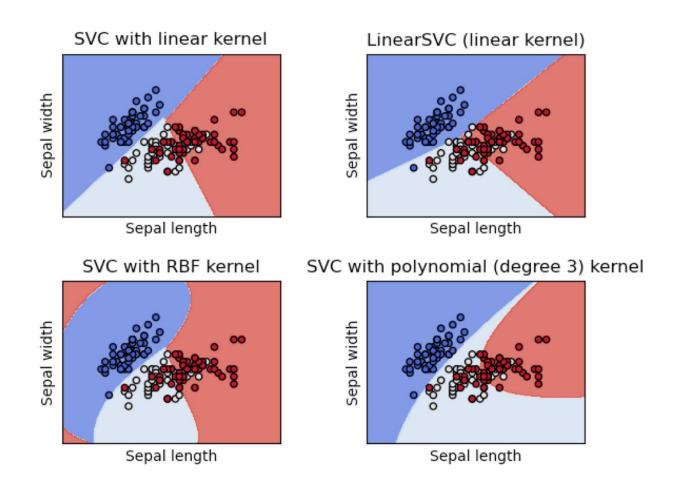


Figure 25: Example of how a transformation to a higher-dimensional space may improve data separability.



#### **Effect of different kernels**



# **Summary**



#### SVMs in a nutshell

- SVMs are supervised machine learning algorithms for classification and regression tasks
- Key idea: Maximize the margin between data points of different classes to ensure better generalization.
- Basic SVMs are linear, but nonlinear cases can be handled with kernel functions
- Support vectors: Are the critical data points closest to the hyperplane
- Advantages:
  - Effective in high-dimensional spaces
  - Robust to overfitting (when properly tuned)
- Limitations:
  - Can be computationally expensive, especially with large datasets
  - Requires careful selection of hyperparameters and kernel type



### Further reading watching

- StatQuest:
  - Support Vector Machines (main ideas) (20min)
  - Support Vector Machines (polynomial kernel) (7min)
  - Support Vector Machines (RBF kernel) (15min)
- Interactive demo: Link