A quick introduction with a small program.

 Provides mechanisms in order to read and write entities (advertises, publishers, campaigns, etc) in platform's universe.

#### **Abstractions**

- Database
  - Provides persistent mechanism in order to write/delete a Document/Datum with the notion of StorageUpdate
  - Providers of Database component to choose from:
    - Kafka

```
public interface BomDatabase {
    CompletableFuture < Void > isReady();
    CompletableFuture < Void > write(String topicName, String key, Map < String, byte[] > headers, JsonNode document);
    CompletableFuture < Void > delete(String topicName, String key, Map < String, byte[] > headers);
    CompletableFuture < Void > latchWrite(String topicName, String key, Map < String, byte[] > headers, JsonNode document);
    CompletableFuture < Void > latchDelete(String topicName, String key, Map < String, byte[] > headers);
}
```

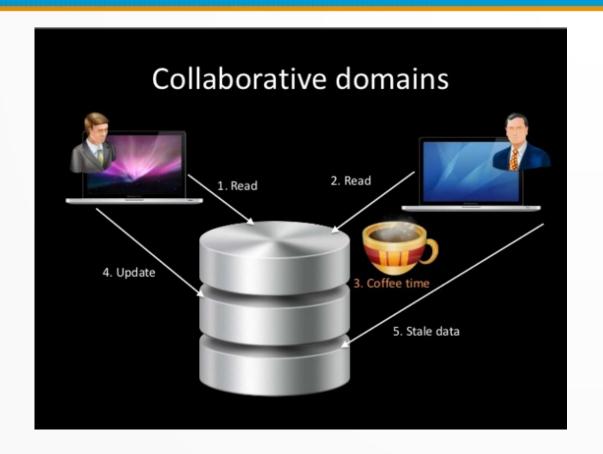
#### **Basic Abstractions**

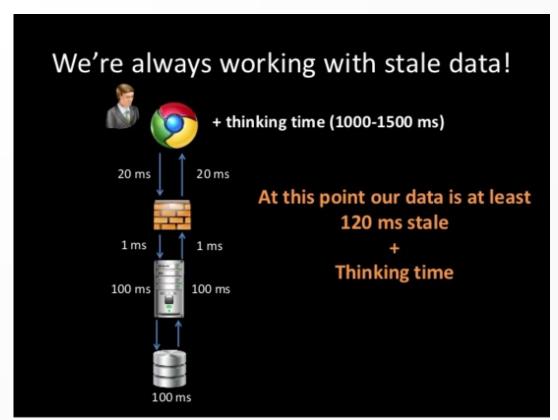
- Storage (Materialized View)
  - It gets updated from Database component periodically (synchronizer)

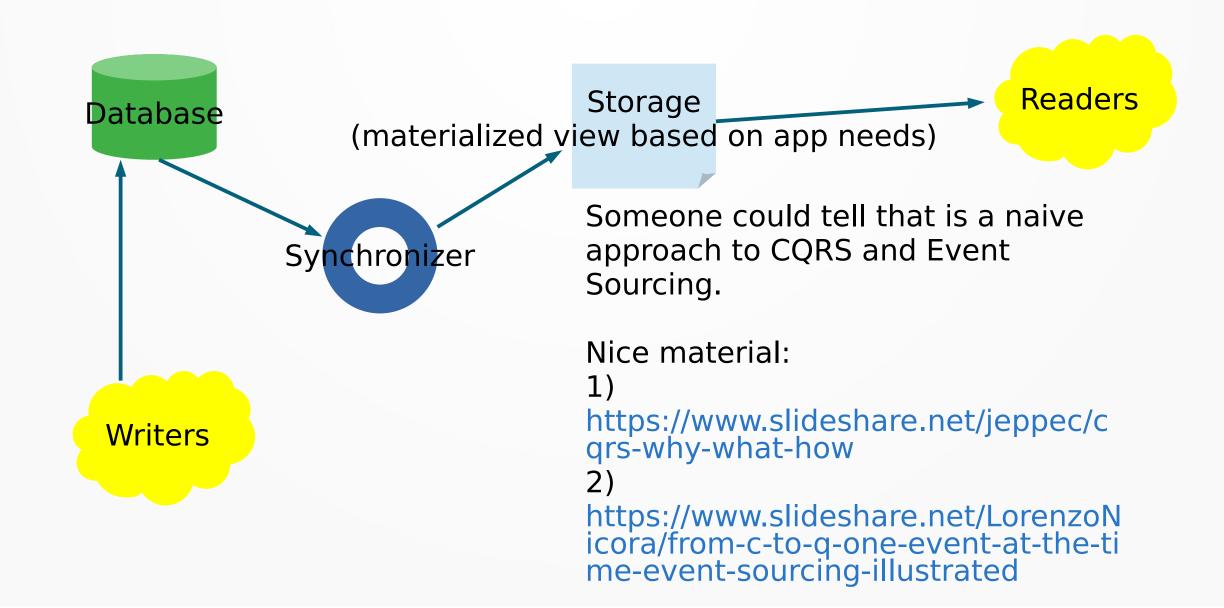
- Provides crud operations on the Documents.
- Delete: StorageUpdate(key = 'someValue', sourceNode = null), so when sourceNode is null, synchronizer removes this entry from Storage.
- Providers of Storage component to choose from:
  - Elastic Search
  - Heap (in-memory ConcurrentHashMap)

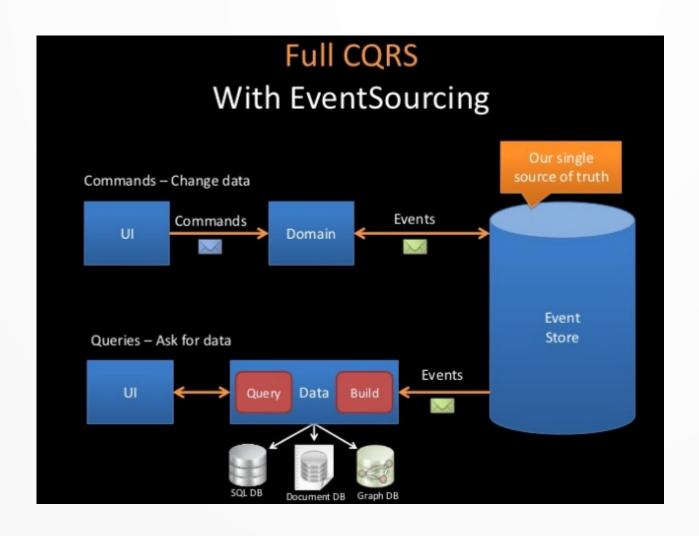
#### Operations:

- Synchronization Mechanism (Synchronizer)
  - The purpose of synchronization is to reflect the current state of Database component to Storage component, that means we have eventual consistency (consistency gaps defined by time interval of synchronizer)
- Latch write operation
  - Block until operation has applied and Storage is in sync with Database









Demo time

Thank you!